



開發人員指南

# Amazon Elastic Compute Cloud



# Amazon Elastic Compute Cloud: 開發人員指南

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# 以程式設計方式存取 Amazon EC2

您可以使用 AWS Management Console 或程式設計界面建立和管理 Amazon EC2 資源。如需使用 Amazon EC2 主控台的相關資訊，請參閱 [Amazon EC2 使用者指南](#)。

## 運作方式

- [Amazon EC2 端點](#)
- [最終一致性](#)
- [冪等](#)
- [請求節流](#)

## 程式設計界面

- [AWS Command Line Interface \(AWS CLI\)](#)
- [AWS CloudFormation](#)
- [AWS 開發套件](#)
- [低階 API](#)

## 開始使用

- [程式碼範例](#)
- [Console-to-Code](#)

## 監控

- [AWS CloudTrail](#)
- [監控請求](#)

## Amazon EC2服務端點

端點是 URL，可做為 AWS Web 服務的進入點。Amazon EC2支援下列端點類型：

- [IPv4 端點](#)

- [雙堆疊端點](#) ( 支援 IPv4和 IPv6 )
- [FIPS 端點](#)

當您提出請求時，您可以指定要使用的端點。如果您未指定端點，則預設會使用IPv4端點。若要使用不同的端點類型，您必須在請求中將其指定。如需如何執行此作業的範例，請參閱 [指定端點](#)。如需可用端點的資料表，請參閱 [依區域的服務端點](#)。

## IPv4 端點

IPv4 端點僅支援IPv4流量。IPv4 端點適用於所有區域。

如果您指定一般端點、`ec2.amazonaws.com`，我們會使用 `us-east-1` 的端點。若要使用不同的區域，請指定其相關聯的端點。例如，如果您指定 `ec2.us-east-2.amazonaws.com` 做為端點，我們會將您的請求導向 `us-east-2` 端點。

IPv4 端點名稱使用以下命名慣例：

- `service.region.amazonaws.com`

例如，`eu-west-1`區域的IPv4端點名稱為 `ec2.eu-west-1.amazonaws.com`。

## 雙堆疊 ( IPv4 和 IPv6 ) 端點

雙堆疊端點支援 IPv4和 IPv6 流量。當您向雙堆疊端點提出請求時，端點會URL解析為 IPv6或 IPv4地址，具體取決於網路和用戶端使用的通訊協定。

Amazon 僅EC2支援區域雙堆疊端點，這表示您必須指定區域作為端點名稱的一部分。雙堆疊端點名稱使用以下命名慣例：

- `ec2.region.api.aws`

例如，`eu-west-1` 區域的雙堆疊端點名稱是 `ec2.eu-west-1.api.aws`。

## 依區域的服務端點

以下是 Amazon 的服務端點EC2。如需區域的詳細資訊，請參閱 Amazon EC2使用者指南 中的 [區域和可用區域](#)。

區域名稱	區域	端點	通訊協定
美國東部 (俄亥俄)	us-east-2	ec2.us-east-2.amazonaws.com ec2-fips.us-east-2.amazonaws.com ec2.us-east-2.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國東部 (維吉尼亞 北部)	us-east-1	ec2.us-east-1.amazonaws.com ec2-fips.us-east-1.amazonaws.com ec2.us-east-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國西部 (加利佛尼 亞北部)	us-west-1	ec2.us-west-1.amazonaws.com ec2-fips.us-west-1.amazonaws.com ec2.us-west-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國西部 (奧勒岡)	us-west-2	ec2.us-west-2.amazonaws.com ec2-fips.us-west-2.amazonaws.com ec2.us-west-2.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
非洲 (開 普敦)	af-south- 1	ec2.af-south-1.amazonaws.com ec2.af-south-1.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (香港)	ap-east-1	ec2.ap-east-1.amazonaws.com ec2.ap-east-1.api.aws	HTTP 和 HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
亞太區域 (海德拉巴)	ap-south-2	ec2.ap-south-2.amazonaws.com	HTTPS
亞太區域 (雅加達)	ap-southeast-3	ec2.ap-southeast-3.amazonaws.com	HTTPS
亞太區域 (馬來西亞)	ap-southeast-5	ec2.ap-southeast-5.amazonaws.com	HTTPS
亞太區域 (墨爾本)	ap-southeast-4	ec2.ap-southeast-4.amazonaws.com	HTTPS
亞太區域 (孟買)	ap-south-1	ec2.ap-south-1.amazonaws.com ec2.ap-south-1.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (大阪)	ap-northeast-3	ec2.ap-northeast-3.amazonaws.com	HTTP 和 HTTPS
亞太區域 (首爾)	ap-northeast-2	ec2.ap-northeast-2.amazonaws.com ec2.ap-northeast-2.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (新加坡)	ap-southeast-1	ec2.ap-southeast-1.amazonaws.com ec2.ap-southeast-1.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (雪梨)	ap-southeast-2	ec2.ap-southeast-2.amazonaws.com ec2.ap-southeast-2.api.aws	HTTP 和 HTTPS  HTTPS



區域名稱	區域	端點	通訊協定
亞太區域 (東京)	ap-northeast-1	ec2.ap-northeast-1.amazonaws.com ec2.ap-northeast-1.api.aws	HTTP 和 HTTPS  HTTPS
加拿大 (中部)	ca-central-1	ec2.ca-central-1.amazonaws.com ec2-fips.ca-central-1.amazonaws.com ec2.ca-central-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
加拿大西部 (卡加利)	ca-west-1	ec2.ca-west-1.amazonaws.com ec2-fips.ca-west-1.amazonaws.com	HTTPS  HTTPS
歐洲 (法蘭克福)	eu-central-1	ec2.eu-central-1.amazonaws.com ec2.eu-central-1.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (愛爾蘭)	eu-west-1	ec2.eu-west-1.amazonaws.com ec2.eu-west-1.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (倫敦)	eu-west-2	ec2.eu-west-2.amazonaws.com ec2.eu-west-2.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (米蘭)	eu-south-1	ec2.eu-south-1.amazonaws.com ec2.eu-south-1.api.aws	HTTP 和 HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
歐洲 (巴黎)	eu-west-3	ec2.eu-west-3.amazonaws.com ec2.eu-west-3.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (西班牙)	eu-south-2	ec2.eu-south-2.amazonaws.com	HTTPS
歐洲 (斯德哥爾摩)	eu-north-1	ec2.eu-north-1.amazonaws.com ec2.eu-north-1.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (蘇黎世)	eu-central-2	ec2.eu-central-2.amazonaws.com	HTTPS
以色列 (特拉維夫)	il-central-1	ec2.il-central-1.amazonaws.com	HTTPS
中東 (巴林)	me-south-1	ec2.me-south-1.amazonaws.com ec2.me-south-1.api.aws	HTTP 和 HTTPS  HTTPS
中東 (UAE)	me-central-1	ec2.me-central-1.amazonaws.com	HTTPS
南美洲 (聖保羅)	sa-east-1	ec2.sa-east-1.amazonaws.com ec2.sa-east-1.api.aws	HTTP 和 HTTPS  HTTPS
AWS GovCloud (美國東部)	us-gov-east-1	ec2.us-gov-east-1.amazonaws.com ec2.us-gov-east-1.api.aws	HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
AWS GovCloud (美國西部)	us-gov-west-1	ec2.us-gov-west-1.amazonaws.com	HTTPS
		ec2.us-gov-west-1.api.aws	HTTPS

## 指定端點

本節提供一些在提出請求時如何指定端點的範例。

### AWS CLI

下列範例示範如何使用指定 us-east-2 區域的端點 AWS CLI。

- 雙堆疊

```
aws ec2 describe-regions --region us-east-2 --endpoint-url https://ec2.us-east-2.api.aws
```

- IPv4

```
aws ec2 describe-regions --region us-east-2 --endpoint-url https://ec2.us-east-2.amazonaws.com
```

### AWS SDK for Java 2.x

下列範例示範如何使用指定 us-east-2 區域的端點 AWS SDK for Java 2.x。

- 雙堆疊

```
Ec2Client client = Ec2Client.builder()  
    .region(Region.US_EAST_2)  
    .endpointOverride(URI.create("https://ec2.us-east-2.api.aws"))  
    .build();
```

- IPv4

```
Ec2Client client = Ec2Client.builder()
```

```
.region(Region.US_EAST_2)
.endpointOverride(URI.create("https://ec2.us-east-2.amazonaws.com"))
.build();
```

## AWS SDK for Java 1.x

下列範例示範如何使用 AWS SDK for Java 1.x 指定 eu-west-1 區域的端點。

- 雙堆疊

```
AmazonEC2 s3 = AmazonEC2ClientBuilder.standard()
    .withEndpointConfiguration(new EndpointConfiguration(
        "https://ec2.eu-west-1.api.aws",
        "eu-west-1"))
    .build();
```

- IPv4

```
AmazonEC2 s3 = AmazonEC2ClientBuilder.standard()
    .withEndpointConfiguration(new EndpointConfiguration(
        "https://ec2.eu-west-1.amazonaws.com",
        "eu-west-1"))
    .build();
```

## AWS SDK for Go

下列範例示範如何使用 指定 us-east-1 區域的端點 AWS SDK for Go。

- 雙堆疊

```
sess := session.Must(session.NewSession())
svc := ec2.New(sess, &aws.Config{
    Region: aws.String(endpoints.UsEast1RegionID),
    Endpoint: aws.String("https://ec2.us-east-1.api.aws")
})
```

- IPv4

```
sess := session.Must(session.NewSession())
svc := ec2.New(sess, &aws.Config{
    Region: aws.String(endpoints.UsEast1RegionID),
```

```
Endpoint: aws.String("https://ec2.us-east-1.amazonaws.com")
})
```

## Amazon 中的最終一致性 EC2 API

由於支援之系統的分散式性質，Amazon 會 EC2 API 遵循最終一致性模型 API。這表示您執行的 API 命令影響 Amazon EC2 資源的結果，可能不會立即出現在您執行的所有後續命令中。當您執行緊接上一個 API 命令的 API 命令時，您應該記住這一點。

最終一致性可能會影響您管理資源的方式。例如，如果您執行命令來建立資源，則最終其他命令將可見該資源。這表示，如果您執行命令來修改或描述您剛建立的資源，其 ID 可能尚未在整個系統中傳播，且您會收到回應資源不存在的錯誤。

若要管理最終一致性，您可以執行下列動作：

- 在執行修改資源的命令之前，請先確認資源的狀態。使用指數退避演算法執行適當的 Describe 命令，以確保您有足夠的時間讓上一個命令在系統中傳播。若要這麼做，請重複執行 Describe 命令，從幾秒鐘的等待時間開始，然後逐漸增加到五分鐘的等待時間。
- 在後續命令之間新增等待時間，即使 Describe 命令傳回準確的回應。從幾秒鐘的等待時間開始套用指數退避演算法，並逐漸增加至約五分鐘的等待時間。

### 最終一致性錯誤範例

以下是最終一致性可能會遇到的錯誤碼範例。

- InvalidInstanceID.NotFound

如果您成功執行 RunInstances 命令，然後立即使用回應中提供的執行個體 ID 執行另一個命令 RunInstances，則可能會傳回 InvalidInstanceID.NotFound 錯誤。這並不表示執行個體不存在。

可能受影響的特定命令包括：

- DescribeInstances：若要確認執行個體的實際狀態，請使用指數退避演算法執行此命令。
- TerminateInstances：若要確認執行個體的狀態，請先使用指數退避演算法執行 DescribeInstances 命令。

### Important

如果您在執行後出現InvalidInstanceID.NotFound錯誤TerminateInstances，這並不表示執行個體已終止或將終止。您的執行個體可能仍在執行中。因此，首先使用 確認執行個體的狀態很重要DescribeInstances。

- InvalidGroup.NotFound

如果您成功執行 CreateSecurityGroup命令，然後立即使用 回應中提供的安全群組 ID 執行另一個命令CreateSecurityGroup，則可能會傳回InvalidGroup.NotFound錯誤。若要確認安全群組的狀態，請使用指數退避演算法執行 DescribeSecurityGroups 命令。

- InstanceLimitExceeded

您已請求的執行個體數量超過目前執行個體限制允許指定執行個體類型的數量。如果您正在快速啟動和終止執行個體，您可能會意外達到此限制，因為終止的執行個體會終止執行個體後計入執行個體限制一段時間。

## 確保 Amazon EC2API請求中的不透明度

當您發出靜音API請求時，請求通常會在操作的非同步工作流程完成之前傳回結果。即使請求已傳回結果，操作還是可能會在完成前就逾時或發生其他伺服器問題。這可能會讓您難以判斷請求是否成功，而且可能導致系統多次重試以確保操作能成功完成。但是，如果原始請求和後續的重試有成功，則操作會完成多次。這表示您可以建立比預期更多的資源。

不緊急性可確保API請求完成不超過一次。使用等冪請求時，如果原始請求成功完成，則任何後續的重試都會成功完成，而不必執行任何進一步的動作。不過，結果可能包含更新的資訊，例如目前的建立狀態。

### 目錄

- [Amazon 中的失能 EC2](#)
- [RunInstances 意識不清](#)
- [範例](#)
- [重試無能請求的建議](#)

## Amazon 中的失能 EC2

下列API動作預設是無能的，不需要額外的組態。根據預設，對應的 AWS CLI 命令也支援意識模糊。

依預設，閒置

- AssociateAddress
- CreateVpnConnection
- DisassociateAddress
- ReplaceNetworkAclAssociation
- TerminateInstances

下列API動作可選擇性地使用用戶端權杖 支援意識模糊。對應的 AWS CLI 命令也支援使用用戶端權杖的錯位。用戶端字符是唯一的區分大小寫字串，最多 64 ASCII 個字元。若要使用其中一個動作提出無能API請求，請在請求中指定用戶端權杖。您不應在其他API請求中重複使用相同的用戶端字符。如果您重試的請求使用相同的用戶端字符和相同的參數成功完成，則重試會成功，而無需執行任何其他動作。如果您使用相同的用戶端權杖重試成功的請求，但一或多個參數不同，而不是區域或可用區域，則重試會失敗並發生錯誤IdempotentParameterMismatch。

使用用戶端權杖的閒置

- AllocateHosts
- AllocateIpamPoolCidr
- AssociateClientVpnTargetNetwork
- AssociateIpamResourceDiscovery
- AttachVerifiedAccessTrustProvider
- AuthorizeClientVpnIngress
- CopyFpgaImage
- CopyImage
- CreateCapacityReservation
- CreateCapacityReservationFleet
- CreateClientVpnEndpoint
- CreateClientVpnRoute

- CreateEgressOnlyInternetGateway
- CreateFleet
- CreateFlowLogs
- CreateFpgaImage
- CreateInstanceConnectEndpoint
- CreateIam
- CreateIamPool
- CreateIamResourceDiscovery
- CreateIamScope
- CreateLaunchTemplate
- CreateLaunchTemplateVersion
- CreateManagedPrefixList
- CreateNatGateway
- CreateNetworkAcl
- CreateNetworkInsightsAccessScope
- CreateNetworkInsightsPath
- CreateNetworkInterface
- CreateReplaceRootVolumeTask
- CreateReservedInstancesListing
- CreateRouteTable
- CreateTrafficMirrorFilter
- CreateTrafficMirrorFilterRule
- CreateTrafficMirrorSession
- CreateTrafficMirrorTarget
- CreateVerifiedAccessEndpoint
- CreateVerifiedAccessGroup
- CreateVerifiedAccessInstance
- CreateVerifiedAccessTrustProvider



- CreateVolume
- CreateVpcEndpoint
- CreateVpcEndpointConnectionNotification
- CreateVpcEndpointServiceConfiguration
- DeleteVerifiedAccessEndpoint
- DeleteVerifiedAccessGroup
- DeleteVerifiedAccessInstance
- DeleteVerifiedAccessTrustProvider
- DetachVerifiedAccessTrustProvider
- ExportImage
- ImportImage
- ImportSnapshot
- ModifyInstanceCreditSpecification
- ModifyLaunchTemplate
- ModifyReservedInstances
- ModifyVerifiedAccessEndpoint
- ModifyVerifiedAccessEndpointPolicy
- ModifyVerifiedAccessGroup
- ModifyVerifiedAccessGroupPolicy
- ModifyVerifiedAccessInstance
- ModifyVerifiedAccessInstanceLoggingConfiguration
- ModifyVerifiedAccessTrustProvider
- ProvisionIpamPoolCidr
- PurchaseHostReservation
- RequestSpotFleet
- RequestSpotInstances
- RunInstances
- StartNetworkInsightsAccessScopeAnalysis
- StartNetworkInsightsAnalysis

## 意識模糊的類型

- 區域 – 每個區域中的請求是密不可分的。不過，您可以在不同的區域中使用相同的請求，包括相同的用戶端權杖。
- 區域 – 請求在 區域中的每個可用區域中都具有同效性。例如，如果您AllocateHosts在相同區域中的兩個呼叫中指定相同的用戶端權杖，則如果呼叫為 AvailabilityZone 參數指定不同的值，則呼叫會成功。

## RunInstances 意識不清

此[RunInstances](#)API動作同時使用區域和區域性錯位。

使用的不透明度類型取決於您在請求中 RunInstances API指定可用區域的方式。在下列情況下，請求會使用區域性錯位：

- 如果您使用置放資料類型中的 AvailabilityZone 參數明確指定可用區域
- 如果您使用 SubnetId 參數隱含指定可用區域

如果您沒有明確或隱含地指定可用區域，則請求會使用區域意識不全。

### 區域錯位

區域不全性可確保 區域中每個可用區域中的 RunInstances API請求不全能。這可確保具有相同用戶端權杖的請求只能在區域中的每個可用區域中完成一次。不過，相同的用戶端權杖可用於在 區域中的其他可用區域中啟動執行個體。

例如，如果您傳送無能請求以在us-east-1a可用區域中啟動執行個體，然後在us-east-1b可用區域中的請求中使用相同的用戶端權杖，我們會在每個可用區域中啟動執行個體。如果一個或多個參數不同，則在這些可用區域中具有相同用戶端字符的後續重試會成功傳回，而不會執行任何進一步動作，或失敗並發生錯誤IdempotentParameterMismatch。

### 區域意識不振

區域不全性可確保請求 RunInstances API在區域中是不全能的。這可確保具有相同用戶端字符的請求只能在 區域內完成一次。不過，具有相同用戶端權杖的完全相同請求，可用於在不同區域中啟動執行個體。

例如，如果您傳送無能請求以在us-east-1區域中啟動執行個體，然後在eu-west-1區域中的請求中使用相同的用戶端權杖，我們會在每個區域中啟動執行個體。如果一個或多個參數不同，則在這

些區域中具有相同用戶端字符的後續重試會成功傳回，而無需執行任何進一步動作，或失敗並發生錯誤 `IdempotentParameterMismatch`。

### Tip

如果請求區域中的其中一個可用區域無法使用，則使用區域性隱患的 `RunInstances` 請求可能會失敗。若要利用 AWS 基礎設施提供的可用區域功能，建議您在啟動執行個體時使用區域性偏誤。即使請求區域中的其他可用區域無法使用，使用區域性偏誤並鎖定可用區域的 `RunInstances` 請求仍會成功。

## 範例

### AWS CLI 命令範例

若要讓 AWS CLI 命令變得不可行，請新增 `--client-token` 選項。

#### 範例 1：錯位

下列 [allocate-hosts](#) 命令使用錯位，因為它包含用戶端權杖。

```
aws ec2 allocate-hosts --instance-type m5.large --availability-zone eu-west-1a --auto-placement on --quantity 1 --client-token 550e8400-e29b-41d4-a716-446655440000
```

#### 範例 2：Run-instances 區域性錯位

下列 [run-instances](#) 命令使用區域性偏誤，因為它包含用戶端權杖，但不明確或隱含指定可用區域。

```
aws ec2 run-instances --image-id ami-b232d0db --count 1 --key-name my-key-pair --client-token 550e8400-e29b-41d4-a716-446655440000
```

#### 範例 3：Run-instances 區域錯位

下列 [Run-instances](#) 命令使用區域不等式，因為它包含用戶端權杖和明確指定的可用區域。

```
aws ec2 run-instances --placement "AvailabilityZone=us-east-1a" --image-id ami-b232d0db --count 1 --key-name my-key-pair --client-token 550e8400-e29b-41d4-a716-446655440000
```

## API 請求範例

若要讓API請求變得不可行，請新增 ClientToken 參數。

### 範例 1：錯位

下列 [AllocateHosts](#) API 請求使用意識模糊，因為它包含用戶端權杖。

```
https://ec2.amazonaws.com/?Action=AllocateHosts
&AvailabilityZone=us-east-1b
&InstanceType=m5.large
&Quantity=1
&AutoPlacement=off
&ClientToken=550e8400-e29b-41d4-a716-446655440000
&AUTHPARAMS
```

### 範例 2：RunInstances 區域意識不清

下列 [RunInstances](#) API 請求使用區域性偏誤，因為它包含用戶端權杖，但不會明確或隱含地指定可用區域。

```
https://ec2.amazonaws.com/?Action=RunInstances
&ImageId=ami-3ac33653
&MaxCount=1
&MinCount=1
&KeyName=my-key-pair
&ClientToken=550e8400-e29b-41d4-a716-446655440000
&AUTHPARAMS
```

### 範例 3：RunInstances 區域錯位

下列 [RunInstances](#) API 請求使用區域偏誤，因為它包含用戶端權杖和明確指定的可用區域。

```
https://ec2.amazonaws.com/?Action=RunInstances
&Placement.AvailabilityZone=us-east-1d
&ImageId=ami-3ac33653
&MaxCount=1
&MinCount=1
&KeyName=my-key-pair
&ClientToken=550e8400-e29b-41d4-a716-446655440000
&AUTHPARAMS
```

## 重試無能請求的建議

下表顯示一些常見的回應，您可能會針對無能API請求取得，並提供重試建議。

回應	建議	說明
200 (OK)	請勿重試	原始請求已成功完成。任何後續的重試都會成功傳回。
400 系列回應碼 ( <a href="#">用戶端錯誤</a> )	請勿重試	<p>請求有下列方面的問題：</p> <ul style="list-style-type: none"> <li>其包含無效的參數或參數組合。</li> <li>其使用您沒有許可的動作或資源。</li> <li>其使用處於變更狀態過程的資源。</li> </ul> <p>如果請求涉及處於變更狀態過程的資源，則重試請求有可能會成功。</p>
500 系列回應碼 ( <a href="#">伺服器錯誤</a> )	重試	錯誤是由 AWS 伺服器端問題所造成，且通常是暫時性的。請使用適當的退避策略來重複請求。

## 為 Amazon 請求限流 EC2 API

Amazon 會根據每個區域對每個 AWS 帳戶的 EC2 API 請求進行 EC2 限流。我們這樣做是為了協助服務的效能，並確保所有 Amazon EC2 客戶都能享有公平的使用。限流可確保對 Amazon 的請求 EC2 API 不超過允許的 API 請求限制上限。API 無論請求是源自於下列各項，請求都會受到請求限制的約束：

- 第三方應用程式
- 命令列工具
- Amazon EC2 主控台

如果您超過API限流限制，會收到RequestLimitExceeded錯誤碼。

## 目錄

- [如何套用限流](#)
- [限流限制](#)
- [監控API限流](#)
- [重試和指數退避](#)
- [請求 提高限制](#)

## 如何套用限流

Amazon API EC2使用[權杖儲存貯體演算法](#)實作限流。透過此演算法，您的帳戶具有一個儲存貯體，可存放特定數量的字符。儲存貯體中的權杖數目代表您在任何指定秒的限流限制。

Amazon API EC2實作兩種限流：

### API 限流類型

- [請求率限制](#)
- [資源速率限制](#)

### 請求率限制

透過限制請求率，每個 API 都會個別評估，並且會根據您每個API基礎提出的請求數量來限制您。您提出的每個請求都會從 API的儲存貯體中移除一個權杖。例如，DescribeHosts非靜音API動作的權杖儲存貯體大小為 100 個權杖。一秒內最多可以提出 100 個DescribeHosts請求。如果您在一秒內超過 100 個請求，則會針對該請求進行限流，API而且該秒內剩餘的請求會失敗，但對其他 的請求API不會受到影響。

儲存貯體會自動以設定的速率重新填充。如果儲存貯體低於其最大容量，則每秒會新增一組字符數量，直到達到其最大容量為止。如果補充權杖到達時儲存貯體已滿，則會將其捨棄。儲存貯體無法容納超過其權杖數量上限。例如，的儲存貯體大小DescribeHosts為非靜音API動作，為 100 個字符，補充速率為每秒 20 個字符。如果您在一秒內提出 100 個DescribeHosts請求，儲存貯體會減少為零（0）個字符。然後，儲存貯體每秒會重新填充 20 個權杖，直到達到 100 個權杖的最大容量為止。這表示如果空儲存貯體在此期間沒有提出任何請求，則 5 秒後會達到其最大容量。

您不需要等待儲存貯體完全填滿，即可提出API請求。您可以在補充權杖新增至儲存貯體時使用它們。如果您立即使用補充權杖，則儲存貯體不會達到其最大容量。例如，的儲存貯體大

小DescribeHosts為非靜音API動作，為 100 個字符，補充速率為每秒 20 個字符。如果您在一秒內提出 100 個API請求以耗盡儲存貯體，則可以繼續使用新增至儲存貯體的補充權杖，每秒提出 20 個API請求。只有在每秒發出少於 20 個API請求時，儲存貯體才能重新填充至最大容量。

## 資源速率限制

除了請求速率限制之外TerminateInstances，下表所述的某些API動作，例如RunInstances和。這些API動作具有單獨的資源權杖儲存貯體，根據受請求影響的資源數量耗盡。與請求權杖儲存貯體一樣，資源權杖儲存貯體具有可讓您爆量的儲存貯體上限，以及可讓您視需要維持穩定請求速率的補充速率。如果您超過的特定儲存貯體限制API，包括當儲存貯體尚未重新填充以支援下一個API請求時，即使您尚未達到總API限流限制，的動作API也會受到限制。

例如，的資源權杖儲存貯體大小RunInstances為 1000 個權杖，補充速率為每秒兩個權杖。因此，您可以使用任意數量的API請求，立即啟動 1000 個執行個體，例如 1 個請求的 1000 個執行個體，或 4 個請求的 250 個執行個體。資源權杖儲存貯體為空之後，您每秒最多可以啟動兩個執行個體，針對兩個執行個體使用一個請求，或針對一個執行個體使用兩個請求。

如需詳細資訊，請參閱[資源權杖儲存貯體大小和補充率](#)。

## 限流限制

下列各節說明請求權杖儲存貯體和資源權杖儲存貯體大小和補充速率。

### 限制

- [請求權杖儲存貯體大小和補充率](#)
- [資源權杖儲存貯體大小和補充率](#)

## 請求權杖儲存貯體大小和補充率

為了限制請求率，API動作會分為下列類別：

- 非靜音動作 — 擷取資源相關資料API的動作。此類別通常包含所有Describe\*、List\*、Search\*和Get\*API動作，例如DescribeRouteTables、SearchTransitGatewayRoutes和GetIpamPoolCidrs。這些API動作通常具有最高的API限流限制。
- 未篩選和未分頁的非靜音動作 — 非靜音API動作的特定子集，在未指定[分頁](#)或[篩選條件](#)的情況下，使用較小的權杖儲存貯體中的權杖。建議您使用分頁和篩選，以便從標準（大型）權杖儲存貯體中扣除權杖。

- **轉換動作** — 建立、修改或刪除資源API的動作。此類別通常包含未分類為非靜音API動作的所有動作，例如 `AllocateHosts`、`ModifyHosts`和 `CreateCapacityReservation`。這些動作的限流限制低於非靜音API動作。
- **資源密集型動作** — 將花費最多時間並耗用最多資源完成API的動作相互轉換。相較於靜音動作，這些動作的限流限制甚至更低。它們與其他靜音動作分開調節。
- **主控台非靜音動作** — 從 Amazon EC2主控台請求的非靜音API動作。這些API動作與其他非靜音API動作分開限流。
- **未分類的動作** — 這些API動作會接收自己的字符儲存貯體大小和補充率，即使根據定義，它們適合其他類別之一。

下表顯示所有 AWS 區域的請求權杖儲存貯體大小和補充率。

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
非靜音動作	所有未篩選和未分頁的非靜音Get*API動作或未分類動作的 Describe* List*Search*、和 動作。	100	20
未篩選和未分頁的非靜音動作	<ul style="list-style-type: none"> <li>• DescribeInstances</li> <li>• DescribeInstanceStatus</li> <li>• DescribeNetworkInterfaces</li> <li>•</li> </ul>	50	10



API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	DescribeSecurityGroups <ul style="list-style-type: none"> <li>• DescribeSnapshots</li> <li>• DescribeSpotInstanceRequests</li> <li>• DescribeVolumes</li> </ul>		
靜音動作	所有非資源密集API型動作或未分類動作的靜音動作。	50	5

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
資源密集型動作	<ul style="list-style-type: none"> <li>• AcceptVpcPeeringConnection</li> <li>• AuthorizeSecurityGroupIngress</li> <li>• CancelSpotInstanceRequests</li> <li>• CreateKeyPair</li> <li>• CreateVpcPeeringConnection</li> <li>• DeleteVpcPeeringConnection</li> <li>• RejectVpcPeeringConnection</li> <li>• RevokeSecurityGroupIngress</li> <li>• RequestSpotInstances</li> </ul>	50	5

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
主控台非靜音動作	<ul style="list-style-type: none"> <li>Describe*</li> <li>Get*</li> </ul>	100	10
未分類的動作	AcceptVpcEndpointConnections	10	1
	AdvertiseByoipCidr	1	0.1
	AssignIpv6Addresses	100	5
	AssignPrivateIpAddresses	100	5
	AssignPrivateNatGatewayAddress	10	1
	AssociateEnclaveCertificateIamRole	10	1
	AssociateIamInstanceProfile	100	5
	AssociateNatGatewayAddress	10	1

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	AttachVerifiedAccessTrustProvider	10	2
	CreateDefaultSubnet	1	1
	CreateDefaultVpc	1	1
	CopyImage	100	1
	CreateLaunchTemplateVersion	100	5
	CreateNatGateway	10	1
	CreateNetworkInterface	100	5
	CreateRestoreImageTask	50	0.1
	CreateSnapshot	100	5
	CreateSnapshots	100	5
	CreateStoreImageTask	50	0.1
	CreateTags	100	10
	CreateVerifiedAccessEndpoint	20	4

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	CreateVerifiedAccessGroup	10	2
	CreateVerifiedAccessInstance	10	2
	CreateVerifiedAccessTrustProvider	10	2
	CreateVolume	100	5
	CreateVpcEndpoint	4	0.3
	CreateVpcEndpointServiceConfiguration	10	1
	DeleteNatGateway	10	1
	DeleteNetworkInterface	100	5
	DeleteSnapshot	100	5
	DeleteTags	100	10
	DeleteReservedInstances	5	5

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	DeleteVerifiedAccessEndpoint	20	4
	DeleteVerifiedAccessGroup	10	2
	DeleteVerifiedAccessInstance	10	2
	DeleteVerifiedAccessTrustProvider	10	2
	DeleteVolume	100	5
	DeleteVpcEndpoints	4	0.3
	DeleteVpcEndpointServiceConfigurations	10	1
	DeprovisionByoipCidr	1	0.1
	DeregisterImage	100	5
	DetachVerifiedAccessTrustProvider	10	2

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	DescribeByoipCidrs	1	0.5
	DescribeCapacityBlockOfferings	10	0.15
	DescribeInstanceTopology	1	1
	DescribeMovingAddresses	1	1
	DescribeReservedInstancesOfferings	10	10
	DescribeSpotFleetRequestHistory	100	5
	DescribeSpotFleetInstances	100	5
	DescribeSpotFleetRequests	50	3
	DescribeStoreImageTasks	50	0.5

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	DescribeVerifiedAccessInstanceLoggingConfigurations	10	2
	DisableFastLaunch	5	2
	DisableImageBlockPublicAccess	1	0.1
	DisableSnapshotBlockPublicAccess	1	0.1
	DisassociateEnclaveCertificateIamRole	10	1
	DisassociateIamInstanceProfile	100	5
	DisassociateNatGatewayAddress	10	1
	EnableFastLaunch	5	2



API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	EnableImageBlockPublicAccess	1	0.1
	EnableSnapshotBlockPublicAccess	1	0.1
	GetAssociatedEnclaveCertificateIamRoles	10	1
	ModifyImageAttribute	100	5
	ModifyInstanceMetadataOptions	100	5
	ModifyLaunchTemplate	100	5
	ModifyNetworkInterfaceAttribute	100	5
	ModifySnapshotAttribute	100	5
	ModifyVerifiedAccessEndpoint	20	4

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	ModifyVerifiedAccessEndpointPolicy	20	4
	ModifyVerifiedAccessGroup	10	2
	ModifyVerifiedAccessGroupPolicy	20	4
	ModifyVerifiedAccessInstance	10	2
	ModifyVerifiedAccessInstanceLoggingConfiguration	10	2
	ModifyVerifiedAccessTrustProvider	10	2
	ModifyVpcEndpoint	4	0.3
	ModifyVpcEndpointServiceConfiguration	10	1

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	MoveAddressToVpc	1	1
	ProvisionByoipCidr	1	0.1
	PurchaseCapacityBlock	10	0.15
	PurchaseReservedInstancesOffering	5	5
	RejectVpcEndpointConnections	10	1
	RestoreAddressToClassic	1	1
	RunInstances	5	2
	StartInstances	5	2
	TerminateInstances	100	5
	UnassignPrivateIpAddresses	100	5
	UnassignPrivateNatGatewayAddress	10	1

API 動作類別	動作	儲存貯體容量上限	儲存貯體補充速率
	WithdrawB yoipCidr	1	0.1

## 資源權杖儲存貯體大小和補充率

下表列出使用資源速率限制之API動作的資源權杖儲存貯體大小和補充速率。

API 動作	儲存貯體容量上限	儲存貯體補充速率
RunInstances	1000	2
TerminateInstances	1000	20
StartInstances	1000	2
StopInstances	1000	20

## 監控API限流

您可以使用 Amazon CloudWatch 監控您的 Amazon API EC2API請求，並收集和追蹤限流指標。您也可以建立警示，在接近API限流限制時提醒您。如需詳細資訊，請參閱[使用 Amazon 監控 Amazon EC2API請求 CloudWatch](#)。

## 重試和指數退避

您的應用程式可能需要重試API請求。例如：

- 檢查資源狀態的更新
- 列舉大量資源（例如，所有磁碟區）
- 在請求失敗並出現伺服器錯誤（5xx）或限流錯誤後重試

不過，對於用戶端錯誤（4xx），您必須先修改請求以修正問題，然後再嘗試請求。

## 資源狀態變更

在您開始輪詢以檢查狀態更新之前，請給出可能完成的請求時間。例如，請等待幾分鐘，再檢查執行個體是否處於作用中狀態。開始輪詢時，請在連續請求之間使用適當的睡眠間隔，以降低API請求速率。為了獲得最佳結果，請使用較長或可變的休眠間隔。

或者，您可以使用 Amazon EventBridge 通知您一些資源的狀態。例如，您可以使用EC2執行個體狀態變更通知事件來通知您執行個體的状态變更。如需詳細資訊，請參閱[EC2使用 自動化 Amazon EventBridge](#)。

## 重試

當您需要輪詢或重試API請求時，我們建議您使用指數退避演算法來計算API請求之間的睡眠間隔。指數退避的背後概念是，對於連續錯誤回應，讓重試之間的等待時間漸進拉長。您應該實作延遲間隔上限，以及重試次數上限。您也可以使用抖動（隨機延遲）來防止連續的衝突。如需詳細資訊，請參閱[使用抖動 逾時、重試和退避](#)。

每個 AWS SDK 都會實作自動重試邏輯。如需詳細資訊，請參閱 AWS SDKs和 工具參考指南 中的[重試行為](#)。

## 請求 提高限制

您可以請求增加 API 的限流限制 AWS 帳戶。

### 請求存取此功能

1. 開啟[AWS Support 中心](#)。
2. 選擇建立案例。
3. 選擇 帳戶和帳單。
4. 針對服務，選擇一般資訊 和入門。
5. 針對類別，選擇使用 AWS 和服務。
6. 選擇 Next step: Additional information (下一步：其他資訊)。
7. 對於 Subject (主旨)，請輸入 **Request an increase in my Amazon EC2 API throttling limits**。
8. 對於 Description (說明)，輸入 **Please increase the API throttling limits for my account. Related page: <https://docs.aws.amazon.com/AWSEC2/latest/APIReference/throttling.html>**。也包含下列資訊：
  - 您的使用案例的描述。
  - 您需要增加的區域。

- 尖峰限流或使用發生時（計算新的限流限制）UTC，以 為單位的一小時時段。
9. 選擇下一步驟：立即解決或聯絡我們。
  10. 在聯絡我們索引標籤上，選擇您偏好的聯絡語言和聯絡方法。
  11. 選擇提交。

## 使用建立 Amazon EC2 資源 AWS CLI

您可以使用命令列殼層中的 AWS Command Line Interface (AWS CLI) 建立和管理 Amazon EC2 資源。提 AWS CLI 供直接存取的 API AWS 服務，例如 Amazon EC2。

如需 Amazon EC2 命令的語法和範例，請參閱AWS CLI 命令參考中的 [ec2](#)。您也可以可以在 github 上的 [aws-cli/awscli/示例/ec2](#) 中找到這些示例。

## 進一步了解 AWS CLI

若要進一步了解 AWS CLI，請參閱下列資源：

- [AWS Command Line Interface](#)
- [AWS Command Line Interface 第 2 版的使用者指南](#)
- [AWS Command Line Interface 第 1 版的使用者指南](#)

# 使用建立 Amazon EC2 資源 AWS CloudFormation

Amazon EC2 整合了這項服務 AWS CloudFormation，可協助您建立資源模型和設定資 AWS 源，以減少建立和管理資源和基礎設施的時間。您可以建立描述所需資 AWS 源 (例如執行個體和子網路) 的範本，並為您 AWS CloudFormation 佈建和設定這些資源。

使用時 AWS CloudFormation，您可以重複使用範本，以一致且重複地設定 Amazon EC2 資源。描述您的資源一次，然後在多個區域中一遍又一遍地佈建相同 AWS 帳戶 的資源。

## Amazon EC2 和 AWS CloudFormation 模板

若要佈建和設定 Amazon EC2 和相關服務的資源，您必須了解[AWS CloudFormation 範本](#)。範本是以 JSON 或 YAML 格式化的文本檔案。這些範本說明您將在 AWS CloudFormation 堆疊中佈建的資源。如果您不熟悉 JSON 或 YAML，可以使用 AWS CloudFormation 設計師來協助您開始 AWS CloudFormation 使用範本。如需詳細資訊，請參閱[什麼是 AWS CloudFormation 設計師？](#) 在《AWS CloudFormation 使用者指南》中。

## Amazon EC2 的資源

### 運算資源

- [AWS::EC2::CapacityReservation](#)
- [AWS::EC2::CapacityReservation艦隊](#)
- [AWS::EC2::EC2Fleet](#)
- [AWS::EC2::EC2Fleet](#)
- [AWS::EC2::Host](#)
- [AWS::EC2::Instance](#)
- [AWS::EC2::InstanceConnect端點](#)
- [AWS::EC2::LaunchTemplate](#)
- [AWS::EC2::PlacementGroup](#)
- [AWS::EC2::SpotFleet](#)

### 聯網資源

- [AWS::EC2::CarrierGateway](#)



- [AWS::EC2::ClientVpnAuthorizationRule](#)
- [AWS::EC2::ClientVpn端點](#)
- [AWS::EC2::ClientVpn路線](#)
- [AWS::EC2::ClientVpnTargetNetworkAssociation](#)
- [AWS::EC2::CustomerGateway](#)
- [AWS::EC2::DHCPOptions](#)
- [AWS::EC2::EgressOnlyInternetGateway](#)
- [AWS::EC2::EIP](#)
- [AWS::EC2::EIPAssociation](#)
- [AWS::EC2::FlowLog](#)
- [AWS::EC2::GatewayRouteTableAssociation](#)
- [AWS::EC2::InternetGateway](#)
- [AWS::EC2::IPAM](#)
- [AWS::EC2::IPAMAllocation](#)
- [AWS::EC2::IPAMPool](#)
- [AWS::EC2::IPAMPoolCidr](#)
- [AWS::EC2::IPAMResourceDiscovery](#)
- [AWS::EC2::IPAMResourceDiscoveryAssociation](#)
- [AWS::EC2::IPAMScope](#)
- [AWS::EC2::LocalGateway路線](#)
- [AWS::EC2::LocalGatewayRouteTable](#)
- [AWS::EC2::LocalGatewayRouteTableVirtualInterfaceGroupAssociation](#)
- [AWS::EC2::LocalGatewayRouteTable虛擬私人網絡化](#)
- [AWS::EC2::NatGateway](#)
- [AWS::EC2::NetworkInterface](#)
- [AWS::EC2::NetworkInsightsAccessScope](#)
- [AWS::EC2::NetworkInsightsAccessScopeAnalysis](#)
- [AWS::EC2::NetworkInsights分析](#)
- [AWS::EC2::NetworkInsights路徑](#)
- [AWS::EC2::NetworkInterface附件](#)

- [AWS::EC2::NetworkInterface](#) 權限
- [AWS::EC2::NetworkPerformanceMetricSubscription](#)
- [AWS::EC2::PrefixList](#)
- [AWS::EC2::Route](#)
- [AWS::EC2::RouteTable](#)
- [AWS::EC2::Subnet](#)
- [AWS::EC2::SubnetCidr](#) 阻止
- [AWS::EC2::SubnetNetworkAclAssociation](#)
- [AWS::EC2::SubnetRouteTableAssociation](#)
- [AWS::EC2::TrafficMirror](#) 過濾器
- [AWS::EC2::TrafficMirrorFilterRule](#)
- [AWS::EC2::TrafficMirror](#) 階段
- [AWS::EC2::TrafficMirror](#) 目標
- [AWS::EC2::TransitGateway](#)
- [AWS::EC2::TransitGateway](#) 附件
- [AWS::EC2::TransitGatewayConnect](#)
- [AWS::EC2::TransitGatewayMulticastDomain](#)
- [AWS::EC2::TransitGatewayMulticastDomainAssociation](#)
- [AWS::EC2::TransitGatewayMulticastGroupMember](#)
- [AWS::EC2::TransitGatewayMulticastGroupSource](#)
- [AWS::EC2::TransitGatewayPeeringAttachment](#)
- [AWS::EC2::TransitGateway](#) 路線
- [AWS::EC2::TransitGatewayRouteTable](#)
- [AWS::EC2::TransitGatewayRouteTableAssociation](#)
- [AWS::EC2::TransitGatewayRouteTablePropagation](#)
- [AWS::EC2::TransitGatewayVpcAttachment](#)
- [AWS::EC2::VPC](#)
- [AWS::EC2::VPC](#) CidrBlock
- [AWS::EC2::VPC](#) DHCP OptionsAssociation
- [AWS::EC2::VPC](#) Endpoint

- [AWS::EC2::VPCEndpointConnectionNotification](#)
- [AWS::EC2::VPCEndpointService](#)
- [AWS::EC2::VPCEndpointServicePermissions](#)
- [AWS::EC2::VPCGatewayAttachment](#)
- [AWS::EC2::VPCPeeringConnection](#)
- [AWS::EC2::VPNConnection](#)
- [AWS::EC2:: 虛擬私人網絡 ConnectionRoute](#)
- [AWS::EC2::VPNGateway](#)
- [AWS::EC2:: 虛擬私人網絡 GatewayRoutePropagation](#)

## 安全性資源

- [AWS::EC2::KeyPair](#)
- [AWS::EC2::NetworkAcl](#)
- [AWS::EC2::NetworkAcl入境](#)
- [AWS::EC2::SecurityGroup](#)
- [AWS::EC2::SecurityGroup出口](#)
- [AWS::EC2::SecurityGroup入口](#)
- [AWS::EC2::VerifiedAccess端點](#)
- [AWS::EC2::VerifiedAccess集團](#)
- [AWS::EC2::VerifiedAccess實例](#)
- [AWS::EC2::VerifiedAccessTrustProvider](#)

## 儲存資源

- [AWS::EC2::SnapshotBlockPublicAccess](#)
- [AWS::EC2::Volume](#)
- [AWS::EC2::VolumeAttachment](#)

## 進一步了解 AWS CloudFormation

若要進一步了解 AWS CloudFormation，請參閱下列資源：

- [AWS CloudFormation](#)
- [AWS CloudFormation 使用者指南](#)

# 使用 建立 Amazon EC2 資源 AWS SDK

AWS 為許多常用程式設計語言提供軟體開發套件 ( SDK )。提供下列項目，SDK讓開發更有效率：

- 預先建置的元件和程式庫，您可以將這些元件和程式庫整合到您的應用程式中
- 語言特定工具，例如編譯器和偵錯器
- 服務請求的加密簽署
- 請求重試
- 錯誤回應處理

## Amazon 的程式碼範例 EC2 API

提供的程式碼範例會 AWS 示範如何使用 API並完成特定任務。如需 Amazon EC2 的範例API，請參閱 [Amazon 的程式碼範例EC2](#)。如需其他範例，請參閱在 github [aws-doc-sdk-examples](#)上 [尋找 或 的程式碼範例 AWS SDKs](#)。

## 進一步了解 AWS SDKs

若要進一步了解 AWS SDKs，請參閱下列資源：

- [AWS SDKs 和 工具參考指南](#)
- [要建置的工具 AWS](#)
- [什麼是 SDK？](#)

## 適用於 Amazon EC2 的低級 API

Amazon EC2 的低級別 API 是亞馬 Amazon EC2 的協議級界面。使用低級 API 時，您必須正確格式化每個 HTTPS 請求，並在每個請求中添加有效的數字簽名。如需詳細資訊，[請參閱 Amazon EC2 API 參考中的向 Amazon EC2 API 發出請求](#)。或者，您可以使用 AWS SDK，它代表您構建和簽署請求。如需詳細資訊，[請參閱 使用 AWS SDK](#)。

Amazon EC2 API 包含多個服務的動作和資料類型。若要檢視每個服務的動作，[請參閱 Amazon EC2 API 參考中的以下頁面](#)。

- [AWS Client VPN 動作](#)
- [Amazon EBS 動作](#)
- [Amazon EC2 動作](#)
- [AWS Network Manager 動作](#)
- [AWS 硝基飛地行動](#)
- [AWS Outposts 動作](#)
- [AWS PrivateLink 動作](#)
- [資源回收筒動作](#)
- [AWS Site-to-Site VPN動作](#)
- [AWS Transit Gateway 動作](#)
- [AWS Verified Access 動作](#)
- [虛擬機器匯入/](#)
- [Amazon VPC 動作](#)
- [Amazon VPC IPAM 動作](#)
- [AWS Wavelength 動作](#)

## 使用 Console-to-Code 為您的 EC2 主控台動作產生程式碼

該主控台提供建立資源和測試原型的指導路徑。如果您想要大規模建立相同的資源，您將需要自動化程式碼。Console-to-Code 是 Amazon Q 開發人員的一項功能，可協助您開始使用自動化程式碼。Console-to-Code 會記錄您的主控台動作，包括預設設定和相容的參數。然後，它會使用生成式 AI，針對您想要的動作，以您偏好的 infrastructure-as-code (IaC) 格式建議程式碼。由於主控台工作流程會確保您指定的參數值同時有效，因此您使用 Console-to-Code 產生的程式碼具有相容的參數值。您可以使用程式碼作為起點，然後自訂程式碼，使其可用於特定使用案例。

例如，使用 Console-to-Code，您可以記錄啟動 Amazon EC2 執行個體，並選擇產生 JSON 格式的 AWS CloudFormation JSON 程式碼。然後，您可以複製該程式碼並自訂，以便在 AWS CloudFormation 範本中使用。

Console-to-Code 目前 infrastructure-as-code 可以產生下列語言和格式的 IaC )：

- CDK Java
- CDK Python
- CDK TypeScript
- CloudFormation JSON
- CloudFormation YAML

如需如何使用的詳細資訊和指示 Console-to-Code，請參閱 [Amazon Q 開發人員使用者指南中的使用 Amazon Q 開發人員自動化 AWS 服務 Console-to-Code](#)。

# EC2 使用 Amazon 的程式碼範例 AWS SDKs

下列程式碼範例示範如何 EC2 搭配 AWS 軟體開發套件 ( ) 使用 Amazon SDK。

基本作業要點是程式碼範例，說明如何在 服務中執行基本作業。

Actions 是大型程式的程式碼摘錄，必須在內容中執行。雖然動作會示範如何呼叫個別服務函數，但您可以在其相關案例中查看內容中的動作。

案例是程式碼範例，示範如何透過呼叫服務內的多個函數或與其他 結合來完成特定任務 AWS 服務。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

開始使用

## Amazon 您好 EC2

下列程式碼範例說明如何開始使用 Amazon EC2。

.NET

AWS SDK for .NET

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
namespace EC2Actions;

public class HelloEc2
{
    /// <summary>
    /// HelloEc2 lists the existing security groups for the default users.
    /// </summary>
    /// <param name="args">Command line arguments</param>
    /// <returns>Async task.</returns>
    static async Task Main(string[] args)
    {
```



```
// Set up dependency injection for Amazon Elastic Compute Cloud (Amazon
EC2).
using var host =
Microsoft.Extensions.Hosting.Host.CreateDefaultBuilder(args)
    .ConfigureServices((_, services) =>
        services.AddAWSService<IAmazonEC2>()
        .AddTransient<EC2Wrapper>()
    )
    .Build();

// Now the client is available for injection.
var ec2Client = host.Services.GetRequiredService<IAmazonEC2>();

try
{
    // Retrieve information for up to 10 Amazon EC2 security groups.
    var request = new DescribeSecurityGroupsRequest { MaxResults = 10, };
    var securityGroups = new List<SecurityGroup>();

    var paginatorForSecurityGroups =
        ec2Client.Paginators.DescribeSecurityGroups(request);

    await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
    {
        securityGroups.Add(securityGroup);
    }

    // Now print the security groups returned by the call to
    // DescribeSecurityGroupsAsync.
    Console.WriteLine("Welcome to the EC2 Hello Service example. " +
        "\nLet's list your Security Groups:");
    securityGroups.ForEach(group =>
    {
        Console.WriteLine(
            $"Security group: {group.GroupName} ID: {group.GroupId}");
    });
}
catch (AmazonEC2Exception ex)
{
    Console.WriteLine($"An Amazon EC2 service error occurred while
listing security groups. {ex.Message}");
}
catch (Exception ex)
```

```
    {
        Console.WriteLine($"An error occurred while listing security groups.
{ex.Message}");
    }
}
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for .NET API

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

CMakeLists.txt CMake 檔案的程式碼。

```
# Set the minimum required version of CMake for this project.
cmake_minimum_required(VERSION 3.13)

# Set the AWS service components used by this project.
set(SERVICE_COMPONENTS ec2)

# Set this project's name.
project("hello_ec2")

# Set the C++ standard to use to build this target.
# At least C++ 11 is required for the AWS SDK for C++.
set(CMAKE_CXX_STANDARD 11)

# Use the MSVC variable to determine if this is a Windows build.
set(WINDOWS_BUILD ${MSVC})

if (WINDOWS_BUILD) # Set the location where CMake can find the installed
libraries for the AWS SDK.
    string(REPLACE ";" "/aws-cpp-sdk-all;" SYSTEM_MODULE_PATH
"${CMAKE_SYSTEM_PREFIX_PATH}/aws-cpp-sdk-all")
```

```
list(APPEND CMAKE_PREFIX_PATH ${SYSTEM_MODULE_PATH})
endif ()

# Find the AWS SDK for C++ package.
find_package(AWSSDK REQUIRED COMPONENTS ${SERVICE_COMPONENTS})

if (WINDOWS_BUILD AND AWSSDK_INSTALL_AS_SHARED_LIBS)
    # Copy relevant AWS SDK for C++ libraries into the current binary directory
    for running and debugging.

    # set(BIN_SUB_DIR "/Debug") # If you are building from the command line, you
    may need to uncomment this

                                # and set the proper subdirectory to the
    executables' location.

    AWSSDK_CPY_DYN_LIBS(SERVICE_COMPONENTS ""
        ${CMAKE_CURRENT_BINARY_DIR}${BIN_SUB_DIR})
endif ()

add_executable(${PROJECT_NAME}
    hello_ec2.cpp)

target_link_libraries(${PROJECT_NAME}
    ${AWSSDK_LINK_LIBRARIES})
```

hello\_ec2.cpp 來源檔案的程式碼。

```
#include <aws/core/Aws.h>
#include <aws/ec2/EC2Client.h>
#include <aws/ec2/model/DescribeInstancesRequest.h>
#include <iomanip>
#include <iostream>

/*
 * A "Hello EC2" starter application which initializes an Amazon Elastic Compute
 * Cloud (Amazon EC2) client and describes
 * the Amazon EC2 instances.
 *
 * main function
 *
 * Usage: 'hello_ec2'
 */
```

```
*/

int main(int argc, char **argv) {
    (void)argc;
    (void)argv;

    Aws::SDKOptions options;
    // Optionally change the log level for debugging.
    // options.loggingOptions.logLevel = Utils::Logging::LogLevel::Debug;
    Aws::InitAPI(options); // Should only be called once.
    int result = 0;
    {
        Aws::Client::ClientConfiguration clientConfig;
        // Optional: Set to the AWS Region (overrides config file).
        // clientConfig.region = "us-east-1";

        Aws::EC2::EC2Client ec2Client(clientConfig);
        Aws::EC2::Model::DescribeInstancesRequest request;
        bool header = false;
        bool done = false;
        while (!done) {
            Aws::EC2::Model::DescribeInstancesOutcome outcome =
ec2Client.DescribeInstances(request);
            if (outcome.IsSuccess()) {
                if (!header) {
                    std::cout << std::left <<
                        std::setw(48) << "Name" <<
                        std::setw(20) << "ID" <<
                        std::setw(25) << "Ami" <<
                        std::setw(15) << "Type" <<
                        std::setw(15) << "State" <<
                        std::setw(15) << "Monitoring" << std::endl;
                    header = true;
                }

                const std::vector<Aws::EC2::Model::Reservation> &reservations =
                    outcome.GetResult().GetReservations();

                for (const auto &reservation: reservations) {
                    const std::vector<Aws::EC2::Model::Instance> &instances =
                        reservation.GetInstances();
                    for (const auto &instance: instances) {
                        Aws::String instanceStateString =
```

```

Aws::EC2::Model::InstanceStateNameMapper::GetNameForInstanceStateName(
    instance.GetState().GetName());

    Aws::String typeString =

Aws::EC2::Model::InstanceTypeMapper::GetNameForInstanceType(
    instance.GetInstanceType());

    Aws::String monitorString =

Aws::EC2::Model::MonitoringStateMapper::GetNameForMonitoringState(
    instance.GetMonitoring().GetState());
    Aws::String name = "Unknown";

    const std::vector<Aws::EC2::Model::Tag> &tags =
instance.GetTags();
    auto nameIter = std::find_if(tags.cbegin(), tags.cend(),
        [](const
Aws::EC2::Model::Tag &tag) {
        return tag.GetKey() ==
        "Name";
        });
    if (nameIter != tags.cend()) {
        name = nameIter->GetValue();
    }
    std::cout <<
        std::setw(48) << name <<
        std::setw(20) << instance.GetInstanceId() <<
        std::setw(25) << instance.GetImageId() <<
        std::setw(15) << typeString <<
        std::setw(15) << instanceStateString <<
        std::setw(15) << monitorString << std::endl;
    }
}

if (!outcome.GetResult().GetNextToken().empty()) {
    request.SetNextToken(outcome.GetResult().GetNextToken());
} else {
    done = true;
}
} else {
    std::cerr << "Failed to describe EC2 instances:" <<
        outcome.GetError().GetMessage() << std::endl;
}

```

```
        result = 1;
        break;
    }
}

Aws::ShutdownAPI(options); // Should only be called once.
return result;
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的。AWS SDK for C++ API

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Asynchronously describes the security groups for the specified group ID.
 *
 * @param groupName the name of the security group to describe
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *         of describing the security groups. The future will complete with a
 *         {@link DescribeSecurityGroupsResponse} object that contains the
 *         security group information.
 */
public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupName) {
    DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
        .groupNames(groupName)
        .build();
```

```

DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
AtomicReference<String> groupIdRef = new AtomicReference<>();
return paginator.subscribe(response -> {
    response.securityGroups().stream()
        .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
        .findFirst()
        .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
}).thenApply(v -> {
    String groupId = groupIdRef.get();
    if (groupId == null) {
        throw new RuntimeException("No security group found with the
name: " + groupName);
    }
    return groupId;
}).exceptionally(ex -> {
    logger.info("Failed to describe security group: " + ex.getMessage());
    throw new RuntimeException("Failed to describe security group", ex);
});
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的。AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { DescribeSecurityGroupsCommand, EC2Client } from "@aws-sdk/client-ec2";

// Call DescribeSecurityGroups and display the result.
export const main = async () => {
    const client = new EC2Client();

```

```
try {
  const { SecurityGroups } = await client.send(
    new DescribeSecurityGroupsCommand({}),
  );

  const securityGroupList = SecurityGroups.slice(0, 9)
    .map((sg) => ` • ${sg.GroupId}: ${sg.GroupName}`)
    .join("\n");

  console.log(
    "Hello, Amazon EC2! Let's list up to 10 of your security groups:",
  );
  console.log(securityGroupList);
} catch (err) {
  console.error(err);
}
};

// Call function if run directly.
import { fileURLToPath } from "node:url";
if (process.argv[1] === fileURLToPath(import.meta.url)) {
  main();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多 。 GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun describeEC2SecurityGroups(groupId: String) {
  val request =
    DescribeSecurityGroupsRequest {
```



```

        groupIds = listOf(groupId)
    }

    Ec2Client { region = "us-west-2" }.use { ec2 ->

        val response = ec2.describeSecurityGroups(request)
        response.securityGroups?.forEach { group ->
            println("Found Security Group with id ${group.groupId}, vpc id
                ${group.vpcId} and description ${group.description}")
        }
    }
}

```

- 如需API詳細資訊，請參閱[DescribeSecurityGroups](#)中的 AWS SDK for Kotlin API參考。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

def hello_ec2(ec2_client):
    """
    Use the AWS SDK for Python (Boto3) to list the security groups in your
    account.
    This example uses the default settings specified in your shared credentials
    and config files.

    :param ec2_client: A Boto3 EC2 client. This client provides low-level
        access to AWS EC2 services.
    """
    print("Hello, Amazon EC2! Let's list up to 10 of your security groups:")
    try:
        paginator = ec2_client.get_paginator("describe_security_groups")
        response_iterator = paginator.paginate(MaxResults=10)
        for page in response_iterator:
            for sg in page["SecurityGroups"]:

```

```
        logger.info(f"\t{sg['GroupId']}: {sg['GroupName']}")
    except ClientError as err:
        logger.error("Failed to list security groups.")
        if err.response["Error"]["Code"] == "AccessDeniedException":
            logger.error("You do not have permission to list security groups.")
        raise

if __name__ == "__main__":
    hello_ec2(boto3.client("ec2"))
```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'
require 'logger'

# EC2Manager is a class responsible for managing EC2 operations
# such as listing all EC2 instances in the current AWS account.
class EC2Manager
  def initialize(client)
    @client = client
    @logger = Logger.new($stdout)
  end

  # Lists and prints all EC2 instances in the current AWS account.
  def list_instances
    @logger.info('Listing instances')
```

```
instances = fetch_instances

if instances.empty?
  @logger.info('You have no instances')
else
  print_instances(instances)
end
end

private

# Fetches all EC2 instances using pagination.
#
# @return [Array<Aws::EC2::Types::Instance>] List of EC2 instances.
def fetch_instances
  paginator = @client.describe_instances
  instances = []

  paginator.each_page do |page|
    page.reservations.each do |reservation|
      reservation.instances.each do |instance|
        instances << instance
      end
    end
  end

  instances
end

# Prints details of the given EC2 instances.
#
# @param instances [Array<Aws::EC2::Types::Instance>] List of EC2 instances to
print.
def print_instances(instances)
  instances.each do |instance|
    @logger.info("Instance ID: #{instance.instance_id}")
    @logger.info("Instance Type: #{instance.instance_type}")
    @logger.info("Public IP: #{instance.public_ip_address}")
    @logger.info("Public DNS Name: #{instance.public_dns_name}")
    @logger.info("\n")
  end
end
end
end
```

```
if $PROGRAM_NAME == __FILE__
  ec2_client = Aws::EC2::Client.new(region: 'us-west-2')
  manager = EC2Manager.new(ec2_client)
  manager.list_instances
end
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的。AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
async fn show_security_groups(client: &aws_sdk_ec2::Client, group_ids:
Vec<String>) {
  let response = client
    .describe_security_groups()
    .set_group_ids(Some(group_ids))
    .send()
    .await;

  match response {
    Ok(output) => {
      for group in output.security_groups() {
        println!(
          "Found Security Group {} ({}), vpc id {} and description {}",
          group.group_name().unwrap_or("unknown"),
          group.group_id().unwrap_or("id-unknown"),
          group.vpc_id().unwrap_or("vpcid-unknown"),
          group.description().unwrap_or("(none)")
        );
      }
    }
    Err(err) => {
      let err = err.into_service_error();
    }
  }
}
```

```
        let meta = err.meta();
        let message = meta.message().unwrap_or("unknown");
        let code = meta.code().unwrap_or("unknown");
        eprintln!("Error listing EC2 Security Groups: ({code}) {message}");
    }
}
```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Rust API參考。

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## Amazon EC2使用的 基本範例 AWS SDKs

下列程式碼範例示範如何搭配 AWS 使用 Amazon Elastic Compute Cloud 的基礎知識SDKs。

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- [DescribeSpotInstanceRequests 搭配 使用 CLI](#)
- [DescribeSpotPriceHistory 搭配 使用 CLI](#)
- [DescribeSubnets 搭配 AWS SDK 或 使用 CLI](#)
- [DescribeTags 搭配 使用 CLI](#)
- [DescribeVolumeAttribute 搭配 使用 CLI](#)
- [DescribeVolumeStatus 搭配 使用 CLI](#)
- [DescribeVolumes 搭配 使用 CLI](#)
- [DescribeVpcAttribute 搭配 使用 CLI](#)
- [DescribeVpcClassicLink 搭配 使用 CLI](#)
- [DescribeVpcClassicLinkDnsSupport 搭配 使用 CLI](#)
- [DescribeVpcEndpointServices 搭配 使用 CLI](#)

- [DescribeVpcEndpoints 搭配 使用 CLI](#)
- [DescribeVpcs 搭配 AWS SDK或 使用 CLI](#)
- [DescribeVpnConnections 搭配 使用 CLI](#)
- [DescribeVpnGateways 搭配 使用 CLI](#)
- [DetachInternetGateway 搭配 使用 CLI](#)
- [DetachNetworkInterface 搭配 使用 CLI](#)
- [DetachVolume 搭配 使用 CLI](#)
- [DetachVpnGateway 搭配 使用 CLI](#)
- [DisableVgwRoutePropagation 搭配 使用 CLI](#)
- [DisableVpcClassicLink 搭配 使用 CLI](#)
- [DisableVpcClassicLinkDnsSupport 搭配 使用 CLI](#)
- [DisassociateAddress 搭配 AWS SDK或 使用 CLI](#)
- [DisassociateRouteTable 搭配 使用 CLI](#)
- [EnableVgwRoutePropagation 搭配 使用 CLI](#)
- [EnableVolumelo 搭配 使用 CLI](#)
- [EnableVpcClassicLink 搭配 使用 CLI](#)
- [EnableVpcClassicLinkDnsSupport 搭配 使用 CLI](#)
- [GetConsoleOutput 搭配 使用 CLI](#)
- [GetHostReservationPurchasePreview 搭配 使用 CLI](#)
- [GetPasswordData 搭配 AWS SDK或 使用 CLI](#)
- [ImportImage 搭配 使用 CLI](#)
- [ImportKeyPair 搭配 使用 CLI](#)
- [ImportSnapshot 搭配 使用 CLI](#)
- [ModifyCapacityReservation 搭配 使用 CLI](#)
- [ModifyHosts 搭配 使用 CLI](#)
- [ModifyIdFormat 搭配 使用 CLI](#)
- [ModifyImageAttribute 搭配 使用 CLI](#)
- [ModifyInstanceAttribute 搭配 使用 CLI](#)
- [ModifyInstanceCreditSpecification 搭配 使用 CLI](#)
- [ModifyNetworkInterfaceAttribute 搭配 使用 CLI](#)



- [ModifyReservedInstances 搭配 使用 CLI](#)
- [ModifySnapshotAttribute 搭配 使用 CLI](#)
- [ModifySpotFleetRequest 搭配 使用 CLI](#)
- [ModifySubnetAttribute 搭配 使用 CLI](#)
- [ModifyVolumeAttribute 搭配 使用 CLI](#)
- [ModifyVpcAttribute 搭配 使用 CLI](#)
- [MonitorInstances 搭配 AWS SDK或 使用 CLI](#)
- [MoveAddressToVpc 搭配 使用 CLI](#)
- [PurchaseHostReservation 搭配 使用 CLI](#)
- [PurchaseScheduledInstances 搭配 使用 CLI](#)
- [RebootInstances 搭配 AWS SDK或 使用 CLI](#)
- [RegisterImage 搭配 使用 CLI](#)
- [RejectVpcPeeringConnection 搭配 使用 CLI](#)
- [ReleaseAddress 搭配 AWS SDK或 使用 CLI](#)
- [ReleaseHosts 搭配 使用 CLI](#)
- [ReplacelamInstanceProfileAssociation 搭配 AWS SDK或 使用 CLI](#)
- [ReplaceNetworkAclAssociation 搭配 使用 CLI](#)
- [ReplaceNetworkAclEntry 搭配 使用 CLI](#)
- [ReplaceRoute 搭配 使用 CLI](#)
- [ReplaceRouteTableAssociation 搭配 使用 CLI](#)
- [ReportInstanceStatus 搭配 使用 CLI](#)
- [RequestSpotFleet 搭配 使用 CLI](#)
- [RequestSpotInstances 搭配 使用 CLI](#)
- [ResetImageAttribute 搭配 使用 CLI](#)
- [ResetInstanceAttribute 搭配 使用 CLI](#)
- [ResetNetworkInterfaceAttribute 搭配 使用 CLI](#)
- [ResetSnapshotAttribute 搭配 使用 CLI](#)
- [RevokeSecurityGroupEgress 搭配 使用 CLI](#)
- [RevokeSecurityGroupIngress 搭配 使用 CLI](#)
- [RunInstances 搭配 AWS SDK或 使用 CLI](#)

- [RunScheduledInstances 搭配 使用 CLI](#)
- [StartInstances 搭配 AWS SDK或 使用 CLI](#)
- [StopInstances 搭配 AWS SDK或 使用 CLI](#)
- [TerminateInstances 搭配 AWS SDK或 使用 CLI](#)
- [UnassignPrivateAddresses 搭配 使用 CLI](#)
- [UnmonitorInstances 搭配 AWS SDK或 使用 CLI](#)
- [UpdateSecurityGroupRuleDescriptionsIngress 搭配 使用 CLI](#)

## Amazon 您好 EC2

下列程式碼範例說明如何開始使用 Amazon EC2。

.NET

AWS SDK for .NET

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
namespace EC2Actions;

public class HelloEc2
{
    /// <summary>
    /// HelloEc2 lists the existing security groups for the default users.
    /// </summary>
    /// <param name="args">Command line arguments</param>
    /// <returns>Async task.</returns>
    static async Task Main(string[] args)
    {
        // Set up dependency injection for Amazon Elastic Compute Cloud (Amazon
        EC2).
        using var host =
            Microsoft.Extensions.Hosting.Host.CreateDefaultBuilder(args)
                .ConfigureServices( (_, services) =>
```

```
        services.AddAWSService<IAmazonEC2>()
            .AddTransient<EC2Wrapper>()
    )
    .Build();

// Now the client is available for injection.
var ec2Client = host.Services.GetRequiredService<IAmazonEC2>();

try
{
    // Retrieve information for up to 10 Amazon EC2 security groups.
    var request = new DescribeSecurityGroupsRequest { MaxResults = 10, };
    var securityGroups = new List<SecurityGroup>();

    var paginatorForSecurityGroups =
        ec2Client.Paginators.DescribeSecurityGroups(request);

    await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
    {
        securityGroups.Add(securityGroup);
    }

    // Now print the security groups returned by the call to
    // DescribeSecurityGroupsAsync.
    Console.WriteLine("Welcome to the EC2 Hello Service example. " +
        "\nLet's list your Security Groups:");
    securityGroups.ForEach(group =>
    {
        Console.WriteLine(
            $"Security group: {group.GroupName} ID: {group.GroupId}");
    });
}
catch (AmazonEC2Exception ex)
{
    Console.WriteLine($"An Amazon EC2 service error occurred while
listing security groups. {ex.Message}");
}
catch (Exception ex)
{
    Console.WriteLine($"An error occurred while listing security groups.
{ex.Message}");
}
}
```

```
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for .NET API

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

CMakeLists.txt CMake 檔案的程式碼。

```
# Set the minimum required version of CMake for this project.
cmake_minimum_required(VERSION 3.13)

# Set the AWS service components used by this project.
set(SERVICE_COMPONENTS ec2)

# Set this project's name.
project("hello_ec2")

# Set the C++ standard to use to build this target.
# At least C++ 11 is required for the AWS SDK for C++.
set(CMAKE_CXX_STANDARD 11)

# Use the MSVC variable to determine if this is a Windows build.
set(WINDOWS_BUILD ${MSVC})

if (WINDOWS_BUILD) # Set the location where CMake can find the installed
  libraries for the AWS SDK.
  string(REPLACE ";" "/aws-cpp-sdk-all;" SYSTEM_MODULE_PATH
    "${CMAKE_SYSTEM_PREFIX_PATH}/aws-cpp-sdk-all")
  list(APPEND CMAKE_PREFIX_PATH ${SYSTEM_MODULE_PATH})
endif ()

# Find the AWS SDK for C++ package.
find_package(AWSSDK REQUIRED COMPONENTS ${SERVICE_COMPONENTS})
```

```
if (WINDOWS_BUILD AND AWSSDK_INSTALL_AS_SHARED_LIBS)
    # Copy relevant AWS SDK for C++ libraries into the current binary directory
    for running and debugging.

    # set(BIN_SUB_DIR "/Debug") # If you are building from the command line, you
    may need to uncomment this
                                # and set the proper subdirectory to the
    executables' location.

    AWSSDK_CPY_DYN_LIBS(SERVICE_COMPONENTS ""
    ${CMAKE_CURRENT_BINARY_DIR}${BIN_SUB_DIR})
endif ()

add_executable(${PROJECT_NAME}
    hello_ec2.cpp)

target_link_libraries(${PROJECT_NAME}
    ${AWSSDK_LINK_LIBRARIES})
```

hello\_ec2.cpp 來源檔案的程式碼。

```
#include <aws/core/Aws.h>
#include <aws/ec2/EC2Client.h>
#include <aws/ec2/model/DescribeInstancesRequest.h>
#include <iomanip>
#include <iostream>

/*
 * A "Hello EC2" starter application which initializes an Amazon Elastic Compute
 * Cloud (Amazon EC2) client and describes
 * the Amazon EC2 instances.
 *
 * main function
 *
 * Usage: 'hello_ec2'
 *
 */

int main(int argc, char **argv) {
    (void)argc;
    (void)argv;
```

```
Aws::SDKOptions options;
// Optionally change the log level for debugging.
// options.loggingOptions.logLevel = Utils::Logging::LogLevel::Debug;
Aws::InitAPI(options); // Should only be called once.
int result = 0;
{
    Aws::Client::ClientConfiguration clientConfig;
    // Optional: Set to the AWS Region (overrides config file).
    // clientConfig.region = "us-east-1";

    Aws::EC2::EC2Client ec2Client(clientConfig);
    Aws::EC2::Model::DescribeInstancesRequest request;
    bool header = false;
    bool done = false;
    while (!done) {
        Aws::EC2::Model::DescribeInstancesOutcome outcome =
ec2Client.DescribeInstances(request);
        if (outcome.IsSuccess()) {
            if (!header) {
                std::cout << std::left <<
                    std::setw(48) << "Name" <<
                    std::setw(20) << "ID" <<
                    std::setw(25) << "Ami" <<
                    std::setw(15) << "Type" <<
                    std::setw(15) << "State" <<
                    std::setw(15) << "Monitoring" << std::endl;
                header = true;
            }
            }

        const std::vector<Aws::EC2::Model::Reservation> &reservations =
            outcome.GetResult().GetReservations();

        for (const auto &reservation: reservations) {
            const std::vector<Aws::EC2::Model::Instance> &instances =
                reservation.GetInstances();
            for (const auto &instance: instances) {
                Aws::String instanceStateString =

Aws::EC2::Model::InstanceStateNameMapper::GetNameForInstanceStateName(
                    instance.GetState().GetName());

                Aws::String typeString =
```

```

Aws::EC2::Model::InstanceTypeMapper::GetNameForInstanceType(
    instance.GetInstanceType());

    Aws::String monitorString =

Aws::EC2::Model::MonitoringStateMapper::GetNameForMonitoringState(
    instance.GetMonitoring().GetState());
    Aws::String name = "Unknown";

    const std::vector<Aws::EC2::Model::Tag> &tags =
instance.GetTags();
    auto nameIter = std::find_if(tags.cbegin(), tags.cend(),
        [](const
Aws::EC2::Model::Tag &tag) {
        return tag.GetKey() ==
"Name";
        });
    if (nameIter != tags.cend()) {
        name = nameIter->GetValue();
    }
    std::cout <<
        std::setw(48) << name <<
        std::setw(20) << instance.GetInstanceId() <<
        std::setw(25) << instance.GetImageId() <<
        std::setw(15) << typeString <<
        std::setw(15) << instanceStateString <<
        std::setw(15) << monitorString << std::endl;
    }
}

if (!outcome.GetResult().GetNextToken().empty()) {
    request.SetNextToken(outcome.GetResult().GetNextToken());
} else {
    done = true;
}
} else {
    std::cerr << "Failed to describe EC2 instances:" <<
        outcome.GetError().GetMessage() << std::endl;
    result = 1;
    break;
}
}
}

```

```
Aws::ShutdownAPI(options); // Should only be called once.  
return result;  
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for C++ API

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**  
 * Asynchronously describes the security groups for the specified group ID.  
 *  
 * @param groupName the name of the security group to describe  
 * @return a {@link CompletableFuture} that represents the asynchronous  
operation  
 * of describing the security groups. The future will complete with a  
 * {@link DescribeSecurityGroupsResponse} object that contains the  
 * security group information.  
 */  
public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String  
groupName) {  
    DescribeSecurityGroupsRequest request =  
DescribeSecurityGroupsRequest.builder()  
        .groupNames(groupName)  
        .build();  
  
    DescribeSecurityGroupsPublisher paginator =  
getAsyncClient().describeSecurityGroupsPaginator(request);  
    AtomicReference<String> groupIdRef = new AtomicReference<>();  
    return paginator.subscribe(response -> {  
        response.securityGroups().stream()
```



```
        .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
        .findFirst()
        .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
    }).thenApply(v -> {
        String groupId = groupIdRef.get();
        if (groupId == null) {
            throw new RuntimeException("No security group found with the
name: " + groupName);
        }
        return groupId;
    }).exceptionally(ex -> {
        logger.info("Failed to describe security group: " + ex.getMessage());
        throw new RuntimeException("Failed to describe security group", ex);
    });
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多 。 GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import { DescribeSecurityGroupsCommand, EC2Client } from "@aws-sdk/client-ec2";

// Call DescribeSecurityGroups and display the result.
export const main = async () => {
    const client = new EC2Client();
    try {
        const { SecurityGroups } = await client.send(
            new DescribeSecurityGroupsCommand({}),
        );
    }
};
```

```
const securityGroupList = SecurityGroups.slice(0, 9)
  .map((sg) => ` • ${sg.GroupId}: ${sg.GroupName}`)
  .join("\n");

console.log(
  "Hello, Amazon EC2! Let's list up to 10 of your security groups:",
);
console.log(securityGroupList);
} catch (err) {
  console.error(err);
}
};

// Call function if run directly.
import { fileURLToPath } from "node:url";
if (process.argv[1] === fileURLToPath(import.meta.url)) {
  main();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun describeEC2SecurityGroups(groupId: String) {
    val request =
        DescribeSecurityGroupsRequest {
            groupIds = listOf(groupId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
```

```
val response = ec2.describeSecurityGroups(request)
response.securityGroups?.forEach { group ->
    println("Found Security Group with id ${group.groupId}, vpc id
    ${group.vpcId} and description ${group.description}")
}
}
```

- 如需API詳細資訊，請參閱[DescribeSecurityGroups](#)中的 AWS SDK for Kotlin API參考。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
def hello_ec2(ec2_client):
    """
    Use the AWS SDK for Python (Boto3) to list the security groups in your
    account.
    This example uses the default settings specified in your shared credentials
    and config files.

    :param ec2_client: A Boto3 EC2 client. This client provides low-level
        access to AWS EC2 services.
    """
    print("Hello, Amazon EC2! Let's list up to 10 of your security groups:")
    try:
        paginator = ec2_client.get_paginator("describe_security_groups")
        response_iterator = paginator.paginate(MaxResults=10)
        for page in response_iterator:
            for sg in page["SecurityGroups"]:
                logger.info(f"\t{sg['GroupId']}: {sg['GroupName']}")
    except ClientError as err:
        logger.error("Failed to list security groups.")
        if err.response["Error"]["Code"] == "AccessDeniedException":
            logger.error("You do not have permission to list security groups.")
```

```
raise

if __name__ == "__main__":
    hello_ec2(boto3.client("ec2"))
```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
require 'aws-sdk-ec2'
require 'logger'

# EC2Manager is a class responsible for managing EC2 operations
# such as listing all EC2 instances in the current AWS account.
class EC2Manager
  def initialize(client)
    @client = client
    @logger = Logger.new($stdout)
  end

  # Lists and prints all EC2 instances in the current AWS account.
  def list_instances
    @logger.info('Listing instances')

    instances = fetch_instances

    if instances.empty?
      @logger.info('You have no instances')
    else
```

```
    print_instances(instances)
  end
end

private

# Fetches all EC2 instances using pagination.
#
# @return [Array<Aws::EC2::Types::Instance>] List of EC2 instances.
def fetch_instances
  paginator = @client.describe_instances
  instances = []

  paginator.each_page do |page|
    page.reservations.each do |reservation|
      reservation.instances.each do |instance|
        instances << instance
      end
    end
  end

  instances
end

# Prints details of the given EC2 instances.
#
# @param instances [Array<Aws::EC2::Types::Instance>] List of EC2 instances to
print.
def print_instances(instances)
  instances.each do |instance|
    @logger.info("Instance ID: #{instance.instance_id}")
    @logger.info("Instance Type: #{instance.instance_type}")
    @logger.info("Public IP: #{instance.public_ip_address}")
    @logger.info("Public DNS Name: #{instance.public_dns_name}")
    @logger.info("\n")
  end
end

end

if $PROGRAM_NAME == __FILE__
  ec2_client = Aws::EC2::Client.new(region: 'us-west-2')
  manager = EC2Manager.new(ec2_client)
  manager.list_instances
end
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
async fn show_security_groups(client: &aws_sdk_ec2::Client, group_ids:
Vec<String>) {
    let response = client
        .describe_security_groups()
        .set_group_ids(Some(group_ids))
        .send()
        .await;

    match response {
        Ok(output) => {
            for group in output.security_groups() {
                println!(
                    "Found Security Group {} ({}), vpc id {} and description {}",
                    group.group_name().unwrap_or("unknown"),
                    group.group_id().unwrap_or("id-unknown"),
                    group.vpc_id().unwrap_or("vpcid-unknown"),
                    group.description().unwrap_or("(none)")
                );
            }
        }
        Err(err) => {
            let err = err.into_service_error();
            let meta = err.meta();
            let message = meta.message().unwrap_or("unknown");
            let code = meta.code().unwrap_or("unknown");
            eprintln!("Error listing EC2 Security Groups: ({})) {}", code, message);
        }
    }
}
```

```
}  
}
```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## EC2 使用 了解 Amazon 的基礎知識 AWS SDK

下列程式碼範例示範如何：

- 建立金鑰對和安全群組。
- 選取 Amazon Machine Image (AMI) 和相容的執行個體類型，然後建立執行個體。
- 停止並重新啟動執行個體。
- 將彈性 IP 地址與您的執行個體建立關聯。
- 使用 連線至您的執行個體SSH，然後清除資源。

### .NET

#### AWS SDK for .NET

##### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

在命令提示中執行案例。

```
///  
/// <summary>  
/// Show Amazon Elastic Compute Cloud (Amazon EC2) Basics actions.  
/// </summary>  
public class EC2Basics  
{  
    public static ILogger<EC2Basics> _logger = null!;  
    public static EC2Wrapper _ec2Wrapper = null!;  
    public static SsmWrapper _ssmWrapper = null!;
```

```
public static UiMethods _uiMethods = null!;

public static string associationId = null!;
public static string allocationId = null!;
public static string instanceId = null!;
public static string keyPairName = null!;
public static string groupName = null!;
public static string tempFileName = null!;
public static string secGroupId = null!;
public static bool isInteractive = true;

/// <summary>
/// Perform the actions defined for the Amazon EC2 Basics scenario.
/// </summary>
/// <param name="args">Command line arguments.</param>
/// <returns>A Task object.</returns>
public static async Task Main(string[] args)
{
    // Set up dependency injection for Amazon EC2 and Amazon Simple Systems
    // Management (Amazon SSM) Service.
    using var host =
Microsoft.Extensions.Hosting.Host.CreateDefaultBuilder(args)
    .ConfigureServices((_, services) =>
        services.AddAWSService<IAmazonEC2>()
            .AddAWSService<IAmazonSimpleSystemsManagement>()
            .AddTransient<EC2Wrapper>()
            .AddTransient<SsmWrapper>()
        )
    .Build();

    SetUpServices(host);

    var uniqueName = Guid.NewGuid().ToString();
    keyPairName = "mvp-example-key-pair" + uniqueName;
    groupName = "ec2-scenario-group" + uniqueName;
    var groupDescription = "A security group created for the EC2 Basics
scenario.";

    try
    {
        // Start the scenario.
        _uiMethods.DisplayOverview();
        _uiMethods.PressEnter(isInteractive);
    }
}
```



```
// Create the key pair.
_uiMethods.DisplayTitle("Create RSA key pair");
Console.WriteLine("Let's create an RSA key pair that you can be use to
");

Console.WriteLine("securely connect to your EC2 instance.");
var keyPair = await _ec2Wrapper.CreateKeyPair(keyPairName);

// Save key pair information to a temporary file.
tempFileName = _ec2Wrapper.SaveKeyPair(keyPair);

Console.WriteLine(
    $"Created the key pair: {keyPair.KeyName} and saved it to:
{tempFileName}");
string? answer = "";
if (isInteractive)
{
    do
    {
        Console.WriteLine("Would you like to list your existing key
pairs? ");

        answer = Console.ReadLine();
    } while (answer!.ToLower() != "y" && answer.ToLower() != "n");
}

if (!isInteractive || answer == "y")
{
    // List existing key pairs.
    _uiMethods.DisplayTitle("Existing key pairs");

    // Passing an empty string to the DescribeKeyPairs method will
return
    // a list of all existing key pairs.
    var keyPairs = await _ec2Wrapper.DescribeKeyPairs("");
    keyPairs.ForEach(kp =>
    {
        Console.WriteLine(
            $"{kp.KeyName} created at: {kp.CreateTime} Fingerprint:
{kp.KeyFingerprint}");
    });
}

_uiMethods.PressEnter(isInteractive);

// Create the security group.
```

```
        Console.WriteLine(
            "Let's create a security group to manage access to your
instance.");
        secGroupId = await _ec2Wrapper.CreateSecurityGroup(groupName,
groupDescription);
        Console.WriteLine(
            "Let's add rules to allow all HTTP and HTTPS inbound traffic and
to allow SSH only from your current IP address.");

        _uiMethods.DisplayTitle("Security group information");
        var secGroups = await _ec2Wrapper.DescribeSecurityGroups(secGroupId);

        Console.WriteLine($"Created security group {groupName} in your
default VPC.");
        secGroups.ForEach(group =>
        {
            _ec2Wrapper.DisplaySecurityGroupInfoAsync(group);
        });
        _uiMethods.PressEnter(isInteractive);

        Console.WriteLine(
            "Now we'll authorize the security group we just created so that
it can");
        Console.WriteLine("access the EC2 instances you create.");
        await _ec2Wrapper.AuthorizeSecurityGroupIngress(groupName);

        secGroups = await _ec2Wrapper.DescribeSecurityGroups(secGroupId);
        Console.WriteLine($"Now let's look at the permissions again.");
        secGroups.ForEach(group =>
        {
            _ec2Wrapper.DisplaySecurityGroupInfoAsync(group);
        });
        _uiMethods.PressEnter(isInteractive);

        // Get list of available Amazon Linux 2 Amazon Machine Images (AMIs).
        var parameters =
            await _ssmWrapper.GetParametersByPath(
                "/aws/service/ami-amazon-linux-latest");

        List<string> imageIds = parameters.Select(param =>
param.Value).ToList();

        var images = await _ec2Wrapper.DescribeImages(imageIds);
```

```
var i = 1;
images.ForEach(image =>
{
    Console.WriteLine($"{i++}\t{image.Description}");
});

int choice = 1;
bool validNumber = false;
if (isInteractive)
{
    do
    {
        Console.Write("Please select an image: ");
        var selImage = Console.ReadLine();
        validNumber = int.TryParse(selImage, out choice);
    } while (!validNumber);
}

var selectedImage = images[choice - 1];

// Display available instance types.
_uiMethods.DisplayTitle("Instance Types");
var instanceTypes =
    await
_ec2Wrapper.DescribeInstanceTypes(selectedImage.Architecture);

i = 1;
instanceTypes.ForEach(instanceType =>
{
    Console.WriteLine($"{i++}\t{instanceType.InstanceType}");
});
if (isInteractive)
{
    do
    {
        Console.Write("Please select an instance type: ");
        var selImage = Console.ReadLine();
        validNumber = int.TryParse(selImage, out choice);
    } while (!validNumber);
}

var selectedInstanceType = instanceTypes[choice - 1].InstanceType;

// Create an EC2 instance.
```

```
_uiMethods.DisplayTitle("Creating an EC2 Instance");
instanceId = await _ec2Wrapper.RunInstances(selectedImage.ImageId,
    selectedInstanceType, keyPairName, secGroupId);

_uiMethods.PressEnter(isInteractive);

var instance = await _ec2Wrapper.DescribeInstance(instanceId);
_uiMethods.DisplayTitle("New Instance Information");
_ec2Wrapper.DisplayInstanceInformation(instance);

Console.WriteLine(
    "\nYou can use SSH to connect to your instance. For example:");
Console.WriteLine(
    $"{"\tssh -i {tempFileName} ec2-user@{instance.PublicIpAddress}"}");

_uiMethods.PressEnter(isInteractive);

Console.WriteLine(
    "Now we'll stop the instance and then start it again to see
what's changed.");

await _ec2Wrapper.StopInstances(instanceId);

Console.WriteLine("Now let's start it up again.");
await _ec2Wrapper.StartInstances(instanceId);

Console.WriteLine("\nLet's see what changed.");

instance = await _ec2Wrapper.DescribeInstance(instanceId);
_uiMethods.DisplayTitle("New Instance Information");
_ec2Wrapper.DisplayInstanceInformation(instance);

Console.WriteLine("\nNotice the change in the SSH information:");
Console.WriteLine(
    $"{"\tssh -i {tempFileName} ec2-user@{instance.PublicIpAddress}"}");

_uiMethods.PressEnter(isInteractive);

Console.WriteLine(
    "Now we will stop the instance again. Then we will create and
associate an");
Console.WriteLine("Elastic IP address to use with our instance.");

await _ec2Wrapper.StopInstances(instanceId);
```

```
        _uiMethods.PressEnter(isInteractive);

        _uiMethods.DisplayTitle("Allocate Elastic IP address");
        Console.WriteLine(
            "You can allocate an Elastic IP address and associate it
with your instance\nto keep a consistent IP address even when your instance
restarts.");
        var allocationResponse = await _ec2Wrapper.AllocateAddress();
        allocationId = allocationResponse.AllocationId;
        Console.WriteLine(
            "Now we will associate the Elastic IP address with our
instance.");
        associationId = await _ec2Wrapper.AssociateAddress(allocationId,
instanceId);

        // Start the instance again.
        Console.WriteLine("Now let's start the instance again.");
        await _ec2Wrapper.StartInstances(instanceId);

        Console.WriteLine("\nLet's see what changed.");

        instance = await _ec2Wrapper.DescribeInstance(instanceId);
        _uiMethods.DisplayTitle("Instance information");
        _ec2Wrapper.DisplayInstanceInformation(instance);

        Console.WriteLine("\nHere is the SSH information:");
        Console.WriteLine(
            $"{tempFileName} ec2-user@{instance.PublicIpAddress}");

        Console.WriteLine("Let's stop and start the instance again.");
        _uiMethods.PressEnter(isInteractive);

        await _ec2Wrapper.StopInstances(instanceId);

        Console.WriteLine("\nThe instance has stopped.");

        Console.WriteLine("Now let's start it up again.");
        await _ec2Wrapper.StartInstances(instanceId);

        instance = await _ec2Wrapper.DescribeInstance(instanceId);
        _uiMethods.DisplayTitle("New Instance Information");
        _ec2Wrapper.DisplayInstanceInformation(instance);
        Console.WriteLine("Note that the IP address did not change this
time.");
```

```
        _uiMethods.PressEnter(isInteractive);

        await Cleanup();
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, "There was a problem with the scenario, starting
cleanup.");
        await Cleanup();
    }

    _uiMethods.DisplayTitle("EC2 Basics Scenario completed.");
    _uiMethods.PressEnter(isInteractive);
}

/// <summary>
/// Set up the services and logging.
/// </summary>
/// <param name="host"></param>
public static void SetupServices(IHost host)
{
    var loggerFactory = LoggerFactory.Create(builder =>
    {
        builder.AddConsole();
    });
    _logger = new Logger<EC2Basics>(loggerFactory);

    // Now the client is available for injection.
    _ec2Wrapper = host.Services.GetRequiredService<EC2Wrapper>();
    _ssmWrapper = host.Services.GetRequiredService<SsmWrapper>();
    _uiMethods = new UiMethods();
}

/// <summary>
/// Clean up any resources from the scenario.
/// </summary>
/// <returns></returns>
public static async Task Cleanup()
{
    _uiMethods.DisplayTitle("Clean up resources");
    Console.WriteLine("Now let's clean up the resources we created.");

    Console.WriteLine("Disassociate the Elastic IP address and release it.");
    // Disassociate the Elastic IP address.
```

```

        await _ec2Wrapper.DisassociateIp(associationId);

        // Delete the Elastic IP address.
        await _ec2Wrapper.ReleaseAddress(allocationId);

        // Terminate the instance.
        Console.WriteLine("Terminating the instance we created.");
        await _ec2Wrapper.TerminateInstances(instanceId);

        // Delete the security group.
        Console.WriteLine($"Deleting the Security Group: {groupName}.");
        await _ec2Wrapper.DeleteSecurityGroup(secGroupId);

        // Delete the RSA key pair.
        Console.WriteLine($"Deleting the key pair: {keyPairName}");
        await _ec2Wrapper.DeleteKeyPair(keyPairName);
        Console.WriteLine("Deleting the temporary file with the key
information.");
        _ec2Wrapper.DeleteTempFile(tempFileName);
        _uiMethods.PressEnter(isInteractive);
    }
}

```

定義包裝EC2動作的類別。

```

/// <summary>
/// Methods of this class perform Amazon Elastic Compute Cloud (Amazon EC2).
/// </summary>
public class EC2Wrapper
{
    private readonly IAmazonEC2 _amazonEC2;
    private readonly ILogger<EC2Wrapper> _logger;

    /// <summary>
    /// Constructor for the EC2Wrapper class.
    /// </summary>
    /// <param name="amazonScheduler">The injected EC2 client.</param>
    /// <param name="logger">The injected logger.</param>
    public EC2Wrapper(IAmazonEC2 amazonService, ILogger<EC2Wrapper> logger)
    {
        _amazonEC2 = amazonService;
        _logger = logger;
    }
}

```

```
    }

    /// <summary>
    /// Allocates an Elastic IP address that can be associated with an Amazon EC2
    /// instance. By using an Elastic IP address, you can keep the public IP
    address
    /// constant even when you restart the associated instance.
    /// </summary>
    /// <returns>The response object for the allocated address.</returns>
    public async Task<AllocateAddressResponse> AllocateAddress()
    {
        var request = new AllocateAddressRequest();

        try
        {
            var response = await _amazonEC2.AllocateAddressAsync(request);
            Console.WriteLine($"Allocated IP: {response.PublicIp} with allocation
ID {response.AllocationId}.");
            return response;
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "AddressLimitExceeded")
            {
                // For more information on Elastic IP address quotas, see:
                // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/elastic-
ip-addresses-eip.html#using-instance-addressing-limit
                _logger.LogError($"Unable to allocate Elastic IP, address limit
exceeded. {ec2Exception.Message}");
            }

            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError($"An error occurred while allocating Elastic IP.:
{ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Associates an Elastic IP address with an instance. When this association
    is
```



```
    /// created, the Elastic IP's public IP address is immediately used as the
public
    /// IP address of the associated instance.
    /// </summary>
    /// <param name="allocationId">The allocation Id of an Elastic IP address.</
param>
    /// <param name="instanceId">The instance Id of the EC2 instance to
    /// associate the address with.</param>
    /// <returns>The association Id that represents
    /// the association of the Elastic IP address with an instance.</returns>
public async Task<string> AssociateAddress(string allocationId, string
instanceId)
{
    try
    {
        var request = new AssociateAddressRequest
        {
            AllocationId = allocationId,
            InstanceId = instanceId
        };

        var response = await _amazonEC2.AssociateAddressAsync(request);
        return response.AssociationId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to associate address.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while associating the Elastic IP.:
{ex.Message}");
        throw;
    }
}
```

```
/// <summary>
/// Authorize the local computer ingress to EC2 instances associated
/// with the virtual private cloud (VPC) security group.
/// </summary>
/// <param name="groupName">The name of the security group.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> AuthorizeSecurityGroupIngress(string groupName)
{
    try
    {
        // Get the IP address for the local computer.
        var ipAddress = await GetIpAddress();
        Console.WriteLine($"Your IP address is: {ipAddress}");
        var ipRanges =
            new List<IpRange> { new IpRange { CidrIp = $"{ipAddress}/32" } };
        var permission = new IpPermission
        {
            Ipv4Ranges = ipRanges,
            IpProtocol = "tcp",
            FromPort = 22,
            ToPort = 22
        };
        var permissions = new List<IpPermission> { permission };
        var response = await _amazonEC2.AuthorizeSecurityGroupIngressAsync(
            new AuthorizeSecurityGroupIngressRequest(groupName,
permissions));
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidPermission.Duplicate")
        {
            _logger.LogError(
                $"The ingress rule already exists. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while authorizing ingress.: {ex.Message}");
        throw;
    }
}
```

```
}

/// <summary>
/// Authorize the local computer for ingress to
/// the Amazon EC2 SecurityGroup.
/// </summary>
/// <returns>The IPv4 address of the computer running the scenario.</returns>
private static async Task<string> GetIpAddress()
{
    var httpClient = new HttpClient();
    var ipString = await httpClient.GetStringAsync("https://
checkip.amazonaws.com");

    // The IP address is returned with a new line
    // character on the end. Trim off the whitespace and
    // return the value to the caller.
    return ipString.Trim();
}

/// <summary>
/// Create an Amazon EC2 key pair with a specified name.
/// </summary>
/// <param name="keyPairName">The name for the new key pair.</param>
/// <returns>The Amazon EC2 key pair created.</returns>
public async Task<KeyPair?> CreateKeyPair(string keyPairName)
{
    try
    {
        var request = new CreateKeyPairRequest { KeyName = keyPairName, };

        var response = await _amazonEC2.CreateKeyPairAsync(request);

        var kp = response.KeyPair;
        // Return the key pair so it can be saved if needed.

        // Wait until the key pair exists.
        int retries = 5;
        while (retries-- > 0)
        {
            Console.WriteLine($"Checking for new KeyPair {keyPairName}...");
            var keyPairs = await DescribeKeyPairs(keyPairName);
            if (keyPairs.Any())
            {
                return kp;
            }
        }
    }
}
```

```
        }

        Thread.Sleep(5000);
        retries--;
    }
    _logger.LogError($"Unable to find newly created KeyPair
{keyPairName}.");
    throw new DoesNotExistException("KeyPair not found");
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidKeyPair.Duplicate")
    {
        _logger.LogError(
            $"A key pair called {keyPairName} already exists.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        $"An error occurred while creating the key pair.: {ex.Message}");
    throw;
}
}

/// <summary>
/// Save KeyPair information to a temporary file.
/// </summary>
/// <param name="keyPair">The name of the key pair.</param>
/// <returns>The full path to the temporary file.</returns>
public string SaveKeyPair(KeyPair keyPair)
{
    var tempPath = Path.GetTempPath();
    var tempFileName = $"{tempPath}\\{Path.GetRandomFileName()}";
    var pemFileName = Path.ChangeExtension(tempFileName, "pem");

    // Save the key pair to a file in a temporary folder.
    using var stream = new FileStream(pemFileName, FileMode.Create);
    using var writer = new StreamWriter(stream);
    writer.WriteLine(keyPair.KeyMaterial);

    return pemFileName;
}
```

```
    }

    /// <summary>
    /// Create an Amazon EC2 security group with a specified name and
description.
    /// </summary>
    /// <param name="groupName">The name for the new security group.</param>
    /// <param name="groupDescription">A description of the new security group.</
param>
    /// <returns>The group Id of the new security group.</returns>
    public async Task<string> CreateSecurityGroup(string groupName, string
groupDescription)
    {
        try
        {
            var response = await _amazonEC2.CreateSecurityGroupAsync(
                new CreateSecurityGroupRequest(groupName, groupDescription));

            // Wait until the security group exists.
            int retries = 5;
            while (retries-- > 0)
            {
                var groups = await DescribeSecurityGroups(response.GroupId);
                if (groups.Any())
                {
                    return response.GroupId;
                }

                Thread.Sleep(5000);
                retries--;
            }
            _logger.LogError($"Unable to find newly created group {groupName}.");
            throw new DoesNotExistException("security group not found");
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "ResourceAlreadyExists")
            {
                _logger.LogError(
                    $"A security group with the name {groupName} already exists.
{ec2Exception.Message}");
            }
            throw;
        }
    }
}
```

```
        catch (Exception ex)
        {
            _logger.LogError(
                $"An error occurred while creating the security group.:
{ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Create a new Amazon EC2 VPC.
    /// </summary>
    /// <param name="cidrBlock">The CIDR block for the new security group.</
param>
    /// <returns>The VPC Id of the new VPC.</returns>
    public async Task<string?> CreateVPC(string cidrBlock)
    {

        try
        {
            var response = await _amazonEC2.CreateVpcAsync(new CreateVpcRequest
            {
                CidrBlock = cidrBlock,
            });

            Vpc vpc = response.Vpc;
            Console.WriteLine($"Created VPC with ID: {vpc.VpcId}.");
            return vpc.VpcId;
        }
        catch (AmazonEC2Exception ex)
        {
            Console.WriteLine($"Couldn't create VPC because: {ex.Message}");
            return null;
        }
    }

    /// <summary>
    /// Delete an Amazon EC2 key pair.
    /// </summary>
    /// <param name="keyPairName">The name of the key pair to delete.</param>
    /// <returns>A Boolean value indicating the success of the action.</returns>
    public async Task<bool> DeleteKeyPair(string keyPairName)
    {
```

```
        try
        {
            await _amazonEC2.DeleteKeyPairAsync(new
DeleteKeyPairRequest(keyPairName)).ConfigureAwait(false);
            return true;
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
            {
                _logger.LogError($"KeyPair {keyPairName} does not exist and
cannot be deleted. Please verify the key pair name and try again.");
            }

            return false;
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Couldn't delete the key pair because:
{ex.Message}");
            return false;
        }
    }

    /// <summary>
    /// Delete the temporary file where the key pair information was saved.
    /// </summary>
    /// <param name="tempFileName">The path to the temporary file.</param>
    public void DeleteTempFile(string tempFileName)
    {
        if (File.Exists(tempFileName))
        {
            File.Delete(tempFileName);
        }
    }

    /// <summary>
    /// Delete an Amazon EC2 security group.
    /// </summary>
    /// <param name="groupName">The name of the group to delete.</param>
    /// <returns>A Boolean value indicating the success of the action.</returns>
    public async Task<bool> DeleteSecurityGroup(string groupId)
    {
        try
```

```
{
    var response =
        await _amazonEC2.DeleteSecurityGroupAsync(
            new DeleteSecurityGroupRequest { GroupId = groupId });
    return response.HttpStatusCode == HttpStatusCode.OK;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
    {
        _logger.LogError(
            $"Security Group {groupId} does not exist and cannot be
deleted. Please verify the ID and try again.");
    }

    return false;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
    return false;
}
}

/// <summary>
/// Delete an Amazon EC2 VPC.
/// </summary>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteVpc(string vpcId)
{
    var request = new DeleteVpcRequest
    {
        VpcId = vpcId,
    };

    var response = await _amazonEC2.DeleteVpcAsync(request);

    return response.HttpStatusCode == System.Net.HttpStatusCode.OK;
}

/// <summary>
/// Get information about existing Amazon EC2 images.
/// </summary>
```



```
/// <returns>A list of image information.</returns>
public async Task<List<Image>> DescribeImages(List<string>? imageIds)
{
    var request = new DescribeImagesRequest();
    if (imageIds is not null)
    {
        // If the imageIds list is not null, add the list
        // to the request object.
        request.ImageIds = imageIds;
    }

    var response = await _amazonEC2.DescribeImagesAsync(request);
    return response.Images;
}

/// <summary>
/// Display the information returned by DescribeImages.
/// </summary>
/// <param name="images">The list of image information to display.</param>
public void DisplayImageInfo(List<Image> images)
{
    images.ForEach(image =>
    {
        Console.WriteLine($"{image.Name} Created on: {image.CreationDate}");
    });
}

/// <summary>
/// Get information about an Amazon EC2 instance.
/// </summary>
/// <param name="instanceId">The instance Id of the EC2 instance.</param>
/// <returns>An EC2 instance.</returns>
public async Task<Instance> DescribeInstance(string instanceId)
{
    var response = await _amazonEC2.DescribeInstancesAsync(
        new DescribeInstancesRequest { InstanceIds = new List<string>
{ instanceId } });
    return response.Reservations[0].Instances[0];
}

/// <summary>
/// Display EC2 instance information.
/// </summary>
```

```
/// <param name="instance">The instance Id of the EC2 instance.</param>
public void DisplayInstanceInformation(Instance instance)
{
    Console.WriteLine($"ID: {instance.InstanceId}");
    Console.WriteLine($"Image ID: {instance.ImageId}");
    Console.WriteLine($"{{instance.InstanceType}}");
    Console.WriteLine($"Key Name: {instance.KeyName}");
    Console.WriteLine($"VPC ID: {instance.VpcId}");
    Console.WriteLine($"Public IP: {instance.PublicIpAddress}");
    Console.WriteLine($"State: {instance.State.Name}");
}

/// <summary>
/// Get information about EC2 instances with a particular state.
/// </summary>
/// <param name="tagName">The name of the tag to filter on.</param>
/// <param name="tagValue">The value of the tag to look for.</param>
/// <returns>True if successful.</returns>
public async Task<bool> GetInstancesWithState(string state)
{
    try
    {
        // Filters the results of the instance list.
        var filters = new List<Filter>
        {
            new Filter
            {
                Name = $"instance-state-name",
                Values = new List<string> { state, },
            },
        };
        var request = new DescribeInstancesRequest { Filters = filters, };

        Console.WriteLine($"\\nShowing instances with state {state}");
        var paginator = _amazonEC2.Paginators.DescribeInstances(request);

        await foreach (var response in paginator.Responses)
        {
            foreach (var reservation in response.Reservations)
            {
                foreach (var instance in reservation.Instances)
                {
                    Console.WriteLine($"Instance ID: {instance.InstanceId} ");
                }
            }
        }
    }
}
```

```
        Console.WriteLine($"{\tCurrent State:
{instance.State.Name}");
    }
}

return true;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidParameterValue")
    {
        _logger.LogError(
            $"Invalid parameter value for filtering instances.");
    }

    return false;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't list instances because: {ex.Message}");
    return false;
}
}

/// <summary>
/// Describe the instance types available.
/// </summary>
/// <returns>A list of instance type information.</returns>
public async Task<List<InstanceTypeInfo>>
DescribeInstanceTypes(ArchitectureValues architecture)
{
    try
    {
        var request = new DescribeInstanceTypesRequest();

        var filters = new List<Filter>
        {
            new Filter("processor-info.supported-architecture",
                new List<string> { architecture.ToString() })
        };
        filters.Add(new Filter("instance-type", new() { "*.micro",
            "*.small" }));
    }
}
```

```
        request.Filters = filters;
        var instanceTypes = new List<InstanceTypeInfo>();

        var paginator = _amazonEC2.Paginators.DescribeInstanceTypes(request);
        await foreach (var instanceType in paginator.InstanceTypes)
        {
            instanceTypes.Add(instanceType);
        }

        return instanceTypes;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidParameterValue")
        {
            _logger.LogError(
                $"Parameters are invalid. Ensure architecture and size
strings conform to DescribeInstanceTypes API reference.");
        }

        throw;
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Get information about an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair.</param>
/// <returns>A list of key pair information.</returns>
public async Task<List<KeyPairInfo>> DescribeKeyPairs(string keyPairName)
{
    try
    {
        var request = new DescribeKeyPairsRequest();
        if (!string.IsNullOrEmpty(keyPairName))
        {
            request = new DescribeKeyPairsRequest
            {
```

```
        KeyNames = new List<string> { keyPairName }
    };
}

var response = await _amazonEC2.DescribeKeyPairsAsync(request);
return response.KeyPairs.ToList();
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
    {
        _logger.LogError(
            $"A key pair called {keyPairName} does not exist.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        {ex.Message});
    throw;
}
}

/// <summary>
/// Retrieve information for one or all Amazon EC2 security group.
/// </summary>
/// <param name="groupId">The optional Id of a specific Amazon EC2 security
group.</param>
/// <returns>A list of security group information.</returns>
public async Task<List<SecurityGroup>> DescribeSecurityGroups(string groupId)
{
    try
    {
        var securityGroups = new List<SecurityGroup>();
        var request = new DescribeSecurityGroupsRequest();

        if (!string.IsNullOrEmpty(groupId))
        {
            var groupIds = new List<string> { groupId };
            request.GroupIds = groupIds;
        }
    }
}
```

```
    }

    var paginatorForSecurityGroups =
        _amazonEC2.Paginators.DescribeSecurityGroups(request);

    await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
    {
        securityGroups.Add(securityGroup);
    }

    return securityGroups;

}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
    {
        _logger.LogError(
            $"A security group {groupId} does not exist.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        {ex.Message});
    throw;
}
}

/// <summary>
/// Display the information returned by the call to
/// DescribeSecurityGroupsAsync.
/// </summary>
/// <param name="securityGroup">A list of security group information.</param>
public void DisplaySecurityGroupInfoAsync(SecurityGroup securityGroup)
{
    Console.WriteLine($"{securityGroup.GroupName}");
    Console.WriteLine("Ingress permissions:");
    securityGroup.IpPermissions.ForEach(permission =>
    {
```

```
        Console.WriteLine($"\\tFromPort: {permission.FromPort}");
        Console.WriteLine($"\\tIpProtocol: {permission.IpProtocol}");

        Console.Write($"\\tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
{ Console.Write($"{range.CidrIp} "); });

        Console.WriteLine($"\\n\\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
{ Console.Write($"{range.CidrIpv6} "); });

        Console.Write($"\\n\\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.Write($"{id.Id} "));

        Console.WriteLine($"\\n\\tTo Port: {permission.ToPort}");
    });
    Console.WriteLine("Egress permissions:");
    securityGroup.IpPermissionsEgress.ForEach(permission =>
    {
        Console.WriteLine($"\\tFromPort: {permission.FromPort}");
        Console.WriteLine($"\\tIpProtocol: {permission.IpProtocol}");

        Console.Write($"\\tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
{ Console.Write($"{range.CidrIp} "); });

        Console.WriteLine($"\\n\\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
{ Console.Write($"{range.CidrIpv6} "); });

        Console.Write($"\\n\\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.Write($"{id.Id} "));

        Console.WriteLine($"\\n\\tTo Port: {permission.ToPort}");
    });
}

/// <summary>
/// Disassociate an Elastic IP address from an EC2 instance.
/// </summary>
/// <param name="associationId">The association Id.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DisassociateIp(string associationId)
```

```
{
    try
    {
        var response = await _amazonEC2.DisassociateAddressAsync(
            new DisassociateAddressRequest { AssociationId =
associationId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAssociationID.NotFound")
        {
            _logger.LogError(
                $"AssociationId is invalid, unable to disassociate address.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while disassociating the Elastic IP.:
{ex.Message}");
        return false;
    }
}

/// <summary>
/// Retrieve a list of available Amazon Linux images.
/// </summary>
/// <returns>A list of image information.</returns>
public async Task<List<Image>> GetEC2AmiList()
{
    var filter = new Filter { Name = "architecture", Values = new
List<string> { "x86_64" } };
    var filters = new List<Filter> { filter };
    var response = await _amazonEC2.DescribeImagesAsync(new
DescribeImagesRequest { Filters = filters });
    return response.Images;
}

/// <summary>
/// Reboot a specific EC2 instance.
```



```
    /// </summary>
    /// <param name="ec2InstanceId">The instance Id of the instance that will be
rebooted.</param>
    /// <returns>Async Task.</returns>
    public async Task<bool> RebootInstances(string ec2InstanceId)
    {
        try
        {
            var request = new RebootInstancesRequest
            {
                InstanceIds = new List<string> { ec2InstanceId },
            };

            await _amazonEC2.RebootInstancesAsync(request);

            // Wait for the instance to be running.
            Console.WriteLine("Waiting for the instance to start.");
            await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);

            return true;
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidInstanceId")
            {
                _logger.LogError(
                    $"InstanceId {ec2InstanceId} is invalid, unable to reboot.
{ec2Exception.Message}");
            }
            return false;
        }
        catch (Exception ex)
        {
            _logger.LogError(
                $"An error occurred while rebooting the instance
{ec2InstanceId}.: {ex.Message}");
            return false;
        }
    }

    /// <summary>
    /// Release an Elastic IP address. After the Elastic IP address is released,
    /// it can no longer be used.
    /// </summary>
```

```
    /// <param name="allocationId">The allocation Id of the Elastic IP address.</  
param>  
    /// <returns>True if successful.</returns>  
    public async Task<bool> ReleaseAddress(string allocationId)  
    {  
        try  
        {  
            var request = new ReleaseAddressRequest { AllocationId =  
allocationId };  
  
            var response = await _amazonEC2.ReleaseAddressAsync(request);  
            return response.HttpStatusCode == HttpStatusCode.OK;  
        }  
        catch (AmazonEC2Exception ec2Exception)  
        {  
            if (ec2Exception.ErrorCode == "InvalidAllocationID.NotFound")  
            {  
                _logger.LogError(  
                    $"AllocationId {allocationId} was not found.  
{ec2Exception.Message}");  
            }  
  
            return false;  
        }  
        catch (Exception ex)  
        {  
            _logger.LogError(  
                $"An error occurred while releasing the AllocationId  
{allocationId}.: {ex.Message}");  
            return false;  
        }  
    }  
  
    /// <summary>  
    /// Create and run an EC2 instance.  
    /// </summary>  
    /// <param name="ImageId">The image Id of the image used as a basis for the  
    /// EC2 instance.</param>  
    /// <param name="instanceType">The instance type of the EC2 instance to  
create.</param>  
    /// <param name="keyName">The name of the key pair to associate with the  
    /// instance.</param>  
    /// <param name="groupId">The Id of the Amazon EC2 security group that will  
be
```

```
/// allowed to interact with the new EC2 instance.</param>
/// <returns>The instance Id of the new EC2 instance.</returns>
public async Task<string> RunInstances(string imageId, string instanceType,
string keyName, string groupId)
{
    try
    {
        var request = new RunInstancesRequest
        {
            ImageId = imageId,
            InstanceType = instanceType,
            KeyName = keyName,
            MinCount = 1,
            MaxCount = 1,
            SecurityGroupIds = new List<string> { groupId }
        };
        var response = await _amazonEC2.RunInstancesAsync(request);
        var instanceId = response.Reservation.Instances[0].InstanceId;

        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(instanceId, InstanceStateName.Running);

        return instanceId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroupId.NotFound")
        {
            _logger.LogError(
                $"GroupId {groupId} was not found. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while running the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
```

```
/// Start an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the Amazon EC2 instance
/// to start.</param>
/// <returns>Async task.</returns>
public async Task StartInstances(string ec2InstanceId)
{
    try
    {
        var request = new StartInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StartInstancesAsync(request);

        Console.WriteLine("Waiting for instance to start. ");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to start.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while starting the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Stop an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance to
/// stop.</param>
/// <returns>Async task.</returns>
```

```
public async Task StopInstances(string ec2InstanceId)
{
    try
    {
        var request = new StopInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StopInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to stop.");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Stopped);

        Console.WriteLine("\nThe instance has stopped.");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to stop.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while stopping the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Terminate an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance
/// to terminate.</param>
/// <returns>Async task.</returns>
public async Task<List<InstanceStateChange>> TerminateInstances(string
ec2InstanceId)
{
    try
```

```
    {
        var request = new TerminateInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId }
        };

        var response = await _amazonEC2.TerminateInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to terminate.");
        await WaitForInstanceState(ec2InstanceId,
InstanceStateName.Terminated);

        Console.WriteLine($"\\nThe instance {ec2InstanceId} has been
terminated.");
        return response.TerminatingInstances;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to terminate.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while terminating the instance.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
```

```
var request = new DescribeInstancesRequest
{
    InstanceIds = new List<string> { instanceId }
};

// Wait until the instance is in the specified state.
var hasState = false;
do
{
    // Wait 5 seconds.
    Thread.Sleep(5000);

    // Check for the desired state.
    var response = await _amazonEC2.DescribeInstancesAsync(request);
    var instance = response.Reservations[0].Instances[0];
    hasState = instance.State.Name == stateName;
    Console.WriteLine(". ");
} while (!hasState);

return hasState;
}
}
```

- 如需API詳細資訊，請參閱AWS SDK for .NET API參考 中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)

- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
#####
# function get_started_with_ec2_instances
#
# Runs an interactive scenario that shows how to get started using EC2 instances.
#
# "EC2 access" permissions are needed to run this code.
#
# Returns:
#     0 - If successful.
#     1 - If an error occurred.
#####
function get_started_with_ec2_instances() {
    # Requires version 4 for mapfile.
    local required_version=4.0

    # Get the current Bash version
    # Check if BASH_VERSION is set
    local current_version
    if [[ -n "$BASH_VERSION" ]]; then
```



```
# Convert BASH_VERSION to a number for comparison
current_version=$BASH_VERSION
else
# Get the current Bash version using the bash command
current_version=$(bash --version | head -n 1 | awk '{ print $4 }')
fi

# Convert version strings to numbers for comparison
local required_version_num current_version_num
required_version_num=$(echo "$required_version" | awk -F. '{ print ($1 * 10000)
+ ($2 * 100) + $3 }')
current_version_num=$(echo "$current_version" | awk -F. '{ print ($1 * 10000) +
($2 * 100) + $3 }')

# Compare versions
if ((current_version_num < required_version_num)); then
echo "Error: This script requires Bash version $required_version or higher."
echo "Your current Bash version is number is $current_version."
exit 1
fi

{
if [ "$EC2_OPERATIONS_SOURCED" != "True" ]; then

source ./ec2_operations.sh
fi
}

echo_repeat "*" 88
echo "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started with
instances demo."
echo_repeat "*" 88
echo

echo "Let's create an RSA key pair that you can be use to securely connect to "
echo "your EC2 instance."

echo -n "Enter a unique name for your key: "
get_input
local key_name
key_name=$get_input_result

local temp_dir
temp_dir=$(mktemp -d)
```

```
local key_file_name="$temp_dir/${key_name}.pem"

if ec2_create_keypair -n "${key_name}" -f "${key_file_name}"; then
    echo "Created a key pair $key_name and saved the private key to
$key_file_name"
    echo
else
    errecho "The key pair failed to create. This demo will exit."
    return 1
fi

chmod 400 "${key_file_name}"

if yes_no_input "Do you want to list some of your key pairs? (y/n) "; then
    local keys_and_fingerprints
    keys_and_fingerprints="$(ec2_describe_key_pairs)" && {
        local image_name_and_id
        while IFS=$'\n' read -r image_name_and_id; do
            local entries
            IFS=$'\t' read -ra entries <<<"$image_name_and_id"
            echo "Found rsa key ${entries[0]} with fingerprint:"
            echo "    ${entries[1]}"
        done <<<"$keys_and_fingerprints"
    }
fi

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's create a security group to manage access to your instance."
echo -n "Enter a unique name for your security group: "
get_input
local security_group_name
security_group_name=$get_input_result
local security_group_id
security_group_id=$(ec2_create_security_group -n "$security_group_name" \
    -d "Security group for EC2 instance") || {
    errecho "The security failed to create. This demo will exit."
    clean_up "$key_name" "$key_file_name"
    return 1
}

echo "Security group created with ID $security_group_id"
```

```
echo

local public_ip
public_ip=$(curl -s http://checkip.amazonaws.com)

echo "Let's add a rule to allow SSH only from your current IP address."
echo "Your public IP address is $public_ip"
echo -n "press return to add this rule to your security group."
get_input

if ! ec2_authorize_security_group_ingress -g "$security_group_id" -i
"$public_ip" -p tcp -f 22 -t 22; then
    errecho "The security group rules failed to update. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
fi

echo "Security group rules updated"

local security_group_description
security_group_description="$(ec2_describe_security_groups -g
"${security_group_id}")" || {
    errecho "Failed to describe security groups. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

mapfile -t parameters <<<"$security_group_description"
IFS=$'\t' read -ra entries <<<"${parameters[0]}"
echo "Security group: ${entries[0]}"
echo "    ID: ${entries[1]}"
echo "    VPC: ${entries[2]}"
echo "Inbound permissions:"
IFS=$'\t' read -ra entries <<<"${parameters[1]}"
echo "    IpProtocol: ${entries[0]}"
echo "    FromPort: ${entries[1]}"
echo "    ToPort: ${entries[2]}"
echo "    CidrIp: ${parameters[2]}"

local parameters
parameters="$(ssm_get_parameters_by_path -p "/aws/service/ami-amazon-linux-
latest")" || {
    errecho "Failed to get parameters. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
```

```
    return 1

}

local image_ids=""
mapfile -t parameters <<<"$parameters"
for image_name_and_id in "${parameters[@]}"; do
    IFS=$'\t' read -ra values <<<"$image_name_and_id"
    if [[ "${values[0]}" == *"amzn2"* ]]; then
        image_ids+="${values[1]} "
    fi
done

local images
images="$(ec2_describe_images -i "$image_ids")" || {
    errecho "Failed to describe images. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

new_line_and_tab_to_list "$images"
local images=("${list_result[@]}")

# Get the size of the array
local images_count=${#images[@]}

if ((images_count == 0)); then
    errecho "No images found. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
fi

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's create an instance from an Amazon Linux 2 AMI. Here are some
options:"
for ((i = 0; i < images_count; i += 3)); do
    echo "$(((i / 3) + 1)) - ${images[$i]}"
done

integer_input "Please enter the number of the AMI you want to use: " 1
"$((images_count / 3))"
```

```

local choice=$get_input_result
choice=$((choice - 1) * 3))

echo "Great choice."
echo

local architecture=${images[$((choice + 1))]}
local image_id=${images[$((choice + 2))]}
echo "Here are some instance types that support the ${architecture}
architecture of the image:"
response="$(ec2_describe_instance_types -a "${architecture}" -t
"*micro,*small")" || {
    errecho "Failed to describe instance types. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

local instance_types
mapfile -t instance_types <<<"$response"

# Get the size of the array
local instance_types_count=${#instance_types[@]}

echo "Here are some options:"
for ((i = 0; i < instance_types_count; i++)); do
    echo "$((i + 1)) - ${instance_types[$i]}"
done

integer_input "Which one do you want to use? " 1 "${#instance_types[@]}
"
choice=$get_input_result
local instance_type=${instance_types[$((choice - 1))]}
echo "Another great choice."
echo

echo "Creating your instance and waiting for it to start..."
local instance_id
instance_id=$(ec2_run_instances -i "$image_id" -t "$instance_type" -k
"$key_name" -s "$security_group_id") || {
    errecho "Failed to run instance. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

```

```
ec2_wait_for_instance_running -i "$instance_id"
echo "Your instance is ready:"
echo

local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

echo
print_instance_details "${instance_details}"

local public_ip
public_ip=$(echo "${instance_details}" | awk '{print $6}')
echo
echo "You can use SSH to connect to your instance"
echo "If the connection attempt times out, you might have to manually update
the SSH ingress rule"
echo "for your IP address in the AWS Management Console."
connect_to_instance "$key_file_name" "$public_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's stop and start your instance to see what changes."
echo "Stopping your instance and waiting until it's stopped..."
ec2_stop_instances -i "$instance_id"
ec2_wait_for_instance_stopped -i "$instance_id"

echo "Your instance is stopped. Restarting..."

ec2_start_instances -i "$instance_id"
ec2_wait_for_instance_running -i "$instance_id"

echo "Your instance is running again."
local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

print_instance_details "${instance_details}"

public_ip=$(echo "${instance_details}" | awk '{print $6}')

echo "Every time your instance is restarted, its public IP address changes"
```

```
connect_to_instance "$key_file_name" "$public_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

echo "You can allocate an Elastic IP address and associate it with your
instance"
echo "to keep a consistent IP address even when your instance restarts."

local result
result=$(ec2_allocate_address -d vpc) || {
    errecho "Failed to allocate an address. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id"
    return 1
}

local elastic_ip allocation_id
elastic_ip=$(echo "$result" | awk '{print $1}')
allocation_id=$(echo "$result" | awk '{print $2}')

echo "Allocated static Elastic IP address: $elastic_ip"

local association_id
association_id=$(ec2_associate_address -i "$instance_id" -a "$allocation_id")
|| {
    errecho "Failed to associate an address. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id"
"$allocation_id"
    return 1
}

echo "Associated your Elastic IP with your instance."
echo "You can now use SSH to connect to your instance by using the Elastic IP."
connect_to_instance "$key_file_name" "$elastic_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88
```

```

echo "Let's stop and start your instance to see what changes."
echo "Stopping your instance and waiting until it's stopped..."
ec2_stop_instances -i "$instance_id"
ec2_wait_for_instance_stopped -i "$instance_id"

echo "Your instance is stopped. Restarting..."

ec2_start_instances -i "$instance_id"
ec2_wait_for_instance_running -i "$instance_id"

echo "Your instance is running again."
local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

print_instance_details "${instance_details}"

echo "Because you have associated an Elastic IP with your instance, you can"
echo "connect by using a consistent IP address after the instance restarts."
connect_to_instance "$key_file_name" "$elastic_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

if yes_no_input "Do you want to delete the resources created in this demo: (y/
n) "; then
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id" \
        "$allocation_id" "$association_id"
else
    echo "The following resources were not deleted."
    echo "Key pair: $key_name"
    echo "Key file: $key_file_name"
    echo "Security group: $security_group_id"
    echo "Instance: $instance_id"
    echo "Elastic IP address: $elastic_ip"
fi
}

#####
# function clean_up
#
# This function cleans up the created resources.

```



```

# $1 - The name of the ec2 key pair to delete.
# $2 - The name of the key file to delete.
# $3 - The ID of the security group to delete.
# $4 - The ID of the instance to terminate.
# $5 - The ID of the elastic IP address to release.
# $6 - The ID of the elastic IP address to disassociate.
#
# Returns:
# 0 - If successful.
# 1 - If an error occurred.
#####
function clean_up() {
    local result=0
    local key_pair_name=$1
    local key_file_name=$2
    local security_group_id=$3
    local instance_id=$4
    local allocation_id=$5
    local association_id=$6

    if [ -n "$association_id" ]; then
        # bashsupport disable=BP2002
        if (ec2_disassociate_address -a "$association_id"); then
            echo "Disassociated elastic IP address with ID $association_id"
        else
            errecho "The elastic IP address disassociation failed."
            result=1
        fi
    fi

    if [ -n "$allocation_id" ]; then
        # bashsupport disable=BP2002
        if (ec2_release_address -a "$allocation_id"); then
            echo "Released elastic IP address with ID $allocation_id"
        else
            errecho "The elastic IP address release failed."
            result=1
        fi
    fi

    if [ -n "$instance_id" ]; then
        # bashsupport disable=BP2002
        if (ec2_terminate_instances -i "$instance_id"); then
            echo "Started terminating instance with ID $instance_id"
        fi
    fi
}

```

```

    ec2_wait_for_instance_terminated -i "$instance_id"
else
    errecho "The instance terminate failed."
    result=1
fi
fi

if [ -n "$security_group_id" ]; then
    # bashsupport disable=BP2002
    if (ec2_delete_security_group -i "$security_group_id"); then
        echo "Deleted security group with ID $security_group_id"
    else
        errecho "The security group delete failed."
        result=1
    fi
fi

if [ -n "$key_pair_name" ]; then
    # bashsupport disable=BP2002
    if (ec2_delete_keypair -n "$key_pair_name"); then
        echo "Deleted key pair named $key_pair_name"
    else
        errecho "The key pair delete failed."
        result=1
    fi
fi

if [ -n "$key_file_name" ]; then
    rm -f "$key_file_name"
fi

return $result
}

#####
# function ssm_get_parameters_by_path
#
# This function retrieves one or more parameters from the AWS Systems Manager
# Parameter Store
# by specifying a parameter path.
#
# Parameters:
#     -p parameter_path - The path of the parameter(s) to retrieve.

```

```

#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ssm_get_parameters_by_path() {
    local parameter_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ssm_get_parameters_by_path"
        echo "Retrieves one or more parameters from the AWS Systems Manager Parameter
Store by specifying a parameter path."
        echo "  -p parameter_path - The path of the parameter(s) to retrieve."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "p:h" option; do
        case "${option}" in
            p) parameter_path="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$parameter_path" ]]; then
        errecho "ERROR: You must provide a parameter path with the -p parameter."
        usage
        return 1
    fi

    response=$(aws ssm get-parameters-by-path \
        --path "$parameter_path" \
        --query "Parameters[*].[Name, Value]" \

```

```

    --output text) || {
    aws_cli_error_log $?
    errecho "ERROR: AWS reports get-parameters-by-path operation failed.
$response"
    return 1
}

echo "$response"

return 0
}

#####
# function print_instance_details
#
# This function prints the details of an Amazon Elastic Compute Cloud (Amazon
# EC2) instance.
#
# Parameters:
#     instance_details - The instance details in the format "InstanceId ImageId
# InstanceType KeyName VpcId PublicIpAddress State.Name".
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function print_instance_details() {
    local instance_details="$1"

    if [[ -z "${instance_details}" ]]; then
        echo "Error: Missing required instance details argument."
        return 1
    fi

    local instance_id image_id instance_type key_name vpc_id public_ip state
    instance_id=$(echo "${instance_details}" | awk '{print $1}')
    image_id=$(echo "${instance_details}" | awk '{print $2}')
    instance_type=$(echo "${instance_details}" | awk '{print $3}')
    key_name=$(echo "${instance_details}" | awk '{print $4}')
    vpc_id=$(echo "${instance_details}" | awk '{print $5}')
    public_ip=$(echo "${instance_details}" | awk '{print $6}')
    state=$(echo "${instance_details}" | awk '{print $7}')

    echo "    ID: ${instance_id}"
}

```

```
echo "    Image ID: ${image_id}"
echo "    Instance type: ${instance_type}"
echo "    Key name: ${key_name}"
echo "    VPC ID: ${vpc_id}"
echo "    Public IP: ${public_ip}"
echo "    State: ${state}"

return 0
}

#####
# function connect_to_instance
#
# This function displays the public IP address of an Amazon Elastic Compute Cloud
# (Amazon EC2) instance and prompts the user to connect to the instance via SSH.
#
# Parameters:
#     $1 - The name of the key file used to connect to the instance.
#     $2 - The public IP address of the instance.
#
# Returns:
#     None
#####
function connect_to_instance() {
    local key_file_name="$1"
    local public_ip="$2"

    # Validate the input parameters
    if [[ -z "$key_file_name" ]]; then
        echo "ERROR: You must provide a key file name as the first argument." >&2
        return 1
    fi

    if [[ -z "$public_ip" ]]; then
        echo "ERROR: You must provide a public IP address as the second argument."
    >&2
        return 1
    fi

    # Display the public IP address and connection command
    echo "To connect, run the following command:"
    echo "    ssh -i ${key_file_name} ec2-user@${public_ip}"

    # Prompt the user to connect to the instance
```

```
if yes_no_input "Do you want to connect now? (y/n) "; then
    echo "After you have connected, you can return to this example by typing
'exit'"
    ssh -i "${key_file_name}" ec2-user@"${public_ip}"
fi
}

#####
# function get_input
#
# This function gets user input from the command line.
#
# Outputs:
#   User input to stdout.
#
# Returns:
#   0
#####
function get_input() {

    if [ -z "${mock_input+x}" ]; then
        read -r get_input_result
    else

        if [ "$mock_input_array_index" -lt ${#mock_input_array[@]} ]; then
            get_input_result="${mock_input_array[$mock_input_array_index]}"
            # bashsupport disable=BP2001
            # shellcheck disable=SC2206
            ((mock_input_array_index++))
            echo -n "$get_input_result"
        else
            echo "MOCK_INPUT_ARRAY has no more elements" 1>&2
            return 1
        fi
    fi

    return 0
}

#####
# function yes_no_input
#
# This function requests a yes/no answer from the user, following to a prompt.
#
```

```
# Parameters:
#     $1 - The prompt.
#
# Returns:
#     0 - If yes.
#     1 - If no.
#####
function yes_no_input() {
    if [ -z "$1" ]; then
        echo "Internal error yes_no_input"
        return 1
    fi

    local index=0
    local response="N"
    while [[ $index -lt 10 ]]; do
        index=$((index + 1))
        echo -n "$1"
        if ! get_input; then
            return 1
        fi
        response=$(echo "$get_input_result" | tr '[:upper:]' '[:lower:]')
        if [ "$response" = "y" ] || [ "$response" = "n" ]; then
            break
        else
            echo -e "\nPlease enter or 'y' or 'n'."
        fi
    done

    echo

    if [ "$response" = "y" ]; then
        return 0
    else
        return 1
    fi
}

#####
# function integer_input
#
# This function prompts the user to enter an integer within a specified range
# and validates the input.
#
```

```
# Parameters:
#     $1 - The prompt message to display to the user.
#     $2 - The minimum value of the accepted range.
#     $3 - The maximum value of the accepted range.
#
# Returns:
#     The valid integer input from the user.
#     If the input is invalid or out of range, the function will continue
#     prompting the user until a valid input is provided.
#####
function integer_input() {
    local prompt="$1"
    local min_value="$2"
    local max_value="$3"
    local input=""

    while true; do
        # Display the prompt message and wait for user input
        echo -n "$prompt"

        if ! get_input; then
            return 1
        fi

        input="$get_input_result"

        # Check if the input is a valid integer
        if [[ "$input" =~ ^-[0-9]+$ ]]; then
            # Check if the input is within the specified range
            if ((input >= min_value && input <= max_value)); then
                return 0
            else
                echo "Error: Input, $input, must be between $min_value and $max_value."
            fi
        else
            echo "Error: Invalid input- $input. Please enter an integer."
        fi
    done
}
#####
# function new_line_and_tab_to_list
#
# This function takes a string input containing newlines and tabs, and
# converts it into a list (array) of elements.
```



```
#
# Parameters:
#     $1 - The input string containing newlines and tabs.
#
# Returns:
#     The resulting list (array) is stored in the global variable
#     'list_result'.
#####
function new_line_and_tab_to_list() {
    local input=$1
    export list_result

    list_result=()
    mapfile -t lines <<<"$input"
    local line
    for line in "${lines[@]}"; do
        IFS=$'\t' read -ra parameters <<<"$line"
        list_result+=("${parameters[@]}")
    done
}

#####
# function echo_repeat
#
# This function prints a string 'n' times to stdout.
#
# Parameters:
#     $1 - The string.
#     $2 - Number of times to print the string.
#
# Outputs:
#     String 'n' times to stdout.
#
# Returns:
#     0
#####
function echo_repeat() {
    local end=$2
    for ((i = 0; i < end; i++)); do
        echo -n "$1"
    done
    echo
}
}
```

此案例中使用的 DynamoDB 函數。

```
#####
# function ec2_create_keypair
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or
# 2048-bit RSA key pair
# and writes it to a file.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#     -f file_path - File to store the key pair.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_create_keypair() {
    local key_pair_name file_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_create_keypair"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or 2048-
bit RSA key pair"
        echo " and writes it to a file."
        echo "  -n key_pair_name - A key pair name."
        echo "  -f file_path - File to store the key pair."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:f:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            f) file_path="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
        esac
    done
}
```

```

    \?)
    echo "Invalid parameter"
    usage
    return 1
    ;;
esac
done
export OPTIND=1

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key name with the -n parameter."
    usage
    return 1
fi

if [[ -z "$file_path" ]]; then
    errecho "ERROR: You must provide a file path with the -f parameter."
    usage
    return 1
fi

response=$(aws ec2 create-key-pair \
    --key-name "$key_pair_name" \
    --query 'KeyMaterial' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports create-access-key operation failed.$response"
    return 1
}

if [[ -n "$file_path" ]]; then
    echo "$response" >"$file_path"
fi

return 0
}

#####
# function ec2_describe_key_pairs
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# key pairs.
#
# Parameters:

```

```

#       -h - Display help.
#
# And:
#       0 - If successful.
#       1 - If it fails.
#####
function ec2_describe_key_pairs() {
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_key_pairs"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2) key
pairs."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "h" option; do
        case "${option}" in
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    local response

    response=$(aws ec2 describe-key-pairs \
        --query 'KeyPairs[*].[KeyName, KeyFingerprint]' \
        --output text) || {
        aws_cli_error_log ${?}
        errecho "ERROR: AWS reports describe-key-pairs operation failed.$response"
        return 1
    }
}

```

```
echo "$response"

return 0
}

#####
# function ec2_create_security_group
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#     -n security_group_name - The name of the security group.
#     -d security_group_description - The description of the security group.
#
# Returns:
#     The ID of the created security group, or an error message if the
#     operation fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_create_security_group() {
    local security_group_name security_group_description response

    # Function to display usage information
    function usage() {
        echo "function ec2_create_security_group"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group."
        echo "  -n security_group_name - The name of the security group."
        echo "  -d security_group_description - The description of the security
group."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "n:d:h" option; do
        case "${option}" in
            n) security_group_name="${OPTARG}" ;;
            d) security_group_description="${OPTARG}" ;;
            h)
                usage
                return 0
            *)
                echo "Invalid option: $option"
                return 1
            &
        esac
    done

    # Create the security group
    response=$(aws ec2 create-security-group \
        --group-name $security_group_name \
        --description $security_group_description \
        --vpc-id $vpc_id)

    if [ $? -eq 0 ]; then
        echo $response
    else
        echo "Error: $response"
        return 1
    fi
}

#####
```

```

        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
    ;;
esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$security_group_name" ]]; then
    errecho "ERROR: You must provide a security group name with the -n
parameter."
    return 1
fi

if [[ -z "$security_group_description" ]]; then
    errecho "ERROR: You must provide a security group description with the -d
parameter."
    return 1
fi

# Create the security group
response=$(aws ec2 create-security-group \
    --group-name "$security_group_name" \
    --description "$security_group_description" \
    --query "GroupId" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports create-security-group operation failed."
    errecho "$response"
    return 1
}

echo "$response"
return 0
}

#####
# function ec2_describe_security_groups
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
security groups.

```

```

#
# Parameters:
#   -g security_group_id - The ID of the security group to describe
#   (optional).
#
# And:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_describe_security_groups() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_security_groups"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
security groups."
        echo "  -g security_group_id - The ID of the security group to describe
(optional)."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "g:h" option; do
        case "${option}" in
            g) security_group_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    local query="SecurityGroups[*].[GroupName, GroupId, VpcId, IpPermissions[*].
[IpProtocol, FromPort, ToPort, IpRanges[*].CidrIp]]"

    if [[ -n "$security_group_id" ]]; then

```

```

    response=$(aws ec2 describe-security-groups --group-ids "$security_group_id"
--query "${query}" --output text)
else
    response=$(aws ec2 describe-security-groups --query "${query}" --output text)
fi

local error_code=${?}

if [[ $error_code -ne 0 ]]; then
    aws_cli_error_log $error_code
    errecho "ERROR: AWS reports describe-security-groups operation failed.
$response"
    return 1
fi

echo "$response"

return 0
}

#####
# function ec2_authorize_security_group_ingress
#
# This function authorizes an ingress rule for an Amazon Elastic Compute Cloud
(Amazon EC2) security group.
#
# Parameters:
#     -g security_group_id - The ID of the security group.
#     -i ip_address - The IP address or CIDR block to authorize.
#     -p protocol - The protocol to authorize (e.g., tcp, udp, icmp).
#     -f from_port - The start of the port range to authorize.
#     -t to_port - The end of the port range to authorize.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_authorize_security_group_ingress() {
    local security_group_id ip_address protocol from_port to_port response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_authorize_security_group_ingress"
    }

```



```
    echo "Authorizes an ingress rule for an Amazon Elastic Compute Cloud (Amazon
EC2) security group."
    echo "  -g security_group_id - The ID of the security group."
    echo "  -i ip_address - The IP address or CIDR block to authorize."
    echo "  -p protocol - The protocol to authorize (e.g., tcp, udp, icmp)."
    echo "  -f from_port - The start of the port range to authorize."
    echo "  -t to_port - The end of the port range to authorize."
    echo ""
}

# Retrieve the calling parameters.
while getopts "g:i:p:f:t:h" option; do
    case "${option}" in
        g) security_group_id="${OPTARG}" ;;
        i) ip_address="${OPTARG}" ;;
        p) protocol="${OPTARG}" ;;
        f) from_port="${OPTARG}" ;;
        t) to_port="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -g parameter."
    usage
    return 1
fi

if [[ -z "$ip_address" ]]; then
    errecho "ERROR: You must provide an IP address or CIDR block with the -i
parameter."
    usage
    return 1
fi
```

```
if [[ -z "$protocol" ]]; then
    errecho "ERROR: You must provide a protocol with the -p parameter."
    usage
    return 1
fi

if [[ -z "$from_port" ]]; then
    errecho "ERROR: You must provide a start port with the -f parameter."
    usage
    return 1
fi

if [[ -z "$to_port" ]]; then
    errecho "ERROR: You must provide an end port with the -t parameter."
    usage
    return 1
fi

response=$(aws ec2 authorize-security-group-ingress \
    --group-id "$security_group_id" \
    --cidr "${ip_address}/32" \
    --protocol "$protocol" \
    --port "$from_port-$to_port" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports authorize-security-group-ingress operation
failed.$response"
    return 1
}

return 0
}

#####
# function ec2_describe_images
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images.
#
# Parameters:
#     -i image_ids - A space-separated list of image IDs (optional).
#     -h - Display help.
#
# And:
```

```
#      0 - If successful.
#      1 - If it fails.
#####
function ec2_describe_images() {
    local image_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_images"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images."
        echo "  -i image_ids - A space-separated list of image IDs (optional)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) image_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    local aws_cli_args=()

    if [[ -n "$image_ids" ]]; then
        # shellcheck disable=SC2206
        aws_cli_args+=("--image-ids" $image_ids)
    fi

    response=$(aws ec2 describe-images \
        "${aws_cli_args[@]}" \
        --query 'Images[*].[Description,Architecture,ImageId]' \
```

```

--output text) || {
aws_cli_error_log ${?}
errecho "ERROR: AWS reports describe-images operation failed.$response"
return 1
}

echo "$response"

return 0
}

#####
# ec2_describe_instance_types
#
# This function describes EC2 instance types filtered by processor architecture
# and optionally by instance type. It takes the following arguments:
#
# -a, --architecture ARCHITECTURE Specify the processor architecture (e.g.,
# x86_64)
# -t, --type INSTANCE_TYPE Comma-separated list of instance types (e.g.,
# t2.micro)
# -h, --help Show the usage help
#
# The function prints the instance type and supported architecture for each
# matching instance type.
#####
function ec2_describe_instance_types() {
    local architecture=""
    local instance_types=""

    # bashsupport disable=BP5008
    function usage() {
        echo "Usage: ec2_describe_instance_types [-a|--architecture ARCHITECTURE] [-t|--type INSTANCE_TYPE] [-h|--help]"
        echo "  -a, --architecture ARCHITECTURE Specify the processor architecture (e.g., x86_64)"
        echo "  -t, --type INSTANCE_TYPE Comma-separated list of instance types (e.g., t2.micro)"
        echo "  -h, --help Show this help message"
    }

    while [[ $# -gt 0 ]]; do
        case "$1" in
            -a | --architecture)

```

```
        architecture="$2"
        shift 2
        ;;
    -t | --type)
        instance_types="$2"
        shift 2
        ;;
    -h | --help)
        usage
        return 0
        ;;
    *)
        echo "Unknown argument: $1"
        return 1
        ;;
esac
done

if [[ -z "$architecture" ]]; then
    errecho "Error: Architecture not specified."
    usage
    return 1
fi

if [[ -z "$instance_types" ]]; then
    errecho "Error: Instance type not specified."
    usage
    return 1
fi

local tmp_json_file="temp_ec2.json"
echo -n '[
    {
        "Name": "processor-info.supported-architecture",
        "Values": [' >"$tmp_json_file"

local items
IFS=', ' read -ra items <<<"$architecture"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
    echo -n '"${items[$i]}"' >>"$tmp_json_file"
    if [[ $i -lt $((array_size - 1)) ]]; then
        echo -n ', ' >>"$tmp_json_file"
```

```

    fi
done
echo -n ']]],
{
  "Name": "instance-type",
  "Values": [' >>"$tmp_json_file"
IFS=', ' read -ra items <<<"$instance_types"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
  echo -n '"${items[$i]}' >>"$tmp_json_file"
  if [[ $i -lt $((array_size - 1)) ]]; then
    echo -n ', ' >>"$tmp_json_file"
  fi
done

echo -n ']]]' >>"$tmp_json_file"

local response
response=$(aws ec2 describe-instance-types --filters file://"${tmp_json_file}" \
  --query 'InstanceTypes[*].[InstanceType]' --output text)

local error_code=$?

rm "$tmp_json_file"

if [[ $error_code -ne 0 ]]; then
  aws_cli_error_log $error_code
  echo "ERROR: AWS reports describe-instance-types operation failed."
  return 1
fi

echo "$response"
return 0
}

#####
# function ec2_run_instances
#
# This function launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#   -i image_id - The ID of the Amazon Machine Image (AMI) to use.

```

```

# -t instance_type - The instance type to use (e.g., t2.micro).
# -k key_pair_name - The name of the key pair to use.
# -s security_group_id - The ID of the security group to use.
# -c count - The number of instances to launch (default: 1).
# -h - Display help.
#
# Returns:
# 0 - If successful.
# 1 - If it fails.
#####
function ec2_run_instances() {
    local image_id instance_type key_pair_name security_group_id count response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_run_instances"
        echo "Launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo " -i image_id - The ID of the Amazon Machine Image (AMI) to use."
        echo " -t instance_type - The instance type to use (e.g., t2.micro)."
        echo " -k key_pair_name - The name of the key pair to use."
        echo " -s security_group_id - The ID of the security group to use."
        echo " -c count - The number of instances to launch (default: 1)."
        echo " -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:t:k:s:c:h" option; do
        case "${option}" in
            i) image_id="${OPTARG}" ;;
            t) instance_type="${OPTARG}" ;;
            k) key_pair_name="${OPTARG}" ;;
            s) security_group_id="${OPTARG}" ;;
            c) count="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
        esac
    done
}

```

```
        ;;
    esac
done
export OPTIND=1

if [[ -z "$image_id" ]]; then
    errecho "ERROR: You must provide an Amazon Machine Image (AMI) ID with the -i
parameter."
    usage
    return 1
fi

if [[ -z "$instance_type" ]]; then
    errecho "ERROR: You must provide an instance type with the -t parameter."
    usage
    return 1
fi

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key pair name with the -k parameter."
    usage
    return 1
fi

if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -s parameter."
    usage
    return 1
fi

if [[ -z "$count" ]]; then
    count=1
fi

response=$(aws ec2 run-instances \
    --image-id "$image_id" \
    --instance-type "$instance_type" \
    --key-name "$key_pair_name" \
    --security-group-ids "$security_group_id" \
    --count "$count" \
    --query 'Instances[*].[InstanceId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports run-instances operation failed.$response"
```



```

    return 1
}

echo "$response"

return 0
}

#####
# function ec2_describe_instances
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID of the instance to describe (optional).
#     -q query - The query to filter the response (optional).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_instances() {
    local instance_id query response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_instances"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID of the instance to describe (optional)."
        echo "  -q query - The query to filter the response (optional)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:q:h" option; do
        case "${option}" in
            i) instance_id="${OPTARG}" ;;
            q) query="${OPTARG}" ;;
            h)

```

```

        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$instance_id" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=("--instance-ids" $instance_id)
fi

local query_arg=""
if [[ -n "$query" ]]; then
    query_arg="--query '$query'"
else
    query_arg="--query Reservations[*].Instances[*].
[InstanceId,ImageId,InstanceType,KeyName,VpcId,PublicIpAddress,State.Name]"
fi

# shellcheck disable=SC2086
response=$(aws ec2 describe-instances \
    "${aws_cli_args[@]}" \
    $query_arg \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports describe-instances operation failed.$response"
    return 1
}

echo "$response"

return 0
}

#####
# function ec2_stop_instances

```

```
#
# This function stops one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to stop (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_stop_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_stop_instances"
        echo "Stops one or more Amazon Elastic Compute Cloud (Amazon EC2) instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to stop (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$instance_ids" ]]; then
```

```

    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 stop-instances \
  --instance-ids "${instance_ids}") || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports stop-instances operation failed with $response."
  return 1
}

return 0
}

#####
# function ec2_start_instances
#
# This function starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances.
#
# Parameters:
#   -i instance_id - The ID(s) of the instance(s) to start (comma-separated).
#   -h - Display help.
#
# Returns:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_start_instances() {
  local instance_ids
  local option OPTARG # Required to use getopt command in a function.

  # bashsupport disable=BP5008
  function usage() {
    echo "function ec2_start_instances"
    echo "Starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
    echo "  -i instance_id - The ID(s) of the instance(s) to start (comma-
separated)."
    echo "  -h - Display help."
    echo ""
  }
}

```

```

# Retrieve the calling parameters.
while getopts "i:h" option; do
  case "${option}" in
    i) instance_ids="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

if [[ -z "$instance_ids" ]]; then
  errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
  usage
  return 1
fi

response=$(aws ec2 start-instances \
  --instance-ids "${instance_ids}") || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports start-instances operation failed with $response."
  return 1
}

return 0
}

#####
# function ec2_allocate_address
#
# This function allocates an Elastic IP address for use with Amazon Elastic
# Compute Cloud (Amazon EC2) instances in a specific AWS Region.
#
# Parameters:
#     -d domain - The domain for the Elastic IP address (either 'vpc' or
#     'standard').

```

```

#
# Returns:
#     The allocated Elastic IP address, or an error message if the operation
#     fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_allocate_address() {
    local domain response

    # Function to display usage information
    function usage() {
        echo "function ec2_allocate_address"
        echo "Allocates an Elastic IP address for use with Amazon Elastic Compute
        Cloud (Amazon EC2) instances in a specific AWS Region."
        echo " -d domain - The domain for the Elastic IP address (either 'vpc' or
        'standard')."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "d:h" option; do
        case "${option}" in
            d) domain="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Validate the input parameters
    if [[ -z "$domain" ]]; then
        errecho "ERROR: You must provide a domain with the -d parameter (either 'vpc'
        or 'standard')."
        return 1
    fi
}

```

```

fi

if [[ "$domain" != "vpc" && "$domain" != "standard" ]]; then
    errecho "ERROR: Invalid domain value. Must be either 'vpc' or 'standard'."
    return 1
fi

# Allocate the Elastic IP address
response=$(aws ec2 allocate-address \
    --domain "$domain" \
    --query "[PublicIp,AllocationId]" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports allocate-address operation failed."
    errecho "$response"
    return 1
}

echo "$response"
return 0
}

#####
# function ec2_associate_address
#
# This function associates an Elastic IP address with an Amazon Elastic Compute
# Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     associate.
#     -i instance_id - The ID of the EC2 instance to associate the Elastic IP
#     address with.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_associate_address() {
    local allocation_id instance_id response

    # Function to display usage information
    function usage() {

```

```
    echo "function ec2_associate_address"
    echo "Associates an Elastic IP address with an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
    echo "  -a allocation_id - The allocation ID of the Elastic IP address to
associate."
    echo "  -i instance_id - The ID of the EC2 instance to associate the Elastic
IP address with."
    echo ""
}

# Parse the command-line arguments
while getopts "a:i:h" option; do
    case "${option}" in
        a) allocation_id="${OPTARG}" ;;
        i) instance_id="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$allocation_id" ]]; then
    errecho "ERROR: You must provide an allocation ID with the -a parameter."
    return 1
fi

if [[ -z "$instance_id" ]]; then
    errecho "ERROR: You must provide an instance ID with the -i parameter."
    return 1
fi

# Associate the Elastic IP address
response=$(aws ec2 associate-address \
    --allocation-id "$allocation_id" \
    --instance-id "$instance_id" \
    --query "AssociationId" \
```



```
--output text) || {
aws_cli_error_log ${?}
errecho "ERROR: AWS reports associate-address operation failed."
errecho "$response"
return 1
}

echo "$response"
return 0
}

#####
# function ec2_disassociate_address
#
# This function disassociates an Elastic IP address from an Amazon Elastic
# Compute Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a association_id - The association ID that represents the association of
#     the Elastic IP address with an instance.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_disassociate_address() {
    local association_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_disassociate_address"
        echo "Disassociates an Elastic IP address from an Amazon Elastic Compute
        Cloud (Amazon EC2) instance."
        echo " -a association_id - The association ID that represents the
        association of the Elastic IP address with an instance."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "a:h" option; do
        case "${option}" in
            a) association_id="${OPTARG}" ;;
            h)

```

```

        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$association_id" ]]; then
    errecho "ERROR: You must provide an association ID with the -a parameter."
    return 1
fi

response=$(aws ec2 disassociate-address \
    --association-id "$association_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports disassociate-address operation failed."
    errecho "$response"
    return 1
}

return 0
}

#####
# function ec2_release_address
#
# This function releases an Elastic IP address from an Amazon Elastic Compute
# Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     release.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####

```

```
function ec2_release_address() {
    local allocation_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_release_address"
        echo "Releases an Elastic IP address from an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
        echo "  -a allocation_id - The allocation ID of the Elastic IP address to
release."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "a:h" option; do
        case "${option}" in
            a) allocation_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Validate the input parameters
    if [[ -z "$allocation_id" ]]; then
        errecho "ERROR: You must provide an allocation ID with the -a parameter."
        return 1
    fi

    response=$(aws ec2 release-address \
        --allocation-id "$allocation_id") || {
        aws_cli_error_log ${?}
        errecho "ERROR: AWS reports release-address operation failed."
        errecho "$response"
        return 1
    }
}
```

```
    return 0
}

#####
# function ec2_terminate_instances
#
# This function terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances using the AWS CLI.
#
# Parameters:
#     -i instance_ids - A space-separated list of instance IDs.
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_terminate_instances() {
    local instance_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_terminate_instances"
        echo "Terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_ids - A space-separated list of instance IDs."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
}
```

```

    esac
done
export OPTIND=1

# Check if instance ID is provided
if [[ -z "${instance_ids}" ]]; then
    echo "Error: Missing required instance IDs parameter."
    usage
    return 1
fi

# shellcheck disable=SC2086
response=$(aws ec2 terminate-instances \
    "--instance-ids" $instance_ids \
    --query 'TerminatingInstances[*].[InstanceId,CurrentState.Name]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports terminate-instances operation failed.$response"
    return 1
}

return 0
}

#####
# function ec2_delete_security_group
#
# This function deletes an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#     -i security_group_id - The ID of the security group to delete.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_security_group() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_security_group"
    }
}

```

```

    echo "Deletes an Amazon Elastic Compute Cloud (Amazon EC2) security group."
    echo "  -i security_group_id - The ID of the security group to delete."
    echo ""
}

# Retrieve the calling parameters.
while getopts "i:h" option; do
  case "${option}" in
    i) security_group_id="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

if [[ -z "$security_group_id" ]]; then
  errecho "ERROR: You must provide a security group ID with the -i parameter."
  usage
  return 1
fi

response=$(aws ec2 delete-security-group --group-id "$security_group_id" --
output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports delete-security-group operation failed.$response"
  return 1
}

return 0
}

#####
# function ec2_delete_keypair
#
# This function deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair.
#
# Parameters:

```

```
# -n key_pair_name - A key pair name.
#
# And:
# 0 - If successful.
# 1 - If it fails.
#####
function ec2_delete_keypair() {
    local key_pair_name response

    local option OPTARG # Required to use getopt command in a function.
    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_keypair"
        echo "Deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair."
        echo " -n key_pair_name - A key pair name."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$key_pair_name" ]]; then
        errecho "ERROR: You must provide a key pair name with the -n parameter."
        usage
        return 1
    fi

    response=$(aws ec2 delete-key-pair \
        --key-name "$key_pair_name") || {
        aws_cli_error_log ${?}
    }
}
```

```

    errecho "ERROR: AWS reports delete-key-pair operation failed.$response"
    return 1
}

return 0
}

```

此案例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then

```



```
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需API詳細資訊，請參閱 [AWS CLI 命令參考](#) 中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)
  - [ReleaseAddress](#)
  - [RunInstances](#)
  - [StartInstances](#)
  - [StopInstances](#)
  - [TerminateInstances](#)
  - [UnmonitorInstances](#)

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行案例。

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DescribeKeyPairsResponse;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressResponse;
import software.amazon.awssdk.services.ec2.model.Ec2Exception;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressResponse;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathResponse;
import software.amazon.awssdk.services.ssm.model.Parameter;

import java.net.InetAddress;
import java.net.UnknownHostException;
import java.util.List;
import java.util.Scanner;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.CompletionException;

/**
 * Before running this Java (v2) code example, set up your development
 * environment, including your credentials.
 *
 * For more information, see the following documentation topic:
 *
 * https://docs.aws.amazon.com/sdk-for-java/latest/developer-guide/get-
 * started.html
 *
 * This Java example performs the following tasks:
 *
 * 1. Creates an RSA key pair and saves the private key data as a .pem file.
 * 2. Lists key pairs.
```

```
* 3. Creates a security group for the default VPC.
* 4. Displays security group information.
* 5. Gets a list of Amazon Linux 2 AMIs and selects one.
* 6. Gets additional information about the image.
* 7. Gets a list of instance types that are compatible with the selected AMI's
* architecture.
* 8. Creates an instance with the key pair, security group, AMI, and an
* instance type.
* 9. Displays information about the instance.
* 10. Stops the instance and waits for it to stop.
* 11. Starts the instance and waits for it to start.
* 12. Allocates an Elastic IP address and associates it with the instance.
* 13. Displays SSH connection info for the instance.
* 14. Disassociates and deletes the Elastic IP address.
* 15. Terminates the instance and waits for it to terminate.
* 16. Deletes the security group.
* 17. Deletes the key pair.
*/
public class EC2Scenario {

    public static final String DASHES = new String(new char[80]).replace("\0",
"-");
    private static final Logger logger =
LoggerFactory.getLogger(EC2Scenario.class);
    public static void main(String[] args) throws InterruptedException,
UnknownHostException {

        logger.info("""
Usage:
    <keyName> <fileName> <groupName> <groupDesc>

Where:
    keyName - A key pair name (for example, TestKeyPair).\s
    fileName - A file name where the key information is written to.\s
    groupName - The name of the security group.\s
    groupDesc - The description of the security group.\s
""");

        Scanner scanner = new Scanner(System.in);
        EC2Actions ec2Actions = new EC2Actions();

        String keyName = "TestKeyPair7" ;
        String fileName = "ec2Key.pem";
        String groupName = "TestSecGroup7" ;
```

```
String groupDesc = "Test Group" ;
String vpcId = ec2Actions.describeFirstEC2VpcAsync().join().vpcId();
InetAddress localAddress = InetAddress.getLocalHost();
String myIpAddress = localAddress.getHostAddress();

logger.info("""
    Amazon Elastic Compute Cloud (EC2) is a web service that provides
secure, resizable compute
    capacity in the cloud. It allows developers and organizations to
easily launch and manage
    virtual server instances, known as EC2 instances, to run their
applications.

    EC2 provides a wide range of instance types, each with different
compute, memory,
    and storage capabilities, to meet the diverse needs of various
workloads. Developers
    can choose the appropriate instance type based on their application's
requirements,
    such as high-performance computing, memory-intensive tasks, or GPU-
accelerated workloads.

    The `Ec2AsyncClient` interface in the AWS SDK for Java 2.x provides a
set of methods to
    programmatically interact with the Amazon EC2 service. This allows
developers to
    automate the provisioning, management, and monitoring of EC2
instances as part of their
    application deployment pipelines. With EC2, teams can focus on
building and deploying
    their applications without having to worry about the underlying
infrastructure
    required to host and manage physical servers.

    This scenario walks you through how to perform key operations for
this service.
    Let's get started...
""");

waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
```

```
logger.info("1. Create an RSA key pair and save the private key material
as a .pem file.");
logger.info("""
    An RSA key pair for Amazon EC2 is a security mechanism used to
authenticate and secure
    access to your EC2 instances. It consists of a public key and a
private key,
    which are generated as a pair.
    """);
waitForInputToContinue(scanner);
try {
    CompletableFuture<CreateKeyPairResponse> future =
ec2Actions.createKeyPairAsync(keyName, fileName);
    CreateKeyPairResponse response = future.join();
    logger.info("Key Pair successfully created. Key Fingerprint: " +
response.keyFingerprint());

} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        if (ec2Ex.getMessage().contains("already exists")) {
            // Key pair already exists.
            logger.info("The key pair '" + keyName + "' already exists.
Moving on...");
        } else {
            logger.info("EC2 error occurred: Error message: {}, Error
code {}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        }
    } else {
        logger.info("An unexpected error occurred: " +
(rt.getMessage()));
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("2. List key pairs.");
waitForInputToContinue(scanner);
try {
    CompletableFuture<DescribeKeyPairsResponse> future =
ec2Actions.describeKeysAsync();
```

```

        DescribeKeyPairsResponse keyPairsResponse = future.join();
        keyPairsResponse.keyPairs().forEach(keyPair -> logger.info(
            "Found key pair with name {} and fingerprint {}",
            keyPair.keyName(),
            keyPair.keyFingerprint()));

    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Error message: {}, Error code
{}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}", (cause != null ?
cause.getMessage() : rt.getMessage()));
            return;
        }
    }
    }

    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("3. Create a security group.");
    logger.info("""
        An AWS EC2 Security Group is a virtual firewall that controls the
        inbound and outbound traffic to an EC2 instance. It acts as a first
line
        of defense for your EC2 instances, allowing you to specify the rules
that
        govern the network traffic entering and leaving your instances.
        """);
    waitForInputToContinue(scanner);
    String groupId = "";
    try {
        CompletableFuture<String> future =
ec2Actions.createSecurityGroupAsync(groupName, groupDesc, vpcId, myIpAddress);
        future.join();
        logger.info("Created security group") ;

    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            if (ec2Ex.awsErrorDetails().errorMessage().contains("already
exists")) {

```

```
        logger.info("The Security Group already exists. Moving
on...");
    } else {
        logger.error("An unexpected error occurred: {}",
ec2Ex.awsErrorDetails().errorMessage());
        return;
    }
} else {
    logger.error("An unexpected error occurred: {}",
cause.getMessage());
    return;
}
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("4. Display security group information for the new security
group.");
waitForInputToContinue(scanner);
try {
    CompletableFuture<String> future =
ec2Actions.describeSecurityGroupArnByNameAsync(groupName);
    groupId = future.join();
    logger.info("The security group Id is "+groupId);

} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        String errorCode = ec2Ex.awsErrorDetails().errorCode();
        if ("InvalidGroup.NotFound".equals(errorCode)) {
            logger.info("Security group '{}' does not exist. Error Code:
{}", groupName, errorCode);
        } else {
            logger.info("EC2 error occurred: Message {}, Error Code: {}",
ec2Ex.getMessage(), errorCode);
        }
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);
```

```
        logger.info(DASHES);
        logger.info("5. Get a list of Amazon Linux 2 AMIs and select one with
amzn2 in the name.");
        logger.info("""
            An Amazon EC2 AMI (Amazon Machine Image) is a pre-configured virtual
machine image that
            serves as a template for launching EC2 instances. It contains all the
necessary software and
            configurations required to run an application or operating system on
an EC2 instance.
            """);
        waitForInputToContinue(scanner);
        String instanceAMI="";
        try {
            CompletableFuture<GetParametersByPathResponse> future =
ec2Actions.getParaValuesAsync();
            GetParametersByPathResponse pathResponse = future.join();
            List<Parameter> parameterList = pathResponse.parameters();
            for (Parameter para : parameterList) {
                if (filterName(para.name())) {
                    instanceAMI = para.value();
                    break;
                }
            }
        } catch (RuntimeException rt) {
            Throwable cause = rt.getCause();
            if (cause instanceof Ec2Exception ec2Ex) {
                logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                return;
            } else {
                logger.info("An unexpected error occurred: {}",
cause.getMessage());
                return;
            }
        }
        logger.info("The AMI value with amzn2 is: {}", instanceAMI);
        waitForInputToContinue(scanner);
        logger.info(DASHES);

        logger.info(DASHES);
        logger.info("6. Get the (Amazon Machine Image) AMI value from the amzn2
image.");
```



```
        logger.info("""
            An AMI value represents a specific version of a virtual machine (VM)
            or server image.
            It uniquely identifies a particular version of an EC2 instance,
            including its operating system,
            pre-installed software, and any custom configurations. This allows you
            to consistently deploy the same
            VM image across your infrastructure.

            """);
        waitForInputToContinue(scanner);
        String amiValue;
        try {
            CompletableFuture<String> future =
ec2Actions.describeImageAsync(instanceAMI);
            amiValue = future.join();

        } catch (CompletionException ce) {
            Throwable cause = ce.getCause();
            if (cause instanceof Ec2Exception) {
                Ec2Exception ec2Ex = (Ec2Exception) cause;
                logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                return;
            } else {
                logger.info("An unexpected error occurred: {}",
cause.getMessage());
                return;
            }
        }
        waitForInputToContinue(scanner);
        logger.info(DASHES);

        logger.info(DASHES);
        logger.info("7. Retrieves an instance type available in the current AWS
region.");
        waitForInputToContinue(scanner);
        String instanceType;
        try {
            CompletableFuture<String> future =
ec2Actions.getInstanceTypesAsync();
            instanceType = future.join();
            if (!instanceType.isEmpty()) {
                logger.info("Found instance type: " + instanceType);
```

```
        } else {
            logger.info("Desired instance type not found.");
        }
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("8. Create an Amazon EC2 instance using the key pair, the
instance type, the security group, and the EC2 AMI value.");
    logger.info("Once the EC2 instance is created, it is placed into a
running state.");
    waitForInputToContinue(scanner);
    String newInstanceId;
    try {
        CompletableFuture<String> future =
ec2Actions.runInstanceAsync(instanceType, keyName, groupName, amiValue);
        newInstanceId = future.join();
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception) {
            Ec2Exception ec2Ex = (Ec2Exception) cause;
            switch (ec2Ex.awsErrorDetails().errorCode()) {
                case "InvalidParameterValue":
                    logger.info("EC2 error occurred: Message {}, Error Code:
{}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
                case "InsufficientInstanceCapacity":
                    // Handle insufficient instance capacity.
                    logger.info("Insufficient instance capacity: {}, {}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
                case "InvalidGroup.NotFound":
```

```
        // Handle security group not found.
        logger.info("Security group not found: {},{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        break;
        default:
            logger.info("EC2 error occurred: {} (Code: {})",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            break;
    }
    return;
} else {
    logger.info("An unexpected error occurred: {}", (cause != null ?
cause.getMessage() : rt.getMessage()));
    return;
}
}
logger.info("The instance Id is " + newInstanceId);
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("9. Display information about the running instance. ");

waitForInputToContinue(scanner);
String publicIp;
try {
    CompletableFuture<String> future =
ec2Actions.describeEC2InstancesAsync(newInstanceId);
    publicIp = future.join();
    logger.info("EC2 instance public IP {}", publicIp);
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}

logger.info("You can SSH to the instance using this command:");
```

```
logger.info("ssh -i " + fileName + " ec2-user@" + publicIp);
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("10. Stop the instance using a waiter (this may take a few
mins).");
// Remove the 2nd one
waitForInputToContinue(scanner);
try {
    CompletableFuture<Void> future =
ec2Actions.stopInstanceAsync(newInstanceId);
    future.join();

} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("11. Start the instance using a waiter (this may take a few
mins).");
try {
    CompletableFuture<Void> future =
ec2Actions.startInstanceAsync(newInstanceId);
    future.join();

} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        // Handle EC2 exceptions.
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    }
}
```

```
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("12. Allocate an Elastic IP address and associate it with the
instance.");
logger.info("""
    An Elastic IP address is a static public IP address that you can
associate with your EC2 instance.
    This allows you to have a fixed, predictable IP address that remains
the same even if your instance
    is stopped, terminated, or replaced.
    This is particularly useful for applications or services that need to
be accessed consistently from a
    known IP address.

    An EC2 Allocation ID (also known as a Reserved Instance Allocation
ID) is a unique identifier associated with a Reserved Instance (RI) that you
have purchased in AWS.

    When you purchase a Reserved Instance, AWS assigns a unique
Allocation ID to it.
    This Allocation ID is used to track and identify the specific RI you
have purchased,
    and it is important for managing and monitoring your Reserved
Instances.

    """);

waitForInputToContinue(scanner);
String allocationId;
try {
    CompletableFuture<String> future = ec2Actions.allocateAddressAsync();
    allocationId = future.join();
    logger.info("Successfully allocated address with ID: "
+allocationId);
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
```

```
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    logger.info("The allocation Id value is " + allocationId);
    waitForInputToContinue(scanner);
    String associationId;
    try {
        CompletableFuture<String> future =
ec2Actions.associateAddressAsync(newInstanceId, allocationId);
        associationId = future.join();
        logger.info("Successfully associated address with ID: "
+associationId);
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("13. Describe the instance again. Note that the public IP
address has changed");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<String> future =
ec2Actions.describeEC2InstancesAsync(newInstanceId);
        publicIp = future.join();
        logger.info("EC2 instance public IP: " + publicIp);
        logger.info("You can SSH to the instance using this command:");
```

```
        logger.info("ssh -i " + fileName + " ec2-user@" + publicIp);
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("14. Disassociate and release the Elastic IP address.");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<DisassociateAddressResponse> future =
ec2Actions.disassociateAddressAsync(associationId);
        future.join();
        logger.info("Address successfully disassociated.");
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            // Handle EC2 exceptions.
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<ReleaseAddressResponse> future =
ec2Actions.releaseEC2AddressAsync(allocationId);
        future.join(); // Wait for the operation to complete
        logger.info("Elastic IP address successfully released.");
    } catch (RuntimeException rte) {
```

```
        logger.info("An unexpected error occurred: {}", rte.getMessage());
        return;
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("15. Terminate the instance and use a waiter (this may take a
few mins).");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<Object> future =
ec2Actions.terminateEC2Async(newInstanceId);
        future.join();
        logger.info("EC2 instance successfully terminated.");
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            // Handle EC2 exceptions.
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("16. Delete the security group.");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<Void> future =
ec2Actions.deleteEC2SecGroupAsync(groupId);
        future.join();
        logger.info("Security group successfully deleted.");
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        }
    }
```



```
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("17. Delete the key.");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<DeleteKeyPairResponse> future =
ec2Actions.deleteKeysAsync(keyName);
        future.join();
        logger.info("Successfully deleted key pair named " + keyName);
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("You successfully completed the Amazon EC2 scenario.");
    logger.info(DASHES);
}

public static boolean filterName(String name) {
    String[] parts = name.split("/");
    String myValue = parts[4];
    return myValue.contains("amzn2");
}

private static void waitForInputToContinue(Scanner scanner) {
    while (true) {
```

```
        logger.info("");
        logger.info("Enter 'c' followed by <ENTER> to continue:");
        String input = scanner.nextLine();

        if (input.trim().equalsIgnoreCase("c")) {
            logger.info("Continuing with the program...");
            logger.info("");
            break;
        } else {
            // Handle invalid input.
            logger.info("Invalid input. Please try again.");
        }
    }
}
```

定義包裝EC2動作的類別。

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import software.amazon.awssdk.core.client.config.ClientOverrideConfiguration;
import software.amazon.awssdk.http.async.SdkAsyncHttpClient;
import software.amazon.awssdk.http.nio.netty.NettyNioAsyncHttpClient;
import software.amazon.awssdk.regions.Region;
import software.amazon.awssdk.services.ec2.Ec2AsyncClient;
import software.amazon.awssdk.services.ec2.model.AllocateAddressRequest;
import software.amazon.awssdk.services.ec2.model.AllocateAddressResponse;
import software.amazon.awssdk.services.ec2.model.AssociateAddressRequest;
import software.amazon.awssdk.services.ec2.model.AssociateAddressResponse;
import
    software.amazon.awssdk.services.ec2.model.AuthorizeSecurityGroupIngressRequest;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairRequest;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.CreateSecurityGroupRequest;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairRequest;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DeleteSecurityGroupRequest;
import software.amazon.awssdk.services.ec2.model.DeleteSecurityGroupResponse;
import software.amazon.awssdk.services.ec2.model.DescribeImagesRequest;
import software.amazon.awssdk.services.ec2.model.DescribeInstanceTypesRequest;
import software.amazon.awssdk.services.ec2.model.DescribeInstanceTypesResponse;
import software.amazon.awssdk.services.ec2.model.DescribeInstancesRequest;
```

```
import software.amazon.awssdk.services.ec2.model.DescribeKeyPairsResponse;
import software.amazon.awssdk.services.ec2.model.DescribeSecurityGroupsRequest;
import software.amazon.awssdk.services.ec2.model.DescribeSecurityGroupsResponse;
import software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressRequest;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressResponse;
import software.amazon.awssdk.services.ec2.model.DomainType;
import software.amazon.awssdk.services.ec2.model.Ec2Exception;
import software.amazon.awssdk.services.ec2.model.Filter;
import software.amazon.awssdk.services.ec2.model.InstanceTypeInfo;
import software.amazon.awssdk.services.ec2.model.IpPermission;
import software.amazon.awssdk.services.ec2.model.IpRange;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressRequest;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressResponse;
import software.amazon.awssdk.services.ec2.model.RunInstancesRequest;
import software.amazon.awssdk.services.ec2.model.RunInstancesResponse;
import software.amazon.awssdk.services.ec2.model.StopInstancesRequest;
import software.amazon.awssdk.services.ec2.model.StartInstancesRequest;
import software.amazon.awssdk.services.ec2.model.TerminateInstancesRequest;
import software.amazon.awssdk.services.ec2.model.Vpc;
import software.amazon.awssdk.services.ec2.paginators.DescribeImagesPublisher;
import software.amazon.awssdk.services.ec2.paginators.DescribeInstancesPublisher;
import
    software.amazon.awssdk.services.ec2.paginators.DescribeSecurityGroupsPublisher;
import software.amazon.awssdk.services.ec2.paginators.DescribeVpcsPublisher;
import software.amazon.awssdk.services.ec2.waiters.Ec2AsyncWaiter;
import software.amazon.awssdk.services.ssm.SsmAsyncClient;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathRequest;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathResponse;
import software.amazon.awssdk.services.ec2.model.TerminateInstancesResponse;
import java.io.BufferedWriter;
import java.io.FileWriter;
import java.io.IOException;
import java.time.Duration;
import java.util.List;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.CompletionException;
import java.util.concurrent.atomic.AtomicReference;

public class EC2Actions {
    private static final Logger logger =
        LoggerFactory.getLogger(EC2Actions.class);
    private static Ec2AsyncClient ec2AsyncClient;
```

```
/**
 * Retrieves an asynchronous Amazon Elastic Container Registry (ECR) client.
 *
 * @return the configured ECR asynchronous client.
 */
private static Ec2AsyncClient getAsyncClient() {
    if (ec2AsyncClient == null) {
        /**
         * The `NettyNioAsyncHttpClient` class is part of the AWS SDK for Java,
         version 2,
         and it is designed to provide a high-performance, asynchronous HTTP
         client for interacting with AWS services.
         It uses the Netty framework to handle the underlying network
         communication and the Java NIO API to
         provide a non-blocking, event-driven approach to HTTP requests and
         responses.
         */
        SdkAsyncHttpClient httpClient = NettyNioAsyncHttpClient.builder()
            .maxConcurrency(50) // Adjust as needed.
            .connectionTimeout(Duration.ofSeconds(60)) // Set the connection
            timeout.

            .readTimeout(Duration.ofSeconds(60)) // Set the read timeout.
            .writeTimeout(Duration.ofSeconds(60)) // Set the write timeout.
            .build();

        ClientOverrideConfiguration overrideConfig =
        ClientOverrideConfiguration.builder()
            .apiCallTimeout(Duration.ofMinutes(2)) // Set the overall API
            call timeout.

            .apiCallAttemptTimeout(Duration.ofSeconds(90)) // Set the
            individual call attempt timeout.
            .build();

        ec2AsyncClient = Ec2AsyncClient.builder()
            .region(Region.US_EAST_1)
            .httpClient(httpClient)
            .overrideConfiguration(overrideConfig)
            .build();
    }
    return ec2AsyncClient;
}

/**
 * Deletes a key pair asynchronously.
```

```
*
* @param keyPair the name of the key pair to delete
* @return a {@link CompletableFuture} that represents the result of the
asynchronous operation.
*     The {@link CompletableFuture} will complete with a {@link
DeleteKeyPairResponse} object
*     that provides the result of the key pair deletion operation.
*/
public CompletableFuture<DeleteKeyPairResponse> deleteKeysAsync(String
keyPair) {
    DeleteKeyPairRequest request = DeleteKeyPairRequest.builder()
        .keyName(keyPair)
        .build();

    // Initiate the asynchronous request to delete the key pair.
    CompletableFuture<DeleteKeyPairResponse> response =
getAsyncClient().deleteKeyPair(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to delete key pair: " +
keyPair, ex);
        } else if (resp == null) {
            throw new RuntimeException("No response received for deleting key
pair: " + keyPair);
        }
    });
}

/**
* Deletes an EC2 security group asynchronously.
*
* @param groupId the ID of the security group to delete
* @return a CompletableFuture that completes when the security group is
deleted
*/
public CompletableFuture<Void> deleteEC2SecGroupAsync(String groupId) {
    DeleteSecurityGroupRequest request = DeleteSecurityGroupRequest.builder()
        .groupId(groupId)
        .build();

    CompletableFuture<DeleteSecurityGroupResponse> response =
getAsyncClient().deleteSecurityGroup(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
```

```
        throw new RuntimeException("Failed to delete security group with
Id " + groupId, ex);
    } else if (resp == null) {
        throw new RuntimeException("No response received for deleting
security group with Id " + groupId);
    }
}).thenApply(resp -> null);
}

/**
 * Terminates an EC2 instance asynchronously and waits for it to reach the
terminated state.
 *
 * @param instanceId the ID of the EC2 instance to terminate
 * @return a {@link CompletableFuture} that completes when the instance has
been terminated
 * @throws RuntimeException if there is no response from the AWS SDK or if
there is a failure during the termination process
 */
public CompletableFuture<Object> terminateEC2Async(String instanceId) {
    TerminateInstancesRequest terminateRequest =
TerminateInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    CompletableFuture<TerminateInstancesResponse> responseFuture =
getAsyncClient().terminateInstances(terminateRequest);
    return responseFuture.thenCompose(terminateResponse -> {
        if (terminateResponse == null) {
            throw new RuntimeException("No response received for terminating
instance " + instanceId);
        }
        System.out.println("Going to terminate an EC2 instance and use a
waiter to wait for it to be in terminated state");
        return getAsyncClient().waiter()
            .waitUntilInstanceTerminated(r -> r.instanceIds(instanceId))
            .thenApply(waiterResponse -> null);
    }).exceptionally(throwable -> {
        // Handle any exceptions that occurred during the async call
        throw new RuntimeException("Failed to terminate EC2 instance: " +
throwable.getMessage(), throwable);
    });
}
```

```
/**
 * Releases an Elastic IP address asynchronously.
 *
 * @param allocId the allocation ID of the Elastic IP address to be released
 * @return a {@link CompletableFuture} representing the asynchronous
operation of releasing the Elastic IP address
 */
public CompletableFuture<ReleaseAddressResponse>
releaseEC2AddressAsync(String allocId) {
    ReleaseAddressRequest request = ReleaseAddressRequest.builder()
        .allocationId(allocId)
        .build();

    CompletableFuture<ReleaseAddressResponse> response =
getAsyncClient().releaseAddress(request);
    response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to release Elastic IP
address", ex);
        }
    });

    return response;
}

/**
 * Disassociates an Elastic IP address from an instance asynchronously.
 *
 * @param associationId The ID of the association you want to disassociate.
 * @return a {@link CompletableFuture} representing the asynchronous
operation of disassociating the address. The
 *       {@link CompletableFuture} will complete with a {@link
DisassociateAddressResponse} when the operation is
 *       finished.
 * @throws RuntimeException if the disassociation of the address fails.
 */
public CompletableFuture<DisassociateAddressResponse>
disassociateAddressAsync(String associationId) {
    Ec2AsyncClient ec2 = getAsyncClient();
    DisassociateAddressRequest addressRequest =
DisassociateAddressRequest.builder()
        .associationId(associationId)
        .build();
```

```
        // Disassociate the address asynchronously.
        CompletableFuture<DisassociateAddressResponse> response =
ec2.disassociateAddress(addressRequest);
        response.whenComplete((resp, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to disassociate address", ex);
            }
        });

        return response;
    }

    /**
     * Associates an Elastic IP address with an EC2 instance asynchronously.
     *
     * @param instanceId    the ID of the EC2 instance to associate the Elastic
     IP address with
     * @param allocationId  the allocation ID of the Elastic IP address to
     associate
     * @return a {@link CompletableFuture} that completes with the association ID
     when the operation is successful,
     *         or throws a {@link RuntimeException} if the operation fails
     */
    public CompletableFuture<String> associateAddressAsync(String instanceId,
String allocationId) {
        AssociateAddressRequest associateRequest =
AssociateAddressRequest.builder()
            .instanceId(instanceId)
            .allocationId(allocationId)
            .build();

        CompletableFuture<AssociateAddressResponse> responseFuture =
getAsyncClient().associateAddress(associateRequest);
        return responseFuture.thenApply(response -> {
            if (response.associationId() != null) {
                return response.associationId();
            } else {
                throw new RuntimeException("Association ID is null after
associating address.");
            }
        }).whenComplete((result, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to associate address", ex);
            }
        })
    }
}
```



```
    });
}

/**
 * Allocates an Elastic IP address asynchronously in the VPC domain.
 *
 * @return a {@link CompletableFuture} containing the allocation ID of the
allocated Elastic IP address
 */
public CompletableFuture<String> allocateAddressAsync() {
    AllocateAddressRequest allocateRequest = AllocateAddressRequest.builder()
        .domain(DomainType.VPC)
        .build();

    CompletableFuture<AllocateAddressResponse> responseFuture =
getAsyncClient().allocateAddress(allocateRequest);
    return
responseFuture.thenApply(AllocateAddressResponse::allocationId).whenComplete((result,
ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to allocate address", ex);
        }
    });
}

/**
 * Asynchronously describes the state of an EC2 instance.
 * The paginator helps you iterate over multiple pages of results.
 *
 * @param newInstanceId the ID of the EC2 instance to describe
 * @return a {@link CompletableFuture} that, when completed, contains a
string describing the state of the EC2 instance
 */
public CompletableFuture<String> describeEC2InstancesAsync(String
newInstanceId) {
    DescribeInstancesRequest request = DescribeInstancesRequest.builder()
        .instanceIds(newInstanceId)
        .build();

    DescribeInstancesPublisher paginator =
getAsyncClient().describeInstancesPaginator(request);
    AtomicReference<String> publicIpAddressRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.reservations().stream()
```

```
        .flatMap(reservation -> reservation.instances().stream())
        .filter(instance -> instance.instanceId().equals(newInstanceId))
        .findFirst()
        .ifPresent(instance ->
publicIpAddressRef.set(instance.publicIpAddress()));
    }).thenApply(v -> {
        String publicIpAddress = publicIpAddressRef.get();
        if (publicIpAddress == null) {
            throw new RuntimeException("Instance with ID " + newInstanceId +
" not found.");
        }
        return publicIpAddress;
    }).exceptionally(ex -> {
        logger.info("Failed to describe instances: " + ex.getMessage());
        throw new RuntimeException("Failed to describe instances", ex);
    });
}

/**
 * Runs an EC2 instance asynchronously.
 *
 * @param instanceType The instance type to use for the EC2 instance.
 * @param keyName The name of the key pair to associate with the EC2
instance.
 * @param groupName The name of the security group to associate with the EC2
instance.
 * @param amiId The ID of the Amazon Machine Image (AMI) to use for the EC2
instance.
 * @return A {@link CompletableFuture} that completes with the ID of the
started EC2 instance.
 * @throws RuntimeException If there is an error running the EC2 instance.
 */
public CompletableFuture<String> runInstanceAsync(String instanceType, String
keyName, String groupName, String amiId) {
    RunInstancesRequest runRequest = RunInstancesRequest.builder()
        .instanceType(instanceType)
        .keyName(keyName)
        .securityGroups(groupName)
        .maxCount(1)
        .minCount(1)
        .imageId(amiId)
        .build();
```

```
    CompletableFuture<RunInstancesResponse> responseFuture =
getAsyncClient().runInstances(runRequest);
    return responseFuture.thenCompose(response -> {
        String instanceIdVal = response.instances().get(0).instanceId();
        System.out.println("Going to start an EC2 instance and use a waiter
to wait for it to be in running state");
        return getAsyncClient().waiter()
            .waitUntilInstanceExists(r -> r.instanceIds(instanceIdVal))
            .thenCompose(waitResponse -> getAsyncClient().waiter()
                .waitUntilInstanceRunning(r -> r.instanceIds(instanceIdVal))
                .thenApply(runningResponse -> instanceIdVal));
    }).exceptionally(throwable -> {
        // Handle any exceptions that occurred during the async call
        throw new RuntimeException("Failed to run EC2 instance: " +
throwable.getMessage(), throwable);
    });
}

/**
 * Asynchronously retrieves the instance types available in the current AWS
region.
 * <p>
 * This method uses the AWS SDK's asynchronous API to fetch the available
instance types
 * and then processes the response. It logs the memory information, network
information,
 * and instance type for each instance type returned. Additionally, it
returns a
 * {@link CompletableFuture} that resolves to the instance type string for
the "t2.2xlarge"
 * instance type, if it is found in the response. If the "t2.2xlarge"
instance type is not
 * found, an empty string is returned.
 * </p>
 *
 * @return a {@link CompletableFuture} that resolves to the instance type
string for the
 * "t2.2xlarge" instance type, or an empty string if the instance type is not
found
 */
public CompletableFuture<String> getInstanceTypesAsync() {
    DescribeInstanceTypesRequest typesRequest =
DescribeInstanceTypesRequest.builder()
        .maxResults(10)
```

```
        .build();

        CompletableFuture<DescribeInstanceTypesResponse> response =
getAsyncClient().describeInstanceTypes(typesRequest);
        response.whenComplete((resp, ex) -> {
            if (resp != null) {
                List<InstanceTypeInfo> instanceTypes = resp.instanceTypes();
                for (InstanceTypeInfo type : instanceTypes) {
                    logger.info("The memory information of this type is " +
type.memoryInfo().sizeInMiB());
                    logger.info("Network information is " +
type.networkInfo().toString());
                    logger.info("Instance type is " +
type.instanceType().toString());
                }
            } else {
                throw (RuntimeException) ex;
            }
        });

        return response.thenApply(resp -> {
            for (InstanceTypeInfo type : resp.instanceTypes()) {
                String instanceType = type.instanceType().toString();
                if (instanceType.equals("t2.2xlarge")) {
                    return instanceType;
                }
            }
            return "";
        });
    }

    /**
     * Asynchronously describes an AWS EC2 image with the specified image ID.
     *
     * @param imageId the ID of the image to be described
     * @return a {@link CompletableFuture} that, when completed, contains the ID
of the described image
     * @throws RuntimeException if no images are found with the provided image
ID, or if an error occurs during the AWS API call
     */
    public CompletableFuture<String> describeImageAsync(String imageId) {
        DescribeImagesRequest imagesRequest = DescribeImagesRequest.builder()
            .imageIds(imageId)
            .build();
    }
}
```

```
AtomicReference<String> imageIdRef = new AtomicReference<>();
DescribeImagesPublisher paginator =
getAsyncClient().describeImagesPaginator(imagesRequest);
return paginator.subscribe(response -> {
    response.images().stream()
        .filter(image -> image.imageId().equals(imageId))
        .findFirst()
        .ifPresent(image -> {
            logger.info("The description of the image is " +
image.description());
            logger.info("The name of the image is " + image.name());
            imageIdRef.set(image.imageId());
        });
}).thenApply(v -> {
    String id = imageIdRef.get();
    if (id == null) {
        throw new RuntimeException("No images found with the provided
image ID.");
    }
    return id;
}).exceptionally(ex -> {
    logger.info("Failed to describe image: " + ex.getMessage());
    throw new RuntimeException("Failed to describe image", ex);
});
}

/**
 * Retrieves the parameter values asynchronously using the AWS Systems
Manager (SSM) API.
 *
 * @return a {@link CompletableFuture} that holds the response from the SSM
API call to get parameters by path
 */
public CompletableFuture<GetParametersByPathResponse> getParaValuesAsync() {
    SsmAsyncClient ssmClient = SsmAsyncClient.builder()
        .region(Region.US_EAST_1)
        .build();

    GetParametersByPathRequest parameterRequest =
GetParametersByPathRequest.builder()
        .path("/aws/service/ami-amazon-linux-latest")
        .build();
```

```
// Create a CompletableFuture to hold the final result.
CompletableFuture<GetParametersByPathResponse> responseFuture = new
CompletableFuture<>();
    ssmClient.getParametersByPath(parameterRequest)
        .whenComplete((response, exception) -> {
            if (exception != null) {
                responseFuture.completeExceptionally(new
RuntimeException("Failed to get parameters by path", exception));
            } else {
                responseFuture.complete(response);
            }
        });

    return responseFuture;
}

/**
 * Asynchronously describes the security groups for the specified group ID.
 *
 * @param groupName the name of the security group to describe
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *
 * of describing the security groups. The future will complete with a
 *
 * {@link DescribeSecurityGroupsResponse} object that contains the
 *
 * security group information.
 */
public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupName) {
    DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
        .groupNames(groupName)
        .build();

    DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
    AtomicReference<String> groupIdRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.securityGroups().stream()
            .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
            .findFirst()
            .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
    });
}
```

```
    }).thenApply(v -> {
        String groupId = groupIdRef.get();
        if (groupId == null) {
            throw new RuntimeException("No security group found with the
name: " + groupName);
        }
        return groupId;
    }).exceptionally(ex -> {
        logger.info("Failed to describe security group: " + ex.getMessage());
        throw new RuntimeException("Failed to describe security group", ex);
    });
}

/**
 * Creates a new security group asynchronously with the specified group name,
description, and VPC ID. It also
 * authorizes inbound traffic on ports 80 and 22 from the specified IP
address.
 *
 * @param groupName    the name of the security group to create
 * @param groupDesc    the description of the security group
 * @param vpcId        the ID of the VPC in which to create the security
group
 * @param myIpAddress  the IP address from which to allow inbound traffic
(e.g., "192.168.1.1/0" to allow traffic from
 *                    any IP address in the 192.168.1.0/24 subnet)
 * @return a CompletableFuture that, when completed, returns the ID of the
created security group
 * @throws RuntimeException if there was a failure creating the security
group or authorizing the inbound traffic
 */
public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
    CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
        .groupName(groupName)
        .description(groupDesc)
        .vpcId(vpcId)
        .build();

    return getAsyncClient().createSecurityGroup(createRequest)
        .thenCompose(createResponse -> {
            String groupId = createResponse.groupId();
            IpRange ipRange = IpRange.builder()
```

```
        .cidrIp(myIpAddress + "/32")
        .build();

    IpPermission ipPerm = IpPermission.builder()
        .ipProtocol("tcp")
        .toPort(80)
        .fromPort(80)
        .ipRanges(ipRange)
        .build();

    IpPermission ipPerm2 = IpPermission.builder()
        .ipProtocol("tcp")
        .toPort(22)
        .fromPort(22)
        .ipRanges(ipRange)
        .build();

    AuthorizeSecurityGroupIngressRequest authRequest =
    AuthorizeSecurityGroupIngressRequest.builder()
        .groupName(groupName)
        .ipPermissions(ipPerm, ipPerm2)
        .build();

    return
    getAsyncClient().authorizeSecurityGroupIngress(authRequest)
        .thenApply(authResponse -> groupId);
    })
    .whenComplete((result, exception) -> {
        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}

/**
 * Asynchronously describes the key pairs associated with the current AWS
account.
 *

```



```
    * @return a {@link CompletableFuture} containing the {@link
DescribeKeyPairsResponse} object, which provides
    * information about the key pairs.
    */
    public CompletableFuture<DescribeKeyPairsResponse> describeKeysAsync() {
        CompletableFuture<DescribeKeyPairsResponse> responseFuture =
getAsyncClient().describeKeyPairs();
        responseFuture.whenComplete((response, exception) -> {
            if (exception != null) {
                throw new RuntimeException("Failed to describe key pairs: " +
exception.getMessage(), exception);
            }
        });

        return responseFuture;
    }

/**
 * Creates a new key pair asynchronously.
 *
 * @param keyName the name of the key pair to create
 * @param fileName the name of the file to write the key material to
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *         of creating the key pair and writing the key material to a file
 */
    public CompletableFuture<CreateKeyPairResponse> createKeyPairAsync(String
keyName, String fileName) {
        CreateKeyPairRequest request = CreateKeyPairRequest.builder()
            .keyName(keyName)
            .build();

        CompletableFuture<CreateKeyPairResponse> responseFuture =
getAsyncClient().createKeyPair(request);
        responseFuture.whenComplete((response, exception) -> {
            if (response != null) {
                try {
                    BufferedWriter writer = new BufferedWriter(new
FileWriter(fileName));
                    writer.write(response.keyMaterial());
                    writer.close();
                } catch (IOException e) {
                    throw new RuntimeException("Failed to write key material to
file: " + e.getMessage(), e);
                }
            }
        });
    }
}
```

```
        }
    } else {
        throw new RuntimeException("Failed to create key pair: " +
exception.getMessage(), exception);
    }
});

return responseFuture;
}

/**
 * Describes the first default VPC asynchronously and using a paginator.
 *
 * @return a {@link CompletableFuture} that, when completed, contains the
first default VPC found.\
 */
public CompletableFuture<Vpc> describeFirstEC2VpcAsync() {
    Filter myFilter = Filter.builder()
        .name("is-default")
        .values("true")
        .build();

    DescribeVpcsRequest request = DescribeVpcsRequest.builder()
        .filters(myFilter)
        .build();

    DescribeVpcsPublisher paginator =
getAsyncClient().describeVpcsPaginator(request);
    AtomicReference<Vpc> vpcRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.vpcs().stream()
            .findFirst()
            .ifPresent(vpcRef::set);
    }).thenApply(v -> {
        Vpc vpc = vpcRef.get();
        if (vpc == null) {
            throw new RuntimeException("Default VPC not found");
        }
        return vpc;
    }).exceptionally(ex -> {
        logger.info("Failed to describe VPCs: " + ex.getMessage());
        throw new RuntimeException("Failed to describe VPCs", ex);
    });
}
```

```
/**
 * Stops the EC2 instance with the specified ID asynchronously and waits for
 the instance to stop.
 *
 * @param instanceId the ID of the EC2 instance to stop
 * @return a {@link CompletableFuture} that completes when the instance has
 been stopped, or exceptionally if an error occurs
 */
public CompletableFuture<Void> stopInstanceAsync(String instanceId) {
    StopInstancesRequest stopRequest = StopInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
        .client(getAsyncClient())
        .build();

    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    logger.info("Stopping instance " + instanceId + " and waiting for it to
stop.");
    getAsyncClient().stopInstances(stopRequest)
        .thenCompose(response -> {
            if (response.stoppingInstances().isEmpty()) {
                return CompletableFuture.failedFuture(new
RuntimeException("No instances were stopped. Please check the instance ID: " +
instanceId));
            }
            return ec2Waiter.waitUntilInstanceStopped(describeRequest);
        })
        .thenAccept(waiterResponse -> {
            logger.info("Successfully stopped instance " + instanceId);
            resultFuture.complete(null);
        })
        .exceptionally(throwable -> {
            logger.error("Failed to stop instance " + instanceId + ": " +
throwable.getMessage(), throwable);
            resultFuture.completeExceptionally(new RuntimeException("Failed
to stop instance: " + throwable.getMessage(), throwable));
        });
}
```

```
        return null;
    });

    return resultFuture;
}

/**
 * Starts an Amazon EC2 instance asynchronously and waits until it is in the
 "running" state.
 *
 * @param instanceId the ID of the instance to start
 * @return a {@link CompletableFuture} that completes when the instance has
 been started and is in the "running" state, or exceptionally if an error occurs
 */
public CompletableFuture<Void> startInstanceAsync(String instanceId) {
    StartInstancesRequest startRequest = StartInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
        .client(getAsyncClient())
        .build();

    DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    logger.info("Starting instance " + instanceId + " and waiting for it to
run.");
    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    return getAsyncClient().startInstances(startRequest)
        .thenCompose(response ->
            ec2Waiter.waitUntilInstanceRunning(describeRequest)
        )
        .thenAccept(waiterResponse -> {
            logger.info("Successfully started instance " + instanceId);
            resultFuture.complete(null);
        })
        .exceptionally(throwable -> {
            resultFuture.completeExceptionally(new RuntimeException("Failed
to start instance: " + throwable.getMessage(), throwable));
            return null;
        });
}
```

```
}  
  
}
```

- 如需API詳細資訊，請參閱AWS SDK for Java 2.x API參考 中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)
  - [ReleaseAddress](#)
  - [RunInstances](#)
  - [StartInstances](#)
  - [StopInstances](#)
  - [TerminateInstances](#)
  - [UnmonitorInstances](#)

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此檔案包含與 搭配使用的常見動作清單 EC2。這些步驟使用案例架構建構，可簡化互動式範例的執行。如需完整內容，請造訪 GitHub 儲存庫。

```
import { tmpdir } from "node:os";
import { writeFile, mkdtemp, rm } from "node:fs/promises";
import { join } from "node:path";
import { get } from "node:http";

import {
  AllocateAddressCommand,
  AssociateAddressCommand,
  AuthorizeSecurityGroupIngressCommand,
  CreateKeyPairCommand,
  CreateSecurityGroupCommand,
  DeleteKeyPairCommand,
  DeleteSecurityGroupCommand,
  DisassociateAddressCommand,
  paginateDescribeImages,
  paginateDescribeInstances,
  paginateDescribeInstanceTypes,
  ReleaseAddressCommand,
  RunInstancesCommand,
  StartInstancesCommand,
  StopInstancesCommand,
  TerminateInstancesCommand,
  waitUntilInstanceStatusOk,
  waitUntilInstanceStopped,
  waitUntilInstanceTerminated,
} from "@aws-sdk/client-ec2";

import {
  ScenarioAction,
```

```
ScenarioInput,
ScenarioOutput,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";

import { paginateGetParametersByPath, SSMClient } from "@aws-sdk/client-ssm";

/**
 * @typedef {{
 *   ec2Client: import('@aws-sdk/client-ec2').EC2Client,
 *   errors: Error[],
 *   keyPairId?: string,
 *   tmpDirectory?: string,
 *   securityGroupId?: string,
 *   ipAddress?: string,
 *   images?: import('@aws-sdk/client-ec2').Image[],
 *   image?: import('@aws-sdk/client-ec2').Image,
 *   instanceTypes?: import('@aws-sdk/client-ec2').InstanceTypeInfo[],
 *   instanceId?: string,
 *   instanceIpAddress?: string,
 *   allocationId?: string,
 *   allocatedIpAddress?: string,
 *   associationId?: string,
 * }} State
 */

/**
 * A skip function provided to the `skipWhen` of a Step when you want
 * to ignore that step if any errors have occurred.
 * @param {State} state
 */
const skipWhenErrors = (state) => state.errors.length > 0;

const MAX_WAITER_TIME_IN_SECONDS = 60 * 8;

export const confirm = new ScenarioInput("confirmContinue", "Continue?", {
  type: "confirm",
  skipWhen: skipWhenErrors,
});

export const exitOnNoConfirm = new ScenarioAction(
  "exitOnConfirmContinueFalse",
  (/** @type { { earlyExit: boolean } & Record<string, any>} */ state) => {
    if (!state[confirm.name]) {
      state.earlyExit = true;
    }
  })
);
```

```
    }
  },
  {
    skipWhen: skipWhenErrors,
  },
);

export const greeting = new ScenarioOutput(
  "greeting",
  `
Welcome to the Amazon EC2 basic usage scenario.

Before you launch an instances, you'll need to provide a few things:
- A key pair - This is for SSH access to your EC2 instance. You only need to
  provide the name.
- A security group - This is used for configuring access to your instance.
  Again, only the name is needed.
- An IP address - Your public IP address will be fetched.
- An Amazon Machine Image (AMI)
- A compatible instance type`,
  { header: true, preformatted: true, skipWhen: skipWhenErrors },
);

export const provideKeyName = new ScenarioInput(
  "keyPairName",
  "Provide a name for a new key pair.",
  { type: "input", default: "ec2-example-key-pair", skipWhen: skipWhenErrors },
);

export const createKeyPair = new ScenarioAction(
  "createKeyPair",
  async (** @type {State} */ state) => {
    try {
      // Create a key pair in Amazon EC2.
      const { KeyMaterial, KeyPairId } = await state.ec2Client.send(
        // A unique name for the key pair. Up to 255 ASCII characters.
        new CreateKeyPairCommand({ KeyName: state[provideKeyName.name] }),
      );

      state.keyPairId = KeyPairId;

      // Save the private key in a temporary location.
      state.tmpDirectory = await mkdtemp(join(tmpdir(), "ec2-scenario-tmp"));
    }
  }
);
```



```
    await writeFile(
      `${state.tmpDirectory}/${state[provideKeyName.name]}.pem`,
      KeyMaterial,
      {
        mode: 0o400,
      },
    );
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidKeyPair.Duplicate"
    ) {
      caught.message = `${caught.message}. Try another key name.`;
    }

    state.errors.push(caught);
  },
  { skipWhen: skipWhenErrors },
);

export const logKeyPair = new ScenarioOutput(
  "logKeyPair",
  (/** @type {State} */ state) =>
    `Created the key pair ${state[provideKeyName.name]}.\`,
  { skipWhen: skipWhenErrors },
);

export const confirmDeleteKeyPair = new ScenarioInput(
  "confirmDeleteKeyPair",
  "Do you want to delete the key pair?",
  {
    type: "confirm",
    // Don't do anything when a key pair was never created.
    skipWhen: (/** @type {State} */ state) => !state.keyPairId,
  },
);

export const maybeDeleteKeyPair = new ScenarioAction(
  "deleteKeyPair",
  async (/** @type {State} */ state) => {
    try {
      // Delete a key pair by name from EC2
      await state.ec2Client.send(
```

```
    new DeleteKeyPairCommand({ KeyName: state[provideKeyPairName.name] })),
  );
} catch (caught) {
  if (
    caught instanceof Error &&
    // Occurs when a required parameter (e.g. KeyName) is undefined.
    caught.name === "MissingParameter"
  ) {
    caught.message = `${caught.message}. Did you provide the required value?`;
  }
  state.errors.push(caught);
}
},
{
  // Don't do anything when there's no key pair to delete or the user chooses
  // to keep it.
  skipWhen: (/** @type {State} */ state) =>
    !state.keyPairId || !state[confirmDeleteKeyPair.name],
},
);

export const provideSecurityGroupName = new ScenarioInput(
  "securityGroupName",
  "Provide a name for a new security group.",
  { type: "input", default: "ec2-scenario-sg", skipWhen: skipWhenErrors },
);

export const createSecurityGroup = new ScenarioAction(
  "createSecurityGroup",
  async (/** @type {State} */ state) => {
    try {
      // Create a new security group that will be used to configure ingress/
      // egress for
      // an EC2 instance.
      const { GroupId } = await state.ec2Client.send(
        new CreateSecurityGroupCommand({
          GroupName: state[provideSecurityGroupName.name],
          Description: "A security group for the Amazon EC2 example.",
        }),
      );
      state.securityGroupId = GroupId;
    } catch (caught) {
      if (caught instanceof Error && caught.name === "InvalidGroup.Duplicate") {
```

```
        caught.message = `${caught.message}. Please provide a different name for
your security group.`;
    }

    state.errors.push(caught);
  }
},
{ skipWhen: skipWhenErrors },
);

export const logSecurityGroup = new ScenarioOutput(
  "logSecurityGroup",
  (/** @type {State} */ state) =>
    `Created the security group ${state.securityGroupId}.`,
  { skipWhen: skipWhenErrors },
);

export const confirmDeleteSecurityGroup = new ScenarioInput(
  "confirmDeleteSecurityGroup",
  "Do you want to delete the security group?",
  {
    type: "confirm",
    // Don't do anything when a security group was never created.
    skipWhen: (/** @type {State} */ state) => !state.securityGroupId,
  },
);

export const maybeDeleteSecurityGroup = new ScenarioAction(
  "deleteSecurityGroup",
  async (/** @type {State} */ state) => {
    try {
      // Delete the security group if the 'skipWhen' condition below is not met.
      await state.ec2Client.send(
        new DeleteSecurityGroupCommand({
          GroupId: state.securityGroupId,
        }),
      );
    } catch (caught) {
      if (
        caught instanceof Error &&
        caught.name === "InvalidGroupId.Malformed"
      ) {
        caught.message = `${caught.message}. Please provide a valid GroupId.`;
      }
    }
  }
);
```

```
    state.errors.push(caught);
  }
},
{
  // Don't do anything when there's no security group to delete
  // or the user chooses to keep it.
  skipWhen: (/** @type {State} */ state) =>
    !state.securityGroupId || !state[confirmDeleteSecurityGroup.name],
},
);

export const authorizeSecurityGroupIngress = new ScenarioAction(
  "authorizeSecurity",
  async (/** @type {State} */ state) => {
    try {
      // Get the public IP address of the machine running this example.
      const ipAddress = await new Promise((res, rej) => {
        get("http://checkip.amazonaws.com", (response) => {
          let data = "";
          response.on("data", (chunk) => {
            data += chunk;
          });
          response.on("end", () => res(data.trim()));
        }).on("error", (err) => {
          rej(err);
        });
      });
      state.ipAddress = ipAddress;
      // Allow ingress from the IP address above to the security group.
      // This will allow you to SSH into the EC2 instance.
      const command = new AuthorizeSecurityGroupIngressCommand({
        GroupId: state.securityGroupId,
        IpPermissions: [
          {
            IpProtocol: "tcp",
            FromPort: 22,
            ToPort: 22,
            IpRanges: [{ CidrIp: `${ipAddress}/32` }],
          },
        ],
      });

      await state.ec2Client.send(command);
    } catch (caught) {
```

```
    if (
      caught instanceof Error &&
      caught.name === "InvalidGroupId.Malformed"
    ) {
      caught.message = `${caught.message}. Please provide a valid GroupId.`;
    }

    state.errors.push(caught);
  }
},
{ skipWhen: skipWhenErrors },
);

export const logSecurityGroupIngress = new ScenarioOutput(
  "logSecurityGroupIngress",
  (** @type {State} */ state) =>
  `Allowed SSH access from your public IP: ${state.ipAddress}.`,
  { skipWhen: skipWhenErrors },
);

export const getImages = new ScenarioAction(
  "images",
  async (** @type {State} */ state) => {
    const AMIs = [];
    // Some AWS services publish information about common artifacts as AWS
    Systems Manager (SSM)
    // public parameters. For example, the Amazon Elastic Compute Cloud (Amazon
    EC2)
    // service publishes information about Amazon Machine Images (AMIs) as public
    parameters.

    // Create the paginator for getting images. Actions that return multiple
    pages of
    // results have paginators to simplify those calls.
    const getParametersByPathPaginator = paginateGetParametersByPath(
      {
        // Not storing this client in state since it's only used once.
        client: new SSMClient({}),
      },
      {
        // The path to the public list of the latest amazon-linux instances.
        Path: "/aws/service/ami-amazon-linux-latest",
      },
    );
```

```
try {
  for await (const page of getParametersByPathPaginator) {
    for (const param of page.Parameters) {
      // Filter by Amazon Linux 2
      if (param.Name.includes("amzn2")) {
        AMIs.push(param.Value);
      }
    }
  }
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidFilterValue") {
    caught.message = `${caught.message} Please provide a valid filter value
for paginateGetParametersByPath.`;
  }
  state.errors.push(caught);
  return;
}

const imageDetails = [];
const describeImagesPaginator = paginateDescribeImages(
  { client: state.ec2Client },
  // The images found from the call to SSM.
  { ImageIds: AMIs },
);

try {
  // Get more details for the images found above.
  for await (const page of describeImagesPaginator) {
    imageDetails.push...(page.Images || []);
  }

  // Store the image details for later use.
  state.images = imageDetails;
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidAMIID.NotFound") {
    caught.message = `${caught.message}. Please provide a valid image id.`;
  }

  state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);
```

```
export const provideImage = new ScenarioInput(
  "image",
  "Select one of the following images.",
  {
    type: "select",
    choices: (/** @type { State } */ state) =>
      state.images.map((image) => ({
        name: `${image.Description}`,
        value: image,
      })),
    default: (/** @type { State } */ state) => state.images[0],
    skipWhen: skipWhenErrors,
  },
);

export const getCompatibleInstanceTypes = new ScenarioAction(
  "getCompatibleInstanceTypes",
  async (/** @type {State} */ state) => {
    // Get more details about instance types that match the architecture of
    // the provided image.
    const paginator = paginateDescribeInstanceTypes(
      { client: state.ec2Client, pageSize: 25 },
      {
        Filters: [
          {
            Name: "processor-info.supported-architecture",
            // The value selected from provideImage()
            Values: [state.image.Architecture],
          },
          // Filter for smaller, less expensive, types.
          { Name: "instance-type", Values: ["*.micro", "/*.small"] },
        ],
      },
    );

    const instanceTypes = [];

    try {
      for await (const page of paginator) {
        if (page.InstanceTypes.length) {
          instanceTypes.push(...(page.InstanceTypes || []));
        }
      }
    }
  }
);
```

```
    if (!instanceTypes.length) {
      state.errors.push(
        "No instance types matched the instance type filters.",
      );
    }
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
      caught.message = `${caught.message}. Please check the provided values and
try again.`;
    }

    state.errors.push(caught);
  }

  state.instanceTypes = instanceTypes;
},
{ skipWhen: skipWhenErrors },
);

export const provideInstanceType = new ScenarioInput(
  "instanceType",
  "Select an instance type.",
  {
    choices: (/** @type {State} */ state) =>
      state.instanceTypes.map((instanceType) => ({
        name: `${instanceType.InstanceType} - Memory:
${instanceType.MemoryInfo.SizeInMiB}`,
        value: instanceType.InstanceType,
      })),
    type: "select",
    default: (/** @type {State} */ state) =>
      state.instanceTypes[0].InstanceType,
    skipWhen: skipWhenErrors,
  },
);

export const runInstance = new ScenarioAction(
  "runInstance",
  async (/** @type { State } */ state) => {
    const { Instances } = await state.ec2Client.send(
      new RunInstancesCommand({
        KeyName: state[provideKeyPairName.name],
        SecurityGroupIds: [state.securityGroupId],
      })
    );
  }
);
```



```
    ImageId: state.image.ImageId,
    InstanceType: state[provideInstanceType.name],
    // Availability Zones have capacity limitations that may impact your
    // ability to launch instances.
    // The `RunInstances` operation will only succeed if it can allocate at
    // least the `MinCount` of instances.
    // However, EC2 will attempt to launch up to the `MaxCount` of instances,
    // even if the full request cannot be satisfied.
    // If you need a specific number of instances, use `MinCount` and
    // `MaxCount` set to the same value.
    // If you want to launch up to a certain number of instances, use
    // `MaxCount` and let EC2 provision as many as possible.
    // If you require a minimum number of instances, but do not want to
    // exceed a maximum, use both `MinCount` and `MaxCount`.
    MinCount: 1,
    MaxCount: 1,
  })),
);

state.instanceId = Instances[0].InstanceId;

try {
  // Poll `DescribeInstanceStatus` until status is "ok".
  await waitUntilInstanceStatusOk(
    {
      client: state.ec2Client,
      maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
    },
    { InstanceIds: [Instances[0].InstanceId] },
  );
} catch (caught) {
  if (caught instanceof Error && caught.name === "TimeoutError") {
    caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
  }

  state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);

export const logRunInstance = new ScenarioOutput(
  "logRunInstance",
```

```
"The next step is to run your EC2 instance for the first time. This can take a
few minutes.",
  { header: true, skipWhen: skipWhenErrors },
);

export const describeInstance = new ScenarioAction(
  "describeInstance",
  async (** @type { State } */ state) => {
    /** @type { import("@aws-sdk/client-ec2").Instance[] } */
    const instances = [];

    try {
      const paginator = paginateDescribeInstances(
        {
          client: state.ec2Client,
        },
        {
          // Only get our created instance.
          InstanceIds: [state.instanceId],
        },
      );

      for await (const page of paginator) {
        for (const reservation of page.Reservations) {
          instances.push(...reservation.Instances);
        }
      }
      if (instances.length !== 1) {
        throw new Error(`Instance ${state.instanceId} not found.`);
      }

      // The only info we need is the IP address for SSH purposes.
      state.instanceIpAddress = instances[0].PublicIpAddress;
    } catch (caught) {
      if (caught instanceof Error && caught.name === "InvalidParameterValue") {
        caught.message = `${caught.message}. Please check provided values and try
again.`;
      }

      state.errors.push(caught);
    }
  },
  { skipWhen: skipWhenErrors },
);
```

```
export const logSSHConnectionInfo = new ScenarioOutput(
  "logSSHConnectionInfo",
  (/** @type { State } */ state) =>
    `You can now SSH into your instance using the following command:
ssh -i ${state.tmpDirectory}/${state[provideKeyPairName.name]}.pem ec2-user@
${state.instanceIpAddress}`,
  { preformatted: true, skipWhen: skipWhenErrors },
);

export const logStopInstance = new ScenarioOutput(
  "logStopInstance",
  "Stopping your EC2 instance.",
  { skipWhen: skipWhenErrors },
);

export const stopInstance = new ScenarioAction(
  "stopInstance",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new StopInstancesCommand({
          InstanceIds: [state.instanceId],
        })),
    );

    await waitUntilInstanceStopped(
      {
        client: state.ec2Client,
        maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
      },
      { InstanceIds: [state.instanceId] },
    );
  } catch (caught) {
    if (caught instanceof Error && caught.name === "TimeoutError") {
      caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
    }

    state.errors.push(caught);
  }
},
  // Don't try to stop an instance that doesn't exist.
  { skipWhen: (/** @type { State } */ state) => !state.instanceId },
```

```
);

export const logIpAddressBehavior = new ScenarioOutput(
  "logIpAddressBehavior",
  [
    "When you run an instance, by default it's assigned an IP address.",
    "That IP address is not static. It will change every time the instance is restarted.",
    "The next step is to stop and restart your instance to demonstrate this behavior.",
  ].join(" "),
  { header: true, skipWhen: skipWhenErrors },
);

export const logStartInstance = new ScenarioOutput(
  "logStartInstance",
  (/** @type { State } */ state) => `Starting instance ${state.instanceId}`,
  { skipWhen: skipWhenErrors },
);

export const startInstance = new ScenarioAction(
  "startInstance",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new StartInstancesCommand({
          InstanceIds: [state.instanceId],
        })),
    );

    await waitUntilInstanceStatusOk(
      {
        client: state.ec2Client,
        maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
      },
      { InstanceIds: [state.instanceId] },
    );
  } catch (caught) {
    if (caught instanceof Error && caught.name === "TimeoutError") {
      caught.message = `${caught.message}. Try increasing the maxWaitTime in the waiter.`;
    }

    state.errors.push(caught);
  }
});
```

```
    }
  },
  { skipWhen: skipWhenErrors },
);

export const logIpAllocation = new ScenarioOutput(
  "logIpAllocation",
  [
    "It is possible to have a static IP address.",
    "To demonstrate this, an IP will be allocated and associated to your EC2
instance.",
  ].join(" "),
  { header: true, skipWhen: skipWhenErrors },
);

export const allocateIp = new ScenarioAction(
  "allocateIp",
  async (** @type { State } */ state) => {
    try {
      // An Elastic IP address is allocated to your AWS account, and is yours
until you release it.
      const { AllocationId, PublicIp } = await state.ec2Client.send(
        new AllocateAddressCommand({}),
      );
      state.allocationId = AllocationId;
      state.allocatedIpAddress = PublicIp;
    } catch (caught) {
      if (caught instanceof Error && caught.name === "MissingParameter") {
        caught.message = `${caught.message}. Did you provide these values?`;
      }
      state.errors.push(caught);
    }
  },
  { skipWhen: skipWhenErrors },
);

export const associateIp = new ScenarioAction(
  "associateIp",
  async (** @type { State } */ state) => {
    try {
      // Associate an allocated IP address to an EC2 instance. An IP address can
be allocated
      // with the AllocateAddress action.
      const { AssociationId } = await state.ec2Client.send(
```

```
        new AssociateAddressCommand({
            AllocationId: state.allocationId,
            InstanceId: state.instanceId,
        })),
    );
    state.associationId = AssociationId;
    // Update the IP address that is being tracked to match
    // the one just associated.
    state.instanceIpAddress = state.allocatedIpAddress;
} catch (caught) {
    if (
        caught instanceof Error &&
        caught.name === "InvalidAllocationID.NotFound"
    ) {
        caught.message = `${caught.message}. Did you provide the ID of a valid
Elastic IP address AllocationId?`;
    }
    state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);

export const logStaticIpProof = new ScenarioOutput(
    "logStaticIpProof",
    "The IP address should remain the same even after stopping and starting the
instance.",
    { header: true, skipWhen: skipWhenErrors },
);

export const logCleanUp = new ScenarioOutput(
    "logCleanUp",
    "That's it! You can choose to clean up the resources now, or clean them up on
your own later.",
    { header: true, skipWhen: skipWhenErrors },
);

export const confirmDisassociateAddress = new ScenarioInput(
    "confirmDisassociateAddress",
    "Do you want to disassociate and release the static IP address created
earlier?",
    {
        type: "confirm",
        skipWhen: (** @type { State } */ state) => !state.associationId,
```

```
    },
  );

export const maybeDisassociateAddress = new ScenarioAction(
  "maybeDisassociateAddress",
  async (** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new DisassociateAddressCommand({
          AssociationId: state.associationId,
        }),
      );
    } catch (caught) {
      if (
        caught instanceof Error &&
        caught.name === "InvalidAssociationID.NotFound"
      ) {
        caught.message = `${caught.message}. Please provide a valid association
ID.`;
      }
      state.errors.push(caught);
    }
  },
  {
    skipWhen: (** @type { State } */ state) =>
      !state[confirmDisassociateAddress.name] || !state.associationId,
  },
);

export const maybeReleaseAddress = new ScenarioAction(
  "maybeReleaseAddress",
  async (** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new ReleaseAddressCommand({
          AllocationId: state.allocationId,
        }),
      );
    } catch (caught) {
      if (
        caught instanceof Error &&
        caught.name === "InvalidAllocationID.NotFound"
      ) {
```

```
        caught.message = `${caught.message}. Please provide a valid
AllocationID.`;
    }
    state.errors.push(caught);
  }
},
{
  skipWhen: (/** @type { State } */ state) =>
    !state[confirmDisassociateAddress.name] || !state.allocationId,
},
);

export const confirmTerminateInstance = new ScenarioInput(
  "confirmTerminateInstance",
  "Do you want to terminate the instance?",
  // Don't do anything when an instance was never run.
  {
    skipWhen: (/** @type { State } */ state) => !state.instanceId,
    type: "confirm",
  },
);

export const maybeTerminateInstance = new ScenarioAction(
  "terminateInstance",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new TerminateInstancesCommand({
          InstanceIds: [state.instanceId],
        }),
      );
      await waitUntilInstanceTerminated(
        { client: state.ec2Client },
        { InstanceIds: [state.instanceId] },
      );
    } catch (caught) {
      if (caught instanceof Error && caught.name === "TimeoutError") {
        caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
      }

      state.errors.push(caught);
    }
  },
),
```



```
{
  // Don't do anything when there's no instance to terminate or the
  // user chooses not to terminate.
  skipWhen: (/** @type { State } */ state) =>
    !state.instanceId || !state[confirmTerminateInstance.name],
},
);

export const deleteTemporaryDirectory = new ScenarioAction(
  "deleteTemporaryDirectory",
  async (/** @type { State } */ state) => {
    try {
      await rm(state.tmpDirectory, { recursive: true });
    } catch (caught) {
      state.errors.push(caught);
    }
  },
);

export const logErrors = new ScenarioOutput(
  "logErrors",
  (/** @type {State}*/ state) => {
    const errorList = state.errors
      .map((err) => ` - ${err.name}: ${err.message}`)
      .join("\n");
    return `Scenario errors found:\n${errorList}`;
  },
  {
    preformatted: true,
    header: true,
    // Don't log errors when there aren't any!
    skipWhen: (/** @type {State} */ state) => state.errors.length === 0,
  },
);
```

- 如需API詳細資訊，請參閱AWS SDK for JavaScript API參考 中的下列主題。

- [AllocateAddress](#)
- [AssociateAddress](#)
- [AuthorizeSecurityGroupIngress](#)
- [CreateKeyPair](#)

- [CreateSecurityGroup](#)
- [DeleteKeyPair](#)
- [DeleteSecurityGroup](#)
- [DescribeImages](#)
- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
```

```
Before running this Kotlin code example, set up your development environment, including your credentials.
```

```
For more information, see the following documentation topic:
```

```
https://docs.aws.amazon.com/sdk-for-kotlin/latest/developer-guide/setup.html
```

了解基本知識 This Kotlin example performs the following tasks:

1. Creates an RSA key pair and saves the private key data as a .pem file.
  2. Lists key pairs.
  3. Creates a security group for the default VPC.
  4. Displays security group information.
  5. Gets a list of Amazon Linux 2 AMIs and selects one.
  6. Gets more information about the image.
  7. Gets a list of instance types that are compatible with the selected AMI's architecture.
  8. Creates an instance with the key pair, security group, AMI, and an instance type.
  9. Displays information about the instance.
  10. Stops the instance and waits for it to stop.
  11. Starts the instance and waits for it to start.
  12. Allocates an Elastic IP address and associates it with the instance.
  13. Displays SSH connection info for the instance.
  14. Disassociates and deletes the Elastic IP address.
  15. Terminates the instance.
  16. Deletes the security group.
  17. Deletes the key pair.
- ```
*/
```

```
val DASHES = String(CharArray(80)).replace("\u0000", "-")
```

```
suspend fun main(args: Array<String>) {
    val usage = """
        Usage:
            <keyName> <fileName> <groupName> <groupDesc> <vpcId> <myIpAddress>

        Where:
            keyName - A key pair name (for example, TestKeyPair).
            fileName - A file name where the key information is written to.
            groupName - The name of the security group.
            groupDesc - The description of the security group.
            vpcId - A VPC ID. You can get this value from the AWS Management
Console.
            myIpAddress - The IP address of your development machine.

        """

    if (args.size != 6) {
        println(usage)
        exitProcess(0)
    }
}
```

```
val keyName = args[0]
val fileName = args[1]
val groupName = args[2]
val groupDesc = args[3]
val vpcId = args[4]
val myIpAddress = args[5]
var newInstanceId: String? = ""

println(DASHES)
println("Welcome to the Amazon EC2 example scenario.")
println(DASHES)

println(DASHES)
println("1. Create an RSA key pair and save the private key material as
a .pem file.")
createKeyPairSc(keyName, fileName)
println(DASHES)

println(DASHES)
println("2. List key pairs.")
describeEC2KeysSc()
println(DASHES)

println(DASHES)
println("3. Create a security group.")
val groupId = createEC2SecurityGroupSc(groupName, groupDesc, vpcId,
myIpAddress)
println(DASHES)

println(DASHES)
println("4. Display security group info for the newly created security
group.")
describeSecurityGroupsSc(groupId.toString())
println(DASHES)

println(DASHES)
println("5. Get a list of Amazon Linux 2 AMIs and select one with amzn2 in
the name.")
val instanceId = getParaValuesSc()
if (instanceId == "") {
    println("The instance Id value isn't valid.")
    exitProcess(0)
}
```

```
println("The instance Id is $instanceId.")
println(DASHES)

println(DASHES)
println("6. Get more information about an amzn2 image and return the AMI
value.")
val amiValue = instanceId?.let { describeImageSc(it) }
if (instanceId == "") {
    println("The instance Id value is invalid.")
    exitProcess(0)
}
println("The AMI value is $amiValue.")
println(DASHES)

println(DASHES)
println("7. Get a list of instance types.")
val instanceType = getInstanceTypesSc()
println(DASHES)

println(DASHES)
println("8. Create an instance.")
if (amiValue != null) {
    newInstanceId = runInstanceSc(instanceType, keyName, groupName, amiValue)
    println("The instance Id is $newInstanceId")
}
println(DASHES)

println(DASHES)
println("9. Display information about the running instance. ")
var ipAddress = describeEC2InstancesSc(newInstanceId)
println("You can SSH to the instance using this command:")
println("ssh -i " + fileName + "ec2-user@" + ipAddress)
println(DASHES)

println(DASHES)
println("10. Stop the instance.")
if (newInstanceId != null) {
    stopInstanceSc(newInstanceId)
}
println(DASHES)

println(DASHES)
println("11. Start the instance.")
if (newInstanceId != null) {
```

```
        startInstanceSc(newInstanceId)
    }
    ipAddress = describeEC2InstancesSc(newInstanceId)
    println("You can SSH to the instance using this command:")
    println("ssh -i " + fileName + "ec2-user@" + ipAddress)
    println(DASHES)

    println(DASHES)
    println("12. Allocate an Elastic IP address and associate it with the
instance.")
    val allocationId = allocateAddressSc()
    println("The allocation Id value is $allocationId")
    val associationId = associateAddressSc(newInstanceId, allocationId)
    println("The associate Id value is $associationId")
    println(DASHES)

    println(DASHES)
    println("13. Describe the instance again.")
    ipAddress = describeEC2InstancesSc(newInstanceId)
    println("You can SSH to the instance using this command:")
    println("ssh -i " + fileName + "ec2-user@" + ipAddress)
    println(DASHES)

    println(DASHES)
    println("14. Disassociate and release the Elastic IP address.")
    disassociateAddressSc(associationId)
    releaseEC2AddressSc(allocationId)
    println(DASHES)

    println(DASHES)
    println("15. Terminate the instance and use a waiter.")
    if (newInstanceId != null) {
        terminateEC2Sc(newInstanceId)
    }
    println(DASHES)

    println(DASHES)
    println("16. Delete the security group.")
    if (groupId != null) {
        deleteEC2SecGroupSc(groupId)
    }
    println(DASHES)

    println(DASHES)
```

```
println("17. Delete the key pair.")
deleteKeysSc(keyName)
println(DASHES)

println(DASHES)
println("You successfully completed the Amazon EC2 scenario.")
println(DASHES)
}

suspend fun deleteKeysSc(keyPair: String) {
    val request =
        DeleteKeyPairRequest {
            keyName = keyPair
        }
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.deleteKeyPair(request)
        println("Successfully deleted key pair named $keyPair")
    }
}

suspend fun deleteEC2SecGroupSc(groupIdVal: String) {
    val request =
        DeleteSecurityGroupRequest {
            groupId = groupIdVal
        }
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.deleteSecurityGroup(request)
        println("Successfully deleted security group with Id $groupIdVal")
    }
}

suspend fun terminateEC2Sc(instanceIdVal: String) {
    val ti =
        TerminateInstancesRequest {
            instanceIds = listOf(instanceIdVal)
        }
    println("Wait for the instance to terminate. This will take a few minutes.")
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.terminateInstances(ti)
        ec2.waitForInstanceTerminated {
            // suspend call
            instanceIds = listOf(instanceIdVal)
        }
        println("$instanceIdVal is terminated!")
    }
}
```

```
    }
}

suspend fun releaseEC2AddressSc(allocId: String?) {
    val request =
        ReleaseAddressRequest {
            allocationId = allocId
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.releaseAddress(request)
        println("Successfully released Elastic IP address $allocId")
    }
}

suspend fun disassociateAddressSc(associationIdVal: String?) {
    val addressRequest =
        DisassociateAddressRequest {
            associationId = associationIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.disassociateAddress(addressRequest)
        println("You successfully disassociated the address!")
    }
}

suspend fun associateAddressSc(
    instanceIdVal: String?,
    allocationIdVal: String?,
): String? {
    val associateRequest =
        AssociateAddressRequest {
            instanceId = instanceIdVal
            allocationId = allocationIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val associateResponse = ec2.associateAddress(associateRequest)
        return associateResponse.associationId
    }
}

suspend fun allocateAddressSc(): String? {
    val allocateRequest =
```



```
        AllocateAddressRequest {
            domain = DomainType.Vpc
        }
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val allocateResponse = ec2.allocateAddress(allocateRequest)
        return allocateResponse.allocationId
    }
}

suspend fun startInstanceSc(instanceId: String) {
    val request =
        StartInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.startInstances(request)
        println("Waiting until instance $instanceId starts. This will take a few
minutes.")
        ec2.waitForInstanceRunning {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully started instance $instanceId")
    }
}

suspend fun stopInstanceSc(instanceId: String) {
    val request =
        StopInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.stopInstances(request)
        println("Waiting until instance $instanceId stops. This will take a few
minutes.")
        ec2.waitForInstanceStopped {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully stopped instance $instanceId")
    }
}
```

```
suspend fun describeEC2InstancesSc(newInstanceId: String?): String {
    var pubAddress = ""
    var isRunning = false
    val request =
        DescribeInstancesRequest {
            instanceIds = listOf(newInstanceId.toString())
        }

    while (!isRunning) {
        Ec2Client { region = "us-west-2" }.use { ec2 ->
            val response = ec2.describeInstances(request)
            val state =
                response.reservations
                    ?.get(0)
                    ?.instances
                    ?.get(0)
                    ?.state
                    ?.name
                    ?.value
            if (state != null) {
                if (state.compareTo("running") == 0) {
                    println("Image id is
${response.reservations!!.get(0).instances?.get(0)?.imageId}")
                    println("Instance type is
${response.reservations!!.get(0).instances?.get(0)?.instanceType}")
                    println("Instance state is
${response.reservations!!.get(0).instances?.get(0)?.state}")
                    pubAddress =
                        response.reservations!!
                            .get(0)
                            .instances
                            ?.get(0)
                            ?.publicIpAddress
                            .toString()
                    println("Instance address is $pubAddress")
                    isRunning = true
                }
            }
        }
    }
    return pubAddress
}
```

```
suspend fun runInstanceSc(
    instanceTypeVal: String,
    keyNameVal: String,
    groupNameVal: String,
    amiIdVal: String,
): String {
    val runRequest =
        RunInstancesRequest {
            instanceType = InstanceType.fromValue(instanceTypeVal)
            keyName = keyNameVal
            securityGroups = listOf(groupNameVal)
            maxCount = 1
            minCount = 1
            imageId = amiIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.runInstances(runRequest)
        val instanceId = response.instances?.get(0)?.instanceId
        println("Successfully started EC2 Instance $instanceId based on AMI
$amiIdVal")
        return instanceId.toString()
    }
}

// Get a list of instance types.
suspend fun getInstanceTypesSc(): String {
    var instanceType = ""
    val filterObs = ArrayList<Filter>()
    val filter =
        Filter {
            name = "processor-info.supported-architecture"
            values = listOf("arm64")
        }

    filterObs.add(filter)
    val typesRequest =
        DescribeInstanceTypesRequest {
            filters = filterObs
            maxResults = 10
        }
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeInstanceTypes(typesRequest)
        response.instanceTypes?.forEach { type ->
```

```
        println("The memory information of this type is  
${type.memoryInfo?.sizeInMib}")  
        println("Maximum number of network cards is  
${type.networkInfo?.maximumNetworkCards}")  
        instanceType = type.instanceType.toString()  
    }  
    return instanceType  
}  
}  
  
// Display the Description field that corresponds to the instance Id value.  
suspend fun describeImageSc(instanceId: String): String? {  
    val imagesRequest =  
        DescribeImagesRequest {  
            imageIds = listOf(instanceId)  
        }  
  
    Ec2Client { region = "us-west-2" }.use { ec2 ->  
        val response = ec2.describeImages(imagesRequest)  
        println("The description of the first image is  
${response.images?.get(0)?.description}")  
        println("The name of the first image is  
${response.images?.get(0)?.name}")  
  
        // Return the image Id value.  
        return response.images?.get(0)?.imageId  
    }  
}  
  
// Get the Id value of an instance with amzn2 in the name.  
suspend fun getParaValuesSc(): String? {  
    val parameterRequest =  
        GetParametersByPathRequest {  
            path = "/aws/service/ami-amazon-linux-latest"  
        }  
  
    SsmClient { region = "us-west-2" }.use { ssmClient ->  
        val response = ssmClient.getParametersByPath(parameterRequest)  
        response.parameters?.forEach { para ->  
            println("The name of the para is: ${para.name}")  
            println("The type of the para is: ${para.type}")  
            println("")  
            if (para.name?.let { filterName(it) } == true) {  
                return para.value  
            }  
        }  
    }  
}
```

```
        }
    }
}
return ""
}

fun filterName(name: String): Boolean {
    val parts = name.split("/").toTypedArray()
    val myValue = parts[4]
    return myValue.contains("amzn2")
}

suspend fun describeSecurityGroupsSc(groupId: String) {
    val request =
        DescribeSecurityGroupsRequest {
            groupIds = listOf(groupId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeSecurityGroups(request)
        for (group in response.securityGroups!!) {
            println("Found Security Group with id " + group.groupId.toString() +
" and group VPC " + group.vpcId)
        }
    }
}

suspend fun createEC2SecurityGroupSc(
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
    myIpAddress: String?,
): String? {
    val request =
        CreateSecurityGroupRequest {
            groupName = groupNameVal
            description = groupDescVal
            vpcId = vpcIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
```

```
        cidrIp = "$myIpAddress/0"
    }

    val ipPerm =
        IpPermission {
            ipProtocol = "tcp"
            toPort = 80
            fromPort = 80
            ipRanges = listOf(ipRange)
        }

    val ipPerm2 =
        IpPermission {
            ipProtocol = "tcp"
            toPort = 22
            fromPort = 22
            ipRanges = listOf(ipRange)
        }

    val authRequest =
        AuthorizeSecurityGroupIngressRequest {
            groupName = groupNameVal
            ipPermissions = listOf(ipPerm, ipPerm2)
        }
    ec2.authorizeSecurityGroupIngress(authRequest)
    println("Successfully added ingress policy to Security Group
    $groupNameVal")
    return resp.groupId
}

suspend fun describeEC2KeysSc() {
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeKeyPairs(DescribeKeyPairsRequest {})
        response.keyPairs?.forEach { keyPair ->
            println("Found key pair with name ${keyPair.keyName} and fingerprint
            ${keyPair.keyFingerprint}")
        }
    }
}

suspend fun createKeyPairSc(
    keyNameVal: String,
    fileNameVal: String,
```

```
) {
    val request =
        CreateKeyPairRequest {
            keyName = keyNameVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.createKeyPair(request)
        val content = response.keyMaterial
        if (content != null) {
            File(fileNameVal).writeText(content)
        }
        println("Successfully created key pair named $keyNameVal")
    }
}
```

- 如需API詳細資訊，請參閱 中的下列 AWS SDK Kotlin API參考主題。

- [AllocateAddress](#)
- [AssociateAddress](#)
- [AuthorizeSecurityGroupIngress](#)
- [CreateKeyPair](#)
- [CreateSecurityGroup](#)
- [DeleteKeyPair](#)
- [DeleteSecurityGroup](#)
- [DescribeImages](#)
- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)

- [UnmonitorInstances](#)

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
class EC2InstanceScenario:
    """
    A scenario that demonstrates how to use Boto3 to manage Amazon EC2 resources.
    Covers creating a key pair, security group, launching an instance,
    associating
    an Elastic IP, and cleaning up resources.
    """

    def __init__(
        self,
        inst_wrapper: EC2InstanceWrapper,
        key_wrapper: KeyPairWrapper,
        sg_wrapper: SecurityGroupWrapper,
        eip_wrapper: ElasticIpWrapper,
        ssm_client: boto3.client,
        remote_exec: bool = False,
    ):
        """
        Initializes the EC2InstanceScenario with the necessary AWS service
        wrappers.

        :param inst_wrapper: Wrapper for EC2 instance operations.
        :param key_wrapper: Wrapper for key pair operations.
        :param sg_wrapper: Wrapper for security group operations.
        :param eip_wrapper: Wrapper for Elastic IP operations.
        :param ssm_client: Boto3 client for accessing SSM to retrieve AMIs.
        :param remote_exec: Flag to indicate if the scenario is running in a
        remote execution
```



```

        environment. Defaults to False. If True, the script
won't prompt
        for user interaction.

        """
        self.inst_wrapper = inst_wrapper
        self.key_wrapper = key_wrapper
        self.sg_wrapper = sg_wrapper
        self.eip_wrapper = eip_wrapper
        self.ssm_client = ssm_client
        self.remote_exec = remote_exec

    def create_and_list_key_pairs(self) -> None:
        """
        Creates an RSA key pair for SSH access to the EC2 instance and lists
        available key pairs.
        """
        console.print("***Step 1: Create a Secure Key Pair***", style="bold cyan")
        console.print(
            "Let's create a secure RSA key pair for connecting to your EC2
instance."
        )
        key_name = f"MyUniqueKeyPair-{uuid.uuid4().hex[:8]}"
        console.print(f"- **Key Pair Name**: {key_name}")

        # Create the key pair and simulate the process with a progress bar.
        with alive_bar(1, title="Creating Key Pair") as bar:
            self.key_wrapper.create(key_name)
            time.sleep(0.4) # Simulate the delay in key creation
            bar()

        console.print(f"- **Private Key Saved to**:"
{self.key_wrapper.key_file_path}\n")

        # List key pairs (simulated) and show a progress bar.
        list_keys = True
        if list_keys:
            console.print("- Listing your key pairs...")
            start_time = time.time()
            with alive_bar(100, title="Listing Key Pairs") as bar:
                while time.time() - start_time < 2:
                    time.sleep(0.2)
                    bar(10)
                self.key_wrapper.list(5)
            if time.time() - start_time > 2:

```

```
        console.print(
            "Taking longer than expected! Please wait...",
            style="bold yellow",
        )

def create_security_group(self) -> None:
    """
    Creates a security group that controls access to the EC2 instance and
adds a rule
to allow SSH access from the user's current public IP address.
    """
    console.print("***Step 2: Create a Security Group***", style="bold cyan")
    console.print(
        "Security groups manage access to your instance. Let's create one."
    )
    sg_name = f"MySecurityGroup-{uuid.uuid4().hex[:8]}"
    console.print(f"- **Security Group Name**: {sg_name}")

    # Create the security group and simulate the process with a progress bar.
with alive_bar(1, title="Creating Security Group") as bar:
        self.sg_wrapper.create(
            sg_name, "Security group for example: get started with
instances."
        )
        time.sleep(0.5)
        bar()

    console.print(f"- **Security Group ID**:
{self.sg_wrapper.security_group}\n")

    # Get the current public IP to set up SSH access.
ip_response = urllib.request.urlopen("http://checkip.amazonaws.com")
current_ip_address = ip_response.read().decode("utf-8").strip()
    console.print(
        "Let's add a rule to allow SSH only from your current IP address."
    )
    console.print(f"- **Your Public IP Address**: {current_ip_address}")
    console.print("- Automatically adding SSH rule...")

    # Update security group rules to allow SSH and simulate with a progress
bar.
with alive_bar(1, title="Updating Security Group Rules") as bar:
        response = self.sg_wrapper.authorize_ingress(current_ip_address)
        time.sleep(0.4)
```

```
        if response and response.get("Return"):
            console.print("- **Security Group Rules Updated**.")
        else:
            console.print(
                "- **Error**: Couldn't update security group rules.",
                style="bold red",
            )
        bar()

    self.sg_wrapper.describe(self.sg_wrapper.security_group)

def create_instance(self) -> None:
    """
    Launches an EC2 instance using an Amazon Linux 2 AMI and the created key
pair
and security group. Displays instance details and SSH connection
information.
    """
    # Retrieve Amazon Linux 2 AMIs from SSM.
    ami_paginator = self.ssm_client.get_paginator("get_parameters_by_path")
    ami_options = []
    for page in ami_paginator.paginate(Path="/aws/service/ami-amazon-linux-
latest"):
        ami_options += page["Parameters"]
    amzn2_images = self.inst_wrapper.get_images(
        [opt["Value"] for opt in ami_options if "amzn2" in opt["Name"]]
    )
    console.print("\n**Step 3: Launch Your Instance**", style="bold cyan")
    console.print(
        "Let's create an instance from an Amazon Linux 2 AMI. Here are some
options:"
    )
    image_choice = 0
    console.print(f"- Selected AMI: {amzn2_images[image_choice]
['ImageId']}\n")

    # Display instance types compatible with the selected AMI
    inst_types = self.inst_wrapper.get_instance_types(
        amzn2_images[image_choice]["Architecture"]
    )
    inst_type_choice = 0
    console.print(
        f"- Selected instance type: {inst_types[inst_type_choice]
['InstanceType']}\n"
```

```
)

console.print("Creating your instance and waiting for it to start...")
with alive_bar(1, title="Creating Instance") as bar:
    self.inst_wrapper.create(
        amzn2_images[image_choice]["ImageId"],
        inst_types[inst_type_choice]["InstanceType"],
        self.key_wrapper.key_pair["KeyName"],
        [self.sg_wrapper.security_group],
    )
    time.sleep(21)
    bar()

console.print(f"***Success! Your instance is ready:**\n", style="bold
green")
self.inst_wrapper.display()

console.print(
    "You can use SSH to connect to your instance. "
    "If the connection attempt times out, you might have to manually
update "
    "the SSH ingress rule for your IP address in the AWS Management
Console."
)
self._display_ssh_info()

def _display_ssh_info(self) -> None:
    """
    Displays SSH connection information for the user to connect to the EC2
instance.
    Handles the case where the instance does or does not have an associated
public IP address.
    """
    if (
        not self.eip_wrapper.elastic_ips
        or not self.eip_wrapper.elastic_ips[0].allocation_id
    ):
        if self.inst_wrapper.instances:
            instance = self.inst_wrapper.instances[0]
            instance_id = instance["InstanceId"]

            waiter =
self.inst_wrapper.ec2_client.get_waiter("instance_running")
            console.print(
```

```
        "Waiting for the instance to be in a running state with a
public IP...",
        style="bold cyan",
    )

    with alive_bar(1, title="Waiting for Instance to Start") as bar:
        waiter.wait(InstanceIds=[instance_id])
        time.sleep(20)
        bar()

    instance = self.inst_wrapper.ec2_client.describe_instances(
        InstanceIds=[instance_id]
    )["Reservations"][0]["Instances"][0]

    public_ip = instance.get("PublicIpAddress")
    if public_ip:
        console.print(
            "\nTo connect via SSH, open another command prompt and
run the following command:",
            style="bold cyan",
        )
        console.print(
            f"\tssh -i {self.key_wrapper.key_file_path} ec2-
user@{public_ip}"
        )
    else:
        console.print(
            "Instance does not have a public IP address assigned.",
            style="bold red",
        )
    else:
        console.print(
            "No instance available to retrieve public IP address.",
            style="bold red",
        )
    else:
        elastic_ip = self.eip_wrapper.elastic_ips[0]
        elastic_ip_address = elastic_ip.public_ip
        console.print(
            f"\tssh -i {self.key_wrapper.key_file_path} ec2-
user@{elastic_ip_address}"
        )

    if not self.remote_exec:
```

```
        console.print("\n0open a new terminal tab to try the above SSH
command.")
        input("Press Enter to continue...")

    def associate_elastic_ip(self) -> None:
        """
        Allocates an Elastic IP address and associates it with the EC2 instance.
        Displays the Elastic IP address and SSH connection information.
        """
        console.print("\n**Step 4: Allocate an Elastic IP Address**", style="bold
cyan")
        console.print(
            "You can allocate an Elastic IP address and associate it with your
instance\n"
            "to keep a consistent IP address even when your instance restarts."
        )

        with alive_bar(1, title="Allocating Elastic IP") as bar:
            elastic_ip = self.eip_wrapper.allocate()
            time.sleep(0.5)
            bar()

        console.print(
            f"- **Allocated Static Elastic IP Address**: {elastic_ip.public_ip}."
        )

        with alive_bar(1, title="Associating Elastic IP") as bar:
            self.eip_wrapper.associate(
                elastic_ip.allocation_id, self.inst_wrapper.instances[0]
["InstanceId"]
            )
            time.sleep(2)
            bar()

        console.print(f"- **Associated Elastic IP with Your Instance**.")
        console.print(
            "You can now use SSH to connect to your instance by using the Elastic
IP."
        )
        self._display_ssh_info()

    def stop_and_start_instance(self) -> None:
        """
        Stops and restarts the EC2 instance. Displays instance state and explains
```

```
changes that occur when the instance is restarted, such as the potential
change
in the public IP address unless an Elastic IP is associated.
"""
console.print("\n**Step 5: Stop and Start Your Instance**", style="bold
cyan")
console.print("Let's stop and start your instance to see what changes.")
console.print("- **Stopping your instance and waiting until it's
stopped...**")

with alive_bar(1, title="Stopping Instance") as bar:
    self.inst_wrapper.stop()
    time.sleep(360)
    bar()

console.print("- **Your instance is stopped. Restarting...**")

with alive_bar(1, title="Starting Instance") as bar:
    self.inst_wrapper.start()
    time.sleep(20)
    bar()

console.print("**Your instance is running.**", style="bold green")
self.inst_wrapper.display()

elastic_ip = (
    self.eip_wrapper.elastic_ips[0] if self.eip_wrapper.elastic_ips else
None
)

if elastic_ip is None or elastic_ip.allocation_id is None:
    console.print(
        "- **Note**: Every time your instance is restarted, its public IP
address changes."
    )
else:
    console.print(
        f"Because you have associated an Elastic IP with your instance,
you can \n"
        f"connect by using a consistent IP address after the instance
restarts: {elastic_ip.public_ip}"
    )

self._display_ssh_info()
```

```
def cleanup(self) -> None:
    """
    Cleans up all the resources created during the scenario, including
    disassociating
    and releasing the Elastic IP, terminating the instance, deleting the
    security
    group, and deleting the key pair.
    """
    console.print("\n**Step 6: Clean Up Resources**", style="bold cyan")
    console.print("Cleaning up resources:")

    for elastic_ip in self.eip_wrapper.elastic_ips:
        console.print(f"- **Elastic IP**: {elastic_ip.public_ip}")

        with alive_bar(1, title="Disassociating Elastic IP") as bar:
            self.eip_wrapper.disassociate(elastic_ip.allocation_id)
            time.sleep(2)
            bar()

        console.print("\t- **Disassociated Elastic IP from the Instance**")

        with alive_bar(1, title="Releasing Elastic IP") as bar:
            self.eip_wrapper.release(elastic_ip.allocation_id)
            time.sleep(1)
            bar()

        console.print("\t- **Released Elastic IP**")

    console.print(f"- **Instance**: {self.inst_wrapper.instances[0]
['InstanceId']}")

    with alive_bar(1, title="Terminating Instance") as bar:
        self.inst_wrapper.terminate()
        time.sleep(380)
        bar()

    console.print("\t- **Terminated Instance**")

    console.print(f"- **Security Group**: {self.sg_wrapper.security_group}")

    with alive_bar(1, title="Deleting Security Group") as bar:
        self.sg_wrapper.delete(self.sg_wrapper.security_group)
        time.sleep(1)
```



```
        bar()

        console.print("\t- **Deleted Security Group**")

        console.print(f"- **Key Pair**: {self.key_wrapper.key_pair['KeyName']}")

        with alive_bar(1, title="Deleting Key Pair") as bar:
            self.key_wrapper.delete(self.key_wrapper.key_pair["KeyName"])
            time.sleep(0.4)
            bar()

        console.print("\t- **Deleted Key Pair**")

    def run_scenario(self) -> None:
        """
        Executes the entire EC2 instance scenario: creates key pairs, security
        groups,
        launches an instance, associates an Elastic IP, and cleans up all
        resources.
        """
        logging.basicConfig(level=logging.INFO, format="%(levelname)s:
%(message)s")

        console.print("-" * 88)
        console.print(
            "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started
            with instances demo.",
            style="bold magenta",
        )
        console.print("-" * 88)

        self.create_and_list_key_pairs()
        self.create_security_group()
        self.create_instance()
        self.stop_and_start_instance()
        self.associate_elastic_ip()
        self.stop_and_start_instance()
        self.cleanup()

        console.print("\nThanks for watching!", style="bold green")
        console.print("-" * 88)

if __name__ == "__main__":
```

```

try:
    scenario = EC2InstanceScenario(
        EC2InstanceWrapper.from_client(),
        KeyPairWrapper.from_client(),
        SecurityGroupWrapper.from_client(),
        ElasticIpWrapper.from_client(),
        boto3.client("ssm"),
    )
    scenario.run_scenario()
except Exception:
    logging.exception("Something went wrong with the demo.")

```

定義包裝金鑰對動作的類別。

```

class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
                           This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
        This is a high-level object that wraps key pair actions.
        Optional.
        """
        self.ec2_client = ec2_client

```

```
self.key_pair = key_pair
self.key_file_path: Optional[str] = None
self.key_file_dir = key_file_dir

@classmethod
def from_client(cls) -> "KeyPairWrapper":
    """
    Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

:return: An instance of KeyPairWrapper.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client, tempfile.TemporaryDirectory())

def create(self, key_name: str) -> dict:
    """
    Creates a key pair that can be used to securely connect to an EC2
instance.
    The returned key pair contains private key information that cannot be
retrieved
again. The private key data is stored as a .pem file.

:param key_name: The name of the key pair to create.
:return: A dictionary representing the Boto3 KeyPair object that
represents the newly created key pair.
:raises ClientError: If there is an error in creating the key pair, for
example, if a key pair with the same name already exists.
    """
    try:
        response = self.ec2_client.create_key_pair(KeyName=key_name)
        self.key_pair = response
        self.key_file_path = os.path.join(
            self.key_file_dir.name, f"{self.key_pair['KeyName']}.pem"
        )
        with open(self.key_file_path, "w") as key_file:
            key_file.write(self.key_pair["KeyMaterial"])
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidKeyPair.Duplicate":
            logger.error(
                f"A key pair called {key_name} already exists. "
                "Please choose a different name for your key pair "
```

```
        "or delete the existing key pair before creating."
    )
    raise
else:
    return self.key_pair

def list(self, limit: Optional[int] = None) -> None:
    """
    Displays a list of key pairs for the current account.

    WARNING: Results are not paginated.

    :param limit: The maximum number of key pairs to list. If not specified,
                  all key pairs will be listed.
    :raises ClientError: If there is an error in listing the key pairs.
    """
    try:
        response = self.ec2_client.describe_key_pairs()
        key_pairs = response.get("KeyPairs", [])

        if limit:
            key_pairs = key_pairs[:limit]

        for key_pair in key_pairs:
            logger.info(
                f"Found {key_pair['KeyType']} key '{key_pair['KeyName']}'
with fingerprint:"
            )
            logger.info(f"\t{key_pair['KeyFingerprint']}")
    except ClientError as err:
        logger.error(f"Failed to list key pairs: {str(err)}")
        raise

def delete(self, key_name: str) -> bool:
    """
    Deletes a key pair by its name.

    :param key_name: The name of the key pair to delete.
    :return: A boolean indicating whether the deletion was successful.
    :raises ClientError: If there is an error in deleting the key pair, for
example,
                            if the key pair does not exist.
```

```

    """
    try:
        self.ec2_client.delete_key_pair(KeyName=key_name)
        logger.info(f"Successfully deleted key pair: {key_name}")
        self.key_pair = None
        return True
    except self.ec2_client.exceptions.ClientError as err:
        logger.error(f"Deletion failed for key pair: {key_name}")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidKeyPair.NotFound":
            logger.error(
                f"The key pair '{key_name}' does not exist and cannot be
deleted. "
                "Please verify the key pair name and try again."
            )
            raise

```

定義包裝安全群組動作的類別。

```

class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
high-level identifier
                                that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

```

```
@classmethod
def from_client(cls) -> "SecurityGroupWrapper":
    """
    Creates a SecurityGroupWrapper instance with a default EC2 client.

    :return: An instance of SecurityGroupWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def create(self, group_name: str, group_description: str) -> str:
    """
    Creates a security group in the default virtual private cloud (VPC) of
    the current account.

    :param group_name: The name of the security group to create.
    :param group_description: The description of the security group to
    create.
    :return: The ID of the newly created security group.
    :raise Handles AWS SDK service-level ClientError, with special handling
    for ResourceAlreadyExists
    """
    try:
        response = self.ec2_client.create_security_group(
            GroupName=group_name, Description=group_description
        )
        self.security_group = response["GroupId"]
    except ClientError as err:
        if err.response["Error"]["Code"] == "ResourceAlreadyExists":
            logger.error(
                f"Security group '{group_name}' already exists. Please choose
                a different name."
            )
            raise
    else:
        return self.security_group

def authorize_ingress(self, ssh_ingress_ip: str) -> Optional[Dict[str, Any]]:
    """
    Adds a rule to the security group to allow access to SSH.
```

```

        :param ssh_ingress_ip: The IP address that is granted inbound access to
connect
                                to port 22 over TCP, used for SSH.
        :return: The response to the authorization request. The 'Return' field of
the
                response indicates whether the request succeeded or failed, or
None if no security group is set.
        :raise Handles AWS SDK service-level ClientError, with special handling
for ResourceAlreadyExists
        """
        if self.security_group is None:
            logger.info("No security group to update.")
            return None

        try:
            ip_permissions = [
                {
                    # SSH ingress open to only the specified IP address.
                    "IpProtocol": "tcp",
                    "FromPort": 22,
                    "ToPort": 22,
                    "IpRanges": [{"CidrIp": f"{ssh_ingress_ip}/32"}],
                }
            ]
            response = self.ec2_client.authorize_security_group_ingress(
                GroupId=self.security_group, IpPermissions=ip_permissions
            )
        except ClientError as err:
            if err.response["Error"]["Code"] == "InvalidPermission.Duplicate":
                logger.error(
                    f"The SSH ingress rule for IP {ssh_ingress_ip} already
exists"
                    f"in security group '{self.security_group}'."
                )
                raise
            else:
                return response

    def describe(self, security_group_id: Optional[str] = None) -> bool:
        """
        Displays information about the specified security group or all security
groups if no ID is provided.

```

```

        :param security_group_id: The ID of the security group to describe.
                                   If None, an open search is performed to
describe all security groups.
        :returns: True if the description is successful.
        :raises ClientError: If there is an error describing the security
group(s), such as an invalid security group ID.
        """
        try:
            paginator = self.ec2_client.get_paginator("describe_security_groups")

            if security_group_id is None:
                # If no ID is provided, return all security groups.
                page_iterator = paginator.paginate()
            else:
                page_iterator = paginator.paginate(GroupIds=[security_group_id])

            for page in page_iterator:
                for security_group in page["SecurityGroups"]:
                    print(f"Security group: {security_group['GroupName']}")
                    print(f"\tID: {security_group['GroupId']}")
                    print(f"\tVPC: {security_group['VpcId']}")
                    if security_group["IpPermissions"]:
                        print("Inbound permissions:")
                        pp(security_group["IpPermissions"])

            return True
        except ClientError as err:
            logger.error("Failed to describe security group(s).")
            if err.response["Error"]["Code"] == "InvalidGroup.NotFound":
                logger.error(
                    f"Security group {security_group_id} does not exist "
                    f"because the specified security group ID was not found."
                )
            raise

    def delete(self, security_group_id: str) -> bool:
        """
        Deletes the specified security group.

        :param security_group_id: The ID of the security group to delete.
Required.

        :returns: True if the deletion is successful.

```



```

        :raises ClientError: If the security group cannot be deleted due to an
        AWS service error.
        """
        try:
            self.ec2_client.delete_security_group(GroupId=security_group_id)
            logger.info(f"Successfully deleted security group
            '{security_group_id}'")
            return True
        except ClientError as err:
            logger.error(f"Deletion failed for security group
            '{security_group_id}'")
            error_code = err.response["Error"]["Code"]

            if error_code == "InvalidGroup.NotFound":
                logger.error(
                    f"Security group '{security_group_id}' cannot be deleted
                    because it does not exist."
                )
            elif error_code == "DependencyViolation":
                logger.error(
                    f"Security group '{security_group_id}' cannot be deleted
                    because it is still in use."
                    "\n\t Verify that it is:"
                    "\n\t- Detached from resources"
                    "\n\t- Removed from references in other groups"
                    "\n\t- Removed from VPC's as a default group"
                )
            raise

```

定義包裝執行個體動作的類別。

```

class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """

```

```

        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                                access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
                                wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(
        self,
        image_id: str,
        instance_type: str,
        key_pair_name: str,
        security_group_ids: Optional[List[str]] = None,
    ) -> List[Dict[str, Any]]:
        """
        Creates a new EC2 instance in the default VPC of the current account.

        The instance starts immediately after it is created.

        :param image_id: The ID of the Amazon Machine Image (AMI) to use for the
instance.
        :param instance_type: The type of instance to create, such as 't2.micro'.
        :param key_pair_name: The name of the key pair to use for SSH access.
        :param security_group_ids: A list of security group IDs to associate with
the instance.

```

```

                                If not specified, the default security group
of the VPC is used.
    :return: A list of dictionaries representing Boto3 Instance objects
representing the newly created instances.
    """
    try:
        instance_params = {
            "ImageId": image_id,
            "InstanceType": instance_type,
            "KeyName": key_pair_name,
        }
        if security_group_ids is not None:
            instance_params["SecurityGroupIds"] = security_group_ids

        response = self.ec2_client.run_instances(
            **instance_params, MinCount=1, MaxCount=1
        )
        instance = response["Instances"][0]
        self.instances.append(instance)
        waiter = self.ec2_client.get_waiter("instance_running")
        waiter.wait(InstanceIds=[instance["InstanceId"]])
    except ClientError as err:
        params_str = "\n\t".join(
            f"{key}: {value}" for key, value in instance_params.items()
        )
        logger.error(
            f"Failed to complete instance creation request.\nRequest details:
{params_str}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InstanceLimitExceeded":
            logger.error(
                (
                    f"Insufficient capacity for instance type
'instance_type'. "
                    "Terminate unused instances or contact AWS Support for a
limit increase."
                )
            )
        if error_code == "InsufficientInstanceCapacity":
            logger.error(
                (
                    f"Insufficient capacity for instance type
'instance_type'. "

```

```

        "Select a different instance type or launch in a
different availability zone."
    )
    )
    raise
    return self.instances

def display(self, state_filter: Optional[str] = "running") -> None:
    """
    Displays information about instances, filtering by the specified state.

    :param state_filter: The instance state to include in the output. Only
instances in this state
        will be displayed. Default is 'running'. Example
states: 'running', 'stopped'.
    """
    if not self.instances:
        logger.info("No instances to display.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    paginator = self.ec2_client.get_paginator("describe_instances")
    page_iterator = paginator.paginate(InstanceIds=instance_ids)

    try:
        for page in page_iterator:
            for reservation in page["Reservations"]:
                for instance in reservation["Instances"]:
                    instance_state = instance["State"]["Name"]

                    # Apply the state filter (default is 'running')
                    if state_filter and instance_state != state_filter:
                        continue # Skip this instance if it doesn't match
the filter

                    # Create a formatted string with instance details
                    instance_info = (
                        f"• ID: {instance['InstanceId']}\n"
                        f"• Image ID: {instance['ImageId']}\n"
                        f"• Instance type: {instance['InstanceType']}\n"
                        f"• Key name: {instance['KeyName']}\n"
                        f"• VPC ID: {instance['VpcId']}\n"

```

```
        f"• Public IP: {instance.get('PublicIpAddress', 'N/A')}\n"
        f"• State: {instance_state}"
    )
    print(instance_info)

except ClientError as err:
    logger.error(
        f"Failed to display instance(s). : {' '.join(map(str, instance_ids))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidInstanceID.NotFound":
        logger.error(
            "One or more instance IDs do not exist. "
            "Please verify the instance IDs and try again."
        )
        raise

def terminate(self) -> None:
    """
    Terminates instances and waits for them to reach the terminated state.
    """
    if not self.instances:
        logger.info("No instances to terminate.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        self.ec2_client.terminate_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_terminated")
        waiter.wait(InstanceIds=instance_ids)
        self.instances.clear()
        for instance_id in instance_ids:
            print(f"• Instance ID: {instance_id}\n" f"• Action: Terminated")

    except ClientError as err:
        logger.error(
            f"Failed instance termination details:\n\t{str(self.instances)}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidInstanceID.NotFound":
            logger.error(
```

```
        "One or more instance IDs do not exist. "  
        "Please verify the instance IDs and try again."  
    )  
    raise  
  
def start(self) -> Optional[Dict[str, Any]]:  
    """  
    Starts instances and waits for them to be in a running state.  
  
    :return: The response to the start request.  
    """  
    if not self.instances:  
        logger.info("No instances to start.")  
        return None  
  
    instance_ids = [instance["InstanceId"] for instance in self.instances]  
    try:  
        start_response =  
self.ec2_client.start_instances(InstanceIds=instance_ids)  
        waiter = self.ec2_client.get_waiter("instance_running")  
        waiter.wait(InstanceIds=instance_ids)  
        return start_response  
    except ClientError as err:  
        logger.error(  
            f"Failed to start instance(s): {' '.join(map(str,  
instance_ids))}"  
        )  
        error_code = err.response["Error"]["Code"]  
        if error_code == "IncorrectInstanceState":  
            logger.error(  
                "Couldn't start instance(s) because they are in an incorrect  
state. "  
                "Ensure the instances are in a stopped state before starting  
them."  
            )  
            raise  
  
def stop(self) -> Optional[Dict[str, Any]]:  
    """  
    Stops instances and waits for them to be in a stopped state.
```

```
        :return: The response to the stop request, or None if there are no
instances to stop.
        """
        if not self.instances:
            logger.info("No instances to stop.")
            return None

        instance_ids = [instance["InstanceId"] for instance in self.instances]
        try:
            # Attempt to stop the instances
            stop_response =
self.ec2_client.stop_instances(InstanceIds=instance_ids)
            waiter = self.ec2_client.get_waiter("instance_stopped")
            waiter.wait(InstanceIds=instance_ids)
        except ClientError as err:
            logger.error(
                f"Failed to stop instance(s): {','.join(map(str, instance_ids))}"
            )
            error_code = err.response["Error"]["Code"]
            if error_code == "IncorrectInstanceState":
                logger.error(
                    "Couldn't stop instance(s) because they are in an incorrect
state. "
                    "Ensure the instances are in a running state before stopping
them."
                )
            raise
        return stop_response

    def get_images(self, image_ids: List[str]) -> List[Dict[str, Any]]:
        """
        Gets information about Amazon Machine Images (AMIs) from a list of AMI
IDs.

        :param image_ids: The list of AMI IDs to look up.
        :return: A list of dictionaries representing the requested AMIs.
        """
        try:
            response = self.ec2_client.describe_images(ImageIds=image_ids)
            images = response["Images"]
        except ClientError as err:
            logger.error(f"Failed to stop AMI(s): {','.join(map(str,
image_ids))}")
```

```
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidAMIID.NotFound":
            logger.error("One or more of the AMI IDs does not exist.")
            raise
    return images

def get_instance_types(
    self, architecture: str = "x86_64", sizes: List[str] = ["*.micro",
    "*.small"]
) -> List[Dict[str, Any]]:
    """
    Gets instance types that support the specified architecture and size.
    See https://docs.aws.amazon.com/AWSEC2/latest/APIReference/
    API\_DescribeInstanceTypes.html
    for a list of allowable parameters.

    :param architecture: The architecture supported by instance types.
    Default: 'x86_64'.
    :param sizes: The size of instance types. Default: '*.micro', '*.small',
    :return: A list of dictionaries representing instance types that support
    the specified architecture and size.
    """
    try:
        inst_types = []
        paginator = self.ec2_client.get_paginator("describe_instance_types")
        for page in paginator.paginate(
            Filters=[
                {
                    "Name": "processor-info.supported-architecture",
                    "Values": [architecture],
                },
                {"Name": "instance-type", "Values": sizes},
            ]
        ):
            inst_types += page["InstanceTypes"]
    except ClientError as err:
        logger.error(
            f"Failed to get instance types: {architecture},
            {','.join(map(str, sizes))}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidParameterValue":
            logger.error(
```



```

        "Parameters are invalid. "
        "Ensure architecture and size strings conform to
DescribeInstanceTypes API reference."
    )
    raise
else:
    return inst_types

```

定義包裝彈性 IP 動作的類別。

```

class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
            self.allocation_id = allocation_id
            self.public_ip = public_ip
            self.instance_id = instance_id

        def __init__(self, ec2_client: Any) -> None:
            """
            Initializes the ElasticIpWrapper with an EC2 client.

            :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
            access to AWS EC2 services.

```

```
    """
    self.ec2_client = ec2_client
    self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def allocate(self) -> "ElasticIpWrapper.ElasticIp":
        """
        Allocates an Elastic IP address that can be associated with an Amazon EC2
instance. By using an Elastic IP address, you can keep the public IP
address
constant even when you restart the associated instance.

        :return: The ElasticIp object for the newly created Elastic IP address.
        :raises ClientError: If the allocation fails, such as reaching the
maximum limit of Elastic IPs.
        """
        try:
            response = self.ec2_client.allocate_address(Domain="vpc")
            elastic_ip = self.ElasticIp(
                allocation_id=response["AllocationId"],
                public_ip=response["PublicIp"]
            )
            self.elastic_ips.append(elastic_ip)
        except ClientError as err:
            if err.response["Error"]["Code"] == "AddressLimitExceeded":
                logger.error(
                    "Max IP's reached. Release unused addresses or contact AWS
Support for an increase."
                )
            raise err
        return elastic_ip
```

```
def associate(
    self, allocation_id: str, instance_id: str
) -> Union[Dict[str, Any], None]:
    """
    Associates an Elastic IP address with an instance. When this association
    is
    created, the Elastic IP's public IP address is immediately used as the
    public
    IP address of the associated instance.

    :param allocation_id: The allocation ID of the Elastic IP.
    :param instance_id: The ID of the Amazon EC2 instance.
    :return: A response that contains the ID of the association, or None if
    no Elastic IP is found.
    :raises ClientError: If the association fails, such as when the instance
    ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
    allocation_id)
    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
    {allocation_id}.")
        return None

    try:
        response = self.ec2_client.associate_address(
            AllocationId=allocation_id, InstanceId=instance_id
        )
        elastic_ip.instance_id = (
            instance_id # Track the instance associated with this Elastic
    IP.
        )
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidInstanceID.NotFound":
            logger.error(
                f"Failed to associate Elastic IP {allocation_id} with
    {instance_id} "
                "because the specified instance ID does not exist or has not
    propagated fully. "
                "Verify the instance ID and try again, or wait a few moments
    before attempting to "
                "associate the Elastic IP address."
            )
            raise
```

```
return response

def disassociate(self, allocation_id: str) -> None:
    """
    Removes an association between an Elastic IP address and an instance.
    When the
    association is removed, the instance is assigned a new public IP address.

    :param allocation_id: The allocation ID of the Elastic IP to
    disassociate.
    :raises ClientError: If the disassociation fails, such as when the
    association ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
    allocation_id)
    if elastic_ip is None or elastic_ip.instance_id is None:
        logger.info(
            f"No association found for Elastic IP with allocation ID
    {allocation_id}."
        )
        return

    try:
        # Retrieve the association ID before disassociating
        response =
    self.ec2_client.describe_addresses(AllocationIds=[allocation_id])
        association_id = response["Addresses"][0].get("AssociationId")

        if association_id:

    self.ec2_client.disassociate_address(AssociationId=association_id)
            elastic_ip.instance_id = None # Remove the instance association
        else:
            logger.info(
                f"No Association ID found for Elastic IP with allocation ID
    {allocation_id}."
            )

    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAssociationID.NotFound":
            logger.error(
                f"Failed to disassociate Elastic IP {allocation_id} "
```

```

        "because the specified association ID for the Elastic IP
address was not found. "
        "Verify the association ID and ensure the Elastic IP is
currently associated with a "
        "resource before attempting to disassociate it."
    )
    raise

def release(self, allocation_id: str) -> None:
    """
    Releases an Elastic IP address. After the Elastic IP address is released,
    it can no longer be used.

    :param allocation_id: The allocation ID of the Elastic IP to release.
    :raises ClientError: If the release fails, such as when the Elastic IP
address is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
        return

    try:
        self.ec2_client.release_address(AllocationId=allocation_id)
        self.elastic_ips.remove(elastic_ip) # Remove the Elastic IP from the
list
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAddress.NotFound":
            logger.error(
                f"Failed to release Elastic IP address {allocation_id} "
                "because it could not be found. Verify the Elastic IP address
"
                "and ensure it is allocated to your account in the correct
region "
                "before attempting to release it."
            )
            raise

    @staticmethod
    def get_elastic_ip_by_allocation(

```

```
    elastic_ips: List["ElasticIpWrapper.ElasticIp"], allocation_id: str
) -> Optional["ElasticIpWrapper.ElasticIp"]:
    """
    Retrieves an Elastic IP object by its allocation ID from a given list of
    Elastic IPs.

    :param elastic_ips: A list of ElasticIp objects.
    :param allocation_id: The allocation ID of the Elastic IP to retrieve.
    :return: The ElasticIp object associated with the allocation ID, or None
    if not found.
    """
    return next(
        (ip for ip in elastic_ips if ip.allocation_id == allocation_id), None
    )
```

- 如需API詳細資訊，請參閱適用於 AWS SDK Python ( Boto3 ) 的 中的下列主題API參考。

- [AllocateAddress](#)
- [AssociateAddress](#)
- [AuthorizeSecurityGroupIngress](#)
- [CreateKeyPair](#)
- [CreateSecurityGroup](#)
- [DeleteKeyPair](#)
- [DeleteSecurityGroup](#)
- [DescribeImages](#)
- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)

- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

EC2InstanceScenario 實作包含執行整體範例的邏輯。

```
//! Scenario that uses the AWS SDK for Rust (the SDK) with Amazon Elastic Compute
    Cloud
//! (Amazon EC2) to do the following:
//!
//! * Create a key pair that is used to secure SSH communication between your
    computer and
//!   an EC2 instance.
//! * Create a security group that acts as a virtual firewall for your EC2
    instances to
//!   control incoming and outgoing traffic.
//! * Find an Amazon Machine Image (AMI) and a compatible instance type.
//! * Create an instance that is created from the instance type and AMI you
    select, and
//!   is configured to use the security group and key pair created in this
    example.
//! * Stop and restart the instance.
//! * Create an Elastic IP address and associate it as a consistent IP address
    for your instance.
//! * Connect to your instance with SSH, using both its public IP address and
    your Elastic IP
//!   address.
//! * Clean up all of the resources created by this example.

use std::net::Ipv4Addr;
```

```
use crate::{
    ec2::{EC2Error, EC2},
    getting_started::{key_pair::KeyPairManager, util::Util},
    ssm::SSM,
};
use aws_sdk_ssm::types::Parameter;

use super::{
    elastic_ip::ElasticIpManager, instance::InstanceManager,
    security_group::SecurityGroupManager,
    util::ScenarioImage,
};

pub struct Ec2InstanceScenario {
    ec2: EC2,
    ssm: SSM,
    util: Util,
    key_pair_manager: KeyPairManager,
    security_group_manager: SecurityGroupManager,
    instance_manager: InstanceManager,
    elastic_ip_manager: ElasticIpManager,
}

impl Ec2InstanceScenario {
    pub fn new(ec2: EC2, ssm: SSM, util: Util) -> Self {
        Ec2InstanceScenario {
            ec2,
            ssm,
            util,
            key_pair_manager: Default::default(),
            security_group_manager: Default::default(),
            instance_manager: Default::default(),
            elastic_ip_manager: Default::default(),
        }
    }

    pub async fn run(&mut self) -> Result<(), EC2Error> {
        self.create_and_list_key_pairs().await?;
        self.create_security_group().await?;
        self.create_instance().await?;
        self.stop_and_start_instance().await?;
        self.associate_elastic_ip().await?;
        self.stop_and_start_instance().await?;
        Ok(())
    }
}
```



```
}

/// 1. Creates an RSA key pair and saves its private key data as a .pem file
in secure
///    temporary storage. The private key data is deleted after the example
completes.
/// 2. Optionally, lists the first five key pairs for the current account.
pub async fn create_and_list_key_pairs(&mut self) -> Result<(), EC2Error> {
    println!( "Let's create an RSA key pair that you can be use to securely
connect to your EC2 instance.");

    let key_name = self.util.prompt_key_name()?;

    self.key_pair_manager
        .create(&self.ec2, &self.util, key_name)
        .await?;

    println!(
        "Created a key pair {} and saved the private key to {:?}.",
        self.key_pair_manager
            .key_pair()
            .key_name()
            .ok_or_else(|| EC2Error::new("No key name after creating key")),
        self.key_pair_manager
            .key_file_path()
            .ok_or_else(|| EC2Error::new("No key file after creating key"))
    );

    if self.util.should_list_key_pairs()? {
        for pair in self.key_pair_manager.list(&self.ec2).await? {
            println!(
                "Found {:?} key {} with fingerprint:\t{:?}",
                pair.key_type(),
                pair.key_name().unwrap_or("Unknown"),
                pair.key_fingerprint()
            );
        }
    }

    Ok(())
}

/// 1. Creates a security group for the default VPC.
/// 2. Adds an inbound rule to allow SSH. The SSH rule allows only
```

```
/// inbound traffic from the current computer's public IPv4 address.
/// 3. Displays information about the security group.
///
/// This function uses <http://checkip.amazonaws.com> to get the current
public IP
/// address of the computer that is running the example. This method works in
most
/// cases. However, depending on how your computer connects to the internet,
you
/// might have to manually add your public IP address to the security group
by using
/// the AWS Management Console.
pub async fn create_security_group(&mut self) -> Result<(), EC2Error> {
    println!("Let's create a security group to manage access to your
instance.");
    let group_name = self.util.prompt_security_group_name()?;

    self.security_group_manager
        .create(
            &self.ec2,
            &group_name,
            "Security group for example: get started with instances.",
        )
        .await?;

    println!(
        "Created security group {} in your default VPC {}.",
        self.security_group_manager.group_name(),
        self.security_group_manager
            .vpc_id()
            .unwrap_or("(unknown vpc)")
    );

    let check_ip = self.util.do_get("https://checkip.amazonaws.com").await?;
    let current_ip_address: Ipv4Addr = check_ip.trim().parse().map_err(|e| {
        EC2Error::new(format!(
            "Failed to convert response {} to IP Address: {e:?}",
            check_ip
        ))
    })?;

    println!("Your public IP address seems to be {current_ip_address}");
    if self.util.should_add_to_security_group() {
        match self
```

```

        .security_group_manager
        .authorize_ingress(&self.ec2, current_ip_address)
        .await
    {
        Ok(_) => println!("Security group rules updated"),
        Err(err) => eprintln!("Couldn't update security group rules:
{err:?}"),
    }
}
println!("{}", self.security_group_manager);

Ok(())
}

/// 1. Gets a list of Amazon Linux 2 AMIs from AWS Systems Manager.
Specifying the
///   '/aws/service/ami-amazon-linux-latest' path returns only the latest
AMIs.
/// 2. Gets and displays information about the available AMIs and lets you
select one.
/// 3. Gets a list of instance types that are compatible with the selected
AMI and
///   lets you select one.
/// 4. Creates an instance with the previously created key pair and security
group,
///   and the selected AMI and instance type.
/// 5. Waits for the instance to be running and then displays its
information.
pub async fn create_instance(&mut self) -> Result<(), EC2Error> {
    let ami = self.find_image().await?;

    let instance_types = self
        .ec2
        .list_instance_types(&ami.0)
        .await
        .map_err(|e| e.add_message("Could not find instance types"))?;
    println!(
        "There are several instance types that support the {} architecture of
the image.",
        ami.0
        .architecture
        .as_ref()
        .ok_or_else(|| EC2Error::new(format!("Missing architecture in
{:?}", ami.0)))?

```

```

    );
    let instance_type = self.util.select_instance_type(instance_types)?;

    println!("Creating your instance and waiting for it to start...");
    self.instance_manager
        .create(
            &self.ec2,
            ami.0
                .image_id()
                .ok_or_else(|| EC2Error::new("Could not find image ID"))?,
            instance_type,
            self.key_pair_manager.key_pair(),
            self.security_group_manager
                .security_group()
                .map(|sg| vec![sg])
                .ok_or_else(|| EC2Error::new("Could not find security
group")))?,
        )
        .await
        .map_err(|e| e.add_message("Scenario failed to create instance"))?;

    while let Err(err) = self
        .ec2
        .wait_for_instance_ready(self.instance_manager.instance_id(), None)
        .await
    {
        println!("{err}");
        if !self.util.should_continue_waiting() {
            return Err(err);
        }
    }

    println!("Your instance is ready:\n{}", self.instance_manager);

    self.display_ssh_info();

    Ok(())
}

async fn find_image(&mut self) -> Result<ScenarioImage, EC2Error> {
    let params: Vec<Parameter> = self
        .ssm
        .list_path("/aws/service/ami-amazon-linux-latest")
        .await

```

```

        .map_err(|e| e.add_message("Could not find parameters for available
images")))?
        .into_iter()
        .filter(|param| param.name().is_some_and(|name|
name.contains("amzn2")))
        .collect();
let amzn2_images: Vec<ScenarioImage> = self
    .ec2
    .list_images(params)
    .await
    .map_err(|e| e.add_message("Could not find images"))?
    .into_iter()
    .map(ScenarioImage::from)
    .collect();
println!("We will now create an instance from an Amazon Linux 2 AMI");
let ami = self.util.select_scenario_image(amzn2_images)?;
Ok(ami)
}

// 1. Stops the instance and waits for it to stop.
// 2. Starts the instance and waits for it to start.
// 3. Displays information about the instance.
// 4. Displays an SSH connection string. When an Elastic IP address is
associated
// with the instance, the IP address stays consistent when the instance
stops
// and starts.
pub async fn stop_and_start_instance(&self) -> Result<(), EC2Error> {
println!("Let's stop and start your instance to see what changes.");
println!("Stopping your instance and waiting until it's stopped...");
self.instance_manager.stop(&self.ec2).await?;
println!("Your instance is stopped. Restarting...");
self.instance_manager.start(&self.ec2).await?;
println!("Your instance is running.");
println!("{}", self.instance_manager);
if self.elastic_ip_manager.public_ip() == "0.0.0.0" {
println!("Every time your instance is restarted, its public IP
address changes.");
} else {
println!(
    "Because you have associated an Elastic IP with your instance,
you can connect by using a consistent IP address after the instance restarts."
);
}
}

```

```

        self.display_ssh_info();
        Ok(())
    }

    /// 1. Allocates an Elastic IP address and associates it with the instance.
    /// 2. Displays an SSH connection string that uses the Elastic IP address.
    async fn associate_elastic_ip(&mut self) -> Result<(), EC2Error> {
        self.elastic_ip_manager.allocate(&self.ec2).await?;
        println!(
            "Allocated static Elastic IP address: {}",
            self.elastic_ip_manager.public_ip()
        );

        self.elastic_ip_manager
            .associate(&self.ec2, self.instance_manager.instance_id())
            .await?;
        println!("Associated your Elastic IP with your instance.");
        println!("You can now use SSH to connect to your instance by using the
Elastic IP.");
        self.display_ssh_info();
        Ok(())
    }

    /// Displays an SSH connection string that can be used to connect to a
    running
    /// instance.
    fn display_ssh_info(&self) {
        let ip_addr = if self.elastic_ip_manager.has_allocation() {
            self.elastic_ip_manager.public_ip()
        } else {
            self.instance_manager.instance_ip()
        };
        let key_file_path = self.key_pair_manager.key_file_path().unwrap();
        println!("To connect, open another command prompt and run the following
command:");
        println!("\nssh -i {} ec2-user@{ip_addr}\n", key_file_path.display());
        let _ = self.util.enter_to_continue();
    }

    /// 1. Disassociate and delete the previously created Elastic IP.
    /// 2. Terminate the previously created instance.
    /// 3. Delete the previously created security group.
    /// 4. Delete the previously created key pair.
    pub async fn clean_up(self) {

```

```
println!("Let's clean everything up. This example created these
resources:");
println!(
    "\tKey pair: {}",
    self.key_pair_manager
        .key_pair()
        .key_name()
        .unwrap_or("(unknown key pair)")
);
println!(
    "\tSecurity group: {}",
    self.security_group_manager.group_name()
);
println!(
    "\tInstance: {}",
    self.instance_manager.instance_display_name()
);
if self.util.should_clean_resources() {
    if let Err(err) = self.elastic_ip_manager.remove(&self.ec2).await {
        eprintln!("{}", err)
    }
    if let Err(err) = self.instance_manager.delete(&self.ec2).await {
        eprintln!("{}", err)
    }
    if let Err(err) = self.security_group_manager.delete(&self.ec2).await
{
        eprintln!("{}", err);
    }
    if let Err(err) = self.key_pair_manager.delete(&self.ec2,
&self.util).await {
        eprintln!("{}", err);
    }
} else {
    println!("Ok, not cleaning up any resources!");
}
}

pub async fn run(mut scenario: Ec2InstanceScenario) {
    println!
("-----");
    println!(
        "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started
with instances demo."
    );
}
```

```

    );
    println!
    ("-----");

    if let Err(err) = scenario.run().await {
        eprintln!("There was an error running the scenario: {err}")
    }

    println!
    ("-----");

    scenario.clean_up().await;

    println!("Thanks for running!");
    println!
    ("-----");
}

```

EC2Impl 該結構可做為測試的自動模擬點，其函數會包裝EC2SDK呼叫。

```

use std::{net::Ipv4Addr, time::Duration};

use aws_sdk_ec2::{
    client::Waiters,
    error::ProvideErrorMetadata,
    operation::{
        allocate_address::AllocateAddressOutput,
        associate_address::AssociateAddressOutput,
    },
    types::{
        DomainType, Filter, Image, Instance, InstanceType, IpPermission, IpRange,
        KeyPairInfo,
        SecurityGroup, Tag,
    },
    Client as EC2Client,
};
use aws_sdk_ssm::types::Parameter;
use aws_smithy_runtime_api::client::waiters::error::WaiterError;

#[cfg(test)]
use mockall::automock;

```



```
#[cfg(not(test))]
pub use EC2Impl as EC2;

#[cfg(test)]
pub use MockEC2Impl as EC2;

#[derive(Clone)]
pub struct EC2Impl {
    pub client: EC2Client,
}

#[cfg_attr(test, automock)]
impl EC2Impl {
    pub fn new(client: EC2Client) -> Self {
        EC2Impl { client }
    }

    pub async fn create_key_pair(&self, name: String) -> Result<(KeyPairInfo,
String), EC2Error> {
        tracing::info!("Creating key pair {name}");
        let output = self.client.create_key_pair().key_name(name).send().await?;
        let info = KeyPairInfo::builder()
            .set_key_name(output.key_name)
            .set_key_fingerprint(output.key_fingerprint)
            .set_key_pair_id(output.key_pair_id)
            .build();
        let material = output
            .key_material
            .ok_or_else(|| EC2Error::new("Create Key Pair has no key
material"))?;
        Ok((info, material))
    }

    pub async fn list_key_pair(&self) -> Result<Vec<KeyPairInfo>, EC2Error> {
        let output = self.client.describe_key_pairs().send().await?;
        Ok(output.key_pairs.unwrap_or_default())
    }

    pub async fn delete_key_pair(&self, key_pair_id: &str) -> Result<(),
EC2Error> {
        let key_pair_id: String = key_pair_id.into();
        tracing::info!("Deleting key pair {key_pair_id}");
        self.client
```

```
        .delete_key_pair()
        .key_pair_id(key_pair_id)
        .send()
        .await?;
    Ok(())
}

pub async fn create_security_group(
    &self,
    name: &str,
    description: &str,
) -> Result<SecurityGroup, EC2Error> {
    tracing::info!("Creating security group {name}");
    let create_output = self
        .client
        .create_security_group()
        .group_name(name)
        .description(description)
        .send()
        .await
        .map_err(EC2Error::from)?;

    let group_id = create_output
        .group_id
        .ok_or_else(|| EC2Error::new("Missing security group id after
creation"))?;

    let group = self
        .describe_security_group(&group_id)
        .await?
        .ok_or_else(|| {
            EC2Error::new(format!("Could not find security group with id
{group_id}"))
        })?;

    tracing::info!("Created security group {name} as {group_id}");

    Ok(group)
}

/// Find a single security group, by ID. Returns Err if multiple groups are
found.
pub async fn describe_security_group(
    &self,
```

```

    group_id: &str,
) -> Result<Option<SecurityGroup>, EC2Error> {
    let group_id: String = group_id.into();
    let describe_output = self
        .client
        .describe_security_groups()
        .group_ids(&group_id)
        .send()
        .await?;

    let mut groups = describe_output.security_groups.unwrap_or_default();

    match groups.len() {
        0 => Ok(None),
        1 => Ok(Some(groups.remove(0))),
        _ => Err(EC2Error::new(format!(
            "Expected single group for {group_id}"
        ))),
    }
}

/// Add an ingress rule to a security group explicitly allowing IPv4 address
/// as {ip}/32 over TCP port 22.
pub async fn authorize_security_group_ssh_ingress(
    &self,
    group_id: &str,
    ingress_ips: Vec<Ipv4Addr>,
) -> Result<(), EC2Error> {
    tracing::info!("Authorizing ingress for security group {group_id}");
    self.client
        .authorize_security_group_ingress()
        .group_id(group_id)
        .set_ip_permissions(Some(
            ingress_ips
                .into_iter()
                .map(|ip| {
                    IpPermission::builder()
                        .ip_protocol("tcp")
                        .from_port(22)
                        .to_port(22)
                        .ip_ranges(IpRange::builder().cidr_ip(format!(
                            "{ip}/32"))).build())
                })
        ))
}

```

```
        .collect(),
    ))
    .send()
    .await?;
Ok(())
}

pub async fn delete_security_group(&self, group_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting security group {group_id}");
    self.client
        .delete_security_group()
        .group_id(group_id)
        .send()
        .await?;
    Ok(())
}

pub async fn list_images(&self, ids: Vec<Parameter>) -> Result<Vec<Image>,
EC2Error> {
    let image_ids = ids.into_iter().filter_map(|p| p.value).collect();
    let output = self
        .client
        .describe_images()
        .set_image_ids(Some(image_ids))
        .send()
        .await?;

    let images = output.images.unwrap_or_default();
    if images.is_empty() {
        Err(EC2Error::new("No images for selected AMIs"))
    } else {
        Ok(images)
    }
}

/// List instance types that match an image's architecture and are free tier
eligible.
pub async fn list_instance_types(&self, image: &Image) ->
Result<Vec<InstanceType>, EC2Error> {
    let architecture = format!(
        "{}",
        image.architecture().ok_or_else(|| EC2Error::new(format!(
            "Image {:?} does not have a listed architecture",
```

```
        image.image_id()
    )))?
);
let free_tier_eligible_filter = Filter::builder()
    .name("free-tier-eligible")
    .values("false")
    .build();
let supported_architecture_filter = Filter::builder()
    .name("processor-info.supported-architecture")
    .values(architecture)
    .build();
let response = self
    .client
    .describe_instance_types()
    .filters(free_tier_eligible_filter)
    .filters(supported_architecture_filter)
    .send()
    .await?;

Ok(response
    .instance_types
    .unwrap_or_default()
    .into_iter()
    .filter_map(|iti| iti.instance_type)
    .collect())
}

pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
    instance_type: InstanceType,
    key_pair: &'a KeyPairInfo,
    security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance")))?,
```

```
    )
    .set_security_group_ids(Some(
        security_groups
        .iter()
        .filter_map(|sg| sg.group_id.clone())
        .collect(),
    ))
    .min_count(1)
    .max_count(1)
    .send()
    .await?;

if run_instances.instances().is_empty() {
    return Err(EC2Error::new("Failed to create instance"));
}

let instance_id = run_instances.instances()[0].instance_id().unwrap();
let response = self
    .client
    .create_tags()
    .resources(instance_id)
    .tags(
        Tag::builder()
            .key("Name")
            .value("From SDK Examples")
            .build(),
    )
    .send()
    .await;

match response {
    Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
    Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
    }
}

tracing::info!("Instance is created.");

Ok(instance_id.to_string())
}

/// Wait for an instance to be ready and status ok (default wait 60 seconds)
```

```
pub async fn wait_for_instance_ready(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_status_ok()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to start.",
                exceeded.max_wait().as_secs()
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

pub async fn describe_instance(&self, instance_id: &str) -> Result<Instance,
EC2Error> {
    let response = self
        .client
        .describe_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    let instance = response
        .reservations()
        .first()
        .ok_or_else(|| EC2Error::new(format!("No instance reservations for
{instance_id}")))?
        .instances()
        .first()
        .ok_or_else(|| {
            EC2Error::new(format!("No instances in reservation for
{instance_id}"))
        })?;

    Ok(instance.clone())
}
```

```
pub async fn start_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Starting instance {instance_id}");

    self.client
        .start_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    tracing::info!("Started instance.");

    Ok(())
}

pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Stopping instance {instance_id}");

    self.client
        .stop_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    self.wait_for_instance_stopped(instance_id, None).await?;

    tracing::info!("Stopped instance.");

    Ok(())
}

pub async fn reboot_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Rebooting instance {instance_id}");

    self.client
        .reboot_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    Ok(())
}
```



```
pub async fn wait_for_instance_stopped(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_stopped()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to stop.",
                exceeded.max_wait().as_secs(),
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

pub async fn delete_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting instance with id {instance_id}");
    self.stop_instance(instance_id).await?;
    self.client
        .terminate_instances()
        .instance_ids(instance_id)
        .send()
        .await?;
    self.wait_for_instance_terminated(instance_id).await?;
    tracing::info!("Terminated instance with id {instance_id}");
    Ok(())
}

async fn wait_for_instance_terminated(&self, instance_id: &str) -> Result<(),
EC2Error> {
    self.client
        .wait_until_instance_terminated()
        .instance_ids(instance_id)
        .wait(Duration::from_secs(60))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
```

```
        "Exceeded max time ({}s) waiting for instance to terminate.",
        exceeded.max_wait().as_secs(),
    )),
    _ => EC2Error::from(err),
  })?;
Ok(())
}

pub async fn allocate_ip_address(&self) -> Result<AllocateAddressOutput,
EC2Error> {
    self.client
        .allocate_address()
        .domain(DomainType::Vpc)
        .send()
        .await
        .map_err(EC2Error::from)
}

pub async fn deallocate_ip_address(&self, allocation_id: &str) -> Result<(),
EC2Error> {
    self.client
        .release_address()
        .allocation_id(allocation_id)
        .send()
        .await?;
    Ok(())
}

pub async fn associate_ip_address(
    &self,
    allocation_id: &str,
    instance_id: &str,
) -> Result<AssociateAddressOutput, EC2Error> {
    let response = self
        .client
        .associate_address()
        .allocation_id(allocation_id)
        .instance_id(instance_id)
        .send()
        .await?;
    Ok(response)
}
```

```
pub async fn disassociate_ip_address(&self, association_id: &str) ->
Result<(), EC2Error> {
    self.client
        .disassociate_address()
        .association_id(association_id)
        .send()
        .await?;
    Ok(())
}

#[derive(Debug)]
pub struct EC2Error(String);
impl EC2Error {
    pub fn new(value: impl Into<String>) -> Self {
        EC2Error(value.into())
    }

    pub fn add_message(self, message: impl Into<String>) -> Self {
        EC2Error(format!("{}", message.into(), self.0))
    }
}

impl<T: ProvideErrorMetadata> From<T> for EC2Error {
    fn from(value: T) -> Self {
        EC2Error(format!(
            "{}: {}",
            value
                .code()
                .map(String::from)
                .unwrap_or("unknown code".into()),
            value
                .message()
                .map(String::from)
                .unwrap_or("missing reason".into()),
        ))
    }
}

impl std::error::Error for EC2Error {}

impl std::fmt::Display for EC2Error {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        write!(f, "{}", self.0)
    }
}
```

```
    }  
  }  
}
```

該SSM結構可做為測試的自動模擬點，其函數會包裝SSMSDK呼叫。

```
use aws_sdk_ssm::{types::Parameter, Client};  
use aws_smithy_async::future::pagination_stream::TryFlatMap;  
  
use crate::ec2::EC2Error;  
  
#[cfg(test)]  
use mockall::automock;  
  
#[cfg(not(test))]  
pub use SSMImpl as SSM;  
  
#[cfg(test)]  
pub use MockSSMImpl as SSM;  
  
pub struct SSMImpl {  
    inner: Client,  
}  
  
#[cfg_attr(test, automock)]  
impl SSMImpl {  
    pub fn new(inner: Client) -> Self {  
        SSMImpl { inner }  
    }  
  
    pub async fn list_path(&self, path: &str) -> Result<Vec<Parameter>, EC2Error>  
    {  
        let maybe_params: Vec<Result<Parameter, _>> = TryFlatMap::new(  
            self.inner  
                .get_parameters_by_path()  
                .path(path)  
                .into_paginator()  
                .send(),  
        )  
        .flat_map(|item| item.parameters.unwrap_or_default())  
        .collect()  
        .await;  
    }  
}
```

```

        // Fail on the first error
        let params = maybe_params
            .into_iter()
            .collect::

```

此案例使用數個「管理員」式結構來處理在整個案例內建立和刪除的資源存取權。

```

use aws_sdk_ec2::operation::{
    allocate_address::AllocateAddressOutput,
    associate_address::AssociateAddressOutput,
};

use crate::ec2::{EC2Error, EC2};

/// ElasticIpManager tracks the lifecycle of a public IP address, including its
/// allocation from the global pool and association with a specific instance.
#[derive(Debug, Default)]
pub struct ElasticIpManager {
    elastic_ip: Option<AllocateAddressOutput>,
    association: Option<AssociateAddressOutput>,
}

impl ElasticIpManager {
    pub fn has_allocation(&self) -> bool {
        self.elastic_ip.is_some()
    }

    pub fn public_ip(&self) -> &str {
        if let Some(allocation) = &self.elastic_ip {
            if let Some(addr) = allocation.public_ip() {
                return addr;
            }
        }
        "0.0.0.0"
    }

    pub async fn allocate(&mut self, ec2: &EC2) -> Result<(), EC2Error> {
        let allocation = ec2.allocate_ip_address().await?;
    }
}

```

```

        self.elastic_ip = Some(allocation);
        Ok(())
    }

    pub async fn associate(&mut self, ec2: &EC2, instance_id: &str) -> Result<(),
    EC2Error> {
        if let Some(allocation) = &self.elastic_ip {
            if let Some(allocation_id) = allocation.allocation_id() {
                let association = ec2.associate_ip_address(allocation_id,
                instance_id).await?;
                self.association = Some(association);
                return Ok(());
            }
        }
        Err(EC2Error::new("No ip address allocation to associate"))
    }

    pub async fn remove(mut self, ec2: &EC2) -> Result<(), EC2Error> {
        if let Some(association) = &self.association {
            if let Some(association_id) = association.association_id() {
                ec2.disassociate_ip_address(association_id).await?;
            }
        }
        self.association = None;
        if let Some(allocation) = &self.elastic_ip {
            if let Some(allocation_id) = allocation.allocation_id() {
                ec2.deallocate_ip_address(allocation_id).await?;
            }
        }
        self.elastic_ip = None;
        Ok(())
    }
}

use std::fmt::Display;

use aws_sdk_ec2::types::{Instance, InstanceType, KeyPairInfo, SecurityGroup};

use crate::ec2::{EC2Error, EC2};

/// InstanceManager wraps the lifecycle of an EC2 Instance.
#[derive(Debug, Default)]
pub struct InstanceManager {

```

```
    instance: Option<Instance>,
}

impl InstanceManager {
    pub fn instance_id(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(id) = instance.instance_id() {
                return id;
            }
        }
        "Unknown"
    }

    pub fn instance_name(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(tag) = instance.tags().iter().find(|e| e.key() ==
Some("Name")) {
                if let Some(value) = tag.value() {
                    return value;
                }
            }
        }
        "Unknown"
    }

    pub fn instance_ip(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(public_ip_address) = instance.public_ip_address() {
                return public_ip_address;
            }
        }
        "0.0.0.0"
    }

    pub fn instance_display_name(&self) -> String {
        format!("{}", self.instance_name(), self.instance_id())
    }

    /// Create an EC2 instance with the given ID on a given type, using a
    /// generated KeyPair and applying a list of security groups.
    pub async fn create(
        &mut self,
        ec2: &EC2,
        image_id: &str,
```

```
        instance_type: InstanceType,
        key_pair: &KeyPairInfo,
        security_groups: Vec<&SecurityGroup>,
    ) -> Result<(), EC2Error> {
        let instance_id = ec2
            .create_instance(image_id, instance_type, key_pair, security_groups)
            .await?;
        let instance = ec2.describe_instance(&instance_id).await?;
        self.instance = Some(instance);
        Ok(())
    }

    /// Start the managed EC2 instance, if present.
    pub async fn start(&self, ec2: &EC2) -> Result<(), EC2Error> {
        if self.instance.is_some() {
            ec2.start_instance(self.instance_id()).await?;
        }
        Ok(())
    }

    /// Stop the managed EC2 instance, if present.
    pub async fn stop(&self, ec2: &EC2) -> Result<(), EC2Error> {
        if self.instance.is_some() {
            ec2.stop_instance(self.instance_id()).await?;
        }
        Ok(())
    }

    pub async fn reboot(&self, ec2: &EC2) -> Result<(), EC2Error> {
        if self.instance.is_some() {
            ec2.reboot_instance(self.instance_id()).await?;
            ec2.wait_for_instance_stopped(self.instance_id(), None)
                .await?;
            ec2.wait_for_instance_ready(self.instance_id(), None)
                .await?;
        }
        Ok(())
    }

    /// Terminate and delete the managed EC2 instance, if present.
    pub async fn delete(self, ec2: &EC2) -> Result<(), EC2Error> {
        if self.instance.is_some() {
            ec2.delete_instance(self.instance_id()).await?;
        }
    }
}
```



```
        Ok(())
    }
}

impl Display for InstanceManager {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        if let Some(instance) = &self.instance {
            writeln!(f, "\tID: {}",
instance.instance_id().unwrap_or("Unknown"));
            writeln!(
                f,
                "\tImage ID: {}",
                instance.image_id().unwrap_or("Unknown")
            )?;
            writeln!(
                f,
                "\tInstance type: {}",
                instance
                    .instance_type()
                    .map(|it| format!("{it}"))
                    .unwrap_or("Unknown".to_string())
            )?;
            writeln!(
                f,
                "\tKey name: {}",
                instance.key_name().unwrap_or("Unknown")
            )?;
            writeln!(f, "\tVPC ID: {}",
instance.vpc_id().unwrap_or("Unknown"));
            writeln!(
                f,
                "\tPublic IP: {}",
                instance.public_ip_address().unwrap_or("Unknown")
            )?;
            let instance_state = instance
                .state
                .as_ref()
                .map(|is| {
                    is.name()
                        .map(|isn| format!("{isn}"))
                        .unwrap_or("Unknown".to_string())
                })
                .unwrap_or("Unknown".to_string());
            writeln!(f, "\tState: {instance_state}");
        }
    }
}
```

```
        } else {
            writeln!(f, "\tNo loaded instance"?);
        }
        Ok(())
    }
}

use std::{env, path::PathBuf};

use aws_sdk_ec2::types::KeyPairInfo;

use crate::ec2::{EC2Error, EC2};

use super::util::Util;

/// KeyPairManager tracks a KeyPairInfo and the path the private key has been
/// written to, if it's been created.
#[derive(Debug)]
pub struct KeyPairManager {
    key_pair: KeyPairInfo,
    key_file_path: Option<PathBuf>,
    key_file_dir: PathBuf,
}

impl KeyPairManager {
    pub fn new() -> Self {
        Self::default()
    }

    pub fn key_pair(&self) -> &KeyPairInfo {
        &self.key_pair
    }

    pub fn key_file_path(&self) -> Option<&PathBuf> {
        self.key_file_path.as_ref()
    }

    pub fn key_file_dir(&self) -> &PathBuf {
        &self.key_file_dir
    }

    /// Creates a key pair that can be used to securely connect to an EC2
    instance.

```

```
    /// The returned key pair contains private key information that cannot be
    retrieved
    /// again. The private key data is stored as a .pem file.
    ///
    /// :param key_name: The name of the key pair to create.
    pub async fn create(
        &mut self,
        ec2: &EC2,
        util: &Util,
        key_name: String,
    ) -> Result<KeyPairInfo, EC2Error> {
        let (key_pair, material) = ec2
            .create_key_pair(key_name.clone())
            .await
            .map_err(|e| e.add_message(format!("Couldn't create key
{key_name}")))?;

        let path = self.key_file_dir.join(format!("{key_name}.pem"));

        util.write_secure(&key_name, &path, material)?;

        self.key_file_path = Some(path);
        self.key_pair = key_pair.clone();

        Ok(key_pair)
    }

    pub async fn delete(self, ec2: &EC2, util: &Util) -> Result<(), EC2Error> {
        if let Some(key_pair_id) = self.key_pair.key_pair_id() {
            ec2.delete_key_pair(key_pair_id).await?;
            if let Some(key_path) = self.key_file_path() {
                if let Err(err) = util.remove(key_path) {
                    eprintln!("Failed to remove {key_path:?} ({err:?})");
                }
            }
        }
        Ok(())
    }

    pub async fn list(&self, ec2: &EC2) -> Result<Vec<KeyPairInfo>, EC2Error> {
        ec2.list_key_pair().await
    }
}
```

```
impl Default for KeyPairManager {
    fn default() -> Self {
        KeyPairManager {
            key_pair: KeyPairInfo::builder().build(),
            key_file_path: Default::default(),
            key_file_dir: env::temp_dir(),
        }
    }
}

use std::net::Ipv4Addr;

use aws_sdk_ec2::types::SecurityGroup;

use crate::ec2::{EC2Error, EC2};

/// SecurityGroupManager tracks the lifecycle of a SecurityGroup for an instance,
/// including adding a rule to allow SSH from a public IP address.
#[derive(Debug, Default)]
pub struct SecurityGroupManager {
    group_name: String,
    group_description: String,
    security_group: Option<SecurityGroup>,
}

impl SecurityGroupManager {
    pub async fn create(
        &mut self,
        ec2: &EC2,
        group_name: &str,
        group_description: &str,
    ) -> Result<(), EC2Error> {
        self.group_name = group_name.into();
        self.group_description = group_description.into();

        self.security_group = Some(
            ec2.create_security_group(group_name, group_description)
                .await
                .map_err(|e| e.add_message("Couldn't create security group"))?,
        );

        Ok(())
    }
}
```

```
pub async fn authorize_ingress(&self, ec2: &EC2, ip_address: Ipv4Addr) ->
Result<(), EC2Error> {
    if let Some(sg) = &self.security_group {
        ec2.authorize_security_group_ssh_ingress(
            sg.group_id()
                .ok_or_else(|| EC2Error::new("Missing security group ID")),
            vec![ip_address],
        )
        .await?;
    };

    Ok(())
}

pub async fn delete(self, ec2: &EC2) -> Result<(), EC2Error> {
    if let Some(sg) = &self.security_group {
        ec2.delete_security_group(
            sg.group_id()
                .ok_or_else(|| EC2Error::new("Missing security group ID")),
        )
        .await?;
    };

    Ok(())
}

pub fn group_name(&self) -> &str {
    &self.group_name
}

pub fn vpc_id(&self) -> Option<&str> {
    self.security_group.as_ref().and_then(|sg| sg.vpc_id())
}

pub fn security_group(&self) -> Option<&SecurityGroup> {
    self.security_group.as_ref()
}
}

impl std::fmt::Display for SecurityGroupManager {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        match &self.security_group {
            Some(sg) => {
```

```

        writeln!(
            f,
            "Security group: {}",
            sg.group_name().unwrap_or("(unknown group)")
        )?;
        writeln!(f, "\tID: {}", sg.group_id().unwrap_or("(unknown group
id)"))?;
        writeln!(f, "\tVPC: {}", sg.vpc_id().unwrap_or("(unknown group
vpc)"))?;

        if !sg.ip_permissions().is_empty() {
            writeln!(f, "\tInbound Permissions:");
            for permission in sg.ip_permissions() {
                writeln!(f, "\t\t{permission:?}");
            }
        }
        Ok(())
    }
    None => writeln!(f, "No security group loaded."),
}
}
}
}

```

案例的主要進入點。

```

use ec2_code_examples::{
    ec2::EC2,
    getting_started::{
        scenario::{run, Ec2InstanceScenario},
        util::UtilImpl,
    },
    ssm::SSM,
};

#[tokio::main]
async fn main() {
    tracing_subscriber::fmt::init();
    let sdk_config = aws_config::load_from_env().await;
    let ec2 = EC2::new(aws_sdk_ec2::Client::new(&sdk_config));
    let ssm = SSM::new(aws_sdk_ssm::Client::new(&sdk_config));
    let util = UtilImpl {};
    let scenario = Ec2InstanceScenario::new(ec2, ssm, util);
}

```

```
run(scenario).await;  
}
```

- 如需API詳細資訊，請參閱 中的下列 AWS SDK Rust API參考主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)
  - [ReleaseAddress](#)
  - [RunInstances](#)
  - [StartInstances](#)
  - [StopInstances](#)
  - [TerminateInstances](#)
  - [UnmonitorInstances](#)

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## Amazon EC2使用的動作 AWS SDKs

下列程式碼範例示範如何使用 執行個別 Amazon EC2動作 AWS SDKs。每個範例都包含 的連結 [GitHub](#)，您可以在其中找到設定和執行程式碼的指示。

這些摘錄會呼叫 AmazonEC2API，並且是必須在內容中執行之大型程式的程式碼摘錄。您可以在 [中查看內容中的動作](#)[Amazon EC2使用的案例 AWS SDKs](#)。

下列範例僅包含最常使用的動作。如需完整清單，請參閱 [Amazon Elastic Compute Cloud API參考](#)。

## 範例

- [AcceptVpcPeeringConnection 搭配 使用 CLI](#)
- [AllocateAddress 搭配 AWS SDK或 使用 CLI](#)
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- [CreateInstanceExportTask 搭配 使用 CLI](#)
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- [CreateKeyPair 搭配 AWS SDK或 使用 CLI](#)
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- [DescribeSpotDatafeedSubscription 搭配 使用 CLI](#)
- [DescribeSpotFleetInstances 搭配 使用 CLI](#)
- [DescribeSpotFleetRequestHistory 搭配 使用 CLI](#)
- [DescribeSpotFleetRequests 搭配 使用 CLI](#)
- [DescribeSpotInstanceRequests 搭配 使用 CLI](#)
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- [DescribeSubnets 搭配 AWS SDK或 使用 CLI](#)
- [DescribeTags 搭配 使用 CLI](#)
- [DescribeVolumeAttribute 搭配 使用 CLI](#)
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- [DescribeVolumes 搭配 使用 CLI](#)
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- [ModifyVolumeAttribute 搭配 使用 CLI](#)
- [ModifyVpcAttribute 搭配 使用 CLI](#)
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- [RejectVpcPeeringConnection 搭配 使用 CLI](#)
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- [UnmonitorInstances 搭配 AWS SDK或 使用 CLI](#)
- [UpdateSecurityGroupRuleDescriptionsIngress 搭配 使用 CLI](#)

## AcceptVpcPeeringConnection 搭配 使用 CLI

下列程式碼範例示範如何使用 AcceptVpcPeeringConnection。

CLI

AWS CLI

若要接受VPC對等連線

此範例接受指定的VPC對等連線請求。

命令：

```
aws ec2 accept-vpc-peering-connection --vpc-peering-connection-id pcx-1a2b3c4d
```

輸出：

```
{
  "VpcPeeringConnection": {
    "Status": {
      "Message": "Provisioning",
      "Code": "provisioning"
    }
  }
}
```

```

    },
    "Tags": [],
    "AccepterVpcInfo": {
      "OwnerId": "444455556666",
      "VpcId": "vpc-44455566",
      "CidrBlock": "10.0.1.0/28"
    },
    "VpcPeeringConnectionId": "pcx-1a2b3c4d",
    "RequesterVpcInfo": {
      "OwnerId": "444455556666",
      "VpcId": "vpc-111abc45",
      "CidrBlock": "10.0.0.0/28"
    }
  }
}
}

```

- 如需API詳細資訊，請參閱 命令參考 [AcceptVpcPeeringConnection](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會核准請求的 VpcPeeringConnectionId pcx-1dfad234b56ff78be

```
Approve-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-1dfad234b56ff78be
```

輸出：

```

AccepterVpcInfo      : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
ExpirationTime       : 1/1/0001 12:00:00 AM
RequesterVpcInfo     : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
Status               : Amazon.EC2.Model.VpcPeeringConnectionStateReason
Tags                 : {}
VpcPeeringConnectionId : pcx-1dfad234b56ff78be

```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AcceptVpcPeeringConnection](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AllocateAddress 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 AllocateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

##### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Allocates an Elastic IP address that can be associated with an Amazon EC2
/// instance. By using an Elastic IP address, you can keep the public IP
address
// constant even when you restart the associated instance.
/// </summary>
/// <returns>The response object for the allocated address.</returns>
public async Task<AllocateAddressResponse> AllocateAddress()
{
    var request = new AllocateAddressRequest();

    try
    {
        var response = await _amazonEC2.AllocateAddressAsync(request);
        Console.WriteLine($"Allocated IP: {response.PublicIp} with allocation
ID {response.AllocationId}.");
        return response;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "AddressLimitExceeded")
        {
            // For more information on Elastic IP address quotas, see:
```



```

        // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/elastic-
ip-addresses-eip.html#using-instance-addressing-limit
        _logger.LogError($"Unable to allocate Elastic IP, address limit
exceeded. {ec2Exception.Message}");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError($"An error occurred while allocating Elastic IP.:
{ex.Message}");
    throw;
}
}

```

- 如需API詳細資訊，請參閱 參考 [AllocateAddress](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_allocate_address
#
# This function allocates an Elastic IP address for use with Amazon Elastic
Compute Cloud (Amazon EC2) instances in a specific AWS Region.
#
# Parameters:
#     -d domain - The domain for the Elastic IP address (either 'vpc' or
'standard').
#
# Returns:
#     The allocated Elastic IP address, or an error message if the operation
fails.

```

```

# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_allocate_address() {
    local domain response

    # Function to display usage information
    function usage() {
        echo "function ec2_allocate_address"
        echo "Allocates an Elastic IP address for use with Amazon Elastic Compute
Cloud (Amazon EC2) instances in a specific AWS Region."
        echo " -d domain - The domain for the Elastic IP address (either 'vpc' or
'standard')."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "d:h" option; do
        case "${option}" in
            d) domain="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Validate the input parameters
    if [[ -z "$domain" ]]; then
        errecho "ERROR: You must provide a domain with the -d parameter (either 'vpc'
or 'standard')."
        return 1
    fi

    if [[ "$domain" != "vpc" && "$domain" != "standard" ]]; then
        errecho "ERROR: Invalid domain value. Must be either 'vpc' or 'standard'."
    fi
}

```

```

    return 1
fi

# Allocate the Elastic IP address
response=$(aws ec2 allocate-address \
  --domain "$domain" \
  --query "[PublicIp,AllocationId]" \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports allocate-address operation failed."
  errecho "$response"
  return 1
}

echo "$response"
return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {

```

```
local err_code=$1
errecho "Error code : $err_code"
if [ "$err_code" == 1 ]; then
    errecho " One or more S3 transfers failed."
elif [ "$err_code" == 2 ]; then
    errecho " Command line failed to parse."
elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [AllocateAddress](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Allocate an Elastic IP address and associate it with an Amazon Elastic
Compute Cloud
#!/ (Amazon EC2) instance.
/*!
\param instanceID: An EC2 instance ID.
\param[out] publicIPAddress: String to return the public IP address.
\param[out] allocationID: String to return the allocation ID.
\param clientConfiguration: AWS client configuration.
```

```
\return bool: Function succeeded.
*/
bool AwsDoc::EC2::allocateAndAssociateAddress(const Aws::String &instanceId,
    Aws::String &publicIPAddress,
    Aws::String &allocationID,
    const
    Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::AllocateAddressRequest request;
    request.SetDomain(Aws::EC2::Model::DomainType::vpc);

    const Aws::EC2::Model::AllocateAddressOutcome outcome =
        ec2Client.AllocateAddress(request);
    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to allocate Elastic IP address:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }
    const Aws::EC2::Model::AllocateAddressResponse &response =
    outcome.GetResult();
    allocationID = response.GetAllocationId();
    publicIPAddress = response.GetPublicIp();

    return true;
}
```

- 如需API詳細資訊，請參閱參考 [AllocateAddress](#) 中的 AWS SDK for C++ API。

## CLI

### AWS CLI

#### 範例 1：從 Amazon 的地址集區配置彈性 IP 地址

以下 `allocate-address` 範例會配置彈性 IP 地址。Amazon 從 Amazon 的地址集區 EC2 中選取地址。

```
aws ec2 allocate-address
```

輸出：

```
{
  "PublicIp": "70.224.234.241",
  "AllocationId": "eipalloc-01435ba59eEXAMPLE",
  "PublicIpv4Pool": "amazon",
  "NetworkBorderGroup": "us-west-2",
  "Domain": "vpc"
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性 IP 地址](#)。

範例 2：配置彈性 IP 地址並將其與網路邊界群組建立關聯

下列 `allocate-address` 範例會配置彈性 IP 地址，並將其與指定的網路邊界群組建立關聯。

```
aws ec2 allocate-address \
  --network-border-group us-west-2-lax-1
```

輸出：

```
{
  "PublicIp": "70.224.234.241",
  "AllocationId": "eipalloc-e03dd489ceEXAMPLE",
  "PublicIpv4Pool": "amazon",
  "NetworkBorderGroup": "us-west-2-lax-1",
  "Domain": "vpc"
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性 IP 地址](#)。

範例 3：從您擁有的地址集區配置彈性 IP 地址

以下 `allocate-address` 範例會從您已用於 Amazon Web Services 帳戶的地址集區配置彈性 IP 地址。Amazon 從地址集區 EC2 中選取地址。

```
aws ec2 allocate-address \
  --public-ipv4-pool ipv4pool-ec2-1234567890abcdef0
```

輸出：

```
{
```

```

    "AllocationId": "eipalloc-02463d08ceEXAMPLE",
    "NetworkBorderGroup": "us-west-2",
    "CustomerOwnedIp": "18.218.95.81",
    "CustomerOwnedIpv4Pool": "ipv4pool-ec2-1234567890abcdef0",
    "Domain": "vpc"
    "NetworkBorderGroup": "us-west-2",
}

```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性 IP 地址](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [AllocateAddress](#) 中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/**
 * Allocates an Elastic IP address asynchronously in the VPC domain.
 *
 * @return a {@link CompletableFuture} containing the allocation ID of the
 * allocated Elastic IP address
 */
public CompletableFuture<String> allocateAddressAsync() {
    AllocateAddressRequest allocateRequest = AllocateAddressRequest.builder()
        .domain(DomainType.VPC)
        .build();

    CompletableFuture<AllocateAddressResponse> responseFuture =
getAsyncClient().allocateAddress(allocateRequest);
    return
responseFuture.thenApply(AllocateAddressResponse::allocationId).whenComplete((result,
ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to allocate address", ex);
        }
    });
}

```

```
}
```

- 如需API詳細資訊，請參閱 參考 [AllocateAddress](#)中的。AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import { AllocateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Allocates an Elastic IP address to your AWS account.
 */
export const main = async () => {
  const client = new EC2Client({});
  const command = new AllocateAddressCommand({});

  try {
    const { AllocationId, PublicIp } = await client.send(command);
    console.log("A new IP address has been allocated to your account:");
    console.log(`ID: ${AllocationId} Public IP: ${PublicIp}`);
    console.log(
      "You can view your IP addresses in the AWS Management Console for Amazon EC2. Look under Network & Security > Elastic IPs",
    );
  } catch (caught) {
    if (caught instanceof Error && caught.name === "MissingParameter") {
      console.warn(`${caught.message}. Did you provide these values?`);
    } else {
      throw caught;
    }
  }
};

import { fileURLToPath } from "node:url";
```



```
// Call function if run directly.
if (process.argv[1] === fileURLToPath(import.meta.url)) {
    main();
}
```

- 如需API詳細資訊，請參閱 參考 [AllocateAddress](#) 中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun getAllocateAddress(instanceIdVal: String?): String? {
    val allocateRequest =
        AllocateAddressRequest {
            domain = DomainType.Vpc
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val allocateResponse = ec2.allocateAddress(allocateRequest)
        val allocationIdVal = allocateResponse.allocationId

        val request =
            AssociateAddressRequest {
                instanceId = instanceIdVal
                allocationId = allocationIdVal
            }

        val associateResponse = ec2.associateAddress(request)
        return associateResponse.associationId
    }
}
```

- 如需API詳細資訊，請參閱 [AllocateAddress](#) 中的 AWS SDK for Kotlin API 參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會配置彈性 IP 地址，以便與中的執行個體搭配使用VPC。

```
New-EC2Address -Domain Vpc
```

輸出：

| AllocationId      | Domain | PublicIp     |
|-------------------|--------|--------------|
| -----             | -----  | -----        |
| eipalloc-12345678 | vpc    | 198.51.100.2 |

範例 2：此範例會配置彈性 IP 地址，以與 EC2-Classic 中的執行個體搭配使用。

```
New-EC2Address
```

輸出：

| AllocationId | Domain   | PublicIp     |
|--------------|----------|--------------|
| -----        | -----    | -----        |
|              | standard | 203.0.113.17 |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AllocateAddress](#)中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""
```

```

class ElasticIp:
    """Represents an Elastic IP and its associated instance."""

    def __init__(
        self, allocation_id: str, public_ip: str, instance_id: Optional[str]
= None
    ) -> None:
        """
        Initializes the ElasticIp object.

        :param allocation_id: The allocation ID of the Elastic IP.
        :param public_ip: The public IP address of the Elastic IP.
        :param instance_id: The ID of the associated EC2 instance, if any.
        """
        self.allocation_id = allocation_id
        self.public_ip = public_ip
        self.instance_id = instance_id

    def __init__(self, ec2_client: Any) -> None:
        """
        Initializes the ElasticIpWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
            access to AWS EC2 services.
        """
        self.ec2_client = ec2_client
        self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def allocate(self) -> "ElasticIpWrapper.ElasticIp":
        """
        Allocates an Elastic IP address that can be associated with an Amazon EC2

```

```

instance. By using an Elastic IP address, you can keep the public IP
address
constant even when you restart the associated instance.

:return: The ElasticIp object for the newly created Elastic IP address.
:raises ClientError: If the allocation fails, such as reaching the
maximum limit of Elastic IPs.
"""
try:
    response = self.ec2_client.allocate_address(Domain="vpc")
    elastic_ip = self.ElasticIp(
        allocation_id=response["AllocationId"],
        public_ip=response["PublicIp"]
    )
    self.elastic_ips.append(elastic_ip)
except ClientError as err:
    if err.response["Error"]["Code"] == "AddressLimitExceeded":
        logger.error(
            "Max IP's reached. Release unused addresses or contact AWS
Support for an increase."
        )
    raise err
return elastic_ip

```

- 如需API詳細資訊，請參閱 [AllocateAddress](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

# Creates an Elastic IP address in Amazon Virtual Private Cloud (Amazon VPC).
#

```

```
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @return [String] The allocation ID corresponding to the Elastic IP address.
# @example
#   puts allocate_elastic_ip_address(Aws::EC2::Client.new(region: 'us-west-2'))
def allocate_elastic_ip_address(ec2_client)
  response = ec2_client.allocate_address(domain: 'vpc')
  response.allocation_id
rescue StandardError => e
  puts "Error allocating Elastic IP address: #{e.message}"
  'Error'
end
```

- 如需API詳細資訊，請參閱 參考 [AllocateAddress](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn allocate_ip_address(&self) -> Result<AllocateAddressOutput,
EC2Error> {
  self.client
    .allocate_address()
    .domain(DomainType::Vpc)
    .send()
    .await
    .map_err(EC2Error::from)
}
```

- 如需API詳細資訊，請參閱 [AllocateAddress](#) 中的 AWS SDK for Rust API 參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    oo_result = lo_ec2->allocateaddress( iv_domain = 'vpc' ).    " oo_result  
is returned for testing purposes. "  
    MESSAGE 'Allocated an Elastic IP address.' TYPE 'I'.  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-  
>av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱 [AllocateAddress](#) 中的 AWS SDK 以取得 SAP ABAP API 參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## AllocateHosts 搭配 使用 CLI

下列程式碼範例示範如何使用 AllocateHosts。

### CLI

#### AWS CLI

##### 範例 1：配置專用主機

下列 allocate-hosts 範例會在 eu-west-1a 可用區域中配置單一專用主機，您可以在其中啟動 m5.large 執行個體。依預設，專用主機僅接受目標執行個體啟動，且不支援主機復原。

```
aws ec2 allocate-hosts \
```

```
--instance-type m5.large \  
--availability-zone eu-west-1a \  
--quantity 1
```

輸出：

```
{  
  "HostIds": [  
    "h-07879acf49EXAMPLE"  
  ]  
}
```

範例 2：配置已啟用自動置放和主機復原的專用主機

下列allocate-hosts範例會在啟用自動置放和主機復原的eu-west-1a可用區域中配置單一專用主機。

```
aws ec2 allocate-hosts \  
  --instance-type m5.large \  
  --availability-zone eu-west-1a \  
  --auto-placement on \  
  --host-recovery on \  
  --quantity 1
```

輸出：

```
{  
  "HostIds": [  
    "h-07879acf49EXAMPLE"  
  ]  
}
```

範例 3：使用標籤配置專用主機

下列allocate-hosts範例會配置單一專用主機，並使用名為 `purpose` 的金鑰和值 `production` 套用標籤。

```
aws ec2 allocate-hosts \  
  --instance-type m5.large \  
  --availability-zone eu-west-1a \  
  --tag-specifications 'TagSpecification(Values=[production])'
```

```
--quantity 1 \  
--tag-specifications 'ResourceType=dedicated-  
host,Tags={Key=purpose,Value=production}'
```

輸出：

```
{  
  "HostIds": [  
    "h-07879acf49EXAMPLE"  
  ]  
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[配置專用主機](#)。

- 如需API詳細資訊，請參閱 命令參考 [AllocateHosts](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定執行個體類型和可用區域的專用主機配置到您的帳戶

```
New-EC2Host -AutoPlacement on -AvailabilityZone eu-west-1b -InstanceType  
m4.xlarge -Quantity 1
```

輸出：

```
h-01e23f4cd567890f3
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AllocateHosts](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AssignPrivateIpAddresses 搭配 使用 CLI

下列程式碼範例示範如何使用 AssignPrivateIpAddresses。



## CLI

### AWS CLI

若要指派網路介面的特定次要私有 IP 地址

此範例會將指定的次要私有 IP 地址指派給指定的網路介面。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 assign-private-ip-addresses --network-interface-id eni-e5aa89a3 --private-ip-addresses 10.0.0.82
```

將 Amazon EC2選取的次要私有 IP 地址指派給網路介面

此範例會將兩個次要私有 IP 地址指派給指定的網路介面。Amazon EC2會自動從與網路介面相關聯的子網路CIDR區塊範圍內的可用 IP 地址指派這些 IP 地址。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 assign-private-ip-addresses --network-interface-id eni-e5aa89a3 --secondary-private-ip-address-count 2
```

- 如需API詳細資訊，請參閱 命令參考 [AssignPrivateIpAddresses](#)中的 。AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將指定的次要私有 IP 地址指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

範例 2：此範例會建立兩個次要私有 IP 地址，並將其指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -SecondaryPrivateIpAddressCount 2
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 AssignPrivateIpAddresses](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AssociateAddress 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 AssociateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Associates an Elastic IP address with an instance. When this association
is
/// created, the Elastic IP's public IP address is immediately used as the
public
/// IP address of the associated instance.
/// </summary>
/// <param name="allocationId">The allocation Id of an Elastic IP address.</
param>
/// <param name="instanceId">The instance Id of the EC2 instance to
/// associate the address with.</param>
/// <returns>The association Id that represents
/// the association of the Elastic IP address with an instance.</returns>
public async Task<string> AssociateAddress(string allocationId, string
instanceId)
```

```
{
    try
    {
        var request = new AssociateAddressRequest
        {
            AllocationId = allocationId,
            InstanceId = instanceId
        };

        var response = await _amazonEC2.AssociateAddressAsync(request);
        return response.AssociationId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to associate address.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while associating the Elastic IP.:
{ex.Message}");
        throw;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [AssociateAddress](#)中的。AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_associate_address
#
# This function associates an Elastic IP address with an Amazon Elastic Compute
# Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     associate.
#     -i instance_id - The ID of the EC2 instance to associate the Elastic IP
#     address with.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_associate_address() {
    local allocation_id instance_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_associate_address"
        echo "Associates an Elastic IP address with an Amazon Elastic Compute Cloud
        (Amazon EC2) instance."
        echo "  -a allocation_id - The allocation ID of the Elastic IP address to
        associate."
        echo "  -i instance_id - The ID of the EC2 instance to associate the Elastic
        IP address with."
        echo ""
    }
}
```

```
# Parse the command-line arguments
while getopts "a:i:h" option; do
  case "${option}" in
    a) allocation_id="${OPTARG}" ;;
    i) instance_id="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$allocation_id" ]]; then
  errecho "ERROR: You must provide an allocation ID with the -a parameter."
  return 1
fi

if [[ -z "$instance_id" ]]; then
  errecho "ERROR: You must provide an instance ID with the -i parameter."
  return 1
fi

# Associate the Elastic IP address
response=$(aws ec2 associate-address \
  --allocation-id "$allocation_id" \
  --instance-id "$instance_id" \
  --query "AssociationId" \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports associate-address operation failed."
  errecho "$response"
  return 1
}

echo "$response"
return 0
}
```

此範例中使用的公用程式函數。

```
#####  
# function errecho  
#  
# This function outputs everything sent to it to STDERR (standard error output).  
#####  
function errecho() {  
    printf "%s\n" "$*" 1>&2  
}  
  
#####  
# function aws_cli_error_log()  
#  
# This function is used to log the error messages from the AWS CLI.  
#  
# The function expects the following argument:  
#     $1 - The error code returned by the AWS CLI.  
#  
# Returns:  
#     0: - Success.  
#  
#####  
function aws_cli_error_log() {  
    local err_code=$1  
    errecho "Error code : $err_code"  
    if [ "$err_code" == 1 ]; then  
        errecho " One or more S3 transfers failed."  
    elif [ "$err_code" == 2 ]; then  
        errecho " Command line failed to parse."  
    elif [ "$err_code" == 130 ]; then  
        errecho " Process received SIGINT."  
    elif [ "$err_code" == 252 ]; then  
        errecho " Command syntax invalid."  
    elif [ "$err_code" == 253 ]; then  
        errecho " The system environment or configuration was invalid."  
    elif [ "$err_code" == 254 ]; then  
        errecho " The service returned an error."  
    elif [ "$err_code" == 255 ]; then  
        errecho " 255 is a catch-all error."  
    fi  
}
```

```
    return 0;
}
```

- 如需API詳細資訊，請參閱 命令參考 [AssociateAddress](#) 中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
Aws::EC2::EC2Client ec2Client(clientConfiguration);

//! Associate an Elastic IP address with an EC2 instance.
/*!
 \param instanceId: An EC2 instance ID.
 \param allocationId: An Elastic IP allocation ID.
 \param[out] associationID: String to receive the association ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: True if the address was associated with the instance; otherwise,
 false.
 */
bool AwsDoc::EC2::associateAddress(const Aws::String &instanceId, const
    Aws::String &allocationId,
                                   Aws::String &associationID,
                                   const Aws::Client::ClientConfiguration
    &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::AssociateAddressRequest request;
    request.SetInstanceId(instanceId);
    request.SetAllocationId(allocationId);

    Aws::EC2::Model::AssociateAddressOutcome outcome =
    ec2Client.AssociateAddress(request);
```

```
if (!outcome.IsSuccess()) {
    std::cerr << "Failed to associate address " << allocationId <<
        " with instance " << instanceId << ": " <<
        outcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully associated address " << allocationId <<
        " with instance " << instanceId << std::endl;
    associationID = outcome.GetResult().GetAssociationId();
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [AssociateAddress](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

若要關聯 EC2-Classic 中的彈性 IP 地址

此範例會將彈性 IP 地址與 EC2-Classic 中的執行個體建立關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 associate-address --instance-id i-07ffe74c7330ebf53 --public-  
ip 198.51.100.0
```

若要在 EC2- 中關聯彈性 IP 地址VPC

此範例會將彈性 IP 地址與 中的執行個體建立關聯VPC。

命令：

```
aws ec2 associate-address --instance-id i-0b263919b6498b123 --allocation-  
id eipalloc-64d5890a
```

輸出：



```
{
  "AssociationId": "eipassoc-2bebb745"
}
```

此範例會將彈性 IP 地址與網路介面建立關聯。

命令：

```
aws ec2 associate-address --allocation-id eipalloc-64d5890a --network-interface-id eni-1a2b3c4d
```

此範例會將彈性 IP 地址與已和網路介面相關聯的私有 IP 地址建立關聯。

命令：

```
aws ec2 associate-address --allocation-id eipalloc-64d5890a --network-interface-id eni-1a2b3c4d --private-ip-address 10.0.0.85
```

- 如需API詳細資訊，請參閱 命令參考 [AssociateAddress](#)中的。AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Associates an Elastic IP address with an EC2 instance asynchronously.
 *
 * @param instanceId the ID of the EC2 instance to associate the Elastic
 * IP address with
 * @param allocationId the allocation ID of the Elastic IP address to
 * associate
 * @return a {@link CompletableFuture} that completes with the association ID
 * when the operation is successful,
```

```

    *           or throws a {@link RuntimeException} if the operation fails
    */
    public CompletableFuture<String> associateAddressAsync(String instanceId,
String allocationId) {
        AssociateAddressRequest associateRequest =
AssociateAddressRequest.builder()
            .instanceId(instanceId)
            .allocationId(allocationId)
            .build();

        CompletableFuture<AssociateAddressResponse> responseFuture =
getAsyncClient().associateAddress(associateRequest);
        return responseFuture.thenApply(response -> {
            if (response.associationId() != null) {
                return response.associationId();
            } else {
                throw new RuntimeException("Association ID is null after
associating address.");
            }
        }).whenComplete((result, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to associate address", ex);
            }
        });
    }
}

```

- 如需API詳細資訊，請參閱 參考 [AssociateAddress](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { AssociateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**

```

```
* Associates an Elastic IP address, or carrier IP address (for instances that
are in subnets in Wavelength Zones)
* with an instance or a network interface.
* @param {{ instanceId: string, allocationId: string }} options
*/
export const main = async ({ instanceId, allocationId }) => {
  const client = new EC2Client({});
  const command = new AssociateAddressCommand({
    // You need to allocate an Elastic IP address before associating it with an
    instance.
    // You can do that with the AllocateAddressCommand.
    AllocationId: allocationId,
    // You need to create an EC2 instance before an IP address can be associated
    with it.
    // You can do that with the RunInstancesCommand.
    InstanceId: instanceId,
  });

  try {
    const { AssociationId } = await client.send(command);
    console.log(
      `Address with allocation ID ${allocationId} is now associated with instance
${instanceId}.`,
      `The association ID is ${AssociationId}.`,
    );
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    ) {
      console.warn(
        `${caught.message}. Did you provide the ID of a valid Elastic IP address
AllocationId?`,
      );
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [AssociateAddress](#)中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun associateAddressSc(
    instanceIdVal: String?,
    allocationIdVal: String?,
): String? {
    val associateRequest =
        AssociateAddressRequest {
            instanceId = instanceIdVal
            allocationId = allocationIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val associateResponse = ec2.associateAddress(associateRequest)
        return associateResponse.associationId
    }
}
```

- 如需 API 詳細資訊，請參閱 [AssociateAddress](#) 中的 AWS SDK for Kotlin API 參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會將指定的彈性 IP 地址與中指定的執行個體建立關聯 VPC。

```
C:\> Register-EC2Address -InstanceId i-12345678 -AllocationId eipalloc-12345678
```

輸出：

```
eipassoc-12345678
```

範例 2：此範例會將指定的彈性 IP 地址與 EC2-Classic 中指定的執行個體建立關聯。

```
C:\> Register-EC2Address -InstanceId i-12345678 -PublicIp 203.0.113.17
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AssociateAddress](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
            self.allocation_id = allocation_id
            self.public_ip = public_ip
            self.instance_id = instance_id

        def __init__(self, ec2_client: Any) -> None:
            """
            Initializes the ElasticIpWrapper with an EC2 client.
```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        """
        self.ec2_client = ec2_client
        self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def associate(
        self, allocation_id: str, instance_id: str
    ) -> Union[Dict[str, Any], None]:
        """
        Associates an Elastic IP address with an instance. When this association
is
        created, the Elastic IP's public IP address is immediately used as the
public
        IP address of the associated instance.

        :param allocation_id: The allocation ID of the Elastic IP.
        :param instance_id: The ID of the Amazon EC2 instance.
        :return: A response that contains the ID of the association, or None if
no Elastic IP is found.
        :raises ClientError: If the association fails, such as when the instance
ID is not found.
        """
        elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
        if elastic_ip is None:
            logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
            return None

```

```

    try:
        response = self.ec2_client.associate_address(
            AllocationId=allocation_id, InstanceId=instance_id
        )
        elastic_ip.instance_id = (
            instance_id # Track the instance associated with this Elastic
IP.
        )
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidInstanceID.NotFound":
            logger.error(
                f"Failed to associate Elastic IP {allocation_id} with
{instance_id} "
                "because the specified instance ID does not exist or has not
propagated fully. "
                "Verify the instance ID and try again, or wait a few moments
before attempting to "
                "associate the Elastic IP address."
            )
            raise
        return response

```

- 如需API詳細資訊，請參閱 [AssociateAddress](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

# Associates an Elastic IP address with an Amazon Elastic Compute Cloud
# (Amazon EC2) instance.
#
# Prerequisites:

```

```

#
# - The allocation ID corresponding to the Elastic IP address.
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param allocation_id [String] The ID of the allocation corresponding to
#   the Elastic IP address.
# @param instance_id [String] The ID of the instance.
# @return [String] The association ID corresponding to the association of the
#   Elastic IP address to the instance.
# @example
#   puts allocate_elastic_ip_address(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'eipalloc-04452e528a66279EX',
#     'i-033c48ef067af3dEX')
def associate_elastic_ip_address_with_instance(
  ec2_client,
  allocation_id,
  instance_id
)
  response = ec2_client.associate_address(
    allocation_id: allocation_id,
    instance_id: instance_id
  )
  response.association_id
rescue StandardError => e
  puts "Error associating Elastic IP address with instance: #{e.message}"
  'Error'
end

```

- 如需API詳細資訊，請參閱 參考 [AssociateAddress](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。



```
pub async fn associate_ip_address(
    &self,
    allocation_id: &str,
    instance_id: &str,
) -> Result<AssociateAddressOutput, EC2Error> {
    let response = self
        .client
        .associate_address()
        .allocation_id(allocation_id)
        .instance_id(instance_id)
        .send()
        .await?;
    Ok(response)
}
```

- 如需API詳細資訊，請參閱 [AssociateAddress](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.
    oo_result = lo_ec2->associateaddress(                                " oo_result
is returned for testing purposes. "
    iv_allocationid = iv_allocation_id
    iv_instanceid = iv_instance_id
    ).
    MESSAGE 'Associated an Elastic IP address with an EC2 instance.' TYPE
'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需API詳細資訊，請參閱[AssociateAddress](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AssociateDhcpOptions 搭配 使用 CLI

下列程式碼範例示範如何使用 AssociateDhcpOptions。

### CLI

#### AWS CLI

將設定DHCP的選項與 建立關聯 VPC

此範例會將指定的DHCP選項集與指定的 建立關聯VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 associate-dhcp-options --dhcp-options-id dopt-d9070ebb --vpc-id vpc-a01106c2
```

將預設DHCP選項集與 建立關聯 VPC

此範例會將設定的預設DHCP選項與指定的 建立關聯VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 associate-dhcp-options --dhcp-options-id default --vpc-id vpc-a01106c2
```

- 如需API詳細資訊，請參閱 命令參考 [AssociateDhcpOptions](#)中的。 AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的DHCP選項集與指定的 建立關聯VPC。

```
Register-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會將設定的預設DHCP選項與指定的 建立關聯VPC。

```
Register-EC2DhcpOption -DhcpOptionsId default -VpcId vpc-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AssociateDhcpOptions](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AssociateRouteTable 搭配 使用 CLI

下列程式碼範例示範如何使用 AssociateRouteTable。

### CLI

#### AWS CLI

將路由表與子網路建立關聯

此範例會將指定的路由表與指定的子網路建立關聯。

命令：

```
aws ec2 associate-route-table --route-table-id rtb-22574640 --subnet-id subnet-9d4a7b6c
```

輸出：

```
{
  "AssociationId": "rtbassoc-781d0d1a"
}
```

- 如需API詳細資訊，請參閱 命令參考 [AssociateRouteTable](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的路由表與指定的子網路建立關聯。

```
Register-EC2RouteTable -RouteTableId rtb-1a2b3c4d -SubnetId subnet-1a2b3c4d
```

輸出：

```
rtbassoc-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AssociateRouteTable](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AttachInternetGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 AttachInternetGateway。

CLI

AWS CLI

將網際網路閘道連接至您的 VPC

下列attach-internet-gateway範例會將指定的網際網路閘道連接至特定的 VPC。

```
aws ec2 attach-internet-gateway \  
  --internet-gateway-id igw-0d0fb496b3EXAMPLE \  
  --vpc-id vpc-0a60eb65b4EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon VPC使用者指南 中的 [網際網路閘道](#)。

- 如需API詳細資訊，請參閱 命令參考 [AttachInternetGateway](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的網際網路閘道連接至指定的 VPC。

```
Add-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會建立 VPC和網際網路閘道，然後將網際網路閘道連接至 VPC。

```
$vpc = New-EC2Vpc -CidrBlock 10.0.0.0/16  
New-EC2InternetGateway | Add-EC2InternetGateway -VpcId $vpc.VpcId
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AttachInternetGateway](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AttachNetworkInterface 搭配 使用 CLI

下列程式碼範例示範如何使用 AttachNetworkInterface。

### CLI

#### AWS CLI

範例 1：將網路介面連接至執行個體

下列attach-network-interface範例會將指定的網路介面連接至指定的執行個體。

```
aws ec2 attach-network-interface \  
  --network-interface-id eni-0dc56a8d4640ad10a \  
  --instance-id i-1234567890abcdef0 \  
  --device-index 1
```

輸出：

```
{  
  "AttachmentId": "eni-attach-01a8fc87363f07cf9"  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性網路介面](#)。

範例 2：將網路介面連接至具有多個網路卡的執行個體

下列 `attach-network-interface` 範例會將指定的網路介面連接至指定的執行個體和網路卡。

```
aws ec2 attach-network-interface \  
  --network-interface-id eni-07483b1897541ad83 \  
  --instance-id i-01234567890abcdef \  
  --network-card-index 1 \  
  --device-index 1
```

輸出：

```
{  
  "AttachmentId": "eni-attach-0fbd7ee87a88cd06c"  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性網路介面](#)。

- 如需 API 詳細資訊，請參閱 [命令參考 AttachNetworkInterface](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的網路介面連接至指定的執行個體。

```
Add-EC2NetworkInterface -NetworkInterfaceId eni-12345678 -InstanceId i-1a2b3c4d -  
DeviceIndex 1
```

輸出：

```
eni-attach-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 AttachNetworkInterface](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## AttachVolume 搭配 使用 CLI

下列程式碼範例示範如何使用 AttachVolume。

### CLI

#### AWS CLI

將磁碟區連接至執行個體

此範例命令會將磁碟區 ( vol-1234567890abcdef0 ) 連接至執行個體 ( i-01474ef662b89480 ) ，做為 /dev/sdf。

命令：

```
aws ec2 attach-volume --volume-id vol-1234567890abcdef0 --instance-id i-01474ef662b89480 --device /dev/sdf
```

輸出：

```
{
  "AttachTime": "YYYY-MM-DDTHH:MM:SS.000Z",
  "InstanceId": "i-01474ef662b89480",
  "VolumeId": "vol-1234567890abcdef0",
  "State": "attaching",
  "Device": "/dev/sdf"
}
```

- 如需API詳細資訊，請參閱 命令參考 [AttachVolume](#)中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的磁碟區連接至指定的執行個體，並使用指定的裝置名稱公開它。

```
Add-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

輸出：

```
AttachTime          : 12/22/2015 1:53:58 AM
DeleteOnTermination : False
```

```
Device           : /dev/sdh
InstanceId        : i-1a2b3c4d
State            : attaching
VolumeId         : vol-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AttachVolume](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AttachVpnGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 AttachVpnGateway。

### CLI

#### AWS CLI

將虛擬私有閘道連接至您的 VPC

下列attach-vpn-gateway範例會將指定的虛擬私有閘道連接至指定的 VPC。

```
aws ec2 attach-vpn-gateway \
  --vpn-gateway-id vgw-9a4cacf3 \
  --vpc-id vpc-a01106c2
```

輸出：

```
{
  "VpcAttachment": {
    "State": "attaching",
    "VpcId": "vpc-a01106c2"
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [AttachVpnGateway](#) 中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的虛擬私有閘道連接至指定的 VPC。



```
Add-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```

輸出：

```
State      VpcId
-----
attaching  vpc-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [AttachVpnGateway](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AuthorizeSecurityGroupEgress 搭配 使用 CLI

下列程式碼範例示範如何使用 AuthorizeSecurityGroupEgress。

CLI

### AWS CLI

新增允許傳出流量到特定地址範圍的規則

此範例命令新增規則，授予TCP連接埠 80 上指定地址範圍的存取權。

命令 ( Linux )：

```
aws ec2 authorize-security-group-egress --group-id sg-1a2b3c4d --ip-permissions IpProtocol=tcp,FromPort=80,ToPort=80,IpRanges='[{"CidrIp=10.0.0.0/16}]'
```

命令 ( Windows )：

```
aws ec2 authorize-security-group-egress --group-id sg-1a2b3c4d --ip-permissions IpProtocol=tcp,FromPort=80,ToPort=80,IpRanges=[{"CidrIp=10.0.0.0/16}]
```

新增允許傳出流量至特定安全群組的規則

此範例命令新增規則，以授予TCP連接埠 80 上指定安全群組的存取權。

命令 ( Linux )：

```
aws ec2 authorize-security-group-egress --group-id sg-1a2b3c4d --ip-permissions
IpProtocol=tcp,FromPort=80,ToPort=80,UserIdGroupPairs='[{GroupId=sg-4b51a32f}]'
```

命令 ( Windows ) :

```
aws ec2 authorize-security-group-egress --group-id sg-1a2b3c4d --ip-
permissions IpProtocol=tcp,FromPort=80,ToPort=80,UserIdGroupPairs=[{GroupId=sg-4b51a32f}]
```

- 如需API詳細資訊，請參閱 命令參考 [AuthorizeSecurityGroupEgress](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例定義 EC2- 指定安全群組的輸出規則VPC。此規則會授予TCP連接埠 80 上指定 IP 地址範圍的存取權。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";
IpRanges="203.0.113.0/24" }
Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 80
$ip.ToPort = 80
$ip.IpRanges.Add("203.0.113.0/24")

Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會授予TCP連接埠 80 上指定來源安全群組的存取權。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"

Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission
@( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 AuthorizeSecurityGroupEgress](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## AuthorizeSecurityGroupIngress 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 AuthorizeSecurityGroupIngress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Authorize the local computer ingress to EC2 instances associated
/// with the virtual private cloud (VPC) security group.
/// </summary>
/// <param name="groupName">The name of the security group.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> AuthorizeSecurityGroupIngress(string groupName)
{
    try
    {
        // Get the IP address for the local computer.
        var ipAddress = await GetIpAddress();
        Console.WriteLine($"Your IP address is: {ipAddress}");
        var ipRanges =
            new List<IpRange> { new IpRange { CidrIp = $"{ipAddress}/32" } };
    }
}
```

```
        var permission = new IpPermission
        {
            Ipv4Ranges = ipRanges,
            IpProtocol = "tcp",
            FromPort = 22,
            ToPort = 22
        };
        var permissions = new List<IpPermission> { permission };
        var response = await _amazonEC2.AuthorizeSecurityGroupIngressAsync(
            new AuthorizeSecurityGroupIngressRequest(groupName,
permissions));
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidPermission.Duplicate")
        {
            _logger.LogError(
                $"The ingress rule already exists. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while authorizing ingress.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Authorize the local computer for ingress to
/// the Amazon EC2 SecurityGroup.
/// </summary>
/// <returns>The IPv4 address of the computer running the scenario.</returns>
private static async Task<string> GetIpAddress()
{
    var httpClient = new HttpClient();
    var ipString = await httpClient.GetStringAsync("https://
checkip.amazonaws.com");

    // The IP address is returned with a new line
    // character on the end. Trim off the whitespace and
```

```
// return the value to the caller.
return ipString.Trim();
}
```

- 如需API詳細資訊，請參閱 參考 [AuthorizeSecurityGroupIngress](#)中的。AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#####
# function ec2_authorize_security_group_ingress
#
# This function authorizes an ingress rule for an Amazon Elastic Compute Cloud
# (Amazon EC2) security group.
#
# Parameters:
#     -g security_group_id - The ID of the security group.
#     -i ip_address - The IP address or CIDR block to authorize.
#     -p protocol - The protocol to authorize (e.g., tcp, udp, icmp).
#     -f from_port - The start of the port range to authorize.
#     -t to_port - The end of the port range to authorize.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_authorize_security_group_ingress() {
    local security_group_id ip_address protocol from_port to_port response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
```

```
echo "function ec2_authorize_security_group_ingress"
echo "Authorizes an ingress rule for an Amazon Elastic Compute Cloud (Amazon
EC2) security group."
echo "  -g security_group_id - The ID of the security group."
echo "  -i ip_address - The IP address or CIDR block to authorize."
echo "  -p protocol - The protocol to authorize (e.g., tcp, udp, icmp)."
echo "  -f from_port - The start of the port range to authorize."
echo "  -t to_port - The end of the port range to authorize."
echo ""
}

# Retrieve the calling parameters.
while getopts "g:i:p:f:t:h" option; do
  case "${option}" in
    g) security_group_id="${OPTARG}" ;;
    i) ip_address="${OPTARG}" ;;
    p) protocol="${OPTARG}" ;;
    f) from_port="${OPTARG}" ;;
    t) to_port="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

if [[ -z "$security_group_id" ]]; then
  errecho "ERROR: You must provide a security group ID with the -g parameter."
  usage
  return 1
fi

if [[ -z "$ip_address" ]]; then
  errecho "ERROR: You must provide an IP address or CIDR block with the -i
parameter."
  usage
  return 1
fi
```

```

if [[ -z "$protocol" ]]; then
    errecho "ERROR: You must provide a protocol with the -p parameter."
    usage
    return 1
fi

if [[ -z "$from_port" ]]; then
    errecho "ERROR: You must provide a start port with the -f parameter."
    usage
    return 1
fi

if [[ -z "$to_port" ]]; then
    errecho "ERROR: You must provide an end port with the -t parameter."
    usage
    return 1
fi

response=$(aws ec2 authorize-security-group-ingress \
    --group-id "$security_group_id" \
    --cidr "${ip_address}/32" \
    --protocol "$protocol" \
    --port "$from_port-$to_port" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports authorize-security-group-ingress operation
failed.$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {

```

```
printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi


    return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [AuthorizeSecurityGroupIngress](#)中的 。 AWS CLI



## C++

## SDK 適用於 C++

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Authorize ingress to an Amazon Elastic Compute Cloud (Amazon EC2) group.
/*!
  \param groupID: The EC2 group ID.
  \param clientConfiguration: The ClientConfiguration object.
  \return bool: True if the operation was successful, false otherwise.
*/
bool
AwsDoc::EC2::authorizeSecurityGroupIngress(const Aws::String &groupID,
   const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::AuthorizeSecurityGroupIngressRequest
authorizeSecurityGroupIngressRequest;
    authorizeSecurityGroupIngressRequest.SetGroupId(groupID);
    buildSampleIngressRule(authorizeSecurityGroupIngressRequest);

    Aws::EC2::Model::AuthorizeSecurityGroupIngressOutcome
authorizeSecurityGroupIngressOutcome =

ec2Client.AuthorizeSecurityGroupIngress(authorizeSecurityGroupIngressRequest);

    if (authorizeSecurityGroupIngressOutcome.IsSuccess()) {
        std::cout << "Successfully authorized security group ingress." <<
std::endl;
    } else {
        std::cerr << "Error authorizing security group ingress: "
<< authorizeSecurityGroupIngressOutcome.GetError().GetMessage()
<< std::endl;
    }

    return authorizeSecurityGroupIngressOutcome.IsSuccess();
}
```

用於建置輸入規則的公用程式函數。

```
//! Build a sample ingress rule.
/*!
  \param authorize_request: An 'AuthorizeSecurityGroupIngressRequest' instance.
  \return void:
 */
void buildSampleIngressRule(
    Aws::EC2::Model::AuthorizeSecurityGroupIngressRequest &authorize_request)
{
    Aws::String ingressIPRange = "203.0.113.0/24"; // Configure this for your
    allowed IP range.
    Aws::EC2::Model::IpRange ip_range;
    ip_range.SetCidrIp(ingressIPRange);

    Aws::EC2::Model::IpPermission permission1;
    permission1.SetIpProtocol("tcp");
    permission1.SetToPort(80);
    permission1.SetFromPort(80);
    permission1.AddIpRanges(ip_range);

    authorize_request.AddIpPermissions(permission1);

    Aws::EC2::Model::IpPermission permission2;
    permission2.SetIpProtocol("tcp");
    permission2.SetToPort(22);
    permission2.SetFromPort(22);
    permission2.AddIpRanges(ip_range);

    authorize_request.AddIpPermissions(permission2);
}
```

- 如需API詳細資訊，請參閱 參考 [AuthorizeSecurityGroupIngress](#) 中的 。 AWS SDK for C++ API

## CLI

## AWS CLI

## 範例 1：新增允許傳入SSH流量的規則

下列 `authorize-security-group-ingress` 範例新增規則，允許TCP連接埠 22 ( ) 上的傳入流量SSH。

```
aws ec2 authorize-security-group-ingress \  
  --group-id sg-1234567890abcdef0 \  
  --protocol tcp \  
  --port 22 \  
  --cidr 203.0.113.0/24
```

輸出：

```
{  
  "Return": true,  
  "SecurityGroupRules": [  
    {  
      "SecurityGroupRuleId": "sgr-01afa97ef3e1bedfc",  
      "GroupId": "sg-1234567890abcdef0",  
      "GroupOwnerId": "123456789012",  
      "IsEgress": false,  
      "IpProtocol": "tcp",  
      "FromPort": 22,  
      "ToPort": 22,  
      "CidrIpv4": "203.0.113.0/24"  
    }  
  ]  
}
```

## 範例 2：新增允許來自其他安全群組的傳入HTTP流量的規則

下列 `authorize-security-group-ingress` 範例新增規則，允許從來源安全群組對TCP連接埠 80 進行傳入存取 `sg-1a2b3c4d`。來源群組必須位於相同 VPC 或對等 VPC (需要 VPC 對等連線)。傳入流量會根據與來源安全群組相關聯之執行個體的私有 IP 地址允許 (而非公有 IP 地址或彈性 IP 地址)。

```
aws ec2 authorize-security-group-ingress \  
  --group-id sg-1234567890abcdef0 \  
  --group-id sg-1a2b3c4d
```

```
--protocol tcp \
--port 80 \
--source-group sg-1a2b3c4d
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-01f4be99110f638a7",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 80,
      "ToPort": 80,
      "ReferencedGroupInfo": {
        "GroupId": "sg-1a2b3c4d",
        "UserId": "123456789012"
      }
    }
  ]
}
```

範例 3：在相同的呼叫中新增多個規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增兩個傳入規則，其中一個在 TCP 連接埠 3389（RDP）上啟用傳入存取，另一個則啟用 ping/ICMP。

```
aws ec2 authorize-security-group-ingress --group-id sg-1234567890abcdef0 --ip-permissions
IpProtocol=tcp , FromPort=3389 , ToPort=3389 , IpRanges="【{CidrIp=172.31.0.0/16}】"
IpProtocol=icmp , FromPort=-1 , ToPort=-1 , IpRanges="【{CidrIp=172.31.0.0/16}】"
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-00e06e5d3690f29f3",
      "GroupId": "sg-1234567890abcdef0",
```

```

        "GroupOwnerId": "123456789012",
        "IsEgress": false,
        "IpProtocol": "tcp",
        "FromPort": 3389,
        "ToPort": 3389,
        "CidrIpv4": "172.31.0.0/16"
    },
    {
        "SecurityGroupId": "sgr-0a133dd4493944b87",
        "GroupOwnerId": "123456789012",
        "IsEgress": false,
        "IpProtocol": "tcp",
        "FromPort": -1,
        "ToPort": -1,
        "CidrIpv4": "172.31.0.0/16"
    }
]
}

```

#### 範例 4：新增 ICMP 流量的規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增傳入規則，允許訊息 `ICMPDestination Unreachable: Fragmentation Needed and Don't Fragment was Set` (類型 3，代碼 4) 來自任何地方。

```
aws ec2 authorize-security-group-ingress --group-id sg-1234567890abcdef0 --ip-permissions IpProtocol=icmp , FromPort=3 , ToPort=4 , IpRanges="【{CidrIp=0.0.0.0/0}】"
```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-0de3811019069b787",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "icmp",
      "FromPort": 3,
      "ToPort": 4,
      "CidrIpv4": "0.0.0.0/0"
    }
  ]
}

```

```

    }
  ]
}

```

### 範例 5：新增IPv6流量的規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增允許從 IPv6 範圍 SSH 存取（連接埠 22）的傳入規則 `2001:db8:1234:1a00::/64`。

```
aws ec2 authorize-security-group-ingress --group-id sg-1234567890abcdef0 --ip-permissions IpProtocol=tcp , FromPort=22 , ToPort=22 , Ipv6Ranges = "【{CidrIpv6=2001 : db8 : 1234 : 1a00 : : : /64}】 "
```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0455bc68b60805563",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 22,
      "ToPort": 22,
      "CidrIpv6": "2001:db8:1234:1a00::/64"
    }
  ]
}

```

### 範例 6：新增ICMPv6流量的規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增允許來自任何地方 ICMPv6 流量的傳入規則。

```
aws ec2 authorize-security-group-ingress --group-id sg-1234567890abcdef0 --ip-permissions IpProtocol=icmpv6 , Ipv6Ranges = "【{CidrIpv6= : : /0}】 "
```

輸出：

```

{
  "Return": true,

```

```

    "SecurityGroupRules": [
      {
        "SecurityGroupRuleId": "sgr-04b612d9363ab6327",
        "GroupId": "sg-1234567890abcdef0",
        "GroupOwnerId": "123456789012",
        "IsEgress": false,
        "IpProtocol": "icmpv6",
        "FromPort": -1,
        "ToPort": -1,
        "CidrIpv6": "::/0"
      }
    ]
  }
}

```

### 範例 7：新增具有描述的規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增允許來自指定 IPv4 地址範圍 RDP 流量的傳入規則。此規則提供描述，可於稍後協助識別。

```
aws ec2 authorize-security-group-ingress --group-id sg-1234567890abcdef0 --ip-permissions IpProtocol=tcp , FromPort=3389 , ToPort=3389 , IpRanges="【{CidrIp=203.0.113.0/24 , Description=從紐約辦公室存取}】 "
```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0397bbcc01e974db3",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 3389,
      "ToPort": 3389,
      "CidrIpv4": "203.0.113.0/24",
      "Description": "RDP access from NY office"
    }
  ]
}

```

### 範例 8：新增使用字首清單的傳入規則

下列 `authorize-security-group-ingress` 範例使用 `ip-permissions` 參數來新增傳入規則，允許指定字首清單中CIDR範圍的所有流量。

```
aws ec2 authorize-security-group-ingress --group-id sg-04a351bfe432d4e71 --ip-permissions IpProtocol=all , PrefixListIds="【{PrefixListId=pl-002dc3ec097de1514}】 "
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-09c74b32f677c6c7c",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "-1",
      "FromPort": -1,
      "ToPort": -1,
      "PrefixListId": "pl-0721453c7ac4ec009"
    }
  ]
}
```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [安全群組](#)。

- 如需API詳細資訊，請參閱 命令參考 [AuthorizeSecurityGroupIngress](#) 中的 。 AWS CLI

## Java

SDK 適用於 Java 2.x

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Creates a new security group asynchronously with the specified group name,
 * description, and VPC ID. It also
```



```
    * authorizes inbound traffic on ports 80 and 22 from the specified IP
address.
    *
    * @param groupName    the name of the security group to create
    * @param groupDesc    the description of the security group
    * @param vpcId        the ID of the VPC in which to create the security
group
    * @param myIpAddress  the IP address from which to allow inbound traffic
(e.g., "192.168.1.1/0" to allow traffic from
    *                      any IP address in the 192.168.1.0/24 subnet)
    * @return a CompletableFuture that, when completed, returns the ID of the
created security group
    * @throws RuntimeException if there was a failure creating the security
group or authorizing the inbound traffic
    */
    public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
        CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
            .groupName(groupName)
            .description(groupDesc)
            .vpcId(vpcId)
            .build();

        return getAsyncClient().createSecurityGroup(createRequest)
            .thenCompose(createResponse -> {
                String groupId = createResponse.groupId();
                IpRange ipRange = IpRange.builder()
                    .cidrIp(myIpAddress + "/32")
                    .build();

                IpPermission ipPerm = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(80)
                    .fromPort(80)
                    .ipRanges(ipRange)
                    .build();

                IpPermission ipPerm2 = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(22)
                    .fromPort(22)
                    .ipRanges(ipRange)
                    .build();
```

```
        AuthorizeSecurityGroupIngressRequest authRequest =
AuthorizeSecurityGroupIngressRequest.builder()
        .groupName(groupName)
        .ipPermissions(ipPerm, ipPerm2)
        .build();

        return
getAsyncClient().authorizeSecurityGroupIngress(authRequest)
        .thenApply(authResponse -> groupId);
    })
    .whenComplete((result, exception) -> {
        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}
```

- 如需API詳細資訊，請參閱 參考 [AuthorizeSecurityGroupIngress](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多 。 GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import {
    AuthorizeSecurityGroupIngressCommand,
    EC2Client,
```

```
} from "@aws-sdk/client-ec2";

/**
 * Adds the specified inbound (ingress) rules to a security group.
 * @param {{ groupId: string, ipAddress: string }} options
 */
export const main = async ({ groupId, ipAddress }) => {
  const client = new EC2Client({});
  const command = new AuthorizeSecurityGroupIngressCommand({
    // Use a group ID from the AWS console or
    // the DescribeSecurityGroupsCommand.
    GroupId: groupId,
    IpPermissions: [
      {
        IpProtocol: "tcp",
        FromPort: 22,
        ToPort: 22,
        // The IP address to authorize.
        // For more information on this notation, see
        // https://en.wikipedia.org/wiki/Classless_Inter-
Domain_Routing#CIDR_notation
        IpRanges: [{ CidrIp: `${ipAddress}/32` }],
      },
    ],
  });

  try {
    const { SecurityGroupRules } = await client.send(command);
    console.log(JSON.stringify(SecurityGroupRules, null, 2));
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
      console.warn(`${caught.message}. Please provide a valid GroupId.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [AuthorizeSecurityGroupIngress](#)中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2SecurityGroupSc(
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
    myIpAddress: String?,
): String? {
    val request =
        CreateSecurityGroupRequest {
            groupName = groupNameVal
            description = groupDescVal
            vpcId = vpcIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
                cidrIp = "$myIpAddress/0"
            }

        val ipPerm =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 80
                fromPort = 80
                ipRanges = listOf(ipRange)
            }

        val ipPerm2 =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 22
            }
    }
```

```

        fromPort = 22
        ipRanges = listOf(ipRange)
    }

    val authRequest =
        AuthorizeSecurityGroupIngressRequest {
            groupName = groupNameVal
            ipPermissions = listOf(ipPerm, ipPerm2)
        }
    ec2.authorizeSecurityGroupIngress(authRequest)
    println("Successfully added ingress policy to Security Group
    $groupNameVal")
    return resp.groupId
}
}

```

- 如需API詳細資訊，請參閱[AuthorizeSecurityGroupIngress](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例定義 EC2-安全群組的傳入規則VPC。這些規則授予 SSH（連接埠 22）和 RDC（連接埠 3389）的特定 IP 地址存取權。請注意，您必須EC2使用安全群組 ID VPC而非安全群組名稱來識別的安全群組。此範例使用的語法需要 3 PowerShell 版或更新版本。

```

$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )

```

範例 2：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立 IpPermission 物件。

```

$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")

```

```
$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )
```

範例 3：此範例定義 EC2-Classic 安全群組的傳入規則。這些規則授予 SSH ( 連接埠 22 ) 和 RDC ( 連接埠 3389 ) 的特定 IP 地址存取權。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )
```

範例 4：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立 IpPermission 物件。

```
$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")

$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )
```

範例 5：此範例會將 TCP 連接埠 8081 從指定的來源安全群組 ( sg-1a2b3c4d ) 的存取權授予指定的安全群組 ( sg-12345678 )。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair
```

```
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission
@( @{ IpProtocol="tcp"; FromPort="8081"; ToPort="8081"; UserIdGroupPairs=$ug } )
```

範例 6：此範例會將 CIDR 5.5.5.5/32 新增至安全群組 sg-1234abcd 的輸入規則，其中針對 TCP 連接埠 22 流量加上描述。

```
$IpRange = New-Object -TypeName Amazon.EC2.Model.IpRange
$IpRange.CidrIp = "5.5.5.5/32"
$IpRange.Description = "SSH from Office"
$IpPermission = New-Object Amazon.EC2.Model.IpPermission
$IpPermission.IpProtocol = "tcp"
$IpPermission.ToPort = 22
$IpPermission.FromPort = 22
$IpPermission.Ipv4Ranges = $IpRange
Grant-EC2SecurityGroupIngress -GroupId sg-1234abcd -IpPermission $IpPermission
```

- 如需 API 詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 AuthorizeSecurityGroupIngress](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.
```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
high-level identifier
        that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def authorize_ingress(self, ssh_ingress_ip: str) -> Optional[Dict[str, Any]]:
        """
        Adds a rule to the security group to allow access to SSH.

        :param ssh_ingress_ip: The IP address that is granted inbound access to
connect
        to port 22 over TCP, used for SSH.
        :return: The response to the authorization request. The 'Return' field of
the
        response indicates whether the request succeeded or failed, or
None if no security group is set.
        :raise Handles AWS SDK service-level ClientError, with special handling
for ResourceAlreadyExists
        """
        if self.security_group is None:
            logger.info("No security group to update.")
            return None

        try:
            ip_permissions = [
                {

```



```

        # SSH ingress open to only the specified IP address.
        "IpProtocol": "tcp",
        "FromPort": 22,
        "ToPort": 22,
        "IpRanges": [{"CidrIp": f"{ssh_ingress_ip}/32"}],
    }
]
response = self.ec2_client.authorize_security_group_ingress(
    GroupId=self.security_group, IpPermissions=ip_permissions
)
except ClientError as err:
    if err.response["Error"]["Code"] == "InvalidPermission.Duplicate":
        logger.error(
            f"The SSH ingress rule for IP {ssh_ingress_ip} already
exists"
            f"in security group '{self.security_group}'."
        )
        raise
    else:
        return response

```

- 如需API詳細資訊，請參閱 [AuthorizeSecurityGroupIngress](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

/// Add an ingress rule to a security group explicitly allowing IPv4 address
/// as {ip}/32 over TCP port 22.
pub async fn authorize_security_group_ssh_ingress(
    &self,
    group_id: &str,

```

```

    ingress_ips: Vec<Ipv4Addr>,
) -> Result<(), EC2Error> {
    tracing::info!("Authorizing ingress for security group {group_id}");
    self.client
        .authorize_security_group_ingress()
        .group_id(group_id)
        .set_ip_permissions(Some(
            ingress_ips
                .into_iter()
                .map(|ip| {
                    IpPermission::builder()
                        .ip_protocol("tcp")
                        .from_port(22)
                        .to_port(22)
                        .ip_ranges(IpRange::builder().cidr_ip(format!(
                            "{ip}/32")).build())
                        .build()
                })
            .collect(),
        ))
        .send()
        .await?;
    Ok(())
}

```

- 如需API詳細資訊，請參閱 [AuthorizeSecurityGroupIngress](#) 中的 AWS SDK for Rust API 參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CancelCapacityReservation 搭配 使用 CLI

下列程式碼範例示範如何使用 CancelCapacityReservation。

### CLI

#### AWS CLI

若要取消容量保留

下列cancel-capacity-reservation範例會取消指定的容量保留。

```
aws ec2 cancel-capacity-reservation \  
  --capacity-reservation-id cr-1234abcd56EXAMPLE
```

輸出：

```
{  
  "Return": true  
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[取消容量保留](#)。

- 如需API詳細資訊，請參閱 命令參考 [CancelCapacityReservation](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會取消容量保留 cr-0c1f2345db6f7cdba

```
Remove-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing the operation "Remove-EC2CapacityReservation  
(CancelCapacityReservation)" on target "cr-0c1f2345db6f7cdba".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"): y  
True
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CancelCapacityReservation](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CancelImportTask 搭配 使用 CLI

下列程式碼範例示範如何使用 CancelImportTask。

### CLI

#### AWS CLI

若要取消匯入任務

下列cancel-import-task範例會取消指定的匯入映像任務。

```
aws ec2 cancel-import-task \  
  --import-task-id import-ami-1234567890abcdef0
```

輸出：

```
{  
  "ImportTaskId": "import-ami-1234567890abcdef0",  
  "PreviousState": "active",  
  "State": "deleting"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [CancelImportTask](#)中的。AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會取消指定的匯入任務（快照或映像匯入）。如果需要，可以使用 -**CancelReason** 參數提供原因。

```
Stop-EC2ImportTask -ImportTaskId import-ami-abcdefgh
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CancelImportTask](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CancelSpotFleetRequests 搭配 使用 CLI

下列程式碼範例示範如何使用 CancelSpotFleetRequests。

### CLI

#### AWS CLI

範例 1：取消 Spot 機群請求並終止相關聯的執行個體

下列cancel-spot-fleet-requests範例會取消 Spot Fleet 請求，並終止相關聯的隨需執行個體和 Spot 執行個體。

```
aws ec2 cancel-spot-fleet-requests \  
  --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE \  
  --terminate-instances
```

輸出：

```
{  
  "SuccessfulFleetRequests": [  
    {  
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",  
      "CurrentSpotFleetRequestState": "cancelled_terminating",  
      "PreviousSpotFleetRequestState": "active"  
    }  
  ],  
  "UnsuccessfulFleetRequests": []  
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[取消 Spot 機群請求](#)。

範例 2：取消 Spot 機群請求而不終止相關聯的執行個體

下列cancel-spot-fleet-requests範例會取消 Spot Fleet 請求，而不終止相關聯的隨需執行個體和 Spot 執行個體。

```
aws ec2 cancel-spot-fleet-requests \  
  --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE \  
  --no-terminate-instances
```

輸出：

```
{
  "SuccessfulFleetRequests": [
    {
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
      "CurrentSpotFleetRequestState": "cancelled_running",
      "PreviousSpotFleetRequestState": "active"
    }
  ],
  "UnsuccessfulFleetRequests": []
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[取消 Spot 機群請求](#)。

- 如需API詳細資訊，請參閱 命令參考 [CancelSpotFleetRequests](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會取消指定的 Spot 機群請求，並終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $true
```

範例 2：此範例會取消指定的 Spot 機群請求，而不終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $false
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CancelSpotFleetRequests](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CancelSpotInstanceRequests 搭配 使用 CLI

下列程式碼範例示範如何使用 CancelSpotInstanceRequests。

## CLI

### AWS CLI

若要取消 Spot 執行個體請求

此範例命令會取消 Spot 執行個體請求。

命令：

```
aws ec2 cancel-spot-instance-requests --spot-instance-request-ids sir-08b93456
```

輸出：

```
{
  "CancelledSpotInstanceRequests": [
    {
      "State": "cancelled",
      "SpotInstanceRequestId": "sir-08b93456"
    }
  ]
}
```

- 如需API詳細資訊，請參閱 命令參考 [CancelSpotInstanceRequests](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會取消指定的 Spot 執行個體請求。

```
Stop-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

| SpotInstanceRequestId | State     |
|-----------------------|-----------|
| -----                 | -----     |
| sir-12345678          | cancelled |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CancelSpotInstanceRequests](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ConfirmProductInstance 搭配 使用 CLI

下列程式碼範例示範如何使用 ConfirmProductInstance。

### CLI

#### AWS CLI

##### 確認產品執行個體

此範例會判斷指定的產品程式碼是否與指定的執行個體相關聯。

命令：

```
aws ec2 confirm-product-instance --product-code 774F4FF8 --instance-id i-1234567890abcdef0
```

輸出：

```
{
  "OwnerId": "123456789012"
}
```

- 如需API詳細資訊，請參閱 命令參考 [ConfirmProductInstance](#)中的。AWS CLI

### PowerShell

#### 適用於的工具 PowerShell

範例 1：此範例會判斷指定的產品程式碼是否與指定的執行個體相關聯。

```
Confirm-EC2ProductInstance -ProductCode 774F4FF8 -InstanceId i-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ConfirmProductInstance](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



## CopyImage 搭配 使用 CLI

下列程式碼範例示範如何使用 CopyImage。

### CLI

#### AWS CLI

範例 1：將 AMI 複製到另一個 區域

下列copy-image範例命令會將指定的 AMI 從 us-west-2區域複製到 us-east-1區域，並新增簡短描述。

```
aws ec2 copy-image \  
  --region us-east-1 \  
  --name ami-name \  
  --source-region us-west-2 \  
  --source-image-id ami-066877671789bd71b \  
  --description "This is my copied image."
```

輸出：

```
{  
  "ImageId": "ami-0123456789abcdefg"  
}
```

如需詳細資訊，請參閱 Amazon 使用者指南 中的[複製 AMI](#)。 EC2

範例 2：將 AMI 複製到另一個 區域並加密備份快照

下列copy-image命令會將指定的 AMI 從 us-west-2區域複製到目前 區域，並使用指定的 KMS金鑰加密備份快照。

```
aws ec2 copy-image \  
  --source-region us-west-2 \  
  --name ami-name \  
  --source-image-id ami-066877671789bd71b \  
  --encrypted \  
  --kms-key-id alias/my-kms-key
```

輸出：

```
{
  "ImageId": "ami-0123456789abcdefg"
}
```

如需詳細資訊，請參閱 Amazon 使用者指南 中的[複製 AMI](#)。 EC2

範例 3：複製 時包含使用者定義的AMI標籤 AMI

複製 時，下列copy-image命令會使用 --copy-image-tags 參數來複製使用者定義的AMI標籤AMI。

```
aws ec2 copy-image \
  --region us-east-1 \
  --name ami-name \
  --source-region us-west-2 \
  --source-image-id ami-066877671789bd71b \
  --description "This is my copied image."
  --copy-image-tags
```

輸出：

```
{
  "ImageId": "ami-0123456789abcdefg"
}
```

如需詳細資訊，請參閱 Amazon 使用者指南 中的[複製 AMI](#)。 EC2

- 如需API詳細資訊，請參閱 命令參考 [CopyImage](#)中的。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將 AMI 'EU (愛爾蘭)' 區域中指定的 複製到 'US West (奧勒岡)' 區域。如果未指定 -Region，則會使用目前的預設區域作為目的地區域。

```
Copy-EC2Image -SourceRegion eu-west-1 -SourceImageId ami-12345678 -Region us-west-2 -Name "Copy of ami-12345678"
```

輸出：

```
ami-87654321
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CopyImage](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CopySnapshot 搭配 使用 CLI

下列程式碼範例示範如何使用 CopySnapshot。

### CLI

#### AWS CLI

範例 1：將快照複製到另一個區域

下列copy-snapshot範例命令會將指定的快照從 us-west-2區域複製到 us-east-1區域，並新增簡短描述。

```
aws ec2 copy-snapshot \  
  --region us-east-1 \  
  --source-region us-west-2 \  
  --source-snapshot-id snap-066877671789bd71b \  
  --description "This is my copied snapshot."
```

輸出：

```
{  
  "SnapshotId": "snap-066877671789bd71b"  
}
```

如需詳細資訊，請參閱 [Amazon 使用者指南 中的複製 Amazon EBS快照](#)。 EC2

範例 2：複製未加密的快照並加密新的快照

下列copy-snapshot命令會將指定的未加密快照從 us-west-2區域複製到目前 區域，並使用指定的KMS金鑰加密新的快照。

```
aws ec2 copy-snapshot \  
  --region us-east-1 \  
  --source-region us-west-2 \  
  --source-snapshot-id snap-066877671789bd71b \  
  --description "This is my copied snapshot."
```

```
--source-region us-west-2 \  
--source-snapshot-id snap-066877671789bd71b \  
--encrypted \  
--kms-key-id alias/my-kms-key
```

輸出：

```
{  
  "SnapshotId": "snap-066877671789bd71b"  
}
```

如需詳細資訊，請參閱 [Amazon 使用者指南](#) 中的複製 Amazon EBS 快照。 EC2

- 如需 API 詳細資訊，請參閱 命令參考 [CopySnapshot](#) 中的。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的快照從歐盟（愛爾蘭）區域複製到美國西部（奧勒岡）區域。

```
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678 -Region  
us-west-2
```

範例 2：如果您設定預設區域並省略區域參數，則預設目的地區域會是預設區域。

```
Set-DefaultAWSRegion us-west-2  
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CopySnapshot](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CreateCapacityReservation 搭配使用 CLI

下列程式碼範例示範如何使用 CreateCapacityReservation。

## CLI

## AWS CLI

## 範例 1：建立容量預留

下列 `create-capacity-reservation` 範例會在 `eu-west-1a` 可用區域中建立容量保留，您可以在其中啟動三個執行 Linux/Unix 作業系統的 `t2.medium` 執行個體。依預設，容量保留會建立為開啟的執行個體比對條件，且不支援暫時儲存，且會保持作用中狀態，直到您手動取消為止。

```
aws ec2 create-capacity-reservation \  
  --availability-zone eu-west-1a \  
  --instance-type t2.medium \  
  --instance-platform Linux/UNIX \  
  --instance-count 3
```

輸出：

```
{  
  "CapacityReservation": {  
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",  
    "EndDateType": "unlimited",  
    "AvailabilityZone": "eu-west-1a",  
    "InstanceMatchCriteria": "open",  
    "EphemeralStorage": false,  
    "CreateDate": "2019-08-16T09:27:35.000Z",  
    "AvailableInstanceCount": 3,  
    "InstancePlatform": "Linux/UNIX",  
    "TotalInstanceCount": 3,  
    "State": "active",  
    "Tenancy": "default",  
    "EbsOptimized": false,  
    "InstanceType": "t2.medium"  
  }  
}
```

## 範例 2：建立在指定日期/時間自動結束的容量保留

下列 `create-capacity-reservation` 範例會在 `eu-west-1a` 可用區域中建立容量保留，您可以在其中啟動三個執行 Linux/Unix 作業系統的 `m5.large` 執行個體。此容量保留會在 `08/31/2019 23:59:59` 自動結束。

```
aws ec2 create-capacity-reservation \  
  --availability-zone eu-west-1a \  
  --instance-type m5.large \  
  --instance-platform Linux/UNIX \  
  --instance-count 3 \  
  --end-date-type limited \  
  --end-date 2019-08-31T23:59:59Z
```

輸出：

```
{  
  "CapacityReservation": {  
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",  
    "EndDateType": "limited",  
    "AvailabilityZone": "eu-west-1a",  
    "EndDate": "2019-08-31T23:59:59.000Z",  
    "InstanceMatchCriteria": "open",  
    "EphemeralStorage": false,  
    "CreateDate": "2019-08-16T10:15:53.000Z",  
    "AvailableInstanceCount": 3,  
    "InstancePlatform": "Linux/UNIX",  
    "TotalInstanceCount": 3,  
    "State": "active",  
    "Tenancy": "default",  
    "EbsOptimized": false,  
    "InstanceType": "m5.large"  
  }  
}
```

範例 3：建立僅接受目標執行個體啟動的容量保留

下列create-capacity-reservation範例會建立僅接受目標執行個體啟動的容量保留。

```
aws ec2 create-capacity-reservation \  
  --availability-zone eu-west-1a \  
  --instance-type m5.large \  
  --instance-platform Linux/UNIX \  
  --instance-count 3 \  
  --instance-match-criteria targeted
```

輸出：

```
{
  "CapacityReservation": {
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
    "EndDateType": "unlimited",
    "AvailabilityZone": "eu-west-1a",
    "InstanceMatchCriteria": "targeted",
    "EphemeralStorage": false,
    "CreateDate": "2019-08-16T10:21:57.000Z",
    "AvailableInstanceCount": 3,
    "InstancePlatform": "Linux/UNIX",
    "TotalInstanceCount": 3,
    "State": "active",
    "Tenancy": "default",
    "EbsOptimized": false,
    "InstanceType": "m5.large"
  }
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[建立容量保留](#)。

- 如需API詳細資訊，請參閱 命令參考 [CreateCapacityReservation](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會使用指定的屬性建立新的容量保留

```
Add-EC2CapacityReservation -InstanceType m4.xlarge -InstanceCount 2 -
AvailabilityZone eu-west-1b -EbsOptimized True -InstancePlatform Windows
```

輸出：

```
AvailabilityZone      : eu-west-1b
AvailableInstanceCount : 2
CapacityReservationId : cr-0c1f2345db6f7cdba
CreateDate            : 3/28/2019 9:29:41 AM
EbsOptimized         : True
EndDate              : 1/1/0001 12:00:00 AM
EndDateType          : unlimited
EphemeralStorage     : False
```

```
InstanceMatchCriteria : open
InstancePlatform      : Windows
InstanceType          : m4.xlarge
State                 : active
Tags                  : {}
Tenancy                : default
TotalInstanceCount    : 2
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `CreateCapacityReservation`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateCustomerGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateCustomerGateway。

### CLI

#### AWS CLI

#### 建立客戶閘道

此範例會建立具有其外部介面指定 IP 地址的客戶閘道。

命令：

```
aws ec2 create-customer-gateway --type ipsec.1 --public-ip 12.1.2.3 --bgp-  
asn 65534
```

輸出：

```
{
  "CustomerGateway": {
    "CustomerGatewayId": "cgw-0e11f167",
    "IpAddress": "12.1.2.3",
    "State": "available",
    "Type": "ipsec.1",
    "BgpAsn": "65534"
  }
}
```



```
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateCustomerGateway](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會建立指定的客戶閘道。

```
New-EC2CustomerGateway -Type ipsec.1 -PublicIp 203.0.113.12 -BgpAsn 65534
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
IpAddress        : 203.0.113.12
State            : available
Tags             : {}
Type             : ipsec.1
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateCustomerGateway](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateDhcpOptions 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateDhcpOptions。

### CLI

#### AWS CLI

若要建立一組DHCP選項

下列create-dhcp-options範例會建立一組DHCP選項，指定網域名稱、網域名稱伺服器 and NetBIOS 節點類型。

```
aws ec2 create-dhcp-options \
```

```
--dhcp-configuration \  
  "Key=domain-name-servers,Values=10.2.5.1,10.2.5.2" \  
  "Key=domain-name,Values=example.com" \  
  "Key=netbios-node-type,Values=2"
```

輸出：

```
{  
  "DhcpOptions": {  
    "DhcpConfigurations": [  
      {  
        "Key": "domain-name",  
        "Values": [  
          {  
            "Value": "example.com"  
          }  
        ]  
      },  
      {  
        "Key": "domain-name-servers",  
        "Values": [  
          {  
            "Value": "10.2.5.1"  
          },  
          {  
            "Value": "10.2.5.2"  
          }  
        ]  
      },  
      {  
        "Key": "netbios-node-type",  
        "Values": [  
          {  
            "Value": "2"  
          }  
        ]  
      }  
    ],  
    "DhcpOptionsId": "dopt-06d52773eff4c55f3"  
  }  
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateDhcpOptions](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會建立指定的DHCP選項集。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
$options = @( @{Key="domain-name";Values=@("abc.local")}, @{Key="domain-name-servers";Values=@("10.0.0.101","10.0.0.102")})
New-EC2DhcpOption -DhcpConfiguration $options
```

輸出：

| DhcpConfigurations                 | DhcpOptionsId | Tags |
|------------------------------------|---------------|------|
| {domain-name, domain-name-servers} | dopt-1a2b3c4d | {}   |

範例 2：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立每個DHCP選項。

```
$option1 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option1.Key = "domain-name"
$option1.Values = "abc.local"

$option2 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option2.Key = "domain-name-servers"
$option2.Values = @("10.0.0.101","10.0.0.102")

New-EC2DhcpOption -DhcpConfiguration @($option1, $option2)
```

輸出：

| DhcpConfigurations                 | DhcpOptionsId | Tags |
|------------------------------------|---------------|------|
| {domain-name, domain-name-servers} | dopt-2a3b4c5d | {}   |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateDhcpOptions](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



```
--log-destination-type s3 \
--log-destination arn:aws:s3:::flow-log-bucket/my-custom-flow-logs/ \
--log-format '${version} ${vpc-id} ${subnet-id} ${instance-id} ${srcaddr}
${dstaddr} ${srcport} ${dstport} ${protocol} ${tcp-flags} ${type} ${pkt-srcaddr}
${pkt-dstaddr}'
```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [VPC 流程日誌](#)。

範例 3：建立具有一分鐘最大彙總間隔的流程日誌

下列 create-flow-logs 範例會建立流程日誌，擷取指定的所有流量，VPC 並將流程日誌傳遞至 Amazon S3 儲存貯體。--max-aggregation-interval 參數指定 60 秒（1 分鐘）的最大彙總間隔。

```
aws ec2 create-flow-logs \
--resource-type VPC \
--resource-ids vpc-00112233344556677 \
--traffic-type ALL \
--log-destination-type s3 \
--log-destination arn:aws:s3:::flow-log-bucket/my-custom-flow-logs/ \
--max-aggregation-interval 60
```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [VPC 流程日誌](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateFlowLogs](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會使用 'Admin' 角色的次數，cloud-watch-log 為所有 'REJECT' 流量建立名為 'subnet1-log' 的 EC2 子網路子網路-1d234567 流量日誌

```
New-EC2FlowLog -ResourceId "subnet-1d234567" -LogDestinationType cloud-watch-logs
-LogGroupName subnet1-log -TrafficType "REJECT" -ResourceType Subnet -
DeliverLogsPermissionArn "arn:aws:iam::98765432109:role/Admin"
```

輸出：

```
ClientToken          FlowLogIds          Unsuccessful
-----
```

```
m1VN2cxP3iB4qo//VUK15EU6cF7gQL0xcqNefvjeTGw= {f1-012fc34eed5678c9d} {}
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateFlowLogs](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateImage 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateImage。

### CLI

#### AWS CLI

範例 1：AMI從 Amazon EBS後端執行個體建立

下列create-image範例AMI會從指定的執行個體建立。

```
aws ec2 create-image \  
  --instance-id i-1234567890abcdef0 \  
  --name "My server" \  
  --description "An AMI for my server"
```

輸出：

```
{  
  "ImageId": "ami-abcdef01234567890"  
}
```

如需為 指定區塊型裝置映射的詳細資訊AMI，請參閱 Amazon EC2使用者指南 中的 [為 指定區塊型裝置映射AMI](#)。

範例 2：AMI從 Amazon EBS後端執行個體建立 而不重新啟動

下列create-image範例會建立 AMI並設定 --no-reboot 參數，這樣執行個體就不會在建立映像之前重新啟動。

```
aws ec2 create-image \  
  --instance-id i-1234567890abcdef0 \  
  --name "My server" \  
  --no-reboot
```

```
--no-reboot
```

輸出：

```
{
  "ImageId": "ami-abcdef01234567890"
}
```

如需為指定區塊型裝置映射的詳細資訊AMI，請參閱 Amazon EC2使用者指南 中的 [為指定區塊型裝置映射AMI](#)。

範例 3：在建立時標記 AMI和快照

下列create-image範例會建立 AMI，並使用相同的標籤標記 AMI和 快照 cost-center=cc123

```
aws ec2 create-image \
  --instance-id i-1234567890abcdef0 \
  --name "My server" \
  --tag-specifications "ResourceType=image,Tags=[{Key=cost-center,Value=cc123}]" "ResourceType=snapshot,Tags=[{Key=cost-center,Value=cc123}]"
```

輸出：

```
{
  "ImageId": "ami-abcdef01234567890"
}
```

如需在建立時標記資源的詳細資訊，請參閱 Amazon EC2使用者指南 中的在 [資源建立時新增標籤](#)。

- 如需API詳細資訊，請參閱 命令參考 [CreateImage](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會從指定的執行個體建立AMI具有指定名稱和描述的。Amazon EC2會嘗試在建立映像之前，先清除關閉執行個體，並在完成時重新啟動執行個體。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI"
```

範例 2：此範例會從指定的執行個體建立AMI具有指定名稱和描述的。Amazon 在不關閉和重新啟動執行個體的情況下EC2建立映像；因此，無法保證建立映像上的檔案系統完整性。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI" -NoReboot $true
```

範例 3：此範例會建立AMI具有三個磁碟區的。第一個磁碟區是以 Amazon EBS快照為基礎。第二個磁碟區是空的 100 GiB Amazon EBS磁碟區。第三個磁碟區是執行個體存放磁碟區。此範例使用的語法需要 3 版或更高 PowerShell 版本。

```
$ebsBlock1 = @{{SnapshotId="snap-1a2b3c4d"}}
$ebsBlock2 = @{{VolumeSize=100}}

New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description
  "My web server AMI" -BlockDeviceMapping @( @{{DeviceName="/dev/sdf";Ebs=
  $ebsBlock1}}, @{{DeviceName="/dev/sdg";Ebs=$ebsBlock2}}, @{{DeviceName="/dev/
  sdc";VirtualName="ephemeral0"}})
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateImage](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateInstanceExportTask 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateInstanceExportTask。

### CLI

#### AWS CLI

##### 匯出執行個體

此範例命令會建立任務，將執行個體 i-1234567890abcdef0 匯出至 Amazon S3 儲存貯體 myexportbucket。

命令：



```
aws ec2 create-instance-export-task --description "RHEL5 instance" --
instance-id i-1234567890abcdef0 --target-environment vmware --export-to-s3-
task DiskImageFormat=vmdk,ContainerFormat=ova,S3Bucket=myexportbucket,S3Prefix=RHEL5
```

輸出：

```
{
  "ExportTask": {
    "State": "active",
    "InstanceExportDetails": {
      "InstanceId": "i-1234567890abcdef0",
      "TargetEnvironment": "vmware"
    },
    "ExportToS3Task": {
      "S3Bucket": "myexportbucket",
      "S3Key": "RHEL5export-i-fh8sjjsq.ova",
      "DiskImageFormat": "vmdk",
      "ContainerFormat": "ova"
    },
    "Description": "RHEL5 instance",
    "ExportTaskId": "export-i-fh8sjjsq"
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateInstanceExportTask](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將已停止的執行個體 **i-0800b00a00EXAMPLE** 作為虛擬硬碟（VHD）匯出至 S3 儲存貯體 **testbucket-export-instances-2019**。目標環境為 **Microsoft**，並新增區域參數，因為執行個體位於 **us-east-1** 區域，而使用者的預設 AWS 區域不是 **us-east-1**。若要取得匯出任務的狀態，請從此命令的結果複製 **ExportTaskId** 值，然後執行 **Get-EC2ExportTask -ExportTaskId export\_task\_ID\_from\_results**。

```
New-EC2InstanceExportTask -InstanceId i-0800b00a00EXAMPLE -
ExportToS3Task_DiskImageFormat VHD -ExportToS3Task_S3Bucket "amzn-s3-demo-bucket"
-TargetEnvironment Microsoft -Region us-east-1
```

輸出：

```

Description      :
ExportTaskId     : export-i-077c73108aEXAMPLE
ExportToS3Task   : Amazon.EC2.Model.ExportToS3Task
InstanceExportDetails : Amazon.EC2.Model.InstanceExportDetails
State            : active
StatusMessage    :

```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `CreateInstanceExportTask`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateInternetGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateInternetGateway。

### CLI

#### AWS CLI

若要建立網際網路閘道

下列create-internet-gateway範例會使用標籤 建立網際網路閘道Name=my-igw。

```

aws ec2 create-internet-gateway \
  --tag-specifications ResourceType=internet-gateway, Tags=[{Key=Name, Value=my-igw}]

```

輸出：

```

{
  "InternetGateway": {
    "Attachments": [],
    "InternetGatewayId": "igw-0d0fb496b3994d755",
    "OwnerId": "123456789012",
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-igw"
      }
    ]
  }
}

```

```

    }
  ]
}
}

```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateInternetGateway](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會建立網際網路閘道。

```
New-EC2InternetGateway
```

輸出：

| Attachments | InternetGatewayId     | Tags        |
|-------------|-----------------------|-------------|
| -----<br>{} | -----<br>igw-1a2b3c4d | -----<br>{} |

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateInternetGateway](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CreateKeyPair 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 CreateKeyPair。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Create an Amazon EC2 key pair with a specified name.
/// </summary>
/// <param name="keyPairName">The name for the new key pair.</param>
/// <returns>The Amazon EC2 key pair created.</returns>
public async Task<KeyPair?> CreateKeyPair(string keyPairName)
{
    try
    {
        var request = new CreateKeyPairRequest { KeyName = keyPairName, };

        var response = await _amazonEC2.CreateKeyPairAsync(request);

        var kp = response.KeyPair;
        // Return the key pair so it can be saved if needed.

        // Wait until the key pair exists.
        int retries = 5;
        while (retries-- > 0)
        {
            Console.WriteLine($"Checking for new KeyPair {keyPairName}...");
            var keyPairs = await DescribeKeyPairs(keyPairName);
            if (keyPairs.Any())
            {
                return kp;
            }

            Thread.Sleep(5000);
            retries--;
        }
        _logger.LogError($"Unable to find newly created KeyPair
{keyPairName}.");
    }
}
```

```

        throw new DoesNotExistException("KeyPair not found");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidKeyPair.Duplicate")
        {
            _logger.LogError(
                $"A key pair called {keyPairName} already exists.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while creating the key pair.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Save KeyPair information to a temporary file.
/// </summary>
/// <param name="keyPair">The name of the key pair.</param>
/// <returns>The full path to the temporary file.</returns>
public string SaveKeyPair(KeyPair keyPair)
{
    var tempPath = Path.GetTempPath();
    var tempFileName = $"{tempPath}\\{Path.GetRandomFileName()}";
    var pemFileName = Path.ChangeExtension(tempFileName, "pem");

    // Save the key pair to a file in a temporary folder.
    using var stream = new FileStream(pemFileName, FileMode.Create);
    using var writer = new StreamWriter(stream);
    writer.WriteLine(keyPair.KeyMaterial);

    return pemFileName;
}

```

- 如需API詳細資訊，請參閱 參考 [CreateKeyPair](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_create_keypair
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or
# 2048-bit RSA key pair
# and writes it to a file.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#     -f file_path - File to store the key pair.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_create_keypair() {
    local key_pair_name file_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_create_keypair"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or 2048-
bit RSA key pair"
        echo " and writes it to a file."
        echo "  -n key_pair_name - A key pair name."
        echo "  -f file_path - File to store the key pair."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:f:h" option; do
```

```
case "${option}" in
  n) key_pair_name="${OPTARG}" ;;
  f) file_path="${OPTARG}" ;;
  h)
    usage
    return 0
    ;;
  \?)
    echo "Invalid parameter"
    usage
    return 1
    ;;
esac
done
export OPTIND=1

if [[ -z "$key_pair_name" ]]; then
  errecho "ERROR: You must provide a key name with the -n parameter."
  usage
  return 1
fi

if [[ -z "$file_path" ]]; then
  errecho "ERROR: You must provide a file path with the -f parameter."
  usage
  return 1
fi

response=$(aws ec2 create-key-pair \
  --key-name "$key_pair_name" \
  --query 'KeyMaterial' \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports create-access-key operation failed.$response"
  return 1
}

if [[ -n "$file_path" ]]; then
  echo "$response" >"$file_path"
fi

return 0
}
```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi
}
```



```
    return 0;
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateKeyPair](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Create an Amazon Elastic Compute Cloud (Amazon EC2) instance key pair.
/*!
  \param keyPairName: A name for a key pair.
  \param keyFilePath: File path where the credentials are stored. Ignored if it
  is an empty string;
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::createKeyPair(const Aws::String &keyPairName, const Aws::String
&keyFilePath,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::CreateKeyPairRequest request;
    request.SetKeyName(keyPairName);

    Aws::EC2::Model::CreateKeyPairOutcome outcome =
ec2Client.CreateKeyPair(request);
    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to create key pair - " << keyPairName << ". " <<
outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully created key pair named " <<
keyPairName << std::endl;
        if (!keyFilePath.empty()) {

```

```
        std::ofstream keyFile(keyFilePath.c_str());
        keyFile << outcome.GetResult().GetKeyMaterial();
        keyFile.close();
        std::cout << "Keys written to the file " <<
                    keyFilePath << std::endl;
    }

}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [CreateKeyPair](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 建立一組金鑰對

此範例會建立名為 MyKeyPair 的金鑰對。

命令：

```
aws ec2 create-key-pair --key-name MyKeyPair
```


輸出是私有金鑰和金鑰指紋的ASCII版本。您需要將金鑰儲存到檔案。

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用金鑰對」。

- 如需API詳細資訊，請參閱 命令參考 [CreateKeyPair](#)中的 。 AWS CLI

## Java

## SDK 適用於 Java 2.x

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Creates a new key pair asynchronously.
 *
 * @param keyName the name of the key pair to create
 * @param fileName the name of the file to write the key material to
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *         of creating the key pair and writing the key material to a file
 */
public CompletableFuture<CreateKeyPairResponse> createKeyPairAsync(String
keyName, String fileName) {
    CreateKeyPairRequest request = CreateKeyPairRequest.builder()
        .keyName(keyName)
        .build();

    CompletableFuture<CreateKeyPairResponse> responseFuture =
getAsyncClient().createKeyPair(request);
    responseFuture.whenComplete((response, exception) -> {
        if (response != null) {
            try {
                BufferedWriter writer = new BufferedWriter(new
FileWriter(fileName));
                writer.write(response.keyMaterial());
                writer.close();
            } catch (IOException e) {
                throw new RuntimeException("Failed to write key material to
file: " + e.getMessage(), e);
            }
        } else {
            throw new RuntimeException("Failed to create key pair: " +
exception.getMessage(), exception);
        }
    });
}
```

```
});  
  
return responseFuture;  
}
```

- 如需API詳細資訊，請參閱 參考 [CreateKeyPair](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import { CreateKeyPairCommand, EC2Client } from "@aws-sdk/client-ec2";  
  
/**  
 * Creates an ED25519 or 2048-bit RSA key pair with the specified name and in the  
 * specified PEM or PPK format.  
 * Amazon EC2 stores the public key and displays the private key for you to save  
 * to a file.  
 * @param {{ keyName: string }} options  
 */  
export const main = async ({ keyName }) => {  
  const client = new EC2Client({});  
  const command = new CreateKeyPairCommand({  
    KeyName: keyName,  
  });  
  
  try {  
    const { KeyMaterial, KeyName } = await client.send(command);  
    console.log(KeyName);  
    console.log(KeyMaterial);  
  } catch (caught) {  
    if (caught instanceof Error && caught.name === "InvalidKeyPair.Duplicate") {  
      console.warn(`${caught.message}. Try another key name.`);  
    } else {  
      throw caught;  
    }  
  }  
}
```

```
    }  
  }  
};
```

- 如需API詳細資訊，請參閱 參考 [CreateKeyPair](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun createEC2KeyPair(keyNameVal: String) {  
    val request =  
        CreateKeyPairRequest {  
            keyName = keyNameVal  
        }  
  
    Ec2Client { region = "us-west-2" }.use { ec2 ->  
        val response = ec2.createKeyPair(request)  
        println("The key ID is ${response.keyPairId}")  
    }  
}
```

- 如需API詳細資訊，請參閱[CreateKeyPair](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會建立金鑰對，並在具有指定名稱的檔案中擷取 PEM編碼的RSA私有金鑰。當您使用時 PowerShell，編碼必須設為 `ascii` 才能產生有效的金鑰。如需詳細資訊，請參閱 AWS 命令列介面使用者指南中的建立、顯示和刪除 Amazon EC2 Key Pairs ( <https://docs.aws.amazon.com/cli/latest/userguide/cli-services-ec2-keypairs.html> )。

```
(New-EC2KeyPair -KeyName "my-key-pair").KeyMaterial | Out-File -Encoding ascii -
FilePath C:\path\my-key-pair.pem
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateKeyPair](#)中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
            This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
            This is a high-level object that wraps key pair actions.
        Optional.
```

```

    """
    self.ec2_client = ec2_client
    self.key_pair = key_pair
    self.key_file_path: Optional[str] = None
    self.key_file_dir = key_file_dir

    @classmethod
    def from_client(cls) -> "KeyPairWrapper":
        """
        Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

        :return: An instance of KeyPairWrapper.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client, tempfile.TemporaryDirectory())

    def create(self, key_name: str) -> dict:
        """
        Creates a key pair that can be used to securely connect to an EC2
instance.
        The returned key pair contains private key information that cannot be
retrieved
again. The private key data is stored as a .pem file.

        :param key_name: The name of the key pair to create.
        :return: A dictionary representing the Boto3 KeyPair object that
represents the newly created key pair.
        :raises ClientError: If there is an error in creating the key pair, for
example, if a key pair with the same name already exists.
        """
        try:
            response = self.ec2_client.create_key_pair(KeyName=key_name)
            self.key_pair = response
            self.key_file_path = os.path.join(
                self.key_file_dir.name, f"{self.key_pair['KeyName']}.pem"
            )
            with open(self.key_file_path, "w") as key_file:
                key_file.write(self.key_pair["KeyMaterial"])
        except ClientError as err:
            if err.response["Error"]["Code"] == "InvalidKeyPair.Duplicate":
                logger.error(

```

```

        f"A key pair called {key_name} already exists. "
        "Please choose a different name for your key pair "
        "or delete the existing key pair before creating."
    )
    raise
else:
    return self.key_pair

```

- 如需API詳細資訊，請參閱 [CreateKeyPair](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

# This code example does the following:
# 1. Creates a key pair in Amazon Elastic Compute Cloud (Amazon EC2).
# 2. Displays information about available key pairs.
# 3. Deletes the key pair.

require 'aws-sdk-ec2'

# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param key_pair_name [String] The name for the key pair and private
#   key file.
# @return [Boolean] true if the key pair and private key file were
#   created; otherwise, false.
# @example
#   exit 1 unless key_pair_created?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-key-pair'
#   )
def key_pair_created?(ec2_client, key_pair_name)
  key_pair = ec2_client.create_key_pair(key_name: key_pair_name)

```



```

puts "Created key pair '#{key_pair.key_name}' with fingerprint " \
    "'#{key_pair.key_fingerprint}' and ID '#{key_pair.key_pair_id}'."
filename = File.join(Dir.home, "#{key_pair_name}.pem")
File.open(filename, 'w') { |file| file.write(key_pair.key_material) }
puts "Private key file saved locally as '#{filename}'."
true
rescue Aws::EC2::Errors::InvalidKeyPairDuplicate
  puts "Error creating key pair: a key pair named '#{key_pair_name}' " \
    'already exists.'
  false
rescue StandardError => e
  puts "Error creating key pair or saving private key file: #{e.message}"
  false
end

# Displays information about available key pairs in
# Amazon Elastic Compute Cloud (Amazon EC2).
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
#   describe_key_pairs(Aws::EC2::Client.new(region: 'us-west-2'))
def describe_key_pairs(ec2_client)
  result = ec2_client.describe_key_pairs
  if result.key_pairs.count.zero?
    puts 'No key pairs found.'
  else
    puts 'Key pair names:'
    result.key_pairs.each do |key_pair|
      puts key_pair.key_name
    end
  end
end
rescue StandardError => e
  puts "Error getting information about key pairs: #{e.message}"
end

# Deletes a key pair in Amazon Elastic Compute Cloud (Amazon EC2).
#
# Prerequisites:
#
# - The key pair to delete.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param key_pair_name [String] The name of the key pair to delete.
# @return [Boolean] true if the key pair was deleted; otherwise, false.

```

```
# @example
#   exit 1 unless key_pair_deleted?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-key-pair'
#   )
def key_pair_deleted?(ec2_client, key_pair_name)
  ec2_client.delete_key_pair(key_name: key_pair_name)
  true
rescue StandardError => e
  puts "Error deleting key pair: #{e.message}"
  false
end

# Example usage:
def run_me
  key_pair_name = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-key-pairs.rb KEY_PAIR_NAME REGION'
    puts 'Example: ruby ec2-ruby-example-key-pairs.rb my-key-pair us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    key_pair_name = 'my-key-pair'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    key_pair_name = ARGV[0]
    region = ARGV[1]
  end

  ec2_client = Aws::EC2::Client.new(region: region)

  puts 'Displaying existing key pair names before creating this key pair...'
  describe_key_pairs(ec2_client)

  puts '-' * 10
  puts 'Creating key pair...'
  unless key_pair_created?(ec2_client, key_pair_name)
    puts 'Stopping program.'
    exit 1
  end
end
```

```
puts '-' * 10
puts 'Displaying existing key pair names after creating this key pair...'
describe_key_pairs(ec2_client)

puts '-' * 10
puts 'Deleting key pair...'
unless key_pair_deleted?(ec2_client, key_pair_name)
  puts 'Stopping program. You must delete the key pair yourself.'
  exit 1
end
puts 'Key pair deleted.'

puts '-' * 10
puts 'Now that the key pair is deleted, ' \
  'also deleting the related private key pair file...'
filename = File.join(Dir.home, "#{key_pair_name}.pem")
File.delete(filename)
if File.exist?(filename)
  puts "Could not delete file at '#{filename}'. You must delete it yourself."
else
  puts 'File deleted.'
end

puts '-' * 10
puts 'Displaying existing key pair names after deleting this key pair...'
describe_key_pairs(ec2_client)
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [CreateKeyPair](#)中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

Rust 實作會呼叫EC2用戶端的 `create_key_pair`，並擷取傳回的資料。

```
pub async fn create_key_pair(&self, name: String) -> Result<(KeyPairInfo,
String), EC2Error> {
    tracing::info!("Creating key pair {name}");
    let output = self.client.create_key_pair().key_name(name).send().await?;
    let info = KeyPairInfo::builder()
        .set_key_name(output.key_name)
        .set_key_fingerprint(output.key_fingerprint)
        .set_key_pair_id(output.key_pair_id)
        .build();
    let material = output
        .key_material
        .ok_or_else(|| EC2Error::new("Create Key Pair has no key
material"))?;
    Ok((info, material))
}
```

呼叫 `create_key impl` 並安全儲存PEM私有金鑰的函數。

```
/// Creates a key pair that can be used to securely connect to an EC2
instance.
/// The returned key pair contains private key information that cannot be
retrieved
/// again. The private key data is stored as a .pem file.
///
/// :param key_name: The name of the key pair to create.
pub async fn create(
    &mut self,
    ec2: &EC2,
    util: &Util,
    key_name: String,
) -> Result<KeyPairInfo, EC2Error> {
    let (key_pair, material) = ec2
        .create_key_pair(key_name.clone())
        .await
        .map_err(|e| e.add_message(format!("Couldn't create key
{key_name}")))?;

    let path = self.key_file_dir.join(format!("{key_name}.pem"));

    util.write_secure(&key_name, &path, material)?;
```

```

self.key_file_path = Some(path);
self.key_pair = key_pair.clone();

Ok(key_pair)
}

```

- 如需API詳細資訊，請參閱 [CreateKeyPair](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

TRY.
  oo_result = lo_ec2->createkeypair( iv_keyname = iv_key_name ).
    " oo_result is returned for testing purposes. "
  MESSAGE 'Amazon EC2 key pair created.' TYPE 'I'.
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需API詳細資訊，請參閱[CreateKeyPair](#)中的 AWS SDK 以取得SAPABAPAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateLaunchTemplate 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 CreateLaunchTemplate。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling.
/// The launch template specifies a Bash script in its user data field that
runs after
/// the instance is started. This script installs the Python packages and
starts a Python
/// web server on the instance.
/// </summary>
/// <param name="startupScriptPath">The path to a Bash script file that is
run.</param>
/// <param name="instancePolicyPath">The path to a permissions policy to
create and attach to the profile.</param>
/// <returns>The template object.</returns>
public async Task<Amazon.EC2.Model.LaunchTemplate> CreateTemplate(string
startupScriptPath, string instancePolicyPath)
{
    try
    {
        await CreateKeyPair(_keyPairName);
        await CreateInstanceProfileWithName(_instancePolicyName,
_instanceRoleName,
_instanceProfileName, instancePolicyPath);

        var startServerText = await File.ReadAllTextAsync(startupScriptPath);
```

```
        var plainTextBytes =
            System.Text.Encoding.UTF8.GetBytes(startServerText);

        var amiLatest = await _amazonSsm.GetParameterAsync(
            new GetParameterRequest() { Name = _amiParam });
        var amiId = amiLatest.Parameter.Value;
        var launchTemplateResponse = await
            _amazonEc2.CreateLaunchTemplateAsync(
                new CreateLaunchTemplateRequest()
                {
                    LaunchTemplateName = _launchTemplateName,
                    LaunchTemplateData = new RequestLaunchTemplateData()
                    {
                        InstanceType = _instanceType,
                        ImageId = amiId,
                        IamInstanceProfile =
                            new
                                LaunchTemplateIamInstanceProfileSpecificationRequest()
                                {
                                    Name = _instanceProfileName
                                },
                        KeyName = _keyPairName,
                        UserData = System.Convert.ToBase64String(plainTextBytes)
                    }
                });
        return launchTemplateResponse.LaunchTemplate;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode ==
            "InvalidLaunchTemplateName.AlreadyExistsException")
        {
            _logger.LogError($"Could not create the template, the name
                {_launchTemplateName} already exists. " +
                    $"Please try again with a unique name.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while creating the template.:
            {ex.Message}");
    }
}
```

```

        throw;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [CreateLaunchTemplate](#)中的 。 AWS SDK for .NET API

## CLI

### AWS CLI

#### 範例 1：建立啟動範本

下列create-launch-template範例會建立啟動範本，指定要在其中啟動執行個體的子網路、將公有 IP 地址和IPv6地址指派給執行個體，以及為執行個體建立標籤。

```

aws ec2 create-launch-template \
  --launch-template-name TemplateForWebServer \
  --version-description WebVersion1 \
  --launch-template-data '{"NetworkInterfaces":
[{"AssociatePublicIpAddress":true,"DeviceIndex":0,"Ipv6AddressCount":1,"SubnetId":"subnet
[{"ResourceType":"instance","Tags":[{"Key":"purpose","Value":"webserver"}]}]}'

```

輸出：

```

{
  "LaunchTemplate": {
    "LatestVersionNumber": 1,
    "LaunchTemplateId": "lt-01238c059e3466abc",
    "LaunchTemplateName": "TemplateForWebServer",
    "DefaultVersionNumber": 1,
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",
    "CreateTime": "2019-01-27T09:13:24.000Z"
  }
}

```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「從啟動範本啟動執行個體」。如需引用 JSON格式化參數的相關資訊，請參閱 AWS 命令列介面使用者指南中的引用字串。

#### 範例 2：建立 Amazon EC2 Auto Scaling 的啟動範本



下列create-launch-template範例會建立具有多個標籤的啟動範本，以及區塊型裝置映射，以在執行個體啟動時指定額外的EBS磁碟區。為指定Groups對應於 VPC Auto Scaling 群組將啟動執行個體之安全群組的值。將 VPC和子網路指定為 Auto Scaling 群組的屬性。

```
aws ec2 create-launch-template \
  --launch-template-name TemplateForAutoScaling \
  --version-description AutoScalingVersion1 \
  --launch-template-data '{"NetworkInterfaces":
  [{"DeviceIndex":0,"AssociatePublicIpAddress":true,"Groups":
  [{"sg-7c227019,sg-903004f8"},"DeleteOnTermination":true}],"ImageId":"ami-
  b42209de","InstanceType":"m4.large","TagSpecifications":
  [{"ResourceType":"instance","Tags":[{"Key":"environment","Value":"production"},
  {"Key":"purpose","Value":"webserver"}]},{"ResourceType":"volume","Tags":
  [{"Key":"environment","Value":"production"}, {"Key":"cost-
  center","Value":"cc123"}]}],"BlockDeviceMappings":[{"DeviceName":"/dev/
  sda1","Ebs":{"VolumeSize":100}}]}' --region us-east-1
```

輸出：

```
{
  "LaunchTemplate": {
    "LatestVersionNumber": 1,
    "LaunchTemplateId": "lt-0123c79c33a54e0abc",
    "LaunchTemplateName": "TemplateForAutoScaling",
    "DefaultVersionNumber": 1,
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",
    "CreateTime": "2019-04-30T18:16:06.000Z"
  }
}
```

如需詳細資訊，請參閱 Amazon Auto Scaling 使用者指南 中的為 Auto Scaling 群組建立啟動範本。 EC2 Auto Scaling 如需引用 JSON格式化參數的相關資訊，請參閱 AWS 命令列介面使用者指南 中的引用字串。

### 範例 3：建立指定EBS磁碟區加密的啟動範本

下列create-launch-template範例會建立啟動範本，其中包含從未加密快照建立的加密EBS磁碟區。此範本也會在建立期間標記磁碟區。如果預設為停用加密，則您必須指定 "Encrypted" 選項，如下列範例所示。如果您使用 "KmsKeyId"選項來指定客戶受管 CMK，即使預設啟用加密，您也必須指定 "Encrypted"選項。

```
aws ec2 create-launch-template \
```

```
--launch-template-name TemplateForEncryption \  
--launch-template-data file://config.json
```

config.json 的內容：

```
{  
  "BlockDeviceMappings": [  
    {  
      "DeviceName": "/dev/sda1",  
      "Ebs": {  
        "VolumeType": "gp2",  
        "DeleteOnTermination": true,  
        "SnapshotId": "snap-066877671789bd71b",  
        "Encrypted": true,  
        "KmsKeyId": "arn:aws:kms:us-east-1:012345678910:key/abcd1234-  
a123-456a-a12b-a123b4cd56ef"  
      }  
    }  
  ],  
  "ImageId": "ami-00068cd7555f543d5",  
  "InstanceType": "c5.large",  
  "TagSpecifications": [  
    {  
      "ResourceType": "volume",  
      "Tags": [  
        {  
          "Key": "encrypted",  
          "Value": "yes"  
        }  
      ]  
    }  
  ]  
}
```

輸出：

```
{  
  "LaunchTemplate": {  
    "LatestVersionNumber": 1,  
    "LaunchTemplateId": "lt-0d5bd51bcf8530abc",  
    "LaunchTemplateName": "TemplateForEncryption",  
    "DefaultVersionNumber": 1,  
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",  
  }  
}
```

```
    "CreateTime": "2020-01-07T19:08:36.000Z"
  }
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud 使用者指南中的從快照還原 Amazon EBS磁碟區和預設加密。

- 如需API詳細資訊，請參閱 命令參考 [CreateLaunchTemplate](#)中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
const ssmClient = new SSMClient({});
const { Parameter } = await ssmClient.send(
  new GetParameterCommand({
    Name: "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
  }),
);
const ec2Client = new EC2Client({});
await ec2Client.send(
  new CreateLaunchTemplateCommand({
    LaunchTemplateName: NAMES.launchTemplateName,
    LaunchTemplateData: {
      InstanceType: "t3.micro",
      ImageId: Parameter.Value,
      IamInstanceProfile: { Name: NAMES.instanceProfileName },
      UserData: readFileSync(
        join(RESOURCES_PATH, "server_startup_script.sh"),
      ).toString("base64"),
      KeyName: NAMES.keyPairName,
    },
  }),
);
```

- 如需API詳細資訊，請參閱 參考 [CreateLaunchTemplate](#)中的 。 AWS SDK for JavaScript API

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多 。 GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

此範例會建立一個啟動範本，其中包含可授予執行個體特定許可的執行個體設定檔，以及在執行個體啟動後在其上執行的使用者資料 Bash 指令碼。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
```

```

:param ssm_client: A Boto3 Systems Manager client.
:param iam_client: A Boto3 IAM client.
"""
self.inst_type = inst_type
self.ami_param = ami_param
self.autoscaling_client = autoscaling_client
self.ec2_client = ec2_client
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def create_template(
    self, server_startup_script_file: str, instance_policy_file: str
) -> Dict[str, Any]:
    """
    Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
    Scaling. The
    launch template specifies a Bash script in its user data field that runs
    after
    the instance is started. This script installs Python packages and starts
    a
    Python web server on the instance.

    :param server_startup_script_file: The path to a Bash script file that is
    run
                                     when an instance starts.
    :param instance_policy_file: The path to a file that defines a
    permissions policy

```

```
        to create and attach to the instance
profile.
    :return: Information about the newly created template.
    """
    template = {}
    try:
        # Create key pair and instance profile
        self.create_key_pair(self.key_pair_name)
        self.create_instance_profile(
            instance_policy_file,
            self.instance_policy_name,
            self.instance_role_name,
            self.instance_profile_name,
        )

        # Read the startup script
        with open(server_startup_script_file) as file:
            start_server_script = file.read()

        # Get the latest AMI ID
        ami_latest = self.ssm_client.get_parameter(Name=self.ami_param)
        ami_id = ami_latest["Parameter"]["Value"]

        # Create the launch template
        lt_response = self.ec2_client.create_launch_template(
            LaunchTemplateName=self.launch_template_name,
            LaunchTemplateData={
                "InstanceType": self.inst_type,
                "ImageId": ami_id,
                "IamInstanceProfile": {"Name": self.instance_profile_name},
                "UserData": base64.b64encode(
                    start_server_script.encode(encoding="utf-8")
                ).decode(encoding="utf-8"),
                "KeyName": self.key_pair_name,
            },
        )
        template = lt_response["LaunchTemplate"]
        log.info(
            f"Created launch template {self.launch_template_name} for AMI
{ami_id} on {self.inst_type}."
        )
    except ClientError as err:
        log.error(f"Failed to create launch template
{self.launch_template_name}.")
```

```
error_code = err.response["Error"]["Code"]
if error_code == "InvalidLaunchTemplateName.AlreadyExistsException":
    log.info(
        f"Launch template {self.launch_template_name} already exists,
nothing to do."
    )
    log.error(f"Full error:\n\t{err}")
return template
```

- 如需API詳細資訊，請參閱 [CreateLaunchTemplate](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateNetworkAcl 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateNetworkAcl。

### CLI

#### AWS CLI

##### 建立網路 ACL

此範例會ACL為指定的 建立網路VPC。

命令：

```
aws ec2 create-network-acl --vpc-id vpc-a01106c2
```

輸出：

```
{
  "NetworkAcl": {
    "Associations": [],
    "NetworkAclId": "acl-5fb85d36",
    "VpcId": "vpc-a01106c2",
    "Tags": [],
```

```

    "Entries": [
      {
        "CidrBlock": "0.0.0.0/0",
        "RuleNumber": 32767,
        "Protocol": "-1",
        "Egress": true,
        "RuleAction": "deny"
      },
      {
        "CidrBlock": "0.0.0.0/0",
        "RuleNumber": 32767,
        "Protocol": "-1",
        "Egress": false,
        "RuleAction": "deny"
      }
    ],
    "IsDefault": false
  }
}

```

- 如需API詳細資訊，請參閱 命令參考 [CreateNetworkAcl](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例ACL會為指定的 建立網路VPC。

```
New-EC2NetworkAcl -VpcId vpc-12345678
```

輸出：

```

Associations : {}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {}
VpcId        : vpc-12345678

```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateNetworkAcl](#)中的 。



如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CreateNetworkAclEntry 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateNetworkAclEntry。

### CLI

#### AWS CLI

若要建立網路ACL項目

此範例會為指定的網路 建立項目ACL。此規則允許從UDP連接埠 53 ( ) 上的任何IPv4地址 ( 0.0.0.0/0DNS ) 將流量傳入任何相關聯的子網路。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100 --protocol udp --port-range From=53,To=53 --cidr-block 0.0.0.0/0 --rule-action allow
```

此範例會為指定的網路建立規則ACL，允許從TCP連接埠 80 ( ) 上的任何IPv6地址 ( : : /0 ) 傳入流量HTTP。

命令：

```
aws ec2 create-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 120 --protocol tcp --port-range From=80,To=80 --ipv6-cidr-block ::/0 --rule-action allow
```

- 如需API詳細資訊，請參閱 命令參考 [CreateNetworkAclEntry](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會為指定的網路 建立項目ACL。此規則允許來自UDP連接埠 53 ( ) 上任何位置 ( 0.0.0.0/0DNS ) 的傳入流量傳入任何相關聯的子網路。

```
New-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 0.0.0.0/0 -RuleAction allow
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `CreateNetworkAclEntry`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateNetworkInterface 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateNetworkInterface。

### CLI

#### AWS CLI

範例 1：指定網路介面IPv4的地址

下列create-network-interface範例會為具有指定主要IPv4地址的指定子網路建立網路介面。

```
aws ec2 create-network-interface \  
  --subnet-id subnet-00a24d0d67acf6333 \  
  --description "my network interface" \  
  --groups sg-09dfba7ed20cda78b \  
  --private-ip-address 10.0.8.17
```

輸出：

```
{  
  "NetworkInterface": {  
    "AvailabilityZone": "us-west-2a",  
    "Description": "my network interface",  
    "Groups": [  
      {  
        "GroupName": "my-security-group",  
        "GroupId": "sg-09dfba7ed20cda78b"  
      }  
    ]  
  }  
}
```

```

    ],
    "InterfaceType": "interface",
    "Ipv6Addresses": [],
    "MacAddress": "06:6a:0f:9a:49:37",
    "NetworkInterfaceId": "eni-0492b355f0cf3b3f8",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
    "PrivateIpAddress": "10.0.8.17",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-8-17.us-west-2.compute.internal",
        "PrivateIpAddress": "10.0.8.17"
      }
    ],
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
    "RequesterManaged": false,
    "SourceDestCheck": true,
    "Status": "pending",
    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeb9d57b"
  }
}

```

## 範例 2：使用IPv4地址和IPv6地址建立網路介面

下列create-network-interface範例會為指定的子網路建立網路介面，其中包含 Amazon 選取的IPv4地址和IPv6地址EC2。

```

aws ec2 create-network-interface \
  --subnet-id subnet-00a24d0d67acf6333 \
  --description "my dual stack network interface" \
  --ipv6-address-count 1 \
  --groups sg-09dfba7ed20cda78b

```

輸出：

```

{
  "NetworkInterface": {
    "AvailabilityZone": "us-west-2a",
    "Description": "my dual stack network interface",
    "Groups": [

```

```

    {
      "GroupName": "my-security-group",
      "GroupId": "sg-09dfba7ed20cda78b"
    }
  ],
  "InterfaceType": "interface",
  "Ipv6Addresses": [
    {
      "Ipv6Address": "2600:1f13:cfe:3650:a1dc:237c:393a:4ba7",
      "IsPrimaryIpv6": false
    }
  ],
  "MacAddress": "06:b8:68:d2:b2:2d",
  "NetworkInterfaceId": "eni-05da417453f9a84bf",
  "OwnerId": "123456789012",
  "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
  "PrivateIpAddress": "10.0.8.18",
  "PrivateIpAddresses": [
    {
      "Primary": true,
      "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
      "PrivateIpAddress": "10.0.8.18"
    }
  ],
  "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
  "RequesterManaged": false,
  "SourceDestCheck": true,
  "Status": "pending",
  "SubnetId": "subnet-00a24d0d67acf6333",
  "TagSet": [],
  "VpcId": "vpc-02723a0feeb9d57b",
  "Ipv6Address": "2600:1f13:cfe:3650:a1dc:237c:393a:4ba7"
}
}

```

### 範例 3：使用連線追蹤組態選項建立網路介面

下列 `create-network-interface` 範例會建立網路介面，並設定閒置連線追蹤逾時。

```

aws ec2 create-network-interface \
  --subnet-id subnet-00a24d0d67acf6333 \
  --groups sg-02e57dbcf0331c1b \
  --connection-tracking-specification TcpEstablishedTimeout=86400,UdpTimeout=60

```

輸出：

```
{
  "NetworkInterface": {
    "AvailabilityZone": "us-west-2a",
    "ConnectionTrackingConfiguration": {
      "TcpEstablishedTimeout": 86400,
      "UdpTimeout": 60
    },
    "Description": "",
    "Groups": [
      {
        "GroupName": "my-security-group",
        "GroupId": "sg-02e57dbcfe0331c1b"
      }
    ],
    "InterfaceType": "interface",
    "Ipv6Addresses": [],
    "MacAddress": "06:4c:53:de:6d:91",
    "NetworkInterfaceId": "eni-0c133586e08903d0b",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-8-94.us-west-2.compute.internal",
    "PrivateIpAddress": "10.0.8.94",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-8-94.us-west-2.compute.internal",
        "PrivateIpAddress": "10.0.8.94"
      }
    ],
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
    "RequesterManaged": false,
    "SourceDestCheck": true,
    "Status": "pending",
    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeeb9d57b"
  }
}
```

#### 範例 4：建立 Elastic Fabric Adapter

下列 `create-network-interface` 範例會建立 EFA。

```
aws ec2 create-network-interface \  
  --interface-type efa \  
  --subnet-id subnet-00a24d0d67acf6333 \  
  --description "my efa" \  
  --groups sg-02e57dbcf0331c1b
```

輸出：

```
{  
  "NetworkInterface": {  
    "AvailabilityZone": "us-west-2a",  
    "Description": "my efa",  
    "Groups": [  
      {  
        "GroupName": "my-efa-sg",  
        "GroupId": "sg-02e57dbcf0331c1b"  
      }  
    ],  
    "InterfaceType": "efa",  
    "Ipv6Addresses": [],  
    "MacAddress": "06:d7:a4:f7:4d:57",  
    "NetworkInterfaceId": "eni-034acc2885e862b65",  
    "OwnerId": "123456789012",  
    "PrivateDnsName": "ip-10-0-8-180.us-west-2.compute.internal",  
    "PrivateIpAddress": "10.0.8.180",  
    "PrivateIpAddresses": [  
      {  
        "Primary": true,  
        "PrivateDnsName": "ip-10-0-8-180.us-west-2.compute.internal",  
        "PrivateIpAddress": "10.0.8.180"  
      }  
    ],  
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",  
    "RequesterManaged": false,  
    "SourceDestCheck": true,  
    "Status": "pending",  
    "SubnetId": "subnet-00a24d0d67acf6333",  
    "TagSet": [],  
    "VpcId": "vpc-02723a0feeb9d57b"  
  }  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [彈性網路介面](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateNetworkInterface](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會建立指定的網路介面。

```
New-EC2NetworkInterface -SubnetId subnet-1a2b3c4d -Description "my network interface" -Group sg-12345678 -PrivateIpAddress 10.0.0.17
```

輸出：

```
Association      :
Attachment      :
AvailabilityZone : us-west-2c
Description     : my network interface
Groups          : {my-security-group}
MacAddress      : 0a:72:bc:1a:cd:7f
NetworkInterfaceId : eni-12345678
OwnerId         : 123456789012
PrivateDnsName  : ip-10-0-0-17.us-west-2.compute.internal
PrivateIpAddress : 10.0.0.17
PrivateIpAddresses : {}
RequesterId     :
RequesterManaged : False
SourceDestCheck : True
Status         : pending
SubnetId       : subnet-1a2b3c4d
TagSet        : {}
VpcId         : vpc-12345678
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateNetworkInterface](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CreatePlacementGroup 搭配 使用 CLI

下列程式碼範例示範如何使用 CreatePlacementGroup。

### CLI

#### AWS CLI

##### 建立置放群組

此範例命令會建立具有指定名稱的置放群組。

命令：

```
aws ec2 create-placement-group --group-name my-cluster --strategy cluster
```

##### 建立分割區置放群組

此範例命令會建立名為 HDFS-Group-A5 個分割區的分割區置放群組。

命令：

```
aws ec2 create-placement-group --group-name HDFS-Group-A --strategy partition --partition-count 5
```

- 如需API詳細資訊，請參閱 命令參考 [CreatePlacementGroup](#)中的 。 AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會建立具有指定名稱的置放群組。

```
New-EC2PlacementGroup -GroupName my-placement-group -Strategy cluster
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreatePlacementGroup](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



## CreateRoute 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateRoute。

### CLI

#### AWS CLI

##### 建立路由

此範例會為指定的路由表建立路由。路由會比對所有IPv4流量 ( `0.0.0.0/0` )，並將其路由至指定的網際網路閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-route --route-table-id rtb-22574640 --destination-cidr-block 0.0.0.0/0 --gateway-id igw-c0a643a9
```

此範例命令會在路由表 `rtb-g8ff4ea2` 中建立路由。路由會比對IPv4CIDR區塊 `10.0.0.0/16` 的流量，並將其路由至VPC對等連線 `pcx-111aaa22`。此路由可讓流量導向對等連線VPC中的VPC對等。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-route --route-table-id rtb-g8ff4ea2 --destination-cidr-block 10.0.0.0/16 --vpc-peering-connection-id pcx-1a2b3c4d
```

此範例會在指定的路由表中建立符合所有IPv6流量 ( `::/0` ) 的路由，並將其路由至指定的輸出限定網際網路閘道。

命令：

```
aws ec2 create-route --route-table-id rtb-dce620b8 --destination-ipv6-cidr-block ::/0 --egress-only-internet-gateway-id eigw-01eadbd45ecd7943f
```

- 如需API詳細資訊，請參閱 命令參考 [CreateRoute](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會為指定的路由表建立指定的路由。路由會比對所有流量，並將其傳送至指定的網際網路閘道。

```
New-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0 -
GatewayId igw-1a2b3c4d
```

輸出：

```
True
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateRoute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateRouteTable 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 CreateRouteTable。

### CLI

#### AWS CLI

##### 建立路由表

此範例會為指定的 建立路由表VPC。

命令：

```
aws ec2 create-route-table --vpc-id vpc-a01106c2
```

輸出：

```
{
  "RouteTable": {
```

```

    "Associations": [],
    "RouteTableId": "rtb-22574640",
    "VpcId": "vpc-a01106c2",
    "PropagatingVgws": [],
    "Tags": [],
    "Routes": [
      {
        "GatewayId": "local",
        "DestinationCidrBlock": "10.0.0.0/16",
        "State": "active"
      }
    ]
  }
}

```

- 如需API詳細資訊，請參閱 命令參考 [CreateRouteTable](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會為指定的 建立路由表VPC。

```
New-EC2RouteTable -VpcId vpc-12345678
```

輸出：

```

Associations      : {}
PropagatingVgws  : {}
Routes            : {}
RouteTableId     : rtb-1a2b3c4d
Tags              : {}
VpcId             : vpc-12345678

```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateRouteTable](#)中的 。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Prerequisites:
#
# - A VPC in Amazon VPC.
# - A subnet in that VPC.
# - A gateway attached to that subnet.
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param vpc_id [String] The ID of the VPC for the route table.
# @param subnet_id [String] The ID of the subnet for the route table.
# @param gateway_id [String] The ID of the gateway for the route.
# @param destination_cidr_block [String] The destination CIDR block
#   for the route.
# @param tag_key [String] The key portion of the tag for the route table.
# @param tag_value [String] The value portion of the tag for the route table.
# @return [Boolean] true if the route table was created and associated;
#   otherwise, false.
# @example
#   exit 1 unless route_table_created_and_associated?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     'vpc-0b6f769731EXAMPLE',
#     'subnet-03d9303b57EXAMPLE',
#     'igw-06ca90c011EXAMPLE',
#     '0.0.0.0/0',
#     'my-key',
#     'my-value'
#   )
def route_table_created_and_associated?(
  ec2_resource,
  vpc_id,
```

```
    subnet_id,  
    gateway_id,  
    destination_cidr_block,  
    tag_key,  
    tag_value  
  )  
  route_table = ec2_resource.create_route_table(vpc_id: vpc_id)  
  puts "Created route table with ID '#{route_table.id}'."  
  route_table.create_tags(  
    tags: [  
      {  
        key: tag_key,  
        value: tag_value  
      }  
    ]  
  )  
  puts 'Added tags to route table.'  
  route_table.create_route(  
    destination_cidr_block: destination_cidr_block,  
    gateway_id: gateway_id  
  )  
  puts 'Created route with destination CIDR block ' \  
    "'#{destination_cidr_block}' and associated with gateway " \  
    "with ID '#{gateway_id}'."  
  route_table.associate_with_subnet(subnet_id: subnet_id)  
  puts "Associated route table with subnet with ID '#{subnet_id}'."  
  true  
rescue StandardError => e  
  puts "Error creating or associating route table: #{e.message}"  
  puts 'If the route table was created but not associated, you should ' \  
    'clean up by deleting the route table.'  
  false  
end  
  
# Example usage:  
def run_me  
  vpc_id = ''  
  subnet_id = ''  
  gateway_id = ''  
  destination_cidr_block = ''  
  tag_key = ''  
  tag_value = ''  
  region = ''  
  # Print usage information and then stop.
```

```
if ARGV[0] == '--help' || ARGV[0] == '-h'
  puts 'Usage: ruby ec2-ruby-example-create-route-table.rb ' \
    'VPC_ID SUBNET_ID GATEWAY_ID DESTINATION_CIDR_BLOCK ' \
    'TAG_KEY TAG_VALUE REGION'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  puts 'Example: ruby ec2-ruby-example-create-route-table.rb ' \
    'vpc-0b6f769731EXAMPLE subnet-03d9303b57EXAMPLE igw-06ca90c011EXAMPLE ' \
    "'0.0.0.0/0' my-key my-value us-west-2"
  exit 1
# If no values are specified at the command prompt, use these default values.
elsif ARGV.count.zero?
  vpc_id = 'vpc-0b6f769731EXAMPLE'
  subnet_id = 'subnet-03d9303b57EXAMPLE'
  gateway_id = 'igw-06ca90c011EXAMPLE'
  destination_cidr_block = '0.0.0.0/0'
  tag_key = 'my-key'
  tag_value = 'my-value'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  vpc_id = ARGV[0]
  subnet_id = ARGV[1]
  gateway_id = ARGV[2]
  destination_cidr_block = ARGV[3]
  tag_key = ARGV[4]
  tag_value = ARGV[5]
  region = ARGV[6]
end

ec2_resource = Aws::EC2::Resource.new(region: region)

if route_table_created_and_associated?(
  ec2_resource,
  vpc_id,
  subnet_id,
  gateway_id,
  destination_cidr_block,
  tag_key,
  tag_value
)
  puts 'Route table created and associated.'
else
  puts 'Route table not created or not associated.'
```

```
end
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [CreateRouteTable](#)中的 。 AWS SDK for Ruby API

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateSecurityGroup 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 CreateSecurityGroup。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Create an Amazon EC2 security group with a specified name and
description.
/// </summary>
/// <param name="groupName">The name for the new security group.</param>
/// <param name="groupDescription">A description of the new security group.</
param>
/// <returns>The group Id of the new security group.</returns>
public async Task<string> CreateSecurityGroup(string groupName, string
groupDescription)
```

```
{
    try
    {
        var response = await _amazonEC2.CreateSecurityGroupAsync(
            new CreateSecurityGroupRequest(groupName, groupDescription));

        // Wait until the security group exists.
        int retries = 5;
        while (retries-- > 0)
        {
            var groups = await DescribeSecurityGroups(response.GroupId);
            if (groups.Any())
            {
                return response.GroupId;
            }

            Thread.Sleep(5000);
            retries--;
        }
        _logger.LogError($"Unable to find newly created group {groupName}.");
        throw new DoesNotExistException("security group not found");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "ResourceAlreadyExists")
        {
            _logger.LogError(
                $"A security group with the name {groupName} already exists.
{ec2Exception.Message}");
        }
        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while creating the security group.:
{ex.Message}");
        throw;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [CreateSecurityGroup](#) 中的 。 AWS SDK for .NET API



## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_create_security_group
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#     -n security_group_name - The name of the security group.
#     -d security_group_description - The description of the security group.
#
# Returns:
#     The ID of the created security group, or an error message if the
#     operation fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_create_security_group() {
    local security_group_name security_group_description response

    # Function to display usage information
    function usage() {
        echo "function ec2_create_security_group"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group."
        echo "  -n security_group_name - The name of the security group."
        echo "  -d security_group_description - The description of the security
group."
        echo ""
    }

    # Parse the command-line arguments
```

```
while getopts "n:d:h" option; do
  case "${option}" in
    n) security_group_name="${OPTARG}" ;;
    d) security_group_description="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$security_group_name" ]]; then
  errecho "ERROR: You must provide a security group name with the -n
parameter."
  return 1
fi

if [[ -z "$security_group_description" ]]; then
  errecho "ERROR: You must provide a security group description with the -d
parameter."
  return 1
fi

# Create the security group
response=$(aws ec2 create-security-group \
  --group-name "$security_group_name" \
  --description "$security_group_description" \
  --query "GroupId" \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports create-security-group operation failed."
  errecho "$response"
  return 1
}

echo "$response"
return 0
```

```
}

```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    }
}

```

```

fi

return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [CreateSecurityGroup](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Create a security group.
/*!
 \param groupName: A security group name.
 \param description: A description.
 \param vpcID: A virtual private cloud (VPC) ID.
 \param[out] groupIDResult: A string to receive the group ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::createSecurityGroup(const Aws::String &groupName,
                                     const Aws::String &description,
                                     const Aws::String &vpcID,
                                     Aws::String &groupIDResult,
                                     const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::CreateSecurityGroupRequest request;

    request.SetGroupName(groupName);
    request.SetDescription(description);
    request.SetVpcId(vpcID);

    const Aws::EC2::Model::CreateSecurityGroupOutcome outcome =

```

```
        ec2Client.CreateSecurityGroup(request);

    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to create security group:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    std::cout << "Successfully created security group named " << groupName <<
        std::endl;

    groupIDResult = outcome.GetResult().GetGroupId();

    return true;
}
```

- 如需API詳細資訊，請參閱 參考 [CreateSecurityGroup](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

建立 EC2-Classical 的安全群組

此範例會建立名為 MySecurityGroup 的安全群組。

命令：

```
aws ec2 create-security-group --group-name MySecurityGroup --description "My security group"
```

輸出：

```
{
  "GroupId": "sg-903004f8"
}
```

為 EC2- 建立安全群組VPC

此範例會為MySecurityGroup指定的 建立名為 的安全群組VPC。

命令：

```
aws ec2 create-security-group --group-name MySecurityGroup --description "My security group" --vpc-id vpc-1a2b3c4d
```

輸出：

```
{
  "GroupId": "sg-903004f8"
}
```

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用安全群組」。

- 如需API詳細資訊，請參閱 命令參考 [CreateSecurityGroup](#)中的。AWS CLI

## Java

SDK 適用於 Java 2.x

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Creates a new security group asynchronously with the specified group name,
 * description, and VPC ID. It also
 * authorizes inbound traffic on ports 80 and 22 from the specified IP
 * address.
 *
 * @param groupName    the name of the security group to create
 * @param groupDesc    the description of the security group
 * @param vpcId        the ID of the VPC in which to create the security
 * group
 * @param myIpAddress  the IP address from which to allow inbound traffic
 * (e.g., "192.168.1.1/0" to allow traffic from
 * any IP address in the 192.168.1.0/24 subnet)
 * @return a CompletableFuture that, when completed, returns the ID of the
 * created security group
```

```
    * @throws RuntimeException if there was a failure creating the security
    group or authorizing the inbound traffic
    */
    public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
        CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
            .groupName(groupName)
            .description(groupDesc)
            .vpcId(vpcId)
            .build();

        return getAsyncClient().createSecurityGroup(createRequest)
            .thenCompose(createResponse -> {
                String groupId = createResponse.groupId();
                IpRange ipRange = IpRange.builder()
                    .cidrIp(myIpAddress + "/32")
                    .build();

                IpPermission ipPerm = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(80)
                    .fromPort(80)
                    .ipRanges(ipRange)
                    .build();

                IpPermission ipPerm2 = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(22)
                    .fromPort(22)
                    .ipRanges(ipRange)
                    .build();

                AuthorizeSecurityGroupIngressRequest authRequest =
AuthorizeSecurityGroupIngressRequest.builder()
                    .groupName(groupName)
                    .ipPermissions(ipPerm, ipPerm2)
                    .build();

                return
getAsyncClient().authorizeSecurityGroupIngress(authRequest)
                    .thenApply(authResponse -> groupId);
            })
            .whenComplete((result, exception) -> {
```

```

        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}

```

- 如需API詳細資訊，請參閱 參考 [CreateSecurityGroup](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { CreateSecurityGroupCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Creates a security group.
 * @param {{ groupName: string, description: string }} options
 */
export const main = async ({ groupName, description }) => {
    const client = new EC2Client({});
    const command = new CreateSecurityGroupCommand({
        // Up to 255 characters in length. Cannot start with sg-.
        GroupName: groupName,
        // Up to 255 characters in length.
        Description: description,
    });

    try {
        const { GroupId } = await client.send(command);
    }
}

```



```
console.log(groupId);
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    console.warn(`${caught.message}.`);
  } else {
    throw caught;
  }
}
};
```

- 如需API詳細資訊，請參閱 參考 [CreateSecurityGroup](#) 中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2SecurityGroup(
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
): String? {
    val request =
        CreateSecurityGroupRequest {
            groupName = groupNameVal
            description = groupDescVal
            vpcId = vpcIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
                cidrIp = "0.0.0.0/0"
            }
    }
```

```
    val ipPerm =
        IpPermission {
            ipProtocol = "tcp"
            toPort = 80
            fromPort = 80
            ipRanges = listOf(ipRange)
        }

    val ipPerm2 =
        IpPermission {
            ipProtocol = "tcp"
            toPort = 22
            fromPort = 22
            ipRanges = listOf(ipRange)
        }

    val authRequest =
        AuthorizeSecurityGroupIngressRequest {
            groupName = groupNameVal
            ipPermissions = listOf(ipPerm, ipPerm2)
        }
    ec2.authorizeSecurityGroupIngress(authRequest)
    println("Successfully added ingress policy to Security Group
    $groupNameVal")
    return resp.groupId
}
}
```

- 如需API詳細資訊，請參閱[CreateSecurityGroup](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會為指定的 建立安全群組VPC。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security
group" -VpcId vpc-12345678
```

輸出：

```
sg-12345678
```

範例 2：此範例會建立 EC2-Classical 的安全群組。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security group"
```

輸出：

```
sg-45678901
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateSecurityGroup](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                               that represents the security group.
```

```
    """
    self.ec2_client = ec2_client
    self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(self, group_name: str, group_description: str) -> str:
        """
        Creates a security group in the default virtual private cloud (VPC) of
        the current account.

        :param group_name: The name of the security group to create.
        :param group_description: The description of the security group to
        create.
        :return: The ID of the newly created security group.
        :raise Handles AWS SDK service-level ClientError, with special handling
        for ResourceAlreadyExists
        """
        try:
            response = self.ec2_client.create_security_group(
                GroupName=group_name, Description=group_description
            )
            self.security_group = response["GroupId"]
        except ClientError as err:
            if err.response["Error"]["Code"] == "ResourceAlreadyExists":
                logger.error(
                    f"Security group '{group_name}' already exists. Please choose
                    a different name."
                )
                raise
            else:
                return self.security_group
```

- 如需API詳細資訊，請參閱 [CreateSecurityGroup](#) 中的 AWS SDK for Python ( Boto3 ) API 參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
# This code example does the following:
# 1. Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group.
# 2. Adds inbound rules to the security group.
# 3. Displays information about available security groups.
# 4. Deletes the security group.

require 'aws-sdk-ec2'

# Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group.
#
# Prerequisites:
#
# - A VPC in Amazon Virtual Private Cloud (Amazon VPC).
#
# @param ec2_client [Aws::EC2::Client] An initialized
#   Amazon EC2 client.
# @param group_name [String] A name for the security group.
# @param description [String] A description for the security group.
# @param vpc_id [String] The ID of the VPC for the security group.
# @return [String] The ID of security group that was created.
# @example
#   puts create_security_group(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-security-group',
#     'This is my security group.',
```

```
# 'vpc-6713dfEX'
# )
def create_security_group(ec2_client, group_name, description, vpc_id)
  security_group = ec2_client.create_security_group(
    group_name: group_name,
    description: description,
    vpc_id: vpc_id
  )
  puts "Created security group '#{group_name}' with ID " \
    "'#{security_group.group_id}' in VPC with ID '#{vpc_id}'."
  security_group.group_id
rescue StandardError => e
  puts "Error creating security group: #{e.message}"
  'Error'
end

# Adds an inbound rule to an Amazon Elastic Compute Cloud (Amazon EC2)
# security group.
#
# Prerequisites:
#
# - The security group.
#
# @param ec2_client [Aws::EC2::Client] An initialized Amazon EC2 client.
# @param security_group_id [String] The ID of the security group.
# @param ip_protocol [String] The network protocol for the inbound rule.
# @param from_port [String] The originating port for the inbound rule.
# @param to_port [String] The destination port for the inbound rule.
# @param cidr_ip_range [String] The CIDR IP range for the inbound rule.
# @return
# @example
#   exit 1 unless security_group_ingress_authorized?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'sg-030a858e078f1b9EX',
#     'tcp',
#     '80',
#     '80',
#     '0.0.0.0/0'
#   )
def security_group_ingress_authorized?(
  ec2_client, security_group_id, ip_protocol, from_port, to_port, cidr_ip_range
)
  ec2_client.authorize_security_group_ingress(
    group_id: security_group_id,
```

```

    ip_permissions: [
      {
        ip_protocol: ip_protocol,
        from_port: from_port,
        to_port: to_port,
        ip_ranges: [
          {
            cidr_ip: cidr_ip_range
          }
        ]
      }
    ]
  )
  puts "Added inbound rule to security group '#{security_group_id}' for protocol
" \
    "'#{ip_protocol}' from port '#{from_port}' to port '#{to_port}' " \
    "with CIDR IP range '#{cidr_ip_range}'."
  true
rescue StandardError => e
  puts "Error adding inbound rule to security group: #{e.message}"
  false
end

# Refactored method to simplify complexity for describing security group
permissions
def format_port_information(perm)
  from_port_str = perm.from_port == '-1' || perm.from_port == -1 ? 'All' :
perm.from_port.to_s
  to_port_str = perm.to_port == '-1' || perm.to_port == -1 ? 'All' :
perm.to_port.to_s
  { from_port: from_port_str, to_port: to_port_str }
end

# Displays information about a security group's IP permissions set in
# Amazon Elastic Compute Cloud (Amazon EC2).
def describe_security_group_permissions(perm)
  ports = format_port_information(perm)

  print " Protocol: #{perm.ip_protocol == '-1' ? 'All' : perm.ip_protocol}"
  print ", From: #{ports[:from_port]}, To: #{ports[:to_port]}"

  print ", CIDR IPv6: #{perm.ipv_6_ranges[0].cidr_ipv_6}" if perm.key?
(:ipv_6_ranges) && perm.ipv_6_ranges.count.positive?

```

```
print ", CIDR IPv4: #{perm.ip_ranges[0].cidr_ip}" if perm.key?(:ip_ranges) &&
perm.ip_ranges.count.positive?
print "\n"
end

# Displays information about available security groups in
# Amazon Elastic Compute Cloud (Amazon EC2).
def describe_security_groups(ec2_client)
  response = ec2_client.describe_security_groups

  if response.security_groups.count.positive?
    response.security_groups.each do |sg|
      display_group_details(sg)
    end
  else
    puts 'No security groups found.'
  end
rescue StandardError => e
  puts "Error getting information about security groups: #{e.message}"
end

# Helper method to display the details of security groups
def display_group_details(sg)
  puts '-' * (sg.group_name.length + 13)
  puts "Name:          #{sg.group_name}"
  puts "Description:  #{sg.description}"
  puts "Group ID:     #{sg.group_id}"
  puts "Owner ID:    #{sg.owner_id}"
  puts "VPC ID:      #{sg.vpc_id}"

  display_group_tags(sg.tags) if sg.tags.count.positive?
  display_group_permissions(sg)
end

def display_group_tags(tags)
  puts 'Tags:'
  tags.each do |tag|
    puts "  Key: #{tag.key}, Value: #{tag.value}"
  end
end

def display_group_permissions(sg)
  if sg.ip_permissions.count.positive?
    puts 'Inbound rules:'
  end
end
```



```
    sg.ip_permissions.each do |p|
      describe_security_group_permissions(p)
    end
  end

  return if sg.ip_permissions_egress.empty?

  puts 'Outbound rules:'
  sg.ip_permissions_egress.each do |p|
    describe_security_group_permissions(p)
  end
end

# Deletes an Amazon Elastic Compute Cloud (Amazon EC2)
# security group.
def security_group_deleted?(ec2_client, security_group_id)
  ec2_client.delete_security_group(group_id: security_group_id)
  puts "Deleted security group '#{security_group_id}'."
  true
rescue StandardError => e
  puts "Error deleting security group: #{e.message}"
  false
end

# Example usage with refactored run_me to reduce complexity
def run_me
  group_name, description, vpc_id, ip_protocol_http, from_port_http,
  to_port_http, \
  cidr_ip_range_http, ip_protocol_ssh, from_port_ssh, to_port_ssh, \
  cidr_ip_range_ssh, region = process_arguments
  ec2_client = Aws::EC2::Client.new(region: region)

  security_group_id = attempt_create_security_group(ec2_client, group_name,
  description, vpc_id)
  security_group_exists = security_group_id != 'Error'

  if security_group_exists
    add_inbound_rules(ec2_client, security_group_id, ip_protocol_http,
  from_port_http, to_port_http, cidr_ip_range_http)
    add_inbound_rules(ec2_client, security_group_id, ip_protocol_ssh,
  from_port_ssh, to_port_ssh, cidr_ip_range_ssh)
  end

  describe_security_groups(ec2_client)
```

```
    attempt_delete_security_group(ec2_client, security_group_id) if
    security_group_exists
end

def process_arguments
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    display_help
    exit 1
  elsif ARGV.count.zero?
    default_values
  else
    ARGV
  end
end

def attempt_create_security_group(ec2_client, group_name, description, vpc_id)
  puts 'Attempting to create security group...'
  security_group_id = create_security_group(ec2_client, group_name, description,
  vpc_id)
  puts 'Could not create security group. Skipping this step.' if
  security_group_id == 'Error'
  security_group_id
end

def add_inbound_rules(ec2_client, security_group_id, ip_protocol, from_port,
  to_port, cidr_ip_range)
  puts 'Attempting to add inbound rules to security group...'
  return if security_group_ingress_authorized?(ec2_client, security_group_id,
  ip_protocol, from_port, to_port,
  cidr_ip_range)

  puts 'Could not add inbound rule to security group. Skipping this step.'
end

def attempt_delete_security_group(ec2_client, security_group_id)
  puts "\nAttempting to delete security group..."
  return if security_group_deleted?(ec2_client, security_group_id)

  puts 'Could not delete security group. You must delete it yourself.'
end

def display_help
  puts 'Usage:  ruby ec2-ruby-example-security-group.rb ' \
  'GROUP_NAME DESCRIPTION VPC_ID IP_PROTOCOL_1 FROM_PORT_1 TO_PORT_1 ' \
```

```

    'CIDR_IP_RANGE_1 IP_PROTOCOL_2 FROM_PORT_2 TO_PORT_2 ' \
    'CIDR_IP_RANGE_2 REGION'
puts 'Example: ruby ec2-ruby-example-security-group.rb ' \
    "my-security-group 'This is my security group.' vpc-6713dfEX " \
    "tcp 80 80 '0.0.0.0/0' tcp 22 22 '0.0.0.0/0' us-west-2"
end

def default_values
  [
    'my-security-group', 'This is my security group.', 'vpc-6713dfEX', 'tcp',
    '80', '80',
    '0.0.0.0/0', 'tcp', '22', '22', '0.0.0.0/0', 'us-west-2'
  ]
end

run_me if $PROGRAM_NAME == __FILE__

```

- 如需API詳細資訊，請參閱 參考 [CreateSecurityGroup](#)中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

pub async fn create_security_group(
    &self,
    name: &str,
    description: &str,
) -> Result<SecurityGroup, EC2Error> {
    tracing::info!("Creating security group {name}");
    let create_output = self
        .client
        .create_security_group()
        .group_name(name)
        .description(description)
        .send()

```

```

        .await
        .map_err(EC2Error::from)?;

    let group_id = create_output
        .group_id
        .ok_or_else(|| EC2Error::new("Missing security group id after
creation"))?;

    let group = self
        .describe_security_group(&group_id)
        .await?
        .ok_or_else(|| {
            EC2Error::new(format!("Could not find security group with id
{group_id}"))
        })?;

    tracing::info!("Created security group {name} as {group_id}");

    Ok(group)
}

```

- 如需API詳細資訊，請參閱 [CreateSecurityGroup](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->createsecuritygroup(
        iv_description = 'Security group example'
        iv_groupname = iv_security_group_name
        iv_vpcid = iv_vpc_id
    ).
    MESSAGE 'Security group created.' TYPE 'I'.

```

" oo\_result is returned for testing purposes. "

```
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需API詳細資訊，請參閱[CreateSecurityGroup](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateSnapshot 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateSnapshot。

### CLI

#### AWS CLI

##### 建立快照

此範例命令會建立磁碟區 ID 為 `vol-1234567890abcdef0` 的磁碟區快照，以及識別快照的簡短描述。

命令：

```
aws ec2 create-snapshot --volume-id vol-1234567890abcdef0 --description "This is my root volume snapshot"
```

輸出：

```
{
  "Description": "This is my root volume snapshot",
  "Tags": [],
  "Encrypted": false,
  "VolumeId": "vol-1234567890abcdef0",
  "State": "pending",
  "VolumeSize": 8,
  "StartTime": "2018-02-28T21:06:01.000Z",
  "Progress": "",
```

```
"OwnerId": "012345678910",  
"SnapshotId": "snap-066877671789bd71b"  
}
```

## 建立具有標籤的快照

此範例命令會建立快照，並套用兩個標籤：obitation=prod 和 costcenter=123。

命令：

```
aws ec2 create-snapshot --volume-id vol-1234567890abcdef0  
--description 'Prod backup' --tag-specifications  
'ResourceType=snapshot,Tags=[{Key=purpose,Value=prod},  
{Key=costcenter,Value=123}]'
```

輸出：

```
{  
  "Description": "Prod backup",  
  "Tags": [  
    {  
      "Value": "prod",  
      "Key": "purpose"  
    },  
    {  
      "Value": "123",  
      "Key": "costcenter"  
    }  
  ],  
  "Encrypted": false,  
  "VolumeId": "vol-1234567890abcdef0",  
  "State": "pending",  
  "VolumeSize": 8,  
  "StartTime": "2018-02-28T21:06:06.000Z",  
  "Progress": "",  
  "OwnerId": "012345678910",  
  "SnapshotId": "snap-09ed24a70bc19bbe4"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateSnapshot](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會建立指定磁碟區的快照。

```
New-EC2Snapshot -VolumeId vol-12345678 -Description "This is a test"
```

輸出：

```
DataEncryptionKeyId :  
Description          : This is a test  
Encrypted            : False  
KmsKeyId             :  
OwnerAlias           :  
OwnerId              : 123456789012  
Progress             :  
SnapshotId          : snap-12345678  
StartTime            : 12/22/2015 1:28:42 AM  
State                : pending  
StateMessage        :  
Tags                 : {}  
VolumeId            : vol-12345678  
VolumeSize          : 20
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateSnapshot](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateSpotDatafeedSubscription 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateSpotDatafeedSubscription。

CLI

AWS CLI

建立 Spot 執行個體資料饋送

下列create-spot-datafeed-subscription範例會建立 Spot 執行個體資料饋送。

```
aws ec2 create-spot-datafeed-subscription \  
  --bucket my-bucket \  
  --prefix spot-data-feed
```

輸出：

```
{  
  "SpotDatafeedSubscription": {  
    "Bucket": "my-bucket",  
    "OwnerId": "123456789012",  
    "Prefix": "spot-data-feed",  
    "State": "Active"  
  }  
}
```

資料饋送會儲存在您指定的 Amazon S3 儲存貯體中。此資料饋送的檔案名稱格式如下。

```
my-bucket.s3.amazonaws.com/spot-data-feed/123456789012.YYYY-MM-DD-  
HH.n.abcd1234.gz
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux [執行個體使用者指南](#) 中的 [Spot 執行個體資料饋送](#)。

- 如需API詳細資訊，請參閱 [命令參考 CreateSpotDatafeedSubscription](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會建立 Spot 執行個體資料饋送。

```
New-EC2SpotDatafeedSubscription -Bucket amzn-s3-demo-bucket -Prefix spotdata
```

輸出：

```
Bucket : my-s3-bucket  
Fault :  
OwnerId : 123456789012  
Prefix : spotdata
```



```
State : Active
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `CreateSpotDatafeedSubscription`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateSubnet 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 CreateSubnet。

### CLI

#### AWS CLI

範例 1：僅使用IPv4CIDR區塊建立子網路

下列create-subnet範例會在VPC具有指定IPv4CIDR區塊的指定 中建立子網路。

```
aws ec2 create-subnet \  
  --vpc-id vpc-081ec835f3EXAMPLE \  
  --cidr-block 10.0.0.0/24 \  
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv4-only-subnet}]
```

輸出：

```
{  
  "Subnet": {  
    "AvailabilityZone": "us-west-2a",  
    "AvailabilityZoneId": "usw2-az2",  
    "AvailableIpAddressCount": 251,  
    "CidrBlock": "10.0.0.0/24",  
    "DefaultForAz": false,  
    "MapPublicIpOnLaunch": false,  
    "State": "available",  
    "SubnetId": "subnet-0e99b93155EXAMPLE",  
    "VpcId": "vpc-081ec835f3EXAMPLE",  
    "OwnerId": "123456789012",  
    "AssignIpv6AddressOnCreation": false,
```

```

    "Ipv6CidrBlockAssociationSet": [],
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-ipv4-only-subnet"
      }
    ],
    "SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-0e99b93155EXAMPLE"
  }
}

```

## 範例 2：使用 IPv4 和 IPv6 CIDR 區塊建立子網路

下列 `create-subnet` 範例會在 VPC 具有指定 IPv4 和 IPv6 CIDR 區塊的指定 中建立子網路。

```

aws ec2 create-subnet \
  --vpc-id vpc-081ec835f3EXAMPLE \
  --cidr-block 10.0.0.0/24 \
  --ipv6-cidr-block 2600:1f16:cfe:3660::/64 \
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv4-ipv6-
subnet}]

```

輸出：

```

{
  "Subnet": {
    "AvailabilityZone": "us-west-2a",
    "AvailabilityZoneId": "usw2-az2",
    "AvailableIpAddressCount": 251,
    "CidrBlock": "10.0.0.0/24",
    "DefaultForAz": false,
    "MapPublicIpOnLaunch": false,
    "State": "available",
    "SubnetId": "subnet-0736441d38EXAMPLE",
    "VpcId": "vpc-081ec835f3EXAMPLE",
    "OwnerId": "123456789012",
    "AssignIpv6AddressOnCreation": false,
    "Ipv6CidrBlockAssociationSet": [
      {
        "AssociationId": "subnet-cidr-assoc-06c5f904499fcc623",
        "Ipv6CidrBlock": "2600:1f13:cfe:3660::/64",
        "Ipv6CidrBlockState": {

```

```

        "State": "associating"
      }
    }
  ],
  "Tags": [
    {
      "Key": "Name",
      "Value": "my-ipv4-ipv6-subnet"
    }
  ],
  "SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-0736441d38EXAMPLE"
}
}

```

### 範例 3：僅使用IPv6CIDR區塊建立子網路

下列create-subnet範例會在VPC具有指定IPv6CIDR區塊的指定 中建立子網路。

```

aws ec2 create-subnet \
  --vpc-id vpc-081ec835f3EXAMPLE \
  --ipv6-native \
  --ipv6-cidr-block 2600:1f16:115:200::/64 \
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv6-only-
subnet}]

```

輸出：

```

{
  "Subnet": {
    "AvailabilityZone": "us-west-2a",
    "AvailabilityZoneId": "usw2-az2",
    "AvailableIpAddressCount": 0,
    "DefaultForAz": false,
    "MapPublicIpOnLaunch": false,
    "State": "available",
    "SubnetId": "subnet-03f720e7deEXAMPLE",
    "VpcId": "vpc-081ec835f3EXAMPLE",
    "OwnerId": "123456789012",
    "AssignIpv6AddressOnCreation": true,
    "Ipv6CidrBlockAssociationSet": [
      {
        "AssociationId": "subnet-cidr-assoc-01ef639edde556709",

```

```

        "Ipv6CidrBlock": "2600:1f13:cfe:3660::/64",
        "Ipv6CidrBlockState": {
            "State": "associating"
        }
    },
    "Tags": [
        {
            "Key": "Name",
            "Value": "my-ipv6-only-subnet"
        }
    ],
    "SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-03f720e7deEXAMPLE"
}
}

```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [VPCs 和子網路](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateSubnet](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會建立具有指定的子網路 CIDR。

```
New-EC2Subnet -VpcId vpc-12345678 -CidrBlock 10.0.0.0/24
```

輸出：

```

AvailabilityZone      : us-west-2c
AvailableIpAddressCount : 251
CidrBlock             : 10.0.0.0/24
DefaultForAz         : False
MapPublicIpOnLaunch   : False
State                 : pending
SubnetId              : subnet-1a2b3c4d
Tag                   : {}
VpcId                 : vpc-12345678

```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateSubnet](#) 中的。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Creates a subnet within a virtual private cloud (VPC) in
# Amazon Virtual Private Cloud (Amazon VPC) and then tags
# the subnet.
#
# Prerequisites:
#
# - A VPC in Amazon VPC.
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param vpc_id [String] The ID of the VPC for the subnet.
# @param cidr_block [String] The IPv4 CIDR block for the subnet.
# @param availability_zone [String] The ID of the Availability Zone
#   for the subnet.
# @param tag_key [String] The key portion of the tag for the subnet.
# @param tag_value [String] The value portion of the tag for the subnet.
# @return [Boolean] true if the subnet was created and tagged;
#   otherwise, false.
# @example
#   exit 1 unless subnet_created_and_tagged?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     'vpc-6713dfEX',
#     '10.0.0.0/24',
#     'us-west-2a',
#     'my-key',
#     'my-value'
#   )
def subnet_created_and_tagged?(
  ec2_resource,
```

```
vpc_id,
cidr_block,
availability_zone,
tag_key,
tag_value
)
subnet = ec2_resource.create_subnet(
  vpc_id: vpc_id,
  cidr_block: cidr_block,
  availability_zone: availability_zone
)
subnet.create_tags(
  tags: [
    {
      key: tag_key,
      value: tag_value
    }
  ]
)
puts "Subnet created with ID '#{subnet.id}' in VPC with ID '#{vpc_id}' " \
    "and CIDR block '#{cidr_block}' in availability zone " \
    "'#{availability_zone}' and tagged with key '#{tag_key}' and " \
    "value '#{tag_value}'."
true
rescue StandardError => e
  puts "Error creating or tagging subnet: #{e.message}"
  false
end

# Example usage:
def run_me
  vpc_id = ''
  cidr_block = ''
  availability_zone = ''
  tag_key = ''
  tag_value = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-create-subnet.rb ' \
        'VPC_ID CIDR_BLOCK AVAILABILITY_ZONE TAG_KEY TAG_VALUE REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-create-subnet.rb ' \
        'vpc-6713dfEX 10.0.0.0/24 us-west-2a my-key my-value us-west-2'
```

```
    exit 1
  # If no values are specified at the command prompt, use these default values.
  elsif ARGV.count.zero?
    vpc_id = 'vpc-6713dfEX'
    cidr_block = '10.0.0.0/24'
    availability_zone = 'us-west-2a'
    tag_key = 'my-key'
    tag_value = 'my-value'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    vpc_id = ARGV[0]
    cidr_block = ARGV[1]
    availability_zone = ARGV[2]
    tag_key = ARGV[3]
    tag_value = ARGV[4]
    region = ARGV[5]
  end

  ec2_resource = Aws::EC2::Resource.new(region: region)

  if subnet_created_and_tagged?(
    ec2_resource,
    vpc_id,
    cidr_block,
    availability_zone,
    tag_key,
    tag_value
  )
    puts 'Subnet created and tagged.'
  else
    puts 'Subnet not created or not tagged.'
  end
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [CreateSubnet](#) 中的。AWS SDK for Ruby API

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateTags 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 CreateTags。

C++

SDK 適用於 C++

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Add or overwrite only the specified tags for the specified Amazon Elastic
Compute Cloud (Amazon EC2) resource or resources.
/*!
 \param resources: The resources for the tags.
 \param tags: Vector of tags.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::createTags(const Aws::Vector<Aws::String> &resources,
                             const Aws::Vector<Aws::EC2::Model::Tag> &tags,
                             const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::CreateTagsRequest createTagsRequest;
    createTagsRequest.SetResources(resources);
    createTagsRequest.SetTags(tags);

    Aws::EC2::Model::CreateTagsOutcome outcome =
    ec2Client.CreateTags(createTagsRequest);

    if (outcome.IsSuccess()) {
        std::cout << "Successfully created tags for resources" << std::endl;
    } else {
        std::cerr << "Failed to create tags for resources, " <<
outcome.GetError().GetMessage() << std::endl;
    }
}
```



```
    return outcome.IsSuccess();  
}
```

- 如需API詳細資訊，請參閱 [參考 CreateTags](#) 中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 範例 1：將標籤新增至資源

下列 create-tags 範例會將標籤新增至 Stack=production 指定的映像，或覆寫標籤索引鍵為 AMI 的 現有標籤 Stack。

```
aws ec2 create-tags \  
  --resources ami-1234567890abcdef0 \  
  --tags Key=Stack,Value=production
```

如需詳細資訊，請參閱 [Amazon Elastic Compute Cloud Linux 執行個體使用者指南](#) 中的 [此主題標題](#)。

#### 範例 2：將標籤新增至多個資源

下列 create-tags 範例會為 AMI 和 執行個體新增（或覆寫）兩個標籤。其中一個標籤具有索引鍵 (webserver)，但沒有值 (值會設定為空白字串)。另一個標籤則有一個索引鍵 (stack) 和一個值 (Production)。

```
aws ec2 create-tags \  
  --resources ami-1a2b3c4d i-1234567890abcdef0 \  
  --tags Key=webserver,Value= Key=stack,Value=Production
```

如需詳細資訊，請參閱 [Amazon Elastic Compute Cloud Linux 執行個體使用者指南](#) 中的 [此主題標題](#)。

#### 範例 3：新增包含特殊字元的標籤

下列 create-tags 範例會為執行個體新增標籤 [Group]=test。中括號 ([ 和 ]) 是特殊字元，必須將其逸出。下列範例也會使用每個環境適用的行接續字元。

如果您使用 Windows，請以雙引號 (") 括住具有特殊字元的元素，然後在每個雙引號字元前面加上反斜線 (\)，如下所示：

```
aws ec2 create-tags ^
  --resources i-1234567890abcdef0 ^
  --tags Key=\"[Group]\",Value=test
```

如果您使用的是 Windows PowerShell，請包圍具有雙引號 (") 之特殊字元的值、在每個雙引號字元前面加上反斜線 (\)，然後包圍整個索引鍵和具有單引號 (') 的值結構，如下所示：

```
aws ec2 create-tags `
  --resources i-1234567890abcdef0 `
  --tags 'Key=\"[Group]\",Value=test'
```

如果您是使用 Linux 或 OS X，請以雙引號 (") 括住具有特殊字元的值，然後使用單引號 (') 括住整個索引鍵和值結構，如下所示：

```
aws ec2 create-tags \
  --resources i-1234567890abcdef0 \
  --tags 'Key="[Group]",Value=test'
```

如需詳細資訊，請參閱 [Amazon Elastic Compute Cloud Linux 執行個體使用者指南](#) 中的主題標題。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateTags](#) 中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會將單一標籤新增至指定的資源。標籤索引鍵為 'myTag'，標籤值為 'myTagValue'。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
New-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag"; Value="myTagValue" }
```

範例 2：此範例會更新或新增指定的標籤至指定的資源。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
New-EC2Tag -Resource i-12345678 -Tag @( @{ Key="myTag"; Value="newTagValue" },
  @{ Key="test"; Value="anotherTagValue" } )
```

範例 3：使用第 2 PowerShell 版時，您必須使用 `New-Object` 為 Tag 參數建立標籤。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"
$tag.Value = "myTagValue"

New-EC2Tag -Resource i-12345678 -Tag $tag
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateTags](#) 中的。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此範例會在建立執行個體後套用名稱標籤。

```
pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
    instance_type: InstanceType,
    key_pair: &'a KeyPairInfo,
    security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance"))?,
        )
        .set_security_group_ids(Some(
```

```
        security_groups
            .iter()
            .filter_map(|sg| sg.group_id.clone())
            .collect(),
    ))
    .min_count(1)
    .max_count(1)
    .send()
    .await?;

if run_instances.instances().is_empty() {
    return Err(EC2Error::new("Failed to create instance"));
}

let instance_id = run_instances.instances()[0].instance_id().unwrap();
let response = self
    .client
    .create_tags()
    .resources(instance_id)
    .tags(
        Tag::builder()
            .key("Name")
            .value("From SDK Examples")
            .build(),
    )
    .send()
    .await;

match response {
    Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
    Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
    }
}

tracing::info!("Instance is created.");

Ok(instance_id.to_string())
}
```

- 如需API詳細資訊，請參閱 [CreateTags](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## CreateVolume 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateVolume。

### CLI

#### AWS CLI

若要建立空的一般用途 SSD ( gp2 ) 磁碟區

下列 create-volume 範例會在指定的可用區域中建立 80 GiB 一般用途 SSD ( gp2 ) 磁碟區。請注意，目前區域必須是 us-east-1，或者您可以新增 --region 參數來指定命令的區域。

```
aws ec2 create-volume \  
  --volume-type gp2 \  
  --size 80 \  
  --availability-zone us-east-1a
```

輸出：

```
{  
  "AvailabilityZone": "us-east-1a",  
  "Tags": [],  
  "Encrypted": false,  
  "VolumeType": "gp2",  
  "VolumeId": "vol-1234567890abcdef0",  
  "State": "creating",  
  "Iops": 240,  
  "SnapshotId": "",  
  "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",  
  "Size": 80  
}
```

如果您未指定磁碟區類型，預設磁碟區類型為 gp2。

```
aws ec2 create-volume \  
  --size 80 \  
  --availability-zone us-east-1a
```

## 範例 2：從快照建立佈建 IOPSSSD ( io1 ) 磁碟區

下列create-volume範例會使用指定的快照，在IOPS指定的可用區域中建立佈建 1000 的佈建 IOPSSSD ( io1 ) 磁碟區。

```
aws ec2 create-volume \  
  --volume-type io1 \  
  --iops 1000 \  
  --snapshot-id snap-066877671789bd71b \  
  --availability-zone us-east-1a
```

輸出：

```
{  
  "AvailabilityZone": "us-east-1a",  
  "Tags": [],  
  "Encrypted": false,  
  "VolumeType": "io1",  
  "VolumeId": "vol-1234567890abcdef0",  
  "State": "creating",  
  "Iops": 1000,  
  "SnapshotId": "snap-066877671789bd71b",  
  "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",  
  "Size": 500  
}
```

## 範例 3：建立加密磁碟區

下列create-volume範例使用 加密CMK預設值建立EBS加密磁碟區。如果預設停用加密，您必須指定 --encrypted 參數，如下所示。

```
aws ec2 create-volume \  
  --size 80 \  
  --encrypted \  
  --availability-zone us-east-1a
```

輸出：

```
{  
  "AvailabilityZone": "us-east-1a",
```

```

    "Tags": [],
    "Encrypted": true,
    "VolumeType": "gp2",
    "VolumeId": "vol-1234567890abcdef0",
    "State": "creating",
    "Iops": 240,
    "SnapshotId": "",
    "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",
    "Size": 80
  }

```

如果預設啟用加密，即使沒有 `--encrypted` 參數，下列範例命令也會建立加密磁碟區。

```

aws ec2 create-volume \
  --size 80 \
  --availability-zone us-east-1a

```

如果您使用 `--kms-key-id` 參數來指定客戶受管 CMK，即使預設啟用加密，也必須指定 `--encrypted` 參數。

```

aws ec2 create-volume \
  --volume-type gp2 \
  --size 80 \
  --encrypted \
  --kms-key-id 0ea3fef3-80a7-4778-9d8c-1c0c6EXAMPLE \
  --availability-zone us-east-1a

```

#### 範例 4：使用標籤建立磁碟區

下列 `create-volume` 範例會建立磁碟區並新增兩個標籤。

```

aws ec2 create-volume \
  --availability-zone us-east-1a \
  --volume-type gp2 \
  --size 80 \
  --tag-specifications
  'ResourceType=volume,Tags=[{Key=purpose,Value=production},{Key=cost-
center,Value=cc123}]'

```

- 如需 API 詳細資訊，請參閱 命令參考 [CreateVolume](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會建立指定的磁碟區。

```
New-EC2Volume -Size 50 -AvailabilityZone us-west-2a -VolumeType gp2
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2a
CreateTime       : 12/22/2015 1:42:07 AM
Encrypted        : False
Iops             : 150
KmsKeyId         :
Size            : 50
SnapshotId       :
State            : creating
Tags             : {}
VolumeId         : vol-12345678
VolumeType       : gp2
```

範例 2：此範例請求會建立磁碟區，並套用具有堆疊索引鍵和生產值的標籤。

```
$tag = @{ Key="stack"; Value="production" }

$tagspec = new-object Amazon.EC2.Model.TagSpecification
$tagspec.ResourceType = "volume"
$tagspec.Tags.Add($tag)

New-EC2Volume -Size 80 -AvailabilityZone "us-west-2a" -TagSpecification $tagspec
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVolume](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateVpc 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 CreateVpc。



## CLI

## AWS CLI

## 範例 1：建立 VPC

下列 `create-vpc` 範例會建立 VPC 具有指定 IPv4 CIDR 區塊和名稱標籤的。

```
aws ec2 create-vpc \  
  --cidr-block 10.0.0.0/16 \  
  --tag-specifications ResourceType=vpc,Tags=[{Key=Name,Value=MyVpc}]
```

輸出：

```
{  
  "Vpc": {  
    "CidrBlock": "10.0.0.0/16",  
    "DhcpOptionsId": "dopt-5EXAMPLE",  
    "State": "pending",  
    "VpcId": "vpc-0a60eb65b4EXAMPLE",  
    "OwnerId": "123456789012",  
    "InstanceTenancy": "default",  
    "Ipv6CidrBlockAssociationSet": [],  
    "CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-07501b79ecEXAMPLE",  
        "CidrBlock": "10.0.0.0/16",  
        "CidrBlockState": {  
          "State": "associated"  
        }  
      }  
    ],  
    "IsDefault": false,  
    "Tags": [  
      {  
        "Key": "Name",  
        "Value": "MyVpc"  
      }  
    ]  
  }  
}
```

## 範例 2：建立 VPC 具有專用租用的

下列create-vpc範例會建立VPC具有指定IPv4CIDR區塊和專用租用的。

```
aws ec2 create-vpc \  
  --cidr-block 10.0.0.0/16 \  
  --instance-tenancy dedicated
```

輸出：

```
{  
  "Vpc": {  
    "CidrBlock": "10.0.0.0/16",  
    "DhcpOptionsId": "dopt-19edf471",  
    "State": "pending",  
    "VpcId": "vpc-0a53287fa4EXAMPLE",  
    "OwnerId": "111122223333",  
    "InstanceTenancy": "dedicated",  
    "Ipv6CidrBlockAssociationSet": [],  
    "CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-00b24cc1c2EXAMPLE",  
        "CidrBlock": "10.0.0.0/16",  
        "CidrBlockState": {  
          "State": "associated"  
        }  
      }  
    ],  
    "IsDefault": false  
  }  
}
```

### 範例 3：VPC使用 IPv6 CIDR 區塊建立

下列create-vpc範例VPC會使用 Amazon 提供的IPv6CIDR區塊建立。

```
aws ec2 create-vpc \  
  --cidr-block 10.0.0.0/16 \  
  --amazon-provided-ipv6-cidr-block
```

輸出：

```
{  
  "Vpc": {
```

```

    "CidrBlock": "10.0.0.0/16",
    "DhcpOptionsId": "dopt-dEXAMPLE",
    "State": "pending",
    "VpcId": "vpc-0fc5e3406bEXAMPLE",
    "OwnerId": "123456789012",
    "InstanceTenancy": "default",
    "Ipv6CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-068432c60bEXAMPLE",
        "Ipv6CidrBlock": "",
        "Ipv6CidrBlockState": {
          "State": "associating"
        },
        "Ipv6Pool": "Amazon",
        "NetworkBorderGroup": "us-west-2"
      }
    ],
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-0669f8f9f5EXAMPLE",
        "CidrBlock": "10.0.0.0/16",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false
  }
}

```

#### 範例 4 : CIDR從IPAM集區建立VPC具有的

下列create-vpc範例CIDR會從 Amazon VPC IP Address Manager ( IPAM ) 集區建立VPC具有的。

Linux 和 macOS :

```

aws ec2 create-vpc \
  --ipv4-ipam-pool-id ipam-pool-0533048da7d823723 \
  --tag-specifications
  ResourceType=vpc,Tags='[{"Key=Environment,Value="Preprod"},
  {"Key=Owner,Value="Build Team"}]'

```

## Windows :

```
aws ec2 create-vpc ^
  --ipv4-ipam-pool-id ipam-pool-0533048da7d823723 ^
  --tag-specifications
  ResourceType=vpc,Tags=[{Key=Environment,Value="Preprod"},{Key=Owner,Value="Build
  Team"}]
```

## 輸出 :

```
{
  "Vpc": {
    "CidrBlock": "10.0.1.0/24",
    "DhcpOptionsId": "dopt-2afccf50",
    "State": "pending",
    "VpcId": "vpc-010e1791024eb0af9",
    "OwnerId": "123456789012",
    "InstanceTenancy": "default",
    "Ipv6CidrBlockAssociationSet": [],
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-0a77de1d803226d4b",
        "CidrBlock": "10.0.1.0/24",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false,
    "Tags": [
      {
        "Key": "Environment",
        "Value": "Preprod"
      },
      {
        "Key": "Owner",
        "Value": "Build Team"
      }
    ]
  }
}
```

如需詳細資訊，請參閱 Amazon 使用者指南 中的 [建立VPC使用IPAM集CIDR區](#) 的。 VPC IPAM

- 如需API詳細資訊，請參閱 命令參考 [CreateVpc](#)中的。 AWS CLI

## PHP

### 適用於 PHP 的 SDK

#### Note

還有更多。 GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * @param string $cidr
 * @return array
 */
public function createVpc(string $cidr): array
{
    try {
        $result = $this->ec2Client->createVpc([
            "CidrBlock" => $cidr,
        ]);
        return $result['Vpc'];
    } catch (Ec2Exception $caught){
        echo "There was a problem creating the VPC: {$caught->getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [CreateVpc](#)中的。 AWS SDK for PHP API

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會建立VPC具有指定的 CIDR。Amazon VPC也會為 建立下列項目VPC：預設 DHCP選項集、主要路由表和預設網路 ACL。

```
New-EC2VPC -CidrBlock 10.0.0.0/16
```

輸出：

```
CidrBlock      : 10.0.0.0/16
DhcpOptionsId  : dopt-1a2b3c4d
InstanceTenancy : default
IsDefault      : False
State          : pending
Tags           : {}
VpcId          : vpc-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVpc](#)中的。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
require 'aws-sdk-ec2'

# Creates a virtual private cloud (VPC) in
# Amazon Virtual Private Cloud (Amazon VPC) and then tags
# the VPC.
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param cidr_block [String] The IPv4 CIDR block for the subnet.
```

```

# @param tag_key [String] The key portion of the tag for the VPC.
# @param tag_value [String] The value portion of the tag for the VPC.
# @return [Boolean] true if the VPC was created and tagged;
#   otherwise, false.
# @example
#   exit 1 unless vpc_created_and_tagged?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     '10.0.0.0/24',
#     'my-key',
#     'my-value'
#   )
def vpc_created_and_tagged?(
  ec2_resource,
  cidr_block,
  tag_key,
  tag_value
)
  vpc = ec2_resource.create_vpc(cidr_block: cidr_block)

  # Create a public DNS by enabling DNS support and DNS hostnames.
  vpc.modify_attribute(enable_dns_support: { value: true })
  vpc.modify_attribute(enable_dns_hostnames: { value: true })

  vpc.create_tags(tags: [{ key: tag_key, value: tag_value }])

  puts "Created VPC with ID '#{vpc.id}' and tagged with key " \
    "'#{tag_key}' and value '#{tag_value}'."
  true
rescue StandardError => e
  puts e.message
  false
end

# Example usage:
def run_me
  cidr_block = ''
  tag_key = ''
  tag_value = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-create-vpc.rb ' \
      'CIDR_BLOCK TAG_KEY TAG_VALUE REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.

```

```
puts 'Example: ruby ec2-ruby-example-create-vpc.rb ' \
      '10.0.0.0/24 my-key my-value us-west-2'
exit 1
# If no values are specified at the command prompt, use these default values.
elsif ARGV.count.zero?
  cidr_block = '10.0.0.0/24'
  tag_key = 'my-key'
  tag_value = 'my-value'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  cidr_block = ARGV[0]
  tag_key = ARGV[1]
  tag_value = ARGV[2]
  region = ARGV[3]
end

ec2_resource = Aws::EC2::Resource.new(region: region)

if vpc_created_and_tagged?(
  ec2_resource,
  cidr_block,
  tag_key,
  tag_value
)
  puts 'VPC created and tagged.'
else
  puts 'VPC not created or not tagged.'
end
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [CreateVpc](#)中的 。 AWS SDK for Ruby API

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateVpcEndpoint 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 CreateVpcEndpoint。



## CLI

## AWS CLI

## 範例 1：建立閘道端點

下列 `create-vpc-endpoint` 範例會在 `us-east-1` 區域中的 VPC `vpc-1a2b3c4d` 和 Amazon S3 之間建立閘道 VPC 端點，並將路由表 `rtb-11aa22bb` 與端點建立關聯。

```
aws ec2 create-vpc-endpoint \  
  --vpc-id vpc-1a2b3c4d \  
  --service-name com.amazonaws.us-east-1.s3 \  
  --route-table-ids rtb-11aa22bb
```

輸出：

```
{  
  "VpcEndpoint": {  
    "PolicyDocument": "{\"Version\":\"2008-10-17\",\"Statement\":[{\"Sid\":\"\",\"Effect\":\"Allow\",\"Principal\":\"*\",\"Action\":\"*\",\"Resource\":\"*\"}]}\",  
    "VpcId": "vpc-1a2b3c4d",  
    "State": "available",  
    "ServiceName": "com.amazonaws.us-east-1.s3",  
    "RouteTableIds": [  
      "rtb-11aa22bb"  
    ],  
    "VpcEndpointId": "vpc-1a2b3c4d",  
    "CreationTimestamp": "2015-05-15T09:40:50Z"  
  }  
}
```

如需詳細資訊，請參閱 AWS PrivateLink 指南 中的 [建立閘道端點](#)。

## 範例 2：建立介面端點

下列 `create-vpc-endpoint` 範例會在 `us-east-1` 區域中的 VPC `vpc-1a2b3c4d` 和 Amazon S3 之間建立介面 VPC 端點。命令會在子網路 中建立端點 `subnet-1a2b3c4d`，將其與安全群組 建立關聯 `sg-1a2b3c4d`，並新增索引鍵為 "Service" 且值為 "S3" 的標籤。

```
aws ec2 create-vpc-endpoint \  
  --vpc-id vpc-1a2b3c4d \  
  --vpc-subnet-id subnet-1a2b3c4d \  
  --security-groups sg-1a2b3c4d \  
  --tags Key=Service,Value=S3
```

```
--vpc-endpoint-type Interface \  
--service-name com.amazonaws.us-east-1.s3 \  
--subnet-ids subnet-7b16de0c \  
--security-group-id sg-1a2b3c4d \  
--tag-specifications ResourceType=vpc-endpoint,Tags=[{Key=service,Value=S3}]
```

輸出：

```
{  
  "VpcEndpoint": {  
    "VpcEndpointId": "vpce-1a2b3c4d5e6f1a2b3",  
    "VpcEndpointType": "Interface",  
    "VpcId": "vpc-1a2b3c4d",  
    "ServiceName": "com.amazonaws.us-east-1.s3",  
    "State": "pending",  
    "RouteTableIds": [],  
    "SubnetIds": [  
      "subnet-1a2b3c4d"  
    ],  
    "Groups": [  
      {  
        "GroupId": "sg-1a2b3c4d",  
        "GroupName": "default"  
      }  
    ],  
    "PrivateDnsEnabled": false,  
    "RequesterManaged": false,  
    "NetworkInterfaceIds": [  
      "eni-0b16f0581c8ac6877"  
    ],  
    "DnsEntries": [  
      {  
        "DnsName": "*.vpce-1a2b3c4d5e6f1a2b3-9hnenorg.s3.us-east-1.vpce.amazonaws.com",  
        "HostedZoneId": "Z7HUB22UULQXV"  
      },  
      {  
        "DnsName": "*.vpce-1a2b3c4d5e6f1a2b3-9hnenorg-us-east-1c.s3.us-east-1.vpce.amazonaws.com",  
        "HostedZoneId": "Z7HUB22UULQXV"  
      }  
    ],  
    "CreationTimestamp": "2021-03-05T14:46:16.030000+00:00",  
  }  
}
```

```

    "Tags": [
      {
        "Key": "service",
        "Value": "S3"
      }
    ],
    "OwnerId": "123456789012"
  }
}

```

如需詳細資訊，請參閱 使用者指南 AWS PrivateLink 中的 [建立介面端點](#)。

### 範例 3：建立 Gateway Load Balancer 端點

下列 `create-vpc-endpoint` 範例會在 VPC `vpc-111122223333aabbcc` 和 之間建立 Gateway Load Balancer 端點，並使用 Gateway Load Balancer 設定 服務。

```

aws ec2 create-vpc-endpoint \
  --service-name com.amazonaws.vpce.us-east-1.vpce-svc-123123a1c43abc123 \
  --vpc-endpoint-type GatewayLoadBalancer \
  --vpc-id vpc-111122223333aabbcc \
  --subnet-ids subnet-0011aabbcc2233445

```

輸出：

```

{
  "VpcEndpoint": {
    "VpcEndpointId": "vpce-aabbaabbaabbaabba",
    "VpcEndpointType": "GatewayLoadBalancer",
    "VpcId": "vpc-111122223333aabbcc",
    "ServiceName": "com.amazonaws.vpce.us-east-1.vpce-svc-123123a1c43abc123",
    "State": "pending",
    "SubnetIds": [
      "subnet-0011aabbcc2233445"
    ],
    "RequesterManaged": false,
    "NetworkInterfaceIds": [
      "eni-01010120203030405"
    ],
    "CreationTimestamp": "2020-11-11T08:06:03.522Z",
    "OwnerId": "123456789012"
  }
}

```

```
}
```

如需詳細資訊，請參閱 使用者指南 AWS PrivateLink 中的 [Gateway Load Balancer 端點](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [CreateVpcEndpoint](#) 中的 。 AWS CLI

## PHP

### 適用於 PHP 的 SDK

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param string $serviceName
 * @param string $vpcId
 * @param array $routeTableIds
 * @return array
 */
public function createVpcEndpoint(string $serviceName, string $vpcId, array
$routeTableIds): array
{
    try {
        $result = $this->ec2Client->createVpcEndpoint([
            'ServiceName' => $serviceName,
            'VpcId' => $vpcId,
            'RouteTableIds' => $routeTableIds,
        ]);

        return $result["VpcEndpoint"];
    } catch (Ec2Exception $caught){
        echo "There was a problem creating the VPC Endpoint: {"$caught-
>getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [CreateVpcEndpoint](#)中的 。 AWS SDK for PHP API

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會在 VPC vpc-0fc1ff23f45b678eb 中為服務 com.amazonaws.eu-west-1.s3 建立新的VPC端點

```
New-EC2VpcEndpoint -ServiceName com.amazonaws.eu-west-1.s3 -VpcId
vpc-0fc1ff23f45b678eb
```

輸出：

```
ClientToken VpcEndpoint
-----
                Amazon.EC2.Model.VpcEndpoint
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVpcEndpoint](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateVpnConnection 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateVpnConnection。

### CLI

AWS CLI

範例 1：使用動態路由建立VPN連線

下列create-vpn-connection範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立VPN連線，並將標籤套用至VPN連線。輸出包含您客戶閘道裝置的XML格式組態資訊。

```
aws ec2 create-vpn-connection \
    --type ipsec.1 \
```

```
--customer-gateway-id cgw-001122334455aabbc \  
--vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \  
--tag-specification 'ResourceType=vpn-connection,Tags=[{Key=Name,Value=BGP-VPN}]'
```

輸出：

```
{  
  "VpnConnection": {  
    "CustomerGatewayConfiguration": "...configuration information...",  
    "CustomerGatewayId": "cgw-001122334455aabbc",  
    "Category": "VPN",  
    "State": "pending",  
    "VpnConnectionId": "vpn-123123123123abcab",  
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",  
    "Options": {  
      "EnableAcceleration": false,  
      "StaticRoutesOnly": false,  
      "LocalIpv4NetworkCidr": "0.0.0.0/0",  
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",  
      "TunnelInsideIpVersion": "ipv4",  
      "TunnelOptions": [  
        {},  
        {}  
      ]  
    },  
    "Routes": [],  
    "Tags": [  
      {  
        "Key": "Name",  
        "Value": "BGP-VPN"  
      }  
    ]  
  }  
}
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。

#### 範例 2：使用靜態路由建立 VPN 連線

下列 `create-vpn-connection` 範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立 VPN 連線。選項會指定靜態路由。輸出包含您客戶閘道裝置的 XML 格式組態資訊。

```
aws ec2 create-vpn-connection \  
  --type ipsec.1 \  
  --customer-gateway-id cgw-001122334455aabbcc \  
  --vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \  
  --options "{\"StaticRoutesOnly\":true}"
```

輸出：

```
{  
  "VpnConnection": {  
    "CustomerGatewayConfiguration": "..configuration information...",  
    "CustomerGatewayId": "cgw-001122334455aabbcc",  
    "Category": "VPN",  
    "State": "pending",  
    "VpnConnectionId": "vpn-123123123123abcab",  
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",  
    "Options": {  
      "EnableAcceleration": false,  
      "StaticRoutesOnly": true,  
      "LocalIpv4NetworkCidr": "0.0.0.0/0",  
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",  
      "TunnelInsideIpVersion": "ipv4",  
      "TunnelOptions": [  
        {},  
        {}  
      ]  
    },  
    "Routes": [],  
    "Tags": []  
  }  
}
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。

範例 3：建立VPN連線並指定您自己的內部金鑰CIDR和預先共用金鑰

下列create-vpn-connection範例會建立VPN連線，並指定每個通道的內部 IP 地址CIDR區塊和自訂預先共用金鑰。指定的值會在CustomerGatewayConfiguration資訊中傳回。

```
aws ec2 create-vpn-connection \  
  --type ipsec.1 \  
  --customer-gateway-id cgw-001122334455aabbcc \  
  --vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \  
  --options "{\"StaticRoutesOnly\":true}"
```

```
--type ipsec.1 \  
--customer-gateway-id cgw-001122334455aabbcc \  
--vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \  
--options  
TunnelOptions='[{TunnelInsideCidr=169.254.12.0/30,PreSharedKey=ExamplePreSharedKey1},  
{TunnelInsideCidr=169.254.13.0/30,PreSharedKey=ExamplePreSharedKey2}]'
```

輸出：

```
{  
  "VpnConnection": {  
    "CustomerGatewayConfiguration": "..configuration information..",  
    "CustomerGatewayId": "cgw-001122334455aabbcc",  
    "Category": "VPN",  
    "State": "pending",  
    "VpnConnectionId": "vpn-123123123123abcab",  
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",  
    "Options": {  
      "EnableAcceleration": false,  
      "StaticRoutesOnly": false,  
      "LocalIpv4NetworkCidr": "0.0.0.0/0",  
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",  
      "TunnelInsideIpVersion": "ipv4",  
      "TunnelOptions": [  
        {  
          "OutsideIpAddress": "203.0.113.3",  
          "TunnelInsideCidr": "169.254.12.0/30",  
          "PreSharedKey": "ExamplePreSharedKey1"  
        },  
        {  
          "OutsideIpAddress": "203.0.113.5",  
          "TunnelInsideCidr": "169.254.13.0/30",  
          "PreSharedKey": "ExamplePreSharedKey2"  
        }  
      ]  
    },  
    "Routes": [],  
    "Tags": []  
  }  
}
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。



#### 範例 4：建立支援IPv6流量的VPN連線

下列create-`vpn-connection`範例會建立支援指定傳輸閘道與指定客戶閘道之間IPv6流量的VPN連線。兩個通道的通道選項會指定 AWS 必須啟動IKE交涉。

```
aws ec2 create-vpn-connection \  
  --type ipsec.1 \  
  --transit-gateway-id tgw-12312312312312312 \  
  --customer-gateway-id cgw-001122334455aabbc \  
  --options TunnelInsideIpVersion=ipv6,TunnelOptions=[{StartupAction=start},  
{StartupAction=start}]
```

輸出：

```
{  
  "VpnConnection": {  
    "CustomerGatewayConfiguration": "..configuration information..",  
    "CustomerGatewayId": "cgw-001122334455aabbc",  
    "Category": "VPN",  
    "State": "pending",  
    "VpnConnectionId": "vpn-11111111122222222",  
    "TransitGatewayId": "tgw-12312312312312312",  
    "Options": {  
      "EnableAcceleration": false,  
      "StaticRoutesOnly": false,  
      "LocalIpv6NetworkCidr": "::/0",  
      "RemoteIpv6NetworkCidr": "::/0",  
      "TunnelInsideIpVersion": "ipv6",  
      "TunnelOptions": [  
        {  
          "OutsideIpAddress": "203.0.113.3",  
          "StartupAction": "start"  
        },  
        {  
          "OutsideIpAddress": "203.0.113.5",  
          "StartupAction": "start"  
        }  
      ]  
    },  
    "Routes": [],  
    "Tags": []  
  }  
}
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。

- 如需API詳細資訊，請參閱 命令參考 [CreateVpnConnection](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立VPN連線。輸出包含網路管理員所需的XML格式組態資訊。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
CustomerGatewayConfiguration : [XML document]
CustomerGatewayId            : cgw-1a2b3c4d
Options                       :
Routes                       : {}
State                        : pending
Tags                         : {}
Type                         :
VgwTelemetry                 : {}
VpnConnectionId             : vpn-12345678
VpnGatewayId                 : vgw-1a2b3c4d
```

範例 2：此範例會建立VPN連線，並在具有指定名稱的檔案中擷取組態。

```
(New-EC2VpnConnection -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d).CustomerGatewayConfiguration | Out-File C:\path\vpn-configuration.xml
```

範例 3：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立具有靜態路由的VPN連線。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d -Options_StaticRoutesOnly $true
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVpnConnection](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateVpnConnectionRoute 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateVpnConnectionRoute。

### CLI

#### AWS CLI

建立VPN連線的靜態路由

此範例會為指定的VPN連線建立靜態路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-vpn-connection-route --vpn-connection-id vpn-40f41529 --  
destination-cidr-block 11.12.0.0/16
```

- 如需API詳細資訊，請參閱 命令參考 [CreateVpnConnectionRoute](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會為指定的VPN連線建立指定的靜態路由。

```
New-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock  
11.12.0.0/16
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVpnConnectionRoute](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## CreateVpnGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 CreateVpnGateway。

## CLI

## AWS CLI

若要建立虛擬私有閘道

此範例會建立虛擬私有閘道。

命令：

```
aws ec2 create-vpn-gateway --type ipsec.1
```

輸出：

```
{
  "VpnGateway": {
    "AmazonSideAsn": 64512,
    "State": "available",
    "Type": "ipsec.1",
    "VpnGatewayId": "vgw-9a4cacf3",
    "VpcAttachments": []
  }
}
```

建立具有特定 Amazon 端的虛擬私有閘道 ASN

此範例會建立虛擬私有閘道，並指定BGP工作階段之 Amazon 端的自治系統編號（ASN）。

命令：

```
aws ec2 create-vpn-gateway --type ipsec.1 --amazon-side-asn 65001
```

輸出：

```
{
  "VpnGateway": {
    "AmazonSideAsn": 65001,
    "State": "available",
    "Type": "ipsec.1",
    "VpnGatewayId": "vgw-9a4cacf3",
    "VpcAttachments": []
  }
}
```

```
}
```

- 如需API詳細資訊，請參閱 命令參考 [CreateVpnGateway](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會建立指定的虛擬私有閘道。

```
New-EC2VpnGateway -Type ipsec.1
```

輸出：

```
AvailabilityZone :  
State           : available  
Tags            : {}  
Type            : ipsec.1  
VpcAttachments : {}  
VpnGatewayId    : vgw-1a2b3c4d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [CreateVpnGateway](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteCustomerGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteCustomerGateway。

### CLI

#### AWS CLI

若要刪除客戶閘道

此範例會刪除指定的客戶閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-customer-gateway --customer-gateway-id cgw-0e11f167
```

- 如需API詳細資訊，請參閱 [命令參考 DeleteCustomerGateway](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的客戶閘道。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2CustomerGateway (DeleteCustomerGateway)" on
Target "cgw-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DeleteCustomerGateway](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteDhcpOptions 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteDhcpOptions。

### CLI

#### AWS CLI

若要刪除DHCP選項集

此範例會刪除指定的DHCP選項集。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-dhcp-options --dhcp-options-id dopt-d9070ebb
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteDhcpOptions](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的DHCP選項集。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2DhcpOption (DeleteDhcpOptions)" on Target
"dopt-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteDhcpOptions](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteFlowLogs 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteFlowLogs。

### CLI

#### AWS CLI

若要刪除流程日誌

下列delete-flow-logs範例会刪除指定的流程日誌。

```
aws ec2 delete-flow-logs --flow-log-id fl-11223344556677889
```

輸出：

```
{  
  "Unsuccessful": []  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteFlowLogs](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例会移除指定的 FlowLogId fl-01a2b3456a789c01

```
Remove-EC2FlowLog -FlowLogId fl-01a2b3456a789c01
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing the operation "Remove-EC2FlowLog (DeleteFlowLogs)" on target  
"fl-01a2b3456a789c01".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"): Y
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteFlowLogs](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteInternetGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteInternetGateway。



## CLI

### AWS CLI

若要刪除網際網路閘道

下列delete-internet-gateway範例會刪除指定的網際網路閘道。

```
aws ec2 delete-internet-gateway \  
  --internet-gateway-id igw-0d0fb496b3EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon VPC使用者指南 中的[網際網路閘道](#)。

- 如需API詳細資訊，請參閱 命令參考 [DeleteInternetGateway](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的網際網路閘道。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing operation "Remove-EC2InternetGateway (DeleteInternetGateway)" on  
Target "igw-1a2b3c4d".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteInternetGateway](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteKeyPair 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DeleteKeyPair。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

##### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Delete an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair to delete.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteKeyPair(string keyPairName)
{
    try
    {
        await _amazonEC2.DeleteKeyPairAsync(new
DeleteKeyPairRequest(keyPairName)).ConfigureAwait(false);
        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
        {
            _logger.LogError($"KeyPair {keyPairName} does not exist and
cannot be deleted. Please verify the key pair name and try again.");
        }

        return false;
    }
}
```

```

        catch (Exception ex)
        {
            Console.WriteLine($"Couldn't delete the key pair because:
{ex.Message}");
            return false;
        }
    }

    /// <summary>
    /// Delete the temporary file where the key pair information was saved.
    /// </summary>
    /// <param name="tempFileName">The path to the temporary file.</param>
    public void DeleteTempFile(string tempFileName)
    {
        if (File.Exists(tempFileName))
        {
            File.Delete(tempFileName);
        }
    }
}

```

- 如需API詳細資訊，請參閱 參考 [DeleteKeyPair](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_delete_keypair
#
# This function deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#
# And:

```

```

#      0 - If successful.
#      1 - If it fails.
#####
function ec2_delete_keypair() {
    local key_pair_name response

    local option OPTARG # Required to use getopt command in a function.
    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_keypair"
        echo "Deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair."
        echo "  -n key_pair_name - A key pair name."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$key_pair_name" ]]; then
        errecho "ERROR: You must provide a key pair name with the -n parameter."
        usage
        return 1
    fi

    response=$(aws ec2 delete-key-pair \
        --key-name "$key_pair_name") || {
        aws_cli_error_log ${?}
        errecho "ERROR: AWS reports delete-key-pair operation failed.$response"
        return 1
    }
}

```

```

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    }
}

```

```

elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [DeleteKeyPair](#)中的。AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

/*! Delete an Amazon Elastic Compute Cloud (Amazon EC2) instance key pair.
 *!
 * \param keyPairName: A name for a key pair.
 * \param clientConfiguration: AWS client configuration.
 * \return bool: Function succeeded.
 */

bool AwsDoc::EC2::deleteKeyPair(const Aws::String &keyPairName,
                                const Aws::Client::ClientConfiguration
                                &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DeleteKeyPairRequest request;

    request.SetKeyName(keyPairName);
    const Aws::EC2::Model::DeleteKeyPairOutcome outcome =
ec2Client.DeleteKeyPair(
    request);

    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to delete key pair " << keyPairName <<
            ":" << outcome.GetError().GetMessage() << std::endl;
    } else {

```

```
        std::cout << "Successfully deleted key pair named " << keyPairName <<
            std::endl;
    }

    return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteKeyPair](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 刪除金鑰對

下列delete-key-pair範例會刪除指定的金鑰對。

```
aws ec2 delete-key-pair \
  --key-name my-key-pair
```

輸出：

```
{
  "Return": true,
  "KeyPairId": "key-03c8d3aceb53b507"
}
```

如需詳細資訊，請參閱 AWS 命令列介面使用者指南 中的[建立和刪除金鑰對](#)。

- 如需API詳細資訊，請參閱 命令參考 [DeleteKeyPair](#)中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Deletes a key pair asynchronously.
 *
 * @param keyPair the name of the key pair to delete
 * @return a {@link CompletableFuture} that represents the result of the
 asynchronous operation.
 *         The {@link CompletableFuture} will complete with a {@link
 DeleteKeyPairResponse} object
 *         that provides the result of the key pair deletion operation.
 */
public CompletableFuture<DeleteKeyPairResponse> deleteKeysAsync(String
keyPair) {
    DeleteKeyPairRequest request = DeleteKeyPairRequest.builder()
        .keyName(keyPair)
        .build();

    // Initiate the asynchronous request to delete the key pair.
    CompletableFuture<DeleteKeyPairResponse> response =
getAsyncClient().deleteKeyPair(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to delete key pair: " +
keyPair, ex);
        } else if (resp == null) {
            throw new RuntimeException("No response received for deleting key
pair: " + keyPair);
        }
    });
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteKeyPair](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。



```
import { DeleteKeyPairCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Deletes the specified key pair, by removing the public key from Amazon EC2.
 * @param {{ keyName: string }} options
 */
export const main = async ({ keyName }) => {
  const client = new EC2Client({});
  const command = new DeleteKeyPairCommand({
    KeyName: keyName,
  });

  try {
    await client.send(command);
    console.log("Successfully deleted key pair.");
  } catch (caught) {
    if (caught instanceof Error && caught.name === "MissingParameter") {
      console.warn(`${caught.message}. Did you provide the required value?`);
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [DeleteKeyPair](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun deleteKeys(keyPair: String?) {
  val request =
    DeleteKeyPairRequest {
      keyName = keyPair
```

```
    }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.deleteKeyPair(request)
        println("Successfully deleted key pair named $keyPair")
    }
}
```

- 如需API詳細資訊，請參閱[DeleteKeyPair](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會刪除指定的金鑰對。除非您也指定強制參數，否則系統會提示您在操作進行之前進行確認。

```
Remove-EC2KeyPair -KeyName my-key-pair
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2KeyPair (DeleteKeyPair)" on Target "my-key-pair".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteKeyPair](#)中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
                           This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
        This is a high-level object that wraps key pair actions.
        Optional.
        """
        self.ec2_client = ec2_client
        self.key_pair = key_pair
        self.key_file_path: Optional[str] = None
        self.key_file_dir = key_file_dir

    @classmethod
    def from_client(cls) -> "KeyPairWrapper":
        """
        Class method to create an instance of KeyPairWrapper using a new EC2
        client
        and a temporary directory for storing key files.

        :return: An instance of KeyPairWrapper.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client, tempfile.TemporaryDirectory())

```

```
def delete(self, key_name: str) -> bool:
    """
    Deletes a key pair by its name.

    :param key_name: The name of the key pair to delete.
    :return: A boolean indicating whether the deletion was successful.
    :raises ClientError: If there is an error in deleting the key pair, for
    example,
                                if the key pair does not exist.
    """
    try:
        self.ec2_client.delete_key_pair(KeyName=key_name)
        logger.info(f"Successfully deleted key pair: {key_name}")
        self.key_pair = None
        return True
    except self.ec2_client.exceptions.ClientError as err:
        logger.error(f"Deletion failed for key pair: {key_name}")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidKeyPair.NotFound":
            logger.error(
                f"The key pair '{key_name}' does not exist and cannot be
deleted. "
                "Please verify the key pair name and try again."
            )
            raise
```

- 如需API詳細資訊，請參閱 [DeleteKeyPair](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

繞著 `delete_key` 包裝，也會移除備份私有PEM金鑰。

```
pub async fn delete(self, ec2: &EC2, util: &Util) -> Result<(), EC2Error> {
    if let Some(key_pair_id) = self.key_pair.key_pair_id() {
        ec2.delete_key_pair(key_pair_id).await?;
        if let Some(key_path) = self.key_file_path() {
            if let Err(err) = util.remove(key_path) {
                eprintln!("Failed to remove {key_path:?} ({err:?})");
            }
        }
    }
    Ok(())
}
```

```
pub async fn delete_key_pair(&self, key_pair_id: &str) -> Result<(),
EC2Error> {
    let key_pair_id: String = key_pair_id.into();
    tracing::info!("Deleting key pair {key_pair_id}");
    self.client
        .delete_key_pair()
        .key_pair_id(key_pair_id)
        .send()
        .await?;
    Ok(())
}
```

- 如需API詳細資訊，請參閱 [DeleteKeyPair](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

TRY.

```

    lo_ec2->deletekeypair( iv_keyname = iv_key_name ).
    MESSAGE 'Amazon EC2 key pair deleted.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
    ENDTTRY.

```

- 如需API詳細資訊，請參閱[DeleteKeyPair](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteLaunchTemplate 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DeleteLaunchTemplate。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

/// <summary>
/// Delete a launch template by name.
/// </summary>
/// <param name="templateName">The name of the template to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTemplateByName(string templateName)
{

```

```
try
{
    await _amazonEc2.DeleteLaunchTemplateAsync(
        new DeleteLaunchTemplateRequest()
        {
            LaunchTemplateName = templateName
        });
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode ==
        "InvalidLaunchTemplateName.NotFoundException")
    {
        _logger.LogError(
            $"Could not delete the template, the name
            {_launchTemplateName} was not found.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError($"An error occurred while deleting the template.:
    {ex.Message}");
    throw;
}
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteLaunchTemplate](#) 中的。AWS SDK for .NET API

## CLI

### AWS CLI

#### 刪除啟動範本

此範例會刪除指定的啟動範本。

命令：

```
aws ec2 delete-launch-template --launch-template-id lt-0abcd290751193123
```

輸出：

```
{
  "LaunchTemplate": {
    "LatestVersionNumber": 2,
    "LaunchTemplateId": "lt-0abcd290751193123",
    "LaunchTemplateName": "TestTemplate",
    "DefaultVersionNumber": 2,
    "CreatedBy": "arn:aws:iam::123456789012:root",
    "CreateTime": "2017-11-23T16:46:25.000Z"
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteLaunchTemplate](#)中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
await client.send(
  new DeleteLaunchTemplateCommand({
    LaunchTemplateName: NAMES.launchTemplateName,
  }),
);
```

- 如需API詳細資訊，請參閱 參考 [DeleteLaunchTemplate](#)中的 。 AWS SDK for JavaScript API



## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def delete_template(self):
    """
    Deletes a launch template.
    """
    try:
        self.ec2_client.delete_launch_template(
            LaunchTemplateName=self.launch_template_name
        )
        self.delete_instance_profile(
            self.instance_profile_name, self.instance_role_name
        )
        log.info("Launch template %s deleted.", self.launch_template_name)
    except ClientError as err:
        if (
            err.response["Error"]["Code"]
            == "InvalidLaunchTemplateName.NotFoundException"
        ):
            log.info(
                "Launch template %s does not exist, nothing to do.",
                self.launch_template_name,
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [DeleteLaunchTemplate](#) 中的 AWS SDK for Python ( Boto3 ) API 參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteNetworkAcl 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteNetworkAcl。

### CLI

#### AWS CLI

若要刪除網路 ACL

此範例會刪除指定的網路 ACL。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-acl --network-acl-id acl-5fb85d36
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteNetworkAcl](#)中的 。 AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會刪除指定的網路 ACL。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2NetworkAcl (DeleteNetworkAcl)" on Target
"acl-12345678".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteNetworkAcl](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteNetworkAclEntry 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteNetworkAclEntry。

### CLI

#### AWS CLI

若要刪除網路ACL項目

此範例會從指定的網路 刪除輸入規則編號 100ACL。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteNetworkAclEntry](#)中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會從指定的網路 移除指定的規則ACL。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2NetworkAclEntry (DeleteNetworkAclEntry)" on
Target "acl-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteNetworkAclEntry](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteNetworkInterface 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteNetworkInterface。

### CLI

#### AWS CLI

若要刪除網路介面

此範例會刪除指定的網路介面。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-interface --network-interface-id eni-e5aa89a3
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteNetworkInterface](#) 中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的網路介面。除非您也指定強制參數，否則系統會提示您在操作進行之前進行確認。

```
Remove-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```
Confirm
```

```
Are you sure you want to perform this action?  
Performing operation "Remove-EC2NetworkInterface (DeleteNetworkInterface)" on  
Target "eni-12345678".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `DeleteNetworkInterface`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeletePlacementGroup 搭配 使用 CLI

下列程式碼範例示範如何使用 DeletePlacementGroup。

### CLI

#### AWS CLI

##### 刪除置放群組

此範例命令會刪除指定的置放群組。

命令：

```
aws ec2 delete-placement-group --group-name my-cluster
```

- 如需API詳細資訊，請參閱 [命令參考 `DeletePlacementGroup`](#) 中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會刪除指定的置放群組。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2PlacementGroup (DeletePlacementGroup)" on Target
"my-placement-group".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DeletePlacementGroup](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteRoute 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteRoute。

### CLI

#### AWS CLI

##### 刪除路由

此範例會從指定的路由表中刪除指定的路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-route --route-table-id rtb-22574640 --destination-cidr-  
block 0.0.0.0/0
```

- 如需API詳細資訊，請參閱 [命令參考 DeleteRoute](#) 中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會從指定的路由表中刪除指定的路由。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2RouteTable (DeleteRouteTable)" on Target "rtb-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteRouteTable](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteRouteTable 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteRouteTable。

CLI

AWS CLI

刪除路由表

此範例會刪除指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-route-table --route-table-id rtb-22574640
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteRouteTable](#) 中的。AWS CLI

PowerShell

適用於 的工具 PowerShell

範例 1：此範例會刪除指定的路由表。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

輸出：



**Confirm**

Are you sure you want to perform this action?

Performing operation "Remove-EC2RouteTable (DeleteRouteTable)" on Target "rtb-1a2b3c4d".

[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteRouteTable](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteSecurityGroup 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DeleteSecurityGroup。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/// <summary>
/// Delete an Amazon EC2 security group.
/// </summary>
/// <param name="groupName">The name of the group to delete.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteSecurityGroup(string groupId)
{
    try
    {

```

```

        var response =
            await _amazonEC2.DeleteSecurityGroupAsync(
                new DeleteSecurityGroupRequest { GroupId = groupId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
        {
            _logger.LogError(
                $"Security Group {groupId} does not exist and cannot be
                deleted. Please verify the ID and try again.");
        }

        return false;
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't delete the security group because:
        {ex.Message}");
        return false;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [DeleteSecurityGroup](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_delete_security_group
#
# This function deletes an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.

```

```
#
# Parameters:
#     -i security_group_id - The ID of the security group to delete.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_security_group() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_security_group"
        echo "Deletes an Amazon Elastic Compute Cloud (Amazon EC2) security group."
        echo "  -i security_group_id - The ID of the security group to delete."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) security_group_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$security_group_id" ]]; then
        errecho "ERROR: You must provide a security group ID with the -i parameter."
        usage
        return 1
    fi
}
```

```

response=$(aws ec2 delete-security-group --group-id "$security_group_id" --
output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports delete-security-group operation failed.$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    fi
}

```

```
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteSecurityGroup](#)中的。AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Delete a security group.
/*!
 \param securityGroupID: A security group ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::deleteSecurityGroup(const Aws::String &securityGroupID,
                                     const Aws::Client::ClientConfiguration
                                     &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DeleteSecurityGroupRequest request;

    request.SetGroupId(securityGroupID);
    Aws::EC2::Model::DeleteSecurityGroupOutcome outcome =
    ec2Client.DeleteSecurityGroup(request);
}
```

```
if (!outcome.IsSuccess()) {
    std::cerr << "Failed to delete security group " << securityGroupID <<
        ":" << outcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully deleted security group " << securityGroupID <<
        std::endl;
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteSecurityGroup](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 【EC2-Classic】 刪除安全群組

此範例會刪除名為 MySecurityGroup 的安全群組。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-security-group --group-name MySecurityGroup
```

#### 【EC2-VPC】 刪除安全群組

此範例會刪除 ID 為 sg-903004f8 的安全群組。請注意，您無法參考 的安全群組 EC2-VPC 名稱。如果命令成功，則不會傳回任何輸出。

命令：


```
aws ec2 delete-security-group --group-id sg-903004f8
```

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用安全群組」。

- 如需API詳細資訊，請參閱 命令參考 [DeleteSecurityGroup](#)中的 。 AWS CLI

## Java

## SDK 適用於 Java 2.x

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Deletes an EC2 security group asynchronously.
 *
 * @param groupId the ID of the security group to delete
 * @return a CompletableFuture that completes when the security group is
         deleted
 */
public CompletableFuture<Void> deleteEC2SecGroupAsync(String groupId) {
    DeleteSecurityGroupRequest request = DeleteSecurityGroupRequest.builder()
        .groupId(groupId)
        .build();

    CompletableFuture<DeleteSecurityGroupResponse> response =
getAsyncClient().deleteSecurityGroup(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to delete security group with
Id " + groupId, ex);
        } else if (resp == null) {
            throw new RuntimeException("No response received for deleting
security group with Id " + groupId);
        }
    }).thenApply(resp -> null);
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteSecurityGroup](#) 中的。AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DeleteSecurityGroupCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Deletes a security group.
 * @param {{ groupId: string }} options
 */
export const main = async ({ groupId }) => {
  const client = new EC2Client({});
  const command = new DeleteSecurityGroupCommand({
    GroupId: groupId,
  });

  try {
    await client.send(command);
    console.log("Security group deleted successfully.");
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
      console.warn(`${caught.message}. Please provide a valid GroupId.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱 參考 [DeleteSecurityGroup](#) 中的。AWS SDK for JavaScript API



## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun deleteEC2SecGroup(groupIdVal: String) {
    val request =
        DeleteSecurityGroupRequest {
            groupId = groupIdVal
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.deleteSecurityGroup(request)
        println("Successfully deleted Security Group with id $groupIdVal")
    }
}
```

- 如需 API 詳細資訊，請參閱 [DeleteSecurityGroup](#) 中的 AWS SDK for Kotlin API 參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會刪除 EC2- 的指定安全群組 VPC。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2SecurityGroup (DeleteSecurityGroup)" on Target
"sg-12345678".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

範例 2：此範例會刪除 EC2-Classical 的指定安全群組。

```
Remove-EC2SecurityGroup -GroupName my-security-group -Force
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteSecurityGroup](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                               that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

    @classmethod
```

```
def from_client(cls) -> "SecurityGroupWrapper":
    """
    Creates a SecurityGroupWrapper instance with a default EC2 client.

    :return: An instance of SecurityGroupWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def delete(self, security_group_id: str) -> bool:
    """
    Deletes the specified security group.

    :param security_group_id: The ID of the security group to delete.
    Required.

    :returns: True if the deletion is successful.
    :raises ClientError: If the security group cannot be deleted due to an
    AWS service error.
    """
    try:
        self.ec2_client.delete_security_group(GroupId=security_group_id)
        logger.info(f"Successfully deleted security group
        '{security_group_id}'")
        return True
    except ClientError as err:
        logger.error(f"Deletion failed for security group
        '{security_group_id}'")
        error_code = err.response["Error"]["Code"]

        if error_code == "InvalidGroup.NotFound":
            logger.error(
                f"Security group '{security_group_id}' cannot be deleted
                because it does not exist."
            )
        elif error_code == "DependencyViolation":
            logger.error(
                f"Security group '{security_group_id}' cannot be deleted
                because it is still in use."
                "\n\t- Detached from resources"
                "\n\t- Removed from references in other groups"
            )
```

```

        "\n\t- Removed from VPC's as a default group"
    )
    raise

```

- 如需API詳細資訊，請參閱 [DeleteSecurityGroup](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn delete_security_group(&self, group_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting security group {group_id}");
    self.client
        .delete_security_group()
        .group_id(group_id)
        .send()
        .await?;
    Ok(())
}

```

- 如需API詳細資訊，請參閱 [DeleteSecurityGroup](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    lo_ec2->deletesecuritygroup( iv_groupid = iv_security_group_id ).  
    MESSAGE 'Security group deleted.' TYPE 'I'.  
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->  
>av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱 [DeleteSecurityGroup](#) 中的 AWS SDK 以取得 SAP ABAP API 參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DeleteSnapshot 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 DeleteSnapshot。

### CLI

#### AWS CLI

##### 刪除快照

此範例命令會刪除快照 ID 為 `snap-1234567890abcdef0` 的快照。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-snapshot --snapshot-id snap-1234567890abcdef0
```

- 如需API詳細資訊，請參閱 [命令參考 DeleteSnapshot](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會刪除指定的快照。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Snapshot (DeleteSnapshot)" on target
"snap-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DeleteSnapshot](#)中的。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
async fn delete_snapshot(client: &Client, id: &str) -> Result<(), Error> {
    client.delete_snapshot().snapshot_id(id).send().await?;

    println!("Deleted");

    Ok(())
}
```

- 如需API詳細資訊，請參閱 [DeleteSnapshot](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteSpotDatafeedSubscription 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteSpotDatafeedSubscription。

### CLI

#### AWS CLI

若要取消 Spot 執行個體 data feed 訂閱

此範例命令會刪除帳戶的 Spot 資料饋送訂閱。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-spot-datafeed-subscription
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteSpotDatafeedSubscription](#)中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會刪除 Spot 執行個體資料饋送。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2SpotDatafeedSubscription
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2SpotDatafeedSubscription
(DeleteSpotDatafeedSubscription)" on Target "".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DeleteSpotDatafeedSubscription](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteSubnet 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteSubnet。

### CLI

#### AWS CLI

若要刪除子網路

此範例會刪除指定的子網路。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-subnet --subnet-id subnet-9d4a7b6c
```

- 如需API詳細資訊，請參閱 [命令參考 DeleteSubnet](#) 中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會刪除指定的子網路。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```



```
Performing operation "Remove-EC2Subnet (DeleteSubnet)" on Target
"subnet-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteSubnet](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteTags 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteTags。

### CLI

#### AWS CLI

##### 範例 1：從資源中刪除標籤

下列delete-tags範例Stack=Test會從指定的映像刪除標籤。當您同時指定值和金鑰名稱時，只有在標籤的值符合指定的值時，才會刪除標籤。

```
aws ec2 delete-tags \  
  --resources ami-1234567890abcdef0 \  
  --tags Key=Stack,Value=Test
```

您可以選擇指定標籤的值。下列delete-tags範例purpose會從指定的執行個體刪除具有金鑰名稱的標籤，無論標籤的標籤值為何。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 \  
  --tags Key=purpose
```

如果您將空字串指定為標籤值，則只有在標籤的值為空字串時，才會刪除標籤。下列delete-tags範例指定空字串作為要刪除的標籤的標籤值。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 \  
  --tags Key=Name,Value=
```

## 範例 2：從多個資源刪除標籤

下列 `delete-tags` 範例會從執行個體和 中刪除 `tag``Purpose=Test``AMI`。如上一個範例所示，您可以從命令中省略標籤值。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 ami-1234567890abcdef0 \  
  --tags Key=Purpose
```

- 如需 API 詳細資訊，請參閱 命令參考 [DeleteTags](#) 中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：無論標籤值為何，此範例都會從指定的資源中刪除指定的標籤。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag" } -Force
```

範例 2：此範例會從指定的資源刪除指定的標籤，但僅在標籤值相符時才會刪除。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag";Value="myTagValue" } -  
Force
```

範例 3：此範例會從指定的資源中刪除指定的標籤，無論標籤值為何。

```
$tag = New-Object Amazon.EC2.Model.Tag  
$tag.Key = "myTag"  
  
Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

範例 4：此範例會從指定的資源中刪除指定的標籤，但僅在標籤值相符時才會刪除。

```
$tag = New-Object Amazon.EC2.Model.Tag  
$tag.Key = "myTag"  
$tag.Value = "myTagValue"  
  
Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteTags](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteVolume 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteVolume。

### CLI

#### AWS CLI

若要刪除磁碟區

此範例命令會刪除磁碟區 ID 為 的可用磁碟區 vol-049df61146c4d7901。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-volume --volume-id vol-049df61146c4d7901
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteVolume](#) 中的。 AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會分離指定的磁碟區。除非您也指定強制參數，否則系統會提示您在操作進行之前進行確認。

```
Remove-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Volume (DeleteVolume)" on target
"vol-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteVolume](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteVpc 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DeleteVpc。

### CLI

#### AWS CLI

若要刪除 VPC

此範例會刪除指定的 VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpc --vpc-id vpc-a01106c2
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteVpc](#)中的。AWS CLI

### PHP

#### 適用於 PHP 的 SDK

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * @param string $vpcId
 * @return void
 */
public function deleteVpc(string $vpcId)
{
```

```
try {
    $this->ec2Client->deleteVpc([
        "VpcId" => $vpcId,
    ]);
} catch (Ec2Exception $caught){
    echo "There was a problem deleting the VPC: {$caught-
>getAwsErrorMessage()}\n";
    throw $caught;
}
}
```

- 如需API詳細資訊，請參閱 參考 [DeleteVpc](#)中的。AWS SDK for PHP API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的 VPC。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Vpc (DeleteVpc)" on Target "vpc-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteVpc](#)中的。


如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteVpcEndpoint 搭配 使用 AWS SDK

下列程式碼範例示範如何使用 DeleteVpcEndpoint。

## PHP

## 適用於 PHP 的 SDK

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param string $vpcEndpointId
 * @return void
 */
public function deleteVpcEndpoint(string $vpcEndpointId)
{
    try {
        $this->ec2Client->deleteVpcEndpoints([
            "VpcEndpointIds" => [$vpcEndpointId],
        ]);
    } catch (Ec2Exception $caught){
        echo "There was a problem deleting the VPC Endpoint: {$caught->getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需 API 詳細資訊，請參閱 參考 [DeleteVpcEndpoint](#) 中的。AWS SDK for PHP API

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DeleteVpnConnection 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteVpnConnection。

## CLI

### AWS CLI

若要刪除VPN連線

此範例會刪除指定的VPN連線。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-connection --vpn-connection-id vpn-40f41529
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteVpnConnection](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會刪除指定的VPN連線。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2VpnConnection -VpnConnectionId vpn-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnConnection (DeleteVpnConnection)" on Target
"vpn-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteVpnConnection](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeleteVpnConnectionRoute 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteVpnConnectionRoute。

## CLI

### AWS CLI

從VPN連線中刪除靜態路由

此範例會從指定的VPN連線中刪除指定的靜態路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-connection-route --vpn-connection-id vpn-40f41529 --  
destination-cidr-block 11.12.0.0/16
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteVpnConnectionRoute](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會從指定的VPN連線移除指定的靜態路由。除非您也指定強制參數，否則系統會提示您在操作進行之前進行確認。

```
Remove-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock  
11.12.0.0/16
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing operation "Remove-EC2VpnConnectionRoute (DeleteVpnConnectionRoute)" on  
Target "vpn-12345678".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteVpnConnectionRoute](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



## DeleteVpnGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 DeleteVpnGateway。

### CLI

#### AWS CLI

若要刪除虛擬私有閘道

此範例會刪除指定的虛擬私有閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-gateway --vpn-gateway-id vgw-9a4cacf3
```

- 如需API詳細資訊，請參閱 命令參考 [DeleteVpnGateway](#)中的。AWS CLI

### PowerShell

#### 適用於的工具 PowerShell

範例 1：此範例會刪除指定的虛擬私有閘道。除非您也指定強制參數，否則在操作進行之前會提示您進行確認。

```
Remove-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnGateway (DeleteVpnGateway)" on Target
"vgw-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeleteVpnGateway](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DeregisterImage 搭配 使用 CLI

下列程式碼範例示範如何使用 DeregisterImage。

### CLI

#### AWS CLI

若要取消註冊 AMI

此範例會取消註冊指定的 AMI。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 deregister-image --image-id ami-4fa54026
```

- 如需API詳細資訊，請參閱 命令參考 [DeregisterImage](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會取消註冊指定的 AMI。

```
Unregister-EC2Image -ImageId ami-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DeregisterImage](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeAccountAttributes 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeAccountAttributes。

### CLI

#### AWS CLI

描述您 AWS 帳戶的所有屬性

此範例說明您 AWS 帳戶的屬性。

命令：

```
aws ec2 describe-account-attributes
```

輸出：

```
{
  "AccountAttributes": [
    {
      "AttributeName": "vpc-max-security-groups-per-interface",
      "AttributeValues": [
        {
          "AttributeValue": "5"
        }
      ]
    },
    {
      "AttributeName": "max-instances",
      "AttributeValues": [
        {
          "AttributeValue": "20"
        }
      ]
    },
    {
      "AttributeName": "supported-platforms",
      "AttributeValues": [
        {
          "AttributeValue": "EC2"
        },
        {
          "AttributeValue": "VPC"
        }
      ]
    },
    {
      "AttributeName": "default-vpc",
      "AttributeValues": [
        {
          "AttributeValue": "none"
        }
      ]
    }
  ],
}
```

```
{
  "AttributeName": "max-elastic-ips",
  "AttributeValues": [
    {
      "AttributeValue": "5"
    }
  ]
},
{
  "AttributeName": "vpc-max-elastic-ips",
  "AttributeValues": [
    {
      "AttributeValue": "5"
    }
  ]
}
]
```

描述您 AWS 帳戶的單一屬性

此範例說明 AWS 帳戶的supported-platforms屬性。

命令：

```
aws ec2 describe-account-attributes --attribute-names supported-platforms
```

輸出：

```
{
  "AccountAttributes": [
    {
      "AttributeName": "supported-platforms",
      "AttributeValues": [
        {
          "AttributeValue": "EC2"
        },
        {
          "AttributeValue": "VPC"
        }
      ]
    }
  ]
}
```

```
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeAccountAttributes](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明您是否可以在 區域中將執行個體啟動至 EC2-Classic 和 EC2-VPC，或僅啟動至 EC2-VPC。

```
(Get-EC2AccountAttribute -AttributeName supported-platforms).AttributeValues
```

輸出：

```
AttributeValue
-----
EC2
VPC
```

範例 2：此範例描述您的預設 VPC，如果您VPC在該區域中沒有預設，則為「無」。

```
(Get-EC2AccountAttribute -AttributeName default-vpc).AttributeValues
```

輸出：

```
AttributeValue
-----
vpc-12345678
```

範例 3：此範例說明您可以執行的隨需執行個體數量上限。

```
(Get-EC2AccountAttribute -AttributeName max-instances).AttributeValues
```

輸出：

```
AttributeValue
-----
20
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeAccountAttributes](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeAddresses 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeAddresses。

C++

SDK 適用於 C++

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Describe all Elastic IP addresses.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeAddresses(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeAddressesRequest request;
    Aws::EC2::Model::DescribeAddressesOutcome outcome =
ec2Client.DescribeAddresses(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left << std::setw(20) << "InstanceId" <<
            std::setw(15) << "Public IP" << std::setw(10) << "Domain" <<
            std::setw(30) << "Allocation ID" << std::setw(25) <<
            "NIC ID" << std::endl;

        const Aws::Vector<Aws::EC2::Model::Address> &addresses =
outcome.GetResult().GetAddresses();
        for (const auto &address: addresses) {
            Aws::String domainString =
```

```
        Aws::EC2::Model::DomainTypeMapper::GetNameForDomainType(
            address.GetDomain());

        std::cout << std::left << std::setw(20) <<
            address.GetInstanceId() << std::setw(15) <<
            address.GetPublicIp() << std::setw(10) << domainString <<
            std::setw(30) << address.GetAllocationId() << std::setw(25)
            << address.GetNetworkInterfaceId() << std::endl;
    }
} else {
    std::cerr << "Failed to describe Elastic IP addresses:" <<
        outcome.GetError().GetMessage() << std::endl;
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeAddresses](#) 中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

範例 1：擷取有關您所有彈性 IP 地址的詳細資訊

以下 `describe addresses` 範例顯示有關您彈性 IP 地址的詳細資訊。

```
aws ec2 describe-addresses
```

輸出：

```
{
  "Addresses": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "PublicIp": "198.51.100.0",
      "PublicIpv4Pool": "amazon",
      "Domain": "standard"
    },
    {
      "Domain": "vpc",
```

```

        "PublicIpv4Pool": "amazon",
        "InstanceId": "i-1234567890abcdef0",
        "NetworkInterfaceId": "eni-12345678",
        "AssociationId": "eipassoc-12345678",
        "NetworkInterfaceOwnerId": "123456789012",
        "PublicIp": "203.0.113.0",
        "AllocationId": "eipalloc-12345678",
        "PrivateIpAddress": "10.0.1.241"
    }
]
}

```

### 範例 2：擷取 EC2- 的彈性 IP 地址詳細資訊VPC

下列describe-addresses範例顯示 Elastic IP 地址的詳細資訊，以便與 中的執行個體搭配使用VPC。

```

aws ec2 describe-addresses \
  --filters "Name=domain,Values=vpc"

```

輸出：

```

{
  "Addresses": [
    {
      "Domain": "vpc",
      "PublicIpv4Pool": "amazon",
      "InstanceId": "i-1234567890abcdef0",
      "NetworkInterfaceId": "eni-12345678",
      "AssociationId": "eipassoc-12345678",
      "NetworkInterfaceOwnerId": "123456789012",
      "PublicIp": "203.0.113.0",
      "AllocationId": "eipalloc-12345678",
      "PrivateIpAddress": "10.0.1.241"
    }
  ]
}

```

### 範例 3：擷取有關透過配置 ID 所指定的彈性 IP 地址的詳細資訊

下列describe-addresses範例顯示具有指定配置 ID 的彈性 IP 地址詳細資訊，該 ID 與 EC2- 中的執行個體相關聯VPC。



```
aws ec2 describe-addresses \
  --allocation-ids eipalloc-282d9641
```

輸出：

```
{
  "Addresses": [
    {
      "Domain": "vpc",
      "PublicIpv4Pool": "amazon",
      "InstanceId": "i-1234567890abcdef0",
      "NetworkInterfaceId": "eni-1a2b3c4d",
      "AssociationId": "eipassoc-123abc12",
      "NetworkInterfaceOwnerId": "1234567891012",
      "PublicIp": "203.0.113.25",
      "AllocationId": "eipalloc-282d9641",
      "PrivateIpAddress": "10.251.50.12"
    }
  ]
}
```

範例 4：擷取由其 VPC 私有 IP 地址指定的彈性 IP 地址詳細資訊

下列 describe-addresses 範例顯示 EC2- 中與特定私有 IP 地址相關聯的彈性 IP 地址詳細資訊 VPC。

```
aws ec2 describe-addresses \
  --filters "Name=private-ip-address,Values=10.251.50.12"
```

範例 5：擷取 EC2-Classic 中彈性 IP 地址的詳細資訊

The 下列 describe-addresses 範例顯示 Elastic IP 地址的詳細資訊，可用於 EC2-Classic。

```
aws ec2 describe-addresses \
  --filters "Name=domain,Values=standard"
```

輸出：

```
{
  "Addresses": [
    {
      "InstanceId": "i-1234567890abcdef0",
```

```

        "PublicIp": "203.0.110.25",
        "PublicIpv4Pool": "amazon",
        "Domain": "standard"
    }
]
}

```

範例 6：擷取有關透過其公有 IP 地址所指定的彈性 IP 地址的詳細資訊

下列describe-addresses範例顯示具有值的彈性 IP 地址詳細資訊203.0.110.25，該值與 EC2-Classic 中的執行個體相關聯。

```

aws ec2 describe-addresses \
  --public-ips 203.0.110.25

```

輸出：

```

{
  "Addresses": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "PublicIp": "203.0.110.25",
      "PublicIpv4Pool": "amazon",
      "Domain": "standard"
    }
  ]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeAddresses](#)中的。AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { DescribeAddressesCommand, EC2Client } from "@aws-sdk/client-ec2";

```

```
/**
 * Describes the specified Elastic IP addresses or all of your Elastic IP
 addresses.
 * @param {{ allocationId: string }} options
 */
export const main = async ({ allocationId }) => {
  const client = new EC2Client({});
  const command = new DescribeAddressesCommand({
    // You can omit this property to show all addresses.
    AllocationIds: [allocationId],
  });

  try {
    const { Addresses } = await client.send(command);
    const addressList = Addresses.map((address) => ` • ${address.PublicIp}`);
    console.log("Elastic IP addresses:");
    console.log(addressList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    ) {
      console.warn(`${caught.message}. Please provide a valid AllocationId.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [DescribeAddresses](#)中的。AWS SDK for JavaScript API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明 EC2-Classic 中執行個體的指定彈性 IP 地址。

```
Get-EC2Address -AllocationId eipalloc-12345678
```

輸出：

```
AllocationId      : eipalloc-12345678
AssociationId     : eipassoc-12345678
Domain           : vpc
InstanceId       : i-87654321
NetworkInterfaceId : eni-12345678
NetworkInterfaceOwnerId : 12345678
PrivateIpAddress  : 10.0.2.172
PublicIp         : 198.51.100.2
```

範例 2：此範例說明 中執行個體的彈性 IP 地址VPC。此語法需要第 3 PowerShell 版或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="vpc" }
```

範例 3：此範例描述 EC2-Classic 中執行個體的指定彈性 IP 地址。

```
Get-EC2Address -PublicIp 203.0.113.17
```

輸出：

```
AllocationId      :
AssociationId     :
Domain           : standard
InstanceId       : i-12345678
NetworkInterfaceId :
NetworkInterfaceOwnerId :
PrivateIpAddress  :
PublicIp         : 203.0.113.17
```

範例 4：此範例說明 EC2-Classic 中執行個體的彈性 IP 地址。此語法需要第 3 PowerShell 版或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="standard" }
```

範例 5：此範例說明所有彈性 IP 地址。

```
Get-EC2Address
```

範例 6：此範例會傳回篩選條件中提供的執行個體 ID 的公有和私有 IP

```
Get-EC2Address -Region eu-west-1 -Filter @{Name="instance-
id";Values="i-0c12d3f4f567ffb89"} | Select-Object PrivateIpAddress, PublicIp
```

輸出：

```
PrivateIpAddress PublicIp
-----
10.0.0.99          63.36.5.227
```

範例 7：此範例會擷取IPs具有其配置 ID、關聯 ID 和執行個體 ID 的所有 Elastic

```
Get-EC2Address -Region eu-west-1 | Select-Object InstanceId, AssociationId,
AllocationId, PublicIp
```

輸出：

```
InstanceId          AssociationId        AllocationId
-----
-----
-----
17.212.120.178
i-0c123dfd3415bac67 eipassoc-0e123456bb7890bdb eipalloc-01cd23ebf45f7890c
17.212.124.77
eipalloc-012345678eeabcfad
17.212.225.7
i-0123d405c67e89a0c eipassoc-0c123b456783966ba eipalloc-0123cdd456a8f7892
37.216.52.173
i-0f1bf2f34c5678d09 eipassoc-0e12934568a952d96 eipalloc-0e1c23e4d5e6789e4
37.218.222.278
i-012e3cb4df567e8aa eipassoc-0d1b2fa4d67d03810 eipalloc-0123f456f78a01b58
37.210.82.27
i-0123bcf4b567890e1 eipassoc-01d2345f678903fb1 eipalloc-0e1db23cfef5c45c7
37.215.222.270
```

範例 8：此範例會擷取符合標籤索引鍵 'Category' 與值 'Prod' 的 EC2 IP 地址清單

```
Get-EC2Address -Filter @{Name="tag:Category";Values="Prod"}
```

輸出：

```

AllocationId      : eipalloc-0123f456f81a01b58
AssociationId     : eipassoc-0d1b23a456d103810
CustomerOwnedIp  :
CustomerOwnedIpv4Pool :
Domain           : vpc
InstanceId       : i-012e3cb4df567e1aa
NetworkBorderGroup : eu-west-1
NetworkInterfaceId : eni-0123f41d5a60d5f40
NetworkInterfaceOwnerId : 123456789012
PrivateIpAddress : 192.168.1.84
PublicIp         : 34.250.81.29
PublicIpv4Pool   : amazon
Tags             : {Category, Name}

```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeAddresses](#) 中的。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->describeaddresses( ) .
    oo_result is returned for testing purposes. "
    DATA(lt_addresses) = oo_result->get_addresses( ).
    MESSAGE 'Retrieved information about Elastic IP addresses.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需API詳細資訊，請參閱 [DescribeAddresses](#) 中的 AWS SDK 以取得SAPABAPAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeAvailabilityZones 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 DescribeAvailabilityZones。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get a list of Availability Zones in the AWS Region of the Amazon EC2
Client.
/// </summary>
/// <returns>A list of availability zones.</returns>
public async Task<List<string>> DescribeAvailabilityZones()
{
    try
    {
        var zoneResponse = await _amazonEc2.DescribeAvailabilityZonesAsync(
            new DescribeAvailabilityZonesRequest());
        return zoneResponse.AvailabilityZones.Select(z =>
z.ZoneName).ToList();
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        _logger.LogError($"An Amazon EC2 error occurred while listing
availability zones.: {ec2Exception.Message}");
        throw;
    }
}
```

```

    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while listing availability
zones.: {ex.Message}");
        throw;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeAvailabilityZones](#)中的 。 AWS SDK for .NET API

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! DescribeAvailabilityZones
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
*/
int AwsDoc::EC2::describeAvailabilityZones(const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeAvailabilityZonesRequest request;
    Aws::EC2::Model::DescribeAvailabilityZonesOutcome outcome =
ec2Client.DescribeAvailabilityZones(request);

    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "ZoneName" <<
            std::setw(20) << "State" <<
            std::setw(32) << "Region" << std::endl;

        const auto &zones =

```



```
        outcome.GetResult().GetAvailabilityZones();

    for (const auto &zone: zones) {
        Aws::String stateString =

    Aws::EC2::Model::AvailabilityZoneStateMapper::GetNameForAvailabilityZoneState(
        zone.GetState());
        std::cout << std::left <<
            std::setw(32) << zone.GetZoneName() <<
            std::setw(20) << stateString <<
            std::setw(32) << zone.GetRegionName() << std::endl;
    }
} else {
    std::cerr << "Failed to describe availability zones:" <<
        outcome.GetError().GetMessage() << std::endl;
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeAvailabilityZones](#) 中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 描述您的可用區域

下列範例 `describe-availability-zones` 針對可供您使用的可用區域顯示詳細資訊。回應包含僅適用於目前區域的可用區域。在這個範例中，它預設在 `us-west-2` (奧勒岡) 區域使用設定檔。

```
aws ec2 describe-availability-zones
```

輸出：

```
{
  "AvailabilityZones": [
    {
      "State": "available",
```

```
    "OptInStatus": "opt-in-not-required",
    "Messages": [],
    "RegionName": "us-west-2",
    "ZoneName": "us-west-2a",
    "ZoneId": "usw2-az1",
    "GroupName": "us-west-2",
    "NetworkBorderGroup": "us-west-2"
  },
  {
    "State": "available",
    "OptInStatus": "opt-in-not-required",
    "Messages": [],
    "RegionName": "us-west-2",
    "ZoneName": "us-west-2b",
    "ZoneId": "usw2-az2",
    "GroupName": "us-west-2",
    "NetworkBorderGroup": "us-west-2"
  },
  {
    "State": "available",
    "OptInStatus": "opt-in-not-required",
    "Messages": [],
    "RegionName": "us-west-2",
    "ZoneName": "us-west-2c",
    "ZoneId": "usw2-az3",
    "GroupName": "us-west-2",
    "NetworkBorderGroup": "us-west-2"
  },
  {
    "State": "available",
    "OptInStatus": "opt-in-not-required",
    "Messages": [],
    "RegionName": "us-west-2",
    "ZoneName": "us-west-2d",
    "ZoneId": "usw2-az4",
    "GroupName": "us-west-2",
    "NetworkBorderGroup": "us-west-2"
  },
  {
    "State": "available",
    "OptInStatus": "opted-in",
    "Messages": [],
    "RegionName": "us-west-2",
    "ZoneName": "us-west-2-lax-1a",
```

```

        "ZoneId": "usw2-lax1-az1",
        "GroupName": "us-west-2-lax-1",
        "NetworkBorderGroup": "us-west-2-lax-1"
    }
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeAvailabilityZones](#)中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例說明目前可用區域的可用區域。

```
Get-EC2AvailabilityZone
```

輸出：

| Messages | RegionName | State     | ZoneName   |
|----------|------------|-----------|------------|
| -----    | -----      | -----     | -----      |
| {}       | us-west-2  | available | us-west-2a |
| {}       | us-west-2  | available | us-west-2b |
| {}       | us-west-2  | available | us-west-2c |

範例 2：此範例說明處於受損狀態的任何可用區域。此範例使用的語法需要 3 版或更高 PowerShell 版本。

```
Get-EC2AvailabilityZone -Filter @{ Name="state";Values="impaired" }
```

範例 3：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立篩選條件。

```

$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = "impaired"

Get-EC2AvailabilityZone -Filter $filter

```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeAvailabilityZones](#)中的 。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```

self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_availability_zones(self) -> List[str]:
    """
    Gets a list of Availability Zones in the AWS Region of the Amazon EC2
    client.

    :return: The list of Availability Zones for the client Region.
    """
    try:
        response = self.ec2_client.describe_availability_zones()
        zones = [zone["ZoneName"] for zone in response["AvailabilityZones"]]
        log.info(f"Retrieved {len(zones)} availability zones: {zones}.")
    except ClientError as err:
        log.error("Failed to retrieve availability zones.")
        log.error(f"Full error:\n\t{err}")
    else:
        return zones

```

- 如需API詳細資訊，請參閱 [DescribeAvailabilityZones](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    oo_result = lo_ec2->describeavailabilityzones( ).  
    " oo_result is returned for testing purposes. "  
    DATA(lt_zones) = oo_result->get_availabilityzones( ).  
    MESSAGE 'Retrieved information about Availability Zones.' TYPE 'I'.  
  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱 [DescribeAvailabilityZones](#) 中的 AWS SDK 以取得 SAP ABAP API 參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeBundleTasks 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeBundleTasks。

### CLI

#### AWS CLI

描述您的套件任務

此範例說明所有套件任務。

命令：

```
aws ec2 describe-bundle-tasks
```

輸出：

```
{
  "BundleTasks": [
    {
      "UpdateTime": "2015-09-15T13:26:54.000Z",
      "InstanceId": "i-1234567890abcdef0",
      "Storage": {
        "S3": {
          "Prefix": "winami",
          "Bucket": "bundletasks"
        }
      },
      "State": "bundling",
      "StartTime": "2015-09-15T13:24:35.000Z",
      "Progress": "3%",
      "BundleId": "bun-2a4e041c"
    }
  ]
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeBundleTasks](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的套件任務。

```
Get-EC2BundleTask -BundleId bun-12345678
```

範例 2：此範例說明狀態為「完成」或「失敗」的套件任務。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "complete", "failed" )
```

```
Get-EC2BundleTask -Filter $filter
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeBundleTasks](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeCapacityReservations 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeCapacityReservations。

### CLI

#### AWS CLI

範例 1：描述一個或多個容量保留

下列describe-capacity-reservations範例顯示目前 AWS 區域中所有容量保留的詳細資訊。

```
aws ec2 describe-capacity-reservations
```

輸出：

```
{
  "CapacityReservations": [
    {
      "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
      "EndDateType": "unlimited",
      "AvailabilityZone": "eu-west-1a",
      "InstanceMatchCriteria": "open",
      "Tags": [],
      "EphemeralStorage": false,
      "CreateDate": "2019-08-16T09:03:18.000Z",
      "AvailableInstanceCount": 1,
      "InstancePlatform": "Linux/UNIX",
      "TotalInstanceCount": 1,
      "State": "active",
      "Tenancy": "default",
      "EbsOptimized": true,
```



```

    "InstanceType": "a1.medium"
  },
  {
    "CapacityReservationId": "cr-abcdEXAMPLE9876ef ",
    "EndDateType": "unlimited",
    "AvailabilityZone": "eu-west-1a",
    "InstanceMatchCriteria": "open",
    "Tags": [],
    "EphemeralStorage": false,
    "CreateDate": "2019-08-07T11:34:19.000Z",
    "AvailableInstanceCount": 3,
    "InstancePlatform": "Linux/UNIX",
    "TotalInstanceCount": 3,
    "State": "cancelled",
    "Tenancy": "default",
    "EbsOptimized": true,
    "InstanceType": "m5.large"
  }
]
}

```

## 範例 2：描述一個或多個容量保留

下列 `describe-capacity-reservations` 範例顯示指定容量保留的詳細資訊。

```

aws ec2 describe-capacity-reservations \
  --capacity-reservation-ids cr-1234abcd56EXAMPLE

```

輸出：

```

{
  "CapacityReservations": [
    {
      "CapacityReservationId": "cr-1234abcd56EXAMPLE",
      "EndDateType": "unlimited",
      "AvailabilityZone": "eu-west-1a",
      "InstanceMatchCriteria": "open",
      "Tags": [],
      "EphemeralStorage": false,
      "CreateDate": "2019-08-16T09:03:18.000Z",
      "AvailableInstanceCount": 1,
      "InstancePlatform": "Linux/UNIX",
      "TotalInstanceCount": 1,
    }
  ]
}

```

```
        "State": "active",
        "Tenancy": "default",
        "EbsOptimized": true,
        "InstanceType": "a1.medium"
    }
]
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[檢視容量保留](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeCapacityReservations](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例描述了 區域的一或多個容量預留

```
Get-EC2CapacityReservation -Region eu-west-1
```

輸出：

```
AvailabilityZone      : eu-west-1b
AvailableInstanceCount : 2
CapacityReservationId : cr-0c1f2345db6f7cdba
CreateDate            : 3/28/2019 9:29:41 AM
EbsOptimized          : True
EndDate               : 1/1/0001 12:00:00 AM
EndDateType           : unlimited
EphemeralStorage      : False
InstanceMatchCriteria : open
InstancePlatform      : Windows
InstanceType          : m4.xlarge
State                  : active
Tags                   : {}
Tenancy                : default
TotalInstanceCount    : 2
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeCapacityReservations](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeCustomerGateways 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeCustomerGateways。

CLI

### AWS CLI

描述您的客戶閘道

此範例說明您的客戶閘道。

命令：

```
aws ec2 describe-customer-gateways
```

輸出：

```
{
  "CustomerGateways": [
    {
      "CustomerGatewayId": "cgw-b4dc3961",
      "IpAddress": "203.0.113.12",
      "State": "available",
      "Type": "ipsec.1",
      "BgpAsn": "65000"
    },
    {
      "CustomerGatewayId": "cgw-0e11f167",
      "IpAddress": "12.1.2.3",
      "State": "available",
      "Type": "ipsec.1",
      "BgpAsn": "65534"
    }
  ]
}
```

描述特定客戶閘道

此範例說明指定的客戶閘道。

命令：

```
aws ec2 describe-customer-gateways --customer-gateway-ids cgw-0e11f167
```

輸出：

```
{
  "CustomerGateways": [
    {
      "CustomerGatewayId": "cgw-0e11f167",
      "IpAddress": "12.1.2.3",
      "State": "available",
      "Type": "ipsec.1",
      "BgpAsn": "65534"
    }
  ]
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeCustomerGateways](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的客戶閘道。

```
Get-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
IpAddress         : 203.0.113.12
State             : available
Tags              : {}
Type              : ipsec.1
```

範例 2：此範例描述狀態為待處理或可用的任何客戶閘道。

```
$filter = New-Object Amazon.EC2.Model.Filter
```

```
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2CustomerGateway -Filter $filter
```

範例 3：此範例說明您的所有客戶閘道。

```
Get-EC2CustomerGateway
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeCustomerGateways](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeDhcpOptions 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeDhcpOptions。

CLI

AWS CLI

範例 1：描述您的DHCP選項

下列describe-dhcp-options範例會擷取DHCP選項的詳細資訊。

```
aws ec2 describe-dhcp-options
```

輸出：

```
{
  "DhcpOptions": [
    {
      "DhcpConfigurations": [
        {
          "Key": "domain-name",
          "Values": [
            {
              "Value": "us-east-2.compute.internal"
            }
          ]
        }
      ]
    }
  ]
}
```

```

        }
      ],
    },
    {
      "Key": "domain-name-servers",
      "Values": [
        {
          "Value": "AmazonProvidedDNS"
        }
      ]
    }
  ],
  "DhcpOptionsId": "dopt-19edf471",
  "OwnerId": "111122223333"
},
{
  "DhcpConfigurations": [
    {
      "Key": "domain-name",
      "Values": [
        {
          "Value": "us-east-2.compute.internal"
        }
      ]
    },
    {
      "Key": "domain-name-servers",
      "Values": [
        {
          "Value": "AmazonProvidedDNS"
        }
      ]
    }
  ],
  "DhcpOptionsId": "dopt-fEXAMPLE",
  "OwnerId": "111122223333"
}
]
}

```

如需詳細資訊，請參閱 AWS VPC 使用者指南 中的 [使用DHCP選項集](#)。

範例 2：描述您的DHCP選項並篩選輸出

下列describe-dhcp-options範例說明您的DHCP選項，並使用篩選條件僅傳回網域名稱伺服器具有 example.com DHCP的選項。此範例使用 --query 參數，在輸出中僅顯示組態資訊和 ID。

```
aws ec2 describe-dhcp-options \
  --filters Name=key,Values=domain-name-servers Name=value,Values=example.com \
  --query "DhcpOptions[*].[DhcpConfigurations,DhcpOptionsId]"
```

輸出：

```
[
  [
    [
      {
        "Key": "domain-name",
        "Values": [
          {
            "Value": "example.com"
          }
        ]
      },
      {
        "Key": "domain-name-servers",
        "Values": [
          {
            "Value": "172.16.16.16"
          }
        ]
      }
    ],
    "dopt-001122334455667ab"
  ]
]
```

如需詳細資訊，請參閱 AWS VPC 使用者指南 中的 [使用DHCP選項集](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeDhcpOptions](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會列出您的DHCP選項集。

```
Get-EC2DhcpOption
```

輸出：

| DhcpConfigurations                 | DhcpOptionsId | Tag |
|------------------------------------|---------------|-----|
| -----                              | -----         | --- |
| {domain-name, domain-name-servers} | dopt-1a2b3c4d | {}  |
| {domain-name, domain-name-servers} | dopt-2a3b4c5d | {}  |
| {domain-name-servers}              | dopt-3a4b5c6d | {}  |

範例 2：此範例會取得指定DHCP選項集的組態詳細資訊。

```
(Get-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d).DhcpConfigurations
```

輸出：

| Key                 | Values                   |
|---------------------|--------------------------|
| ---                 | -----                    |
| domain-name         | {abc.local}              |
| domain-name-servers | {10.0.0.101, 10.0.0.102} |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeDhcpOptions](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeFlowLogs 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeFlowLogs。



## CLI

## AWS CLI

## 範例 1：描述您的所有流程日誌

下列describe-flow-logs範例顯示所有流程日誌的詳細資訊。

```
aws ec2 describe-flow-logs
```

輸出：

```
{
  "FlowLogs": [
    {
      "CreationTime": "2018-02-21T13:22:12.644Z",
      "DeliverLogsPermissionArn": "arn:aws:iam::123456789012:role/flow-logs-role",
      "DeliverLogsStatus": "SUCCESS",
      "FlowLogId": "fl-aabbccdd112233445",
      "MaxAggregationInterval": 600,
      "FlowLogStatus": "ACTIVE",
      "LogGroupName": "FlowLogGroup",
      "ResourceId": "subnet-12345678901234567",
      "TrafficType": "ALL",
      "LogDestinationType": "cloud-watch-logs",
      "LogFormat": "${version} ${account-id} ${interface-id} ${srcaddr} ${dstaddr} ${srcport} ${dstport} ${protocol} ${packets} ${bytes} ${start} ${end} ${action} ${log-status}"
    },
    {
      "CreationTime": "2020-02-04T15:22:29.986Z",
      "DeliverLogsStatus": "SUCCESS",
      "FlowLogId": "fl-01234567890123456",
      "MaxAggregationInterval": 60,
      "FlowLogStatus": "ACTIVE",
      "ResourceId": "vpc-00112233445566778",
      "TrafficType": "ACCEPT",
      "LogDestinationType": "s3",
      "LogDestination": "arn:aws:s3::my-flow-log-bucket/custom",
      "LogFormat": "${version} ${vpc-id} ${subnet-id} ${instance-id} ${interface-id} ${account-id} ${type} ${srcaddr} ${dstaddr} ${srcport}
```

```

    ${dstport} ${pkt-srcaddr} ${pkt-dstaddr} ${protocol} ${bytes} ${packets}
    ${start} ${end} ${action} ${tcp-flags} ${log-status}"
  }
]
}

```

## 範例 2：描述流程日誌的子集

下列 describe-flow-logs 範例使用篩選條件，僅顯示 Amazon Logs 中指定日誌群組中的流程 CloudWatch 日誌詳細資訊。

```

aws ec2 describe-flow-logs \
  --filter "Name=log-group-name,Values=MyFlowLogs"

```

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeFlowLogs](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例描述了一或多個具有日誌目的地類型 's3' 的流量日誌

```

Get-EC2FlowLog -Filter @{"Name="log-destination-type";Values="s3"}

```

輸出：

```

CreationTime           : 2/25/2019 9:07:36 PM
DeliverLogsErrorMessage :
DeliverLogsPermissionArn :
DeliverLogsStatus      : SUCCESS
FlowLogId              : f1-01b2e3d45f67f8901
FlowLogStatus          : ACTIVE
LogDestination         : arn:aws:s3:::my-bucket-dd-tata
LogDestinationType     : s3
LogGroupName           :
ResourceId             : eni-01d2dda3456b7e890
TrafficType            : ALL

```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeFlowLogs](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeHostReservationOfferings 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeHostReservationOfferings。

### CLI

#### AWS CLI

描述專用主機保留方案

此範例說明可供購買的 M4 執行個體系列的專用主機預留。

命令：

```
aws ec2 describe-host-reservation-offerings --filter Name=instance-family,Values=m4
```

輸出：

```
{
  "OfferingSet": [
    {
      "HourlyPrice": "1.499",
      "OfferingId": "hro-03f707bf363b6b324",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "UpfrontPrice": "0.000",
      "Duration": 31536000
    },
    {
      "HourlyPrice": "1.045",
      "OfferingId": "hro-0ef9181cabdef7a02",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "UpfrontPrice": "0.000",
      "Duration": 94608000
    },
    {
      "HourlyPrice": "0.714",
```

```

    "OfferingId": "hro-04567a15500b92a51",
    "InstanceFamily": "m4",
    "PaymentOption": "PartialUpfront",
    "UpfrontPrice": "6254.000",
    "Duration": 31536000
  },
  {
    "HourlyPrice": "0.484",
    "OfferingId": "hro-0d5d7a9d23ed7fbfe",
    "InstanceFamily": "m4",
    "PaymentOption": "PartialUpfront",
    "UpfrontPrice": "12720.000",
    "Duration": 94608000
  },
  {
    "HourlyPrice": "0.000",
    "OfferingId": "hro-05da4108ca998c2e5",
    "InstanceFamily": "m4",
    "PaymentOption": "AllUpfront",
    "UpfrontPrice": "23913.000",
    "Duration": 94608000
  },
  {
    "HourlyPrice": "0.000",
    "OfferingId": "hro-0a9f9be3b95a3dc8f",
    "InstanceFamily": "m4",
    "PaymentOption": "AllUpfront",
    "UpfrontPrice": "12257.000",
    "Duration": 31536000
  }
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeHostReservationOfferings](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明可供購買給指定篩選條件 'instance-family' 的專用主機保留，其中 PaymentOption 'NoUpfront'

```
Get-EC2HostReservationOffering -Filter @{Name="instance-family";Values="m4"} |  
Where-Object PaymentOption -eq NoUpfront
```

輸出：

```
CurrencyCode      :  
Duration          : 94608000  
HourlyPrice       : 1.307  
InstanceFamily    : m4  
OfferingId        : hro-0c1f234567890d9ab  
PaymentOption     : NoUpfront  
UpfrontPrice      : 0.000  
  
CurrencyCode      :  
Duration          : 31536000  
HourlyPrice       : 1.830  
InstanceFamily    : m4  
OfferingId        : hro-04ad12aaaf34b5a67  
PaymentOption     : NoUpfront  
UpfrontPrice      : 0.000
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeHostReservationOfferings](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeHosts 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeHosts。

CLI

AWS CLI

檢視專用主機的詳細資訊

下列describe-hosts範例顯示您 AWS 帳戶中available專用主機的詳細資訊。

```
aws ec2 describe-hosts --filter "Name=state,Values=available"
```

輸出：

```
{
  "Hosts": [
    {
      "HostId": "h-07879acf49EXAMPLE",
      "Tags": [
        {
          "Value": "production",
          "Key": "purpose"
        }
      ],
      "HostProperties": {
        "Cores": 48,
        "TotalVCpus": 96,
        "InstanceType": "m5.large",
        "Sockets": 2
      },
      "Instances": [],
      "State": "available",
      "AvailabilityZone": "eu-west-1a",
      "AvailableCapacity": {
        "AvailableInstanceCapacity": [
          {
            "AvailableCapacity": 48,
            "InstanceType": "m5.large",
            "TotalCapacity": 48
          }
        ],
        "AvailableVCpus": 96
      },
      "HostRecovery": "on",
      "AllocationTime": "2019-08-19T08:57:44.000Z",
      "AutoPlacement": "off"
    }
  ]
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的[檢視專用主機](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeHosts](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會傳回EC2主機詳細資訊

```
Get-EC2Host
```

輸出：

```
AllocationTime      : 3/23/2019 4:55:22 PM
AutoPlacement       : off
AvailabilityZone     : eu-west-1b
AvailableCapacity   : Amazon.EC2.Model.AvailableCapacity
ClientToken         :
HostId              : h-01e23f4cd567890f1
HostProperties       : Amazon.EC2.Model.HostProperties
HostReservationId   :
Instances           : {}
ReleaseTime         : 1/1/0001 12:00:00 AM
State               : available
Tags                : {}
```

範例 2：此範例會查詢主機 h-01e23f4cd567899f1 AvailableInstanceCapacity 的

```
Get-EC2Host -HostId h-01e23f4cd567899f1 | Select-Object -ExpandProperty
AvailableCapacity | Select-Object -expand AvailableInstanceCapacity
```

輸出：

```
AvailableCapacity InstanceType TotalCapacity
-----
11                m4.xlarge      11
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeHosts](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeIamInstanceProfileAssociations 搭配 AWS SDK 或使用 CLI

下列程式碼範例示範如何使用 DescribeIamInstanceProfileAssociations。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get the instance profile association data for an instance.
/// </summary>
/// <param name="instanceId">The Id of the instance.</param>
/// <returns>Instance profile associations data.</returns>
public async Task<IamInstanceProfileAssociation> GetInstanceProfile(string
instanceId)
{
    try
    {
        var response = await
_amazonEc2.DescribeIamInstanceProfileAssociationsAsync(
            new DescribeIamInstanceProfileAssociationsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("instance-id", new List<string>() { instanceId })
                },
            });
        return response.IamInstanceProfileAssociations[0];
    }
    catch (AmazonEC2Exception ec2Exception)
    {
```



```
        if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
        {
            _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while creating the
template.: {ex.Message}");
        throw;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeIamInstanceProfileAssociations](#)中的 。 AWS SDK for .NET API

## CLI

### AWS CLI

描述IAM執行個體設定檔關聯

此範例說明您的所有IAM執行個體設定檔關聯。

命令：

```
aws ec2 describe-iam-instance-profile-associations
```

輸出：

```
{
  "IamInstanceProfileAssociations": [
    {
      "InstanceId": "i-09eb09efa73ec1dee",
      "State": "associated",
      "AssociationId": "iip-assoc-0db249b1f25fa24b8",
      "IamInstanceProfile": {
        "Id": "AIPAJVQN4F5WVLGCJDRGM",
```

```

        "Arn": "arn:aws:iam::123456789012:instance-profile/admin-role"
    }
},
{
    "InstanceId": "i-0402909a2f4dffd14",
    "State": "associating",
    "AssociationId": "iip-assoc-0d1ec06278d29f44a",
    "IamInstanceProfile": {
        "Id": "AGJAJVQN4F5WVLGCJABCM",
        "Arn": "arn:aws:iam::123456789012:instance-profile/user1-role"
    }
}
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeIamInstanceProfileAssociations](#)中的。AWS CLI

## JavaScript

SDK 適用於 JavaScript ( v3 )

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

const ec2Client = new EC2Client({});
const { IamInstanceProfileAssociations } = await ec2Client.send(
    new DescribeIamInstanceProfileAssociationsCommand({
        Filters: [
            { Name: "instance-id", Values: [state.targetInstance.InstanceId] },
        ],
    }),
);

```

- 如需API詳細資訊，請參閱 參考 [DescribeIamInstanceProfileAssociations](#)中的。AWS SDK for JavaScript API

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_instance_profile(self, instance_id: str) -> Dict[str, Any]:
    """
    Gets data about the profile associated with an instance.

    :param instance_id: The ID of the instance to look up.
    :return: The profile data.
    """
    try:
        response =
self.ec2_client.describe_iam_instance_profile_associations(
            Filters=[{"Name": "instance-id", "Values": [instance_id]}]
        )
        if not response["IamInstanceProfileAssociations"]:
            log.info(f"No instance profile found for instance
{instance_id}.")
            profile_data = response["IamInstanceProfileAssociations"][0]
            log.info(f"Retrieved instance profile for instance {instance_id}.")
            return profile_data
        except ClientError as err:
            log.error(
                f"Failed to retrieve instance profile for instance
{instance_id}."
            )
            error_code = err.response["Error"]["Code"]
```

```
if error_code == "InvalidInstanceID.NotFound":
    log.error(f"The instance ID '{instance_id}' does not exist.")
log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [DescribeInstanceProfileAssociations](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeIdFormat 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeIdFormat。

### CLI

#### AWS CLI

##### 範例 1：描述資源的 ID 格式

下列describe-id-format範例說明安全群組的 ID 格式。

```
aws ec2 describe-id-format \
  --resource security-group
```

在下列範例輸出中，Deadline值表示此資源類型的永久從短 ID 格式切換為長 ID 格式的截止日期UTC，已於 2018 年 8 月 15 日 00 : 00 過期。

```
{
  "Statuses": [
    {
      "Deadline": "2018-08-15T00:00:00.000Z",
      "Resource": "security-group",
      "UseLongIds": true
    }
  ]
}
```

##### 範例 2：描述所有資源的 ID 格式

下列describe-id-format範例說明所有資源類型的 ID 格式。支援短 ID 格式的所有資源類型都會切換為使用長 ID 格式。

```
aws ec2 describe-id-format
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeIdFormat](#)中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例說明指定資源類型的 ID 格式。

```
Get-EC2IdFormat -Resource instance
```

輸出：

| Resource | UseLongIds |
|----------|------------|
| -----    | -----      |
| instance | False      |

範例 2：此範例描述支援較長 的所有資源類型的 ID 格式IDs。

```
Get-EC2IdFormat
```

輸出：

| Resource    | UseLongIds |
|-------------|------------|
| -----       | -----      |
| reservation | False      |
| instance    | False      |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeIdFormat](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeIdentityIdFormat 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeIdentityIdFormat。

## CLI

## AWS CLI

## 描述IAM角色的 ID 格式

下列describe-identity-id-format範例說明 EC2Role AWS 帳戶中IAM角色建立的執行個體所收到的 ID 格式。

```
aws ec2 describe-identity-id-format \  
  --principal-arn arn:aws:iam::123456789012:role/my-iam-role \  
  --resource instance
```

下列輸出指出此角色建立的執行個體IDs會以長 ID 格式接收。

```
{  
  "Statuses": [  
    {  
      "Deadline": "2016-12-15T00:00:00Z",  
      "Resource": "instance",  
      "UseLongIds": true  
    }  
  ]  
}
```

## 描述IAM使用者的 ID 格式

下列describe-identity-id-format範例說明 AdminUser AWS 帳戶中IAM使用者建立的快照所收到的 ID 格式。

```
aws ec2 describe-identity-id-format \  
  --principal-arn arn:aws:iam::123456789012:user/AdminUser \  
  --resource snapshot
```

輸出表示此使用者建立的快照IDs會以長 ID 格式接收。

```
{  
  "Statuses": [  
    {  
      "Deadline": "2016-12-15T00:00:00Z",  
      "Resource": "snapshot",  
    }  
  ]  
}
```

```

        "UseLongIds": true
    }
]
}

```

- 如需API詳細資訊，請參閱 [命令參考 DescribeIdentityIdFormat](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會傳回指定角色之 resource 'image' 的 ID 格式

```

Get-EC2IdentityIdFormat -PrincipalArn arn:aws:iam::123456789511:role/JDBC -
Resource image

```

輸出：

```

Deadline                Resource UseLongIds
-----
8/2/2018 11:30:00 PM image      True

```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeIdentityIdFormat](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeImageAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeImageAttribute。

### CLI

#### AWS CLI

描述 的啟動許可 AMI

此範例說明指定 的啟動許可AMI。

命令：



```
aws ec2 describe-image-attribute --image-id ami-5731123e --  
attribute LaunchPermission
```

輸出：

```
{  
  "LaunchPermissions": [  
    {  
      "UserId": "123456789012"  
    }  
  ],  
  "ImageId": "ami-5731123e",  
}
```

描述 的產品代碼 AMI

此範例說明指定的 產品代碼AMI。請注意，這AMI沒有產品代碼。

命令：

```
aws ec2 describe-image-attribute --image-id ami-5731123e --attribute productCodes
```

輸出：

```
{  
  "ProductCodes": [],  
  "ImageId": "ami-5731123e",  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeImageAttribute](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會取得指定的描述AMI。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute description
```

輸出：

```
BlockDeviceMappings : {}
Description          : My image description
ImageId             : ami-12345678
KernelId           :
LaunchPermissions   : {}
ProductCodes       : {}
RamdiskId          :
SriovNetSupport     :
```

範例 2：此範例會取得指定的啟動許可AMI。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId             : ami-12345678
KernelId           :
LaunchPermissions   : {all}
ProductCodes       : {}
RamdiskId          :
SriovNetSupport     :
```

範例 3：此範例測試是否已啟用增強型聯網。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute sriovNetSupport
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId             : ami-12345678
KernelId           :
LaunchPermissions   : {}
ProductCodes       : {}
RamdiskId          :
SriovNetSupport     : simple
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考](#) [DescribeImageAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeImages 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 DescribeImages。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### Bash

#### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_describe_images
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# images.
#
# Parameters:
#     -i image_ids - A space-separated list of image IDs (optional).
#     -h - Display help.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_images() {
    local image_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
```

```
function usage() {
    echo "function ec2_describe_images"
    echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images."
    echo "  -i image_ids - A space-separated list of image IDs (optional).\"
    echo "  -h - Display help.\"
    echo ""
}

# Retrieve the calling parameters.
while getopts "i:h" option; do
    case "${option}" in
        i) image_ids="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$image_ids" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=( "--image-ids" $image_ids )
fi

response=$(aws ec2 describe-images \
    "${aws_cli_args[@]}" \
    --query 'Images[*].[Description,Architecture,ImageId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports describe-images operation failed.$response"
    return 1
}

echo "$response"
```

```

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then

```

```
errecho " 255 is a catch-all error."  
fi  
  
return 0  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeImages](#)中的 。 AWS CLI

## CLI

### AWS CLI

#### 範例 1：描述 AMI

下列describe-images範例說明AMI指定區域中指定的。

```
aws ec2 describe-images \  
  --region us-east-1 \  
  --image-ids ami-1234567890EXAMPLE
```

輸出：

```
{  
  "Images": [  
    {  
      "VirtualizationType": "hvm",  
      "Description": "Provided by Red Hat, Inc.",  
      "PlatformDetails": "Red Hat Enterprise Linux",  
      "EnaSupport": true,  
      "Hypervisor": "xen",  
      "State": "available",  
      "SriovNetSupport": "simple",  
      "ImageId": "ami-1234567890EXAMPLE",  
      "UsageOperation": "RunInstances:0010",  
      "BlockDeviceMappings": [  
        {  
          "DeviceName": "/dev/sda1",  
          "Ebs": {  
            "SnapshotId": "snap-111222333444aaabb",  
            "DeleteOnTermination": true,  
            "VolumeType": "gp2",
```

```

        "VolumeSize": 10,
        "Encrypted": false
    }
  ],
  "Architecture": "x86_64",
  "ImageLocation": "123456789012/RHEL-8.0.0_HVM-20190618-x86_64-1-
Hourly2-GP2",
  "RootDeviceType": "ebs",
  "OwnerId": "123456789012",
  "RootDeviceName": "/dev/sda1",
  "CreationDate": "2019-05-10T13:17:12.000Z",
  "Public": true,
  "ImageType": "machine",
  "Name": "RHEL-8.0.0_HVM-20190618-x86_64-1-Hourly2-GP2"
}
]
}

```

如需詳細資訊，請參閱 [Amazon 使用者指南](#) 中的 [Amazon Machine Images \(AMI\)](#)。EC2

### 範例 2：AMIs 根據篩選條件描述

下列 describe-images 範例說明 Amazon AMIs 提供的 Windows，並由 Amazon 提供支援 EBS。

```

aws ec2 describe-images \
  --owners amazon \
  --filters "Name=platform,Values=windows" "Name=root-device-type,Values=ebs"

```

如需 describe-images 的輸出範例，請參閱範例 1。

如需使用篩選條件的其他範例，請參閱 Amazon EC2 使用者指南 中的 [列出和篩選資源](#)。

### 範例 3：AMIs 根據標籤描述

下列 describe-images 範例說明 AMIs 具有標籤 的所有 Type=Custom。此範例使用 --query 參數僅顯示 AMI IDs。

```

aws ec2 describe-images \
  --filters "Name=tag:Type,Values=Custom" \
  --query 'Images[*].[ImageId]' \
  --output text

```

輸出：

```
ami-1234567890EXAMPLE  
ami-0abcdef1234567890
```

如需使用標籤篩選條件的其他範例，請參閱 Amazon EC2 使用者指南 中的 [使用標籤](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeImages](#) 中的。AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, paginateDescribeImages } from "@aws-sdk/client-ec2";  
  
/**  
 * Describes the specified images (AMIs, AKIs, and ARIs) available to you or all  
 * of the images available to you.  
 * @param {{ architecture: string, pageSize: number }} options  
 */  
export const main = async ({ architecture, pageSize }) => {  
  pageSize = Number.parseInt(pageSize);  
  const client = new EC2Client({});  
  
  // The paginate function is a wrapper around the base command.  
  const paginator = paginateDescribeImages(  
    // Without limiting the page size, this call can take a long time. pageSize  
    // is just sugar for  
    // the MaxResults property in the base command.  
    { client, pageSize },  
    {  
      // There are almost 70,000 images available. Be specific with your  
      // filtering  
      // to increase efficiency.  
      // See https://docs.aws.amazon.com/AWSJavaScriptSDK/v3/latest/clients/  
      // client-ec2/interfaces/describeimagescommandinput.html#filters
```



```
    Filters: [{ Name: "architecture", Values: [architecture] }],
  },
);

/**
 * @type {import('@aws-sdk/client-ec2').Image[]}
 */
const images = [];
let recordsScanned = 0;

try {
  for await (const page of paginator) {
    recordsScanned += pageSize;
    if (page.Images.length) {
      images.push(...page.Images);
      break;
    }
    console.log(
      `No matching image found yet. Searched ${recordsScanned} records.`,
    );
  }

  if (images.length) {
    console.log(
      `Found ${images.length} images:\n\n${images.map((image) =>
image.Name).join("\n")}\n`,
    );
  } else {
    console.log(
      `No matching images found. Searched ${recordsScanned} records.\n`,
    );
  }

  return images;
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    console.warn(`${caught.message}`);
    return [];
  }
  throw caught;
}
};
```

- 如需API詳細資訊，請參閱 參考 [DescribeImages](#) 中的 。 AWS SDK for JavaScript API

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例說明指定的 AMI。

```
Get-EC2Image -ImageId ami-12345678
```

輸出：

```
Architecture      : x86_64
BlockDeviceMappings : {/dev/xvda}
CreationDate      : 2014-10-20T00:56:28.000Z
Description       : My image
Hypervisor        : xen
ImageId           : ami-12345678
ImageLocation     : 123456789012/my-image
ImageOwnerAlias   :
ImageType         : machine
KernelId         :
Name              : my-image
OwnerId           : 123456789012
Platform         :
ProductCodes      : {}
Public            : False
RamdiskId        :
RootDeviceName    : /dev/xvda
RootDeviceType    : ebs
SriovNetSupport   : simple
State             : available
StateReason       :
Tags              : {Name}
VirtualizationType : hvm
```

範例 2：此範例說明您擁有AMIs的。

```
Get-EC2Image -owner self
```

範例 3：此範例描述AMIs執行 Microsoft Windows Server 的公有。

```
Get-EC2Image -Filter @{ Name="platform"; Values="windows" }
```

範例 4：此範例描述 AMIs 'us-west-2' 區域中的所有公有。

```
Get-EC2Image -Region us-west-2
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeImages](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
```

```
def from_client(cls) -> "EC2InstanceWrapper":
    """
    Creates an EC2InstanceWrapper instance with a default EC2 client.

    :return: An instance of EC2InstanceWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def get_images(self, image_ids: List[str]) -> List[Dict[str, Any]]:
    """
    Gets information about Amazon Machine Images (AMIs) from a list of AMI
    IDs.

    :param image_ids: The list of AMI IDs to look up.
    :return: A list of dictionaries representing the requested AMIs.
    """
    try:
        response = self.ec2_client.describe_images(ImageIds=image_ids)
        images = response["Images"]
    except ClientError as err:
        logger.error(f"Failed to stop AMI(s): {','.join(map(str,
image_ids))}")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidAMIID.NotFound":
            logger.error("One or more of the AMI IDs does not exist.")
            raise
    return images
```

- 如需API詳細資訊，請參閱 [DescribeImages](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn list_images(&self, ids: Vec<Parameter>) -> Result<Vec<Image>,
EC2Error> {
    let image_ids = ids.into_iter().filter_map(|p| p.value).collect();
    let output = self
        .client
        .describe_images()
        .set_image_ids(Some(image_ids))
        .send()
        .await?;

    let images = output.images.unwrap_or_default();
    if images.is_empty() {
        Err(EC2Error::new("No images for selected AMIs"))
    } else {
        Ok(images)
    }
}
```

使用 `list_images` 函數搭配 SSM 來根據您的環境進行限制。如需的詳細資訊 SSM，請參閱 [https://docs.aws.amazon.com/systems-manager/latest/userguide/example\\_ssmGetParameters\\_section.html](https://docs.aws.amazon.com/systems-manager/latest/userguide/example_ssmGetParameters_section.html)。

```
async fn find_image(&mut self) -> Result<ScenarioImage, EC2Error> {
    let params: Vec<Parameter> = self
        .ssm
        .list_path("/aws/service/ami-amazon-linux-latest")
        .await
        .map_err(|e| e.add_message("Could not find parameters for available
images"))?
        .into_iter()
```

```

        .filter(|param| param.name().is_some_and(|name|
name.contains("amzn2")))
        .collect();
    let amzn2_images: Vec<ScenarioImage> = self
        .ec2
        .list_images(params)
        .await
        .map_err(|e| e.add_message("Could not find images"))?
        .into_iter()
        .map(ScenarioImage::from)
        .collect();
    println!("We will now create an instance from an Amazon Linux 2 AMI");
    let ami = self.util.select_scenario_image(amzn2_images)?;
    Ok(ami)
}

```

- 如需API詳細資訊，請參閱 [DescribeImages](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeImportImageTasks 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeImportImageTasks。

### CLI

#### AWS CLI

若要監控匯入映像任務

下列describe-import-image-tasks範例會檢查指定匯入映像任務的狀態。

```
aws ec2 describe-import-image-tasks \
  --import-task-ids import-ami-1234567890abcdef0
```

正在進行匯入映像任務的輸出。

```
{
  "ImportImageTasks": [
```

```

    {
      "ImportTaskId": "import-ami-1234567890abcdef0",
      "Progress": "28",
      "SnapshotDetails": [
        {
          "DiskImageSize": 705638400.0,
          "Format": "ova",
          "Status": "completed",
          "UserBucket": {
            "S3Bucket": "my-import-bucket",
            "S3Key": "vms/my-server-vm.ova"
          }
        }
      ],
      "Status": "active",
      "StatusMessage": "converting"
    }
  ]
}

```

已完成匯入映像任務的輸出。產生的 ID 由 AMI 提供 ImageId。

```

{
  "ImportImageTasks": [
    {
      "ImportTaskId": "import-ami-1234567890abcdef0",
      "ImageId": "ami-1234567890abcdef0",
      "SnapshotDetails": [
        {
          "DiskImageSize": 705638400.0,
          "Format": "ova",
          "SnapshotId": "snap-1234567890abcdef0"
          "Status": "completed",
          "UserBucket": {
            "S3Bucket": "my-import-bucket",
            "S3Key": "vms/my-server-vm.ova"
          }
        }
      ],
      "Status": "completed"
    }
  ]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeImportImageTasks](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的映像匯入任務。

```
Get-EC2ImportImageTask -ImportTaskId import-ami-hgfedcba
```

輸出：

```
Architecture      : x86_64
Description       : Windows Image 2
Hypervisor        :
ImageId           : ami-1a2b3c4d
ImportTaskId      : import-ami-hgfedcba
LicenseType       : AWS
Platform          : Windows
Progress          :
SnapshotDetails  : {/dev/sda1}
Status            : completed
StatusMessage     :
```

範例 2：此範例說明所有映像匯入任務。

```
Get-EC2ImportImageTask
```

輸出：

```
Architecture      :
Description       : Windows Image 1
Hypervisor        :
ImageId           :
ImportTaskId      : import-ami-abcdefgh
LicenseType       : AWS
Platform          : Windows
Progress          :
SnapshotDetails  : {}
Status            : deleted
```



```
StatusMessage : User initiated task cancelation

Architecture : x86_64
Description   : Windows Image 2
Hypervisor    :
ImageId       : ami-1a2b3c4d
ImportTaskId  : import-ami-hgfedcba
LicenseType   : AWS
Platform      : Windows
Progress      :
SnapshotDetails : {/dev/sda1}
Status        : completed
StatusMessage :
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeImportImageTasks](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeImportSnapshotTasks 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeImportSnapshotTasks。

### CLI

#### AWS CLI

#### 監控匯入快照任務

下列describe-import-snapshot-tasks範例會檢查指定匯入快照任務的狀態。

```
aws ec2 describe-import-snapshot-tasks \
  --import-task-ids import-snap-1234567890abcdef0
```

進行中匯入快照任務的輸出：

```
{
  "ImportSnapshotTasks": [
    {
      "Description": "My server VMDK",
```

```

    "ImportTaskId": "import-snap-1234567890abcdef0",
    "SnapshotTaskDetail": {
      "Description": "My server VMDK",
      "DiskImageSize": "705638400.0",
      "Format": "VMDK",
      "Progress": "42",
      "Status": "active",
      "StatusMessage": "downloading/converting",
      "UserBucket": {
        "S3Bucket": "my-import-bucket",
        "S3Key": "vms/my-server-vm.vmdk"
      }
    }
  }
]
}

```

已完成匯入快照任務的輸出。產生的快照 ID 由 提供SnapshotId。

```

{
  "ImportSnapshotTasks": [
    {
      "Description": "My server VMDK",
      "ImportTaskId": "import-snap-1234567890abcdef0",
      "SnapshotTaskDetail": {
        "Description": "My server VMDK",
        "DiskImageSize": "705638400.0",
        "Format": "VMDK",
        "SnapshotId": "snap-1234567890abcdef0"
        "Status": "completed",
        "UserBucket": {
          "S3Bucket": "my-import-bucket",
          "S3Key": "vms/my-server-vm.vmdk"
        }
      }
    }
  ]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeImportSnapshotTasks](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的快照匯入任務。

```
Get-EC2ImportSnapshotTask -ImportTaskId import-snap-abcdefgh
```

輸出：

| Description         | ImportTaskId         | SnapshotTaskDetail                  |
|---------------------|----------------------|-------------------------------------|
| -----               | -----                | -----                               |
| Disk Image Import 1 | import-snap-abcdefgh | Amazon.EC2.Model.SnapshotTaskDetail |

範例 2：此範例說明所有快照匯入任務。

```
Get-EC2ImportSnapshotTask
```

輸出：

| Description         | ImportTaskId         | SnapshotTaskDetail                  |
|---------------------|----------------------|-------------------------------------|
| -----               | -----                | -----                               |
| Disk Image Import 1 | import-snap-abcdefgh | Amazon.EC2.Model.SnapshotTaskDetail |
| Disk Image Import 2 | import-snap-hgfedcba | Amazon.EC2.Model.SnapshotTaskDetail |

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeImportSnapshotTasks](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeInstanceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeInstanceAttribute。

## CLI

## AWS CLI

## 描述執行個體類型

此範例說明指定執行個體的執行個體類型。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute instanceType
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "InstanceType": {  
    "Value": "t1.micro"  
  }  
}
```

## 描述 disableApiTermination 屬性

此範例說明指定執行個體的disableApiTermination屬性。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute disableApiTermination
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "DisableApiTermination": {  
    "Value": "false"  
  }  
}
```

## 描述執行個體的區塊裝置映射

此範例說明指定執行個體的blockDeviceMapping屬性。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute blockDeviceMapping
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "BlockDeviceMappings": [  
    {  
      "DeviceName": "/dev/sda1",  
      "Ebs": {  
        "Status": "attached",  
        "DeleteOnTermination": true,  
        "VolumeId": "vol-049df61146c4d7901",  
        "AttachTime": "2013-05-17T22:42:34.000Z"  
      }  
    },  
    {  
      "DeviceName": "/dev/sdf",  
      "Ebs": {  
        "Status": "attached",  
        "DeleteOnTermination": false,  
        "VolumeId": "vol-049df61146c4d7901",  
        "AttachTime": "2013-09-10T23:07:00.000Z"  
      }  
    }  
  ],  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeInstanceAttribute](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定執行個體的執行個體類型。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute instanceType
```

輸出：

```
InstanceType                : t2.micro
```

範例 2：此範例說明是否為指定的執行個體啟用增強型聯網。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

輸出：

```
SriovNetSupport            : simple
```

範例 3：此範例說明指定執行個體的安全群組。

```
(Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute groupSet).Groups
```

輸出：

```
GroupId
-----
sg-12345678
sg-45678901
```

範例 4：此範例說明是否已啟用指定執行個體的EBS最佳化。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

輸出：

```
EbsOptimized              : False
```

範例 5：此範例說明指定執行個體的 'disableApiTermination' 屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute disableApiTermination
```

輸出：

```
DisableApiTermination     : False
```

範例 6：此範例說明指定執行個體的「instanceInitiatedShutdown行為」屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute
instanceInitiatedShutdownBehavior
```

輸出：

```
InstanceInitiatedShutdownBehavior : stop
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeInstanceAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeInstanceStatus 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeInstanceStatus。

CLI

### AWS CLI

描述執行個體的狀態

下列 describe-instance-status 範例會描述指定執行個體的目前狀態。

```
aws ec2 describe-instance-status \
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "InstanceStatuses": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "InstanceState": {
        "Code": 16,
        "Name": "running"
      },
      "AvailabilityZone": "us-east-1d",
      "SystemStatus": {
        "Status": "ok",
```

```

        "Details": [
            {
                "Status": "passed",
                "Name": "reachability"
            }
        ]
    },
    "InstanceStatus": {
        "Status": "ok",
        "Details": [
            {
                "Status": "passed",
                "Name": "reachability"
            }
        ]
    }
}

```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [監控執行個體的狀態](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeInstanceStatus](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定執行個體的狀態。

```
Get-EC2InstanceStatus -InstanceId i-12345678
```

輸出：

```

AvailabilityZone : us-west-2a
Events           : {}
InstanceId       : i-12345678
InstanceState    : Amazon.EC2.Model.InstanceState
Status           : Amazon.EC2.Model.InstanceStatusSummary
SystemStatus     : Amazon.EC2.Model.InstanceStatusSummary

```

```
$status = Get-EC2InstanceStatus -InstanceId i-12345678
```



```
$status.InstanceState
```

輸出：

```
Code    Name
----    -
16      running
```

```
$status.Status
```

輸出：

```
Details          Status
-----          -
{reachability}  ok
```

```
$status.SystemStatus
```

輸出：

```
Details          Status
-----          -
{reachability}  ok
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeInstanceStatus](#) 中的。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn show_all_events(client: &Client) -> Result<(), Error> {
```

```
let resp = client.describe_regions().send().await.unwrap();

for region in resp.regions.unwrap_or_default() {
    let reg: &'static str =
Box::leak(Box::from(region.region_name().unwrap()));
    let region_provider =
RegionProviderChain::default_provider().or_else(reg);
    let config = aws_config::from_env().region(region_provider).load().await;
    let new_client = Client::new(&config);

    let resp = new_client.describe_instance_status().send().await;

    println!("Instances in region {}: ", reg);
    println!();

    for status in resp.unwrap().instance_statuses() {
        println!(
            "  Events scheduled for instance ID: {}",
            status.instance_id().unwrap_or_default()
        );
        for event in status.events() {
            println!("    Event ID:      {}",
event.instance_event_id().unwrap());
            println!("    Description:  {}", event.description().unwrap());
            println!("    Event code:   {}", event.code().unwrap().as_ref());
            println!();
        }
    }
}

Ok(())
}
```

- 如需API詳細資訊，請參閱 [DescribeInstanceStatus](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeInstanceTypes 搭配 AWS SDK或 使用 CLI


下列程式碼範例示範如何使用 DescribeInstanceTypes。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

.NET

AWS SDK for .NET

 Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Describe the instance types available.
/// </summary>
/// <returns>A list of instance type information.</returns>
public async Task<List<InstanceTypeInfo>>
DescribeInstanceTypes(ArchitectureValues architecture)
{
    try
    {
        var request = new DescribeInstanceTypesRequest();

        var filters = new List<Filter>
        {
            new Filter("processor-info.supported-architecture",
                new List<string> { architecture.ToString() })
        };
        filters.Add(new Filter("instance-type", new() { "*.micro",
            "*.small" }));

        request.Filters = filters;
        var instanceTypes = new List<InstanceTypeInfo>();

        var paginator = _amazonEC2.Paginators.DescribeInstanceTypes(request);
        await foreach (var instanceType in paginator.InstanceTypes)
        {
            instanceTypes.Add(instanceType);
        }
    }
}
```

```

    }

    return instanceTypes;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidParameterValue")
    {
        _logger.LogError(
            $"Parameters are invalid. Ensure architecture and size
strings conform to DescribeInstanceTypes API reference.");
    }

    throw;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
    throw;
}
}
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeInstanceTypes](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# ec2_describe_instance_types
#
# This function describes EC2 instance types filtered by processor architecture
# and optionally by instance type. It takes the following arguments:
#

```

```

# -a, --architecture ARCHITECTURE Specify the processor architecture (e.g.,
x86_64)
# -t, --type INSTANCE_TYPE      Comma-separated list of instance types (e.g.,
t2.micro)
# -h, --help                    Show the usage help
#
# The function prints the instance type and supported architecture for each
# matching instance type.
#####
function ec2_describe_instance_types() {
    local architecture=""
    local instance_types=""

    # bashsupport disable=BP5008
    function usage() {
        echo "Usage: ec2_describe_instance_types [-a|--architecture ARCHITECTURE] [-
t|--type INSTANCE_TYPE] [-h|--help]"
        echo "  -a, --architecture ARCHITECTURE Specify the processor architecture
(e.g., x86_64)"
        echo "  -t, --type INSTANCE_TYPE      Comma-separated list of instance
types (e.g., t2.micro)"
        echo "  -h, --help                    Show this help message"
    }

    while [[ $# -gt 0 ]]; do
        case "$1" in
            -a | --architecture)
                architecture="$2"
                shift 2
                ;;
            -t | --type)
                instance_types="$2"
                shift 2
                ;;
            -h | --help)
                usage
                return 0
                ;;
            *)
                echo "Unknown argument: $1"
                return 1
                ;;
        esac
    done

```

```
if [[ -z "$architecture" ]]; then
    errecho "Error: Architecture not specified."
    usage
    return 1
fi

if [[ -z "$instance_types" ]]; then
    errecho "Error: Instance type not specified."
    usage
    return 1
fi

local tmp_json_file="temp_ec2.json"
echo -n '['
{
    "Name": "processor-info.supported-architecture",
    "Values": [' >"$tmp_json_file"

local items
IFS=', ' read -ra items <<<"$architecture"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
    echo -n '""${items[$i]}""' >>"$tmp_json_file"
    if [[ $i -lt $((array_size - 1)) ]]; then
        echo -n ', ' >>"$tmp_json_file"
    fi
done
echo -n ']],'
{
    "Name": "instance-type",
    "Values": [' >>"$tmp_json_file"
IFS=', ' read -ra items <<<"$instance_types"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
    echo -n '""${items[$i]}""' >>"$tmp_json_file"
    if [[ $i -lt $((array_size - 1)) ]]; then
        echo -n ', ' >>"$tmp_json_file"
    fi
done

echo -n ']]]' >>"$tmp_json_file"
```

```

local response
response=$(aws ec2 describe-instance-types --filters file://"${tmp_json_file}" \
  --query 'InstanceTypes[*].[InstanceType]' --output text)

local error_code=$?

rm "${tmp_json_file}"

if [[ $error_code -ne 0 ]]; then
  aws_cli_error_log $error_code
  echo "ERROR: AWS reports describe-instance-types operation failed."
  return 1
fi

echo "$response"
return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####

```

```
function aws_cli_error_log() {
  local err_code=$1
  errecho "Error code : $err_code"
  if [ "$err_code" == 1 ]; then
    errecho " One or more S3 transfers failed."
  elif [ "$err_code" == 2 ]; then
    errecho " Command line failed to parse."
  elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
  elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
  elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
  elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
  elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
  fi

  return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeInstanceTypes](#) 中的 。 AWS CLI

## CLI

### AWS CLI

#### 範例 1：描述執行個體類型

下列 describe-instance-types 範例顯示指定執行個體類型的詳細資訊。

```
aws ec2 describe-instance-types \
  --instance-types t2.micro
```

輸出：

```
{
  "InstanceTypes": [
    {
      "InstanceType": "t2.micro",
      "CurrentGeneration": true,
```



```
"FreeTierEligible": true,
"SupportedUsageClasses": [
  "on-demand",
  "spot"
],
"SupportedRootDeviceTypes": [
  "ebs"
],
"BareMetal": false,
"Hypervisor": "xen",
"ProcessorInfo": {
  "SupportedArchitectures": [
    "i386",
    "x86_64"
  ],
  "SustainedClockSpeedInGhz": 2.5
},
"VCpuInfo": {
  "DefaultVCpus": 1,
  "DefaultCores": 1,
  "DefaultThreadsPerCore": 1,
  "ValidCores": [
    1
  ],
  "ValidThreadsPerCore": [
    1
  ]
},
"MemoryInfo": {
  "SizeInMiB": 1024
},
"InstanceStorageSupported": false,
"EbsInfo": {
  "EbsOptimizedSupport": "unsupported",
  "EncryptionSupport": "supported"
},
"NetworkInfo": {
  "NetworkPerformance": "Low to Moderate",
  "MaximumNetworkInterfaces": 2,
  "Ipv4AddressesPerInterface": 2,
  "Ipv6AddressesPerInterface": 2,
  "Ipv6Supported": true,
  "EnaSupport": "unsupported"
},
```

```

        "PlacementGroupInfo": {
            "SupportedStrategies": [
                "partition",
                "spread"
            ]
        },
        "HibernationSupported": false,
        "BurstablePerformanceSupported": true,
        "DedicatedHostsSupported": false,
        "AutoRecoverySupported": true
    }
]
}

```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux [執行個體使用者指南](#) 中的 [執行個體類型](#)。

範例 2：若要篩選可用的執行個體類型

您可以指定篩選條件，將結果範圍限制為具有特定特性的執行個體類型。下列 `describe-instance-types` 範例列出支援休眠的執行個體類型。

```

aws ec2 describe-instance-types \
  --filters Name=hibernation-supported,Values=true --query
  'InstanceTypes[*].InstanceType'

```

輸出：

```

[
  "m5.8xlarge",
  "r3.large",
  "c3.8xlarge",
  "r5.large",
  "m4.4xlarge",
  "c4.large",
  "m5.xlarge",
  "m4.xlarge",
  "c3.large",
  "c4.8xlarge",
  "c4.4xlarge",
  "c5.xlarge",
  "c5.12xlarge",
  "r5.4xlarge",

```

```
"c5.4xlarge"  
]
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的執行個體類型。

- 如需API詳細資訊，請參閱 命令參考 [DescribeInstanceTypes](#)中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**  
 * Asynchronously retrieves the instance types available in the current AWS  
 region.  
 * <p>  
 * This method uses the AWS SDK's asynchronous API to fetch the available  
 instance types  
 * and then processes the response. It logs the memory information, network  
 information,  
 * and instance type for each instance type returned. Additionally, it  
 returns a  
 * {@link CompletableFuture} that resolves to the instance type string for  
 the "t2.2xlarge"  
 * instance type, if it is found in the response. If the "t2.2xlarge"  
 instance type is not  
 * found, an empty string is returned.  
 * </p>  
 *  
 * @return a {@link CompletableFuture} that resolves to the instance type  
 string for the  
 * "t2.2xlarge" instance type, or an empty string if the instance type is not  
 found  
 */  
public CompletableFuture<String> getInstanceTypesAsync() {
```

```

        DescribeInstanceTypesRequest typesRequest =
DescribeInstanceTypesRequest.builder()
    .maxResults(10)
    .build();

        CompletableFuture<DescribeInstanceTypesResponse> response =
getAsyncClient().describeInstanceTypes(typesRequest);
        response.whenComplete((resp, ex) -> {
            if (resp != null) {
                List<InstanceTypeInfo> instanceTypes = resp.instanceTypes();
                for (InstanceTypeInfo type : instanceTypes) {
                    logger.info("The memory information of this type is " +
type.memoryInfo().sizeInMiB());
                    logger.info("Network information is " +
type.networkInfo().toString());
                    logger.info("Instance type is " +
type.instanceType().toString());
                }
            } else {
                throw (RuntimeException) ex;
            }
        });

        return response.thenApply(resp -> {
            for (InstanceTypeInfo type : resp.instanceTypes()) {
                String instanceType = type.instanceType().toString();
                if (instanceType.equals("t2.2xlarge")) {
                    return instanceType;
                }
            }
            return "";
        });
    }
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeInstanceTypes](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, paginateDescribeInstanceTypes } from "@aws-sdk/client-ec2";

/**
 * Describes the specified instance types. By default, all instance types for the
 * current Region are described. Alternatively, you can filter the results.
 * @param {{ pageSize: string, supportedArch: string[], freeTier: boolean }}
 * options
 */
export const main = async ({ pageSize, supportedArch, freeTier }) => {
  pageSize = Number.parseInt(pageSize);
  const client = new EC2Client({});

  // The paginate function is a wrapper around the underlying command.
  const paginator = paginateDescribeInstanceTypes(
    // Without limiting the page size, this call can take a long time. pageSize
    // is just sugar for
    // the MaxResults property in the underlying command.
    { client, pageSize },
    {
      Filters: [
        {
          Name: "processor-info.supported-architecture",
          Values: supportedArch,
        },
        { Name: "free-tier-eligible", Values: [freeTier ? "true" : "false"] },
      ],
    },
  );

  try {
    /**
     * @type {import('@aws-sdk/client-ec2').InstanceTypeInfo[]}
     */
  }
}
```

```
*/
const instanceTypes = [];

for await (const page of paginator) {
  if (page.InstanceTypes.length) {
    instanceTypes.push(...page.InstanceTypes);

    // When we have at least 1 result, we can stop.
    if (instanceTypes.length >= 1) {
      break;
    }
  }
}
console.log(
  `Memory size in MiB for matching instance types:\n\n
  ${instanceTypes.map((it) => `${it.InstanceType}: ${it.MemoryInfo.SizeInMiB}
  MiB`).join("\n")}` ,
);
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    console.warn(`${caught.message}`);
    return [];
  }
  throw caught;
}
};
```

- 如需API詳細資訊，請參閱 參考 [DescribeInstanceTypes](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
// Get a list of instance types.
suspend fun getInstanceTypesSc(): String {
    var instanceType = ""
    val filterObs = ArrayList<Filter>()
    val filter =
        Filter {
            name = "processor-info.supported-architecture"
            values = listOf("arm64")
        }

    filterObs.add(filter)
    val typesRequest =
        DescribeInstanceTypesRequest {
            filters = filterObs
            maxResults = 10
        }
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeInstanceTypes(typesRequest)
        response.instanceTypes?.forEach { type ->
            println("The memory information of this type is
${type.memoryInfo?.sizeInMib}")
            println("Maximum number of network cards is
${type.networkInfo?.maximumNetworkCards}")
            instanceType = type.instanceType.toString()
        }
        return instanceType
    }
}
```

- 如需API詳細資訊，請參閱[DescribeInstanceTypes](#)中的 AWS SDK for Kotlin API參考。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
            wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def get_instance_types(
        self, architecture: str = "x86_64", sizes: List[str] = ["*.micro",
        "/*.small"]
    ) -> List[Dict[str, Any]]:
        """
        Gets instance types that support the specified architecture and size.
        See https://docs.aws.amazon.com/AWSEC2/latest/APIReference/
        API\_DescribeInstanceTypes.html
        for a list of allowable parameters.

```



```

        :param architecture: The architecture supported by instance types.
Default: 'x86_64'.
        :param sizes: The size of instance types. Default: '*.micro', '*.small',
        :return: A list of dictionaries representing instance types that support
the specified architecture and size.
        """
        try:
            inst_types = []
            paginator = self.ec2_client.get_paginator("describe_instance_types")
            for page in paginator.paginate(
                Filters=[
                    {
                        "Name": "processor-info.supported-architecture",
                        "Values": [architecture],
                    },
                    {"Name": "instance-type", "Values": sizes},
                ]
            ):
                inst_types += page["InstanceTypes"]
        except ClientError as err:
            logger.error(
                f"Failed to get instance types: {architecture},
{'.'.join(map(str, sizes))}"
            )
            error_code = err.response["Error"]["Code"]
            if error_code == "InvalidParameterValue":
                logger.error(
                    "Parameters are invalid. "
                    "Ensure architecture and size strings conform to
DescribeInstanceTypes API reference."
                )
                raise
        else:
            return inst_types

```

- 如需API詳細資訊，請參閱 [DescribeInstanceTypes](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// List instance types that match an image's architecture and are free tier
eligible.
pub async fn list_instance_types(&self, image: &Image) ->
Result<Vec<InstanceType>, EC2Error> {
    let architecture = format!(
        "{}",
        image.architecture().ok_or_else(|| EC2Error::new(format!(
            "Image {:?} does not have a listed architecture",
            image.image_id()
        )))?
    );
    let free_tier_eligible_filter = Filter::builder()
        .name("free-tier-eligible")
        .values("false")
        .build();
    let supported_architecture_filter = Filter::builder()
        .name("processor-info.supported-architecture")
        .values(architecture)
        .build();
    let response = self
        .client
        .describe_instance_types()
        .filters(free_tier_eligible_filter)
        .filters(supported_architecture_filter)
        .send()
        .await?;

    Ok(response
        .instance_types
        .unwrap_or_default()
        .into_iter()
        .filter_map(|iti| iti.instance_type)
```

```
        .collect())
    }
```

- 如需API詳細資訊，請參閱 [DescribeInstanceTypes](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)
- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Get information about EC2 instances with a particular state.
/// </summary>
/// <param name="tagName">The name of the tag to filter on.</param>
/// <param name="tagValue">The value of the tag to look for.</param>
/// <returns>True if successful.</returns>
public async Task<bool> GetInstancesWithState(string state)
{
    try
    {
        // Filters the results of the instance list.
```

```
var filters = new List<Filter>
{
    new Filter
    {
        Name = $"instance-state-name",
        Values = new List<string> { state, },
    },
};
var request = new DescribeInstancesRequest { Filters = filters, };

Console.WriteLine($"\\nShowing instances with state {state}");
var paginator = _amazonEC2.Paginators.DescribeInstances(request);

await foreach (var response in paginator.Responses)
{
    foreach (var reservation in response.Reservations)
    {
        foreach (var instance in reservation.Instances)
        {
            Console.Write($"Instance ID: {instance.InstanceId} ");
            Console.WriteLine($"\\tCurrent State:
{instance.State.Name}");
        }
    }

    return true;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidParameterValue")
    {
        _logger.LogError(
            $"Invalid parameter value for filtering instances.");
    }

    return false;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't list instances because: {ex.Message}");
    return false;
}
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeInstances](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#####
# function ec2_describe_instances
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID of the instance to describe (optional).
#     -q query - The query to filter the response (optional).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_instances() {
    local instance_id query response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_instances"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID of the instance to describe (optional)."
        echo "  -q query - The query to filter the response (optional)."
        echo "  -h - Display help."
        echo ""
    }
}
```

```

}

# Retrieve the calling parameters.
while getopts "i:q:h" option; do
  case "${option}" in
    i) instance_id="${OPTARG}" ;;
    q) query="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$instance_id" ]]; then
  # shellcheck disable=SC2206
  aws_cli_args+=("--instance-ids" $instance_id)
fi

local query_arg=""
if [[ -n "$query" ]]; then
  query_arg="--query '$query'"
else
  query_arg="--query Reservations[*].Instances[*].
[InstanceId,ImageId,InstanceType,KeyName,VpcId,PublicIpAddress,State.Name]"
fi

# shellcheck disable=SC2086
response=$(aws ec2 describe-instances \
  "${aws_cli_args[@]}" \
  $query_arg \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports describe-instances operation failed.$response"
  return 1
}
}

```

```

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    }
}

```

```
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeInstances](#)中的。AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Describe all Amazon Elastic Compute Cloud (Amazon EC2) instances associated
with an account.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeInstances(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeInstancesRequest request;
    bool header = false;
    bool done = false;
    while (!done) {
        Aws::EC2::Model::DescribeInstancesOutcome outcome =
ec2Client.DescribeInstances(request);
        if (outcome.IsSuccess()) {
            if (!header) {
                std::cout << std::left <<
                    std::setw(48) << "Name" <<
                    std::setw(20) << "ID" <<
```



```

        std::setw(25) << "Ami" <<
        std::setw(15) << "Type" <<
        std::setw(15) << "State" <<
        std::setw(15) << "Monitoring" << std::endl;
    header = true;
}

const std::vector<Aws::EC2::Model::Reservation> &reservations =
    outcome.GetResult().GetReservations();

for (const auto &reservation: reservations) {
    const std::vector<Aws::EC2::Model::Instance> &instances =
        reservation.GetInstances();
    for (const auto &instance: instances) {
        Aws::String instanceStateString =

Aws::EC2::Model::InstanceStateNameMapper::GetNameForInstanceStateName(
            instance.GetState().GetName());

        Aws::String typeString =

Aws::EC2::Model::InstanceTypeMapper::GetNameForInstanceType(
            instance.GetInstanceType());

        Aws::String monitorString =

Aws::EC2::Model::MonitoringStateMapper::GetNameForMonitoringState(
            instance.GetMonitoring().GetState());
        Aws::String name = "Unknown";

        const std::vector<Aws::EC2::Model::Tag> &tags =
instance.GetTags();
        auto nameIter = std::find_if(tags.cbegin(), tags.cend(),
            [](const Aws::EC2::Model::Tag
&tag) {
                return tag.GetKey() ==
"Name";
            });
        if (nameIter != tags.cend()) {
            name = nameIter->GetValue();
        }
        std::cout <<
            std::setw(48) << name <<
            std::setw(20) << instance.GetInstanceId() <<

```

```

        std::setw(25) << instance.GetImageId() <<
        std::setw(15) << typeString <<
        std::setw(15) << instanceStateString <<
        std::setw(15) << monitorString << std::endl;
    }
}

if (!outcome.GetResult().GetNextToken().empty()) {
    request.SetNextToken(outcome.GetResult().GetNextToken());
} else {
    done = true;
}
} else {
    std::cerr << "Failed to describe EC2 instances:" <<
        outcome.GetError().GetMessage() << std::endl;
    return false;
}
}

return true;
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeInstances](#) 中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 範例 1：描述執行個體

下列 describe-instances 範例會描述指定的執行個體。

```
aws ec2 describe-instances \
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "Reservations": [
    {
      "Groups": [],
      "Instances": [
```

```
{
  "AmiLaunchIndex": 0,
  "ImageId": "ami-0abcdef1234567890",
  "InstanceId": "i-1234567890abcdef0",
  "InstanceType": "t3.nano",
  "KeyName": "my-key-pair",
  "LaunchTime": "2022-11-15T10:48:59+00:00",
  "Monitoring": {
    "State": "disabled"
  },
  "Placement": {
    "AvailabilityZone": "us-east-2a",
    "GroupName": "",
    "Tenancy": "default"
  },
  "PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",
  "PrivateIpAddress": "10-0-0-157",
  "ProductCodes": [],
  "PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
  "PublicIpAddress": "34.253.223.13",
  "State": {
    "Code": 16,
    "Name": "running"
  },
  "StateTransitionReason": "",
  "SubnetId": "subnet-04a636d18e83cfac",
  "VpcId": "vpc-1234567890abcdef0",
  "Architecture": "x86_64",
  "BlockDeviceMappings": [
    {
      "DeviceName": "/dev/xvda",
      "Ebs": {
        "AttachTime": "2022-11-15T10:49:00+00:00",
        "DeleteOnTermination": true,
        "Status": "attached",
        "VolumeId": "vol-02e6ccdca7de29cf2"
      }
    }
  ],
  "ClientToken": "1234abcd-1234-abcd-1234-d46a8903e9bc",
  "EbsOptimized": true,
  "EnaSupport": true,
  "Hypervisor": "xen",
```

```
    "IamInstanceProfile": {
      "Arn": "arn:aws:iam::111111111111:instance-profile/
AmazonSSMRoleForInstancesQuickSetup",
      "Id": "11111111111111111111"
    },
    "NetworkInterfaces": [
      {
        "Association": {
          "IpOwnerId": "amazon",
          "PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
          "PublicIp": "34.253.223.13"
        },
        "Attachment": {
          "AttachTime": "2022-11-15T10:48:59+00:00",
          "AttachmentId": "eni-attach-1234567890abcdefg",
          "DeleteOnTermination": true,
          "DeviceIndex": 0,
          "Status": "attached",
          "NetworkCardIndex": 0
        },
        "Description": "",
        "Groups": [
          {
            "GroupName": "launch-wizard-146",
            "GroupId": "sg-1234567890abcdefg"
          }
        ],
        "Ipv6Addresses": [],
        "MacAddress": "00:11:22:33:44:55",
        "NetworkInterfaceId": "eni-1234567890abcdefg",
        "OwnerId": "104024344472",
        "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
        "PrivateIpAddress": "10-0-0-157",
        "PrivateIpAddresses": [
          {
            "Association": {
              "IpOwnerId": "amazon",
              "PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
              "PublicIp": "34.253.223.13"
            },
            "Primary": true,
```

```
        "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
        "PrivateIpAddress": "10-0-0-157"
    }
],
"SourceDestCheck": true,
"Status": "in-use",
"SubnetId": "subnet-1234567890abcdefg",
"VpcId": "vpc-1234567890abcdefg",
"InterfaceType": "interface"
}
],
"RootDeviceName": "/dev/xvda",
"RootDeviceType": "ebs",
"SecurityGroups": [
    {
        "GroupName": "launch-wizard-146",
        "GroupId": "sg-1234567890abcdefg"
    }
],
"SourceDestCheck": true,
"Tags": [
    {
        "Key": "Name",
        "Value": "my-instance"
    }
],
"VirtualizationType": "hvm",
"CpuOptions": {
    "CoreCount": 1,
    "ThreadsPerCore": 2
},
"CapacityReservationSpecification": {
    "CapacityReservationPreference": "open"
},
"HibernationOptions": {
    "Configured": false
},
"MetadataOptions": {
    "State": "applied",
    "HttpTokens": "optional",
    "HttpPutResponseHopLimit": 1,
    "HttpEndpoint": "enabled",
    "HttpProtocolIpv6": "disabled",
```

```

        "InstanceMetadataTags": "enabled"
    },
    "EnclaveOptions": {
        "Enabled": false
    },
    "PlatformDetails": "Linux/UNIX",
    "UsageOperation": "RunInstances",
    "UsageOperationUpdateTime": "2022-11-15T10:48:59+00:00",
    "PrivateDnsNameOptions": {
        "HostnameType": "ip-name",
        "EnableResourceNameDnsARecord": true,
        "EnableResourceNameDnsAAAARecord": false
    },
    "MaintenanceOptions": {
        "AutoRecovery": "default"
    }
}
],
"OwnerId": "111111111111",
"ReservationId": "r-1234567890abcdefg"
}
]
}

```

### 範例 2：篩選具有指定類型的執行個體

下列 `describe-instances` 範例會使用篩選條件，將結果範圍限定為指定類型的執行個體。

```
aws ec2 describe-instances \
  --filters Name=instance-type,Values=m5.large
```

如需輸出範例，請參閱範例 1。

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [使用 列出和篩選CLI](#)。

### 範例 3：篩選具有指定類型和可用區域的執行個體

下列 `describe-instances` 範例會使用多個篩選條件，將結果範圍限定為指定可用區域中具有指定類型的執行個體。

```
aws ec2 describe-instances \
  --filters Name=instance-type,Values=t2.micro,t3.micro Name=availability-
  zone,Values=us-east-2c
```

如需輸出範例，請參閱範例 1。

#### 範例 4：使用 JSON 檔案篩選具有指定類型和可用區域的執行個體

下列 `describe-instances` 範例使用 JSON 輸入檔案來執行與上一個範例相同的篩選。當篩選條件變得更複雜時，可以更輕鬆地在 JSON 檔案中指定。

```
aws ec2 describe-instances \  
  --filters file://filters.json
```

`filters.json` 的內容：

```
[  
  {  
    "Name": "instance-type",  
    "Values": ["t2.micro", "t3.micro"]  
  },  
  {  
    "Name": "availability-zone",  
    "Values": ["us-east-2c"]  
  }  
]
```

如需輸出範例，請參閱範例 1。

#### 範例 5：篩選具有指定 Owner 標籤的執行個體

下列 `describe-instances` 範例會使用標籤篩選條件，將結果範圍限定為其標籤具有指定標籤索引鍵 (Owner) 的執行個體，不論標籤值為何。

```
aws ec2 describe-instances \  
  --filters "Name=tag-key,Values=Owner"
```

如需輸出範例，請參閱範例 1。

#### 範例 6：篩選具有指定 my-team 標籤值的執行個體

下列 `describe-instances` 範例會使用標籤篩選條件，將結果範圍限定為其標籤具有指定標籤值 (my-team) 的執行個體，不論標籤索引鍵為何。

```
aws ec2 describe-instances \  
  --filters "Name=tag-value,Values=my-team"
```

如需輸出範例，請參閱範例 1。

範例 7：篩選具有指定 Owner 標籤和 my-team 值的執行個體

下列 describe-instances 範例會使用標籤篩選條件，將結果範圍限定為具有指定標籤 (Owner=my-team) 的執行個體。

```
aws ec2 describe-instances \  
  --filters "Name=tag:Owner,Values=my-team"
```

如需輸出範例，請參閱範例 1。

範例 8：僅顯示所有執行個體IDs的執行個體和子網路

下列 describe-instances 範例使用 --query 參數，以 JSON 格式僅顯示所有執行個體IDs 的執行個體和子網路。

Linux 和 macOS：

```
aws ec2 describe-instances \  
  --query 'Reservations[*].Instances[*].{Instance:InstanceId,Subnet:SubnetId}' \  
 \  
  --output json
```

Windows：

```
aws ec2 describe-instances ^ \  
  --query "Reservations[*].Instances[*].  
{Instance:InstanceId,Subnet:SubnetId}" ^ \  
  --output json
```

輸出：

```
[  
  {  
    "Instance": "i-057750d42936e468a",  
    "Subnet": "subnet-069beee9b12030077"  
  },  
  {  
    "Instance": "i-001efd250faaa6ffa",  
    "Subnet": "subnet-0b715c6b7db68927a"  
  },  
  {
```



```

    "Instance": "i-027552a73f021f3bd",
    "Subnet": "subnet-0250c25a1f4e15235"
  }
  ...
]

```

範例 9：篩選指定類型的執行個體，並僅顯示其執行個體 IDs

下列 `describe-instances` 範例使用篩選條件，將結果範圍調整為指定類型的執行個體，而 `--query` 參數只會顯示執行個體 IDs。

```

aws ec2 describe-instances \
  --filters "Name=instance-type,Values=t2.micro" \
  --query "Reservations[*].Instances[*].[InstanceId]" \
  --output text

```

輸出：

```

i-031c0dc19de2fb70c
i-00d8bfff789a736b75
i-0b715c6b7db68927a
i-0626d4edd54f1286d
i-00b8ae04f9f99908e
i-0fc71c25d2374130c

```

範例 10：篩選指定類型的執行個體，並僅顯示其執行個體 IDs、可用區域和指定的標籤值

下列 `describe-instances` 範例會針對其標籤具有名稱 `tag-key` 的執行個體，以表格格式顯示執行個體 ID、可用區域以及 `Name` 標籤的值。

Linux 和 macOS：

```

aws ec2 describe-instances \
  --filters Name=tag-key,Values=Name \
  --query 'Reservations[*].Instances[*].
{Instance:InstanceId,AZ:Placement.AvailabilityZone,Name:Tags[?Key==`Name`]|
[0].Value}' \
  --output table

```

Windows：

```

aws ec2 describe-instances ^

```

```

--filters Name=tag-key,Values=Name ^
--query "Reservations[*].Instances[*].
{Instance:InstanceId,AZ:Placement.AvailabilityZone,Name:Tags[?Key=='Name']|
[0].Value}" ^
--output table

```

輸出：

```

-----
|                               DescribeInstances                               |
+-----+-----+-----+-----+
|      AZ      |      Instance      |      Name      |
+-----+-----+-----+-----+
us-east-2b	i-057750d42936e468a	my-prod-server
us-east-2a	i-001efd250faaa6ffa	test-server-1
us-east-2a	i-027552a73f021f3bd	test-server-2
+-----+-----+-----+-----+

```

範例 11：描述分區放置群組中的執行個體

下列 describe-instances 範例會描述指定的執行個體。輸出包含執行個體的放置資料，其中包括執行個體的放置群組名稱和分區號碼。

```

aws ec2 describe-instances \
  --instance-ids i-0123a456700123456 \
  --query "Reservations[*].Instances[*].Placement"

```

輸出：

```

[
  [
    {
      "AvailabilityZone": "us-east-1c",
      "GroupName": "HDFS-Group-A",
      "PartitionNumber": 3,
      "Tenancy": "default"
    }
  ]
]

```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [描述置放群組中的執行個體](#)。

## 範例 12：篩選為具有指定放置群組和分區號碼的執行個體

下列 `describe-instances` 範例會將結果篩選為僅顯示具有指定放置群組和分割區號碼的執行個體。

```
aws ec2 describe-instances \  
  --filters "Name=placement-group-name,Values=HDFS-Group-A" "Name=placement-  
partition-number,Values=7"
```

以下內容僅顯示輸出的相關資訊。

```
"Instances": [  
  {  
    "InstanceId": "i-0123a456700123456",  
    "InstanceType": "r4.large",  
    "Placement": {  
      "AvailabilityZone": "us-east-1c",  
      "GroupName": "HDFS-Group-A",  
      "PartitionNumber": 7,  
      "Tenancy": "default"  
    }  
  },  
  {  
    "InstanceId": "i-9876a543210987654",  
    "InstanceType": "r4.large",  
    "Placement": {  
      "AvailabilityZone": "us-east-1c",  
      "GroupName": "HDFS-Group-A",  
      "PartitionNumber": 7,  
      "Tenancy": "default"  
    }  
  },  
],
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [描述置放群組中的執行個體](#)。

## 範例 13：篩選出設定為允許從執行個體中繼資料存取標籤的執行個體

下列 `describe-instances` 範例會將結果篩選為僅顯示設定為允許從執行個體中繼資料存取執行個體標籤的執行個體。

```
aws ec2 describe-instances \  
  --filters "Name=metadata-options.instance-metadata-tags,Values=enabled" \  
  --query "Reservations[*].Instances[*].InstanceId" \  
  \
```

```
--output text
```

以下內容顯示預期的輸出。

```
i-1234567890abcdefg  
i-abcdefg1234567890  
i-111111111aaaaaaaa  
i-aaaaaaaa111111111
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 [中的使用執行個體中繼資料中的執行個體標籤](#)。

- 如需 API 詳細資訊，請參閱 [命令參考 DescribeInstances](#) 中的 `DescribeInstances`。AWS CLI

## Java

SDK 適用於 Java 2.x

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**  
 * Asynchronously describes an AWS EC2 image with the specified image ID.  
 *  
 * @param imageId the ID of the image to be described  
 * @return a {@link CompletableFuture} that, when completed, contains the ID  
of the described image  
 * @throws RuntimeException if no images are found with the provided image  
ID, or if an error occurs during the AWS API call  
 */  
public CompletableFuture<String> describeImageAsync(String imageId) {  
    DescribeImagesRequest imagesRequest = DescribeImagesRequest.builder()  
        .imageIds(imageId)  
        .build();  
  
    AtomicReference<String> imageIdRef = new AtomicReference<>();  
    DescribeImagesPublisher paginator =  
        getAsyncClient().describeImagesPaginator(imagesRequest);
```

```
return paginator.subscribe(response -> {
    response.images().stream()
        .filter(image -> image.imageId().equals(imageId))
        .findFirst()
        .ifPresent(image -> {
            logger.info("The description of the image is " +
image.description());
            logger.info("The name of the image is " + image.name());
            imageIdRef.set(image.imageId());
        });
}).thenApply(v -> {
    String id = imageIdRef.get();
    if (id == null) {
        throw new RuntimeException("No images found with the provided
image ID.");
    }
    return id;
}).exceptionally(ex -> {
    logger.info("Failed to describe image:" + ex.getMessage());
    throw new RuntimeException("Failed to describe image", ex);
});
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeInstances](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import { EC2Client, paginateDescribeInstances } from "@aws-sdk/client-ec2";

/**
 * List all of your EC2 instances running with the provided architecture that
 * were launched in the past month.
 * @param {{ pageSize: string, architectures: string[] }} options
```

```
*/
export const main = async ({ pageSize, architectures }) => {
  pageSize = Number.parseInt(pageSize);
  const client = new EC2Client({});
  const d = new Date();
  const year = d.getFullYear();
  const month = `0${d.getMonth() + 1}`.slice(-2);
  const launchTimePattern = `${year}-${month}-*`;

  const paginator = paginateDescribeInstances(
    {
      client,
      pageSize,
    },
    {
      Filters: [
        { Name: "architecture", Values: architectures },
        { Name: "instance-state-name", Values: ["running"] },
        {
          Name: "launch-time",
          Values: [launchTimePattern],
        },
      ],
    },
  );

  try {
    /**
     * @type {import('@aws-sdk/client-ec2').Instance[]}
     */
    const instanceList = [];
    for await (const page of paginator) {
      const { Reservations } = page;
      for (const reservation of Reservations) {
        instanceList.push(...reservation.Instances);
      }
    }
    console.log(
      `Running instances launched this month:\n\n${instanceList.map((instance) =>
instance.InstanceId).join("\n")}`,
    );
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
      console.warn(`${caught.message}`);
    }
  }
}
```

```
    } else {  
        throw caught;  
    }  
}  
};
```

- 如需API詳細資訊，請參閱 參考 [DescribeInstances](#)中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun describeEC2Instances() {  
    val request =  
        DescribeInstancesRequest {  
            maxResults = 6  
        }  
  
    Ec2Client { region = "us-west-2" }.use { ec2 ->  
        val response = ec2.describeInstances(request)  
        response.reservations?.forEach { reservation ->  
            reservation.instances?.forEach { instance ->  
                println("Instance Id is ${instance.instanceId}")  
                println("Image id is ${instance.imageId}")  
                println("Instance type is ${instance.instanceType}")  
                println("Instance state name is ${instance.state?.name}")  
                println("monitoring information is  
${instance.monitoring?.state}")  
            }  
        }  
    }  
}
```

- 如需API詳細資訊，請參閱[DescribeInstances](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的執行個體。

```
(Get-EC2Instance -InstanceId i-12345678).Instances
```

輸出：

```
AmiLaunchIndex      : 0
Architecture        : x86_64
BlockDeviceMappings : {/dev/sda1}
ClientToken          : T1eEy1448154045270
EbsOptimized         : False
Hypervisor           : xen
IamInstanceProfile   : Amazon.EC2.Model.IamInstanceProfile
ImageId              : ami-12345678
InstanceId           : i-12345678
InstanceLifecycle    :
InstanceType         : t2.micro
KernelId             :
KeyName              : my-key-pair
LaunchTime           : 12/4/2015 4:44:40 PM
Monitoring           : Amazon.EC2.Model.Monitoring
NetworkInterfaces    : {ip-10-0-2-172.us-west-2.compute.internal}
Placement            : Amazon.EC2.Model.Placement
Platform             : Windows
PrivateDnsName       : ip-10-0-2-172.us-west-2.compute.internal
PrivateIpAddress     : 10.0.2.172
ProductCodes         : {}
PublicDnsName        :
PublicIpAddress      :
RamdiskId            :
RootDeviceName       : /dev/sda1
RootDeviceType       : ebs
SecurityGroups       : {default}
SourceDestCheck      : True
SpotInstanceRequestId :
SriovNetSupport      :
```



```

State           : Amazon.EC2.Model.InstanceState
StateReason     :
StateTransitionReason :
SubnetId       : subnet-12345678
Tags           : {Name}
VirtualizationType : hvm
VpcId         : vpc-12345678

```

範例 2：此範例說明目前區域中依保留分組的所有執行個體。若要查看執行個體詳細資訊，請展開每個保留物件中的執行個體集合。

```
Get-EC2Instance
```

輸出：

```

GroupNames     : {}
Groups         : {}
Instances      : {}
OwnerId        : 123456789012
RequesterId    : 226008221399
ReservationId  : r-c5df370c

GroupNames     : {}
Groups         : {}
Instances      : {}
OwnerId        : 123456789012
RequesterId    : 854251627541
ReservationId  : r-63e65bab
...

```

範例 3：此範例說明使用篩選條件來查詢 特定子網路中的 EC2 執行個體 VPC。

```
(Get-EC2Instance -Filter @{Name="vpc-id";Values="vpc-1a2bc34d"},@{Name="subnet-id";Values="subnet-1a2b3c4d"}).Instances
```

輸出：

```

InstanceId      InstanceType Platform PrivateIpAddress PublicIpAddress
SecurityGroups SubnetId      VpcId
-----
-----
-----

```

```
i-01af...82cf180e19 t2.medium    Windows  10.0.0.98    ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0374...7e9d5b0c45 t2.xlarge  Windows  10.0.0.53    ...
      subnet-1a2b3c4d vpc-1a2b3c4d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeInstances](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
```

```

    """
    Creates an EC2InstanceWrapper instance with a default EC2 client.

    :return: An instance of EC2InstanceWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def display(self, state_filter: Optional[str] = "running") -> None:
    """
    Displays information about instances, filtering by the specified state.

    :param state_filter: The instance state to include in the output. Only
    instances in this state
                           will be displayed. Default is 'running'. Example
    states: 'running', 'stopped'.
    """
    if not self.instances:
        logger.info("No instances to display.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    paginator = self.ec2_client.get_paginator("describe_instances")
    page_iterator = paginator.paginate(InstanceIds=instance_ids)

    try:
        for page in page_iterator:
            for reservation in page["Reservations"]:
                for instance in reservation["Instances"]:
                    instance_state = instance["State"]["Name"]

                    # Apply the state filter (default is 'running')
                    if state_filter and instance_state != state_filter:
                        continue # Skip this instance if it doesn't match
the filter

                    # Create a formatted string with instance details
                    instance_info = (
                        f". ID: {instance['InstanceId']}\n"
                        f". Image ID: {instance['ImageId']}\n"
                        f". Instance type: {instance['InstanceType']}\n"
                        f". Key name: {instance['KeyName']}\n"

```

```

        f"• VPC ID: {instance['VpcId']}\n"
        f"• Public IP: {instance.get('PublicIpAddress', 'N/A')}\n"

        f"• State: {instance_state}"
    )
    print(instance_info)

except ClientError as err:
    logger.error(
        f"Failed to display instance(s). : {' '.join(map(str, instance_ids))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidInstanceID.NotFound":
        logger.error(
            "One or more instance IDs do not exist. "
            "Please verify the instance IDs and try again."
        )
    raise

```

- 如需API詳細資訊，請參閱 [DescribeInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

require 'aws-sdk-ec2'

# @param ec2_resource [Aws::EC2::Resource] An initialized EC2 resource object.
# @example
#   list_instance_ids_states(Aws::EC2::Resource.new(region: 'us-west-2'))

```

```
def list_instance_ids_states(ec2_resource)
  response = ec2_resource.instances
  if response.count.zero?
    puts 'No instances found.'
  else
    puts 'Instances -- ID, state:'
    response.each do |instance|
      puts "#{instance.id}, #{instance.state.name}"
    end
  end
end

rescue StandardError => e
  puts "Error getting information about instances: #{e.message}"
end

# Example usage:
def run_me
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-get-all-instance-info.rb REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-get-all-instance-info.rb us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    region = ARGV[0]
  end
  ec2_resource = Aws::EC2::Resource.new(region: region)
  list_instance_ids_states(ec2_resource)
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [DescribeInstances](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

擷取EC2執行個體的詳細資訊。

```
pub async fn describe_instance(&self, instance_id: &str) -> Result<Instance,
EC2Error> {
    let response = self
        .client
        .describe_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    let instance = response
        .reservations()
        .first()
        .ok_or_else(|| EC2Error::new(format!("No instance reservations for
{instance_id}")))?
        .instances()
        .first()
        .ok_or_else(|| {
            EC2Error::new(format!("No instances in reservation for
{instance_id}"))
        })?;

    Ok(instance.clone())
}
```

建立EC2執行個體之後，請擷取並儲存其詳細資訊。

```
/// Create an EC2 instance with the given ID on a given type, using a
/// generated KeyPair and applying a list of security groups.
pub async fn create(
```

```

    &mut self,
    ec2: &EC2,
    image_id: &str,
    instance_type: InstanceType,
    key_pair: &KeyPairInfo,
    security_groups: Vec<&SecurityGroup>,
) -> Result<(), EC2Error> {
    let instance_id = ec2
        .create_instance(image_id, instance_type, key_pair, security_groups)
        .await?;
    let instance = ec2.describe_instance(&instance_id).await?;
    self.instance = Some(instance);
    Ok(())
}

```

- 如需API詳細資訊，請參閱 [DescribeInstances](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->describeinstances( ) .
    oo_result is returned for testing purposes. "

    " Retrieving details of EC2 instances. "
    DATA: lv_instance_id    TYPE /aws1/ec2string,
           lv_status        TYPE /aws1/ec2instancestatename,
           lv_instance_type TYPE /aws1/ec2instancetype,
           lv_image_id      TYPE /aws1/ec2string.
    LOOP AT oo_result->get_reservations( ) INTO DATA(lo_reservation).
        LOOP AT lo_reservation->get_instances( ) INTO DATA(lo_instance).
            lv_instance_id = lo_instance->get_instanceid( ).
            lv_status = lo_instance->get_state( )->get_name( ).
            lv_instance_type = lo_instance->get_instancetype( ).

```

```

        lv_image_id = lo_instance->get_imageid( ).
    ENDLLOOP.
ENDLLOOP.
MESSAGE 'Retrieved information about EC2 instances.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需API詳細資訊，請參閱[DescribeInstances](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeInternetGateways 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeInternetGateways。

### CLI

#### AWS CLI

#### 描述網際網路閘道

下列describe-internet-gateways範例說明指定的網際網路閘道。

```

aws ec2 describe-internet-gateways \
  --internet-gateway-ids igw-0d0fb496b3EXAMPLE

```

輸出：

```

{
  "InternetGateways": [
    {
      "Attachments": [
        {
          "State": "available",
          "VpcId": "vpc-0a60eb65b4EXAMPLE"
        }
      ],
    }
  ],
}

```



```

    "InternetGatewayId": "igw-0d0fb496b3EXAMPLE",
    "OwnerId": "123456789012",
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-igw"
      }
    ]
  }
]
}

```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeInternetGateways](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明指定的網際網路閘道。

```
Get-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

| Attachments    | InternetGatewayId | Tags |
|----------------|-------------------|------|
| {vpc-1a2b3c4d} | igw-1a2b3c4d      | {}   |

範例 2：此範例說明您的所有網際網路閘道。

```
Get-EC2InternetGateway
```

輸出：

| Attachments    | InternetGatewayId | Tags |
|----------------|-------------------|------|
| {vpc-1a2b3c4d} | igw-1a2b3c4d      | {}   |
| {}             | igw-2a3b4c5d      | {}   |

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeInternetGateways](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeKeyPairs 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeKeyPairs。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Get information about an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair.</param>
/// <returns>A list of key pair information.</returns>
public async Task<List<KeyValuePairInfo>> DescribeKeyPairs(string keyPairName)
{
    try
    {
        var request = new DescribeKeyPairsRequest();
        if (!string.IsNullOrEmpty(keyPairName))
        {
            request = new DescribeKeyPairsRequest
            {
                KeyNames = new List<string> { keyPairName }
            }
        }
    }
}
```

```

        };
    }

    var response = await _amazonEC2.DescribeKeyPairsAsync(request);
    return response.KeyPairs.ToList();
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
    {
        _logger.LogError(
            $"A key pair called {keyPairName} does not exist.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        {ex.Message});
    throw;
}
}
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeKeyPairs](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_describe_key_pairs
#

```

```

# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
key pairs.
#
# Parameters:
#     -h - Display help.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_key_pairs() {
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_key_pairs"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2) key
pairs."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "h" option; do
        case "${option}" in
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    local response

    response=$(aws ec2 describe-key-pairs \
        --query 'KeyPairs[*].[KeyName, KeyFingerprint]' \
        --output text) || {
        aws_cli_error_log ${?}
    }
}

```

```

    errecho "ERROR: AWS reports describe-key-pairs operation failed.$response"
    return 1
}

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then

```

```

    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeKeyPairs](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Describe all Amazon Elastic Compute Cloud (Amazon EC2) instance key pairs.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeKeyPairs(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeKeyPairsRequest request;

    Aws::EC2::Model::DescribeKeyPairsOutcome outcome =
    ec2Client.DescribeKeyPairs(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "Name" <<
            std::setw(64) << "Fingerprint" << std::endl;
    }
}

```

```
const std::vector<Aws::EC2::Model::KeyPairInfo> &key_pairs =
    outcome.GetResult().GetKeyPairs();
for (const auto &key_pair: key_pairs) {
    std::cout << std::left <<
        std::setw(32) << key_pair.GetKeyName() <<
        std::setw(64) << key_pair.GetKeyFingerprint() << std::endl;
}
} else {
    std::cerr << "Failed to describe key pairs:" <<
        outcome.GetError().GetMessage() << std::endl;
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeKeyPairs](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 顯示金鑰對

下列 describe-key-pairs 範例顯示指定金鑰對的相關資訊。

```
aws ec2 describe-key-pairs \
  --key-names my-key-pair
```

輸出：

```
{
  "KeyPairs": [
    {
      "KeyPairId": "key-0b94643da6EXAMPLE",
      "KeyFingerprint":
"1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca:9f:f5:f1:6f",
      "KeyName": "my-key-pair",
      "KeyType": "rsa",
      "Tags": [],
      "CreateTime": "2022-05-27T21:51:16.000Z"
    }
  ]
}
```

```
]
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [描述公有金鑰](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeKeyPairs](#) 中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Asynchronously describes the key pairs associated with the current AWS
 * account.
 *
 * @return a {@link CompletableFuture} containing the {@link
 * DescribeKeyPairsResponse} object, which provides
 * information about the key pairs.
 */
public CompletableFuture<DescribeKeyPairsResponse> describeKeysAsync() {
    CompletableFuture<DescribeKeyPairsResponse> responseFuture =
getAsyncClient().describeKeyPairs();
    responseFuture.whenComplete((response, exception) -> {
        if (exception != null) {
            throw new RuntimeException("Failed to describe key pairs: " +
exception.getMessage(), exception);
        }
    });

    return responseFuture;
}
```

- 如需 API 詳細資訊，請參閱 參考 [DescribeKeyPairs](#) 中的 。 AWS SDK for Java 2.x API



## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeKeyPairsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * List all key pairs in the current AWS account.
 * @param {{ dryRun: boolean }}
 */
export const main = async ({ dryRun }) => {
  const client = new EC2Client({});
  const command = new DescribeKeyPairsCommand({ DryRun: dryRun });

  try {
    const { KeyPairs } = await client.send(command);
    const keyPairList = KeyPairs.map(
      (kp) => ` • ${kp.KeyPairId}: ${kp.KeyName}`,
    ).join("\n");
    console.log("The following key pairs were found in your account:");
    console.log(keyPairList);
  } catch (caught) {
    if (caught instanceof Error && caught.name === "DryRunOperation") {
      console.log(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱 參考 [DescribeKeyPairs](#) 中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2Keys() {
    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeKeyPairs(DescribeKeyPairsRequest {})
        response.keyPairs?.forEach { keyPair ->
            println("Found key pair with name ${keyPair.keyName} and fingerprint
                ${ keyPair.keyFingerprint}")
        }
    }
}
```

- 如需 API 詳細資訊，請參閱 [DescribeKeyPairs](#) 中的 AWS SDK for Kotlin API 參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的金鑰對。

```
Get-EC2KeyPair -KeyName my-key-pair
```

輸出：

| KeyFingerprint                                              | KeyName     |
|-------------------------------------------------------------|-------------|
| -----                                                       | -----       |
| 1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca:9f:f5:f1:6f | my-key-pair |

範例 2：此範例說明所有金鑰對。

```
Get-EC2KeyPair
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeKeyPairs](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
            This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
            This is a high-level object that wraps key pair actions.
        Optional.
        """
        self.ec2_client = ec2_client
        self.key_pair = key_pair
        self.key_file_path: Optional[str] = None
```

```
self.key_file_dir = key_file_dir

@classmethod
def from_client(cls) -> "KeyPairWrapper":
    """
    Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

:return: An instance of KeyPairWrapper.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client, tempfile.TemporaryDirectory())

def list(self, limit: Optional[int] = None) -> None:
    """
    Displays a list of key pairs for the current account.

    WARNING: Results are not paginated.

:param limit: The maximum number of key pairs to list. If not specified,
all key pairs will be listed.
:raises ClientError: If there is an error in listing the key pairs.
    """
    try:
        response = self.ec2_client.describe_key_pairs()
        key_pairs = response.get("KeyPairs", [])

        if limit:
            key_pairs = key_pairs[:limit]

        for key_pair in key_pairs:
            logger.info(
                f"Found {key_pair['KeyType']} key '{key_pair['KeyName']}'
with fingerprint:"
            )
            logger.info(f"\t{key_pair['KeyFingerprint']}")
    except ClientError as err:
        logger.error(f"Failed to list key pairs: {str(err)}")
        raise
```

- 如需API詳細資訊，請參閱 [DescribeKeyPairs](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn list_key_pair(&self) -> Result<Vec<KeyPairInfo>, EC2Error> {
    let output = self.client.describe_key_pairs().send().await?;
    Ok(output.key_pairs.unwrap_or_default())
}
```

- 如需API詳細資訊，請參閱 [DescribeKeyPairs](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.
    oo_result = lo_ec2->describekeypairs( ) .
    oo_result is returned for testing purposes. "
    DATA(lt_key_pairs) = oo_result->get_keypairs( ).
    MESSAGE 'Retrieved information about key pairs.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.
```

```
MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需API詳細資訊，請參閱[DescribeKeyPairs](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeNetworkAcls 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeNetworkAcls。

### CLI

#### AWS CLI

描述您的網路 ACLs

下列describe-network-acls範例會擷取網路 的詳細資訊ACLs。

```
aws ec2 describe-network-acls
```

輸出：

```
{
  "NetworkAcls": [
    {
      "Associations": [
        {
          "NetworkAclAssociationId": "aclassoc-0c1679dc41EXAMPLE",
          "NetworkAclId": "acl-0ea1f54ca7EXAMPLE",
          "SubnetId": "subnet-0931fc2fa5EXAMPLE"
        }
      ],
      "Entries": [
        {
          "CidrBlock": "0.0.0.0/0",
          "Egress": true,
          "Protocol": "-1",
          "RuleAction": "allow",
          "RuleNumber": 100
        }
      ]
    }
  ]
}
```

```
    },
    {
      "CidrBlock": "0.0.0.0/0",
      "Egress": true,
      "Protocol": "-1",
      "RuleAction": "deny",
      "RuleNumber": 32767
    },
    {
      "CidrBlock": "0.0.0.0/0",
      "Egress": false,
      "Protocol": "-1",
      "RuleAction": "allow",
      "RuleNumber": 100
    },
    {
      "CidrBlock": "0.0.0.0/0",
      "Egress": false,
      "Protocol": "-1",
      "RuleAction": "deny",
      "RuleNumber": 32767
    }
  ],
  "IsDefault": true,
  "NetworkAclId": "acl-0ea1f54ca7EXAMPLE",
  "Tags": [],
  "VpcId": "vpc-06e4ab6c6cEXAMPLE",
  "OwnerId": "111122223333"
},
{
  "Associations": [],
  "Entries": [
    {
      "CidrBlock": "0.0.0.0/0",
      "Egress": true,
      "Protocol": "-1",
      "RuleAction": "allow",
      "RuleNumber": 100
    },
    {
      "Egress": true,
      "Ipv6CidrBlock": ":::/0",
      "Protocol": "-1",
      "RuleAction": "allow",
```

```
        "RuleNumber": 101
    },
    {
        "CidrBlock": "0.0.0.0/0",
        "Egress": true,
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32767
    },
    {
        "Egress": true,
        "Ipv6CidrBlock": "::/0",
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32768
    },
    {
        "CidrBlock": "0.0.0.0/0",
        "Egress": false,
        "Protocol": "-1",
        "RuleAction": "allow",
        "RuleNumber": 100
    },
    {
        "Egress": false,
        "Ipv6CidrBlock": "::/0",
        "Protocol": "-1",
        "RuleAction": "allow",
        "RuleNumber": 101
    },
    {
        "CidrBlock": "0.0.0.0/0",
        "Egress": false,
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32767
    },
    {
        "Egress": false,
        "Ipv6CidrBlock": "::/0",
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32768
    }
}
```



```

    ],
    "IsDefault": true,
    "NetworkAclId": "acl-0e2a78e4e2EXAMPLE",
    "Tags": [],
    "VpcId": "vpc-03914afb3eEXAMPLE",
    "OwnerId": "111122223333"
  }
]
}

```

如需詳細資訊，請參閱 AWS VPC 使用者指南 中的 [網路ACLs](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeNetworkAcls](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的網路 ACL。

```
Get-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```

Associations : {aclassoc-1a2b3c4d}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {Name}
VpcId        : vpc-12345678

```

範例 2：此範例說明指定網路的規則ACL。

```
(Get-EC2NetworkAcl -NetworkAclId acl-12345678).Entries
```

輸出：

```

CidrBlock    : 0.0.0.0/0
Egress       : True
IcmpTypeCode :

```

```
PortRange      :  
Protocol       : -1  
RuleAction     : deny  
RuleNumber     : 32767  
  
CidrBlock      : 0.0.0.0/0  
Egress        : False  
IcmpTypeCode   :  
PortRange     :  
Protocol       : -1  
RuleAction     : deny  
RuleNumber     : 32767
```

範例 3：此範例描述您的所有網路 ACLs。

```
Get-EC2NetworkAcl
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeNetworkAcls](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeNetworkInterfaceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeNetworkInterfaceAttribute。

CLI

AWS CLI

描述網路介面的連接屬性

此範例命令說明指定網路介面的attachment屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200  
--attribute attachment
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Attachment": {
    "Status": "attached",
    "DeviceIndex": 0,
    "AttachTime": "2015-05-21T20:02:20.000Z",
    "InstanceId": "i-1234567890abcdef0",
    "DeleteOnTermination": true,
    "AttachmentId": "eni-attach-43348162",
    "InstanceOwnerId": "123456789012"
  }
}
```

### 描述網路介面的描述屬性

此範例命令說明指定網路介面的description屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute description
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Description": {
    "Value": "My description"
  }
}
```

### 描述網路介面的 groupSet 屬性

此範例命令說明指定網路介面的groupSet屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute groupSet
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Groups": [
    {
      "GroupName": "my-security-group",
      "GroupId": "sg-903004f8"
    }
  ]
}
```

描述網路介面的 `sourceDestCheck` 屬性

此範例命令說明指定網路介面的 `sourceDestCheck` 屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute sourceDestCheck
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "SourceDestCheck": {
    "Value": true
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeNetworkInterfaceAttribute](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute
Attachment
```

輸出：

```
Attachment          : Amazon.EC2.Model.NetworkInterfaceAttachment
```

範例 2：此範例說明指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
Description
```

輸出：

```
Description          : My description
```

範例 3：此範例說明指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
GroupSet
```

輸出：

```
Groups              : {my-security-group}
```

範例 4：此範例說明指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
SourceDestCheck
```

輸出：

```
SourceDestCheck     : True
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeNetworkInterfaceAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeNetworkInterfaces 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeNetworkInterfaces。

## CLI

## AWS CLI

描述您的網路介面

此範例說明您的所有網路介面。

命令：

```
aws ec2 describe-network-interfaces
```

輸出：

```
{
  "NetworkInterfaces": [
    {
      "Status": "in-use",
      "MacAddress": "02:2f:8f:b0:cf:75",
      "SourceDestCheck": true,
      "VpcId": "vpc-a01106c2",
      "Description": "my network interface",
      "Association": {
        "PublicIp": "203.0.113.12",
        "AssociationId": "eipassoc-0fbb766a",
        "PublicDnsName": "ec2-203-0-113-12.compute-1.amazonaws.com",
        "IpOwnerId": "123456789012"
      },
      "NetworkInterfaceId": "eni-e5aa89a3",
      "PrivateIpAddresses": [
        {
          "PrivateDnsName": "ip-10-0-1-17.ec2.internal",
          "Association": {
            "PublicIp": "203.0.113.12",
            "AssociationId": "eipassoc-0fbb766a",
            "PublicDnsName":
"ec2-203-0-113-12.compute-1.amazonaws.com",
            "IpOwnerId": "123456789012"
          },
          "Primary": true,
          "PrivateIpAddress": "10.0.1.17"
        }
      ],
      "RequesterManaged": false,
    }
  ]
}
```

```

    "Ipv6Addresses": [],
    "PrivateDnsName": "ip-10-0-1-17.ec2.internal",
    "AvailabilityZone": "us-east-1d",
    "Attachment": {
      "Status": "attached",
      "DeviceIndex": 1,
      "AttachTime": "2013-11-30T23:36:42.000Z",
      "InstanceId": "i-1234567890abcdef0",
      "DeleteOnTermination": false,
      "AttachmentId": "eni-attach-66c4350a",
      "InstanceOwnerId": "123456789012"
    },
    "Groups": [
      {
        "GroupName": "default",
        "GroupId": "sg-8637d3e3"
      }
    ],
    "SubnetId": "subnet-b61f49f0",
    "OwnerId": "123456789012",
    "TagSet": [],
    "PrivateIpAddress": "10.0.1.17"
  },
  {
    "Status": "in-use",
    "MacAddress": "02:58:f5:ef:4b:06",
    "SourceDestCheck": true,
    "VpcId": "vpc-a01106c2",
    "Description": "Primary network interface",
    "Association": {
      "PublicIp": "198.51.100.0",
      "IpOwnerId": "amazon"
    },
    "NetworkInterfaceId": "eni-f9ba99bf",
    "PrivateIpAddresses": [
      {
        "Association": {
          "PublicIp": "198.51.100.0",
          "IpOwnerId": "amazon"
        },
        "Primary": true,
        "PrivateIpAddress": "10.0.1.149"
      }
    ]
  }
],

```

```

    "RequesterManaged": false,
    "Ipv6Addresses": [],
    "AvailabilityZone": "us-east-1d",
    "Attachment": {
      "Status": "attached",
      "DeviceIndex": 0,
      "AttachTime": "2013-11-30T23:35:33.000Z",
      "InstanceId": "i-0598c7d356eba48d7",
      "DeleteOnTermination": true,
      "AttachmentId": "eni-attach-1b9db777",
      "InstanceOwnerId": "123456789012"
    },
    "Groups": [
      {
        "GroupName": "default",
        "GroupId": "sg-8637d3e3"
      }
    ],
    "SubnetId": "subnet-b61f49f0",
    "OwnerId": "123456789012",
    "TagSet": [],
    "PrivateIpAddress": "10.0.1.149"
  }
]
}

```

此範例說明具有具有 金鑰Purpose和 值 標籤的網路介面Prod。

命令：

```
aws ec2 describe-network-interfaces --filters Name=tag:Purpose,Values=Prod
```

輸出：

```

{
  "NetworkInterfaces": [
    {
      "Status": "available",
      "MacAddress": "12:2c:bd:f9:bf:17",
      "SourceDestCheck": true,
      "VpcId": "vpc-8941ebec",
      "Description": "ProdENI",
      "NetworkInterfaceId": "eni-b9a5ac93",

```



```
    "PrivateIpAddresses": [
      {
        "PrivateDnsName": "ip-10-0-1-55.ec2.internal",
        "Primary": true,
        "PrivateIpAddress": "10.0.1.55"
      },
      {
        "PrivateDnsName": "ip-10-0-1-117.ec2.internal",
        "Primary": false,
        "PrivateIpAddress": "10.0.1.117"
      }
    ],
    "RequesterManaged": false,
    "PrivateDnsName": "ip-10-0-1-55.ec2.internal",
    "AvailabilityZone": "us-east-1d",
    "Ipv6Addresses": [],
    "Groups": [
      {
        "GroupName": "MySG",
        "GroupId": "sg-905002f5"
      }
    ],
    "SubnetId": "subnet-31d6c219",
    "OwnerId": "123456789012",
    "TagSet": [
      {
        "Value": "Prod",
        "Key": "Purpose"
      }
    ],
    "PrivateIpAddress": "10.0.1.55"
  }
]
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeNetworkInterfaces](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明指定的網路介面。

```
Get-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```
Association      :
Attachment       : Amazon.EC2.Model.NetworkInterfaceAttachment
AvailabilityZone : us-west-2c
Description      :
Groups          : {my-security-group}
MacAddress       : 0a:e9:a6:19:4c:7f
NetworkInterfaceId : eni-12345678
OwnerId         : 123456789012
PrivateDnsName   : ip-10-0-0-107.us-west-2.compute.internal
PrivateIpAddress : 10.0.0.107
PrivateAddresses : {ip-10-0-0-107.us-west-2.compute.internal}
RequesterId     :
RequesterManaged : False
SourceDestCheck  : True
Status          : in-use
SubnetId        : subnet-1a2b3c4d
TagSet          : {}
VpcId           : vpc-12345678
```

範例 2：此範例說明您的所有網路介面。

```
Get-EC2NetworkInterface
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeNetworkInterfaces](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribePlacementGroups 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribePlacementGroups。

## CLI

### AWS CLI

描述您的置放群組

此範例命令說明所有置放群組。

命令：

```
aws ec2 describe-placement-groups
```

輸出：

```
{
  "PlacementGroups": [
    {
      "GroupName": "my-cluster",
      "State": "available",
      "Strategy": "cluster"
    },
    ...
  ]
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribePlacementGroups](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明指定的置放群組。

```
Get-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

| GroupName          | State     | Strategy |
|--------------------|-----------|----------|
| -----              | -----     | -----    |
| my-placement-group | available | cluster  |

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribePlacementGroups](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribePrefixLists 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribePrefixLists。

### CLI

#### AWS CLI

##### 描述字首清單

此範例會列出 區域的所有可用字首清單。

命令：

```
aws ec2 describe-prefix-lists
```

輸出：

```
{
  "PrefixLists": [
    {
      "PrefixListName": "com.amazonaws.us-east-1.s3",
      "Cidrs": [
        "54.231.0.0/17"
      ],
      "PrefixListId": "pl-63a5400a"
    }
  ]
}
```

- 如需API詳細資訊，請參閱 [命令參考 DescribePrefixLists](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會擷取 AWS 服務區域的可用字首清單格式

```
Get-EC2PrefixList
```

輸出：

```
Cidrs                                PrefixListId PrefixListName
-----                                -
{52.94.5.0/24, 52.119.240.0/21, 52.94.24.0/23} pl-6fa54006  com.amazonaws.eu-
west-1.dynamodb
{52.218.0.0/17, 54.231.128.0/19}      pl-6da54004  com.amazonaws.eu-
west-1.s3
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribePrefixLists](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeRegions 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeRegions。

### C++

SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Describe all Amazon Elastic Compute Cloud (Amazon EC2) Regions.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
```

```
*/
bool AwsDoc::EC2::describeRegions(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::DescribeRegionsRequest request;
    Aws::EC2::Model::DescribeRegionsOutcome outcome =
ec2Client.DescribeRegions(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "RegionName" <<
            std::setw(64) << "Endpoint" << std::endl;

        const auto &regions = outcome.GetResult().GetRegions();
        for (const auto &region: regions) {
            std::cout << std::left <<
                std::setw(32) << region.GetRegionName() <<
                std::setw(64) << region.GetEndpoint() << std::endl;
        }
    } else {
        std::cerr << "Failed to describe regions:" <<
            outcome.GetError().GetMessage() << std::endl;
    }

    std::cout << std::endl;

    return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeRegions](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

範例 1：描述所有已啟用的區域

以下 describe-regions 範例說明為您帳戶啟用的所有區域。

```
aws ec2 describe-regions
```

輸出：

```
{
  "Regions": [
    {
      "Endpoint": "ec2.eu-north-1.amazonaws.com",
      "RegionName": "eu-north-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-south-1.amazonaws.com",
      "RegionName": "ap-south-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-3.amazonaws.com",
      "RegionName": "eu-west-3",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-2.amazonaws.com",
      "RegionName": "eu-west-2",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-1.amazonaws.com",
      "RegionName": "eu-west-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-3.amazonaws.com",
      "RegionName": "ap-northeast-3",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-2.amazonaws.com",
      "RegionName": "ap-northeast-2",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-1.amazonaws.com",
      "RegionName": "ap-northeast-1",
      "OptInStatus": "opt-in-not-required"
    },
  ],
}
```

```
{
  "Endpoint": "ec2.sa-east-1.amazonaws.com",
  "RegionName": "sa-east-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ca-central-1.amazonaws.com",
  "RegionName": "ca-central-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ap-southeast-1.amazonaws.com",
  "RegionName": "ap-southeast-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ap-southeast-2.amazonaws.com",
  "RegionName": "ap-southeast-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.eu-central-1.amazonaws.com",
  "RegionName": "eu-central-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-east-1.amazonaws.com",
  "RegionName": "us-east-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-east-2.amazonaws.com",
  "RegionName": "us-east-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-1.amazonaws.com",
  "RegionName": "us-west-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-2.amazonaws.com",
  "RegionName": "us-west-2",
  "OptInStatus": "opt-in-not-required"
}
```



```
    }  
  ]  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [區域和區域](#)。

範例 2：說明使用名稱包含特定字串的端點，且已啟用的區域

下列 `describe-regions` 範例會描述您已啟用，且其端點中具有字串「美國」(us) 的所有區域。

```
aws ec2 describe-regions \  
  --filters "Name=endpoint,Values=*us*"
```

輸出：

```
{  
  "Regions": [  
    {  
      "Endpoint": "ec2.us-east-1.amazonaws.com",  
      "RegionName": "us-east-1"  
    },  
    {  
      "Endpoint": "ec2.us-east-2.amazonaws.com",  
      "RegionName": "us-east-2"  
    },  
    {  
      "Endpoint": "ec2.us-west-1.amazonaws.com",  
      "RegionName": "us-west-1"  
    },  
    {  
      "Endpoint": "ec2.us-west-2.amazonaws.com",  
      "RegionName": "us-west-2"  
    }  
  ]  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [區域和區域](#)。

範例 3：描述所有區域

下列 `describe-regions` 範例會描述所有可用的區域，包括已停用的區域。

```
aws ec2 describe-regions \  
  --all-regions
```

輸出：

```
{  
  "Regions": [  
    {  
      "Endpoint": "ec2.eu-north-1.amazonaws.com",  
      "RegionName": "eu-north-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.ap-south-1.amazonaws.com",  
      "RegionName": "ap-south-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-3.amazonaws.com",  
      "RegionName": "eu-west-3",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-2.amazonaws.com",  
      "RegionName": "eu-west-2",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-1.amazonaws.com",  
      "RegionName": "eu-west-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.ap-northeast-3.amazonaws.com",  
      "RegionName": "ap-northeast-3",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.me-south-1.amazonaws.com",  
      "RegionName": "me-south-1",  
      "OptInStatus": "not-opted-in"  
    },  
    {
```

```
    "Endpoint": "ec2.ap-northeast-2.amazonaws.com",
    "RegionName": "ap-northeast-2",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-northeast-1.amazonaws.com",
    "RegionName": "ap-northeast-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.sa-east-1.amazonaws.com",
    "RegionName": "sa-east-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ca-central-1.amazonaws.com",
    "RegionName": "ca-central-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-east-1.amazonaws.com",
    "RegionName": "ap-east-1",
    "OptInStatus": "not-opted-in"
  },
  {
    "Endpoint": "ec2.ap-southeast-1.amazonaws.com",
    "RegionName": "ap-southeast-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-southeast-2.amazonaws.com",
    "RegionName": "ap-southeast-2",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.eu-central-1.amazonaws.com",
    "RegionName": "eu-central-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.us-east-1.amazonaws.com",
    "RegionName": "us-east-1",
    "OptInStatus": "opt-in-not-required"
  },
},
```

```
{
  "Endpoint": "ec2.us-east-2.amazonaws.com",
  "RegionName": "us-east-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-1.amazonaws.com",
  "RegionName": "us-west-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-2.amazonaws.com",
  "RegionName": "us-west-2",
  "OptInStatus": "opt-in-not-required"
}
]
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [區域和區域](#)。

#### 範例 4：僅列出區域名稱

下列 `describe-regions` 範例會使用 `--query` 參數來篩選輸出，並以文字形式僅傳回區域 (Region) 的名稱。

```
aws ec2 describe-regions \
  --all-regions \
  --query "Regions[].{Name:RegionName}" \
  --output text
```

輸出：

```
eu-north-1
ap-south-1
eu-west-3
eu-west-2
eu-west-1
ap-northeast-3
ap-northeast-2
me-south-1
ap-northeast-1
sa-east-1
ca-central-1
```

```
ap-east-1
ap-southeast-1
ap-southeast-2
eu-central-1
us-east-1
us-east-2
us-west-1
us-west-2
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [區域和區域](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeRegions](#) 中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeRegionsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * List all available AWS regions.
 * @param {{ regionNames: string[], includeOptInRegions: boolean }} options
 */
export const main = async ({ regionNames, includeOptInRegions }) => {
  const client = new EC2Client({});
  const command = new DescribeRegionsCommand({
    // By default this command will not show regions that require you to opt-in.
    // When AllRegions is true, even the regions that require opt-in will be
    returned.
    AllRegions: includeOptInRegions,
    // You can omit the Filters property if you want to get all regions.
    Filters: regionNames?.length
      ? [
        {
          Name: "region-name",
          // You can specify multiple values for a filter.
```

```

        // You can also use '*' as a wildcard. This will return all
        // of the regions that start with `us-east-`.
        Values: regionNames,
    },
]
: undefined,
});

try {
    const { Regions } = await client.send(command);
    const regionsList = Regions.map((reg) => ` • ${reg.RegionName}`);
    console.log("Found regions:");
    console.log(regionsList.join("\n"));
} catch (caught) {
    if (caught instanceof Error && caught.name === "DryRunOperation") {
        console.log(`${caught.message}`);
    } else {
        throw caught;
    }
}
};

```

- 如需API詳細資訊，請參閱 參考 [DescribeRegions](#)中的。AWS SDK for JavaScript API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明可供您使用的區域。

```
Get-EC2Region
```

輸出：

| Endpoint                         | RegionName     |
|----------------------------------|----------------|
| -----                            | -----          |
| ec2.eu-west-1.amazonaws.com      | eu-west-1      |
| ec2.ap-southeast-1.amazonaws.com | ap-southeast-1 |
| ec2.ap-southeast-2.amazonaws.com | ap-southeast-2 |
| ec2.eu-central-1.amazonaws.com   | eu-central-1   |
| ec2.ap-northeast-1.amazonaws.com | ap-northeast-1 |

```
ec2.us-east-1.amazonaws.com    us-east-1
ec2.sa-east-1.amazonaws.com    sa-east-1
ec2.us-west-1.amazonaws.com    us-west-1
ec2.us-west-2.amazonaws.com    us-west-2
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeRegions](#) 中的。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
# list_regions_endpoints(Aws::EC2::Client.new(region: 'us-west-2'))
def list_regions_endpoints(ec2_client)
  result = ec2_client.describe_regions
  # Enable pretty printing.
  max_region_string_length = 16
  max_endpoint_string_length = 33
  # Print header.
  print 'Region'
  print ' ' * (max_region_string_length - 'Region'.length)
  print "  Endpoint\n"
  print '-' * max_region_string_length
  print ' '
  print '-' * max_endpoint_string_length
  print "\n"
  # Print Regions and their endpoints.
  result.regions.each do |region|
    print region.region_name
    print ' ' * (max_region_string_length - region.region_name.length)
    print ' '
    print region.endpoint
  end
end
```

```
    print "\n"
  end
end

# Displays a list of Amazon Elastic Compute Cloud (Amazon EC2)
# Availability Zones available to you depending on the AWS Region
# of the Amazon EC2 client.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
#   list_availability_zones(Aws::EC2::Client.new(region: 'us-west-2'))
def list_availability_zones(ec2_client)
  result = ec2_client.describe_availability_zones
  # Enable pretty printing.
  max_region_string_length = 16
  max_zone_string_length = 18
  max_state_string_length = 9
  # Print header.
  print 'Region'
  print ' ' * (max_region_string_length - 'Region'.length)
  print ' Zone'
  print ' ' * (max_zone_string_length - 'Zone'.length)
  print " State\n"
  print '-' * max_region_string_length
  print ' '
  print '-' * max_zone_string_length
  print ' '
  print '-' * max_state_string_length
  print "\n"
  # Print Regions, Availability Zones, and their states.
  result.availability_zones.each do |zone|
    print zone.region_name
    print ' ' * (max_region_string_length - zone.region_name.length)
    print ' '
    print zone.zone_name
    print ' ' * (max_zone_string_length - zone.zone_name.length)
    print ' '
    print zone.state
    # Print any messages for this Availability Zone.
    if zone.messages.count.positive?
      print "\n"
      puts ' Messages for this zone:'
      zone.messages.each do |message|
        print "   #{message.message}\n"
      end
    end
  end
end
```



```
        end
      end
      print "\n"
    end
  end
end

# Example usage:
def run_me
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-regions-availability-zones.rb REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-regions-availability-zones.rb us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    region = ARGV[0]
  end

  ec2_client = Aws::EC2::Client.new(region: region)

  puts 'AWS Regions for Amazon EC2 that are available to you:'
  list_regions_endpoints(ec2_client)
  puts "\n\nAmazon EC2 Availability Zones that are available to you for AWS
Region '#{region}':"
  list_availability_zones(ec2_client)
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [DescribeRegions](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn show_regions(client: &Client) -> Result<(), Error> {
    let rsp = client.describe_regions().send().await?;

    println!("Regions:");
    for region in rsp.regions() {
        println!(" {}", region.region_name().unwrap());
    }

    Ok(())
}
```

- 如需API詳細資訊，請參閱 [DescribeRegions](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.
    oo_result = lo_ec2->describeregions( ) .
    oo_result is returned for testing purposes. "
    DATA(lt_regions) = oo_result->get_regions( ).
    MESSAGE 'Retrieved information about Regions.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
```

```
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需API詳細資訊，請參閱[DescribeRegions](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeRouteTables 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeRouteTables。

### CLI

#### AWS CLI

描述您的路由表

下列describe-route-tables範例會擷取路由表的詳細資訊

```
aws ec2 describe-route-tables
```

輸出：

```
{
  "RouteTables": [
    {
      "Associations": [
        {
          "Main": true,
          "RouteTableAssociationId": "rtbassoc-0df3f54e06EXAMPLE",
          "RouteTableId": "rtb-09ba434c1bEXAMPLE"
        }
      ],
      "PropagatingVgws": [],
      "RouteTableId": "rtb-09ba434c1bEXAMPLE",
      "Routes": [
        {
```

```
        "DestinationCidrBlock": "10.0.0.0/16",
        "GatewayId": "local",
        "Origin": "CreateRouteTable",
        "State": "active"
    },
    {
        "DestinationCidrBlock": "0.0.0.0/0",
        "NatGatewayId": "nat-06c018cbd8EXAMPLE",
        "Origin": "CreateRoute",
        "State": "blackhole"
    }
],
"Tags": [],
"VpcId": "vpc-0065acced4EXAMPLE",
"OwnerId": "111122223333"
},
{
    "Associations": [
        {
            "Main": true,
            "RouteTableAssociationId": "rtbassoc-9EXAMPLE",
            "RouteTableId": "rtb-a1eec7de"
        }
    ],
    "PropagatingVgws": [],
    "RouteTableId": "rtb-a1eec7de",
    "Routes": [
        {
            "DestinationCidrBlock": "172.31.0.0/16",
            "GatewayId": "local",
            "Origin": "CreateRouteTable",
            "State": "active"
        },
        {
            "DestinationCidrBlock": "0.0.0.0/0",
            "GatewayId": "igw-fEXAMPLE",
            "Origin": "CreateRoute",
            "State": "active"
        }
    ],
    "Tags": [],
    "VpcId": "vpc-3EXAMPLE",
    "OwnerId": "111122223333"
},
```


```
{
  "Associations": [
    {
      "Main": false,
      "RouteTableAssociationId": "rtbassoc-0b100c28b2EXAMPLE",
      "RouteTableId": "rtb-07a98f76e5EXAMPLE",
      "SubnetId": "subnet-0d3d002af8EXAMPLE"
    }
  ],
  "PropagatingVgws": [],
  "RouteTableId": "rtb-07a98f76e5EXAMPLE",
  "Routes": [
    {
      "DestinationCidrBlock": "10.0.0.0/16",
      "GatewayId": "local",
      "Origin": "CreateRouteTable",
      "State": "active"
    },
    {
      "DestinationCidrBlock": "0.0.0.0/0",
      "GatewayId": "igw-06cf664d80EXAMPLE",
      "Origin": "CreateRoute",
      "State": "active"
    }
  ],
  "Tags": [],
  "VpcId": "vpc-0065acced4EXAMPLE",
  "OwnerId": "111122223333"
}
]
```

如需詳細資訊，請參閱 AWS VPC 使用者指南 中的 [使用路由表](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeRouteTables](#) 中的 。 AWS CLI

## PHP

## 適用於 PHP 的 SDK

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param array $routeTableIds
 * @param array $filters
 * @return array
 */
public function describeRouteTables(array $routeTableIds = [], array $filters
= []): array
{
    $parameters = [];
    if($routeTableIds){
        $parameters['RouteTableIds'] = $routeTableIds;
    }
    if($filters){
        $parameters['Filters'] = $filters;
    }
    try {
        $paginator = $this->ec2Client->getPaginator("DescribeRouteTables",
$parameters);
        $contents = [];
        foreach ($paginator as $result) {
            foreach ($result['RouteTables'] as $object) {
                $contents[] = $object['RouteTableId'];
            }
        }
    } catch (Ec2Exception $caught){
        echo "There was a problem paginating the results of
DescribeRouteTables: {$caught->getAwsErrorMessage()}\n";
        throw $caught;
    }
    return $contents;
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeRouteTables](#)中的 。 AWS SDK for PHP API

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明所有路由表。

```
Get-EC2RouteTable
```

輸出：

```
DestinationCidrBlock    : 10.0.0.0/16
DestinationPrefixListId :
GatewayId               : local
InstanceId              :
InstanceOwnerId         :
NetworkInterfaceId     :
Origin                  : CreateRouteTable
State                   : active
VpcPeeringConnectionId :

DestinationCidrBlock    : 0.0.0.0/0
DestinationPrefixListId :
GatewayId               : igw-1a2b3c4d
InstanceId              :
InstanceOwnerId         :
NetworkInterfaceId     :
Origin                  : CreateRoute
State                   : active
VpcPeeringConnectionId :
```

範例 2：此範例會傳回指定路由表的詳細資訊。

```
Get-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

範例 3：此範例說明指定 的路由表VPC。

```
Get-EC2RouteTable -Filter @{ Name="vpc-id"; Values="vpc-1a2b3c4d" }
```

輸出：

```
Associations      : {rtbassoc-12345678}
PropagatingVgws  : {}
Routes           : {, }
RouteTableId     : rtb-1a2b3c4d
Tags             : {}
VpcId            : vpc-1a2b3c4d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeRouteTables](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeScheduledInstanceAvailability 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeScheduledInstanceAvailability。

CLI

AWS CLI

描述可用的排程

此範例描述每週在指定日期開始的星期日排程。

命令：

```
aws ec2 describe-scheduled-instance-availability --
recurrence Frequency=Weekly,Interval=1,OccurrenceDays=[1] --first-slot-start-
time-range EarliestTime=2016-01-31T00:00:00Z,LatestTime=2016-01-31T04:00:00Z
```

輸出：

```
{
  "ScheduledInstanceAvailabilitySet": [
    {
      "AvailabilityZone": "us-west-2b",
```



```

    "TotalScheduledInstanceHours": 1219,
    "PurchaseToken": "eyJ2IjoiMSIsInMiOjEsImMiOi...",
    "MinTermDurationInDays": 366,
    "AvailableInstanceCount": 20,
    "Recurrence": {
      "OccurrenceDaySet": [
        1
      ],
      "Interval": 1,
      "Frequency": "Weekly",
      "OccurrenceRelativeToEnd": false
    },
    "Platform": "Linux/UNIX",
    "FirstSlotStartTime": "2016-01-31T00:00:00Z",
    "MaxTermDurationInDays": 366,
    "SlotDurationInHours": 23,
    "NetworkPlatform": "EC2-VPC",
    "InstanceType": "c4.large",
    "HourlyPrice": "0.095"
  },
  ...
]
}

```

若要縮小結果，您可以新增篩選條件來指定作業系統、網路和執行個體類型。

命令：

```
--filters Name=platform , Values=Linux/UNIX Name=network-platform , Values=EC2-VPC
Name=instance-type , Values=c4.large
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeScheduledInstanceAvailability](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例描述從指定日期開始，每週在星期日發生的排程。

```

Get-EC2ScheduledInstanceAvailability -Recurrence_Frequency
Weekly -Recurrence_Interval 1 -Recurrence_OccurrenceDay 1 -
FirstSlotStartTimeRange_EarliestTime 2016-01-31T00:00:00Z -
FirstSlotStartTimeRange_LatestTime 2016-01-31T04:00:00Z

```

輸出：

```
AvailabilityZone      : us-west-2b
AvailableInstanceCount : 20
FirstSlotStartTime   : 1/31/2016 8:00:00 AM
HourlyPrice          : 0.095
InstanceType         : c4.large
MaxTermDurationInDays : 366
MinTermDurationInDays : 366
NetworkPlatform      : EC2-VPC
Platform             : Linux/UNIX
PurchaseToken        : eyJ2IjoiMSIsInMiOjEsImMiOi...
Recurrence           : Amazon.EC2.Model.ScheduledInstanceRecurrence
SlotDurationInHours  : 23
TotalScheduledInstanceHours : 1219
...

```

範例 2：若要縮小結果，您可以為作業系統、網路和執行個體類型等條件新增篩選條件。

```
-Filter @{ Name="platform";Values="Linux/UNIX" },@{ Name="network-
platform";Values="EC2-VPC" },@{ Name="instance-type";Values="c4.large" }
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeScheduledInstanceAvailability](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeScheduledInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeScheduledInstances。

CLI

### AWS CLI

描述您的排程執行個體

此範例說明指定的排程執行個體。

命令：

```
aws ec2 describe-scheduled-instances --scheduled-instance-ids sci-1234-1234-1234-1234-123456789012
```

輸出：

```
{
  "ScheduledInstanceSet": [
    {
      "AvailabilityZone": "us-west-2b",
      "ScheduledInstanceId": "sci-1234-1234-1234-1234-123456789012",
      "HourlyPrice": "0.095",
      "CreateDate": "2016-01-25T21:43:38.612Z",
      "Recurrence": {
        "OccurrenceDaySet": [
          1
        ],
        "Interval": 1,
        "Frequency": "Weekly",
        "OccurrenceRelativeToEnd": false,
        "OccurrenceUnit": ""
      },
      "Platform": "Linux/UNIX",
      "TermEndDate": "2017-01-31T09:00:00Z",
      "InstanceCount": 1,
      "SlotDurationInHours": 32,
      "TermStartDate": "2016-01-31T09:00:00Z",
      "NetworkPlatform": "EC2-VPC",
      "TotalScheduledInstanceHours": 1696,
      "NextSlotStartTime": "2016-01-31T09:00:00Z",
      "InstanceType": "c4.large"
    }
  ]
}
```

此範例說明所有排程執行個體。

命令：

```
aws ec2 describe-scheduled-instances
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeScheduledInstances](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的排程執行個體。

```
Get-EC2ScheduledInstance -ScheduledInstanceId  
sci-1234-1234-1234-1234-123456789012
```

輸出：

```
AvailabilityZone      : us-west-2b  
CreateDate            : 1/25/2016 1:43:38 PM  
HourlyPrice           : 0.095  
InstanceCount        : 1  
InstanceType         : c4.large  
NetworkPlatform      : EC2-VPC  
NextSlotStartTime    : 1/31/2016 1:00:00 AM  
Platform             : Linux/UNIX  
PreviousSlotEndTime  :  
Recurrence           : Amazon.EC2.Model.ScheduledInstanceRecurrence  
ScheduledInstanceId  : sci-1234-1234-1234-1234-123456789012  
SlotDurationInHours  : 32  
TermEndDate          : 1/31/2017 1:00:00 AM  
TermStartDate        : 1/31/2016 1:00:00 AM  
TotalScheduledInstanceHours : 1696
```

範例 2：此範例說明所有排程執行個體。

```
Get-EC2ScheduledInstance
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeScheduledInstances](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSecurityGroups 搭配 AWS SDK 或 使用 CLI


下列程式碼範例示範如何使用 DescribeSecurityGroups。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

.NET

AWS SDK for .NET

 Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Retrieve information for one or all Amazon EC2 security group.
/// </summary>
/// <param name="groupId">The optional Id of a specific Amazon EC2 security
group.</param>
/// <returns>A list of security group information.</returns>
public async Task<List<SecurityGroup>> DescribeSecurityGroups(string groupId)
{
    try
    {
        var securityGroups = new List<SecurityGroup>();
        var request = new DescribeSecurityGroupsRequest();

        if (!string.IsNullOrEmpty(groupId))
        {
            var groupIds = new List<string> { groupId };
            request.GroupIds = groupIds;
        }

        var paginatorForSecurityGroups =
            _amazonEC2.Paginators.DescribeSecurityGroups(request);

        await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
        {
            securityGroups.Add(securityGroup);
        }
    }
}
```

```

    }

    return securityGroups;

}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
    {
        _logger.LogError(
            $"A security group {groupId} does not exist.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        {ex.Message});
    throw;
}
}

/// <summary>
/// Display the information returned by the call to
/// DescribeSecurityGroupsAsync.
/// </summary>
/// <param name="securityGroup">A list of security group information.</param>
public void DisplaySecurityGroupInfoAsync(SecurityGroup securityGroup)
{
    Console.WriteLine($"{securityGroup.GroupName}");
    Console.WriteLine("Ingress permissions:");
    securityGroup.IpPermissions.ForEach(permission =>
    {
        Console.WriteLine($"  \tFromPort: {permission.FromPort}");
        Console.WriteLine($"  \tIpProtocol: {permission.IpProtocol}");

        Console.Write($"  \tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIp} "); });

        Console.WriteLine($"  \n\tIpv6Ranges:");
    });
}

```

```
        permission.Ipv6Ranges.ForEach(range =>
    { Console.Write($"{range.CidrIpv6} "); });

        Console.WriteLine($"{n}\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.Write($"{id.Id} "));

        Console.WriteLine($"{n}\tTo Port: {permission.ToPort}");
    });
    Console.WriteLine("Egress permissions:");
    securityGroup.IpPermissionsEgress.ForEach(permission =>
    {
        Console.WriteLine($"{n}\tFromPort: {permission.FromPort}");
        Console.WriteLine($"{n}\tIpProtocol: {permission.IpProtocol}");

        Console.WriteLine($"{n}\tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
    { Console.Write($"{range.CidrIp} "); });

        Console.WriteLine($"{n}\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
    { Console.Write($"{range.CidrIpv6} "); });

        Console.WriteLine($"{n}\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.Write($"{id.Id} "));

        Console.WriteLine($"{n}\tTo Port: {permission.ToPort}");
    });
    }
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#####
# function ec2_describe_security_groups
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# security groups.
#
# Parameters:
#     -g security_group_id - The ID of the security group to describe
#     (optional).
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_security_groups() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_security_groups"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
security groups."
        echo "  -g security_group_id - The ID of the security group to describe
(optional)."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "g:h" option; do
        case "${option}" in
            g) security_group_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
```



```

export OPTIND=1

local query="SecurityGroups[*].[GroupName, GroupId, VpcId, IpPermissions[*].
[IpProtocol, FromPort, ToPort, IpRanges[*].CidrIp]]"

if [[ -n "$security_group_id" ]]; then
    response=$(aws ec2 describe-security-groups --group-ids "$security_group_id"
--query "${query}" --output text)
else
    response=$(aws ec2 describe-security-groups --query "${query}" --output text)
fi

local error_code=${?}

if [[ $error_code -ne 0 ]]; then
    aws_cli_error_log $error_code
    errecho "ERROR: AWS reports describe-security-groups operation failed.
$response"
    return 1
fi

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#

```

```

# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeSecurityGroups](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Describe all Amazon Elastic Compute Cloud (Amazon EC2) security groups, or a
specific group.
/!*
  \param groupID: A group ID, ignored if empty.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
*/
bool AwsDoc::EC2::describeSecurityGroups(const Aws::String &groupID,
   const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeSecurityGroupsRequest request;

    if (!groupID.empty()) {
        request.AddGroupIds(groupID);
    }

    Aws::String nextToken;
    do {
        if (!nextToken.empty()) {
            request.SetNextToken(nextToken);
        }

        Aws::EC2::Model::DescribeSecurityGroupsOutcome outcome =
ec2Client.DescribeSecurityGroups(request);
        if (outcome.IsSuccess()) {
            std::cout << std::left <<
                std::setw(32) << "Name" <<
                std::setw(30) << "GroupId" <<
                std::setw(30) << "VpcId" <<
                std::setw(64) << "Description" << std::endl;

            const std::vector<Aws::EC2::Model::SecurityGroup> &securityGroups =
                outcome.GetResult().GetSecurityGroups();

            for (const auto &securityGroup: securityGroups) {
                std::cout << std::left <<
                    std::setw(32) << securityGroup.GetGroupName() <<
                    std::setw(30) << securityGroup.GetGroupId() <<
                    std::setw(30) << securityGroup.GetVpcId() <<
                    std::setw(64) << securityGroup.GetDescription() <<
                    std::endl;
            }
        }
    } while (nextToken != "");
}

```

```
    } else {
        std::cerr << "Failed to describe security groups:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    nextToken = outcome.GetResult().GetNextToken();
} while (!nextToken.empty());

return true;
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 範例 1：描述安全群組

下列 describe-security-groups 範例會描述指定的安全群組。

```
aws ec2 describe-security-groups \
  --group-ids sg-903004f8
```

輸出：

```
{
  "SecurityGroups": [
    {
      "IpPermissionsEgress": [
        {
          "IpProtocol": "-1",
          "IpRanges": [
            {
              "CidrIp": "0.0.0.0/0"
            }
          ]
        },
        "UserIdGroupPairs": [],
        "PrefixListIds": []
      ]
    }
  ]
}
```

```
    ],
    "Description": "My security group",
    "Tags": [
      {
        "Value": "SG1",
        "Key": "Name"
      }
    ],
    "IpPermissions": [
      {
        "IpProtocol": "-1",
        "IpRanges": [],
        "UserIdGroupPairs": [
          {
            "UserId": "123456789012",
            "GroupId": "sg-903004f8"
          }
        ],
        "PrefixListIds": []
      },
      {
        "PrefixListIds": [],
        "FromPort": 22,
        "IpRanges": [
          {
            "Description": "Access from NY office",
            "CidrIp": "203.0.113.0/24"
          }
        ],
        "ToPort": 22,
        "IpProtocol": "tcp",
        "UserIdGroupPairs": []
      }
    ],
    "GroupName": "MySecurityGroup",
    "VpcId": "vpc-1a2b3c4d",
    "OwnerId": "123456789012",
    "GroupId": "sg-903004f8",
  }
]
```

## 範例 2：描述具有特定規則的安全群組

下列 `describe-security-groups` 範例使用篩選條件，將結果範圍限定到具有允許 SSH 流量（連接埠 22）規則和允許來自所有地址（`0.0.0.0/0`）流量的規則的安全群組。此範例使用 `--query` 參數，僅顯示安全群組的名稱。安全群組必須符合所有篩選條件才能在結果中傳回；不過，單一規則不需要符合所有篩選條件。例如，輸出會傳回具有規則的安全群組，該規則允許來自特定 IP 地址的 SSH 流量，以及另一個規則允許來自所有地址的 HTTP 流量。

```
aws ec2 describe-security-groups \
  --filters Name=ip-permission.from-port,Values=22 Name=ip-permission.to-
port,Values=22 Name=ip-permission.cidr,Values='0.0.0.0/0' \
  --query "SecurityGroups[*].[GroupName]" \
  --output text
```

輸出：

```
default
my-security-group
web-servers
launch-wizard-1
```

### 範例 3：根據標籤描述安全群組

下列 `describe-security-groups` 範例會使用篩選條件，將結果範圍限定為在安全群組名稱中加入 `test`，且具有標籤 `Test=To-delete` 的安全群組。此範例使用 `--query` 參數來僅顯示安全群組的名稱和 IDs。

```
aws ec2 describe-security-groups \
  --filters Name=group-name,Values=*test* Name=tag:Test,Values=To-delete \
  --query "SecurityGroups[*].{Name:GroupName,ID:GroupId}"
```

輸出：

```
[
  {
    "Name": "testfornewinstance",
    "ID": "sg-33bb22aa"
  },
  {
    "Name": "newgroupptest",
    "ID": "sg-1a2b3c4d"
  }
]
```

如需使用標籤篩選條件的其他範例，請參閱 Amazon EC2使用者指南 中的 [使用標籤](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeSecurityGroups](#) 中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Asynchronously describes the security groups for the specified group ID.
 *
 * @param groupName the name of the security group to describe
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *         of describing the security groups. The future will complete with a
 *         {@link DescribeSecurityGroupsResponse} object that contains the
 *         security group information.
 */
public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupName) {
    DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
        .groupNames(groupName)
        .build();

    DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
    AtomicReference<String> groupIdRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.securityGroups().stream()
            .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
            .findFirst()
            .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
    });
}
```

```

    }).thenApply(v -> {
        String groupId = groupIdRef.get();
        if (groupId == null) {
            throw new RuntimeException("No security group found with the
name: " + groupName);
        }
        return groupId;
    }).exceptionally(ex -> {
        logger.info("Failed to describe security group: " + ex.getMessage());
        throw new RuntimeException("Failed to describe security group", ex);
    });
}

```

- 如需API詳細資訊，請參閱 參考 [DescribeSecurityGroups](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { DescribeSecurityGroupsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Describes the specified security groups or all of your security groups.
 * @param {{ groupIds: string[] }} options
 */
export const main = async ({ groupIds = [] }) => {
    const client = new EC2Client({});
    const command = new DescribeSecurityGroupsCommand({
        GroupIds: groupIds,
    });

    try {
        const { SecurityGroups } = await client.send(command);
        const sgList = SecurityGroups.map(
            (sg) => `• ${sg.GroupName} (${sg.GroupId}): ${sg.Description}`,

```



```
    ).join("\n");
    if (sgList.length) {
        console.log(`Security groups:\n${sgList}`);
    } else {
        console.log("No security groups found.");
    }
} catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
        console.warn(`${caught.message}. Please provide a valid GroupId.`);
    } else if (
        caught instanceof Error &&
        caught.name === "InvalidGroup.NotFound"
    ) {
        console.warn(caught.message);
    } else {
        throw caught;
    }
}
};
```

- 如需API詳細資訊，請參閱參考 [DescribeSecurityGroups](#) 中的 AWS SDK for JavaScript API。

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2SecurityGroups(groupId: String) {
    val request =
        DescribeSecurityGroupsRequest {
            groupIds = listOf(groupId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
```

```

    val response = ec2.describeSecurityGroups(request)
    response.securityGroups?.forEach { group ->
        println("Found Security Group with id ${group.groupId}, vpc id
    ${group.vpcId} and description ${group.description}")
    }
}
}
}

```

- 如需API詳細資訊，請參閱[DescribeSecurityGroups](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例描述的指定安全群組VPC。使用屬於的安全群組時VPC，您必須使用安全群組 ID（-GroupId parameter），而非名稱（-GroupName parameter）來參考群組。

```
Get-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```

Description      : default VPC security group
GroupId          : sg-12345678
GroupName       : default
IpPermissions    : {Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {Amazon.EC2.Model.IpPermission}
OwnerId         : 123456789012
Tags            : {}
VpcId           : vpc-12345678

```

範例 2：此範例描述 EC2-Classic 的指定安全群組。使用 EC2-Classic 的安全群組時，您可以使用群組名稱（-GroupName parameter）或群組 ID（-GroupId parameter）來參考安全群組。

```
Get-EC2SecurityGroup -GroupName my-security-group
```

輸出：

```

Description      : my security group
GroupId          : sg-45678901

```

```

GroupName      : my-security-group
IpPermissions  : {Amazon.EC2.Model.IpPermission,
                  Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {}
OwnerId       : 123456789012
Tags          : {}
VpcId        :

```

範例 3：此範例會擷取 vpc-0fc1ff23456b789eb 的所有安全群組

```
Get-EC2SecurityGroup -Filter @{"Name"="vpc-id";"Values"="vpc-0fc1ff23456b789eb"}
```

- 如需 API 詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSecurityGroups](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                               that represents the security group.

```

```
    """
    self.ec2_client = ec2_client
    self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def describe(self, security_group_id: Optional[str] = None) -> bool:
        """
        Displays information about the specified security group or all security
        groups if no ID is provided.

        :param security_group_id: The ID of the security group to describe.
            If None, an open search is performed to
        describe all security groups.
        :returns: True if the description is successful.
        :raises ClientError: If there is an error describing the security
        group(s), such as an invalid security group ID.
        """
        try:
            paginator = self.ec2_client.get_paginator("describe_security_groups")

            if security_group_id is None:
                # If no ID is provided, return all security groups.
                page_iterator = paginator.paginate()
            else:
                page_iterator = paginator.paginate(GroupIds=[security_group_id])

            for page in page_iterator:
                for security_group in page["SecurityGroups"]:
                    print(f"Security group: {security_group['GroupName']}")
                    print(f"\tID: {security_group['GroupId']}")
                    print(f"\tVPC: {security_group['VpcId']}")
                    if security_group["IpPermissions"]:
                        print("Inbound permissions:")
```

```

        pp(security_group["IpPermissions"])

    return True
except ClientError as err:
    logger.error("Failed to describe security group(s).")
    if err.response["Error"]["Code"] == "InvalidGroup.NotFound":
        logger.error(
            f"Security group {security_group_id} does not exist "
            f"because the specified security group ID was not found."
        )
    raise

```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

async fn show_security_groups(client: &aws_sdk_ec2::Client, group_ids:
Vec<String>) {
    let response = client
        .describe_security_groups()
        .set_group_ids(Some(group_ids))
        .send()
        .await;

    match response {
        Ok(output) => {
            for group in output.security_groups() {
                println!(
                    "Found Security Group {} ({}), vpc id {} and description {}",
                    group.group_name().unwrap_or("unknown"),

```

```

        group.group_id().unwrap_or("id-unknown"),
        group.vpc_id().unwrap_or("vpcid-unknown"),
        group.description().unwrap_or("(none)")
    );
}
}
Err(err) => {
    let err = err.into_service_error();
    let meta = err.meta();
    let message = meta.message().unwrap_or("unknown");
    let code = meta.code().unwrap_or("unknown");
    eprintln!("Error listing EC2 Security Groups: ({code}) {message}");
}
}
}

```

- 如需API詳細資訊，請參閱 [DescribeSecurityGroups](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

TRY.
    DATA lt_group_ids TYPE /aws1/
cl_ec2groupidstrlist_w=>tt_groupidstringlist.
    APPEND NEW /aws1/cl_ec2groupidstrlist_w( iv_value = iv_group_id ) TO
lt_group_ids.
    oo_result = lo_ec2->describesecuritygroups( it_groupids = lt_group_ids ).
    " oo_result is returned for testing purposes. "
    DATA(lt_security_groups) = oo_result->get_securitygroups( ).
    MESSAGE 'Retrieved information about security groups.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.

```

```
ENDTRY.
```

- 如需API詳細資訊，請參閱[DescribeSecurityGroups](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSnapshotAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSnapshotAttribute。

CLI

AWS CLI

描述快照的快照屬性

下列describe-snapshot-attribute範例會列出共用快照的帳戶。

```
aws ec2 describe-snapshot-attribute \  
  --snapshot-id snap-01234567890abcdef \  
  --attribute createVolumePermission
```

輸出：

```
{  
  "SnapshotId": "snap-01234567890abcdef",  
  "CreateVolumePermissions": [  
    {  
      "UserId": "123456789012"  
    }  
  ]  
}
```

如需詳細資訊，請參閱[Amazon Elastic Compute Cloud 使用者指南中的共用 Amazon EBS快照](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeSnapshotAttribute](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定快照的指定屬性。

```
Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute ProductCodes
```

輸出：

```
CreateVolumePermissions    ProductCodes    SnapshotId
-----
{}                          {}              snap-12345678
```

範例 2：此範例說明指定快照的指定屬性。

```
(Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute
CreateVolumePermission).CreateVolumePermissions
```

輸出：

```
Group    UserId
-----
all
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSnapshotAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSnapshots 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DescribeSnapshots。

### CLI

#### AWS CLI

範例 1：描述快照



下列 `describe-snapshots` 範例會描述指定的快照。

```
aws ec2 describe-snapshots \  
  --snapshot-ids snap-1234567890abcdef0
```

輸出：

```
{  
  "Snapshots": [  
    {  
      "Description": "This is my snapshot",  
      "Encrypted": false,  
      "VolumeId": "vol-049df61146c4d7901",  
      "State": "completed",  
      "VolumeSize": 8,  
      "StartTime": "2019-02-28T21:28:32.000Z",  
      "Progress": "100%",  
      "OwnerId": "012345678910",  
      "SnapshotId": "snap-01234567890abcdef",  
      "Tags": [  
        {  
          "Key": "Stack",  
          "Value": "test"  
        }  
      ]  
    }  
  ]  
}
```

如需詳細資訊，請參閱 [Amazon 使用者指南](#) 中的 [Amazon EBS快照](#)。 EC2

範例 2：根據篩選條件描述快照

下列 `describe-snapshots` 範例使用篩選條件，將結果範圍調整為處於 `pending` 狀態 AWS 的帳戶擁有的快照。此範例使用 `--query` 參數僅顯示快照 IDs 和快照啟動的時間。

```
aws ec2 describe-snapshots \  
  --owner-ids self \  
  --filters Name=status,Values=pending \  
  --query "Snapshots[*].{ID:SnapshotId,Time:StartTime}"
```

輸出：

```
[
  {
    "ID": "snap-1234567890abcdef0",
    "Time": "2019-08-04T12:48:18.000Z"
  },
  {
    "ID": "snap-066877671789bd71b",
    "Time": "2019-08-04T02:45:16.000Z"
  },
  ...
]
```

下列 `describe-snapshots` 範例會使用篩選條件，將結果範圍限制為從指定磁碟區建立的快照。此範例使用 `--query` 參數僅顯示快照 IDs。

```
aws ec2 describe-snapshots \
  --filters Name=volume-id,Values=049df61146c4d7901 \
  --query "Snapshots[*].[SnapshotId]" \
  --output text
```

輸出：

```
snap-1234567890abcdef0
snap-08637175a712c3fb9
...
```

如需使用篩選條件的其他範例，請參閱 Amazon EC2 使用者指南 中的 [列出和篩選資源](#)。

### 範例 3：根據標籤描述快照

下列 `describe-snapshots` 範例會使用標籤篩選條件，將結果範圍設定為具有標籤 `Stack=Prod` 的快照。

```
aws ec2 describe-snapshots \
  --filters Name=tag:Stack,Values=prod
```

如需 `describe-snapshots` 的輸出範例，請參閱範例 1。

如需使用標籤篩選條件的其他範例，請參閱 Amazon EC2 使用者指南 中的 [使用標籤](#)。

#### 範例 4：根據年齡描述快照

下列 describe-snapshots 範例使用 JMESPath 表達式來描述 AWS 帳戶在指定日期之前建立的所有快照。它只會顯示快照 IDs。

```
aws ec2 describe-snapshots \  
  --owner-ids 012345678910 \  
  --query "Snapshots[?(StartTime<='2020-03-31')].[SnapshotId]"
```

如需使用篩選條件的其他範例，請參閱 Amazon EC2 使用者指南 中的 [列出和篩選資源](#)。

#### 範例 5：僅檢視封存的快照

以下 describe-snapshots 範例只列出儲存在封存層中的快照。

```
aws ec2 describe-snapshots \  
  --filters "Name=storage-tier,Values=archive"
```

輸出：

```
{  
  "Snapshots": [  
    {  
      "Description": "Snap A",  
      "Encrypted": false,  
      "VolumeId": "vol-01234567890aaaaaa",  
      "State": "completed",  
      "VolumeSize": 8,  
      "StartTime": "2021-09-07T21:00:00.000Z",  
      "Progress": "100%",  
      "OwnerId": "123456789012",  
      "SnapshotId": "snap-01234567890aaaaaa",  
      "StorageTier": "archive",  
      "Tags": []  
    },  
  ]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的 [檢視封存的快照](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeSnapshots](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的快照。

```
Get-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
DataEncryptionKeyId :
Description          : Created by CreateImage(i-1a2b3c4d) for ami-12345678 from
                      vol-12345678
Encrypted            : False
KmsKeyId             :
OwnerAlias           :
OwnerId              : 123456789012
Progress             : 100%
SnapshotId           : snap-12345678
StartTime            : 10/23/2014 6:01:28 AM
State                : completed
StateMessage         :
Tags                 : {}
VolumeId             : vol-12345678
VolumeSize           : 8
```

範例 2：此範例描述具有 'Name' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" }
```

範例 3：此範例描述具有值為 " 之 'NameTestValue' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" -and
                      $_.Tags.Value -eq "TestValue" }
```

範例 4：此範例說明您的所有快照。

```
Get-EC2Snapshot -Owner self
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeSnapshots](#) 中的。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

顯示快照的狀態。

```
async fn show_state(client: &Client, id: &str) -> Result<(), Error> {
    let resp = client
        .describe_snapshots()
        .filters(Filter::builder().name("snapshot-id").values(id).build())
        .send()
        .await?;

    println!(
        "State: {}",
        resp.snapshots().first().unwrap().state().unwrap().as_ref()
    );

    Ok(())
}
```

```
async fn show_snapshots(client: &Client) -> Result<(), Error> {
    // "self" represents your account ID.
    // You can list the snapshots for any account by replacing
    // "self" with that account ID.
    let resp = client.describe_snapshots().owner_ids("self").send().await?;
    let snapshots = resp.snapshots();
    let length = snapshots.len();

    for snapshot in snapshots {
        println!(
            "ID:          {}",
            snapshot.snapshot_id().unwrap_or_default()
        );
        println!(
```

```
        "Description: {}",
        snapshot.description().unwrap_or_default()
    );
    println!("State:      {}", snapshot.state().unwrap().as_ref());
    println!();
}

println!();
println!("Found {} snapshot(s)", length);
println!();

Ok(())
}
```

- 如需API詳細資訊，請參閱 [DescribeSnapshots](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSpotDatafeedSubscription 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSpotDatafeedSubscription。

### CLI

#### AWS CLI

描述帳戶的 Spot 執行個體資料摘要訂閱

此範例命令描述 帳戶的 data feed。

命令：

```
aws ec2 describe-spot-datafeed-subscription
```

輸出：

```
{
  "SpotDatafeedSubscription": {
    "OwnerId": "123456789012",
    "Prefix": "spotdata",
    "Bucket": "my-s3-bucket",
```

```
        "State": "Active"
    }
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeSpotDatafeedSubscription](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例描述您的 Spot 執行個體資料饋送。

```
Get-EC2SpotDatafeedSubscription
```

輸出：

```
Bucket   : my-s3-bucket
Fault    :
OwnerId  : 123456789012
Prefix   : spotdata
State    : Active
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeSpotDatafeedSubscription](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSpotFleetInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSpotFleetInstances。

### CLI

#### AWS CLI

描述與 Spot 機群相關聯的 Spot 執行個體

此範例命令會列出與指定 Spot 機群相關聯的 Spot 執行個體。

命令：

```
aws ec2 describe-spot-fleet-instances --spot-fleet-request-id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```
{
  "ActiveInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "InstanceType": "m3.medium",
      "SpotInstanceRequestId": "sir-08b93456"
    },
    ...
  ],
  "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE"
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeSpotFleetInstances](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明與指定 Spot 機群請求相關聯的執行個體。

```
Get-EC2SpotFleetInstance -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

| InstanceId | InstanceType | SpotInstanceRequestId |
|------------|--------------|-----------------------|
| i-f089262a | c3.large     | sir-12345678          |
| i-7e8b24a4 | c3.large     | sir-87654321          |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeSpotFleetInstances](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



## DescribeSpotFleetRequestHistory 搭配使用 CLI

下列程式碼範例示範如何使用 DescribeSpotFleetRequestHistory。

### CLI

#### AWS CLI

描述 Spot 機群歷史記錄

此範例命令會傳回從指定時間開始的指定 Spot 機群歷史記錄。

命令：

```
aws ec2 describe-spot-fleet-request-history --spot-fleet-request-id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE --start-time 2015-05-26T00:00:00Z
```

下列範例輸出顯示 Spot 機群的兩個 Spot 執行個體成功啟動。

輸出：

```
{
  "HistoryRecords": [
    {
      "Timestamp": "2015-05-26T23:17:20.697Z",
      "EventInformation": {
        "EventSubType": "submitted"
      },
      "EventType": "fleetRequestChange"
    },
    {
      "Timestamp": "2015-05-26T23:17:20.873Z",
      "EventInformation": {
        "EventSubType": "active"
      },
      "EventType": "fleetRequestChange"
    },
    {
      "Timestamp": "2015-05-26T23:21:21.712Z",
      "EventInformation": {
        "InstanceId": "i-1234567890abcdef0",
        "EventSubType": "launched"
      },
      "EventType": "instanceChange"
    }
  ]
}
```

```

    },
    {
      "Timestamp": "2015-05-26T23:21:21.816Z",
      "EventInformation": {
        "InstanceId": "i-1234567890abcdef1",
        "EventSubType": "launched"
      },
      "EventType": "instanceChange"
    }
  ],
  "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
  "NextToken": "CpHNsscimcV5oH7bSbub03CI2Qms5+ypNpNm
+53MNlR0YcXAkp0xF1fKf91yVxSExmbtma3awYxMFzNA663ZskT0AhtJ6TCb2Z8bQC2EnZgyELbymtWPfpZ1ZbauV
+P+TfG1WxWWB/Vr5dk5d4LfdgA/DRAHUrYgxzrEXAMPLE=",
  "StartTime": "2015-05-26T00:00:00Z"
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeSpotFleetRequestHistory](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定 Spot 機群請求的歷史記錄。

```
Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z
```

輸出：

```

HistoryRecords      : {Amazon.EC2.Model.HistoryRecord,
  Amazon.EC2.Model.HistoryRecord...}
LastEvaluatedTime  : 12/26/2015 8:29:11 AM
NextToken          :
SpotFleetRequestId : sfr-088bc5f1-7e7b-451a-bd13-757f10672b93
StartTime          : 12/25/2015 8:00:00 AM

```

```
(Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z).HistoryRecords
```

輸出：

| EventInformation                  | EventType          | Timestamp             |
|-----------------------------------|--------------------|-----------------------|
| -----                             | -----              | -----                 |
| Amazon.EC2.Model.EventInformation | fleetRequestChange | 12/26/2015 8:23:33 AM |
| Amazon.EC2.Model.EventInformation | fleetRequestChange | 12/26/2015 8:23:33 AM |
| Amazon.EC2.Model.EventInformation | fleetRequestChange | 12/26/2015 8:23:33 AM |
| Amazon.EC2.Model.EventInformation | launched           | 12/26/2015 8:25:34 AM |
| Amazon.EC2.Model.EventInformation | launched           | 12/26/2015 8:25:05 AM |

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSpotFleetRequestHistory](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSpotFleetRequests 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSpotFleetRequests。

CLI

AWS CLI

描述您的 Spot 機群請求

此範例說明所有 Spot 機群請求。

命令：

```
aws ec2 describe-spot-fleet-requests
```

輸出：

```
{
  "SpotFleetRequestConfigs": [
    {
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
      "SpotFleetRequestConfig": {
        "TargetCapacity": 20,
        "LaunchSpecifications": [
          {
            "EbsOptimized": false,
            "NetworkInterfaces": [
```

```

        {
            "SubnetId": "subnet-a61dafcf",
            "DeviceIndex": 0,
            "DeleteOnTermination": false,
            "AssociatePublicIpAddress": true,
            "SecondaryPrivateIpAddressCount": 0
        }
    ],
    "InstanceType": "cc2.8xlarge",
    "ImageId": "ami-1a2b3c4d"
},
{
    "EbsOptimized": false,
    "NetworkInterfaces": [
        {
            "SubnetId": "subnet-a61dafcf",
            "DeviceIndex": 0,
            "DeleteOnTermination": false,
            "AssociatePublicIpAddress": true,
            "SecondaryPrivateIpAddressCount": 0
        }
    ],
    "InstanceType": "r3.8xlarge",
    "ImageId": "ami-1a2b3c4d"
}
],
"SpotPrice": "0.05",
"IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
},
"SpotFleetRequestState": "active"
},
{
    "SpotFleetRequestId": "sfr-306341ed-9739-402e-881b-ce47bEXAMPLE",
    "SpotFleetRequestConfig": {
        "TargetCapacity": 20,
        "LaunchSpecifications": [
            {
                "EbsOptimized": false,
                "NetworkInterfaces": [
                    {
                        "SubnetId": "subnet-6e7f829e",
                        "DeviceIndex": 0,
                        "DeleteOnTermination": false,
                        "AssociatePublicIpAddress": true,

```

```

        "SecondaryPrivateIpAddressCount": 0
      }
    ],
    "InstanceType": "m3.medium",
    "ImageId": "ami-1a2b3c4d"
  }
],
"SpotPrice": "0.05",
"IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
},
"SpotFleetRequestState": "active"
}
]
}

```

## 描述 Spot 機群請求

此範例說明指定的 Spot 機群請求。

命令：

```
aws ec2 describe-spot-fleet-requests --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```

{
  "SpotFleetRequestConfigs": [
    {
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
      "SpotFleetRequestConfig": {
        "TargetCapacity": 20,
        "LaunchSpecifications": [
          {
            "EbsOptimized": false,
            "NetworkInterfaces": [
              {
                "SubnetId": "subnet-a61dafcf",
                "DeviceIndex": 0,
                "DeleteOnTermination": false,
                "AssociatePublicIpAddress": true,
                "SecondaryPrivateIpAddressCount": 0
              }
            ]
          }
        ]
      }
    }
  ]
}

```

```

        ],
        "InstanceType": "cc2.8xlarge",
        "ImageId": "ami-1a2b3c4d"
    },
    {
        "EbsOptimized": false,
        "NetworkInterfaces": [
            {
                "SubnetId": "subnet-a61dafcf",
                "DeviceIndex": 0,
                "DeleteOnTermination": false,
                "AssociatePublicIpAddress": true,
                "SecondaryPrivateIpAddressCount": 0
            }
        ],
        "InstanceType": "r3.8xlarge",
        "ImageId": "ami-1a2b3c4d"
    }
],
"SpotPrice": "0.05",
"IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
},
"SpotFleetRequestState": "active"
}
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeSpotFleetRequests](#) 中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例說明指定的 Spot 機群請求。

```
Get-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-
aa30-494c-8788-1cee4EXAMPLE | format-list
```

輸出：

```
ConfigData           : Amazon.EC2.Model.SpotFleetRequestConfigData
CreateTime          : 12/26/2015 8:23:33 AM
```

```
SpotFleetRequestId    : sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
SpotFleetRequestState : active
```

範例 2：此範例說明所有 Spot 機群請求。

```
Get-EC2SpotFleetRequest
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSpotFleetRequests](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSpotInstanceRequests 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSpotInstanceRequests。

CLI

AWS CLI

範例 1：描述 Spot 執行個體請求

下列describe-spot-instance-requests範例說明指定的 Spot 執行個體請求。

```
aws ec2 describe-spot-instance-requests \
  --spot-instance-request-ids sir-08b93456
```

輸出：

```
{
  "SpotInstanceRequests": [
    {
      "CreateTime": "2018-04-30T18:14:55.000Z",
      "InstanceId": "i-1234567890abcdef1",
      "LaunchSpecification": {
        "InstanceType": "t2.micro",
        "ImageId": "ami-003634241a8fcdec0",
        "KeyName": "my-key-pair",
        "SecurityGroups": [
          {
            "GroupName": "default",
```

```
        "GroupId": "sg-e38f24a7"
      }
    ],
    "BlockDeviceMappings": [
      {
        "DeviceName": "/dev/sda1",
        "Ebs": {
          "DeleteOnTermination": true,
          "SnapshotId": "snap-0e54a519c999adbbd",
          "VolumeSize": 8,
          "VolumeType": "standard",
          "Encrypted": false
        }
      }
    ],
    "NetworkInterfaces": [
      {
        "DeleteOnTermination": true,
        "DeviceIndex": 0,
        "SubnetId": "subnet-049df61146c4d7901"
      }
    ],
    "Placement": {
      "AvailabilityZone": "us-east-2b",
      "Tenancy": "default"
    },
    "Monitoring": {
      "Enabled": false
    }
  },
  "LaunchedAvailabilityZone": "us-east-2b",
  "ProductDescription": "Linux/UNIX",
  "SpotInstanceRequestId": "sir-08b93456",
  "SpotPrice": "0.010000",
  "State": "active",
  "Status": {
    "Code": "fulfilled",
    "Message": "Your Spot request is fulfilled.",
    "UpdateTime": "2018-04-30T18:16:21.000Z"
  },
  "Tags": [],
  "Type": "one-time",
  "InstanceInterruptionBehavior": "terminate"
}
```



```
]
}
```

### 範例 2：根據篩選條件描述 Spot 執行個體請求

下列describe-spot-instance-requests範例使用篩選條件，以指定可用區域中具有指定執行個體類型的 Spot 執行個體請求範圍結果。此範例使用 --query 參數僅顯示執行個體 IDs。

```
aws ec2 describe-spot-instance-requests \
  --filters Name=launch.instance-type,Values=m3.medium Name=launched-
  availability-zone,Values=us-east-2a \
  --query "SpotInstanceRequests[*].[InstanceId]" \
  --output text
```

輸出：

```
i-057750d42936e468a
i-001efd250faaa6ffa
i-027552a73f021f3bd
...
```

如需使用篩選條件的其他範例，請參閱 Amazon Elastic Compute Cloud 使用者指南中的[列出和篩選資源](#)。

### 範例 3：根據標籤描述 Spot 執行個體請求

下列describe-spot-instance-requests範例使用標籤篩選條件，將結果範圍調整為具有標籤的 Spot 執行個體請求cost-center=cc123。

```
aws ec2 describe-spot-instance-requests \
  --filters Name=tag:cost-center,Values=cc123
```

如需 describe-spot-instance-requests 的輸出範例，請參閱範例 1。

如需使用標籤篩選條件的其他範例，請參閱 Amazon EC2使用者指南 中的[使用標籤](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeSpotInstanceRequests](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

```
ActualBlockHourlyPrice      :  
AvailabilityZoneGroup      :  
BlockDurationMinutes       : 0  
CreateTime                  : 4/8/2015 2:51:33 PM  
Fault                       :  
InstanceId                  : i-12345678  
LaunchedAvailabilityZone    : us-west-2b  
LaunchGroup                 :  
LaunchSpecification         : Amazon.EC2.Model.LaunchSpecification  
ProductDescription         : Linux/UNIX  
SpotInstanceRequestId      : sir-12345678  
SpotPrice                   : 0.020000  
State                       : active  
Status                      : Amazon.EC2.Model.SpotInstanceStatus  
Tags                        : {Name}  
Type                        : one-time
```

範例 2：此範例說明所有 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSpotInstanceRequests](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSpotPriceHistory 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeSpotPriceHistory。

## CLI

## AWS CLI

## 描述 Spot 價格歷史記錄

此範例命令會傳回 1 月特定日期的 m1.xlarge 執行個體 Spot Price 歷史記錄。

命令：

```
aws ec2 describe-spot-price-history --instance-types m1.xlarge --start-time 2014-01-06T07:08:09 --end-time 2014-01-06T08:09:10
```

輸出：

```
{
  "SpotPriceHistory": [
    {
      "Timestamp": "2014-01-06T07:10:55.000Z",
      "ProductDescription": "SUSE Linux",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1b"
    },
    {
      "Timestamp": "2014-01-06T07:10:55.000Z",
      "ProductDescription": "SUSE Linux",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1c"
    },
    {
      "Timestamp": "2014-01-06T05:42:36.000Z",
      "ProductDescription": "SUSE Linux (Amazon VPC)",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1a"
    },
    ...
  ]
}
```

## 描述 Linux/UNIXAmazon 的 Spot 價格歷史記錄 VPC

此範例命令會傳回 1 月特定日期的 m1.xlarge、Linux/UNIX Amazon VPC 執行個體 Spot Price 歷史記錄。

命令：

```
aws ec2 describe-spot-price-history --instance-types m1.xlarge --product-  
description "Linux/UNIX (Amazon VPC)" --start-time 2014-01-06T07:08:09 --end-  
time 2014-01-06T08:09:10
```

輸出：

```
{  
  "SpotPriceHistory": [  
    {  
      "Timestamp": "2014-01-06T04:32:53.000Z",  
      "ProductDescription": "Linux/UNIX (Amazon VPC)",  
      "InstanceType": "m1.xlarge",  
      "SpotPrice": "0.080000",  
      "AvailabilityZone": "us-west-1a"  
    },  
    {  
      "Timestamp": "2014-01-05T11:28:26.000Z",  
      "ProductDescription": "Linux/UNIX (Amazon VPC)",  
      "InstanceType": "m1.xlarge",  
      "SpotPrice": "0.080000",  
      "AvailabilityZone": "us-west-1c"  
    }  
  ]  
}
```

- 如需 API 詳細資訊，請參閱 [命令參考 DescribeSpotPriceHistory](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會取得指定執行個體類型和可用區域的 Spot 價格歷史記錄中最後 10 個項目。請注意，為 `-AvailabilityZone` parameter 指定的值必須對提供給 cmdlet 的 `-Region` 參數（未在範例中顯示）或 Shell 中設定為預設值的區域值有效。此範例命令假設已在環境中設定 'us-west-2' 的預設區域。

```
Get-EC2SpotPriceHistory -InstanceType c3.large -AvailabilityZone us-west-2a -
MaxResult 10
```

輸出：

```
AvailabilityZone : us-west-2a
InstanceType     : c3.large
Price            : 0.017300
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 7:39:49 AM

AvailabilityZone : us-west-2a
InstanceType     : c3.large
Price            : 0.017200
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 7:38:29 AM

AvailabilityZone : us-west-2a
InstanceType     : c3.large
Price            : 0.017300
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 6:57:13 AM
...
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeSpotPriceHistory](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeSubnets 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 DescribeSubnets。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get all the subnets for a Vpc in a set of availability zones.
/// </summary>
/// <param name="vpcId">The Id of the Vpc.</param>
/// <param name="availabilityZones">The list of availability zones.</param>
/// <returns>The collection of subnet objects.</returns>
public async Task<List<Subnet>> GetAllVpcSubnetsForZones(string vpcId,
List<string> availabilityZones)
{
    try
    {
        var subnets = new List<Subnet>();
        var subnetPaginator = _amazonEc2.Paginators.DescribeSubnets(
            new DescribeSubnetsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("vpc-id", new List<string>() { vpcId }),
                    new("availability-zone", availabilityZones),
                    new("default-for-az", new List<string>() { "true" })
                }
            });

        // Get the entire list using the paginator.
        await foreach (var subnet in subnetPaginator.Subnets)
        {
            subnets.Add(subnet);
        }

        return subnets;
    }
    catch (AmazonEC2Exception ec2Exception)
```

```
    {
        if (ec2Exception.ErrorCode == "InvalidVpcID.NotFound")
        {
            _logger.LogError(ec2Exception, $"The specified VPC ID {vpcId}
does not exist.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while describing the
subnets.: {ex.Message}");
        throw;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeSubnets](#) 中的 。 AWS SDK for .NET API

## CLI

### AWS CLI

#### 範例 1：描述所有子網路

以下 describe-subnets 範例顯示子網路的詳細資訊。

```
aws ec2 describe-subnets
```

輸出：

```
{
  "Subnets": [
    {
      "AvailabilityZone": "us-east-1d",
      "AvailabilityZoneId": "use1-az2",
      "AvailableIpAddressCount": 4089,
      "CidrBlock": "172.31.80.0/20",
      "DefaultForAz": true,
      "MapPublicIpOnLaunch": false,
      "MapCustomerOwnedIpOnLaunch": true,
      "State": "available",
```

```

    "SubnetId": "subnet-0bb1c79de3EXAMPLE",
    "VpcId": "vpc-0ee975135dEXAMPLE",
    "OwnerId": "111122223333",
    "AssignIpv6AddressOnCreation": false,
    "Ipv6CidrBlockAssociationSet": [],
    "CustomerOwnedIpv4Pool": "pool-2EXAMPLE",
    "SubnetArn": "arn:aws:ec2:us-east-2:111122223333:subnet/
subnet-0bb1c79de3EXAMPLE",
    "EnableDns64": false,
    "Ipv6Native": false,
    "PrivateDnsNameOptionsOnLaunch": {
      "HostnameType": "ip-name",
      "EnableResourceNameDnsARecord": false,
      "EnableResourceNameDnsAAAARecord": false
    }
  },
  {
    "AvailabilityZone": "us-east-1d",
    "AvailabilityZoneId": "use1-az2",
    "AvailableIpAddressCount": 4096,
    "CidrBlock": "172.31.80.0/20",
    "DefaultForAz": true,
    "MapPublicIpOnLaunch": true,
    "MapCustomerOwnedIpOnLaunch": false,
    "State": "available",
    "SubnetId": "subnet-8EXAMPLE",
    "VpcId": "vpc-3EXAMPLE",
    "OwnerId": "111122223333",
    "AssignIpv6AddressOnCreation": false,
    "Ipv6CidrBlockAssociationSet": [],
    "Tags": [
      {
        "Key": "Name",
        "Value": "MySubnet"
      }
    ],
    "SubnetArn": "arn:aws:ec2:us-east-1:111122223333:subnet/
subnet-8EXAMPLE",
    "EnableDns64": false,
    "Ipv6Native": false,
    "PrivateDnsNameOptionsOnLaunch": {
      "HostnameType": "ip-name",
      "EnableResourceNameDnsARecord": false,
      "EnableResourceNameDnsAAAARecord": false
    }
  }
]

```



```

    }
  }
]
}

```

如需詳細資訊，請參閱 AWS VPC 使用者指南 中的 [使用 VPCs 和 子網路](#)。

## 範例 2：描述特定的子網路 VPC

下列 describe-subnets 範例使用篩選條件來擷取指定子網路的詳細資訊 VPC。

```

aws ec2 describe-subnets \
  --filters "Name=vpc-id,Values=vpc-3EXAMPLE"

```

輸出：

```

{
  "Subnets": [
    {
      "AvailabilityZone": "us-east-1d",
      "AvailabilityZoneId": "use1-az2",
      "AvailableIpAddressCount": 4089,
      "CidrBlock": "172.31.80.0/20",
      "DefaultForAz": true,
      "MapPublicIpOnLaunch": true,
      "MapCustomerOwnedIpOnLaunch": false,
      "State": "available",
      "SubnetId": "subnet-8EXAMPLE",
      "VpcId": "vpc-3EXAMPLE",
      "OwnerId": "1111222233333",
      "AssignIpv6AddressOnCreation": false,
      "Ipv6CidrBlockAssociationSet": [],
      "Tags": [
        {
          "Key": "Name",
          "Value": "MySubnet"
        }
      ],
      "SubnetArn": "arn:aws:ec2:us-east-1:111122223333:subnet/subnet-8EXAMPLE",
      "EnableDns64": false,
      "Ipv6Native": false,
      "PrivateDnsNameOptionsOnLaunch": {

```

```

        "HostnameType": "ip-name",
        "EnableResourceNameDnsARecord": false,
        "EnableResourceNameDnsAAAARecord": false
    }
}
]
}

```

如需詳細資訊，請參閱 [AWS VPC 使用者指南](#) 中的 [使用 VPCs 和子網路](#)。

### 範例 3：描述具有特定標籤的子網路

下列 `describe-subnets` 範例使用篩選條件來擷取具有標籤的子網路詳細資訊，`CostCenter=123` 以及顯示具有此標籤之子網路 IDs 的 `--query` 參數。

```

aws ec2 describe-subnets \
  --filters "Name=tag:CostCenter,Values=123" \
  --query "Subnets[*].SubnetId" \
  --output text

```

輸出：

```

subnet-0987a87c8b37348ef
subnet-02a95061c45f372ee
subnet-03f720e7de2788d73

```

如需詳細資訊，請參閱 [Amazon VPC 使用者指南](#) 中的 [使用 VPCs 和子網路](#)。

- 如需 API 詳細資訊，請參閱 [命令參考 DescribeSubnets](#) 中的 `DescribeSubnets`。AWS CLI

## JavaScript

### SDK 適用於 JavaScript (v3)

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
const client = new EC2Client({});
```

```
const { Subnets } = await client.send(
  new DescribeSubnetsCommand({
    Filters: [
      { Name: "vpc-id", Values: [state.defaultVpc] },
      { Name: "availability-zone", Values: state.availabilityZoneNames },
      { Name: "default-for-az", Values: ["true"] },
    ],
  }),
);
```

- 如需API詳細資訊，請參閱 參考 [DescribeSubnets](#)中的 。 AWS SDK for JavaScript API

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例說明指定的子網路。

```
Get-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
AvailabilityZone      : us-west-2c
AvailableIpAddressCount : 251
CidrBlock             : 10.0.0.0/24
DefaultForAz         : False
MapPublicIpOnLaunch   : False
State                 : available
SubnetId              : subnet-1a2b3c4d
Tags                  : {}
VpcId                 : vpc-12345678
```

範例 2：此範例說明您的所有子網路。

```
Get-EC2Subnet
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeSubnets](#)中的 。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_subnets(self, vpc_id: str, zones: List[str] = None) -> List[Dict[str,
Any]]:
    """
    Gets the default subnets in a VPC for a specified list of Availability
    Zones.

    :param vpc_id: The ID of the VPC to look up.
    :param zones: The list of Availability Zones to look up.
    :return: The list of subnets found.
    """
    # Ensure that 'zones' is a list, even if None is passed
    if zones is None:
        zones = []
    try:
        paginator = self.ec2_client.get_paginator("describe_subnets")
        page_iterator = paginator.paginate(
            Filters=[
                {"Name": "vpc-id", "Values": [vpc_id]},
                {"Name": "availability-zone", "Values": zones},
                {"Name": "default-for-az", "Values": ["true"]},
            ]
        )

        subnets = []
```

```
    for page in page_iterator:
        subnets.extend(page["Subnets"])

    log.info("Found %s subnets for the specified zones.", len(subnets))
    return subnets
except ClientError as err:
    log.error(
        f"Failed to retrieve subnets for VPC '{vpc_id}' in zones
{zones}."
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidVpcID.NotFound":
        log.error(
            "The specified VPC ID does not exist. "
            "Please check the VPC ID and try again."
        )
    # Add more error-specific handling as needed
    log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [DescribeSubnets](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeTags 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeTags。

CLI

AWS CLI

範例 1：描述單一資源的所有標籤

下列describe-tags範例說明指定執行個體的標籤。

```
aws ec2 describe-tags \
  --filters "Name=resource-id,Values=i-1234567890abcdef8"
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Test",
      "Key": "Stack"
    },
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Beta Server",
      "Key": "Name"
    }
  ]
}
```

範例 2：描述資源類型的所有標籤

下列describe-tags範例說明磁碟區的標籤。

```
aws ec2 describe-tags \
  --filters "Name=resource-type,Values=volume"
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "volume",
      "ResourceId": "vol-1234567890abcdef0",
      "Value": "Project1",
      "Key": "Purpose"
    },
    {
      "ResourceType": "volume",
      "ResourceId": "vol-049df61146c4d7901",
      "Value": "Logs",
      "Key": "Purpose"
    }
  ]
}
```

```
}
```

### 範例 3：描述您的所有標籤

下列describe-tags範例說明所有資源的標籤。

```
aws ec2 describe-tags
```

### 範例 4：根據標籤金鑰描述資源的標籤

下列describe-tags範例說明具有金鑰 標籤之資源的標籤Stack。

```
aws ec2 describe-tags \  
  --filters Name=key,Values=Stack
```

輸出：

```
{  
  "Tags": [  
    {  
      "ResourceType": "volume",  
      "ResourceId": "vol-027552a73f021f3b",  
      "Value": "Production",  
      "Key": "Stack"  
    },  
    {  
      "ResourceType": "instance",  
      "ResourceId": "i-1234567890abcdef8",  
      "Value": "Test",  
      "Key": "Stack"  
    }  
  ]  
}
```

### 範例 5：根據標籤索引鍵和標籤值描述資源的標籤

下列describe-tags範例說明具有標籤 之資源的標籤Stack=Test。

```
aws ec2 describe-tags \  
  --filters Name=key,Values=Stack Name=value,Values=Test
```

輸出：



```
{
  "Tags": [
    {
      "ResourceType": "image",
      "ResourceId": "ami-3ac336533f021f3bd",
      "Value": "Test",
      "Key": "Stack"
    },
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Test",
      "Key": "Stack"
    }
  ]
}
```

下列describe-tags範例使用替代語法來描述具有標籤的資源Stack=Test。

```
aws ec2 describe-tags \
  --filters "Name=tag:Stack,Values=Test"
```

下列describe-tags範例說明所有執行個體的標籤，這些執行個體的標籤具有金鑰Purpose且無值的標籤。

```
aws ec2 describe-tags \
  --filters "Name=resource-
type,Values=instance" "Name=key,Values=Purpose" "Name=value,Values="
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef5",
      "Value": null,
      "Key": "Purpose"
    }
  ]
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeTags](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會擷取資源類型 'image' 的標籤

```
Get-EC2Tag -Filter @{"Name"="resource-type";Values="image"}
```

輸出：

| Key         | ResourceId            | ResourceType | Value         |
|-------------|-----------------------|--------------|---------------|
| ---         | -----                 | -----        | -----         |
| Name        | ami-0a123b4ccb567a8ea | image        | Win7-Imported |
| auto-delete | ami-0a123b4ccb567a8ea | image        | never         |

範例 2：此範例會擷取所有資源的所有標籤，並依資源類型分組

```
Get-EC2Tag | Group-Object resourcetype
```

輸出：

| Count | Name             | Group                                                                                                                                         |
|-------|------------------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| ----- | -----            | -----                                                                                                                                         |
| 9     | subnet           | {Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription...} |
| 53    | instance         | {Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription...} |
| 3     | route-table      | {Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}                                        |
| 5     | security-group   | {Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription...} |
| 30    | volume           | {Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,<br>Amazon.EC2.Model.TagDescription...} |
| 1     | internet-gateway | {Amazon.EC2.Model.TagDescription}                                                                                                             |

```

3 network-interface      {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
4 elastic-ip            {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
1 dhcp-options          {Amazon.EC2.Model.TagDescription}
2 image                 {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription}
3 vpc                   {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}

```

範例 3：此範例顯示具有標籤 'auto-delete' 且值為 'no' 的所有資源，適用於指定區域

```
Get-EC2Tag -Region eu-west-1 -Filter @{"Name="tag:auto-delete";Values="no"}
```

輸出：

| Key         | ResourceId            | ResourceType | Value |
|-------------|-----------------------|--------------|-------|
| ---         | -----                 | -----        | ----- |
| auto-delete | i-0f1bce234d5dd678b   | instance     | no    |
| auto-delete | vol-01d234aa5678901a2 | volume       | no    |
| auto-delete | vol-01234bf5def6f7b8  | volume       | no    |
| auto-delete | vol-01ccb23f4c5e67890 | volume       | no    |

範例 4：此範例會取得具有 'no' 值的標籤 'auto-delete' 的所有資源，以及下一個管道中的進一步篩選條件，以僅剖析 'instance' 資源類型，最終為每個執行個體資源建立 'ThisInstance' 標籤，其值本身為執行個體 ID

```
Get-EC2Tag -Region eu-west-1 -Filter @{"Name="tag:auto-delete";Values="no"}
| Where-Object ResourceType -eq "instance" | ForEach-Object {New-EC2Tag -
ResourceId $_.ResourceId -Tag @{"Key="ThisInstance";Value=$_.ResourceId}}
```

範例 5：此範例會擷取所有執行個體資源和「名稱」索引鍵的標籤，並以資料表格式顯示它們

```
Get-EC2Tag -Filter @{"Name="resource-
type";Values="instance"},@{"Name="key";Values="Name"} | Select-Object ResourceId,
@{"Name="Name-Tag";Expression={$PSItem.Value}} | Format-Table -AutoSize
```

輸出：

| ResourceId | Name-Tag |
|------------|----------|
|------------|----------|

```
-----  
-----  
i-012e3cb4df567e1aa jump1  
i-01c23a45d6fc7a89f repro-3
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeTags](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVolumeAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVolumeAttribute。

### CLI

#### AWS CLI

##### 描述磁碟區屬性

此範例命令說明 ID 為 的磁碟區autoEnableIo屬性vol-049df61146c4d7901。

命令：

```
aws ec2 describe-volume-attribute --volume-id vol-049df61146c4d7901 --  
attribute autoEnableIO
```

輸出：

```
{  
  "AutoEnableIO": {  
    "Value": false  
  },  
  "VolumeId": "vol-049df61146c4d7901"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeVolumeAttribute](#)中的。 AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例說明指定磁碟區的指定屬性。

```
Get-EC2VolumeAttribute -VolumeId vol-12345678 -Attribute AutoEnableIO
```

輸出：

```
AutoEnableIO    ProductCodes    VolumeId
-----
False           {}              vol-12345678
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeVolumeAttribute](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVolumeStatus 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVolumeStatus。

CLI

AWS CLI

描述單一磁碟區的狀態

此範例命令說明磁碟區 的狀態vol-1234567890abcdef0。

命令：

```
aws ec2 describe-volume-status --volume-ids vol-1234567890abcdef0
```

輸出：

```
{
  "VolumeStatuses": [
    {
      "VolumeStatus": {
        "Status": "ok",
        "Details": [
          {
            "Status": "passed",
            "Name": "io-enabled"
          }
        ]
      }
    }
  ]
}
```

```
        },
        {
            "Status": "not-applicable",
            "Name": "io-performance"
        }
    ]
},
"AvailabilityZone": "us-east-1a",
"VolumeId": "vol-1234567890abcdef0",
"Actions": [],
"Events": []
}
]
```

### 描述磁碟區受損的狀態

此範例命令說明所有磁碟區受損的狀態。在此範例輸出中，沒有磁碟區受損。

命令：

```
aws ec2 describe-volume-status --filters Name=volume-  
status.status,Values=impaired
```

輸出：

```
{
  "VolumeStatuses": []
}
```

如果您的磁碟區狀態檢查失敗（狀態受損），請參閱 Amazon EC2 使用者指南 中的使用磁碟區受損。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeVolumeStatus](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定磁碟區的狀態。

```
Get-EC2VolumeStatus -VolumeId vol-12345678
```

輸出：

```
Actions          : {}
AvailabilityZone  : us-west-2a
Events           : {}
VolumeId         : vol-12345678
VolumeStatus     : Amazon.EC2.Model.VolumeStatusInfo
```

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus
```

輸出：

| Details                      | Status |
|------------------------------|--------|
| -----                        | -----  |
| {io-enabled, io-performance} | ok     |

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus.Details
```

輸出：

| Name           | Status         |
|----------------|----------------|
| ----           | -----          |
| io-enabled     | passed         |
| io-performance | not-applicable |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVolumeStatus](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVolumes 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVolumes。

CLI

AWS CLI

範例 1：描述磁碟區

下列describe-volumes範例說明目前區域中指定的磁碟區。

```
aws ec2 describe-volumes \  
  --volume-ids vol-049df61146c4d7901 vol-1234567890abcdef0
```

輸出：

```
{  
  "Volumes": [  
    {  
      "AvailabilityZone": "us-east-1a",  
      "Attachments": [  
        {  
          "AttachTime": "2013-12-18T22:35:00.000Z",  
          "InstanceId": "i-1234567890abcdef0",  
          "VolumeId": "vol-049df61146c4d7901",  
          "State": "attached",  
          "DeleteOnTermination": true,  
          "Device": "/dev/sda1"  
        }  
      ],  
      "Encrypted": true,  
      "KmsKeyId": "arn:aws:kms:us-east-2a:123456789012:key/8c5b2c63-  
b9bc-45a3-a87a-5513eEXAMPLE",  
      "VolumeType": "gp2",  
      "VolumeId": "vol-049df61146c4d7901",  
      "State": "in-use",  
      "Iops": 100,  
      "SnapshotId": "snap-1234567890abcdef0",  
      "CreateTime": "2019-12-18T22:35:00.084Z",  
      "Size": 8  
    },  
    {  
      "AvailabilityZone": "us-east-1a",  
      "Attachments": [],  
      "Encrypted": false,  
      "VolumeType": "gp2",  
      "VolumeId": "vol-1234567890abcdef0",  
      "State": "available",  
      "Iops": 300,  
      "SnapshotId": "",  
      "CreateTime": "2020-02-27T00:02:41.791Z",  
      "Size": 100  
    }  
  ]  
}
```



```

    }
  ]
}

```

### 範例 2：描述連接至特定執行個體的磁碟區

下列describe-volumes範例說明連接至指定執行個體的所有磁碟區，並設定為在執行個體終止時刪除。

```

aws ec2 describe-volumes \
  --region us-east-1 \
  --filters Name=attachment.instance-  

id,Values=i-1234567890abcdef0 Name=attachment.delete-on-termination,Values=true

```

如需 describe-volumes 的輸出範例，請參閱範例 1。

### 範例 3：描述特定可用區域中的可用磁碟區

下列describe-volumes範例說明狀態為 available和 的所有磁碟區都位於指定的可用區域中。

```

aws ec2 describe-volumes \
  --filters Name=status,Values=available Name=availability-zone,Values=us-  

east-1a

```

如需 describe-volumes 的輸出範例，請參閱範例 1。

### 範例 4：根據標籤描述磁碟區

下列describe-volumes範例說明具有標籤金鑰Name和開頭為 之值的所有磁碟區Test。然後，系統會使用僅顯示標籤和IDs磁碟區的查詢來篩選輸出。

```

aws ec2 describe-volumes \
  --filters Name=tag:Name,Values=Test* \  

--query "Volumes[*].{ID:VolumeId,Tag:Tags}"

```

輸出：

```

[
  {
    "Tag": [

```

```
    {
      "Value": "Test2",
      "Key": "Name"
    }
  ],
  "ID": "vol-1234567890abcdef0"
},
{
  "Tag": [
    {
      "Value": "Test1",
      "Key": "Name"
    }
  ],
  "ID": "vol-049df61146c4d7901"
}
]
```

如需使用標籤篩選條件的其他範例，請參閱 Amazon EC2使用者指南 中的[使用標籤](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeVolumes](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例說明指定的EBS磁碟區。

```
Get-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2c
CreateTime       : 7/17/2015 4:35:19 PM
Encrypted        : False
Iops             : 90
KmsKeyId         :
Size            : 30
SnapshotId      : snap-12345678
State           : in-use
Tags            : {}
VolumeId        : vol-12345678
```

```
VolumeType      : standard
```

範例 2：此範例描述狀態為「可用」的EBS磁碟區。

```
Get-EC2Volume -Filter @{ Name="status"; Values="available" }
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2c
CreateTime       : 12/21/2015 2:31:29 PM
Encrypted        : False
Iops             : 60
KmsKeyId         :
Size            : 20
SnapshotId      : snap-12345678
State            : available
Tags            : {}
VolumeId        : vol-12345678
VolumeType      : gp2
...
```

範例 3：此範例說明您的所有EBS磁碟區。

```
Get-EC2Volume
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVolumes](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpcAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpcAttribute。

CLI

AWS CLI

描述 enableDnsSupport 屬性

此範例說明 `enableDnsSupport` 屬性。此屬性會指出 是否已啟用DNS解析度VPC。如果此屬性為 `true` , Amazon DNS 伺服器會將執行個體的DNS主機名稱解析為其對應的 IP 地址 ; 否則不會。

命令 :

```
aws ec2 describe-vpc-attribute --vpc-id vpc-a01106c2 --attribute enableDnsSupport
```

輸出 :

```
{
  "VpcId": "vpc-a01106c2",
  "EnableDnsSupport": {
    "Value": true
  }
}
```

描述 `enableDnsHostnames` 屬性

此範例說明 `enableDnsHostnames` 屬性。此屬性會指出在 中啟動的執行個體是否VPC取得DNS主機名稱。如果此屬性是 `true` , 則 中的執行個體會VPC取得DNS主機名稱 ; 否則 , 它們不會。

命令 :

```
aws ec2 describe-vpc-attribute --vpc-id vpc-a01106c2 --
attribute enableDnsHostnames
```

輸出 :

```
{
  "VpcId": "vpc-a01106c2",
  "EnableDnsHostnames": {
    "Value": true
  }
}
```

- 如需API詳細資訊 , 請參閱 命令參考 [DescribeVpcAttribute](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例描述 'enableDnsSupport' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsSupport
```

輸出：

```
EnableDnsSupport  
-----  
True
```

範例 2：此範例描述 'enableDnsHostnames' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsHostnames
```

輸出：

```
EnableDnsHostnames  
-----  
True
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVpcAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeVpcClassicLink 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpcClassicLink。

CLI

AWS CLI

描述您的 ClassicLink 的狀態 VPCs

此範例列出 vpc-88888888 ClassicLink 的狀態。

命令：

```
aws ec2 describe-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{
  "Vpcs": [
    {
      "ClassicLinkEnabled": true,
      "VpcId": "vpc-88888888",
      "Tags": [
        {
          "Value": "classiclinkvpc",
          "Key": "Name"
        }
      ]
    }
  ]
}
```

此範例只會列出針對 Classiclink 啟用VPCs的 ( 的篩選條件值is-classic-link-enabled設定為 true )。

命令：

```
aws ec2 describe-vpc-classic-link --filter "Name=is-classic-link-enabled,Values=true"
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeVpcClassicLink](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：上述範例會傳回所有 VPCs 及其區域 ClassicLinkEnabled 狀態

```
Get-EC2VpcClassicLink -Region eu-west-1
```

輸出：

| ClassicLinkEnabled | Tags   | VpcId                 |
|--------------------|--------|-----------------------|
| False              | {Name} | vpc-0fc1ff23f45b678eb |
| False              | {}     | vpc-01e23c4a5d6db78e9 |
| False              | {Name} | vpc-0123456b078b9d01f |
| False              | {}     | vpc-12cf3b4f          |
| False              | {Name} | vpc-0b12d3456a7e8901d |

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeVpcClassicLink](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpcClassicLinkDnsSupport 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpcClassicLinkDnsSupport。

### CLI

#### AWS CLI

描述 ClassicLink DNS對 的支援 VPCs

此範例說明 ClassicLink DNS所有 的支援狀態VPCs。

命令：

```
aws ec2 describe-vpc-classic-link-dns-support
```

輸出：

```
{
  "Vpcs": [
    {
      "VpcId": "vpc-88888888",
      "ClassicLinkDnsSupported": true
    },
    {
      "VpcId": "vpc-1a2b3c4d",
      "ClassicLinkDnsSupported": false
    }
  ]
}
```

```
    }  
  ]  
}
```

- 如需API詳細資訊，請參閱 命令參考 [DescribeVpcClassicLinkDnsSupport](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例描述 ClassicLink DNS區域 eu-west-1 VPCs的支援狀態

```
Get-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

輸出：

```
ClassicLinkDnsSupported VpcId  
-----  
False                   vpc-0b12d3456a7e8910d  
False                   vpc-12cf3b4f
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVpcClassicLinkDnsSupport](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpcEndpointServices 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpcEndpointServices。

### CLI

AWS CLI

範例 1：描述所有VPC端點服務

下列「describe-vpc-endpoint-services」範例會列出 AWS 區域的所有VPC端點服務。

```
aws ec2 describe-vpc-endpoint-services
```



輸出：

```
{
  "ServiceDetails": [
    {
      "ServiceType": [
        {
          "ServiceType": "Gateway"
        }
      ],
      "AcceptanceRequired": false,
      "ServiceName": "com.amazonaws.us-east-1.dynamodb",
      "VpcEndpointPolicySupported": true,
      "Owner": "amazon",
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
      ],
      "BaseEndpointDnsNames": [
        "dynamodb.us-east-1.amazonaws.com"
      ]
    },
    {
      "ServiceType": [
        {
          "ServiceType": "Interface"
        }
      ],
      "PrivateDnsName": "ec2.us-east-1.amazonaws.com",
      "ServiceName": "com.amazonaws.us-east-1.ec2",
      "VpcEndpointPolicySupported": false,
      "Owner": "amazon",
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
      ],
    },
  ]
}
```

```

        "AcceptanceRequired": false,
        "BaseEndpointDnsNames": [
            "ec2.us-east-1.vpce.amazonaws.com"
        ]
    },
    {
        "ServiceType": [
            {
                "ServiceType": "Interface"
            }
        ],
        "PrivateDnsName": "ssm.us-east-1.amazonaws.com",
        "ServiceName": "com.amazonaws.us-east-1.ssm",
        "VpcEndpointPolicySupported": true,
        "Owner": "amazon",
        "AvailabilityZones": [
            "us-east-1a",
            "us-east-1b",
            "us-east-1c",
            "us-east-1d",
            "us-east-1e"
        ],
        "AcceptanceRequired": false,
        "BaseEndpointDnsNames": [
            "ssm.us-east-1.vpce.amazonaws.com"
        ]
    }
],
"ServiceNames": [
    "com.amazonaws.us-east-1.dynamodb",
    "com.amazonaws.us-east-1.ec2",
    "com.amazonaws.us-east-1.ec2messages",
    "com.amazonaws.us-east-1.elasticloadbalancing",
    "com.amazonaws.us-east-1.kinesis-streams",
    "com.amazonaws.us-east-1.s3",
    "com.amazonaws.us-east-1.ssm"
]
}

```

如需詳細資訊，請參閱 使用者指南 AWS PrivateLink 中的 [檢視可用的 AWS 服務名稱](#)。

## 範例 2：描述端點服務的詳細資訊

下列「describe-vpc-endpoint-services」範例列出 Amazon S3 介面端點服務的詳細資訊

```
aws ec2 describe-vpc-endpoint-services \
  --filter "Name=service-type,Values=Interface" Name=service-
  name,Values=com.amazonaws.us-east-1.s3
```

輸出：

```
{
  "ServiceDetails": [
    {
      "ServiceName": "com.amazonaws.us-east-1.s3",
      "ServiceId": "vpce-svc-081d84efcdEXAMPLE",
      "ServiceType": [
        {
          "ServiceType": "Interface"
        }
      ],
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
      ],
      "Owner": "amazon",
      "BaseEndpointDnsNames": [
        "s3.us-east-1.vpce.amazonaws.com"
      ],
      "VpcEndpointPolicySupported": true,
      "AcceptanceRequired": false,
      "ManagesVpcEndpoints": false,
      "Tags": []
    }
  ],
  "ServiceNames": [
    "com.amazonaws.us-east-1.s3"
  ]
}
```

如需詳細資訊，請參閱 使用者指南 AWS PrivateLink 中的 [檢視可用的 AWS 服務名稱](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeVpcEndpointServices](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例描述具有指定篩選條件的EC2VPC端點服務，在此情況下為 `com.amazonaws.eu-west-1.ecs`。此外，它還會擴展 `ServiceDetails` 屬性並顯示詳細資訊

```
Get-EC2VpcEndpointService -Region eu-west-1 -MaxResult 5 -Filter @{"Name="service-name";Values="com.amazonaws.eu-west-1.ecs"} | Select-Object -ExpandProperty ServiceDetails
```

輸出：

```
AcceptanceRequired      : False
AvailabilityZones       : {eu-west-1a, eu-west-1b, eu-west-1c}
BaseEndpointDnsNames    : {ecs.eu-west-1.vpce.amazonaws.com}
Owner                   : amazon
PrivateDnsName          : ecs.eu-west-1.amazonaws.com
ServiceName             : com.amazonaws.eu-west-1.ecs
ServiceType             : {Amazon.EC2.Model.ServiceTypeDetail}
VpcEndpointPolicySupported : False
```

範例 2：此範例會擷取所有EC2VPC端點服務，並傳回 `ServiceNames` 相符的「ssm」

```
Get-EC2VpcEndpointService -Region eu-west-1 | Select-Object -ExpandProperty Servicenames | Where-Object { -match "ssm"}
```

輸出：

```
com.amazonaws.eu-west-1.ssm
com.amazonaws.eu-west-1.ssmmessages
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeVpcEndpointServices](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpcEndpoints 搭配 使用 CLI

下列程式碼範例示範如何使用 `DescribeVpcEndpoints`。



```

    "SubnetIds": [
      "subnet-d6fcaa8d",
      "subnet-7b16de0c"
    ],
    "PrivateDnsEnabled": false,
    "State": "available",
    "ServiceName": "com.amazonaws.us-east-1.elasticloadbalancing",
    "RouteTableIds": [],
    "Groups": [
      {
        "GroupName": "default",
        "GroupId": "sg-54e8bf31"
      }
    ],
    "VpcEndpointId": "vpce-0f89a33420c1931d7",
    "VpcEndpointType": "Interface",
    "CreationTimestamp": "2017-09-05T17:55:27.583Z",
    "DnsEntries": [
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-
bluzidnv.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      },
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-bluzidnv-us-
east-1b.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      },
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-bluzidnv-us-
east-1a.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      }
    ],
    "OwnerId": "123456789012"
  },
  {
    "VpcEndpointId": "vpce-aabbaabbaabbaabba",
    "VpcEndpointType": "GatewayLoadBalancer",
    "VpcId": "vpc-111122223333aabbc",
    "ServiceName": "com.amazonaws.vpce.us-east-1.vpce-
svc-123123a1c43abc123",
    "State": "available",
    "SubnetIds": [

```

```

        "subnet-0011aabbcc2233445"
    ],
    "RequesterManaged": false,
    "NetworkInterfaceIds": [
        "eni-01010120203030405"
    ],
    "CreationTimestamp": "2020-11-11T08:06:03.522Z",
    "Tags": [],
    "OwnerId": "123456789012"
    }
]
}

```

如需詳細資訊，請參閱 Amazon VPC 使用者指南 中的 [VPC 端點](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [DescribeVpcEndpoints](#) 中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

**範例 1：**此範例描述 eu-west-1 區域的一或多個 VPC 端點。然後，它會將輸出引導至下一個命令，選取 VpcEndpointId 屬性，並將陣列 VPC ID 傳回為字串陣列

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object -ExpandProperty
VpcEndpointId
```

輸出：

```
vpce-01a2ab3f4f5cc6f7d
vpce-01d2b345a6787890b
vpce-0012e34d567890e12
vpce-0c123db4567890123
```

**範例 2：**此範例說明區域 eu-west-1 的所有 vpc 端點 VpcId，並選取 VpcEndpointId、ServiceName 和 PrivateDnsEnabled 屬性以表格格式呈現

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object VpcEndpointId, VpcId,
ServiceName, PrivateDnsEnabled | Format-Table -AutoSize
```

輸出：

```

VpcEndpointId      VpcId      ServiceName
PrivateDnsEnabled
-----
-----
vpce-02a2ab2f2f2cc2f2d vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ssm
      True
vpce-01d1b111a1114561b vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ec2
      True
vpce-0011e23d45167e838 vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ec2messages
      True
vpce-0c123db4567890123 vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ssmessages
      True

```

範例 3：此範例會將 VPC Endpoint vpce-01a2ab3f4f5cc6f7d 的政策文件匯出至 json 檔案

```

Get-EC2VpcEndpoint -Region eu-west-1 -VpcEndpointId vpce-01a2ab3f4f5cc6f7d |
Select-Object -expand PolicyDocument | Out-File vpce_policyDocument.json

```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVpcEndpoints](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## DescribeVpcs 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 DescribeVpcs。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)



## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get the default VPC for the account.
/// </summary>
/// <returns>The default VPC object.</returns>
public async Task<Vpc> GetDefaultVpc()
{
    try
    {
        var vpcResponse = await _amazonEc2.DescribeVpcsAsync(
            new DescribeVpcsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("is-default", new List<string>() { "true" })
                }
            });
        return vpcResponse.Vpcs[0];
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "UnauthorizedOperation")
        {
            _logger.LogError(ec2Exception, $"You do not have the necessary
permissions to describe VPCs.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while describing the vpcs.:
{ex.Message}");
    }
}
```

```
        throw;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [DescribeVpcs](#)中的。AWS SDK for .NET API

## CLI

### AWS CLI

#### 範例 1：描述您的所有 VPCs

下列describe-vpcs範例會擷取 的詳細資訊VPCs。

```
aws ec2 describe-vpcs
```

輸出：

```
{
  "Vpcs": [
    {
      "CidrBlock": "30.1.0.0/16",
      "DhcpOptionsId": "dopt-19edf471",
      "State": "available",
      "VpcId": "vpc-0e9801d129EXAMPLE",
      "OwnerId": "111122223333",
      "InstanceTenancy": "default",
      "CidrBlockAssociationSet": [
        {
          "AssociationId": "vpc-cidr-assoc-062c64cfafEXAMPLE",
          "CidrBlock": "30.1.0.0/16",
          "CidrBlockState": {
            "State": "associated"
          }
        }
      ],
      "IsDefault": false,
      "Tags": [
        {
          "Key": "Name",
          "Value": "Not Shared"
        }
      ]
    }
  ]
}
```

```

    }
  ]
},
{
  "CidrBlock": "10.0.0.0/16",
  "DhcpOptionsId": "dopt-19edf471",
  "State": "available",
  "VpcId": "vpc-06e4ab6c6cEXAMPLE",
  "OwnerId": "222222222222",
  "InstanceTenancy": "default",
  "CidrBlockAssociationSet": [
    {
      "AssociationId": "vpc-cidr-assoc-00b17b4eddEXAMPLE",
      "CidrBlock": "10.0.0.0/16",
      "CidrBlockState": {
        "State": "associated"
      }
    }
  ],
  "IsDefault": false,
  "Tags": [
    {
      "Key": "Name",
      "Value": "Shared VPC"
    }
  ]
}
]
}
}

```

## 範例 2：描述指定的 VPC

下列describe-vpcs範例會擷取指定的詳細資訊VPC。

```

aws ec2 describe-vpcs \
  --vpc-ids vpc-06e4ab6c6cEXAMPLE

```

輸出：

```

{
  "Vpcs": [
    {
      "CidrBlock": "10.0.0.0/16",

```

```

    "DhcpOptionsId": "dopt-19edf471",
    "State": "available",
    "VpcId": "vpc-06e4ab6c6cEXAMPLE",
    "OwnerId": "111122223333",
    "InstanceTenancy": "default",
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-00b17b4eddEXAMPLE",
        "CidrBlock": "10.0.0.0/16",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false,
    "Tags": [
      {
        "Key": "Name",
        "Value": "Shared VPC"
      }
    ]
  }
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeVpcs](#) 中的。AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

const client = new EC2Client({});
const { Vpcs } = await client.send(
  new DescribeVpcsCommand({
    Filters: [{ Name: "is-default", Values: ["true"] }],
  }),

```

```
);
```

- 如需API詳細資訊，請參閱 參考 [DescribeVpcs](#)中的 。 AWS SDK for JavaScript API

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明指定的 VPC。

```
Get-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
CidrBlock      : 10.0.0.0/16
DhcpOptionsId  : dopt-1a2b3c4d
InstanceTenancy : default
IsDefault      : False
State          : available
Tags           : {Name}
VpcId          : vpc-12345678
```

範例 2：此範例說明預設值 VPC（每個區域只能有一個）。如果您的帳戶在此區域中支援 EC2-Classic，則沒有預設 VPC。

```
Get-EC2Vpc -Filter @{"Name"="isDefault"; Values="true"}
```

輸出：

```
CidrBlock      : 172.31.0.0/16
DhcpOptionsId  : dopt-12345678
InstanceTenancy : default
IsDefault      : True
State          : available
Tags           : {}
VpcId          : vpc-45678901
```

範例 3：此範例描述VPCs符合指定篩選條件的（即具有CIDR符合值 '10.0.0.0/16' 且處於 'available' 狀態的）。

```
Get-EC2Vpc -Filter @{Name="cidr";
  Values="10.0.0.0/16"},@{Name="state";Values="available"}
```

範例 4：此範例描述您的所有 VPCs。

```
Get-EC2Vpc
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVpcs](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
            created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
```

```

        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
        self.ssm_client = ssm_client
        self.iam_client = iam_client
        sts_client = boto3.client("sts")
        self.account_id = sts_client.get_caller_identity()["Account"]

        self.key_pair_name = f"{resource_prefix}-key-pair"
        self.launch_template_name = f"{resource_prefix}-template-"
        self.group_name = f"{resource_prefix}-group"

        # Happy path
        self.instance_policy_name = f"{resource_prefix}-pol"
        self.instance_role_name = f"{resource_prefix}-role"
        self.instance_profile_name = f"{resource_prefix}-prof"

        # Failure mode
        self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
        self.bad_creds_role_name = f"{resource_prefix}-bc-role"
        self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

    def get_default_vpc(self) -> Dict[str, Any]:
        """
        Gets the default VPC for the account.

        :return: Data about the default VPC.
        """
        try:
            response = self.ec2_client.describe_vpcs(
                Filters=[{"Name": "is-default", "Values": ["true"]}])
        except ClientError as err:
            error_code = err.response["Error"]["Code"]
            log.error("Failed to retrieve the default VPC.")

```

```
        if error_code == "UnauthorizedOperation":
            log.error(
                "You do not have the necessary permissions to describe VPCs.
"
                "Ensure that your AWS IAM user or role has the correct
permissions."
            )
        elif error_code == "InvalidParameterValue":
            log.error(
                "One or more parameters are invalid. Check the request
parameters."
            )

        log.error(f"Full error:\n\t{err}")
    else:
        if "Vpcs" in response and response["Vpcs"]:
            log.info(f"Retrieved default VPC: {response['Vpcs'][0]
['VpcId']}")
            return response["Vpcs"][0]
        else:
            pass
```

- 如需API詳細資訊，請參閱 [DescribeVpcs](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpnConnections 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpnConnections。

CLI

AWS CLI

範例 1：描述您的VPN連線

下列describe-vpn-connections範例說明您的 Site-to-Site所有VPN連線。

```
aws ec2 describe-vpn-connections
```



輸出：

```
{
  "VpnConnections": [
    {
      "CustomerGatewayConfiguration": "...configuration information...",
      "CustomerGatewayId": "cgw-01234567abcde1234",
      "Category": "VPN",
      "State": "available",
      "Type": "ipsec.1",
      "VpnConnectionId": "vpn-1122334455aabbccd",
      "TransitGatewayId": "tgw-00112233445566aab",
      "Options": {
        "EnableAcceleration": false,
        "StaticRoutesOnly": true,
        "LocalIpv4NetworkCidr": "0.0.0.0/0",
        "RemoteIpv4NetworkCidr": "0.0.0.0/0",
        "TunnelInsideIpVersion": "ipv4"
      },
      "Routes": [],
      "Tags": [
        {
          "Key": "Name",
          "Value": "CanadaVPN"
        }
      ],
      "VgwTelemetry": [
        {
          "AcceptedRouteCount": 0,
          "LastStatusChange": "2020-07-29T10:35:11.000Z",
          "OutsideIpAddress": "203.0.113.3",
          "Status": "DOWN",
          "StatusMessage": ""
        },
        {
          "AcceptedRouteCount": 0,
          "LastStatusChange": "2020-09-02T09:09:33.000Z",
          "OutsideIpAddress": "203.0.113.5",
          "Status": "UP",
          "StatusMessage": ""
        }
      ]
    }
  ]
}
```

```
}
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。

範例 2：描述您的可用VPN連線

下列describe-vpn-connections範例說明狀態 Site-to-Site為 的VPN連線available。

```
aws ec2 describe-vpn-connections \  
  --filters "Name=state,Values=available"
```

如需詳細資訊，請參閱 AWS Site-to-Site VPN 使用者指南 中的 [如何 AWS Site-to-Site VPN 運作](#)。

- 如需API詳細資訊，請參閱 命令參考 [DescribeVpnConnections](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例說明指定的VPN連線。

```
Get-EC2VpnConnection -VpnConnectionId vpn-12345678
```

輸出：

```
CustomerGatewayConfiguration : [XML document]  
CustomerGatewayId           : cgw-1a2b3c4d  
Options                     : Amazon.EC2.Model.VpnConnectionOptions  
Routes                      : {Amazon.EC2.Model.VpnStaticRoute}  
State                       : available  
Tags                        : {}  
Type                        : ipsec.1  
VgwTelemetry                : {Amazon.EC2.Model.VgwTelemetry,  
  Amazon.EC2.Model.VgwTelemetry}  
VpnConnectionId            : vpn-12345678  
VpnGatewayId               : vgw-1a2b3c4d
```

範例 2：此範例描述狀態為待定或可用的任何VPN連線。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2VpnConnection -Filter $filter
```

範例 3：此範例說明您的所有VPN連線。

```
Get-EC2VpnConnection
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 DescribeVpnConnections](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DescribeVpnGateways 搭配 使用 CLI

下列程式碼範例示範如何使用 DescribeVpnGateways。

### CLI

#### AWS CLI

描述您的虛擬私有閘道

此範例說明您的虛擬私有閘道。

命令：

```
aws ec2 describe-vpn-gateways
```

輸出：

```
{
  "VpnGateways": [
    {
      "State": "available",
      "Type": "ipsec.1",
      "VpnGatewayId": "vgw-f211f09b",
      "VpcAttachments": [
```

```

        {
            "State": "attached",
            "VpcId": "vpc-98eb5ef5"
        }
    ],
    },
    {
        "State": "available",
        "Type": "ipsec.1",
        "VpnGatewayId": "vgw-9a4cacf3",
        "VpcAttachments": [
            {
                "State": "attaching",
                "VpcId": "vpc-a01106c2"
            }
        ]
    }
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [DescribeVpnGateways](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例說明指定的虛擬私有閘道。

```
Get-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```

AvailabilityZone :
State            : available
Tags            : {}
Type            : ipsec.1
VpcAttachments  : {vpc-12345678}
VpnGatewayId    : vgw-1a2b3c4d

```

範例 2：此範例描述狀態為擱置或可用的任何虛擬私有閘道。

```
$filter = New-Object Amazon.EC2.Model.Filter
```

```
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2VpnGateway -Filter $filter
```

範例 3：此範例說明您的所有虛擬私有閘道。

```
Get-EC2VpnGateway
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DescribeVpnGateways](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DetachInternetGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 DetachInternetGateway。

### CLI

#### AWS CLI

將網際網路閘道與 分離 VPC

下列detach-internet-gateway範例會將指定的網際網路閘道與特定 分離VPC。

```
aws ec2 detach-internet-gateway \
  --internet-gateway-id igw-0d0fb496b3EXAMPLE \
  --vpc-id vpc-0a60eb65b4EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon VPC使用者指南 中的[網際網路閘道](#)。

- 如需API詳細資訊，請參閱 命令參考 [DetachInternetGateway](#)中的。AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將指定的網際網路閘道與指定的 分離VPC。

```
Dismount-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `DetachInternetGateway`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DetachNetworkInterface 搭配 使用 CLI

下列程式碼範例示範如何使用 `DetachNetworkInterface`。

### CLI

#### AWS CLI

從執行個體分離網路介面

此範例會將指定的網路介面與指定的執行個體分離。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 detach-network-interface --attachment-id eni-attach-66c4350a
```

- 如需API詳細資訊，請參閱 [命令參考 `DetachNetworkInterface`](#) 中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會移除網路介面與執行個體之間的指定連接。

```
Dismount-EC2NetworkInterface -AttachmentId eni-attach-1a2b3c4d -Force
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `DetachNetworkInterface`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DetachVolume 搭配 使用 CLI

下列程式碼範例示範如何使用 DetachVolume。

### CLI

#### AWS CLI

若要從執行個體分離磁碟區

此範例命令會將磁碟區 ( vol-049df61146c4d7901 ) 與其連接的執行個體分離。

命令：

```
aws ec2 detach-volume --volume-id vol-1234567890abcdef0
```

輸出：

```
{
  "AttachTime": "2014-02-27T19:23:06.000Z",
  "InstanceId": "i-1234567890abcdef0",
  "VolumeId": "vol-049df61146c4d7901",
  "State": "detaching",
  "Device": "/dev/sdb"
}
```

- 如需API詳細資訊，請參閱 命令參考 [DetachVolume](#)中的 。 AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會分離指定的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678
```

輸出：

```
AttachTime           : 12/22/2015 1:53:58 AM
DeleteOnTermination : False
```

```
Device           : /dev/sdh
InstanceId        : i-1a2b3c4d
State            : detaching
VolumeId         : vol-12345678
```

範例 2：您也可以指定執行個體 ID 和裝置名稱，以確保分離正確的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DetachVolume](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DetachVpnGateway 搭配 使用 CLI

下列程式碼範例示範如何使用 DetachVpnGateway。

### CLI

#### AWS CLI

將虛擬私有閘道與 分離 VPC

此範例會將指定的虛擬私有閘道與指定的 分離VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 detach-vpn-gateway --vpn-gateway-id vgw-9a4cacf3 --vpc-id vpc-a01106c2
```

- 如需API詳細資訊，請參閱 命令參考 [DetachVpnGateway](#) 中的。AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將指定的虛擬私有閘道與指定的 分離VPC。

```
Dismount-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```



- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DetachVpnGateway](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DisableVgwRoutePropagation 搭配 使用 CLI

下列程式碼範例示範如何使用 DisableVgwRoutePropagation。

### CLI

#### AWS CLI

##### 停用路由傳播

此範例會停用指定的虛擬私有閘道，將靜態路由傳播到指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disable-vgw-route-propagation --route-table-id rtb-22574640 --gateway-id vgw-9a4cacf3
```

- 如需API詳細資訊，請參閱 命令參考 [DisableVgwRoutePropagation](#) 中的。AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會停用 `VGW` 從自動傳播路由到指定的路由表。

```
Disable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DisableVgwRoutePropagation](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DisableVpcClassicLink 搭配 使用 CLI

下列程式碼範例示範如何使用 DisableVpcClassicLink。

### CLI

#### AWS CLI

若要停用 ClassicLink 的 VPC

此範例 ClassicLink 會停用 vpc-88888888。

命令：

```
aws ec2 disable-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{
  "Return": true
}
```

- 如需API詳細資訊，請參閱 命令參考 [DisableVpcClassicLink](#)中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例EC2VpcClassicLink會停用 vpc-01e23c4a5d6db78e9。它傳回 True 或 False

```
Disable-EC2VpcClassicLink -VpcId vpc-01e23c4a5d6db78e9
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DisableVpcClassicLink](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DisableVpcClassicLinkDnsSupport 搭配 使用 CLI

下列程式碼範例示範如何使用 DisableVpcClassicLinkDnsSupport。

## CLI

### AWS CLI

停用 ClassicLink DNS對 的支援 VPC

此範例會 ClassicLink DNS停用對 的支援vpc-88888888。

命令：

```
aws ec2 disable-vpc-classic-link-dns-support --vpc-id vpc-88888888
```

輸出：

```
{
  "Return": true
}
```

- 如需API詳細資訊，請參閱 命令參考 [DisableVpcClassicLinkDnsSupport](#)中的。AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例停用 ClassicLink DNS對 vpc-0b12d3456a7e8910d 的支援

```
Disable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DisableVpcClassicLinkDnsSupport](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DisassociateAddress 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 DisassociateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Disassociate an Elastic IP address from an EC2 instance.
/// </summary>
/// <param name="associationId">The association Id.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DisassociateIp(string associationId)
{
    try
    {
        var response = await _amazonEC2.DisassociateAddressAsync(
            new DisassociateAddressRequest { AssociationId =
associationId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAssociationID.NotFound")
        {
            _logger.LogError(
                $"AssociationId is invalid, unable to disassociate address.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while disassociating the Elastic IP.:
{ex.Message}");
    }
}
```

```

        return false;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [DisassociateAddress](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_disassociate_address
#
# This function disassociates an Elastic IP address from an Amazon Elastic
# Compute Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a association_id - The association ID that represents the association of
#     the Elastic IP address with an instance.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_disassociate_address() {
    local association_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_disassociate_address"
        echo "Disassociates an Elastic IP address from an Amazon Elastic Compute
        Cloud (Amazon EC2) instance."
        echo "  -a association_id - The association ID that represents the
        association of the Elastic IP address with an instance."
    }
}

```

```

    echo ""
}

# Parse the command-line arguments
while getopts "a:h" option; do
    case "${option}" in
        a) association_id="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$association_id" ]]; then
    errecho "ERROR: You must provide an association ID with the -a parameter."
    return 1
fi

response=$(aws ec2 disassociate-address \
    --association-id "$association_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports disassociate-address operation failed."
    errecho "$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#

```

```

# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [DisassociateAddress](#)中的 。 AWS CLI

## CLI

### AWS CLI

在 EC2-Classical 中取消彈性 IP 地址的關聯

此範例會取消彈性 IP 地址與 EC2-Classical 中執行個體的關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-address --public-ip 198.51.100.0
```

若要在 EC2- 中取消彈性 IP 地址的關聯VPC

此範例會取消彈性 IP 地址與 中執行個體的關聯VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-address --association-id eipassoc-2bebb745
```

- 如需API詳細資訊，請參閱 命令參考 [DisassociateAddress](#)中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Disassociates an Elastic IP address from an instance asynchronously.
 *
 * @param associationId The ID of the association you want to disassociate.
 * @return a {@link CompletableFuture} representing the asynchronous
 * operation of disassociating the address. The
 *         {@link CompletableFuture} will complete with a {@link
 * DisassociateAddressResponse} when the operation is
```



```

    *         finished.
    * @throws RuntimeException if the disassociation of the address fails.
    */
    public CompletableFuture<DisassociateAddressResponse>
disassociateAddressAsync(String associationId) {
        Ec2AsyncClient ec2 = getAsyncClient();
        DisassociateAddressRequest addressRequest =
DisassociateAddressRequest.builder()
            .associationId(associationId)
            .build();

        // Disassociate the address asynchronously.
        CompletableFuture<DisassociateAddressResponse> response =
ec2.disassociateAddress(addressRequest);
        response.whenComplete((resp, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to disassociate address", ex);
            }
        });

        return response;
    }

```

- 如需API詳細資訊，請參閱 參考 [DisassociateAddress](#)中的。AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { DisassociateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Disassociate an Elastic IP address from an instance.
 * @param {{ associationId: string }} options
 */

```

```
export const main = async ({ associationId }) => {
  const client = new EC2Client({});
  const command = new DisassociateAddressCommand({
    // You can also use PublicIp, but that is for EC2 classic which is being
    // retired.
    AssociationId: associationId,
  });

  try {
    await client.send(command);
    console.log("Successfully disassociated address");
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAssociationID.NotFound"
    ) {
      console.warn(`${caught.message}.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [DisassociateAddress](#)中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun disassociateAddressSc(associationIdVal: String?) {
  val addressRequest =
    DisassociateAddressRequest {
      associationId = associationIdVal
    }
  Ec2Client { region = "us-west-2" }.use { ec2 ->
```

```

        ec2.disassociateAddress(addressRequest)
        println("You successfully disassociated the address!")
    }
}

```

- 如需API詳細資訊，請參閱[DisassociateAddress](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會將指定的彈性 IP 地址與中指定的執行個體取消關聯VPC。

```
Unregister-EC2Address -AssociationId eipassoc-12345678
```

範例 2：此範例會將指定的彈性 IP 地址與 EC2-Classic 中指定的執行個體取消關聯。

```
Unregister-EC2Address -PublicIp 203.0.113.17
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DisassociateAddress](#)中的。

## Python

SDK for Python ( Boto3 )

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

```

```

    def __init__(
        self, allocation_id: str, public_ip: str, instance_id: Optional[str]
= None
    ) -> None:
        """
        Initializes the ElasticIp object.

        :param allocation_id: The allocation ID of the Elastic IP.
        :param public_ip: The public IP address of the Elastic IP.
        :param instance_id: The ID of the associated EC2 instance, if any.
        """
        self.allocation_id = allocation_id
        self.public_ip = public_ip
        self.instance_id = instance_id

def __init__(self, ec2_client: Any) -> None:
    """
    Initializes the ElasticIpWrapper with an EC2 client.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    """
    self.ec2_client = ec2_client
    self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def disassociate(self, allocation_id: str) -> None:
        """
        Removes an association between an Elastic IP address and an instance.
When the
        association is removed, the instance is assigned a new public IP address.

```

```
        :param allocation_id: The allocation ID of the Elastic IP to
disassociate.
        :raises ClientError: If the disassociation fails, such as when the
association ID is not found.
        """
        elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
        if elastic_ip is None or elastic_ip.instance_id is None:
            logger.info(
                f"No association found for Elastic IP with allocation ID
{allocation_id}."
            )
            return

        try:
            # Retrieve the association ID before disassociating
            response =
self.ec2_client.describe_addresses(AllocationIds=[allocation_id])
            association_id = response["Addresses"][0].get("AssociationId")

            if association_id:

self.ec2_client.disassociate_address(AssociationId=association_id)
                elastic_ip.instance_id = None # Remove the instance association
            else:
                logger.info(
                    f"No Association ID found for Elastic IP with allocation ID
{allocation_id}."
                )

        except ClientError as err:
            if err.response["Error"]["Code"] == "InvalidAssociationID.NotFound":
                logger.error(
                    f"Failed to disassociate Elastic IP {allocation_id} "
                    "because the specified association ID for the Elastic IP
address was not found. "
                    "Verify the association ID and ensure the Elastic IP is
currently associated with a "
                    "resource before attempting to disassociate it."
                )
            raise
```

- 如需API詳細資訊，請參閱 [DisassociateAddress](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn disassociate_ip_address(&self, association_id: &str) ->
Result<(), EC2Error> {
    self.client
        .disassociate_address()
        .association_id(association_id)
        .send()
        .await?;
    Ok(())
}
```

- 如需API詳細資訊，請參閱 [DisassociateAddress](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## DisassociateRouteTable 搭配 使用 CLI

下列程式碼範例示範如何使用 DisassociateRouteTable。

### CLI

#### AWS CLI

##### 取消路由表的關聯

此範例會取消指定路由表與指定子網路的關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-route-table --association-id rtbassoc-781d0d1a
```

- 如需API詳細資訊，請參閱 命令參考 [DisassociateRouteTable](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會移除路由表與子網路之間的指定關聯。

```
Unregister-EC2RouteTable -AssociationId rtbassoc-1a2b3c4d
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [DisassociateRouteTable](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## EnableVgwRoutePropagation 搭配 使用 CLI

下列程式碼範例示範如何使用 EnableVgwRoutePropagation。

### CLI

#### AWS CLI

若要啟用路由傳播

此範例可讓指定的虛擬私有閘道將靜態路由傳播至指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 enable-vgw-route-propagation --route-table-id rtb-22574640 --gateway-id vgw-9a4cacf3
```

- 如需API詳細資訊，請參閱 命令參考 [EnableVgwRoutePropagation](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例可讓指定的自動將路由VGW傳播至指定的路由表。

```
Enable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 EnableVgwRoutePropagation](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## EnableVolumeIo 搭配 使用 CLI

下列程式碼範例示範如何使用 EnableVolumeIo。

### CLI

#### AWS CLI

為磁碟區啟用 I/O

此範例會在磁碟區 上啟用 I/Ovol-1234567890abcdef0。

命令：

```
aws ec2 enable-volume-io --volume-id vol-1234567890abcdef0
```

輸出：

```
{  
  "Return": true  
}
```

- 如需API詳細資訊，請參閱 [命令參考 EnableVolumeIo](#)中的。AWS CLI



## PowerShell

適用於的工具 PowerShell

範例 1：如果停用 I/O 操作，此範例會啟用指定磁碟區的 I/O 操作。

```
Enable-EC2VolumeIO -VolumeId vol-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [EnableVolumelo](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## EnableVpcClassicLink 搭配 使用 CLI

下列程式碼範例示範如何使用 EnableVpcClassicLink。

### CLI

#### AWS CLI

若要啟用 VPC的 ClassicLink

此範例會為 啟用 vpc-88888888 ClassicLink。

命令：

```
aws ec2 enable-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{  
  "Return": true  
}
```

- 如需API詳細資訊，請參閱 命令參考 [EnableVpcClassicLink](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會針對 啟用 VPC vpc-0123456b789b0d12f ClassicLink

```
Enable-EC2VpcClassicLink -VpcId vpc-0123456b789b0d12f
```

輸出：

```
True
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [EnableVpcClassicLink](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## EnableVpcClassicLinkDnsSupport 搭配 使用 CLI

下列程式碼範例示範如何使用 EnableVpcClassicLinkDnsSupport。

CLI

AWS CLI

啟用 ClassicLink DNS對 的支援 VPC

此範例支援 ClassicLink DNS vpc-88888888。

命令：

```
aws ec2 enable-vpc-classic-link-dns-support --vpc-id vpc-88888888
```

輸出：

```
{  
  "Return": true  
}
```

- 如需API詳細資訊，請參閱 命令參考 [EnableVpcClassicLinkDnsSupport](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例可讓 vpc-0b12d3456a7e8910d 支援的 DNS 主機名稱解析 ClassicLink

```
Enable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

- 如需 API 詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 EnableVpcClassicLinkDnsSupport](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## GetConsoleOutput 搭配使用 CLI

下列程式碼範例示範如何使用 GetConsoleOutput。

### CLI

#### AWS CLI

範例 1：取得主控台輸出

下列 get-console-output 範例取得指定 Linux 執行個體的主控台輸出。

```
aws ec2 get-console-output \  
  --instance-id i-1234567890abcdef0
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0",  
  "Timestamp": "2013-07-25T21:23:53.000Z",  
  "Output": "..."  
}
```

如需詳細資訊，請參閱 [Amazon EC2 使用者指南](#) 中的 [執行個體主控台輸出](#)。

範例 2：取得最新的主控台輸出

下列 get-console-output 範例取得指定 Linux 執行個體的最新主控台輸出。

```
aws ec2 get-console-output \
  --instance-id i-1234567890abcdef0 \
  --latest \
  --output text
```

輸出：

```
i-1234567890abcdef0 [ 0.000000] Command line: root=LABEL=/ console=tty1
console=ttyS0 selinux=0 nvme_core.io_timeout=4294967295
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x001: 'x87 floating point
registers'
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x002: 'SSE registers'
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x004: 'AVX registers'
...
Cloud-init v. 0.7.6 finished at Wed, 09 May 2018 19:01:13 +0000. Datasource
DataSourceEc2. Up 21.50 seconds
Amazon Linux AMI release 2018.03
Kernel 4.14.26-46.32.amzn1.x
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [執行個體主控台輸出](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [GetConsoleOutput](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會取得指定 Linux 執行個體的主控制台輸出。主控台輸出已編碼。

```
Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456
```

輸出：

```
InstanceId          Output
-----
i-0e194d3c47c123637 WyAgICAwLjAwMDAwMF0gQ29tbW...bGU9dHR5UzAgc2Vs
```

範例 2：此範例會將編碼的主控制台輸出儲存在變數中，然後解碼。

```
$Output_encoded = (Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456).Output
[System.Text.Encoding]::UTF8.GetString([System.Convert]::FromBase64String($Output_encoded))
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [GetConsoleOutput](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## GetHostReservationPurchasePreview 搭配 使用 CLI

下列程式碼範例示範如何使用 GetHostReservationPurchasePreview。

### CLI

#### AWS CLI

取得專用主機預留的購買預覽

此範例提供您帳戶中指定專用主機之指定專用主機預留的成本預覽。

命令：

```
aws ec2 get-host-reservation-purchase-preview --offering-id hxo-03f707bf363b6b324
--host-id-set h-013abcd2a00cbd123
```

輸出：

```
{
  "TotalHourlyPrice": "1.499",
  "Purchase": [
    {
      "HourlyPrice": "1.499",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "HostIdSet": [
        "h-013abcd2a00cbd123"
      ],
      "UpfrontPrice": "0.000",
      "Duration": 31536000
    }
  ],
  "TotalUpfrontPrice": "0.000"
}
```

- 如需API詳細資訊，請參閱 [命令參考 `GetHostReservationPurchasePreview`](#) 中的 `GetHostReservationPurchasePreview`。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會預覽具有符合專用主機 `h-01e23f4cd567890f1` 之組態的預留購買

```
Get-EC2HostReservationPurchasePreview -OfferingId hro-0c1f23456789d0ab -HostIdSet h-01e23f4cd567890f1
```

輸出：

```
CurrencyCode Purchase TotalHourlyPrice TotalUpfrontPrice
-----
{}          1.307          0.000
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `GetHostReservationPurchasePreview`](#) 中的 `GetHostReservationPurchasePreview`。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## GetPasswordData 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 `GetPasswordData`。

### CLI

#### AWS CLI

若要取得加密的密碼

此範例會取得加密的密碼。

命令：

```
aws ec2 get-password-data --instance-id i-1234567890abcdef0
```

輸出：

```
{
  "InstanceId": "i-1234567890abcdef0",
  "Timestamp": "2013-08-07T22:18:38.000Z",
  "PasswordData": "gSlJFq+VpcZXqy+iktXMF6NyxQ4qCrT4+ga0uN0enX1MmgXPTj7XEXAMPLE
UQ+YeFfb+L1U4C4AKv652Ux1iRB3CPTYP7WmU3TUnhsuBd+p6LVk7T2lKUm160Xbk6WPW1VYYm/TRPB1
e1DQ7PY4an/DgZT4mwcpRFigzhniQgDDe01InvSDcwoUTwNs0Y1S8ouri2W4n5GNlriM3Q0AnNVelVz/
53TkDtxbNoU606M1gK9zUWSxqEgwvbV2j8c5rP0WCuaMWSF14ziDu4bd7q+4RSyi8NUsVWnKZ4aEZffu
DPGzKrF5yL1f3etP2L4ZR6CvG7K1hx7VK0QVN32Dajw=="
}
```

若要取得解密的密碼

此範例會取得解密的密碼。

命令：

```
aws ec2 get-password-data --instance-id i-1234567890abcdef0 --priv-launch-key C:
\Keys\MyKeyPair.pem
```

輸出：

```
{
  "InstanceId": "i-1234567890abcdef0",
  "Timestamp": "2013-08-30T23:18:05.000Z",
  "PasswordData": "&ViJ652e*u"
}
```

- 如需API詳細資訊，請參閱 命令參考 [GetPasswordData](#) 中的。AWS CLI

## Java

SDK 適用於 Java 2.x

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import software.amazon.awssdk.regions.Region;
```

```
import software.amazon.awssdk.services.ec2.Ec2AsyncClient;
import software.amazon.awssdk.services.ec2.model.*;
import java.util.concurrent.CompletableFuture;

/**
 * Before running this Java V2 code example, set up your development
 * environment, including your credentials.
 *
 * For more information, see the following documentation topic:
 *
 * https://docs.aws.amazon.com/sdk-for-java/latest/developer-guide/get-started.html
 */
public class GetPasswordData {

    public static void main(String[] args) {
        final String usage = ""

            Usage:
                <instanceId>

            Where:
                instanceId - An instance id value that you can obtain from the
AWS Management Console.\s
            """;

        if (args.length != 1) {
            System.out.println(usage);
            System.exit(1);
        }
        String instanceId = args[0];
        Ec2AsyncClient ec2AsyncClient = Ec2AsyncClient.builder()
            .region(Region.US_EAST_1)
            .build();

        try {
            CompletableFuture<Void> future = getPasswordDataAsync(ec2AsyncClient,
instanceId);
            future.join();
        } catch (RuntimeException rte) {
            System.err.println("An exception occurred: " + (rte.getCause() !=
null ? rte.getCause().getMessage() : rte.getMessage()));
        }
    }
}
```



```
/**
 * Fetches the password data for the specified EC2 instance asynchronously.
 *
 * @param ec2AsyncClient the EC2 asynchronous client to use for the request
 * @param instanceId instanceId the ID of the EC2 instance for which you want
to fetch the password data
 * @return a {@link CompletableFuture} that completes when the password data
has been fetched
 * @throws RuntimeException if there was a failure in fetching the password
data
 */
public static CompletableFuture<Void> getPasswordDataAsync(Ec2AsyncClient
ec2AsyncClient, String instanceId) {
    GetPasswordDataRequest getPasswordDataRequest =
GetPasswordDataRequest.builder()
        .instanceId(instanceId)
        .build();

    CompletableFuture<GetPasswordDataResponse> response =
ec2AsyncClient.getPasswordData(getPasswordDataRequest);
    response.whenComplete((getPasswordDataResponse, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to get password data for
instance: " + instanceId, ex);
        } else if (getPasswordDataResponse == null ||
getPasswordDataResponse.getPasswordData().isEmpty()) {
            throw new RuntimeException("No password data found for instance:
" + instanceId);
        } else {
            String encryptedPasswordData =
getPasswordDataResponse.getPasswordData();
            System.out.println("Encrypted Password Data: " +
encryptedPasswordData);
        }
    });

    return response.thenApply(resp -> null);
}
}
```

- 如需API詳細資訊，請參閱 參考 [GetPasswordData](#) 中的。AWS SDK for Java 2.x API

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會解密 Amazon EC2 指派給指定 Windows 執行個體管理員帳戶的密碼。指定 pem 檔案時，會自動假設 -Decrypt 交換器的設定。

```
Get-EC2PasswordData -InstanceId i-12345678 -PemFile C:\path\my-key-pair.pem
```

輸出：

```
mYZ(PA9?C)Q
```

範例 2：( PowerShell 僅限 Windows ) 檢查執行個體，以判斷用來啟動執行個體的金鑰對名稱，然後嘗試在 AWS Toolkit for Visual Studio 的組態存放區中找到對應的金鑰對資料。如果找到金鑰對資料，密碼會解密。

```
Get-EC2PasswordData -InstanceId i-12345678 -Decrypt
```

輸出：

```
mYZ(PA9?C)Q
```

範例 3：傳回執行個體的加密密碼資料。

```
Get-EC2PasswordData -InstanceId i-12345678
```

輸出：

```
iVz3BAK/WAXV.....dqt8WeMA==
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [GetPasswordData](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ImportImage 搭配 使用 CLI

下列程式碼範例示範如何使用 ImportImage。

### CLI

#### AWS CLI

將 VM 映像檔案匯入為 AMI

下列import-image範例會匯入指定的 OVA。

```
aws ec2 import-image \  
  --disk-containers Format=ova,UserBucket="{S3Bucket=my-import-bucket,S3Key=vms/  
my-server-vm.ova}"
```

輸出：

```
{  
  "ImportTaskId": "import-ami-1234567890abcdef0",  
  "Progress": "2",  
  "SnapshotDetails": [  
    {  
      "DiskImageSize": 0.0,  
      "Format": "ova",  
      "UserBucket": {  
        "S3Bucket": "my-import-bucket",  
        "S3Key": "vms/my-server-vm.ova"  
      }  
    }  
  ],  
  "Status": "active",  
  "StatusMessage": "pending"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [ImportImage](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例 EC2 會使用無效權杖，將單一磁碟虛擬機器映像從指定的 Amazon S3 儲存貯體匯入 Amazon。此範例需要具有預設名稱 'vmimport' 的 VM Import Service 角色，並具有允許 Amazon EC2 存取指定儲存貯體的政策，如 VM Import Prerequisites 主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```
$container = New-Object Amazon.EC2.Model.ImageDiskContainer
$container.Format="VMDK"
$container.UserBucket = New-Object Amazon.EC2.Model.UserBucket
$container.UserBucket.S3Bucket = "amzn-s3-demo-bucket"
$container.UserBucket.S3Key = "Win_2008_Server_Standard_SP2_64-bit-disk1.vmdk"

$params = @{
    "ClientToken"="idempotencyToken"
    "Description"="Windows 2008 Standard Image Import"
    "Platform"="Windows"
    "LicenseType"="AWS"
}

Import-EC2Image -DiskContainer $container @params
```

輸出：

```
Architecture      :
Description       : Windows 2008 Standard Image
Hypervisor        :
ImageId           :
ImportTaskId      : import-ami-abcdefgh
LicenseType       : AWS
Platform          : Windows
Progress          : 2
SnapshotDetails   : {}
Status            : active
StatusMessage     : pending
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ImportImage](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ImportKeyPair 搭配 使用 CLI

下列程式碼範例示範如何使用 ImportKeyPair。

### CLI

#### AWS CLI

##### 匯入公有金鑰

首先，使用您選擇的工具產生金鑰對。例如，使用此 ssh-keygen 命令：

命令：

```
ssh-keygen -t rsa -C "my-key" -f ~/.ssh/my-key
```

輸出：

```
Generating public/private rsa key pair.  
Enter passphrase (empty for no passphrase):  
Enter same passphrase again:  
Your identification has been saved in /home/ec2-user/.ssh/my-key.  
Your public key has been saved in /home/ec2-user/.ssh/my-key.pub.  
...
```

此範例命令會匯入指定的公有金鑰。

命令：

```
aws ec2 import-key-pair --key-name "my-key" --public-key-material fileb://~/.ssh/  
my-key.pub
```

輸出：

```
{  
  "KeyName": "my-key",  
  "KeyFingerprint": "1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca"
```

```
}

```

- 如需API詳細資訊，請參閱 命令參考 [ImportKeyPair](#)中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例會將公有金鑰匯入 EC2。第一行會將公有金鑰檔案 (\*.pub) 的內容儲存在變數中 **\$publickey**。接下來，範例會將公有金鑰檔案的 UTF8 格式轉換為 Base64-encoded 字串，並將轉換後的字串儲存在變數中 **\$pkbase64**。在最後一行中，轉換的公有金鑰會匯入 EC2。cmdlet 會傳回金鑰指紋和名稱作為結果。

```
$publickey=[Io.File]::ReadAllText("C:\Users\TestUser\.ssh\id_rsa.pub")
$pkbase64 =
[System.Convert]::ToBase64String([System.Text.Encoding]::UTF8.GetBytes($publickey))
Import-EC2KeyPair -KeyName Example-user-key -PublicKey $pkbase64
```

輸出：

```
KeyFingerprint                               KeyName
-----
do:d0:15:8f:79:97:12:be:00:fd:df:31:z3:b1:42:z1 Example-user-key
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ImportKeyPair](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ImportSnapshot 搭配 使用 CLI

下列程式碼範例示範如何使用 ImportSnapshot。

### CLI

#### AWS CLI

若要匯入快照

下列 import-snapshot 範例會將指定的磁碟匯入為快照。

```
aws ec2 import-snapshot \
  --description "My server VMDK" \
  --disk-container Format=VMDK,UserBucket={S3Bucket=my-import-bucket,S3Key=vms/my-server-vm.vmdk}
```

輸出：

```
{
  "Description": "My server VMDK",
  "ImportTaskId": "import-snap-1234567890abcdef0",
  "SnapshotTaskDetail": {
    "Description": "My server VMDK",
    "DiskImageSize": "0.0",
    "Format": "VMDK",
    "Progress": "3",
    "Status": "active",
    "StatusMessage": "pending"
    "UserBucket": {
      "S3Bucket": "my-import-bucket",
      "S3Key": "vms/my-server-vm.vmdk"
    }
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [ImportSnapshot](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會將格式為 'VMDK' 的 VM 磁碟映像匯入 Amazon EBS快照。此範例需要具有預設名稱 'vmimport' 的 VM Import Service 角色，其政策允許 Amazon EC2存取指定的儲存貯體，如 <http://docs.aws.amazon.com/AWSEC2/latest/WindowsGuide/VMImportPrerequisites.html> 中的 **VM Import Prerequisites** 主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```
$parms = @{
  "ClientToken"="idempotencyToken"
  "Description"="Disk Image Import"
  "DiskContainer_Description" = "Data disk"
  "DiskContainer_Format" = "VMDK"
```

```

    "DiskContainer_S3Bucket" = "amzn-s3-demo-bucket"
    "DiskContainer_S3Key" = "datadiskimage.vmdk"
}

Import-EC2Snapshot @parms

```

輸出：

| Description       | ImportTaskId         | SnapshotTaskDetail                  |
|-------------------|----------------------|-------------------------------------|
| -----             | -----                | -----                               |
| Disk Image Import | import-snap-abcdefgh | Amazon.EC2.Model.SnapshotTaskDetail |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ImportSnapshot](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyCapacityReservation 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyCapacityReservation。

CLI

AWS CLI

範例 1：變更現有容量保留預留的執行個體數量

下列modify-capacity-reservation範例會變更容量保留預留容量的執行個體數量。

```

aws ec2 modify-capacity-reservation \
  --capacity-reservation-id cr-1234abcd56EXAMPLE \
  --instance-count 5

```

輸出：

```

{
  "Return": true
}

```



```
}
```

## 範例 2：變更現有容量保留的結束日期和時間

下列 `modify-capacity-reservation` 範例會將現有容量保留修改為在指定的日期和時間結束。

```
aws ec2 modify-capacity-reservation \  
  --capacity-reservation-id cr-1234abcd56EXAMPLE \  
  --end-date-type Limited \  
  --end-date 2019-08-31T23:59:59Z
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的 [修改容量保留](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [ModifyCapacityReservation](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例透過將 Instance 計數變更為 1 來修改 CapacityReservationId `cr-0c1f2345db6f7cdba`

```
Edit-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba -  
InstanceCount 1
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyCapacityReservation](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ModifyHosts 搭配 使用 CLI

下列程式碼範例示範如何使用 `ModifyHosts`。

## CLI

## AWS CLI

## 範例 1：為專用主機啟用自動置放

下列 `modify-hosts` 範例會啟用專用主機的自動置放，以便接受符合其執行個體類型組態的任何非目標執行個體啟動。

```
aws ec2 modify-hosts \  
  --host-id h-06c2f189b4EXAMPLE \  
  --auto-placement on
```

輸出：

```
{  
  "Successful": [  
    "h-06c2f189b4EXAMPLE"  
  ],  
  "Unsuccessful": []  
}
```

## 範例 2：啟用專用主機的主機復原

下列 `modify-hosts` 範例會啟用指定專用主機的主機復原。

```
aws ec2 modify-hosts \  
  --host-id h-06c2f189b4EXAMPLE \  
  --host-recovery on
```

輸出：

```
{  
  "Successful": [  
    "h-06c2f189b4EXAMPLE"  
  ],  
  "Unsuccessful": []  
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud Linux 執行個體使用者指南 中的 [修改專用主機自動放置](#)。

- 如需API詳細資訊，請參閱 命令參考 [ModifyHosts](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將專用主機 h-01e23f4cd567890f3 AutoPlacement 的設定修改為關閉

```
Edit-EC2Host -HostId h-03e09f8cd681609f3 -AutoPlacement off
```

輸出：

```
Successful          Unsuccessful
-----
{h-01e23f4cd567890f3} {}
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyHosts](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyIdFormat 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyIdFormat。

### CLI

#### AWS CLI

為資源啟用較長的 ID 格式

下列modify-id-format範例會啟用instance資源類型的較長 ID 格式。

```
aws ec2 modify-id-format \  
  --resource instance \  
  --use-long-ids
```

停用資源較長的 ID 格式

下列modify-id-format範例會停用instance資源類型的較長 ID 格式。

```
aws ec2 modify-id-format \  
  --resource instance \  
  --no-use-long-ids
```

下列modify-id-format範例會針對其選擇加入期間的所有支援資源類型，啟用較長的 ID 格式。

```
aws ec2 modify-id-format \  
  --resource all-current \  
  --use-long-ids
```

- 如需API詳細資訊，請參閱 命令參考 [ModifyIdFormat](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會啟用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $true
```

範例 2：此範例會停用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $false
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyIdFormat](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyImageAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyImageAttribute。

### CLI

AWS CLI

範例 1：AMI公開

下列modify-instance-attribute範例會讓指定的AMI公有。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Add=[{Group=all}]"
```

此命令不會產生輸出。

範例 2：建立AMI私有

下列modify-instance-attribute範例會讓指定的AMI私有。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Remove=[{Group=all}]"
```

此命令不會產生輸出。

範例 3：授予 AWS 帳戶的啟動許可

下列modify-instance-attribute範例會授予指定 AWS 帳戶的啟動許可。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Add=[{UserId=123456789012}]"
```

此命令不會產生輸出。

範例 4：從 AWS 帳戶移除啟動許可

下列modify-instance-attribute範例會從指定的 AWS 帳戶移除啟動許可。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Remove=[{UserId=123456789012}]"
```

- 如需API詳細資訊，請參閱 命令參考 [ModifyImageAttribute](#)中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會更新指定的描述AMI。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Description "New description"
```

範例 2：此範例會公AMI有（例如，讓 AWS 帳戶可以使用）。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserGroup all
```

範例 3：此範例會設為AMI私有（例如，只有您作為擁有者才能使用）。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserGroup all
```

範例 4：此範例會授予指定的啟動許可 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserId 111122223333
```

範例 5：此範例會從指定的 移除啟動許可 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserId 111122223333
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyImageAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyInstanceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyInstanceAttribute。

## CLI

## AWS CLI

## 範例 1：修改執行個體類型

下列 `modify-instance-attribute` 範例會修改指定執行個體的執行個體類型。執行個體必須處於 `stopped` 狀態。

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --instance-type "{\"Value\": \"m1.small\"}"
```

此命令不會產生輸出。

## 範例 2：在執行個體上啟用增強型聯網

下列 `modify-instance-attribute` 範例為指定的執行個體啟用增強型聯網。執行個體必須處於 `stopped` 狀態。

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --sriov-net-support simple
```

此命令不會產生輸出。

範例 3：修改 `sourceDestCheck` 屬性

下列 `modify-instance-attribute` 範例會將指定執行個體的 `sourceDestCheck` 屬性設定為 `true`。執行個體必須位於中 VPC。

```
aws ec2 modify-instance-attribute --instance-id i-1234567890abcdef0 --source-dest-check "{\"Value\": true}"
```

此命令不會產生輸出。

範例 4：修改根磁碟區的 `deleteOnTermination` 屬性

下列 `modify-instance-attribute` 範例會將指定 Amazon EBS 後端執行個體根磁碟區的 `deleteOnTermination` 屬性設定為 `false`。根據預設，此屬性 `true` 適用於根磁碟區。

命令：

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --block-device-mappings "[{\"DeviceName\": \"/dev/sda1\"}, {\"Ebs\":  
{\"DeleteOnTermination\": false}}]"
```

此命令不會產生輸出。

#### 範例 5：修改連接至執行個體的使用者資料

下列 `modify-instance-attribute` 範例會將檔案的內容新增 `UserData.txt` 為指定執行個體 `UserData` 的。

原始檔案的內容 `UserData.txt`：

```
#!/bin/bash  
yum update -y  
service httpd start  
chkconfig httpd on
```

檔案的內容必須是 `base64` 編碼。第一個命令會將文字檔案轉換為 `base64`，並將其儲存為新檔案。

Linux/macOS 版本的命令：

```
base64 UserData.txt > UserData.base64.txt
```

此命令不會產生輸出。

命令的 Windows 版本：

```
certutil -encode UserData.txt tmp.b64 && findstr /v /c:- tmp.b64 >  
UserData.base64.txt
```

輸出：

```
Input Length = 67  
Output Length = 152  
CertUtil: -encode command completed successfully.
```

現在您可以在下列 CLI 命令中參考該檔案：



```
aws ec2 modify-instance-attribute \  
  --instance-id=i-09b5a14dbca622e76 \  
  --attribute userData --value file://UserData.base64.txt
```

此命令不會產生輸出。

如需詳細資訊，請參閱 [使用者指南](#) 中的 [使用者資料和 AWS CLI](#)。EC2

- 如需API詳細資訊，請參閱 [命令參考 ModifyInstanceAttribute](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會修改指定執行個體的執行個體類型。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -InstanceType m3.medium
```

範例 2：此範例會指定「簡單」作為單一根 I/O 虛擬化 (SR-IOV) 網路支援參數 - 的值，藉此為指定的執行個體啟用增強型聯網SriovNetSupport。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SriovNetSupport "simple"
```

範例 3：此範例會修改指定執行個體的安全群組。執行個體必須位於中VPC。您必須指定每個安全群組的 ID，而不是名稱。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -Group @( "sg-12345678",  
  "sg-45678901" )
```

範例 4：此範例會啟用指定執行個體的 EBS I/O 最佳化。此功能並非適用於所有執行個體類型。使用 EBS最佳化執行個體時，需支付額外的用量費用。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -EbsOptimized $true
```

範例 5：此範例會啟用指定執行個體的來源/目的地檢查。若要讓NAT執行個體執行 NAT，值必須為 'false'。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SourceDestCheck $true
```

範例 6：此範例會停用指定執行個體的終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -DisableApiTermination $true
```

範例 7：此範例會變更指定的執行個體，以便在從執行個體啟動關機時終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -  
InstanceInitiatedShutdownBehavior terminate
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `ModifyInstanceAttribute`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyInstanceCreditSpecification 搭配 使用 CLI

下列程式碼範例示範如何使用 `ModifyInstanceCreditSpecification`。

### CLI

#### AWS CLI

修改執行個體CPU使用的點數選項

此範例會將指定區域中指定執行個體CPU使用的點數選項修改為「無限制」。有效的點數選項為「標準」和「無限」。

命令：

```
aws ec2 modify-instance-credit-specification --instance-credit-  
specification "InstanceId=i-1234567890abcdef0,CpuCredits=unlimited"
```

輸出：

```
{  
  "SuccessfulInstanceCreditSpecifications": [  
    {  
      "InstanceId": "i-1234567890abcdef0"  
    }  
  ],  
}
```

```
"UnsuccessfulInstanceCreditSpecifications": []
}
```

- 如需API詳細資訊，請參閱 命令參考 [ModifyInstanceCreditSpecification](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：這會啟用執行個體 i-01234567890abcdef 的 T2 無限制額度。

```
$Credit = New-Object -TypeName
    Amazon.EC2.Model.InstanceCreditSpecificationRequest
$Credit.InstanceId = "i-01234567890abcdef"
$Credit.CpuCredits = "unlimited"
Edit-EC2InstanceCreditSpecification -InstanceCreditSpecification $Credit
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyInstanceCreditSpecification](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyNetworkInterfaceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyNetworkInterfaceAttribute。

### CLI

#### AWS CLI

修改網路介面的連接屬性

此範例命令會修改指定網路介面的attachment屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --
attachment AttachmentId=eni-attach-43348162,DeleteOnTermination=false
```

修改網路介面的描述屬性

此範例命令會修改指定網路介面的description屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --description "My description"
```

若要修改網路介面的 groupSet 屬性

此範例命令會修改指定網路介面的groupSet屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --groups sg-903004f8 sg-1a2b3c4d
```

修改網路介面的 sourceDestCheck 屬性

此範例命令會修改指定網路介面的sourceDestCheck屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --no-source-dest-check
```

- 如需API詳細資訊，請參閱 命令參考 [ModifyNetworkInterfaceAttribute](#)中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會修改指定的網路介面，以便在終止時刪除指定的附件。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Attachment_AttachmentId eni-attach-1a2b3c4d -Attachment_DeleteOnTermination $true
```

範例 2：此範例會修改指定網路介面的描述。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Description "my description"
```

範例 3：此範例會修改指定網路介面的安全群組。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Groups sg-1a2b3c4d
```

範例 4：此範例會停用指定網路介面的來源/目的地檢查。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d - SourceDestCheck $false
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `ModifyNetworkInterfaceAttribute`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyReservedInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 `ModifyReservedInstances`。

### CLI

#### AWS CLI

若要修改預留執行個體

此範例命令會將預留執行個體移至相同區域中的另一個可用區域。

命令：

```
aws ec2 modify-reserved-instances --reserved-instances-ids b847fa93-e282-4f55-b59a-1342f5bd7c02 --target-configurations AvailabilityZone=us-west-1c,Platform=EC2-Classical,InstanceCount=10
```

輸出：

```
{
  "ReservedInstancesModificationId": "rimod-d3ed4335-b1d3-4de6-ab31-0f13aaf46687"
}
```

## 修改預留執行個體的網路平台

此範例命令會將 EC2-Classic Reserved Instances 轉換為 EC2-VPC。

命令：

```
aws ec2 modify-reserved-instances --reserved-instances-ids f127bd27-edb7-44c9-a0eb-0d7e09259af0 --target-configurations AvailabilityZone=us-west-1c,Platform=EC2-VPC,InstanceCount=5
```

輸出：

```
{  
  "ReservedInstancesModificationId": "rimod-82fa9020-668f-4fb6-945d-61537009d291"  
}
```

如需詳細資訊，請參閱 Amazon EC2使用者指南 中的修改預留執行個體。

## 修改預留執行個體的執行個體大小

此範例命令會修改預留執行個體，其在 us-west-1c 中具有 10 m1.small Linux/UNIX 執行個體，使得 8 m1.small 執行個體成為 2 m1.large 執行個體，而其餘 2 m1.small 則成為相同可用區域中的 1 m1.medium 執行個體。命令：

```
aws ec2 modify-reserved-instances --reserved-instances-ids 1ba8e2e3-3556-4264-949e-63ee671405a9 --target-configurations AvailabilityZone=us-west-1c,Platform=EC2-Classic,InstanceCount=2,InstanceType=m1.large AvailabilityZone=us-west-1c,Platform=EC2-Classic,InstanceCount=1,InstanceType=m1.medium
```

輸出：

```
{  
  "ReservedInstancesModificationId": "rimod-acc5f240-080d-4717-b3e3-1c6b11fa00b6"  
}
```

如需詳細資訊，請參閱 Amazon EC2使用者指南 中的修改預留的執行個體大小。

- 如需API詳細資訊，請參閱 命令參考 [ModifyReservedInstances](#) 中的 。 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會修改指定預留執行個體的可用區域、執行個體計數和平台。

```
$config = New-Object Amazon.EC2.Model.ReservedInstancesConfiguration
$config.AvailabilityZone = "us-west-2a"
$config.InstanceCount = 1
$config.Platform = "EC2-VP"

Edit-EC2ReservedInstance `
-ReservedInstancesId @"FE32132D-70D5-4795-B400-AE435EXAMPLE",
"0CC556F3-7AB8-4C00-B0E5-98666EXAMPLE" `
-TargetConfiguration $config
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `ModifyReservedInstances`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifySnapshotAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 `ModifySnapshotAttribute`。

### CLI

#### AWS CLI

範例 1：修改快照屬性

下列 `modify-snapshot-attribute` 範例會更新指定快照的 `createVolumePermission` 屬性，移除指定使用者的磁碟區許可。

```
aws ec2 modify-snapshot-attribute \
  --snapshot-id snap-1234567890abcdef0 \
  --attribute createVolumePermission \
  --operation-type remove \
  --user-ids 123456789012
```

範例 2：公開快照

下列 `modify-snapshot-attribute` 範例會公開指定的快照。

```
aws ec2 modify-snapshot-attribute \  
  --snapshot-id snap-1234567890abcdef0 \  
  --attribute createVolumePermission \  
  --operation-type add \  
  --group-names all
```

- 如需 API 詳細資訊，請參閱 命令參考 [ModifySnapshotAttribute](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會設定其 `CreateVolumePermission` 屬性，讓指定的快照公開。

```
Edit-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute  
CreateVolumePermission -OperationType Add -GroupName all
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifySnapshotAttribute](#) 中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ModifySpotFleetRequest 搭配 使用 CLI

下列程式碼範例示範如何使用 `ModifySpotFleetRequest`。

### CLI

#### AWS CLI

若要修改 Spot 機群請求

此範例命令會更新指定 Spot 機群請求的目標容量。

命令：

```
aws ec2 modify-spot-fleet-request --target-capacity 20 --spot-fleet-request-  
id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```



輸出：

```
{
  "Return": true
}
```

此範例命令會減少指定 Spot 機群請求的目標容量，而不會因此終止任何 Spot 執行個體。

命令：

```
aws ec2 modify-spot-fleet-request --target-capacity 10 --excess-capacity-termination-policy NoTermination --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```
{
  "Return": true
}
```

- 如需API詳細資訊，請參閱 命令參考 [ModifySpotFleetRequest](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會更新指定 Spot 機群請求的目標容量。

```
Edit-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TargetCapacity 10
```

輸出：

```
True
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifySpotFleetRequest](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifySubnetAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifySubnetAttribute。

### CLI

#### AWS CLI

若要變更子網路的公有IPv4定址行為

此範例會修改子網路-1a2b3c4d，以指定在此子網路中啟動的所有執行個體都會指派公有IPv4地址。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-subnet-attribute --subnet-id subnet-1a2b3c4d --map-public-ip-on-launch
```

若要變更子網路的IPv6定址行為

此範例會修改子網路-1a2b3c4d，以指定在此子網路中啟動的所有執行個體都會從子網路的範圍指派IPv6地址。

命令：

```
aws ec2 modify-subnet-attribute --subnet-id subnet-1a2b3c4d --assign-ipv6-address-on-creation
```

如需詳細資訊，請參閱 AWS Virtual Private Cloud 使用者指南 VPC 中的 中的 IP 定址。

- 如需API詳細資訊，請參閱 命令參考 [ModifySubnetAttribute](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會啟用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $true
```

範例 2：此範例會停用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $false
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifySubnetAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ModifyVolumeAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyVolumeAttribute。

### CLI

#### AWS CLI

若要修改磁碟區屬性

此範例會將 ID 為 的磁碟區autoEnableIo屬性vol-1234567890abcdef0設定為 true。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-volume-attribute --volume-id vol-1234567890abcdef0 --auto-enable-io
```

- 如需API詳細資訊，請參閱 命令參考 [ModifyVolumeAttribute](#) 中的。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會修改指定磁碟區的指定屬性。由於可能不一致的資料而暫停之後，磁碟區的 I/O 操作會自動恢復。

```
Edit-EC2VolumeAttribute -VolumeId vol-12345678 -AutoEnableIO $true
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyVolumeAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ModifyVpcAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ModifyVpcAttribute。

### CLI

#### AWS CLI

若要修改 enableDnsSupport 屬性

此範例會修改 enableDnsSupport 屬性。此屬性會指出 是否已啟用 DNS 解析度 VPC。如果此屬性為 true，Amazon DNS 伺服器會將執行個體的 DNS 主機名稱解析為其對應的 IP 地址；否則不會。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-vpc-attribute --vpc-id vpc-a01106c2 --enable-dns-support "{\"Value\":false}"
```

若要修改 enableDnsHostnames 屬性

此範例會修改 enableDnsHostnames 屬性。此屬性會指出在 VPC 取得 DNS 主機名稱中啟動的執行個體是否。如果此屬性是 true，則中的執行個體會 VPC 取得 DNS 主機名稱；否則，它們不會。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-vpc-attribute --vpc-id vpc-a01106c2 --enable-dns-hostnames "{\"Value\":false}"
```

- 如需 API 詳細資訊，請參閱 [命令參考 ModifyVpcAttribute](#) 中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例支援指定的 DNS 主機名稱 VPC。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $true
```

範例 2：此範例會停用對指定 DNS 主機名稱的支援VPC。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $false
```

範例 3：此範例支援指定的DNS解析VPC。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $true
```

範例 4：此範例會停用對指定 DNS解析度的支援VPC。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $false
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ModifyVpcAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## MonitorInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 MonitorInstances。

C++

SDK 適用於 C++

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Enable detailed monitoring for an Amazon Elastic Compute Cloud (Amazon EC2)
instance.
/*!
  \param instanceId: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
```

```

    \return bool: Function succeeded.
    */
bool AwsDoc::EC2::enableMonitoring(const Aws::String &instanceId,
                                   const Aws::Client::ClientConfiguration
                                   &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::MonitorInstancesRequest request;
    request.AddInstanceIds(instanceId);
    request.SetDryRun(true);

    Aws::EC2::Model::MonitorInstancesOutcome dryRunOutcome =
ec2Client.MonitorInstances(request);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to enable monitoring on instance. A dry run
should trigger an error."
            <<
            std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType()
               != Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cerr << "Failed dry run to enable monitoring on instance " <<
            instanceId << ": " << dryRunOutcome.GetError().GetMessage() <<
            std::endl;
        return false;
    }

    request.SetDryRun(false);
    Aws::EC2::Model::MonitorInstancesOutcome monitorInstancesOutcome =
ec2Client.MonitorInstances(request);
    if (!monitorInstancesOutcome.IsSuccess()) {
        std::cerr << "Failed to enable monitoring on instance " <<
            instanceId << ": " <<
            monitorInstancesOutcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully enabled monitoring on instance " <<
            instanceId << std::endl;
    }

    return monitorInstancesOutcome.IsSuccess();
}

```

- 如需API詳細資訊，請參閱 參考 [MonitorInstances](#)中的。AWS SDK for C++ API

## CLI

### AWS CLI

啟用執行個體的詳細監控

此範例命令會啟用指定執行個體的詳細監控。

命令：

```
aws ec2 monitor-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "InstanceMonitorings": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "Monitoring": {
        "State": "pending"
      }
    }
  ]
}
```

- 如需API詳細資訊，請參閱 [命令參考 MonitorInstances](#) 中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。 [GitHub](#) 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, MonitorInstancesCommand } from "@aws-sdk/client-ec2";

/**
```

```
* Turn on detailed monitoring for the selected instance.
* By default, metrics are sent to Amazon CloudWatch every 5 minutes.
* For a cost you can enable detailed monitoring which sends metrics every
minute.
* @param {{ instanceIds: string[] }} options
*/
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new MonitorInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    const { InstanceMonitorings } = await client.send(command);
    const instancesBeingMonitored = InstanceMonitorings.map(
      (im) =>
        ` • Detailed monitoring state for ${im.InstanceId} is
${im.Monitoring.State}.`,
    );
    console.log("Monitoring status:");
    console.log(instancesBeingMonitored.join("\n"));
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
      console.warn(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [MonitorInstances](#)中的。AWS SDK for JavaScript API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會啟用指定執行個體的詳細監控。

```
Start-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：



|            |                             |
|------------|-----------------------------|
| InstanceId | Monitoring                  |
| -----      | -----                       |
| i-12345678 | Amazon.EC2.Model.Monitoring |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [MonitorInstances](#) 中的。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

  "Perform dry run"
  TRY.
    " DryRun is set to true. This checks for the required permissions to
    monitor the instance without actually making the request. "
    lo_ec2->monitorinstances(
      it_instanceids = lt_instance_ids
      iv_dryrun = abap_true
    ).
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    " If the error code returned is `DryRunOperation`, then you have the
    required permissions to monitor this instance. "
    IF lo_exception->av_err_code = 'DryRunOperation'.
      MESSAGE 'Dry run to enable detailed monitoring completed.' TYPE 'I'.
      " DryRun is set to false to enable detailed monitoring. "
      lo_ec2->monitorinstances(
        it_instanceids = lt_instance_ids
        iv_dryrun = abap_false
      ).
      MESSAGE 'Detailed monitoring enabled.' TYPE 'I'.

```

```
" If the error code returned is `UnauthorizedOperation`, then you don't
have the required permissions to monitor this instance. "
ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
    MESSAGE 'Dry run to enable detailed monitoring failed. User does not
have the permissions to monitor the instance.' TYPE 'E'.
ELSE.
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDIF.
ENDTRY.
```

- 如需API詳細資訊，請參閱[MonitorInstances](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## MoveAddressToVpc 搭配 使用 CLI

下列程式碼範例示範如何使用 MoveAddressToVpc。

### CLI

#### AWS CLI

若要將地址移至 EC2-VPC

此範例會將彈性 IP 地址 54.123.4.56 移至 EC2平台VPC。

命令：

```
aws ec2 move-address-to-vpc --public-ip 54.123.4.56
```

輸出：

```
{
  "Status": "MoveInProgress"
}
```

- 如需API詳細資訊，請參閱 命令參考 [MoveAddressToVpc](#)中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會將公有 IP 地址為 12.345.67.89 的 EC2 執行個體移至美國東部（維吉尼亞北部）區域的 EC2-VPC 平台。

```
Move-EC2AddressToVpc -PublicIp 12.345.67.89 -Region us-east-1
```

範例 2：此範例會將 Get-EC2Instance 命令的結果路由至 Move-EC2AddressToVpc cmdlet。Get-EC2Instance 命令會取得執行個體 ID 指定的執行個體，然後傳回執行個體的公有 IP 地址屬性。

```
(Get-EC2Instance -Instance i-12345678).Instances.PublicIpAddress | Move-EC2AddressToVpc
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [MoveAddressToVpc](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## PurchaseHostReservation 搭配使用 CLI

下列程式碼範例示範如何使用 PurchaseHostReservation。

### CLI

#### AWS CLI

##### 購買專用主機預留

此範例會為帳戶中指定的專用主機購買指定的專用主機保留方案。

命令：

```
aws ec2 purchase-host-reservation --offering-id hro-03f707bf363b6b324 --host-id-set h-013abcd2a00cbd123
```

輸出：

```
{
  "TotalHourlyPrice": "1.499",
  "Purchase": [
    {
      "HourlyPrice": "1.499",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "HostIdSet": [
        "h-013abcd2a00cbd123"
      ],
      "HostReservationId": "hr-0d418a3a4ffc669ae",
      "UpfrontPrice": "0.000",
      "Duration": 31536000
    }
  ],
  "TotalUpfrontPrice": "0.000"
}
```

- 如需API詳細資訊，請參閱 命令參考 [PurchaseHostReservation](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會購買 hro-0c1f23456789d0ab 的保留，其組態與您專用主機 h-01e23f4cd567890f1 的組態相符

```
New-EC2HostReservation -OfferingId hro-0c1f23456789d0ab HostIdSet
h-01e23f4cd567890f1
```

輸出：

```
ClientToken      :
CurrencyCode     :
Purchase         : {hr-0123f4b5d67bedc89}
TotalHourlyPrice : 1.307
TotalUpfrontPrice : 0.000
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [PurchaseHostReservation](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## PurchaseScheduledInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 PurchaseScheduledInstances。

### CLI

#### AWS CLI

##### 購買排程執行個體

此範例會購買排程執行個體。

命令：

```
aws ec2 purchase-scheduled-instances --purchase-requests file://purchase-request.json
```

Purchase-request.json：

```
[
  {
    "PurchaseToken": "eyJ2IjoiMSIsInMiOjEsImMiOi...",
    "InstanceCount": 1
  }
]
```

輸出：

```
{
  "ScheduledInstanceSet": [
    {
      "AvailabilityZone": "us-west-2b",
      "ScheduledInstanceId": "sci-1234-1234-1234-123456789012",
      "HourlyPrice": "0.095",
      "CreateDate": "2016-01-25T21:43:38.612Z",
      "Recurrence": {
        "OccurrenceDaySet": [
          1
        ],
        "Interval": 1,
      }
    }
  ]
}
```

```

        "Frequency": "Weekly",
        "OccurrenceRelativeToEnd": false,
        "OccurrenceUnit": ""
    },
    "Platform": "Linux/UNIX",
    "TermEndDate": "2017-01-31T09:00:00Z",
    "InstanceCount": 1,
    "SlotDurationInHours": 32,
    "TermStartDate": "2016-01-31T09:00:00Z",
    "NetworkPlatform": "EC2-VPC",
    "TotalScheduledInstanceHours": 1696,
    "NextSlotStartTime": "2016-01-31T09:00:00Z",
    "InstanceType": "c4.large"
}
]
}

```

- 如需API詳細資訊，請參閱 命令參考 [PurchaseScheduledInstances](#) 中的 。 AWS CLI

## PowerShell

適用於 的工具 PowerShell

範例 1：此範例會購買排程執行個體。

```

$request = New-Object Amazon.EC2.Model.PurchaseRequest
$request.InstanceCount = 1
$request.PurchaseToken = "eyJ2IjoiMSIsInMiOjEsImMiOi..."
New-EC2ScheduledInstancePurchase -PurchaseRequest $request

```

輸出：

```

AvailabilityZone      : us-west-2b
CreateDate             : 1/25/2016 1:43:38 PM
HourlyPrice           : 0.095
InstanceCount         : 1
InstanceType          : c4.large
NetworkPlatform       : EC2-VPC
NextSlotStartTime     : 1/31/2016 1:00:00 AM
Platform              : Linux/UNIX
PreviousSlotEndTime   :
Recurrence             : Amazon.EC2.Model.ScheduledInstanceRecurrence

```

```
ScheduledInstanceId      : sci-1234-1234-1234-1234-123456789012
SlotDurationInHours      : 32
TermEndDate              : 1/31/2017 1:00:00 AM
TermStartDate            : 1/31/2016 1:00:00 AM
TotalScheduledInstanceHours : 1696
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `PurchaseScheduledInstances`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RebootInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 RebootInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

### .NET

#### AWS SDK for .NET

##### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

依執行個體的 ID 重新啟動執行個體。

```
/// <summary>
/// Reboot a specific EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the instance that will be
rebooted.</param>
/// <returns>Async Task.</returns>
public async Task<bool> RebootInstances(string ec2InstanceId)
{
```

```
try
{
    var request = new RebootInstancesRequest
    {
        InstanceIds = new List<string> { ec2InstanceId },
    };

    await _amazonEC2.RebootInstancesAsync(request);

    // Wait for the instance to be running.
    Console.WriteLine("Waiting for the instance to start.");
    await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);

    return true;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidInstanceId")
    {
        _logger.LogError(
            $"InstanceId {ec2InstanceId} is invalid, unable to reboot.
{ec2Exception.Message}");
    }
    return false;
}
catch (Exception ex)
{
    _logger.LogError(
        $"An error occurred while rebooting the instance
{ec2InstanceId}.: {ex.Message}");
    return false;
}
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
```



```

    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);

    return hasState;
}

```

取代執行個體的設定檔，重新開機，然後重新啟動 Web 伺服器。

```

    /// <summary>
    /// Replace the profile associated with a running instance. After the profile
    is replaced, the instance
    /// is rebooted to ensure that it uses the new profile. When the instance is
    ready, Systems Manager is
    /// used to restart the Python web server.
    /// </summary>
    /// <param name="instanceId">The Id of the instance to update.</param>
    /// <param name="credsProfileName">The name of the new profile to associate
    with the specified instance.</param>
    /// <param name="associationId">The Id of the existing profile association
    for the instance.</param>
    /// <returns>Async task.</returns>
    public async Task ReplaceInstanceProfile(string instanceId, string
    credsProfileName, string associationId)
    {
        try
        {

```

```
await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
    new ReplaceIamInstanceProfileAssociationRequest()
    {
        AssociationId = associationId,
        IamInstanceProfile = new IamInstanceProfileSpecification()
        {
            Name = credsProfileName
        }
    });
// Allow time before resetting.
Thread.Sleep(25000);

await _amazonEc2.RebootInstancesAsync(
    new RebootInstancesRequest(new List<string>() { instanceId }));
Thread.Sleep(25000);
var instanceReady = false;
var retries = 5;
while (retries-- > 0 && !instanceReady)
{
    var instancesPaginator =
        _amazonSsm.Paginators.DescribeInstanceInformation(
            new DescribeInstanceInformationRequest());
    // Get the entire list using the paginator.
    await foreach (var instance in
instancesPaginator.InstanceInformationList)
    {
        instanceReady = instance.InstanceId == instanceId;
        if (instanceReady)
        {
            break;
        }
    }
}
Console.WriteLine("Waiting for instance to be running.");
await WaitForInstanceState(instanceId, InstanceStateName.Running);
Console.WriteLine("Instance ready.");
Console.WriteLine($"Sending restart command to instance
{instanceId}");
await _amazonSsm.SendCommandAsync(
    new SendCommandRequest()
    {
        InstanceIds = new List<string>() { instanceId },
        DocumentName = "AWS-RunShellScript",
        Parameters = new Dictionary<string, List<string>>()
```

```

        {
            {
                "commands",
                new List<string>() { "cd / && sudo python3 server.py
80" }
            }
        }
    });
    Console.WriteLine($"Restarted the web server on instance
{instanceId}");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
        {
            _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
        throw;
    }
}
}

```

- 如需API詳細資訊，請參閱 參考 [RebootInstances](#)中的 。 AWS SDK for .NET API

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Reboot an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
  \param instanceID: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
*/
bool AwsDoc::EC2::rebootInstance(const Aws::String &instanceId,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::RebootInstancesRequest request;
    request.AddInstanceIds(instanceId);
    request.SetDryRun(true);

    Aws::EC2::Model::RebootInstancesOutcome dry_run_outcome =
ec2Client.RebootInstances(request);
    if (dry_run_outcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to reboot on instance. A dry run should
trigger an error."
            <<
            std::endl;
        return false;
    } else if (dry_run_outcome.GetError().GetErrorType()
        != Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to reboot instance " << instanceId << ": "
            << dry_run_outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    request.SetDryRun(false);
    Aws::EC2::Model::RebootInstancesOutcome outcome =
ec2Client.RebootInstances(request);
    if (!outcome.IsSuccess()) {
        std::cout << "Failed to reboot instance " << instanceId << ": " <<
            outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully rebooted instance " << instanceId <<
            std::endl;
    }

    return outcome.IsSuccess();
}

```

```
}
```

- 如需API詳細資訊，請參閱 參考 [RebootInstances](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 重新啟動 Amazon EC2執行個體

此範例會重新啟動指定執行個體。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reboot-instances --instance-ids i-1234567890abcdef5
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「重新啟動您的執行個體」。

- 如需API詳細資訊，請參閱 命令參考 [RebootInstances](#)中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
import { EC2Client, RebootInstancesCommand } from "@aws-sdk/client-ec2";

/**
 * Requests a reboot of the specified instances. This operation is asynchronous;
 * it only queues a request to reboot the specified instances.
 * @param {{ instanceIds: string[] }} options
 */
```

```
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new RebootInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    await client.send(command);
    console.log("Instance rebooted successfully.");
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(
        `${caught.message}. Please provide the InstanceId of a valid instance to
reboot.` ,
      );
    } else {
      throw caught;
    }
  }
};
```

- 如需API詳細資訊，請參閱 參考 [RebootInstances](#)中的 。 AWS SDK for JavaScript API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會重新啟動指定的執行個體。

```
Restart-EC2Instance -InstanceId i-12345678
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RebootInstances](#)中的 。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```

self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def replace_instance_profile(
    self,
    instance_id: str,
    new_instance_profile_name: str,
    profile_association_id: str,
) -> None:
    """
    Replaces the profile associated with a running instance. After the
    profile is
    replaced, the instance is rebooted to ensure that it uses the new
    profile. When
    the instance is ready, Systems Manager is used to restart the Python web
    server.

    :param instance_id: The ID of the instance to restart.
    :param new_instance_profile_name: The name of the new profile to
    associate with
                               the specified instance.
    :param profile_association_id: The ID of the existing profile association
    for the
                               instance.
    """
    try:
        self.ec2_client.replace_iam_instance_profile_association(

```



```
        IamInstanceProfile={"Name": new_instance_profile_name},
        AssociationId=profile_association_id,
    )
    log.info(
        "Replaced instance profile for association %s with profile %s.",
        profile_association_id,
        new_instance_profile_name,
    )
    time.sleep(5)

    self.ec2_client.reboot_instances(InstanceIds=[instance_id])
    log.info("Rebooting instance %s.", instance_id)
    waiter = self.ec2_client.get_waiter("instance_running")
    log.info("Waiting for instance %s to be running.", instance_id)
    waiter.wait(InstanceIds=[instance_id])
    log.info("Instance %s is now running.", instance_id)

    self.ssm_client.send_command(
        InstanceIds=[instance_id],
        DocumentName="AWS-RunShellScript",
        Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
    )
    log.info(f"Restarted the Python web server on instance
    '{instance_id}'.")
    except ClientError as err:
        log.error("Failed to replace instance profile.")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidAssociationID.NotFound":
            log.error(
                f"Association ID '{profile_association_id}' does not exist."
                "Please check the association ID and try again."
            )
        if error_code == "InvalidInstanceId":
            log.error(
                f"The specified instance ID '{instance_id}' does not exist or
            is not available for SSM. "
                f"Please verify the instance ID and try again."
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [RebootInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn reboot(&self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.reboot_instance(self.instance_id()).await?;
        ec2.wait_for_instance_stopped(self.instance_id(), None)
            .await?;
        ec2.wait_for_instance_ready(self.instance_id(), None)
            .await?;
    }
    Ok(())
}
```

```
pub async fn reboot_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Rebooting instance {instance_id}");

    self.client
        .reboot_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    Ok(())
}
```

使用 Waiters ，讓執行個體處於已停止和就緒狀態的等待者API。使用 Waiters API需要在 rust 檔案中使用 `use aws\_sdk\_ec2 : : client : : Waiters` 。

```
/// Wait for an instance to be ready and status ok (default wait 60 seconds)
pub async fn wait_for_instance_ready(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_status_ok()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to start.",
                exceeded.max_wait().as_secs()
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

pub async fn wait_for_instance_stopped(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_stopped()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to stop.",
                exceeded.max_wait().as_secs(),
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}
```

- 如需API詳細資訊，請參閱 [RebootInstances](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

"Perform dry run"
TRY.
  " DryRun is set to true. This checks for the required permissions to
  reboot the instance without actually making the request. "
  lo_ec2->rebootinstances(
    it_instanceids = lt_instance_ids
    iv_dryrun = abap_true
  ).
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  " If the error code returned is `DryRunOperation`, then you have the
  required permissions to reboot this instance. "
  IF lo_exception->av_err_code = 'DryRunOperation'.
    MESSAGE 'Dry run to reboot instance completed.' TYPE 'I'.
    " DryRun is set to false to make a reboot request. "
    lo_ec2->rebootinstances(
      it_instanceids = lt_instance_ids
      iv_dryrun = abap_false
    ).
    MESSAGE 'Instance rebooted.' TYPE 'I'.
  " If the error code returned is `UnauthorizedOperation`, then you don't
  have the required permissions to reboot this instance. "
  ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
```

```

        MESSAGE 'Dry run to reboot instance failed. User does not have
permissions to reboot the instance.' TYPE 'E'.
    ELSE.
        DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
        MESSAGE lv_error TYPE 'E'.
    ENDIF.
ENDTRY.

```

- 如需API詳細資訊，請參閱[RebootInstances](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RegisterImage 搭配 使用 CLI

下列程式碼範例示範如何使用 RegisterImage。

### CLI

#### AWS CLI

範例 1：AMI使用資訊清單檔案註冊

下列register-image範例AMI會使用 Amazon S3 中指定的資訊清單檔案註冊。

```

aws ec2 register-image \
  --name my-image \
  --image-location my-s3-bucket/myimage/image.manifest.xml

```

輸出：

```

{
  "ImageId": "ami-1234567890EXAMPLE"
}

```

如需詳細資訊，請參閱 [Amazon 使用者指南 中的 Amazon Machine Images \(AMI\)](#)。 EC2

範例 2：AMI使用根裝置的快照註冊

下列 `register-image` 範例 AMI 使用 EBS 根磁碟區的指定快照將註冊為裝置 `/dev/xvda`。區塊型裝置映射也包含空的 100 GiB EBS 磁碟區作為裝置 `/dev/xvdf`。

```
aws ec2 register-image \  
  --name my-image \  
  --root-device-name /dev/xvda \  
  --block-device-mappings DeviceName=/dev/  
xvda,Ebs={SnapshotId=snap-0db2cf683925d191f} DeviceName=/dev/  
xvdf,Ebs={VolumeSize=100}
```

輸出：

```
{  
  "ImageId": "ami-1a2b3c4d5eEXAMPLE"  
}
```

如需詳細資訊，請參閱 [Amazon 使用者指南](#) 中的 [Amazon Machine Images \(AMI\)](#)。EC2

- 如需 API 詳細資訊，請參閱 命令參考 [RegisterImage](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例 AMI 會使用 Amazon S3 中指定的資訊清單檔案來註冊。

```
Register-EC2Image -ImageLocation amzn-s3-demo-bucket/my-web-server-ami/  
image.manifest.xml -Name my-web-server-ami
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RegisterImage](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## RejectVpcPeeringConnection 搭配 使用 CLI

下列程式碼範例示範如何使用 `RejectVpcPeeringConnection`。

## CLI

### AWS CLI

#### 拒絕VPC對等連線

此範例會拒絕指定的VPC對等連線請求。

命令：

```
aws ec2 reject-vpc-peering-connection --vpc-peering-connection-id pcx-1a2b3c4d
```

輸出：

```
{
  "Return": true
}
```

- 如需API詳細資訊，請參閱 命令參考 [RejectVpcPeeringConnection](#)中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：上述範例拒絕請求 ID pcx-01a2b3ce45fe67eb8 的 VpcPeering 請求

```
Deny-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-01a2b3ce45fe67eb8
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RejectVpcPeeringConnection](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReleaseAddress 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 ReleaseAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Release an Elastic IP address. After the Elastic IP address is released,
/// it can no longer be used.
/// </summary>
/// <param name="allocationId">The allocation Id of the Elastic IP address.</
param>
/// <returns>True if successful.</returns>
public async Task<bool> ReleaseAddress(string allocationId)
{
    try
    {
        var request = new ReleaseAddressRequest { AllocationId =
allocationId };

        var response = await _amazonEC2.ReleaseAddressAsync(request);
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAllocationID.NotFound")
        {
            _logger.LogError(
                $"AllocationId {allocationId} was not found.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
```



```

        _logger.LogError(
            $"An error occurred while releasing the AllocationId
{allocationId}.: {ex.Message}");
        return false;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [ReleaseAddress](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_release_address
#
# This function releases an Elastic IP address from an Amazon Elastic Compute
# Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     release.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_release_address() {
    local allocation_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_release_address"
    }
}

```

```
    echo "Releases an Elastic IP address from an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
    echo "  -a allocation_id - The allocation ID of the Elastic IP address to
release."
    echo ""
}

# Parse the command-line arguments
while getopts "a:h" option; do
    case "${option}" in
        a) allocation_id="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$allocation_id" ]]; then
    errecho "ERROR: You must provide an allocation ID with the -a parameter."
    return 1
fi

response=$(aws ec2 release-address \
  --allocation-id "$allocation_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports release-address operation failed."
    errecho "$response"
    return 1
}

return 0
}
```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [ReleaseAddress](#)中的 。 AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Release an Elastic IP address.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::releaseAddress(const Aws::String &allocationID,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2(clientConfiguration);

    Aws::EC2::Model::ReleaseAddressRequest request;
    request.SetAllocationId(allocationID);

    Aws::EC2::Model::ReleaseAddressOutcome outcome = ec2.ReleaseAddress(request);
    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to release Elastic IP address " <<
            allocationID << ":" << outcome.GetError().GetMessage() <<
            std::endl;
    } else {
        std::cout << "Successfully released Elastic IP address " <<
            allocationID << std::endl;
    }

    return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [ReleaseAddress](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

若要釋出 EC2-Classical 的彈性 IP 地址

此範例會釋出彈性 IP 地址，以便與 EC2-Classical 中的執行個體搭配使用。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 release-address --public-ip 198.51.100.0
```

若要釋出的彈性 IP 地址 EC2-VPC

此範例會釋出彈性 IP 地址，以便與中的執行個體搭配使用VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 release-address --allocation-id eipalloc-64d5890a
```

- 如需API詳細資訊，請參閱 命令參考 [ReleaseAddress](#)中的。AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Releases an Elastic IP address asynchronously.
 *
 * @param allocId the allocation ID of the Elastic IP address to be released
 * @return a {@link CompletableFuture} representing the asynchronous
 * operation of releasing the Elastic IP address
 */
```

```

public CompletableFuture<ReleaseAddressResponse>
releaseEC2AddressAsync(String allocId) {
    ReleaseAddressRequest request = ReleaseAddressRequest.builder()
        .allocationId(allocId)
        .build();

    CompletableFuture<ReleaseAddressResponse> response =
getAsyncClient().releaseAddress(request);
    response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to release Elastic IP
address", ex);
        }
    });

    return response;
}

```

- 如需API詳細資訊，請參閱 參考 [ReleaseAddress](#)中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

import { ReleaseAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Release an Elastic IP address.
 * @param {{ allocationId: string }} options
 */
export const main = async ({ allocationId }) => {
    const client = new EC2Client({});
    const command = new ReleaseAddressCommand({
        // You can also use PublicIp, but that is for EC2 classic which is being
        retired.
    });

```

```
AllocationId: allocationId,
});

try {
    await client.send(command);
    console.log("Successfully released address.");
} catch (caught) {
    if (
        caught instanceof Error &&
        caught.name === "InvalidAllocationID.NotFound"
    ) {
        console.warn(`${caught.message}. Please provide a valid AllocationID.`);
    } else {
        throw caught;
    }
}
};
```

- 如需API詳細資訊，請參閱 參考 [ReleaseAddress](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun releaseEC2AddressSc(allocId: String?) {
    val request =
        ReleaseAddressRequest {
            allocationId = allocId
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        ec2.releaseAddress(request)
        println("Successfully released Elastic IP address $allocId")
    }
}
```

- 如需API詳細資訊，請參閱[ReleaseAddress](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會發行中執行個體的指定彈性 IP 地址VPC。

```
Remove-EC2Address -AllocationId eipalloc-12345678 -Force
```

範例 2：此範例會發行 EC2-Classic 中執行個體的指定彈性 IP 地址。

```
Remove-EC2Address -PublicIp 198.51.100.2 -Force
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ReleaseAddress](#)中的。

## Python

SDK for Python ( Boto3 )

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
```



```

        Initializes the ElasticIp object.

        :param allocation_id: The allocation ID of the Elastic IP.
        :param public_ip: The public IP address of the Elastic IP.
        :param instance_id: The ID of the associated EC2 instance, if any.
        """
        self.allocation_id = allocation_id
        self.public_ip = public_ip
        self.instance_id = instance_id

def __init__(self, ec2_client: Any) -> None:
    """
    Initializes the ElasticIpWrapper with an EC2 client.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    """
    self.ec2_client = ec2_client
    self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

def release(self, allocation_id: str) -> None:
    """
    Releases an Elastic IP address. After the Elastic IP address is released,
    it can no longer be used.

    :param allocation_id: The allocation ID of the Elastic IP to release.
    :raises ClientError: If the release fails, such as when the Elastic IP
address is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)

```

```

    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
        return

    try:
        self.ec2_client.release_address(AllocationId=allocation_id)
        self.elastic_ips.remove(elastic_ip) # Remove the Elastic IP from the
list
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAddress.NotFound":
            logger.error(
                f"Failed to release Elastic IP address {allocation_id} "
                "because it could not be found. Verify the Elastic IP address
"
                "and ensure it is allocated to your account in the correct
region "
                "before attempting to release it."
            )
            raise

```

- 如需API詳細資訊，請參閱 [ReleaseAddress](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

# Releases an Elastic IP address from an
# Amazon Elastic Compute Cloud (Amazon EC2) instance.
#
# Prerequisites:
#

```

```

# - An Amazon EC2 instance with an associated Elastic IP address.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param allocation_id [String] The ID of the allocation corresponding to
#   the Elastic IP address.
# @return [Boolean] true if the Elastic IP address was released;
#   otherwise, false.
# @example
#   exit 1 unless elastic_ip_address_released?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'eipalloc-04452e528a66279EX'
#   )
def elastic_ip_address_released?(ec2_client, allocation_id)
  ec2_client.release_address(allocation_id: allocation_id)
  true
rescue StandardError => e
  puts("Error releasing Elastic IP address: #{e.message}")
  false
end

```

- 如需API詳細資訊，請參閱 參考 [ReleaseAddress](#)中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

pub async fn deallocate_ip_address(&self, allocation_id: &str) -> Result<(),
EC2Error> {
  self.client
    .release_address()
    .allocation_id(allocation_id)
    .send()
    .await?;
  Ok(())
}

```

- 如需API詳細資訊，請參閱 [ReleaseAddress](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
TRY.  
    lo_ec2->releaseaddress( iv_allocationid = iv_allocation_id ).  
    MESSAGE 'Elastic IP address released.' TYPE 'I'.  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->  
>av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需API詳細資訊，請參閱[ReleaseAddress](#)中的 AWS SDK 以取得SAPABAPAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReleaseHosts 搭配 使用 CLI

下列程式碼範例示範如何使用 ReleaseHosts。

### CLI

#### AWS CLI

從您的帳戶釋出專用主機

從您的帳戶釋出專用主機。在釋出主機之前，必須停止或終止主機上的執行個體。

命令：

```
aws ec2 release-hosts --host-id=h-0029d6e3cacf1b3da
```

輸出：

```
{
  "Successful": [
    "h-0029d6e3cacf1b3da"
  ],
  "Unsuccessful": []
}
```

- 如需API詳細資訊，請參閱 命令參考 [ReleaseHosts](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會釋出指定的主機 ID h-0badafd1dcb2f3456

```
Remove-EC2Host -HostId h-0badafd1dcb2f3456
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Host (ReleaseHosts)" on target
"h-0badafd1dcb2f3456".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"): Y

Successful          Unsuccessful
-----
{h-0badafd1dcb2f3456} {}
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ReleaseHosts](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## ReplaceIamInstanceProfileAssociation 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 `ReplaceIamInstanceProfileAssociation`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Replace the profile associated with a running instance. After the profile
is replaced, the instance
/// is rebooted to ensure that it uses the new profile. When the instance is
ready, Systems Manager is
/// used to restart the Python web server.
/// </summary>
/// <param name="instanceId">The Id of the instance to update.</param>
/// <param name="credsProfileName">The name of the new profile to associate
with the specified instance.</param>
/// <param name="associationId">The Id of the existing profile association
for the instance.</param>
/// <returns>Async task.</returns>
public async Task ReplaceInstanceProfile(string instanceId, string
credsProfileName, string associationId)
{
    try
    {
        await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
```

```
        new ReplaceIamInstanceProfileAssociationRequest()
        {
            AssociationId = associationId,
            IamInstanceProfile = new IamInstanceProfileSpecification()
            {
                Name = credsProfileName
            }
        });
// Allow time before resetting.
Thread.Sleep(25000);

await _amazonEc2.RebootInstancesAsync(
    new RebootInstancesRequest(new List<string>() { instanceId }));
Thread.Sleep(25000);
var instanceReady = false;
var retries = 5;
while (retries-- > 0 && !instanceReady)
{
    var instancesPaginator =
        _amazonSsm.Paginators.DescribeInstanceInformation(
            new DescribeInstanceInformationRequest());
    // Get the entire list using the paginator.
    await foreach (var instance in
instancesPaginator.InstanceInformationList)
    {
        instanceReady = instance.InstanceId == instanceId;
        if (instanceReady)
        {
            break;
        }
    }
}
Console.WriteLine("Waiting for instance to be running.");
await WaitForInstanceState(instanceId, InstanceStateName.Running);
Console.WriteLine("Instance ready.");
Console.WriteLine($"Sending restart command to instance
{instanceId}");
await _amazonSsm.SendCommandAsync(
    new SendCommandRequest()
    {
        InstanceIds = new List<string>() { instanceId },
        DocumentName = "AWS-RunShellScript",
        Parameters = new Dictionary<string, List<string>>()
        {
```

```

        {
            "commands",
            new List<string>() { "cd / && sudo python3 server.py
80" }
        }
    });
    Console.WriteLine($"Restarted the web server on instance
{instanceId}");
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
    {
        _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
    throw;
}
}
}

```

- 如需API詳細資訊，請參閱 參考 [ReplacelamInstanceProfileAssociation](#) 中的 。 AWS SDK for .NET API

## CLI

### AWS CLI

若要取代IAM執行個體的執行個體設定檔

此範例會取代由 `iip-assoc-060bae234aac2e7fa` 與名為 的IAM執行個體設定檔建立關聯的IAM執行個體設定檔AdminRole。

```
aws ec2 replace-iam-instance-profile-association \
  --iam-instance-profile Name=AdminRole \
```



```
--association-id iip-assoc-060bae234aac2e7fa
```

輸出：

```
{
  "IamInstanceProfileAssociation": {
    "InstanceId": "i-087711ddaf98f9489",
    "State": "associating",
    "AssociationId": "iip-assoc-0b215292fab192820",
    "IamInstanceProfile": {
      "Id": "AIPAJLNLDX3AMYZNNWYYAY",
      "Arn": "arn:aws:iam::123456789012:instance-profile/AdminRole"
    }
  }
}
```

- 如需API詳細資訊，請參閱 命令參考 [ReplacelamInstanceProfileAssociation](#)中的。AWS CLI

## JavaScript

SDK 適用於 JavaScript ( v3 )

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
  ec2Client.send(
    new ReplaceIamInstanceProfileAssociationCommand({
      AssociationId: state.instanceProfileAssociationId,
      IamInstanceProfile: { Name: NAMES.ssmOnlyInstanceProfileName },
    }),
  ),
);
```

- 如需API詳細資訊，請參閱 參考 [ReplacelamInstanceProfileAssociation](#)中的。AWS SDK for JavaScript API

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此範例會取代執行中執行個體的執行個體設定檔、重新啟動執行個體，並在執行個體啟動後傳送命令至執行個體。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
```

```

self.ami_param = ami_param
self.autoscaling_client = autoscaling_client
self.ec2_client = ec2_client
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def replace_instance_profile(
    self,
    instance_id: str,
    new_instance_profile_name: str,
    profile_association_id: str,
) -> None:
    """
    Replaces the profile associated with a running instance. After the
    profile is
    replaced, the instance is rebooted to ensure that it uses the new
    profile. When
    the instance is ready, Systems Manager is used to restart the Python web
    server.

    :param instance_id: The ID of the instance to restart.
    :param new_instance_profile_name: The name of the new profile to
    associate with
                                the specified instance.
    :param profile_association_id: The ID of the existing profile association
    for the
                                instance.

```

```
"""
try:
    self.ec2_client.replace_iam_instance_profile_association(
        IamInstanceProfile={"Name": new_instance_profile_name},
        AssociationId=profile_association_id,
    )
    log.info(
        "Replaced instance profile for association %s with profile %s.",
        profile_association_id,
        new_instance_profile_name,
    )
    time.sleep(5)

    self.ec2_client.reboot_instances(InstanceIds=[instance_id])
    log.info("Rebooting instance %s.", instance_id)
    waiter = self.ec2_client.get_waiter("instance_running")
    log.info("Waiting for instance %s to be running.", instance_id)
    waiter.wait(InstanceIds=[instance_id])
    log.info("Instance %s is now running.", instance_id)

    self.ssm_client.send_command(
        InstanceIds=[instance_id],
        DocumentName="AWS-RunShellScript",
        Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
    )
    log.info(f"Restarted the Python web server on instance
'"{instance_id}"'.")
except ClientError as err:
    log.error("Failed to replace instance profile.")
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidAssociationID.NotFound":
        log.error(
            f"Association ID '{profile_association_id}' does not exist."
            "Please check the association ID and try again."
        )
    if error_code == "InvalidInstanceId":
        log.error(
            f"The specified instance ID '{instance_id}' does not exist or
is not available for SSM. "
            f"Please verify the instance ID and try again."
        )
    log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [ReplaceIamInstanceProfileAssociation](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReplaceNetworkAclAssociation 搭配 使用 CLI

下列程式碼範例示範如何使用 ReplaceNetworkAclAssociation。

### CLI

#### AWS CLI

取代與子網路ACL相關聯的網路

此範例會將指定的網路ACL與指定網路ACL關聯的子網路建立關聯。

命令：

```
aws ec2 replace-network-acl-association --association-id aiclassoc-e5b95c8c --  
network-acl-id acl-5fb85d36
```

輸出：

```
{  
  "NewAssociationId": "aiclassoc-3999875b"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [ReplaceNetworkAclAssociation](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將指定的網路ACL與指定網路ACL關聯的子網路建立關聯。

```
Set-EC2NetworkAclAssociation -NetworkAclId acl-12345678 -AssociationId  
aiclassoc-1a2b3c4d
```

輸出：

```
aclassoc-87654321
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 ReplaceNetworkAclAssociation](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReplaceNetworkAclEntry 搭配 使用 CLI

下列程式碼範例示範如何使用 ReplaceNetworkAclEntry。

CLI

AWS CLI

若要取代網路ACL項目

此範例會取代指定網路 的項目ACL。新規則 100 允許將UDP連接埠 53 ( DNS ) 上 203.0.113.12/24 的流量傳入任何相關聯的子網路。

命令：

```
aws ec2 replace-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100 --protocol udp --port-range From=53,To=53 --cidr-block 203.0.113.12/24 --rule-action allow
```

- 如需API詳細資訊，請參閱 [命令參考 ReplaceNetworkAclEntry](#)中的。AWS CLI

PowerShell

適用於 的工具 PowerShell

範例 1：此範例會取代指定網路 的指定項目ACL。新規則允許從指定地址到任何相關聯子網路的傳入流量。

```
Set-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 203.0.113.12/24 -RuleAction allow
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `ReplaceNetworkAclEntry`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReplaceRoute 搭配 使用 CLI

下列程式碼範例示範如何使用 `ReplaceRoute`。

### CLI

#### AWS CLI

若要取代路由

此範例會取代指定路由表中的指定路由。新路由符合指定的 `DestinationCidrBlock`，CIDR並將流量傳送至指定的虛擬私有閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 replace-route --route-table-id rtb-22574640 --destination-cidr-block 10.0.0.0/16 --gateway-id vgw-9a4cacf3
```

- 如需API詳細資訊，請參閱 [命令參考 `ReplaceRoute`](#) 中的。AWS CLI

### PowerShell

適用於 `PowerShell` 的工具

範例 1：此範例會取代指定路由表的指定路由。新路由會將指定的流量傳送至指定的虛擬私有閘道。

```
Set-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 10.0.0.0/24 -GatewayId vgw-1a2b3c4d
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `ReplaceRoute`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReplaceRouteTableAssociation 搭配 使用 CLI

下列程式碼範例示範如何使用 ReplaceRouteTableAssociation。

### CLI

#### AWS CLI

若要取代與子網路相關聯的路由表

此範例會將指定的路由表與指定路由表關聯的子網路建立關聯。

命令：

```
aws ec2 replace-route-table-association --association-id rtbassoc-781d0d1a --  
route-table-id rtb-22574640
```

輸出：

```
{  
  "NewAssociationId": "rtbassoc-3a1f0f58"  
}
```

- 如需API詳細資訊，請參閱 命令參考 [ReplaceRouteTableAssociation](#)中的 。 AWS CLI

### PowerShell

適用於 的工具 PowerShell

範例 1：此範例會將指定的路由表與指定路由表關聯的子網路建立關聯。

```
Set-EC2RouteTableAssociation -RouteTableId rtb-1a2b3c4d -AssociationId  
rtbassoc-12345678
```

輸出：

```
rtbassoc-87654321
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ReplaceRouteTableAssociation](#)中的 。



如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ReportInstanceStatus 搭配 使用 CLI

下列程式碼範例示範如何使用 ReportInstanceStatus。

### CLI

#### AWS CLI

報告執行個體的狀態意見回饋

此範例命令會報告指定執行個體的狀態意見回饋。

命令：

```
aws ec2 report-instance-status --instances i-1234567890abcdef0 --status impaired
--reason-codes unresponsive
```

- 如需API詳細資訊，請參閱 命令參考 [ReportInstanceStatus](#)中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會報告指定執行個體的狀態意見回饋。

```
Send-EC2InstanceStatus -Instance i-12345678 -Status impaired -ReasonCode
unresponsive
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ReportInstanceStatus](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RequestSpotFleet 搭配 使用 CLI

下列程式碼範例示範如何使用 RequestSpotFleet。

## CLI

## AWS CLI

以最低價格請求子網路中的 Spot 機群

此範例命令會建立具有兩個啟動規格的 Spot 機群請求，這些啟動規格只會因子網路而有所不同。Spot 機群會以最低價格啟動指定子網路中的執行個體。如果執行個體是在預設 中啟動 VPC，則依預設，執行個體會收到公有 IP 地址。如果執行個體是在非預設 中啟動 VPC，則預設不會收到公有 IP 地址。

請注意，您無法在 Spot 機群請求中，從相同的可用區域指定不同的子網路。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json：

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "SecurityGroups": [
        {
          "GroupId": "sg-1a2b3c4d"
        }
      ],
      "InstanceType": "m3.medium",
      "SubnetId": "subnet-1a2b3c4d, subnet-3c4d5e6f",
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
      }
    }
  ]
}
```

輸出：

```
{
  "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE"
}
```

### 在可用區域中以最低價格請求 Spot 機群

此範例命令會建立具有兩個啟動規格的 Spot 機群請求，這些啟動規格只會因可用區域而有所不同。Spot 機群會以最低價格在指定的可用區域中啟動執行個體。如果您的帳戶 EC2 僅支援 VPC，Amazon 會在可用區域的預設子網路中 EC2 啟動 Spot 執行個體。如果您的帳戶支援 EC2-Classic，Amazon 會在可用區域中的 EC2-Classic 中 EC2 啟動執行個體。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json：

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "SecurityGroups": [
        {
          "GroupId": "sg-1a2b3c4d"
        }
      ],
      "InstanceType": "m3.medium",
      "Placement": {
        "AvailabilityZone": "us-west-2a, us-west-2b"
      },
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
      }
    }
  ]
}
```

### 在子網路中啟動 Spot 執行個體並為其指派公有 IP 地址

此範例命令會將公有地址指派給在非預設 中啟動的執行個體VPC。請注意，當您指定網路介面時，您必須使用網路介面包含子網路 ID 和安全群組 ID。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json：

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "InstanceType": "m3.medium",
      "NetworkInterfaces": [
        {
          "DeviceIndex": 0,
          "SubnetId": "subnet-1a2b3c4d",
          "Groups": [ "sg-1a2b3c4d" ],
          "AssociatePublicIpAddress": true
        }
      ],
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::880185128111:instance-profile/my-iam-role"
      }
    }
  ]
}
```

使用多樣化配置策略請求 Spot 機群

此範例命令會建立 Spot 機群請求，使用多樣化的配置策略啟動 30 個執行個體。啟動規格因執行個體類型而異。Spot 機群會將執行個體分散到啟動規格中，因此每種類型都有 10 個執行個體。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

## Config.json :

```
{
  "SpotPrice": "0.70",
  "TargetCapacity": 30,
  "AllocationStrategy": "diversified",
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "InstanceType": "c4.2xlarge",
      "SubnetId": "subnet-1a2b3c4d"
    },
    {
      "ImageId": "ami-1a2b3c4d",
      "InstanceType": "m3.2xlarge",
      "SubnetId": "subnet-1a2b3c4d"
    },
    {
      "ImageId": "ami-1a2b3c4d",
      "InstanceType": "r3.2xlarge",
      "SubnetId": "subnet-1a2b3c4d"
    }
  ]
}
```

如需詳細資訊，請參閱 Amazon Elastic Compute Cloud 使用者指南中的 Spot Fleet 請求。

- 如需API詳細資訊，請參閱 命令參考 [RequestSpotFleet](#)中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會在可用區域中建立 Spot 機群請求，其價格為指定執行個體類型的最低。如果您的帳戶EC2僅支援 VPC，Spot 機群會在具有預設子網路的最低價可用區域中啟動執行個體。如果您的帳戶支援 EC2-Classic，Spot 機群會在價格最低的可用區域中啟動 EC2-Classic 中的執行個體。請注意，您支付的價格不會超過請求的指定 Spot 價格。

```
$sg = New-Object Amazon.EC2.Model.GroupIdentifier
$sg.GroupId = "sg-12345678"
$lc = New-Object Amazon.EC2.Model.SpotFleetLaunchSpecification
```

```
$lc.ImageId = "ami-12345678"
$lc.InstanceType = "m3.medium"
$lc.SecurityGroups.Add($sg)
Request-EC2SpotFleet -SpotFleetRequestConfig_SpotPrice 0.04 `
-SpotFleetRequestConfig_TargetCapacity 2 `
-SpotFleetRequestConfig_IamFleetRole arn:aws:iam::123456789012:role/my-spot-
fleet-role `
-SpotFleetRequestConfig_LaunchSpecification $lc
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RequestSpotFleet](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RequestSpotInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 RequestSpotInstances。

### CLI

#### AWS CLI

#### 請求 Spot 執行個體

此範例命令會為指定可用區域中的五個執行個體建立一次性 Spot 執行個體請求。如果您的帳戶 EC2僅支援 VPC，Amazon 會在指定可用區域的預設子網路中EC2啟動執行個體。如果您的帳戶支援 EC2-Classic，Amazon 會在指定的可用區域中EC2啟動 EC2-Classic 中的執行個體。

命令：

```
aws ec2 request-spot-instances --spot-price "0.03" --instance-count 5 --
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```
{
  "ImageId": "ami-1a2b3c4d",
  "KeyName": "my-key-pair",
  "SecurityGroupIds": [ "sg-1a2b3c4d" ],
  "InstanceType": "m3.medium",
  "Placement": {
```

```
    "AvailabilityZone": "us-west-2a"
  },
  "IamInstanceProfile": {
    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
  }
}
```

輸出：

```
{
  "SpotInstanceRequests": [
    {
      "Status": {
        "UpdateTime": "2014-03-25T20:54:21.000Z",
        "Code": "pending-evaluation",
        "Message": "Your Spot request has been submitted for review, and is
pending evaluation."
      },
      "ProductDescription": "Linux/UNIX",
      "SpotInstanceRequestId": "sir-df6f405d",
      "State": "open",
      "LaunchSpecification": {
        "Placement": {
          "AvailabilityZone": "us-west-2a"
        },
        "ImageId": "ami-1a2b3c4d",
        "KeyName": "my-key-pair",
        "SecurityGroups": [
          {
            "GroupName": "my-security-group",
            "GroupId": "sg-1a2b3c4d"
          }
        ],
        "Monitoring": {
          "Enabled": false
        },
        "IamInstanceProfile": {
          "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
        },
        "InstanceType": "m3.medium"
      },
      "Type": "one-time",
      "CreateTime": "2014-03-25T20:54:20.000Z",
```

```

        "SpotPrice": "0.050000"
    },
    ...
]
}

```

此範例命令會為指定子網路中的五個執行個體建立一次性 Spot 執行個體請求。Amazon 會在指定的子網路中 EC2 啟動執行個體。如果 VPC 是非預設 VPC，執行個體預設不會收到公有 IP 地址。

命令：

```
aws ec2 request-spot-instances --spot-price "0.050" --instance-count 5 --
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```

{
  "ImageId": "ami-1a2b3c4d",
  "SecurityGroupIds": [ "sg-1a2b3c4d" ],
  "InstanceType": "m3.medium",
  "SubnetId": "subnet-1a2b3c4d",
  "IamInstanceProfile": {
    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
  }
}

```

輸出：

```

{
  "SpotInstanceRequests": [
    {
      "Status": {
        "UpdateTime": "2014-03-25T22:21:58.000Z",
        "Code": "pending-evaluation",
        "Message": "Your Spot request has been submitted for review, and is
pending evaluation."
      },
      "ProductDescription": "Linux/UNIX",
      "SpotInstanceRequestId": "sir-df6f405d",
      "State": "open",

```



```

    "LaunchSpecification": {
      "Placement": {
        "AvailabilityZone": "us-west-2a"
      }
      "ImageId": "ami-1a2b3c4d"
      "SecurityGroups": [
        {
          "GroupName": "my-security-group",
          "GroupID": "sg-1a2b3c4d"
        }
      ]
      "SubnetId": "subnet-1a2b3c4d",
      "Monitoring": {
        "Enabled": false
      },
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
      },
      "InstanceType": "m3.medium",
    },
    "Type": "one-time",
    "CreateTime": "2014-03-25T22:21:58.000Z",
    "SpotPrice": "0.050000"
  },
  ...
]
}

```

此範例會將公有 IP 地址指派給您在非預設 中啟動的 Spot 執行個體 VPC。請注意，當您指定網路介面時，您必須使用網路介面包含子網路 ID 和安全群組 ID。

命令：

```
aws ec2 request-spot-instances --spot-price "0.050" --instance-count 1 --
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```

{
  "ImageId": "ami-1a2b3c4d",
  "KeyName": "my-key-pair",
  "InstanceType": "m3.medium",
  "NetworkInterfaces": [

```

```

    {
      "DeviceIndex": 0,
      "SubnetId": "subnet-1a2b3c4d",
      "Groups": [ "sg-1a2b3c4d" ],
      "AssociatePublicIpAddress": true
    }
  ],
  "IamInstanceProfile": {
    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
  }
}

```

- 如需API詳細資訊，請參閱 命令參考 [RequestSpotInstances](#) 中的 。 AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會在指定的子網路中請求一次性 Spot 執行個體。請注意，必須針對包含指定子網路VPC的 建立安全群組，且必須使用網路介面透過 ID 指定。當您指定網路介面時，您必須使用網路介面包含子網路 ID。

```

$n = New-Object Amazon.EC2.Model.InstanceNetworkInterfaceSpecification
$n.DeviceIndex = 0
$n.SubnetId = "subnet-12345678"
$n.Groups.Add("sg-12345678")
Request-EC2SpotInstance -InstanceCount 1 -SpotPrice 0.050 -Type one-time `
-IamInstanceProfile_Arn arn:aws:iam::123456789012:instance-profile/my-iam-role `
-LaunchSpecification_ImageId ami-12345678 `
-LaunchSpecification_InstanceType m3.medium `
-LaunchSpecification_NetworkInterface $n

```

輸出：

```

ActualBlockHourlyPrice      :
AvailabilityZoneGroup       :
BlockDurationMinutes        : 0
CreateTime                  : 12/26/2015 7:44:10 AM
Fault                       :
InstanceId                   :
LaunchedAvailabilityZone    :
LaunchGroup                  :

```

```
LaunchSpecification      : Amazon.EC2.Model.LaunchSpecification
ProductDescription      : Linux/UNIX
SpotInstanceRequestId   : sir-12345678
SpotPrice               : 0.050000
State                   : open
Status                  : Amazon.EC2.Model.SpotInstanceStatus
Tags                    : {}
Type                    : one-time
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RequestSpotInstances](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ResetImageAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ResetImageAttribute。

### CLI

#### AWS CLI

若要重設 launchPermission 屬性

此範例會將指定的 launchPermission 屬性重設AMI為其預設值。根據預設，AMIs為私有。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-image-attribute --image-id ami-5731123e --
attribute launchPermission
```

- 如需API詳細資訊，請參閱 命令參考 [ResetImageAttribute](#) 中的。AWS CLI

### PowerShell

適用於的工具 PowerShell

範例 1：此範例會將 'launchPermission' 屬性重設為其預設值。根據預設，AMIs為私有。

```
Reset-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ResetImageAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ResetInstanceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ResetInstanceAttribute。

### CLI

#### AWS CLI

若要重設 sourceDestCheck 屬性

此範例會重設指定執行個體的sourceDestCheck屬性。執行個體必須位於 中VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute sourceDestCheck
```

若要重設核心屬性

此範例會重設指定執行個體的kernel屬性。執行個體必須處於 stopped 狀態。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute kernel
```

若要重設 ramdisk 屬性

此範例會重設指定執行個體的ramdisk屬性。執行個體必須處於 stopped 狀態。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute ramdisk
```

- 如需API詳細資訊，請參閱 命令參考 [ResetInstanceAttribute](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會重設指定執行個體的 'sriovNetSupport' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

範例 2：此範例會重設指定執行個體的 'ebsOptimized' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

範例 3：此範例會重設指定執行個體的 'sourceDestCheck' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sourceDestCheck
```

範例 4：此範例會重設指定執行個體的 'disableApiTermination' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
disableApiTermination
```

範例 5：此範例會重設指定執行個體的「instanceInitiatedShutdown行為」屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
instanceInitiatedShutdownBehavior
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ResetInstanceAttribute](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ResetNetworkInterfaceAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ResetNetworkInterfaceAttribute。

### CLI

#### AWS CLI

##### 重設網路介面屬性

下列reset-network-interface-attribute範例會將來源/目的地檢查屬性的值重設為true。

```
aws ec2 reset-network-interface-attribute \  
  --network-interface-id eni-686ea200 \  
  --source-dest-check
```

此命令不會產生輸出。

- 如需API詳細資訊，請參閱 命令參考 [ResetNetworkInterfaceAttribute](#)中的 。 AWS CLI

### PowerShell

#### 適用於 的工具 PowerShell

範例 1：此範例會重設指定網路介面的來源/目的地檢查。

```
Reset-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -  
SourceDestCheck
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ResetNetworkInterfaceAttribute](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## ResetSnapshotAttribute 搭配 使用 CLI

下列程式碼範例示範如何使用 ResetSnapshotAttribute。

## CLI

### AWS CLI

#### 若要重設快照屬性

此範例會重設快照的 建立磁碟區許可 `snap-1234567890abcdef0`。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-snapshot-attribute --snapshot-id snap-1234567890abcdef0 --attribute createVolumePermission
```

- 如需API詳細資訊，請參閱 命令參考 [ResetSnapshotAttribute](#)中的 。 AWS CLI

## PowerShell

### 適用於 的工具 PowerShell

範例 1：此範例會重設指定快照的指定屬性。

```
Reset-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute CreateVolumePermission
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [ResetSnapshotAttribute](#)中的 。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RevokeSecurityGroupEgress 搭配 使用 CLI

下列程式碼範例示範如何使用 RevokeSecurityGroupEgress。

## CLI

### AWS CLI

範例 1：移除允許傳出流量到特定地址範圍的規則

下列 `revoke-security-group-egress` 範例命令會移除規則，授予 TCP 連接埠 80 上指定地址範圍的存取權。

```
aws ec2 revoke-security-group-egress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-  
permissions [{"IpProtocol=tcp,FromPort=80,ToPort=80,IpRanges=[{CidrIp=10.0.0.0/16}]}
```

此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [安全群組](#)。

範例 2：移除允許傳出流量至特定安全群組的規則

下列 `revoke-security-group-egress` 範例命令會移除授予 TCP 連接埠 80 上指定安全群組存取權的規則。

```
aws ec2 revoke-security-group-egress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-permissions '[{"IpProtocol": "tcp", "FromPort": 443, "ToPort":  
443, "UserIdGroupPairs": [{"GroupId": "sg-06df23a01ff2df86d"}]}'
```

此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [安全群組](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [RevokeSecurityGroupEgress](#) 中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會移除 EC2-指定安全群組的規則 VPC。這會撤銷對 TCP 連接埠 80 上指定 IP 地址範圍的存取權。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";  
  IpRanges="203.0.113.0/24" }  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，您必須使用 `New-Object` 來建立 `IpPermission` 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
```



```
$ip.IpProtocol = "tcp"
$ip.FromPort = 80
$ip.ToPort = 80
$ip.IpRanges.Add("203.0.113.0/24")
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會撤銷對TCP連接埠 80 上指定來源安全群組的存取權。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission
@( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考](#) [RevokeSecurityGroupEgress](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RevokeSecurityGroupIngress 搭配 使用 CLI

下列程式碼範例示範如何使用 RevokeSecurityGroupIngress。

### CLI

#### AWS CLI

範例 1：從安全群組移除規則

下列revoke-security-group-ingress範例會從預設的指定安全群組中移除203.0.113.0/24地址範圍的TCP連接埠 22 存取VPC。

```
aws ec2 revoke-security-group-ingress \
  --group-name mySecurityGroup \
  --protocol tcp \
  --port 22 \
  --cidr 203.0.113.0/24
```

如果成功，此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon EC2使用者指南 中的 [安全群組](#)。

## 範例 2：使用 IP 許可集移除規則

下列 `revoke-security-group-ingress` 範例使用 `ip-permissions` 參數來移除允許 ICMP 訊息的傳入規則 `Destination Unreachable: Fragmentation Needed and Don't Fragment was Set` (類型 3, 代碼 4)。

```
aws ec2 revoke-security-group-ingress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-  
permissions IpProtocol=icmp,FromPort=3,ToPort=4,IpRanges=[{CidrIp=0.0.0.0/0}]
```

如果成功，此命令不會產生輸出。

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [安全群組](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [RevokeSecurityGroupIngress](#) 中的。AWS CLI

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會撤銷 EC2-指定安全群組指定地址範圍的 TCP 連接埠 22 存取權 VPC。請注意，您必須使用安全群組 ID 而非安全群組名稱來識別 EC2 VPC 的安全群組。此範例使用的語法需要 PowerShell 3 版或更新版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";  
  IpRanges="203.0.113.0/24" }  
Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，您必須使用 `New-Object` 來建立 `IpPermission` 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission  
$ip.IpProtocol = "tcp"  
$ip.FromPort = 22  
$ip.ToPort = 22  
$ip.IpRanges.Add("203.0.113.0/24")  
  
Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會從 EC2-Classic 的指定安全群組的指定地址範圍撤銷 TCP 連接埠 22 的存取權。此範例使用的語法需要 PowerShell 3 版或更新版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";  
  IpRanges="203.0.113.0/24" }  
  
Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

範例 4：使用 PowerShell 版本 2 時，您必須使用 `New-Object` 來建立 `IpPermission` 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission  
$ip.IpProtocol = "tcp"  
$ip.FromPort = 22  
$ip.ToPort = 22  
$ip.IpRanges.Add("203.0.113.0/24")  
  
Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

- 如需 API 詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 `RevokeSecurityGroupIngress`](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前 SDK 版本的詳細資訊。

## RunInstances 搭配 AWS SDK 或 使用 CLI

下列程式碼範例示範如何使用 `RunInstances`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

### .NET

#### AWS SDK for .NET

#### Note

還有更多。在 [GitHub](#) 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Create and run an EC2 instance.
/// </summary>
/// <param name="ImageId">The image Id of the image used as a basis for the
/// EC2 instance.</param>
/// <param name="instanceType">The instance type of the EC2 instance to
create.</param>
/// <param name="keyName">The name of the key pair to associate with the
/// instance.</param>
/// <param name="groupId">The Id of the Amazon EC2 security group that will
be
/// allowed to interact with the new EC2 instance.</param>
/// <returns>The instance Id of the new EC2 instance.</returns>
public async Task<string> RunInstances(string imageId, string instanceType,
string keyName, string groupId)
{
    try
    {
        var request = new RunInstancesRequest
        {
            ImageId = imageId,
            InstanceType = instanceType,
            KeyName = keyName,
            MinCount = 1,
            MaxCount = 1,
            SecurityGroupIds = new List<string> { groupId }
        };
        var response = await _amazonEC2.RunInstancesAsync(request);
        var instanceId = response.Reservation.Instances[0].InstanceId;

        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(instanceId, InstanceStateName.Running);

        return instanceId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroupId.NotFound")
        {
            _logger.LogError(
                $"GroupId {groupId} was not found. {ec2Exception.Message}");
        }
    }
}
```

```

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while running the instance.: {ex.Message}");
        throw;
    }
}

```

- 如需API詳細資訊，請參閱 參考 [RunInstances](#)中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_run_instances
#
# This function launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i image_id - The ID of the Amazon Machine Image (AMI) to use.
#     -t instance_type - The instance type to use (e.g., t2.micro).
#     -k key_pair_name - The name of the key pair to use.
#     -s security_group_id - The ID of the security group to use.
#     -c count - The number of instances to launch (default: 1).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####

```

```
function ec2_run_instances() {
  local image_id instance_type key_pair_name security_group_id count response
  local option OPTARG # Required to use getopt command in a function.

  # bashsupport disable=BP5008
  function usage() {
    echo "function ec2_run_instances"
    echo "Launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
    echo "  -i image_id - The ID of the Amazon Machine Image (AMI) to use."
    echo "  -t instance_type - The instance type to use (e.g., t2.micro)."
    echo "  -k key_pair_name - The name of the key pair to use."
    echo "  -s security_group_id - The ID of the security group to use."
    echo "  -c count - The number of instances to launch (default: 1)."
    echo "  -h - Display help."
    echo ""
  }

  # Retrieve the calling parameters.
  while getopt "i:t:k:s:c:h" option; do
    case "${option}" in
      i) image_id="${OPTARG}" ;;
      t) instance_type="${OPTARG}" ;;
      k) key_pair_name="${OPTARG}" ;;
      s) security_group_id="${OPTARG}" ;;
      c) count="${OPTARG}" ;;
      h)
        usage
        return 0
        ;;
      \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
  done
  export OPTIND=1

  if [[ -z "$image_id" ]]; then
    errecho "ERROR: You must provide an Amazon Machine Image (AMI) ID with the -i
parameter."
    usage
    return 1
  fi
}
```

```
fi

if [[ -z "$instance_type" ]]; then
    errecho "ERROR: You must provide an instance type with the -t parameter."
    usage
    return 1
fi

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key pair name with the -k parameter."
    usage
    return 1
fi

if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -s parameter."
    usage
    return 1
fi

if [[ -z "$count" ]]; then
    count=1
fi

response=$(aws ec2 run-instances \
    --image-id "$image_id" \
    --instance-type "$instance_type" \
    --key-name "$key_pair_name" \
    --security-group-ids "$security_group_id" \
    --count "$count" \
    --query 'Instances[*].[InstanceId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports run-instances operation failed.$response"
    return 1
}

echo "$response"

return 0
}
```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```



- 如需API詳細資訊，請參閱 命令參考 [RunInstances](#)中的。AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Launch an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
  \param instanceName: A name for the EC2 instance.
  \param amiId: An Amazon Machine Image (AMI) identifier.
  \param[out] instanceID: String to return the instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
*/
bool AwsDoc::EC2::runInstance(const Aws::String &instanceName,
                             const Aws::String &amiId,
                             Aws::String &instanceID,
                             const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::RunInstancesRequest runRequest;
    runRequest.SetImageId(amiId);
    runRequest.SetInstanceType(Aws::EC2::Model::InstanceType::t1_micro);
    runRequest.SetMinCount(1);
    runRequest.SetMaxCount(1);

    Aws::EC2::Model::RunInstancesOutcome runOutcome = ec2Client.RunInstances(
        runRequest);
    if (!runOutcome.IsSuccess()) {
        std::cerr << "Failed to launch EC2 instance " << instanceName <<
            " based on ami " << amiId << ":" <<
            runOutcome.GetError().GetMessage() << std::endl;
        return false;
    }
}
```

```

    }

    const Aws::Vector<Aws::EC2::Model::Instance> &instances =
runOutcome.GetResult().GetInstances();
    if (instances.empty()) {
        std::cerr << "Failed to launch EC2 instance " << instanceName <<
            " based on ami " << amiId << ":" <<
            runOutcome.GetError().GetMessage() << std::endl;
        return false;
    }

    instanceID = instances[0].GetInstanceId();

    return true;
}

```

- 如需API詳細資訊，請參閱 參考 [RunInstances](#) 中的。AWS SDK for C++ API

## CLI

### AWS CLI

#### 範例 1：在預設子網路中啟動執行個體

下列run-instances範例會在目前區域的預設子網路t2.micro中啟動單一 類型執行個體，並將其與VPC區域預設子網路建立關聯。如果您不打算使用 SSH ( Linux ) 或 RDP ( Windows ) 連線到執行個體，則金鑰對是選用的。

```

aws ec2 run-instances \
  --image-id ami-0abcdef1234567890 \
  --instance-type t2.micro \
  --key-name MyKeyPair

```

輸出：

```

{
  "Instances": [
    {
      "AmiLaunchIndex": 0,
      "ImageId": "ami-0abcdef1234567890",
      "InstanceId": "i-1231231230abcdef0",

```

```
"InstanceType": "t2.micro",
"KeyName": "MyKeyPair",
"LaunchTime": "2018-05-10T08:05:20.000Z",
"Monitoring": {
  "State": "disabled"
},
"Placement": {
  "AvailabilityZone": "us-east-2a",
  "GroupName": "",
  "Tenancy": "default"
},
"PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",
"PrivateIpAddress": "10.0.0.157",
"ProductCodes": [],
"PublicDnsName": "",
"State": {
  "Code": 0,
  "Name": "pending"
},
"StateTransitionReason": "",
"SubnetId": "subnet-04a636d18e83cfac",
"VpcId": "vpc-1234567890abcdef0",
"Architecture": "x86_64",
"BlockDeviceMappings": [],
"ClientToken": "",
"EbsOptimized": false,
"Hypervisor": "xen",
"NetworkInterfaces": [
  {
    "Attachment": {
      "AttachTime": "2018-05-10T08:05:20.000Z",
      "AttachmentId": "eni-attach-0e325c07e928a0405",
      "DeleteOnTermination": true,
      "DeviceIndex": 0,
      "Status": "attaching"
    },
    "Description": "",
    "Groups": [
      {
        "GroupName": "MySecurityGroup",
        "GroupId": "sg-0598c7d356eba48d7"
      }
    ],
    "Ipv6Addresses": [],
```

```
    "MacAddress": "0a:ab:58:e0:67:e2",
    "NetworkInterfaceId": "eni-0c0a29997760baee7",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",
    "PrivateIpAddress": "10.0.0.157",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
        "PrivateIpAddress": "10.0.0.157"
      }
    ],
    "SourceDestCheck": true,
    "Status": "in-use",
    "SubnetId": "subnet-04a636d18e83cfacb",
    "VpcId": "vpc-1234567890abcdef0",
    "InterfaceType": "interface"
  }
],
"RootDeviceName": "/dev/xvda",
"RootDeviceType": "ebs",
"SecurityGroups": [
  {
    "GroupName": "MySecurityGroup",
    "GroupId": "sg-0598c7d356eba48d7"
  }
],
"SourceDestCheck": true,
"StateReason": {
  "Code": "pending",
  "Message": "pending"
},
"Tags": [],
"VirtualizationType": "hvm",
"CpuOptions": {
  "CoreCount": 1,
  "ThreadsPerCore": 1
},
"CapacityReservationSpecification": {
  "CapacityReservationPreference": "open"
},
"MetadataOptions": {
  "State": "pending",
```

```

        "HttpTokens": "optional",
        "HttpPutResponseHopLimit": 1,
        "HttpEndpoint": "enabled"
    }
}
],
"OwnerId": "123456789012",
"ReservationId": "r-02a3f596d91211712"
}

```

範例 2：在非預設的子網路中啟動執行個體，並新增公有 IP 地址

下列 `run-instances` 範例會針對您要在非預設的子網路中啟動的執行個體請求公有 IP 地址。執行個體已與指定的安全群組建立關聯。

```

aws ec2 run-instances \
  --image-id ami-0abcdef1234567890 \
  --instance-type t2.micro \
  --subnet-id subnet-08fc749671b2d077c \
  --security-group-ids sg-0b0384b66d7d692f9 \
  --associate-public-ip-address \
  --key-name MyKeyPair

```

如需 `run-instances` 的輸出範例，請參閱範例 1。

範例 3：啟動具有額外磁碟區的執行個體

下列 `run-instances` 範例會使用 `mapping.json` 中指定的區塊型裝置映射，在啟動時連接額外的磁碟區。區塊型裝置映射可以指定 EBS 磁碟區、執行個體存放區磁碟區，或同時指定 EBS 磁碟區和執行個體存放區磁碟區。

```

aws ec2 run-instances \
  --image-id ami-0abcdef1234567890 \
  --instance-type t2.micro \
  --subnet-id subnet-08fc749671b2d077c \
  --security-group-ids sg-0b0384b66d7d692f9 \
  --key-name MyKeyPair \
  --block-device-mappings file://mapping.json

```

`mapping.json` 的內容。此範例 `/dev/sdh` 會新增大小為 100 GiB 的空 EBS 磁碟區。

```
[
```

```

    {
      "DeviceName": "/dev/sdh",
      "Ebs": {
        "VolumeSize": 100
      }
    }
  ]

```

mapping.json 的內容。此範例會將 ephemeral1 新增為執行個體儲存體磁碟區。

```

[
  {
    "DeviceName": "/dev/sdc",
    "VirtualName": "ephemeral1"
  }
]

```

如需 run-instances 的輸出範例，請參閱範例 1。

如需封鎖裝置映射的詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [封鎖裝置映射](#)。

#### 範例 4：啟動執行個體並在建立時新增標籤

下列 run-instances 範例會將索引鍵為 webserver、值為 production 的標籤新增至執行個體。此命令也會將索引鍵為 cost-center 且值為 的標籤 cc123 套用至任何已建立的 EBS 磁碟區（在此情況下，也就是根磁碟區）。

```

aws ec2 run-instances \
  --image-id ami-0abcdef1234567890 \
  --instance-type t2.micro \
  --count 1 \
  --subnet-id subnet-08fc749671b2d077c \
  --key-name MyKeyPair \
  --security-group-ids sg-0b0384b66d7d692f9 \
  --tag-specifications
  'ResourceType=instance,Tags=[{Key=webserver,Value=production}]'
  'ResourceType=volume,Tags=[{Key=cost-center,Value=cc123}]'

```

如需 run-instances 的輸出範例，請參閱範例 1。

#### 範例 5：使用使用者資料啟動執行個體

下列 `run-instances` 範例會將使用者資料傳遞至名為 `my_script.txt` 的檔案中，且該檔案包含您執行個體的組態指令碼。指令碼會在啟動時執行。

```
aws ec2 run-instances \  
  --image-id ami-0abcdef1234567890 \  
  --instance-type t2.micro \  
  --count 1 \  
  --subnet-id subnet-08fc749671b2d077c \  
  --key-name MyKeyPair \  
  --security-group-ids sg-0b0384b66d7d692f9 \  
  --user-data file://my_script.txt
```

如需 `run-instances` 的輸出範例，請參閱範例 1。

如需執行個體使用者資料的詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [使用執行個體使用者資料](#)。

#### 範例 6：啟動爆量效能執行個體

下列 `run-instances` 範例會啟動具有 unlimited 積分選項的 `t2.micro` 執行個體。啟動 T2 執行個體時，如果您未指定 `--credit-specification`，預設值為 `standard` 積分選項。啟動 T3 執行個體時，預設值為 `unlimited` 積分選項。

```
aws ec2 run-instances \  
  --image-id ami-0abcdef1234567890 \  
  --instance-type t2.micro \  
  --count 1 \  
  --subnet-id subnet-08fc749671b2d077c \  
  --key-name MyKeyPair \  
  --security-group-ids sg-0b0384b66d7d692f9 \  
  --credit-specification CpuCredits=unlimited
```


如需 `run-instances` 的輸出範例，請參閱範例 1。

如需爆量效能執行個體的詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [爆量效能執行個體](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [RunInstances](#) 中的。AWS CLI

## Java

## SDK 適用於 Java 2.x

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Runs an EC2 instance asynchronously.
 *
 * @param instanceType The instance type to use for the EC2 instance.
 * @param keyName The name of the key pair to associate with the EC2
instance.
 * @param groupName The name of the security group to associate with the EC2
instance.
 * @param amiId The ID of the Amazon Machine Image (AMI) to use for the EC2
instance.
 * @return A {@link CompletableFuture} that completes with the ID of the
started EC2 instance.
 * @throws RuntimeException If there is an error running the EC2 instance.
 */
public CompletableFuture<String> runInstanceAsync(String instanceType, String
keyName, String groupName, String amiId) {
    RunInstancesRequest runRequest = RunInstancesRequest.builder()
        .instanceType(instanceType)
        .keyName(keyName)
        .securityGroups(groupName)
        .maxCount(1)
        .minCount(1)
        .imageId(amiId)
        .build();

    CompletableFuture<RunInstancesResponse> responseFuture =
getAsyncClient().runInstances(runRequest);
    return responseFuture.thenCompose(response -> {
        String instanceIdVal = response.instances().get(0).instanceId();
        System.out.println("Going to start an EC2 instance and use a waiter
to wait for it to be in running state");
        return getAsyncClient().waiter()
```



```

        .waitUntilInstanceExists(r -> r.instanceIds(instanceIdVal))
        .thenCompose(waitResponse -> getAsyncClient().waiter()
            .waitUntilInstanceRunning(r -> r.instanceIds(instanceIdVal))
            .thenApply(runningResponse -> instanceIdVal));
    }).exceptionally(throwable -> {
        // Handle any exceptions that occurred during the async call
        throw new RuntimeException("Failed to run EC2 instance: " +
            throwable.getMessage(), throwable);
    });
}

```

- 如需API詳細資訊，請參閱 參考 [RunInstances](#) 中的。AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { EC2Client, RunInstancesCommand } from "@aws-sdk/client-ec2";

/**
 * Create new EC2 instances.
 * @param {{
 *   keyName: string,
 *   securityGroupIds: string[],
 *   imageId: string,
 *   instanceType: import('@aws-sdk/client-ec2')._InstanceType,
 *   minCount?: number,
 *   maxCount?: number }} options
 */
export const main = async ({
    keyName,
    securityGroupIds,
    imageId,
    instanceType,
    minCount = "1",

```

```
maxCount = "1",
}) => {
  const client = new EC2Client({});
  minCount = Number.parseInt(minCount);
  maxCount = Number.parseInt(maxCount);
  const command = new RunInstancesCommand({
    // Your key pair name.
    KeyName: keyName,
    // Your security group.
    SecurityGroupIds: securityGroupIds,
    // An Amazon Machine Image (AMI). There are multiple ways to search for AMIs.
    // For more information, see:
    // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/finding-an-ami.html
    ImageId: imageId,
    // An instance type describing the resources provided to your instance. There
    // are multiple
    // ways to search for instance types. For more information see:
    // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/instance-
    // discovery.html
    InstanceType: instanceType,
    // Availability Zones have capacity limitations that may impact your ability
    // to launch instances.
    // The `RunInstances` operation will only succeed if it can allocate at least
    // the `MinCount` of instances.
    // However, EC2 will attempt to launch up to the `MaxCount` of instances,
    // even if the full request cannot be satisfied.
    // If you need a specific number of instances, use `MinCount` and `MaxCount`
    // set to the same value.
    // If you want to launch up to a certain number of instances, use `MaxCount`
    // and let EC2 provision as many as possible.
    // If you require a minimum number of instances, but do not want to exceed a
    // maximum, use both `MinCount` and `MaxCount`.
    MinCount: minCount,
    MaxCount: maxCount,
  });

  try {
    const { Instances } = await client.send(command);
    const instanceList = Instances.map(
      (instance) => `• ${instance.InstanceId}`,
    ).join("\n");
    console.log(`Launched instances:\n${instanceList}`);
  } catch (caught) {
    if (caught instanceof Error && caught.name === "ResourceCountExceeded") {
```

```
        console.warn(`${caught.message}`);
    } else {
        throw caught;
    }
}
};
```

- 如需API詳細資訊，請參閱 參考 [RunInstances](#)中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun createEC2Instance(
    name: String,
    amiId: String,
): String? {
    val request =
        RunInstancesRequest {
            imageId = amiId
            instanceType = InstanceType.T1Micro
            maxCount = 1
            minCount = 1
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->
        val response = ec2.runInstances(request)
        val instanceId = response.instances?.get(0)?.instanceId
        val tag =
            Tag {
                key = "Name"
                value = name
            }

        val requestTags =
```

```

        CreateTagsRequest {
            resources = listOf(instanceId.toString())
            tags = listOf(tag)
        }
        ec2.createTags(requestTags)
        println("Successfully started EC2 Instance $instanceId based on AMI
$amiId")
        return instanceId
    }
}

```

- 如需API詳細資訊，請參閱[RunInstances](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會啟動 EC2-Classic 或預設 AMI中指定的 單一執行個體VPC。

```

New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -InstanceType
m3.medium -KeyName my-key-pair -SecurityGroup my-security-group

```

範例 2：此範例會啟動 AMI中指定 的單一執行個體VPC。

```

New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -SubnetId
subnet-12345678 -InstanceType t2.micro -KeyName my-key-pair -SecurityGroupId
sg-12345678

```

範例 3：若要新增EBS磁碟區或執行個體存放磁碟區，請定義區塊型裝置映射並將其新增至命令。此範例會新增執行個體存放區磁碟區。

```

$bdm = New-Object Amazon.EC2.Model.BlockDeviceMapping
$bdm.VirtualName = "ephemeral0"
$bdm.DeviceName = "/dev/sdf"

New-EC2Instance -ImageId ami-12345678 -BlockDeviceMapping $bdm ...

```

範例 4：若要指定其中一個目前的 Windows AMIs，請使用 取得其 AMI IDGet-EC2ImageByName。此範例會從 Windows Server AMI 2016 的目前基礎啟動執行個體。

```
$ami = Get-EC2ImageByName WINDOWS_2016_BASE  
  
New-EC2Instance -ImageId $ami.ImageId ...
```

範例 5：在指定的專用主機環境中啟動執行個體。

```
New-EC2Instance -ImageId ami-1a2b3c4d -InstanceType m4.large -KeyName my-key-pair  
-SecurityGroupId sg-1a2b3c4d -AvailabilityZone us-west-1a -Tenancy host -HostID  
h-1a2b3c4d5e6f1a2b3
```

範例 6：此請求會啟動兩個執行個體，並將具有 Web 伺服器金鑰和生產值的標籤套用至執行個體。請求也會將具有成本中心索引鍵和 cc123 值的標籤套用至建立的磁碟區（在此情況下，為每個執行個體的根磁碟區）。

```
$tag1 = @{ Key="webserver"; Value="production" }  
$tag2 = @{ Key="cost-center"; Value="cc123" }  
  
$tagspec1 = new-object Amazon.EC2.Model.TagSpecification  
$tagspec1.ResourceType = "instance"  
$tagspec1.Tags.Add($tag1)  
  
$tagspec2 = new-object Amazon.EC2.Model.TagSpecification  
$tagspec2.ResourceType = "volume"  
$tagspec2.Tags.Add($tag2)  
  
New-EC2Instance -ImageId "ami-1a2b3c4d" -KeyName "my-key-pair" -MaxCount 2 -  
InstanceType "t2.large" -SubnetId "subnet-1a2b3c4d" -TagSpecification $tagspec1,  
$tagspec2
```

- 如需 API 詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [RunInstances](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(
        self,
        image_id: str,
        instance_type: str,
        key_pair_name: str,
        security_group_ids: Optional[List[str]] = None,
    ) -> List[Dict[str, Any]]:
        """
        Creates a new EC2 instance in the default VPC of the current account.
```

The instance starts immediately after it is created.

```
:param image_id: The ID of the Amazon Machine Image (AMI) to use for the
instance.
:param instance_type: The type of instance to create, such as 't2.micro'.
:param key_pair_name: The name of the key pair to use for SSH access.
:param security_group_ids: A list of security group IDs to associate with
the instance.
```

If not specified, the default security group of the VPC is used.

```
:return: A list of dictionaries representing Boto3 Instance objects
representing the newly created instances.
```

```
"""
try:
    instance_params = {
        "ImageId": image_id,
        "InstanceType": instance_type,
        "KeyName": key_pair_name,
    }
    if security_group_ids is not None:
        instance_params["SecurityGroupIds"] = security_group_ids

    response = self.ec2_client.run_instances(
        **instance_params, MinCount=1, MaxCount=1
    )
    instance = response["Instances"][0]
    self.instances.append(instance)
    waiter = self.ec2_client.get_waiter("instance_running")
    waiter.wait(InstanceIds=[instance["InstanceId"]])
except ClientError as err:
    params_str = "\n\t".join(
        f"{key}: {value}" for key, value in instance_params.items()
    )
    logger.error(
        f"Failed to complete instance creation request.\nRequest details:
{params_str}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InstanceLimitExceeded":
        logger.error(
            (
                f"Insufficient capacity for instance type
'"{instance_type}"'. "
```

```

        "Terminate unused instances or contact AWS Support for a
limit increase."
    )
)
if error_code == "InsufficientInstanceCapacity":
    logger.error(
        (
            f"Insufficient capacity for instance type
'{instance_type}'. "
            "Select a different instance type or launch in a
different availability zone."
        )
    )
    raise
return self.instances

```

- 如需API詳細資訊，請參閱 [RunInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
    instance_type: InstanceType,
    key_pair: &'a KeyPairInfo,
    security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)

```



```
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance")))?,
        )
        .set_security_group_ids(Some(
            security_groups
                .iter()
                .filter_map(|sg| sg.group_id.clone())
                .collect(),
        ))
        .min_count(1)
        .max_count(1)
        .send()
        .await?;

if run_instances.instances().is_empty() {
    return Err(EC2Error::new("Failed to create instance"));
}

let instance_id = run_instances.instances()[0].instance_id().unwrap();
let response = self
    .client
    .create_tags()
    .resources(instance_id)
    .tags(
        Tag::builder()
            .key("Name")
            .value("From SDK Examples")
            .build(),
    )
    .send()
    .await;

match response {
    Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
    Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
    }
}

tracing::info!("Instance is created.");
```

```
Ok(instance_id.to_string())
}
```

- 如需API詳細資訊，請參閱 [RunInstances](#) 中的 AWS SDK for Rust API參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
" Create tags for resource created during instance launch. "
DATA lt_tag specifications TYPE /aws1/
cl_ec2tag specifications=>tt_tag specifications list.
DATA ls_tag specifications LIKE LINE OF lt_tag specifications.
ls_tag specifications = NEW /aws1/cl_ec2tag specification(
  iv_resourcetype = 'instance'
  it_tags = VALUE /aws1/cl_ec2tag=>tt_tag list(
    ( NEW /aws1/cl_ec2tag( iv_key = 'Name' iv_value = iv_tag_value ) )
  )
).
APPEND ls_tag specifications TO lt_tag specifications.

TRY.
  " Create/launch Amazon Elastic Compute Cloud (Amazon EC2) instance. "
  oo_result = lo_ec2->runinstances( " oo_result
is returned for testing purposes. "
  iv_imageid = iv_ami_id
  iv_instancetype = 't2.micro'
  iv_maxcount = 1
  iv_mincount = 1
  it_tag specifications = lt_tag specifications
  iv_subnetid = iv_subnet_id
).
MESSAGE 'EC2 instance created.' TYPE 'I'.
```

```
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需API詳細資訊，請參閱[RunInstances](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## RunScheduledInstances 搭配 使用 CLI

下列程式碼範例示範如何使用 RunScheduledInstances。

### CLI

#### AWS CLI

若要啟動排程執行個體

此範例會在 中啟動指定的排程執行個體VPC。

命令：

```
aws ec2 run-scheduled-instances --scheduled-instance-
id sci-1234-1234-1234-1234-123456789012 --instance-count 1 --launch-
specification file://launch-specification.json
```

Launch-specification.json：

```
{
  "ImageId": "ami-12345678",
  "KeyName": "my-key-pair",
  "InstanceType": "c4.large",
  "NetworkInterfaces": [
    {
      "DeviceIndex": 0,
      "SubnetId": "subnet-12345678",
      "AssociatePublicIpAddress": true,
      "Groups": ["sg-12345678"]
    }
  ]
}
```

```
    }
  ],
  "IamInstanceProfile": {
    "Name": "my-iam-role"
  }
}
```

輸出：

```
{
  "InstanceIdSet": [
    "i-1234567890abcdef0"
  ]
}
```

此範例會在 EC2-Classic 中啟動指定的排程執行個體。

命令：

```
aws ec2 run-scheduled-instances --scheduled-instance-
id sci-1234-1234-1234-1234-123456789012 --instance-count 1 --launch-
specification file://launch-specification.json
```

Launch-specification.json：

```
{
  "ImageId": "ami-12345678",
  "KeyName": "my-key-pair",
  "SecurityGroupIds": ["sg-12345678"],
  "InstanceType": "c4.large",
  "Placement": {
    "AvailabilityZone": "us-west-2b"
  }
  "IamInstanceProfile": {
    "Name": "my-iam-role"
  }
}
```

輸出：

```
{
```

```
"InstanceIdSet": [  
  "i-1234567890abcdef0"  
]  
}
```

- 如需API詳細資訊，請參閱 [命令參考 RunScheduledInstances](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會啟動指定的排程執行個體。

```
New-EC2ScheduledInstance -ScheduledInstanceId  
  sci-1234-1234-1234-1234-123456789012 -InstanceCount 1 `  
-IamInstanceProfile_Name my-iam-role `  
-LaunchSpecification_ImageId ami-12345678 `  
-LaunchSpecification_InstanceType c4.large `  
-LaunchSpecification_SubnetId subnet-12345678 `  
-LaunchSpecification_SecurityGroupId sg-12345678
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 RunScheduledInstances](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## StartInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 StartInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Start an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the Amazon EC2 instance
/// to start.</param>
/// <returns>Async task.</returns>
public async Task StartInstances(string ec2InstanceId)
{
    try
    {
        var request = new StartInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StartInstancesAsync(request);

        Console.WriteLine("Waiting for instance to start. ");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to start.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
```

```
    {
        _logger.LogError(
            $"An error occurred while starting the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(".");
    } while (!hasState);

    return hasState;
}
```

- 如需API詳細資訊，請參閱 參考 [StartInstances](#) 中的 。 AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_start_instances
#
# This function starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
  instances.
#
# Parameters:
#   -i instance_id - The ID(s) of the instance(s) to start (comma-separated).
#   -h - Display help.
#
# Returns:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_start_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_start_instances"
        echo "Starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to start (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
```



```

        i) instance_ids="${OPTARG}" ;;
    h)
        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
esac
done
export OPTIND=1

if [[ -z "$instance_ids" ]]; then
    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 start-instances \
--instance-ids "${instance_ids}") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports start-instances operation failed with $response."
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}


```

```
#####  
# function aws_cli_error_log()  
#  
# This function is used to log the error messages from the AWS CLI.  
#  
# The function expects the following argument:  
#     $1 - The error code returned by the AWS CLI.  
#  
# Returns:  
#     0: - Success.  
#  
#####  
function aws_cli_error_log() {  
    local err_code=$1  
    errecho "Error code : $err_code"  
    if [ "$err_code" == 1 ]; then  
        errecho " One or more S3 transfers failed."  
    elif [ "$err_code" == 2 ]; then  
        errecho " Command line failed to parse."  
    elif [ "$err_code" == 130 ]; then  
        errecho " Process received SIGINT."  
    elif [ "$err_code" == 252 ]; then  
        errecho " Command syntax invalid."  
    elif [ "$err_code" == 253 ]; then  
        errecho " The system environment or configuration was invalid."  
    elif [ "$err_code" == 254 ]; then  
        errecho " The service returned an error."  
    elif [ "$err_code" == 255 ]; then  
        errecho " 255 is a catch-all error."  
    fi  
  
    return 0  
}
```

- 如需API詳細資訊，請參閱 命令參考 [StartInstances](#) 中的 。 AWS CLI

## C++

## SDK 適用於 C++

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Start an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
  \param instanceID: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::startInstance(const Aws::String &instanceId,
                                const Aws::Client::ClientConfiguration
                                &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::StartInstancesRequest startRequest;
    startRequest.AddInstanceIds(instanceId);
    startRequest.SetDryRun(true);

    Aws::EC2::Model::StartInstancesOutcome dryRunOutcome =
    ec2Client.StartInstances(startRequest);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to start instance. A dry run should trigger an
            error."
            << std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType() !=
                Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to start instance " << instanceId << ": "
            << dryRunOutcome.GetError().GetMessage() << std::endl;
        return false;
    }

    startRequest.SetDryRun(false);
```

```
Aws::EC2::Model::StartInstancesOutcome startInstancesOutcome =
ec2Client.StartInstances(startRequest);

if (!startInstancesOutcome.IsSuccess()) {
    std::cout << "Failed to start instance " << instanceId << ": " <<
        startInstancesOutcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully started instance " << instanceId <<
        std::endl;
}

return startInstancesOutcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [StartInstances](#)中的 。AWS SDK for C++ API

## CLI

### AWS CLI

#### 啟動 Amazon EC2執行個體

此範例會啟動指定的 Amazon EBS後端執行個體。

命令：

```
aws ec2 start-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "StartingInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "CurrentState": {
        "Code": 0,
        "Name": "pending"
      },
      "PreviousState": {
        "Code": 80,
        "Name": "stopped"
      }
    }
  ]
}
```

```
    }  
  }  
]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「停止和啟動執行個體」。

- 如需API詳細資訊，請參閱 命令參考 [StartInstances](#) 中的 。 AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**  
 * Starts an Amazon EC2 instance asynchronously and waits until it is in the  
 "running" state.  
 *  
 * @param instanceId the ID of the instance to start  
 * @return a {@link CompletableFuture} that completes when the instance has  
 been started and is in the "running" state, or exceptionally if an error occurs  
 */  
public CompletableFuture<Void> startInstanceAsync(String instanceId) {  
    StartInstancesRequest startRequest = StartInstancesRequest.builder()  
        .instanceIds(instanceId)  
        .build();  
  
    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()  
        .client(getAsyncClient())  
        .build();  
  
    DescribeInstancesRequest describeRequest =  
    DescribeInstancesRequest.builder()  
        .instanceIds(instanceId)  
        .build();
```

```

    logger.info("Starting instance " + instanceId + " and waiting for it to
run.");
    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    return getAsyncClient().startInstances(startRequest)
        .thenCompose(response ->
            ec2Waiter.waitForInstanceRunning(describeRequest)
        )
        .thenAccept(waiterResponse -> {
            logger.info("Successfully started instance " + instanceId);
            resultFuture.complete(null);
        })
        .exceptionally(throwable -> {
            resultFuture.completeExceptionally(new RuntimeException("Failed
to start instance: " + throwable.getMessage(), throwable));
            return null;
        });
}

```

- 如需API詳細資訊，請參閱 參考 [StartInstances](#) 中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { EC2Client, StartInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Starts an Amazon EBS-backed instance that you've previously stopped.
 * @param {{ instanceIds }} options
 */
export const main = async ({ instanceIds }) => {
    const client = new EC2Client({});
    const command = new StartInstancesCommand({

```

```

    InstanceIds: instanceIds,
  });

  try {
    const { StartingInstances } = await client.send(command);
    const instanceIdList = StartingInstances.map(
      (instance) => ` • ${instance.InstanceId}`,
    );
    console.log("Starting instances:");
    console.log(instanceIdList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};

```

- 如需API詳細資訊，請參閱 參考 [StartInstances](#) 中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。 [GitHub](#) 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

suspend fun startInstanceSc(instanceId: String) {
    val request =
        StartInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client { region = "us-west-2" }.use { ec2 ->

```

```

        ec2.startInstances(request)
        println("Waiting until instance $instanceId starts. This will take a few
minutes.")
        ec2.waitUntilInstanceRunning {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully started instance $instanceId")
    }
}

```

- 如需API詳細資訊，請參閱[StartInstances](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會啟動指定的執行個體。

```
Start-EC2Instance -InstanceId i-12345678
```

輸出：

| CurrentState                   | InstanceId | PreviousState                  |
|--------------------------------|------------|--------------------------------|
| -----                          | -----      | -----                          |
| Amazon.EC2.Model.InstanceState | i-12345678 | Amazon.EC2.Model.InstanceState |

範例 2：此範例會啟動指定的執行個體。

```
@("i-12345678", "i-76543210") | Start-EC2Instance
```

範例 3：此範例會啟動目前停止的執行個體集。由傳回的執行個體物件Get-EC2Instance會輸送至 Start-EC2Instance。此範例使用的語法需要 3 PowerShell 版或更新版本。

```
(Get-EC2Instance -Filter @{ Name="instance-state-name";
Values="stopped"}).Instances | Start-EC2Instance
```

範例 4：使用 PowerShell 版本 2 時，您必須使用 New-Object 來建立篩選條件參數的篩選條件。



```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "instance-state-name"
$filter.Values = "stopped"

(Get-EC2Instance -Filter $filter).Instances | Start-EC2Instance
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [StartInstances](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
```

```
"""
    Creates an EC2InstanceWrapper instance with a default EC2 client.

    :return: An instance of EC2InstanceWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def start(self) -> Optional[Dict[str, Any]]:
    """
    Starts instances and waits for them to be in a running state.

    :return: The response to the start request.
    """
    if not self.instances:
        logger.info("No instances to start.")
        return None

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        start_response =
self.ec2_client.start_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_running")
        waiter.wait(InstanceIds=instance_ids)
        return start_response
    except ClientError as err:
        logger.error(
            f"Failed to start instance(s): {' '.join(map(str,
instance_ids))}")
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "IncorrectInstanceState":
            logger.error(
                "Couldn't start instance(s) because they are in an incorrect
state. "
                "Ensure the instances are in a stopped state before starting
them."
            )
        raise
```

- 如需API詳細資訊，請參閱 [StartInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
require 'aws-sdk-ec2'

# Attempts to start an Amazon Elastic Compute Cloud (Amazon EC2) instance.
#
# Prerequisites:
#
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was started; otherwise, false.
# @example
#   exit 1 unless instance_started?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'i-123abc'
#   )
def instance_started?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive?
    state = response.instance_statuses[0].instance_state.name
    case state
    when 'pending'
      puts 'Error starting instance: the instance is pending. Try again later.'
      return false
    when 'running'
      puts 'The instance is already running.'
      return true
    when 'terminated'
```

```
    puts 'Error starting instance: ' \
      'the instance is terminated, so you cannot start it.'
    return false
  end
end

ec2_client.start_instances(instance_ids: [instance_id])
ec2_client.wait_until(:instance_running, instance_ids: [instance_id])
puts 'Instance started.'
true
rescue StandardError => e
  puts "Error starting instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    instance_id = 'i-123abc'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    instance_id = ARGV[0]
    region = ARGV[1]
  end

  ec2_client = Aws::EC2::Client.new(region: region)

  puts "Attempting to start instance '#{instance_id}' " \
    '(this might take a few minutes)... '
  return if instance_started?(ec2_client, instance_id)
end
```

```
puts 'Could not start instance.'
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [StartInstances](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

依EC2執行個體 ID 啟動執行個體。

```
pub async fn start_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Starting instance {instance_id}");

    self.client
        .start_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    tracing::info!("Started instance.");

    Ok(())
}
```

使用 Waiters 等待執行個體處於就緒狀態和狀態良好狀態API。使用 Waiters API需要在 rust 檔案中使用 `use aws\_sdk\_ec2 : : client : : Waiters`。

```
/// Wait for an instance to be ready and status ok (default wait 60 seconds)
pub async fn wait_for_instance_ready(
```

```

    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_status_ok()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to start.",
                exceeded.max_wait().as_secs()
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

```

- 如需API詳細資訊，請參閱 [StartInstances](#) 中的 AWS SDK for Rust API 參考。

## SAP ABAP

### SDK 適用於 SAP ABAP

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
lt_instance_ids.

"Perform dry run"
TRY.
    " DryRun is set to true. This checks for the required permissions to
start the instance without actually making the request. "

```

```

    lo_ec2->startinstances(
        it_instanceids = lt_instance_ids
        iv_dryrun = abap_true
    ).
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    " If the error code returned is `DryRunOperation`, then you have the
    required permissions to start this instance. "
    IF lo_exception->av_err_code = 'DryRunOperation'.
        MESSAGE 'Dry run to start instance completed.' TYPE 'I'.
        " DryRun is set to false to start instance. "
        oo_result = lo_ec2->startinstances(           " oo_result is returned
    for testing purposes. "
            it_instanceids = lt_instance_ids
            iv_dryrun = abap_false
        ).
        MESSAGE 'Successfully started the EC2 instance.' TYPE 'I'.
        " If the error code returned is `UnauthorizedOperation`, then you don't
    have the required permissions to start this instance. "
        ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
            MESSAGE 'Dry run to start instance failed. User does not have
    permissions to start the instance.' TYPE 'E'.
        ELSE.
            DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
            MESSAGE lv_error TYPE 'E'.
        ENDIF.
    ENDTRY.

```

- 如需API詳細資訊，請參閱[StartInstances](#)中的 AWS SDK 以取得SAPABAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## StopInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 StopInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## .NET

### AWS SDK for .NET

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Stop an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance to
/// stop.</param>
/// <returns>Async task.</returns>
public async Task StopInstances(string ec2InstanceId)
{
    try
    {
        var request = new StopInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StopInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to stop.");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Stopped);

        Console.WriteLine("\nThe instance has stopped.");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to stop.
{ec2Exception.Message}");
        }

        throw;
    }
}
```



```
        catch (Exception ex)
        {
            _logger.LogError(
                $"An error occurred while stopping the instance.: {ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Wait until an EC2 instance is in a specified state.
    /// </summary>
    /// <param name="instanceId">The instance Id.</param>
    /// <param name="stateName">The state to wait for.</param>
    /// <returns>A Boolean value indicating the success of the action.</returns>
    public async Task<bool> WaitForInstanceState(string instanceId,
        InstanceStateName stateName)
    {
        var request = new DescribeInstancesRequest
        {
            InstanceIds = new List<string> { instanceId }
        };

        // Wait until the instance is in the specified state.
        var hasState = false;
        do
        {
            // Wait 5 seconds.
            Thread.Sleep(5000);


            // Check for the desired state.
            var response = await _amazonEC2.DescribeInstancesAsync(request);
            var instance = response.Reservations[0].Instances[0];
            hasState = instance.State.Name == stateName;
            Console.WriteLine(". ");
        } while (!hasState);

        return hasState;
    }
}
```

- 如需API詳細資訊，請參閱 參考 [StopInstances](#) 中的 。 AWS SDK for .NET API

## Bash

## AWS CLI 使用 Bash 指令碼

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_stop_instances
#
# This function stops one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to stop (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_stop_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_stop_instances"
        echo "Stops one or more Amazon Elastic Compute Cloud (Amazon EC2) instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to stop (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;

```

```

        h)
        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

if [[ -z "$instance_ids" ]]; then
    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 stop-instances \
--instance-ids "${instance_ids}") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports stop-instances operation failed with $response."
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####

```


```
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需API詳細資訊，請參閱 命令參考 [StopInstances](#) 中的 。 AWS CLI

## C++

## SDK 適用於 C++

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Stop an EC2 instance.
/*!
 \param instanceID: An EC2 instance ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::stopInstance(const Aws::String &instanceId,
                               const Aws::Client::ClientConfiguration
                               &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::StopInstancesRequest request;
    request.AddInstanceIds(instanceId);
    request.SetDryRun(true);

    Aws::EC2::Model::StopInstancesOutcome dryRunOutcome =
    ec2Client.StopInstances(request);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to stop instance. A dry run should trigger an
error."
            << std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType() !=
               Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to stop instance " << instanceId << ": "
            << dryRunOutcome.GetError().GetMessage() << std::endl;
        return false;
    }

    request.SetDryRun(false);
    Aws::EC2::Model::StopInstancesOutcome outcome =
    ec2Client.StopInstances(request);
```

```
    if (!outcome.IsSuccess()) {
        std::cout << "Failed to stop instance " << instanceId << ": " <<
            outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully stopped instance " << instanceId <<
            std::endl;
    }

    return outcome.IsSuccess();
}

void PrintUsage() {
    std::cout << "Usage: run_start_stop_instance <instance_id> <start|stop>" <<
        std::endl;
}
```

- 如需API詳細資訊，請參閱 參考 [StopInstances](#) 中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

#### 範例 1：停止 Amazon EC2 執行個體

下列 stop-instances 範例會停止指定的 Amazon EBS 後端執行個體。

```
aws ec2 stop-instances \
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "StoppingInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "CurrentState": {
        "Code": 64,
        "Name": "stopping"
      },
      "PreviousState": {
        "Code": 16,
```

```
        "Name": "running"
      }
    }
  ]
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[停止和啟動執行個體](#)。

### 範例 2：將 Amazon EC2 執行個體休眠

如果執行個體已啟用休眠，且符合休眠先決條件，則下列 `stop-instances` 範例會將 Amazon EBS 後端執行個體休眠。執行個體進入休眠狀態之後，即停止運作。

```
aws ec2 stop-instances \
  --instance-ids i-1234567890abcdef0 \
  --hibernate
```

輸出：


```
{
  "StoppingInstances": [
    {
      "CurrentState": {
        "Code": 64,
        "Name": "stopping"
      },
      "InstanceId": "i-1234567890abcdef0",
      "PreviousState": {
        "Code": 16,
        "Name": "running"
      }
    }
  ]
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[讓您的隨需 Linux 執行個體休眠](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [StopInstances](#) 中的 。 AWS CLI

## Java

## SDK 適用於 Java 2.x

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Stops the EC2 instance with the specified ID asynchronously and waits for
 the instance to stop.
 *
 * @param instanceId the ID of the EC2 instance to stop
 * @return a {@link CompletableFuture} that completes when the instance has
 been stopped, or exceptionally if an error occurs
 */
public CompletableFuture<Void> stopInstanceAsync(String instanceId) {
    StopInstancesRequest stopRequest = StopInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
        .client(getAsyncClient())
        .build();

    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    logger.info("Stopping instance " + instanceId + " and waiting for it to
stop.");
    getAsyncClient().stopInstances(stopRequest)
        .thenCompose(response -> {
            if (response.stoppingInstances().isEmpty()) {
                return CompletableFuture.failedFuture(new
RuntimeException("No instances were stopped. Please check the instance ID: " +
instanceId));
            }
        })
}
```



```

        return ec2Waiter.waitUntilInstanceStopped(describeRequest);
    })
    .thenAccept(waiterResponse -> {
        logger.info("Successfully stopped instance " + instanceId);
        resultFuture.complete(null);
    })
    .exceptionally(throwable -> {
        logger.error("Failed to stop instance " + instanceId + ": " +
            throwable.getMessage(), throwable);
        resultFuture.completeExceptionally(new RuntimeException("Failed
            to stop instance: " + throwable.getMessage(), throwable));
        return null;
    });

    return resultFuture;
}

```

- 如需API詳細資訊，請參閱 參考 [StopInstances](#) 中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { EC2Client, StopInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Stop one or more EC2 instances.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
    const client = new EC2Client({});
    const command = new StopInstancesCommand({
        InstanceIds: instanceIds,

```

```

});

try {
  const { StoppingInstances } = await client.send(command);
  const instanceIdList = StoppingInstances.map(
    (instance) => ` • ${instance.InstanceId}`,
  );
  console.log("Stopping instances:");
  console.log(instanceIdList.join("\n"));
} catch (caught) {
  if (
    caught instanceof Error &&
    caught.name === "InvalidInstanceID.NotFound"
  ) {
    console.warn(`${caught.message}`);
  } else {
    throw caught;
  }
}
};

```

- 如需API詳細資訊，請參閱 參考 [StopInstances](#) 中的 。 AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。 [GitHub](#) 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

suspend fun stopInstanceSc(instanceId: String) {
  val request =
    StopInstancesRequest {
      instanceIds = listOf(instanceId)
    }

  Ec2Client { region = "us-west-2" }.use { ec2 ->
    ec2.stopInstances(request)
  }
}

```

```

        println("Waiting until instance $instanceId stops. This will take a few
minutes.")
        ec2.waitForInstanceStopped {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully stopped instance $instanceId")
    }
}

```

- 如需API詳細資訊，請參閱[StopInstances](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會停止指定的執行個體。

```
Stop-EC2Instance -InstanceId i-12345678
```

輸出：

| CurrentState                   | InstanceId | PreviousState                  |
|--------------------------------|------------|--------------------------------|
| -----                          | -----      | -----                          |
| Amazon.EC2.Model.InstanceState | i-12345678 | Amazon.EC2.Model.InstanceState |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [StopInstances](#)中的。

## Python

SDK for Python ( Boto3 )

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
class EC2InstanceWrapper:
```

```
"""Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
using the client interface."""

def __init__(
    self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
) -> None:
    """
    Initializes the EC2InstanceWrapper with an EC2 client and optional
    instances.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
                        wrap instance actions.
    """
    self.ec2_client = ec2_client
    self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def stop(self) -> Optional[Dict[str, Any]]:
        """
        Stops instances and waits for them to be in a stopped state.

        :return: The response to the stop request, or None if there are no
instances to stop.
        """
        if not self.instances:
            logger.info("No instances to stop.")
            return None

        instance_ids = [instance["InstanceId"] for instance in self.instances]
```

```
    try:
        # Attempt to stop the instances
        stop_response =
self.ec2_client.stop_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_stopped")
        waiter.wait(InstanceIds=instance_ids)
    except ClientError as err:
        logger.error(
            f"Failed to stop instance(s): {' '.join(map(str, instance_ids))}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "IncorrectInstanceState":
            logger.error(
                "Couldn't stop instance(s) because they are in an incorrect
state. "
                "Ensure the instances are in a running state before stopping
them."
            )
            raise
        return stop_response
```

- 如需API詳細資訊，請參閱 [StopInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
require 'aws-sdk-ec2'

# Prerequisites:
#
# - The Amazon EC2 instance.
#
```

```
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was stopped; otherwise, false.
# @example
#   exit 1 unless instance_stopped?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'i-123abc'
#   )
def instance_stopped?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive?
    state = response.instance_statuses[0].instance_state.name
    case state
    when 'stopping'
      puts 'The instance is already stopping.'
      return true
    when 'stopped'
      puts 'The instance is already stopped.'
      return true
    when 'terminated'
      puts 'Error stopping instance: ' \
        'the instance is terminated, so you cannot stop it.'
      return false
    end
  end
end

ec2_client.stop_instances(instance_ids: [instance_id])
ec2_client.wait_until(:instance_stopped, instance_ids: [instance_id])
puts 'Instance stopped.'
true
rescue StandardError => e
  puts "Error stopping instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-stop-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
  end
end
```

```

# Replace us-west-2 with the AWS Region you're using for Amazon EC2.
puts 'Example: ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
exit 1
# If no values are specified at the command prompt, use these default values.
# Replace us-west-2 with the AWS Region you're using for Amazon EC2.
elsif ARGV.count.zero?
  instance_id = 'i-123abc'
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  instance_id = ARGV[0]
  region = ARGV[1]
end

ec2_client = Aws::EC2::Client.new(region: region)

puts "Attempting to stop instance '#{instance_id}' " \
      '(this might take a few minutes)...'
return if instance_stopped?(ec2_client, instance_id)

puts 'Could not stop instance.'
end

run_me if $PROGRAM_NAME == __FILE__

```

- 如需API詳細資訊，請參閱 參考 [StopInstances](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Stopping instance {instance_id}");
}

```

```
        self.client
            .stop_instances()
            .instance_ids(instance_id)
            .send()
            .await?;

        self.wait_for_instance_stopped(instance_id, None).await?;

        tracing::info!("Stopped instance.");

        Ok(())
    }
}
```

使用 Waiters 等待執行個體處於停止狀態API。使用 Waiters API需要在 rust 檔案中使用 `use aws\_sdk\_ec2::client::Waiters`。

```
pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Stopping instance {instance_id}");

    self.client
        .stop_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    self.wait_for_instance_stopped(instance_id, None).await?;

    tracing::info!("Stopped instance.");


    Ok(())
}
}
```

- 如需API詳細資訊，請參閱 [StopInstances](#) 中的 AWS SDK for Rust API參考。



## SAP ABAP

## SDK 適用於 SAP ABAP

 Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

  "Perform dry run"
  TRY.
    " DryRun is set to true. This checks for the required permissions to stop
    the instance without actually making the request. "
    lo_ec2->stopinstances(
      it_instanceids = lt_instance_ids
      iv_dryrun = abap_true
    ).
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    " If the error code returned is `DryRunOperation`, then you have the
    required permissions to stop this instance. "
    IF lo_exception->av_err_code = 'DryRunOperation'.
      MESSAGE 'Dry run to stop instance completed.' TYPE 'I'.
      " DryRun is set to false to stop instance. "
      oo_result = lo_ec2->stopinstances(          " oo_result is returned
      for testing purposes. "
        it_instanceids = lt_instance_ids
        iv_dryrun = abap_false
      ).
      MESSAGE 'Successfully stopped the EC2 instance.' TYPE 'I'.
    " If the error code returned is `UnauthorizedOperation`, then you don't
    have the required permissions to stop this instance. "
    ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
      MESSAGE 'Dry run to stop instance failed. User does not have
      permissions to stop the instance.' TYPE 'E'.
    ELSE.
```

```
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDIF.
ENDTRY.
```

- 如需API詳細資訊，請參閱[StopInstances](#)中的 AWS SDK 以取得SAPABAPAPI參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## TerminateInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 TerminateInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

.NET

AWS SDK for .NET

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
/// <summary>
/// Terminate an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance
/// to terminate.</param>
/// <returns>Async task.</returns>
public async Task<List<InstanceStateChange>> TerminateInstances(string
ec2InstanceId)
{
    try
```

```
    {
        var request = new TerminateInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId }
        };

        var response = await _amazonEC2.TerminateInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to terminate.");
        await WaitForInstanceState(ec2InstanceId,
InstanceStateName.Terminated);

        Console.WriteLine($"\\nThe instance {ec2InstanceId} has been
terminated.");
        return response.TerminatingInstances;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to terminate.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while terminating the instance.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
```

```

var request = new DescribeInstancesRequest
{
    InstanceIds = new List<string> { instanceId }
};

// Wait until the instance is in the specified state.
var hasState = false;
do
{
    // Wait 5 seconds.
    Thread.Sleep(5000);

    // Check for the desired state.
    var response = await _amazonEC2.DescribeInstancesAsync(request);
    var instance = response.Reservations[0].Instances[0];
    hasState = instance.State.Name == stateName;
    Console.WriteLine(". ");
} while (!hasState);

return hasState;
}

```

- 如需API詳細資訊，請參閱 參考 [TerminateInstances](#)中的。AWS SDK for .NET API

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

#####
# function ec2_terminate_instances
#
# This function terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances using the AWS CLI.
#

```

```
# Parameters:
#     -i instance_ids - A space-separated list of instance IDs.
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_terminate_instances() {
    local instance_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_terminate_instances"
        echo "Terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_ids - A space-separated list of instance IDs."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Check if instance ID is provided
    if [[ -z "${instance_ids}" ]]; then
        echo "Error: Missing required instance IDs parameter."
        usage
        return 1
    fi
}
```

```

fi

# shellcheck disable=SC2086
response=$(aws ec2 terminate-instances \
  "--instance-ids" $instance_ids \
  --query 'TerminatingInstances[*].[InstanceId,CurrentState.Name]' \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports terminate-instances operation failed.$response"
  return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
  local err_code=$1
  errecho "Error code : $err_code"
  if [ "$err_code" == 1 ]; then

```

```

    errecho " One or more S3 transfers failed."
elif [ "$err_code" == 2 ]; then
    errecho " Command line failed to parse."
elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需API詳細資訊，請參閱 命令參考 [TerminateInstances](#)中的。AWS CLI

## C++

### SDK 適用於 C++

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```

//! Terminate an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
  \param instanceID: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
*/
bool AwsDoc::EC2::terminateInstances(const Aws::String &instanceID,
                                     const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

```

```
Aws::EC2::Model::TerminateInstancesRequest request;
request.SetInstanceIds({instanceID});

Aws::EC2::Model::TerminateInstancesOutcome outcome =
    ec2Client.TerminateInstances(request);
if (outcome.IsSuccess()) {
    std::cout << "Ec2 instance '" << instanceID <<
        "' was terminated." << std::endl;
} else {
    std::cerr << "Failed to terminate ec2 instance " << instanceID <<
        ", " <<
        outcome.GetError().GetMessage() << std::endl;
    return false;
}

return outcome.IsSuccess();
}
```

- 如需API詳細資訊，請參閱 參考 [TerminateInstances](#)中的。AWS SDK for C++ API

## CLI

### AWS CLI

終止 Amazon EC2執行個體

此範例會終止指定執行個體。

命令：

```
aws ec2 terminate-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "TerminatingInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "CurrentState": {
        "Code": 32,
        "Name": "shutting-down"
      }
    }
  ]
}
```



```

        },
        "PreviousState": {
            "Code": 16,
            "Name": "running"
        }
    }
]
}

```

如需詳細資訊，請參閱 [AWS 命令列介面使用者指南](#) 中的使用 Amazon EC2 執行個體。

- 如需 API 詳細資訊，請參閱 [命令參考 `TerminateInstances`](#) 中的。AWS CLI

## Java

### SDK 適用於 Java 2.x

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/**
 * Terminates an EC2 instance asynchronously and waits for it to reach the
 * terminated state.
 *
 * @param instanceId the ID of the EC2 instance to terminate
 * @return a {@link CompletableFuture} that completes when the instance has
 * been terminated
 * @throws RuntimeException if there is no response from the AWS SDK or if
 * there is a failure during the termination process
 */
public CompletableFuture<Object> terminateEC2Async(String instanceId) {
    TerminateInstancesRequest terminateRequest =
    TerminateInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    CompletableFuture<TerminateInstancesResponse> responseFuture =
    getAsyncClient().terminateInstances(terminateRequest);
    return responseFuture.thenCompose(terminateResponse -> {

```

```
        if (terminateResponse == null) {
            throw new RuntimeException("No response received for terminating
instance " + instanceId);
        }
        System.out.println("Going to terminate an EC2 instance and use a
waiter to wait for it to be in terminated state");
        return getAsyncClient().waiter()
            .waitUntilInstanceTerminated(r -> r.instanceIds(instanceId))
            .thenApply(waiterResponse -> null);
    }).exceptionally(throwable -> {
        // Handle any exceptions that occurred during the async call
        throw new RuntimeException("Failed to terminate EC2 instance: " +
throwable.getMessage(), throwable);
    });
}
```

- 如需API詳細資訊，請參閱 參考 [TerminateInstances](#) 中的 。 AWS SDK for Java 2.x API

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, TerminateInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Terminate one or more EC2 instances.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
    const client = new EC2Client({});
    const command = new TerminateInstancesCommand({
        InstanceIds: instanceIds,
    });
};
```

```
try {
  const { TerminatingInstances } = await client.send(command);
  const instanceList = TerminatingInstances.map(
    (instance) => ` • ${instance.InstanceId}`,
  );
  console.log("Terminating instances:");
  console.log(instanceList.join("\n"));
} catch (caught) {
  if (
    caught instanceof Error &&
    caught.name === "InvalidInstanceID.NotFound"
  ) {
    console.warn(`${caught.message}`);
  } else {
    throw caught;
  }
}
```

- 如需API詳細資訊，請參閱 參考 [TerminateInstances](#)中的。AWS SDK for JavaScript API

## Kotlin

### SDK 適用於 Kotlin

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
suspend fun terminateEC2(instanceID: String) {
  val request =
    TerminateInstancesRequest {
      instanceIds = listOf(instanceID)
    }

  Ec2Client { region = "us-west-2" }.use { ec2 ->
    val response = ec2.terminateInstances(request)
    response.terminatingInstances?.forEach { instance ->
```

```

        println("The ID of the terminated instance is
        ${instance.instanceId}")
    }
}
}

```

- 如需API詳細資訊，請參閱[TerminateInstances](#)中的 AWS SDK for Kotlin API參考。

## PowerShell

### 適用於的工具 PowerShell

範例 1：此範例會終止指定的執行個體（執行個體可能正在執行或處於「已停止」狀態）。在繼續之前，cmdlet 會提示您進行確認；請使用 `-Force` 切換來隱藏提示。

```
Remove-EC2Instance -InstanceId i-12345678
```

輸出：

| CurrentState                   | InstanceId | PreviousState                  |
|--------------------------------|------------|--------------------------------|
| -----                          | -----      | -----                          |
| Amazon.EC2.Model.InstanceState | i-12345678 | Amazon.EC2.Model.InstanceState |

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [TerminateInstances](#) 中的。

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

```

```
def __init__(
    self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
) -> None:
    """
    Initializes the EC2InstanceWrapper with an EC2 client and optional
    instances.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
                        wrap instance actions.
    """
    self.ec2_client = ec2_client
    self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def terminate(self) -> None:
        """
        Terminates instances and waits for them to reach the terminated state.
        """
        if not self.instances:
            logger.info("No instances to terminate.")
            return

        instance_ids = [instance["InstanceId"] for instance in self.instances]
        try:
            self.ec2_client.terminate_instances(InstanceIds=instance_ids)
            waiter = self.ec2_client.get_waiter("instance_terminated")
            waiter.wait(InstanceIds=instance_ids)
            self.instances.clear()
```

```
        for instance_id in instance_ids:
            print(f"• Instance ID: {instance_id}\n" f"• Action: Terminated")

    except ClientError as err:
        logger.error(
            f"Failed instance termination details:\n\t{str(self.instances)}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidInstanceID.NotFound":
            logger.error(
                "One or more instance IDs do not exist. "
                "Please verify the instance IDs and try again."
            )
        raise
```

- 如需API詳細資訊，請參閱 [TerminateInstances](#) 中的 AWS SDK for Python ( Boto3 ) API參考。

## Ruby

### SDK 適用於 Ruby

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Prerequisites:
#
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was terminated; otherwise, false.
# @example
```

```
# exit 1 unless instance_terminated?(
#   Aws::EC2::Client.new(region: 'us-west-2'),
#   'i-123abc'
# )
def instance_terminated?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive? &&
    response.instance_statuses[0].instance_state.name == 'terminated'

    puts 'The instance is already terminated.'
    return true
  end

  ec2_client.terminate_instances(instance_ids: [instance_id])
  ec2_client.wait_until(:instance_terminated, instance_ids: [instance_id])
  puts 'Instance terminated.'
  true
rescue StandardError => e
  puts "Error terminating instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-terminate-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-terminate-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    instance_id = 'i-123abc'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    instance_id = ARGV[0]
    region = ARGV[1]
  end
end
```

```
end

ec2_client = Aws::EC2::Client.new(region: region)

puts "Attempting to terminate instance '#{instance_id}' " \
      '(this might take a few minutes)... '
return if instance_terminated?(ec2_client, instance_id)

puts 'Could not terminate instance.'
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需API詳細資訊，請參閱 參考 [TerminateInstances](#) 中的 。 AWS SDK for Ruby API

## Rust

### SDK for Rust

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn delete_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting instance with id {instance_id}");
    self.stop_instance(instance_id).await?;
    self.client
        .terminate_instances()
        .instance_ids(instance_id)
        .send()
        .await?;
    self.wait_for_instance_terminated(instance_id).await?;
    tracing::info!("Terminated instance with id {instance_id}");
    Ok(())
}
```



使用 Waiters 等待執行個體處於終止狀態API。使用 Waiters API需要在 rust 檔案中使用 `use aws\_sdk\_ec2 : : client : : Waiters`。

```
async fn wait_for_instance_terminated(&self, instance_id: &str) -> Result<(),
EC2Error> {
    self.client
        .wait_until_instance_terminated()
        .instance_ids(instance_id)
        .wait(Duration::from_secs(60))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to terminate.",
                exceeded.max_wait().as_secs(),
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}
```

- 如需API詳細資訊，請參閱 [TerminateInstances](#) 中的 AWS SDK for Rust API參考。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## UnassignPrivateIpAddresses 搭配 使用 CLI

下列程式碼範例示範如何使用 UnassignPrivateIpAddresses。

### CLI

#### AWS CLI

從網路介面取消指派次要私有 IP 地址

此範例會從指定的網路介面取消指派指定的私有 IP 地址。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 unassign-private-ip-addresses --network-interface-id eni-e5aa89a3 --private-ip-addresses 10.0.0.82
```

- 如需API詳細資訊，請參閱 命令參考 [UnassignPrivateIpAddresses](#)中的。AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會從指定的網路介面取消指派指定的私有 IP 地址。

```
Unregister-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [UnassignPrivateIpAddresses](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## UnmonitorInstances 搭配 AWS SDK或 使用 CLI

下列程式碼範例示範如何使用 UnmonitorInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本知識](#)

## C++

SDK 適用於 C++

### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

```
#!/ Disable monitoring for an EC2 instance.
/*!
  \param instanceId: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
*/
bool AwsDoc::EC2::disableMonitoring(const Aws::String &instanceId,
                                     const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::UnmonitorInstancesRequest unrequest;
    unrequest.AddInstanceIds(instanceId);
    unrequest.SetDryRun(true);

    Aws::EC2::Model::UnmonitorInstancesOutcome dryRunOutcome =
ec2Client.UnmonitorInstances(unrequest);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to disable monitoring on instance. A dry run
should trigger an error."
            <<
            std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType() !=
        Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to disable monitoring on instance " <<
            instanceId << ": " << dryRunOutcome.GetError().GetMessage() <<
            std::endl;
        return false;
    }

    unrequest.SetDryRun(false);
    Aws::EC2::Model::UnmonitorInstancesOutcome unmonitorInstancesOutcome =
ec2Client.UnmonitorInstances(unrequest);
    if (!unmonitorInstancesOutcome.IsSuccess()) {
        std::cout << "Failed to disable monitoring on instance " << instanceId
            << ": " << unmonitorInstancesOutcome.GetError().GetMessage() <<
            std::endl;
    } else {
        std::cout << "Successfully disable monitoring on instance " <<
            instanceId << std::endl;
    }
}
```

```
    return unmonitorInstancesOutcome.IsSuccess();  
}
```

- 如需API詳細資訊，請參閱 參考 [UnmonitorInstances](#)中的 。 AWS SDK for C++ API

## CLI

### AWS CLI

停用執行個體的詳細監控

這個範例命令會停用指定執行個體的詳細監控。

命令：

```
aws ec2 unmonitor-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{  
  "InstanceMonitorings": [  
    {  
      "InstanceId": "i-1234567890abcdef0",  
      "Monitoring": {  
        "State": "disabling"  
      }  
    }  
  ]  
}
```

- 如需API詳細資訊，請參閱 命令參考 [UnmonitorInstances](#)中的 。 AWS CLI

## JavaScript

### SDK 適用於 JavaScript ( v3 )

#### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, UnmonitorInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Turn off detailed monitoring for the selected instance.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new UnmonitorInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    const { InstanceMonitorings } = await client.send(command);
    const instanceMonitoringsList = InstanceMonitorings.map(
      (im) =>
        ` • Detailed monitoring state for ${im.InstanceId} is
        ${im.Monitoring.State}.`,
    );
    console.log("Monitoring status:");
    console.log(instanceMonitoringsList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(` ${caught.message} `);
    } else {
      throw caught;
    }
  }
}
```

```
}  
};
```

- 如需API詳細資訊，請參閱 參考 [UnmonitorInstances](#)中的。AWS SDK for JavaScript API

## PowerShell

適用於的工具 PowerShell

範例 1：此範例會停用指定執行個體的詳細監控。

```
Stop-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：

```
InstanceId      Monitoring  
-----  
i-12345678     Amazon.EC2.Model.Monitoring
```

- 如需API詳細資訊，請參閱 AWS Tools for PowerShell Cmdlet 參考 [UnmonitorInstances](#)中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## UpdateSecurityGroupRuleDescriptionsIngress 搭配 使用 CLI

下列程式碼範例示範如何使用 UpdateSecurityGroupRuleDescriptionsIngress。

### CLI

AWS CLI

範例 1：使用CIDR來源更新傳入安全群組規則的描述

下列update-security-group-rule-descriptions-ingress範例會更新指定連接埠和IPv4地址範圍的安全群組規則描述。描述 'SSH access from ABC office' 會取代規則的任何現有描述。

```
aws ec2 update-security-group-rule-descriptions-ingress \
```

```
--group-id sg-02f0d35a850ba727f \  
--ip-permissions  
IpProtocol=tcp,FromPort=22,ToPort=22,IpRanges='[{CidrIp=203.0.113.0/16,Description="SSH  
access from corpnet"}]'
```

輸出：

```
{  
  "Return": true  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [安全群組規則](#)。

範例 2：使用字首清單來源更新傳入安全群組規則的描述

下列 update-security-group-rule-descriptions-ingress 範例會更新指定連接埠和字首清單的安全群組規則描述。描述 'SSH access from ABC office' 會取代規則的任何現有描述。

```
aws ec2 update-security-group-rule-descriptions-ingress \  
--group-id sg-02f0d35a850ba727f \  
--ip-permissions  
IpProtocol=tcp,FromPort=22,ToPort=22,PrefixListIds='[{PrefixListId=pl-12345678,Description="SSH  
access from corpnet"}]'
```

輸出：

```
{  
  "Return": true  
}
```

如需詳細資訊，請參閱 Amazon EC2 使用者指南 中的 [安全群組規則](#)。

- 如需 API 詳細資訊，請參閱 命令參考 [UpdateSecurityGroupRuleDescriptionsIngress](#) 中的 `UpdateSecurityGroupRuleDescriptionsIngress` 的 AWS CLI

## PowerShell

適用於的工具 PowerShell

範例 1：更新現有傳入（傳入）安全群組規則的描述。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
"sgr-1234567890"
$ruleWithUpdatedDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
    "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
    "Description" = "Updated rule description"
}

Update-EC2SecurityGroupRuleIngressDescription -GroupId
$existingInboundRule.GroupId -SecurityGroupRuleDescription
$ruleWithUpdatedDescription
```

範例 2：移除現有傳入（傳入）安全群組規則的描述（透過省略請求中的參數）。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
"sgr-1234567890"
$ruleWithoutDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
    "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
}

Update-EC2SecurityGroupRuleIngressDescription -GroupId
$existingInboundRule.GroupId -SecurityGroupRuleDescription
$ruleWithoutDescription
```

- 如需API詳細資訊，請參閱 [AWS Tools for PowerShell Cmdlet 參考 UpdateSecurityGroupRuleDescriptionsIngress](#) 中的。

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。

## Amazon EC2使用的案例 AWS SDKs

下列程式碼範例示範如何使用 EC2 實作 Amazon 中的常見案例 AWS SDKs。這些案例示範如何透過呼叫 Amazon 內的多個函數EC2或與其他 結合，來完成特定任務 AWS 服務。每個案例都包含完整原始程式碼的連結，您可以在其中找到如何設定和執程式碼的指示。

案例以中階體驗為目標，協助您了解內容中的服務動作。

### 範例



- [使用 建置和管理彈性服務 AWS SDK](#)

## 使用 建置和管理彈性服務 AWS SDK

下列程式碼範例示範如何建立負載平衡的 Web 服務，以傳回書籍、影片和歌曲建議。此範例顯示服務如何回應失故障，以及如何在發生故障時重組服務以提高復原能力。

- 使用 Amazon EC2 Auto Scaling 群組，根據啟動範本建立 Amazon Elastic Compute Cloud ( Amazon EC2 ) 執行個體，並保留指定範圍內的執行個體數量。
- 使用 Elastic Load Balancing 處理和分發HTTP請求。
- 監控 Auto Scaling 群組中執行個體的運作狀態，並且只將請求轉送給運作良好的執行個體。
- 在每個EC2執行個體上執行 Python Web 伺服器來處理HTTP請求。Web 伺服器會回應建議和運作狀態檢查。
- 使用 Amazon DynamoDB 資料表模擬建議服務。
- 透過更新 AWS Systems Manager 參數來控制 Web 伺服器對請求和運作狀態檢查的回應。

### .NET

#### AWS SDK for .NET

##### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#)中設定和執行。

在命令提示中執行互動式案例。

```
static async Task Main(string[] args)
{
    _configuration = new ConfigurationBuilder()
        .SetBasePath(Directory.GetCurrentDirectory())
        .AddJsonFile("settings.json") // Load settings from .json file.
        .AddJsonFile("settings.local.json",
            true) // Optionally, load local settings.
        .Build();
}
```

```
// Set up dependency injection for the AWS services.
using var host = Host.CreateDefaultBuilder(args)
    .ConfigureLogging(logging =>
        logging.AddFilter("System", LogLevel.Debug)
            .AddFilter<DebugLoggerProvider>("Microsoft",
LogLevel.Information)
            .AddFilter<ConsoleLoggerProvider>("Microsoft",
LogLevel.Trace))
    .ConfigureServices((_, services) =>
        services.AddAWSService<IAmazonIdentityManagementService>()
            .AddAWSService<IAmazonDynamoDB>()
            .AddAWSService<IAmazonElasticLoadBalancingV2>()
            .AddAWSService<IAmazonSimpleSystemsManagement>()
            .AddAWSService<IAmazonAutoScaling>()
            .AddAWSService<IAmazonEC2>()
            .AddTransient<AutoScalerWrapper>()
            .AddTransient<ElasticLoadBalancerWrapper>()
            .AddTransient<SmParameterWrapper>()
            .AddTransient<Recommendations>()
            .AddSingleton<IConfiguration>(_configuration)
        )
    .Build();

ServicesSetup(host);
ResourcesSetup();

try
{
    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Welcome to the Resilient Architecture Example
Scenario.");
    Console.WriteLine(new string('-', 80));
    await Deploy(true);

    Console.WriteLine("Now let's begin the scenario.");
    Console.WriteLine(new string('-', 80));
    await Demo(true);

    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Finally, let's clean up our resources.");
    Console.WriteLine(new string('-', 80));

    await DestroyResources(true);
```

```
        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Resilient Architecture Example Scenario is
complete.");
        Console.WriteLine(new string('-', 80));
    }
    catch (Exception ex)
    {
        Console.WriteLine(new string('-', 80));
        Console.WriteLine($"There was a problem running the scenario:
{ex.Message}");
        await DestroyResources(true);
        Console.WriteLine(new string('-', 80));
    }
}

/// <summary>
/// Setup any common resources, also used for integration testing.
/// </summary>
public static void ResourcesSetup()
{
    _httpClient = new HttpClient();
}

/// <summary>
/// Populate the services for use within the console application.
/// </summary>
/// <param name="host">The services host.</param>
private static void ServicesSetup(IHost host)
{
    _elasticLoadBalancerWrapper =
host.Services.GetRequiredService<ElasticLoadBalancerWrapper>();
    _iamClient =
host.Services.GetRequiredService<IAmazonIdentityManagementService>();
    _recommendations = host.Services.GetRequiredService<Recommendations>();
    _autoScalerWrapper =
host.Services.GetRequiredService<AutoScalerWrapper>();
    _smParameterWrapper =
host.Services.GetRequiredService<SmParameterWrapper>();
}

/// <summary>
/// Deploy necessary resources for the scenario.
/// </summary>
/// <param name="interactive">True to run as interactive.</param>
```

```
/// <returns>True if successful.</returns>
public static async Task<bool> Deploy(bool interactive)
{
    var protocol = "HTTP";
    var port = 80;
    var sshPort = 22;

    Console.WriteLine(
        "\nFor this demo, we'll use the AWS SDK for .NET to create several
AWS resources\n" +
        "to set up a load-balanced web service endpoint and explore some ways
to make it resilient\n" +
        "against various kinds of failures.\n\n" +
        "Some of the resources create by this demo are:\n");

    Console.WriteLine(
        "\t* A DynamoDB table that the web service depends on to provide
book, movie, and song recommendations.");
    Console.WriteLine(
        "\t* An EC2 launch template that defines EC2 instances that each
contain a Python web server.");
    Console.WriteLine(
        "\t* An EC2 Auto Scaling group that manages EC2 instances across
several Availability Zones.");
    Console.WriteLine(
        "\t* An Elastic Load Balancing (ELB) load balancer that targets the
Auto Scaling group to distribute requests.");
    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Press Enter when you're ready to start deploying
resources.");
    if (interactive)
        Console.ReadLine();

    // Create and populate the DynamoDB table.
    var databaseTableName = _configuration["databaseName"];
    var recommendationsPath = Path.Join(_configuration["resourcePath"],
        "recommendations_objects.json");
    Console.WriteLine($"Creating and populating a DynamoDB table named
{databaseTableName}.");
    await _recommendations.CreateDatabaseWithName(databaseTableName);
    await _recommendations.PopulateDatabase(databaseTableName,
recommendationsPath);
    Console.WriteLine(new string('-', 80));
}
```

```
// Create the EC2 Launch Template.

Console.WriteLine(
    $"Creating an EC2 launch template that runs
'server_startup_script.sh' when an instance starts.\n"
    + "\nThis script starts a Python web server defined in the
`server.py` script. The web server\n"
    + "listens to HTTP requests on port 80 and responds to requests to
 '/' and to '/healthcheck'.\n"
    + "For demo purposes, this server is run as the root user. In
production, the best practice is to\n"
    + "run a web server, such as Apache, with least-privileged
credentials.");
Console.WriteLine(
    "\nThe template also defines an IAM policy that each instance uses to
assume a role that grants\n"
    + "permissions to access the DynamoDB recommendation table and
Systems Manager parameters\n"
    + "that control the flow of the demo.");

var startupScriptPath = Path.Join(_configuration["resourcePath"],
    "server_startup_script.sh");
var instancePolicyPath = Path.Join(_configuration["resourcePath"],
    "instance_policy.json");
await _autoScalerWrapper.CreateTemplate(startupScriptPath,
instancePolicyPath);
Console.WriteLine(new string('-', 80));

Console.WriteLine(
    "Creating an EC2 Auto Scaling group that maintains three EC2
instances, each in a different\n"
    + "Availability Zone.\n");
var zones = await _autoScalerWrapper.DescribeAvailabilityZones();
await _autoScalerWrapper.CreateGroupOfSize(3,
_autoScalerWrapper.GroupName, zones);
Console.WriteLine(new string('-', 80));

Console.WriteLine(
    "At this point, you have EC2 instances created. Once each instance
starts, it listens for\n"
    + "HTTP requests. You can see these instances in the console or
continue with the demo.\n");

Console.WriteLine(new string('-', 80));
```

```
    Console.WriteLine("Press Enter when you're ready to continue.");
    if (interactive)
        Console.ReadLine();

    Console.WriteLine("Creating variables that control the flow of the
demo.");
    await _smParameterWrapper.Reset();

    Console.WriteLine(
        "\nCreating an Elastic Load Balancing target group and load balancer.
The target group\n"
        + "defines how the load balancer connects to instances. The load
balancer provides a\n"
        + "single endpoint where clients connect and dispatches requests to
instances in the group.");

    var defaultVpc = await _autoScalerWrapper.GetDefaultVpc();
    var subnets = await
_autoScalerWrapper.GetAllVpcSubnetsForZones(defaultVpc.VpcId, zones);
    var subnetIds = subnets.Select(s => s.SubnetId).ToList();
    var targetGroup = await
_elasticLoadBalancerWrapper.CreateTargetGroupOnVpc(_elasticLoadBalancerWrapper.TargetGroup
protocol, port, defaultVpc.VpcId);

    await
_elasticLoadBalancerWrapper.CreateLoadBalancerAndListener(_elasticLoadBalancerWrapper.Lo
subnetIds, targetGroup);
    await
_autoScalerWrapper.AttachLoadBalancerToGroup(_autoScalerWrapper.GroupName,
targetGroup.TargetGroupArn);
    Console.WriteLine("\nVerifying access to the load balancer endpoint...");
    var endPoint = await
_elasticLoadBalancerWrapper.GetEndpointForLoadBalancerByName(_elasticLoadBalancerWrapper
var loadBalancerAccess = await
_elasticLoadBalancerWrapper.VerifyLoadBalancerEndpoint(endPoint);

    if (!loadBalancerAccess)
    {
        Console.WriteLine("\nCouldn't connect to the load balancer, verifying
that the port is open...");

        var ipString = await _httpClient.GetStringAsync("https://
checkip.amazonaws.com");
        ipString = ipString.Trim();
```

```
        var defaultSecurityGroup = await
_autoScalerWrapper.GetDefaultSecurityGroupForVpc(defaultVpc);
        var portIsOpen =
_autoScalerWrapper.VerifyInboundPortForGroup(defaultSecurityGroup, port,
ipString);
        var sshPortIsOpen =
_autoScalerWrapper.VerifyInboundPortForGroup(defaultSecurityGroup, sshPort,
ipString);

        if (!portIsOpen)
        {
            Console.WriteLine(
                "\nFor this example to work, the default security group for
your default VPC must\n"
                + "allows access from this computer. You can either add it
automatically from this\n"
                + "example or add it yourself using the AWS Management
Console.\n");

            if (!interactive || GetYesNoResponse(
                "Do you want to add a rule to the security group to allow
inbound traffic from your computer's IP address?"))
            {
                await
_autoScalerWrapper.OpenInboundPort(defaultSecurityGroup.GroupId, port,
ipString);
            }
        }

        if (!sshPortIsOpen)
        {
            if (!interactive || GetYesNoResponse(
                "Do you want to add a rule to the security group to allow
inbound SSH traffic for debugging from your computer's IP address?"))
            {
                await
_autoScalerWrapper.OpenInboundPort(defaultSecurityGroup.GroupId, sshPort,
ipString);
            }
        }
        loadBalancerAccess = await
_elasticLoadBalancerWrapper.VerifyLoadBalancerEndpoint(endPoint);
    }
}
```

```
        if (loadBalancerAccess)
        {
            Console.WriteLine("Your load balancer is ready. You can access it by
browsing to:");
            Console.WriteLine($"\\thttp://{endPoint}\\n");
        }
        else
        {
            Console.WriteLine(
                "\\nCouldn't get a successful response from the load balancer
endpoint. Troubleshoot by\\n"
                + "manually verifying that your VPC and security group are
configured correctly and that\\n"
                + "you can successfully make a GET request to the load balancer
endpoint:\\n");
            Console.WriteLine($"\\thttp://{endPoint}\\n");
        }
        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Press Enter when you're ready to continue with the
demo.");
        if (interactive)
            Console.ReadLine();
        return true;
    }

    /// <summary>
    /// Demonstrate the steps of the scenario.
    /// </summary>
    /// <param name="interactive">True to run as an interactive scenario.</param>
    /// <returns>Async task.</returns>
    public static async Task<bool> Demo(bool interactive)
    {
        var ssmOnlyPolicy = Path.Join(_configuration["resourcePath"],
            "ssm_only_policy.json");

        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Resetting parameters to starting values for demo.");
        await _smParameterWrapper.Reset();

        Console.WriteLine("\\nThis part of the demonstration shows how to toggle
different parts of the system\\n" +
            "to create situations where the web service fails, and
shows how using a resilient\\n" +
```



```
        "architecture can keep the web service running in spite
of these failures.");
    Console.WriteLine(new string('-', 88));
    Console.WriteLine("At the start, the load balancer endpoint returns
recommendations and reports that all targets are healthy.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine($"The web service running on the EC2 instances gets
recommendations by querying a DynamoDB table.\n" +
        $"The table name is contained in a Systems Manager
parameter named '{_smParameterWrapper.TableParameter}'.\n" +
        $"To simulate a failure of the recommendation service,
let's set this parameter to name a non-existent table.\n");
    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
    "this-is-not-a-table");
    Console.WriteLine("\nNow, sending a GET request to the load balancer
endpoint returns a failure code. But, the service reports as\n" +
        "healthy to the load balancer because shallow health
checks don't check for failure of the recommendation service.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("Instead of failing when the recommendation service
fails, the web service can return a static response.");
    Console.WriteLine("While this is not a perfect solution, it presents the
customer with a somewhat better experience than failure.");

    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.FailureResponseParameter,
    "static");

    Console.WriteLine("\nNow, sending a GET request to the load balancer
endpoint returns a static response.");
    Console.WriteLine("The service still reports as healthy because health
checks are still shallow.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("Let's reinstate the recommendation service.\n");
    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
    _smParameterWrapper.TableName);
```

```
    Console.WriteLine(
        "\nLet's also substitute bad credentials for one of the instances in
the target group so that it can't\n" +
        "access the DynamoDB recommendation table.\n"
    );
    await _autoScalerWrapper.CreateInstanceProfileWithName(
        _autoScalerWrapper.BadCredsPolicyName,
        _autoScalerWrapper.BadCredsRoleName,
        _autoScalerWrapper.BadCredsProfileName,
        ssmOnlyPolicy,
        new List<string> { "AmazonSSMManagedInstanceCore" }
    );
    var instances = await
_autoScalerWrapper.GetInstancesByGroupName(_autoScalerWrapper.GroupName);
    var badInstanceId = instances.First();
    var instanceProfile = await
_autoScalerWrapper.GetInstanceProfile(badInstanceId);
    Console.WriteLine(
        $"Replacing the profile for instance {badInstanceId} with a profile
that contains\n" +
        "bad credentials...\n"
    );
    await _autoScalerWrapper.ReplaceInstanceProfile(
        badInstanceId,
        _autoScalerWrapper.BadCredsProfileName,
        instanceProfile.AssociationId
    );
    Console.WriteLine(
        "Now, sending a GET request to the load balancer endpoint returns
either a recommendation or a static response,\n" +
        "depending on which instance is selected by the load balancer.\n"
    );
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("\nLet's implement a deep health check. For this demo,
a deep health check tests whether");
    Console.WriteLine("the web service can access the DynamoDB table that it
depends on for recommendations. Note that");
    Console.WriteLine("the deep health check is only for ELB routing and not
for Auto Scaling instance health.");
    Console.WriteLine("This kind of deep health check is not recommended for
Auto Scaling instance health, because it");
```

```
    Console.WriteLine("risks accidental termination of all instances in the
Auto Scaling group when a dependent service fails.");

    Console.WriteLine("\nBy implementing deep health checks, the load
balancer can detect when one of the instances is failing");
    Console.WriteLine("and take that instance out of rotation.");

    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.HealthCheckParameter,
"deep");

    Console.WriteLine($"Now, checking target health indicates that the
instance with bad credentials ({badInstanceId})");
    Console.WriteLine("is unhealthy. Note that it might take a minute or two
for the load balancer to detect the unhealthy");
    Console.WriteLine("instance. Sending a GET request to the load balancer
endpoint always returns a recommendation, because");
    Console.WriteLine("the load balancer takes unhealthy instances out of its
rotation.");

    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("\nBecause the instances in this demo are controlled by
an auto scaler, the simplest way to fix an unhealthy");
    Console.WriteLine("instance is to terminate it and let the auto scaler
start a new instance to replace it.");

    await _autoScalerWrapper.TryTerminateInstanceById(badInstanceId);

    Console.WriteLine($"Even while the instance is terminating and the new
instance is starting, sending a GET");
    Console.WriteLine("request to the web service continues to get a
successful recommendation response because");
    Console.WriteLine("starts and reports as healthy, it is included in the
load balancing rotation.");
    Console.WriteLine("Note that terminating and replacing an instance
typically takes several minutes, during which time you");
    Console.WriteLine("can see the changing health check status until the new
instance is running and healthy.");

    if (interactive)
        await DemoActionChoices();
```

```
        Console.WriteLine("\nIf the recommendation service fails now, deep health
checks mean all instances report as unhealthy.");

        await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
"this-is-not-a-table");

        Console.WriteLine($" \nWhen all instances are unhealthy, the load balancer
continues to route requests even to");
        Console.WriteLine("unhealthy instances, allowing them to fail open and
return a static response rather than fail");
        Console.WriteLine("closed and report failure to the customer.");

        if (interactive)
            await DemoActionChoices();
        await _smParameterWrapper.Reset();

        Console.WriteLine(new string('-', 80));
        return true;
    }

    /// <summary>
    /// Clean up the resources from the scenario.
    /// </summary>
    /// <param name="interactive">True to ask the user for cleanup.</param>
    /// <returns>Async task.</returns>
    public static async Task<bool> DestroyResources(bool interactive)
    {
        Console.WriteLine(new string('-', 80));
        Console.WriteLine(
            "To keep things tidy and to avoid unwanted charges on your account,
we can clean up all AWS resources\n" +
            "that were created for this demo."
        );

        if (!interactive || GetYesNoResponse("Do you want to clean up all demo
resources? (y/n) "))
        {
            await
_elasticLoadBalancerWrapper.DeleteLoadBalancerByName(_elasticLoadBalancerWrapper.LoadBal
            await
_elasticLoadBalancerWrapper.DeleteTargetGroupByName(_elasticLoadBalancerWrapper.TargetGr
            await
_autoScalerWrapper.TerminateAndDeleteAutoScalingGroupWithName(_autoScalerWrapper.GroupNa
```

```

        await
        _autoScalerWrapper.DeleteKeyPairByName(_autoScalerWrapper.KeyPairName);
        await
        _autoScalerWrapper.DeleteTemplateByName(_autoScalerWrapper.LaunchTemplateName);
        await _autoScalerWrapper.DeleteInstanceProfile(
            _autoScalerWrapper.BadCredsProfileName,
            _autoScalerWrapper.BadCredsRoleName
        );
        await
        _recommendations.DestroyDatabaseByName(_recommendations.TableName);
    }
    else
    {
        Console.WriteLine(
            "Ok, we'll leave the resources intact.\n" +
            "Don't forget to delete them when you're done with them or you
            might incur unexpected charges."
        );
    }

    Console.WriteLine(new string('-', 80));
    return true;
}

```

建立包裝 Auto Scaling 和 Amazon EC2 動作的類別。

```

/// <summary>
/// Encapsulates Amazon EC2 Auto Scaling and EC2 management methods.
/// </summary>
public class AutoScalerWrapper
{
    private readonly IAmazonAutoScaling _amazonAutoScaling;
    private readonly IAmazonEC2 _amazonEc2;
    private readonly IAmazonSimpleSystemsManagement _amazonSsm;
    private readonly IAmazonIdentityManagementService _amazonIam;
    private readonly ILogger<AutoScalerWrapper> _logger;

    private readonly string _instanceType = "";
    private readonly string _amiParam = "";
    private readonly string _launchTemplateName = "";
    private readonly string _groupName = "";
    private readonly string _instancePolicyName = "";
}

```

```
private readonly string _instanceRoleName = "";
private readonly string _instanceProfileName = "";
private readonly string _badCredsProfileName = "";
private readonly string _badCredsRoleName = "";
private readonly string _badCredsPolicyName = "";
private readonly string _keyPairName = "";

public string GroupName => _groupName;
public string KeyPairName => _keyPairName;
public string LaunchTemplateName => _launchTemplateName;
public string InstancePolicyName => _instancePolicyName;
public string BadCredsProfileName => _badCredsProfileName;
public string BadCredsRoleName => _badCredsRoleName;
public string BadCredsPolicyName => _badCredsPolicyName;

/// <summary>
/// Constructor for the AutoScalerWrapper.
/// </summary>
/// <param name="amazonAutoScaling">The injected AutoScaling client.</param>
/// <param name="amazonEc2">The injected EC2 client.</param>
/// <param name="amazonIam">The injected IAM client.</param>
/// <param name="amazonSsm">The injected SSM client.</param>
public AutoScalerWrapper(
    IAmazonAutoScaling amazonAutoScaling,
    IAmazonEC2 amazonEc2,
    IAmazonSimpleSystemsManagement amazonSsm,
    IAmazonIdentityManagementService amazonIam,
    IConfiguration configuration,
    ILogger<AutoScalerWrapper> logger)
{
    _amazonAutoScaling = amazonAutoScaling;
    _amazonEc2 = amazonEc2;
    _amazonSsm = amazonSsm;
    _amazonIam = amazonIam;
    _logger = logger;

    var prefix = configuration["resourcePrefix"];
    _instanceType = configuration["instanceType"];
    _amiParam = configuration["amiParam"];

    _launchTemplateName = prefix + "-template";
    _groupName = prefix + "-group";
    _instancePolicyName = prefix + "-pol";
    _instanceRoleName = prefix + "-role";
}
```

```

    _instanceProfileName = prefix + "-prof";
    _badCredsPolicyName = prefix + "-bc-pol";
    _badCredsRoleName = prefix + "-bc-role";
    _badCredsProfileName = prefix + "-bc-prof";
    _keyPairName = prefix + "-key-pair";
}

/// <summary>
/// Create a policy, role, and profile that is associated with instances with
a specified name.
/// An instance's associated profile defines a role that is assumed by the
/// instance. The role has attached policies that specify the AWS permissions
granted to
/// clients that run on the instance.
/// </summary>
/// <param name="policyName">Name to use for the policy.</param>
/// <param name="roleName">Name to use for the role.</param>
/// <param name="profileName">Name to use for the profile.</param>
/// <param name="ssmOnlyPolicyFile">Path to a policy file for SSM.</param>
/// <param name="awsManagedPolicies">AWS Managed policies to be attached to
the role.</param>
/// <returns>The Arn of the profile.</returns>
public async Task<string> CreateInstanceProfileWithName(
    string policyName,
    string roleName,
    string profileName,
    string ssmOnlyPolicyFile,
    List<string>? awsManagedPolicies = null)
{
    var assumeRoleDoc = "{" +
        "\"Version\": \"2012-10-17\", " +
        "\"Statement\": [{" +
            "\"Effect\": \"Allow\", " +
            "\"Principal\": {" +
            "\"Service\": [" +
                "\"ec2.amazonaws.com\"" +
            "]" +
            "}, " +
            "\"Action\": \"sts:AssumeRole\"" +
        "}] " +
    "}";

    var policyDocument = await File.ReadAllTextAsync(ssmOnlyPolicyFile);

```

```
var policyArn = "";

try
{
    var createPolicyResult = await _amazonIam.CreatePolicyAsync(
        new CreatePolicyRequest
        {
            PolicyName = policyName,
            PolicyDocument = policyDocument
        });
    policyArn = createPolicyResult.Policy.Arn;
}
catch (EntityAlreadyExistsException)
{
    // The policy already exists, so we look it up to get the Arn.
    var policiesPaginator = _amazonIam.Paginators.ListPolicies(
        new ListPoliciesRequest()
        {
            Scope = PolicyScopeType.Local
        });
    // Get the entire list using the paginator.
    await foreach (var policy in policiesPaginator.Policies)
    {
        if (policy.PolicyName.Equals(policyName))
        {
            policyArn = policy.Arn;
        }
    }

    if (policyArn == null)
    {
        throw new InvalidOperationException("Policy not found");
    }
}

try
{
    await _amazonIam.CreateRoleAsync(new CreateRoleRequest()
    {
        RoleName = roleName,
        AssumeRolePolicyDocument = assumeRoleDoc,
    });
    await _amazonIam.AttachRolePolicyAsync(new AttachRolePolicyRequest()
```



```
        {
            RoleName = roleName,
            PolicyArn = policyArn
        });
        if (awsManagedPolicies != null)
        {
            foreach (var awsPolicy in awsManagedPolicies)
            {
                await _amazonIam.AttachRolePolicyAsync(new
AttachRolePolicyRequest()
                {
                    PolicyArn = $"arn:aws:iam::aws:policy/{awsPolicy}",
                    RoleName = roleName
                });
            }
        }
        catch (EntityAlreadyExistsException)
        {
            Console.WriteLine("Role already exists.");
        }

        string profileArn = "";
        try
        {
            var profileCreateResponse = await
_amazonIam.CreateInstanceProfileAsync(
                new CreateInstanceProfileRequest()
                {
                    InstanceProfileName = profileName
                });
            // Allow time for the profile to be ready.
            profileArn = profileCreateResponse.InstanceProfile.Arn;
            Thread.Sleep(10000);
            await _amazonIam.AddRoleToInstanceProfileAsync(
                new AddRoleToInstanceProfileRequest()
                {
                    InstanceProfileName = profileName,
                    RoleName = roleName
                });
        }
        catch (EntityAlreadyExistsException)
        {
```

```
        Console.WriteLine("Policy already exists.");
        var profileGetResponse = await _amazonIam.GetInstanceProfileAsync(
            new GetInstanceProfileRequest()
            {
                InstanceProfileName = profileName
            });
        profileArn = profileGetResponse.InstanceProfile.Arn;
    }
    return profileArn;
}

/// <summary>
/// Create a new key pair and save the file.
/// </summary>
/// <param name="newKeyPairName">The name of the new key pair.</param>
/// <returns>Async task.</returns>
public async Task CreateKeyPair(string newKeyPairName)
{
    try
    {
        var keyResponse = await _amazonEc2.CreateKeyPairAsync(
            new CreateKeyPairRequest() { KeyName = newKeyPairName });
        await File.WriteAllTextAsync($"{newKeyPairName}.pem",
            keyResponse.KeyPair.KeyMaterial);
        Console.WriteLine($"Created key pair {newKeyPairName}.");
    }
    catch (AlreadyExistsException)
    {
        Console.WriteLine("Key pair already exists.");
    }
}

/// <summary>
/// Delete the key pair and file by name.
/// </summary>
/// <param name="deleteKeyPairName">The key pair to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteKeyPairByName(string deleteKeyPairName)
{
    try
    {
        await _amazonEc2.DeleteKeyPairAsync(
            new DeleteKeyPairRequest() { KeyName = deleteKeyPairName });
        File.Delete($"{deleteKeyPairName}.pem");
    }
}
```

```
    }
    catch (FileNotFoundException)
    {
        Console.WriteLine($"Key pair {deleteKeyPairName} not found.");
    }
}

/// <summary>
/// Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling.
/// The launch template specifies a Bash script in its user data field that
runs after
/// the instance is started. This script installs the Python packages and
starts a Python
/// web server on the instance.
/// </summary>
/// <param name="startupScriptPath">The path to a Bash script file that is
run.</param>
/// <param name="instancePolicyPath">The path to a permissions policy to
create and attach to the profile.</param>
/// <returns>The template object.</returns>
public async Task<Amazon.EC2.Model.LaunchTemplate> CreateTemplate(string
startupScriptPath, string instancePolicyPath)
{
    try
    {
        await CreateKeyPair(_keyPairName);
        await CreateInstanceProfileWithName(_instancePolicyName,
_instanceRoleName,
        _instanceProfileName, instancePolicyPath);

        var startServerText = await File.ReadAllTextAsync(startupScriptPath);
        var plainTextBytes =
System.Text.Encoding.UTF8.GetBytes(startServerText);

        var amiLatest = await _amazonSsm.GetParameterAsync(
            new GetParameterRequest() { Name = _amiParam });
        var amiId = amiLatest.Parameter.Value;
        var launchTemplateResponse = await
_amazonEc2.CreateLaunchTemplateAsync(
            new CreateLaunchTemplateRequest()
            {
                LaunchTemplateName = _launchTemplateName,
                LaunchTemplateData = new RequestLaunchTemplateData()
```

```

        {
            InstanceType = _instanceType,
            ImageId = amiId,
            IamInstanceProfile =
                new
LaunchTemplateIamInstanceProfileSpecificationRequest()
            {
                Name = _instanceProfileName
            },
            KeyName = _keyPairName,
            UserData = System.Convert.ToBase64String(plainTextBytes)
        }
    });
    return launchTemplateResponse.LaunchTemplate;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode ==
"InvalidLaunchTemplateName.AlreadyExistsException")
    {
        _logger.LogError($"Could not create the template, the name
{_launchTemplateName} already exists. " +
            $"Please try again with a unique name.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError($"An error occurred while creating the template.:
{ex.Message}");
    throw;
}
}

/// <summary>
/// Get a list of Availability Zones in the AWS Region of the Amazon EC2
Client.
/// </summary>
/// <returns>A list of availability zones.</returns>
public async Task<List<string>> DescribeAvailabilityZones()
{
    try

```

```

        {
            var zoneResponse = await _amazonEc2.DescribeAvailabilityZonesAsync(
                new DescribeAvailabilityZonesRequest());
            return zoneResponse.AvailabilityZones.Select(z =>
z.ZoneName).ToList();
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            _logger.LogError($"An Amazon EC2 error occurred while listing
availability zones.: {ec2Exception.Message}");
            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError($"An error occurred while listing availability
zones.: {ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Create an EC2 Auto Scaling group of a specified size and name.
    /// </summary>
    /// <param name="groupSize">The size for the group.</param>
    /// <param name="groupName">The name for the group.</param>
    /// <param name="availabilityZones">The availability zones for the group.</
param>
    /// <returns>Async task.</returns>
    public async Task CreateGroupOfSize(int groupSize, string groupName,
List<string> availabilityZones)
    {
        try
        {
            await _amazonAutoScaling.CreateAutoScalingGroupAsync(
                new CreateAutoScalingGroupRequest()
                {
                    AutoScalingGroupName = groupName,
                    AvailabilityZones = availabilityZones,
                    LaunchTemplate =
                        new
Amazon.AutoScaling.Model.LaunchTemplateSpecification()
                        {
                            LaunchTemplateName = _launchTemplateName,
                            Version = "$Default"
                        }
                }
            );
        }
        catch (Exception ex)
        {
            _logger.LogError($"An error occurred while creating an EC2 Auto
Scaling group.: {ex.Message}");
            throw;
        }
    }
}

```

```
        },
        MaxSize = groupSize,
        MinSize = groupSize
    });
    Console.WriteLine($"Created EC2 Auto Scaling group {groupName} with
size {groupSize}.");
}
catch (EntityAlreadyExistsException)
{
    Console.WriteLine($"EC2 Auto Scaling group {groupName} already
exists.");
}
}

/// <summary>
/// Get the default VPC for the account.
/// </summary>
/// <returns>The default VPC object.</returns>
public async Task<Vpc> GetDefaultVpc()
{
    try
    {
        var vpcResponse = await _amazonEc2.DescribeVpcsAsync(
            new DescribeVpcsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("is-default", new List<string>() { "true" })
                }
            });
        return vpcResponse.Vpcs[0];
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "UnauthorizedOperation")
        {
            _logger.LogError(ec2Exception, $"You do not have the necessary
permissions to describe VPCs.");
        }

        throw;
    }
    catch (Exception ex)
    {
```

```
        _logger.LogError(ex, $"An error occurred while describing the vpcs.:  
{ex.Message}");  
        throw;  
    }  
}  
  
/// <summary>  
/// Get all the subnets for a Vpc in a set of availability zones.  
/// </summary>  
/// <param name="vpcId">The Id of the Vpc.</param>  
/// <param name="availabilityZones">The list of availability zones.</param>  
/// <returns>The collection of subnet objects.</returns>  
public async Task<List<Subnet>> GetAllVpcSubnetsForZones(string vpcId,  
List<string> availabilityZones)  
{  
    try  
    {  
        var subnets = new List<Subnet>();  
        var subnetPaginator = _amazonEc2.Paginators.DescribeSubnets(  
            new DescribeSubnetsRequest()  
            {  
                Filters = new List<Amazon.EC2.Model.Filter>()  
                {  
                    new("vpc-id", new List<string>() { vpcId }),  
                    new("availability-zone", availabilityZones),  
                    new("default-for-az", new List<string>() { "true" })  
                }  
            });  
  
        // Get the entire list using the paginator.  
        await foreach (var subnet in subnetPaginator.Subnets)  
        {  
            subnets.Add(subnet);  
        }  
  
        return subnets;  
    }  
    catch (AmazonEC2Exception ec2Exception)  
    {  
        if (ec2Exception.ErrorCode == "InvalidVpcID.NotFound")  
        {  
            _logger.LogError(ec2Exception, $"The specified VPC ID {vpcId}  
does not exist.");  
        }  
    }  
}
```

```
        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while describing the
subnets.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Delete a launch template by name.
/// </summary>
/// <param name="templateName">The name of the template to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTemplateByName(string templateName)
{
    try
    {
        await _amazonEc2.DeleteLaunchTemplateAsync(
            new DeleteLaunchTemplateRequest()
            {
                LaunchTemplateName = templateName
            });
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode ==
"InvalidLaunchTemplateName.NotFoundException")
        {
            _logger.LogError(
                $"Could not delete the template, the name
{_launchTemplateName} was not found.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while deleting the template.:
{ex.Message}");
        throw;
    }
}
```



```
    }

    /// <summary>
    /// Detaches a role from an instance profile, detaches policies from the
role,
    /// and deletes all the resources.
    /// </summary>
    /// <param name="profileName">The name of the profile to delete.</param>
    /// <param name="roleName">The name of the role to delete.</param>
    /// <returns>Async task.</returns>
    public async Task DeleteInstanceProfile(string profileName, string roleName)
    {
        try
        {
            await _amazonIam.RemoveRoleFromInstanceProfileAsync(
                new RemoveRoleFromInstanceProfileRequest()
                {
                    InstanceProfileName = profileName,
                    RoleName = roleName
                });
            await _amazonIam.DeleteInstanceProfileAsync(
                new DeleteInstanceProfileRequest() { InstanceProfileName =
profileName });
            var attachedPolicies = await
            _amazonIam.ListAttachedRolePoliciesAsync(
                new ListAttachedRolePoliciesRequest() { RoleName = roleName });
            foreach (var policy in attachedPolicies.AttachedPolicies)
            {
                await _amazonIam.DetachRolePolicyAsync(
                    new DetachRolePolicyRequest()
                    {
                        RoleName = roleName,
                        PolicyArn = policy.PolicyArn
                    });
                // Delete the custom policies only.
                if (!policy.PolicyArn.StartsWith("arn:aws:iam::aws"))
                {
                    await _amazonIam.DeletePolicyAsync(
                        new Amazon.IdentityManagement.Model.DeletePolicyRequest()
                        {
                            PolicyArn = policy.PolicyArn
                        });
                }
            }
        }
    }
}
```

```
        await _amazonIam.DeleteRoleAsync(
            new DeleteRoleRequest() { RoleName = roleName });
    }
    catch (NoSuchEntityException)
    {
        Console.WriteLine($"Instance profile {profileName} does not exist.");
    }
}

/// <summary>
/// Gets data about the instances in an EC2 Auto Scaling group by its group
name.
/// </summary>
/// <param name="group">The name of the auto scaling group.</param>
/// <returns>A collection of instance Ids.</returns>
public async Task<IEnumerable<string>> GetInstancesByGroupName(string group)
{
    var instanceResponse = await
        _amazonAutoScaling.DescribeAutoScalingGroupsAsync(
            new DescribeAutoScalingGroupsRequest()
            {
                AutoScalingGroupNames = new List<string>() { group }
            });
    var instanceIds = instanceResponse.AutoScalingGroups.SelectMany(
        g => g.Instances.Select(i => i.InstanceId));
    return instanceIds;
}

/// <summary>
/// Get the instance profile association data for an instance.
/// </summary>
/// <param name="instanceId">The Id of the instance.</param>
/// <returns>Instance profile associations data.</returns>
public async Task<IamInstanceProfileAssociation> GetInstanceProfile(string
instanceId)
{
    try
    {
        var response = await
            _amazonEc2.DescribeIamInstanceProfileAssociationsAsync(
                new DescribeIamInstanceProfileAssociationsRequest()
                {
                    Filters = new List<Amazon.EC2.Model.Filter>()
```

```

        {
            new("instance-id", new List<string>() { instanceId })
        },
    });
    return response.IamInstanceProfileAssociations[0];
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
    {
        _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(ex, $"An error occurred while creating the
template.: {ex.Message}");
    throw;
}
}

/// <summary>
/// Replace the profile associated with a running instance. After the profile
is replaced, the instance
/// is rebooted to ensure that it uses the new profile. When the instance is
ready, Systems Manager is
/// used to restart the Python web server.
/// </summary>
/// <param name="instanceId">The Id of the instance to update.</param>
/// <param name="credsProfileName">The name of the new profile to associate
with the specified instance.</param>
/// <param name="associationId">The Id of the existing profile association
for the instance.</param>
/// <returns>Async task.</returns>
public async Task ReplaceInstanceProfile(string instanceId, string
credsProfileName, string associationId)
{
    try
    {
        await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
            new ReplaceIamInstanceProfileAssociationRequest()

```

```
        {
            AssociationId = associationId,
            IamInstanceProfile = new IamInstanceProfileSpecification()
            {
                Name = credsProfileName
            }
        });
// Allow time before resetting.
Thread.Sleep(25000);

await _amazonEc2.RebootInstancesAsync(
    new RebootInstancesRequest(new List<string>() { instanceId }));
Thread.Sleep(25000);
var instanceReady = false;
var retries = 5;
while (retries-- > 0 && !instanceReady)
{
    var instancesPaginator =
        _amazonSsm.Paginators.DescribeInstanceInformation(
            new DescribeInstanceInformationRequest());
    // Get the entire list using the paginator.
    await foreach (var instance in
instancesPaginator.InstanceInformationList)
    {
        instanceReady = instance.InstanceId == instanceId;
        if (instanceReady)
        {
            break;
        }
    }
}
Console.WriteLine("Waiting for instance to be running.");
await WaitForInstanceState(instanceId, InstanceStateName.Running);
Console.WriteLine("Instance ready.");
Console.WriteLine($"Sending restart command to instance
{instanceId}");
await _amazonSsm.SendCommandAsync(
    new SendCommandRequest()
    {
        InstanceIds = new List<string>() { instanceId },
        DocumentName = "AWS-RunShellScript",
        Parameters = new Dictionary<string, List<string>>()
        {
            {
```

```

        "commands",
        new List<string>() { "cd / && sudo python3 server.py
80" }
    }
}
});
Console.WriteLine($"Restarted the web server on instance
{instanceId}");
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
    {
        _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
    throw;
}
}

/// <summary>
/// Try to terminate an instance by its Id.
/// </summary>
/// <param name="instanceId">The Id of the instance to terminate.</param>
/// <returns>Async task.</returns>
public async Task TryTerminateInstanceId(string instanceId)
{
    var stopping = false;
    Console.WriteLine($"Stopping {instanceId}...");
    while (!stopping)
    {
        try
        {
            await
            _amazonAutoScaling.TerminateInstanceInAutoScalingGroupAsync(
                new TerminateInstanceInAutoScalingGroupRequest()
                {

```

```
        InstanceId = instanceId,
        ShouldDecrementDesiredCapacity = false
    });
    stopping = true;
}
catch (ScalingActivityInProgressException)
{
    Console.WriteLine($"Scaling activity in progress for
{instanceId}. Waiting...");
    Thread.Sleep(10000);
}
}
}

/// <summary>
/// Tries to delete the EC2 Auto Scaling group. If the group is in use or in
progress,
/// waits and retries until the group is successfully deleted.
/// </summary>
/// <param name="groupName">The name of the group to try to delete.</param>
/// <returns>Async task.</returns>
public async Task TryDeleteGroupByName(string groupName)
{
    var stopped = false;
    while (!stopped)
    {
        try
        {
            await _amazonAutoScaling.DeleteAutoScalingGroupAsync(
                new DeleteAutoScalingGroupRequest()
                {
                    AutoScalingGroupName = groupName
                });
            stopped = true;
        }
        catch (Exception e)
            when ((e is ScalingActivityInProgressException)
                || (e is Amazon.AutoScaling.Model.ResourceInUseException))
        {
            Console.WriteLine($"Some instances are still running.
Waiting...");
            Thread.Sleep(10000);
        }
    }
}
```

```
    }

    /// <summary>
    /// Terminate instances and delete the Auto Scaling group by name.
    /// </summary>
    /// <param name="groupName">The name of the group to delete.</param>
    /// <returns>Async task.</returns>
    public async Task TerminateAndDeleteAutoScalingGroupWithName(string
groupName)
    {
        var describeGroupsResponse = await
        _amazonAutoScaling.DescribeAutoScalingGroupsAsync(
            new DescribeAutoScalingGroupsRequest()
            {
                AutoScalingGroupNames = new List<string>() { groupName }
            });
        if (describeGroupsResponse.AutoScalingGroups.Any())
        {
            // Update the size to 0.
            await _amazonAutoScaling.UpdateAutoScalingGroupAsync(
                new UpdateAutoScalingGroupRequest()
                {
                    AutoScalingGroupName = groupName,
                    MinSize = 0
                });
            var group = describeGroupsResponse.AutoScalingGroups[0];
            foreach (var instance in group.Instances)
            {
                await TryTerminateInstanceById(instance.InstanceId);
            }

            await TryDeleteGroupByName(groupName);
        }
        else
        {
            Console.WriteLine($"No groups found with name {groupName}.");
        }
    }

    /// <summary>
    /// Get the default security group for a specified Vpc.
    /// </summary>
    /// <param name="vpc">The Vpc to search.</param>
```

```
/// <returns>The default security group.</returns>
public async Task<SecurityGroup> GetDefaultSecurityGroupForVpc(Vpc vpc)
{
    var groupResponse = await _amazonEc2.DescribeSecurityGroupsAsync(
        new DescribeSecurityGroupsRequest()
        {
            Filters = new List<Amazon.EC2.Model.Filter>()
            {
                new ("group-name", new List<string>() { "default" }),
                new ("vpc-id", new List<string>() { vpc.VpcId })
            }
        });
    return groupResponse.SecurityGroups[0];
}

/// <summary>
/// Verify the default security group of a Vpc allows ingress from the
calling computer.
/// This can be done by allowing ingress from this computer's IP address.
/// In some situations, such as connecting from a corporate network, you must
instead specify
/// a prefix list Id. You can also temporarily open the port to any IP
address while running this example.
/// If you do, be sure to remove public access when you're done.
/// </summary>
/// <param name="vpc">The group to check.</param>
/// <param name="port">The port to verify.</param>
/// <param name="ipAddress">This computer's IP address.</param>
/// <returns>True if the ip address is allowed on the group.</returns>
public bool VerifyInboundPortForGroup(SecurityGroup group, int port, string
ipAddress)
{
    var portIsOpen = false;
    foreach (var ipPermission in group.IpPermissions)
    {
        if (ipPermission.FromPort == port)
        {
            foreach (var ipRange in ipPermission.Ipv4Ranges)
            {
                var cidr = ipRange.CidrIp;
                if (cidr.StartsWith(ipAddress) || cidr == "0.0.0.0/0")
                {
                    portIsOpen = true;
                }
            }
        }
    }
}
```



```
        }

        if (ipPermission.PrefixListIds.Any())
        {
            portIsOpen = true;
        }

        if (!portIsOpen)
        {
            Console.WriteLine("The inbound rule does not appear to be
open to either this computer's IP\n" +
                                "address, to all IP addresses (0.0.0.0/0),
or to a prefix list ID.");
        }
        else
        {
            break;
        }
    }
}

return portIsOpen;
}

/// <summary>
/// Add an ingress rule to the specified security group that allows access on
the
/// specified port from the specified IP address.
/// </summary>
/// <param name="groupId">The Id of the security group to modify.</param>
/// <param name="port">The port to open.</param>
/// <param name="ipAddress">The IP address to allow access.</param>
/// <returns>Async task.</returns>
public async Task OpenInboundPort(string groupId, int port, string ipAddress)
{
    await _amazonEc2.AuthorizeSecurityGroupIngressAsync(
        new AuthorizeSecurityGroupIngressRequest()
        {
            GroupId = groupId,
            IpPermissions = new List<IpPermission>()
            {
                new IpPermission()
                {
                    FromPort = port,
```

```

        ToPort = port,
        IpProtocol = "tcp",
        Ipv4Ranges = new List<IpRange>()
        {
            new IpRange() { CidrIp = $"{ipAddress}/32" }
        }
    }
});
}

/// <summary>
/// Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
Scaling group.
/// The
/// </summary>
/// <param name="autoScalingGroupName">The name of the Auto Scaling group.</
param>
/// <param name="targetGroupArn">The Arn for the target group.</param>
/// <returns>Async task.</returns>
public async Task AttachLoadBalancerToGroup(string autoScalingGroupName,
string targetGroupArn)
{
    await _amazonAutoScaling.AttachLoadBalancerTargetGroupsAsync(
        new AttachLoadBalancerTargetGroupsRequest()
        {
            AutoScalingGroupName = autoScalingGroupName,
            TargetGroupARNs = new List<string>() { targetGroupArn }
        });
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };
};

```

```
// Wait until the instance is in the specified state.
var hasState = false;
do
{
    // Wait 5 seconds.
    Thread.Sleep(5000);

    // Check for the desired state.
    var response = await _amazonEc2.DescribeInstancesAsync(request);
    var instance = response.Reservations[0].Instances[0];
    hasState = instance.State.Name == stateName;
    Console.WriteLine(". ");
} while (!hasState);

return hasState;
}
}
```

建立包裝 Elastic Load Balancing 動作的類別。

```
/// <summary>
/// Encapsulates Elastic Load Balancer actions.
/// </summary>
public class ElasticLoadBalancerWrapper
{
    private readonly IAmazonElasticLoadBalancingV2 _amazonElasticLoadBalancingV2;
    private string? _endpoint = null;
    private readonly string _targetGroupName = "";
    private readonly string _loadBalancerName = "";
    HttpClient _httpClient = new();

    public string TargetGroupName => _targetGroupName;
    public string LoadBalancerName => _loadBalancerName;

    /// <summary>
    /// Constructor for the Elastic Load Balancer wrapper.
    /// </summary>
    /// <param name="amazonElasticLoadBalancingV2">The injected load balancing v2
    client.</param>
    /// <param name="configuration">The injected configuration.</param>
}
```

```
public ElasticLoadBalancerWrapper(
    IAmazonElasticLoadBalancingV2 amazonElasticLoadBalancingV2,
    IConfiguration configuration)
{
    _amazonElasticLoadBalancingV2 = amazonElasticLoadBalancingV2;
    var prefix = configuration["resourcePrefix"];
    _targetGroupName = prefix + "-tg";
    _loadBalancerName = prefix + "-lb";
}

/// <summary>
/// Get the HTTP Endpoint of a load balancer by its name.
/// </summary>
/// <param name="loadBalancerName">The name of the load balancer.</param>
/// <returns>The HTTP endpoint.</returns>
public async Task<string> GetEndpointForLoadBalancerByName(string
loadBalancerName)
{
    if (_endpoint == null)
    {
        var endpointResponse =
            await _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                new DescribeLoadBalancersRequest()
                {
                    Names = new List<string>() { loadBalancerName }
                });
        _endpoint = endpointResponse.LoadBalancers[0].DNSName;
    }

    return _endpoint;
}

/// <summary>
/// Return the GET response for an endpoint as text.
/// </summary>
/// <param name="endpoint">The endpoint for the request.</param>
/// <returns>The request response.</returns>
public async Task<string> GetEndPointResponse(string endpoint)
{
    var endpointResponse = await _httpClient.GetAsync($"http://{endpoint}");
    var textResponse = await endpointResponse.Content.ReadAsStringAsync();
    return textResponse!;
}
```

```
/// <summary>
/// Get the target health for a group by name.
/// </summary>
/// <param name="groupName">The name of the group.</param>
/// <returns>The collection of health descriptions.</returns>
public async Task<List<TargetHealthDescription>>
CheckTargetHealthForGroup(string groupName)
{
    List<TargetHealthDescription> result = null!;
    try
    {
        var groupResponse =
            await _amazonElasticLoadBalancingV2.DescribeTargetGroupsAsync(
                new DescribeTargetGroupsRequest()
                {
                    Names = new List<string>() { groupName }
                });
        var healthResponse =
            await _amazonElasticLoadBalancingV2.DescribeTargetHealthAsync(
                new DescribeTargetHealthRequest()
                {
                    TargetGroupArn =
groupResponse.TargetGroups[0].TargetGroupArn
                });
        ;
        result = healthResponse.TargetHealthDescriptions;
    }
    catch (TargetGroupNotFoundException)
    {
        Console.WriteLine($"Target group {groupName} not found.");
    }
    return result;
}

/// <summary>
/// Create an Elastic Load Balancing target group. The target group specifies
how the load balancer forwards
/// requests to instances in the group and how instance health is checked.
///
/// To speed up this demo, the health check is configured with shortened
times and lower thresholds. In production,
/// you might want to decrease the sensitivity of your health checks to avoid
unwanted failures.
/// </summary>
```

```
    /// <param name="groupName">The name for the group.</param>
    /// <param name="protocol">The protocol, such as HTTP.</param>
    /// <param name="port">The port to use to forward requests, such as 80.</
param>
    /// <param name="vpcId">The Id of the Vpc in which the load balancer
exists.</param>
    /// <returns>The new TargetGroup object.</returns>
    public async Task<TargetGroup> CreateTargetGroupOnVpc(string groupName,
ProtocolEnum protocol, int port, string vpcId)
    {
        var createResponse = await
_amazonElasticLoadBalancingV2.CreateTargetGroupAsync(
            new CreateTargetGroupRequest()
            {
                Name = groupName,
                Protocol = protocol,
                Port = port,
                HealthCheckPath = "/healthcheck",
                HealthCheckIntervalSeconds = 10,
                HealthCheckTimeoutSeconds = 5,
                HealthyThresholdCount = 2,
                UnhealthyThresholdCount = 2,
                VpcId = vpcId
            });
        var targetGroup = createResponse.TargetGroups[0];
        return targetGroup;
    }

    /// <summary>
    /// Create an Elastic Load Balancing load balancer that uses the specified
subnets
    /// and forwards requests to the specified target group.
    /// </summary>
    /// <param name="name">The name for the new load balancer.</param>
    /// <param name="subnetIds">Subnets for the load balancer.</param>
    /// <param name="targetGroup">Target group for forwarded requests.</param>
    /// <returns>The new LoadBalancer object.</returns>
    public async Task<LoadBalancer> CreateLoadBalancerAndListener(string name,
List<string> subnetIds, TargetGroup targetGroup)
    {
        var createLbResponse = await
_amazonElasticLoadBalancingV2.CreateLoadBalancerAsync(
            new CreateLoadBalancerRequest()
            {
```

```
        Name = name,
        Subnets = subnetIds
    });
var loadBalancerArn = createLbResponse.LoadBalancers[0].LoadBalancerArn;

// Wait for load balancer to be available.
var loadBalancerReady = false;
while (!loadBalancerReady)
{
    try
    {
        var describeResponse =
            await
            _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                new DescribeLoadBalancersRequest()
                {
                    Names = new List<string>() { name }
                });

        var loadBalancerState =
            describeResponse.LoadBalancers[0].State.Code;

        loadBalancerReady = loadBalancerState ==
            LoadBalancerStateEnum.Active;
    }
    catch (LoadBalancerNotFoundException)
    {
        loadBalancerReady = false;
    }
    Thread.Sleep(10000);
}
// Create the listener.
await _amazonElasticLoadBalancingV2.CreateListenerAsync(
    new CreateListenerRequest()
    {
        LoadBalancerArn = loadBalancerArn,
        Protocol = targetGroup.Protocol,
        Port = targetGroup.Port,
        DefaultActions = new List<Action>()
        {
            new Action()
            {
                Type = ActionTypeEnum.Forward,
                TargetGroupArn = targetGroup.TargetGroupArn
```

```
        }
    }
    });
    return createLbResponse.LoadBalancers[0];
}

/// <summary>
/// Verify this computer can successfully send a GET request to the
/// load balancer endpoint.
/// </summary>
/// <param name="endpoint">The endpoint to check.</param>
/// <returns>True if successful.</returns>
public async Task<bool> VerifyLoadBalancerEndpoint(string endpoint)
{
    var success = false;
    var retries = 3;
    while (!success && retries > 0)
    {
        try
        {
            var endpointResponse = await _httpClient.GetAsync($"http://{
{endpoint}");
            Console.WriteLine($"Response: {endpointResponse.StatusCode}.");

            if (endpointResponse.IsSuccessStatusCode)
            {
                success = true;
            }
            else
            {
                retries = 0;
            }
        }
        catch (HttpRequestException)
        {
            Console.WriteLine("Connection error, retrying...");
            retries--;
            Thread.Sleep(10000);
        }
    }

    return success;
}
```



```
/// <summary>
/// Delete a load balancer by its specified name.
/// </summary>
/// <param name="name">The name of the load balancer to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteLoadBalancerByName(string name)
{
    try
    {
        var describeLoadBalancerResponse =
            await _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                new DescribeLoadBalancersRequest()
                {
                    Names = new List<string>() { name }
                });
        var lbArn =
describeLoadBalancerResponse.LoadBalancers[0].LoadBalancerArn;
            await _amazonElasticLoadBalancingV2.DeleteLoadBalancerAsync(
                new DeleteLoadBalancerRequest()
                {
                    LoadBalancerArn = lbArn
                }
            );
    }
    catch (LoadBalancerNotFoundException)
    {
        Console.WriteLine($"Load balancer {name} not found.");
    }
}

/// <summary>
/// Delete a TargetGroup by its specified name.
/// </summary>
/// <param name="groupName">Name of the group to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTargetGroupByName(string groupName)
{
    var done = false;
    while (!done)
    {
        try
        {
            var groupResponse =
```



```
public string TableName => _tableName;

/// <summary>
/// Constructor for the Recommendations service.
/// </summary>
/// <param name="amazonDynamoDb">The injected DynamoDb client.</param>
/// <param name="configuration">The injected configuration.</param>
public Recommendations(IAmazonDynamoDB amazonDynamoDb, IConfiguration
configuration)
{
    _amazonDynamoDb = amazonDynamoDb;
    _context = new DynamoDBContext(_amazonDynamoDb);
    _tableName = configuration["databaseName"]!;
}

/// <summary>
/// Create the DynamoDb table with a specified name.
/// </summary>
/// <param name="tableName">The name for the table.</param>
/// <returns>True when ready.</returns>
public async Task<bool> CreateDatabaseWithName(string tableName)
{
    try
    {
        Console.WriteLine($"Creating table {tableName}...");
        var createRequest = new CreateTableRequest()
        {
            TableName = tableName,
            AttributeDefinitions = new List<AttributeDefinition>()
            {
                new AttributeDefinition()
                {
                    AttributeName = "MediaType",
                    AttributeType = ScalarAttributeType.S
                },
                new AttributeDefinition()
                {
                    AttributeName = "ItemId",
                    AttributeType = ScalarAttributeType.N
                }
            },
            KeySchema = new List<KeySchemaElement>()
            {
                new KeySchemaElement()
```

```
        {
            AttributeName = "MediaType",
            KeyType = KeyType.HASH
        },
        new KeySchemaElement()
        {
            AttributeName = "ItemId",
            KeyType = KeyType.RANGE
        }
    },
    ProvisionedThroughput = new ProvisionedThroughput()
    {
        ReadCapacityUnits = 5,
        WriteCapacityUnits = 5
    }
};
await _amazonDynamoDb.CreateTableAsync(createRequest);

// Wait until the table is ACTIVE and then report success.
Console.WriteLine("\nWaiting for table to become active...");

var request = new DescribeTableRequest
{
    TableName = tableName
};

TableStatus status;
do
{
    Thread.Sleep(2000);

    var describeTableResponse = await
        _amazonDynamoDb.DescribeTableAsync(request);
    status = describeTableResponse.Table.TableStatus;

    Console.WriteLine(".");
}
while (status != "ACTIVE");

return status == TableStatus.ACTIVE;
}
catch (ResourceInUseException)
{
    Console.WriteLine($"Table {tableName} already exists.");
}
```

```
        return false;
    }
}

/// <summary>
/// Populate the database table with data from a specified path.
/// </summary>
/// <param name="databaseTableName">The name of the table.</param>
/// <param name="recommendationsPath">The path of the recommendations data.</
param>
/// <returns>Async task.</returns>
public async Task PopulateDatabase(string databaseTableName, string
recommendationsPath)
{
    var recommendationsText = await
File.ReadAllTextAsync(recommendationsPath);
    var records =

JsonSerializer.Deserialize<RecommendationModel[]>(recommendationsText);
    var batchWrite = _context.CreateBatchWrite<RecommendationModel>();

    foreach (var record in records!)
    {
        batchWrite.AddPutItem(record);
    }

    await batchWrite.ExecuteAsync();
}

/// <summary>
/// Delete the recommendation table by name.
/// </summary>
/// <param name="tableName">The name of the recommendation table.</param>
/// <returns>Async task.</returns>
public async Task DestroyDatabaseByName(string tableName)
{
    try
    {
        await _amazonDynamoDb.DeleteTableAsync(
            new DeleteTableRequest() { TableName = tableName });
        Console.WriteLine($"Table {tableName} was deleted.");
    }
    catch (ResourceNotFoundException)
    {

```

```
        Console.WriteLine($"Table {tableName} not found");
    }
}
}
```

建立包裝 Systems Manager 動作的類別。

```
/// <summary>
/// Encapsulates Systems Manager parameter operations. This example uses these
/// parameters
/// to drive the demonstration of resilient architecture, such as failure of a
/// dependency or
/// how the service responds to a health check.
/// </summary>
public class SmParameterWrapper
{
    private readonly IAmazonSimpleSystemsManagement
        _amazonSimpleSystemsManagement;

    private readonly string _tableParameter = "doc-example-resilient-
architecture-table";
    private readonly string _failureResponseParameter = "doc-example-resilient-
architecture-failure-response";
    private readonly string _healthCheckParameter = "doc-example-resilient-
architecture-health-check";
    private readonly string _tableName = "";

    public string TableParameter => _tableParameter;
    public string TableName => _tableName;
    public string HealthCheckParameter => _healthCheckParameter;
    public string FailureResponseParameter => _failureResponseParameter;

    /// <summary>
    /// Constructor for the SmParameterWrapper.
    /// </summary>
    /// <param name="amazonSimpleSystemsManagement">The injected Simple Systems
Management client.</param>
    /// <param name="configuration">The injected configuration.</param>
    public SmParameterWrapper(IAmazonSimpleSystemsManagement
amazonSimpleSystemsManagement, IConfiguration configuration)
    {
        _amazonSimpleSystemsManagement = amazonSimpleSystemsManagement;
    }
}
```

```
        _tableName = configuration["databaseName"]!;
    }

    /// <summary>
    /// Reset the Systems Manager parameters to starting values for the demo.
    /// </summary>
    /// <returns>Async task.</returns>
    public async Task Reset()
    {
        await this.PutParameterByName(_tableParameter, _tableName);
        await this.PutParameterByName(_failureResponseParameter, "none");
        await this.PutParameterByName(_healthCheckParameter, "shallow");
    }

    /// <summary>
    /// Set the value of a named Systems Manager parameter.
    /// </summary>
    /// <param name="name">The name of the parameter.</param>
    /// <param name="value">The value to set.</param>
    /// <returns>Async task.</returns>
    public async Task PutParameterByName(string name, string value)
    {
        await _amazonSimpleSystemsManagement.PutParameterAsync(
            new PutParameterRequest() { Name = name, Value = value, Overwrite =
true });
    }
}
```

- 如需API詳細資訊，請參閱AWS SDK for .NET API參考 中的下列主題。
  - [AttachLoadBalancerTargetGroups](#)
  - [CreateAutoScalingGroup](#)
  - [CreateInstanceProfile](#)
  - [CreateLaunchTemplate](#)
  - [CreateListener](#)
  - [CreateLoadBalancer](#)
  - [CreateTargetGroup](#)
  - [DeleteAutoScalingGroup](#)
  - [DeleteInstanceProfile](#)

- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)
- [DescribeAutoScalingGroups](#)
- [DescribeAvailabilityZones](#)
- [DescribeIamInstanceProfileAssociations](#)
- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)
- [DescribeTargetHealth](#)
- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplacesIamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

## Java

SDK 適用於 Java 2.x

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
public class Main {  
  
    public static final String fileName = "C:\\\\AWS\\\\resworkflow\  
\\recommendations.json"; // Modify file location.  
    public static final String tableName = "doc-example-recommendation-service";
```



```
public static final String startScript = "C:\\\\AWS\\\\resworkflow\\
\\server_startup_script.sh"; // Modify file location.
public static final String policyFile = "C:\\\\AWS\\\\resworkflow\\
\\instance_policy.json"; // Modify file location.
public static final String ssmJSON = "C:\\\\AWS\\\\resworkflow\\
\\ssm_only_policy.json"; // Modify file location.
public static final String failureResponse = "doc-example-resilient-
architecture-failure-response";
public static final String healthCheck = "doc-example-resilient-architecture-
health-check";
public static final String templateName = "doc-example-resilience-template";
public static final String roleName = "doc-example-resilience-role";
public static final String policyName = "doc-example-resilience-pol";
public static final String profileName = "doc-example-resilience-prof";

public static final String badCredsProfileName = "doc-example-resilience-
prof-bc";

public static final String targetGroupName = "doc-example-resilience-tg";
public static final String autoScalingGroupName = "doc-example-resilience-
group";
public static final String lbName = "doc-example-resilience-lb";
public static final String protocol = "HTTP";
public static final int port = 80;

public static final String DASHES = new String(new char[80]).replace("\\0",
"-");

public static void main(String[] args) throws IOException,
InterruptedException {
    Scanner in = new Scanner(System.in);
    Database database = new Database();
    AutoScaler autoScaler = new AutoScaler();
    LoadBalancer loadBalancer = new LoadBalancer();

    System.out.println(DASHES);
    System.out.println("Welcome to the demonstration of How to Build and
Manage a Resilient Service!");
    System.out.println(DASHES);

    System.out.println(DASHES);
    System.out.println("A - SETUP THE RESOURCES");
    System.out.println("Press Enter when you're ready to start deploying
resources.");
```

```
        in.nextLine();
        deploy(loadBalancer);
        System.out.println(DASHES);
        System.out.println(DASHES);
        System.out.println("B - DEMO THE RESILIENCE FUNCTIONALITY");
        System.out.println("Press Enter when you're ready.");
        in.nextLine();
        demo(loadBalancer);
        System.out.println(DASHES);

        System.out.println(DASHES);
        System.out.println("C - DELETE THE RESOURCES");
        System.out.println("""
            This concludes the demo of how to build and manage a resilient
service.

            To keep things tidy and to avoid unwanted charges on your
account, we can clean up all AWS resources
            that were created for this demo.
            """);

        System.out.println("\n Do you want to delete the resources (y/n)? ");
        String userInput = in.nextLine().trim().toLowerCase(); // Capture user
input

        if (userInput.equals("y")) {
            // Delete resources here
            deleteResources(loadBalancer, autoScaler, database);
            System.out.println("Resources deleted.");
        } else {
            System.out.println("""
                Okay, we'll leave the resources intact.
                Don't forget to delete them when you're done with them or you
might incur unexpected charges.
                """);
        }
        System.out.println(DASHES);

        System.out.println(DASHES);
        System.out.println("The example has completed. ");
        System.out.println("\n Thanks for watching!");
        System.out.println(DASHES);
    }

    // Deletes the AWS resources used in this example.
```

```
private static void deleteResources(LoadBalancer loadBalancer, AutoScaler
autoScaler, Database database)
    throws IOException, InterruptedException {
    loadBalancer.deleteLoadBalancer(lbName);
    System.out.println("*** Wait 30 secs for resource to be deleted");
    TimeUnit.SECONDS.sleep(30);
    loadBalancer.deleteTargetGroup(targetGroupName);
    autoScaler.deleteAutoScaleGroup(autoScalingGroupName);
    autoScaler.deleteRolesPolicies(policyName, roleName, profileName);
    autoScaler.deleteTemplate(templateName);
    database.deleteTable(tableName);
}

private static void deploy(LoadBalancer loadBalancer) throws
InterruptedException, IOException {
    Scanner in = new Scanner(System.in);
    System.out.println(
        ""
        For this demo, we'll use the AWS SDK for Java (v2) to
create several AWS resources
        to set up a load-balanced web service endpoint and
explore some ways to make it resilient
        against various kinds of failures.

        Some of the resources create by this demo are:
        \t* A DynamoDB table that the web service depends on to
provide book, movie, and song recommendations.
        \t* An EC2 launch template that defines EC2 instances
that each contain a Python web server.
        \t* An EC2 Auto Scaling group that manages EC2 instances
across several Availability Zones.
        \t* An Elastic Load Balancing (ELB) load balancer that
targets the Auto Scaling group to distribute requests.
        """);

    System.out.println("Press Enter when you're ready.");
    in.nextLine();
    System.out.println(DASHES);

    System.out.println(DASHES);
    System.out.println("Creating and populating a DynamoDB table named " +
tableName);
    Database database = new Database();
    database.createTable(tableName, fileName);
```

```
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println("""
    Creating an EC2 launch template that runs '{startup_script}' when
an instance starts.
    This script starts a Python web server defined in the `server.py`
script. The web server
    listens to HTTP requests on port 80 and responds to requests to
'/' and to '/healthcheck'.
    For demo purposes, this server is run as the root user. In
production, the best practice is to
    run a web server, such as Apache, with least-privileged
credentials.

    The template also defines an IAM policy that each instance uses
to assume a role that grants
    permissions to access the DynamoDB recommendation table and
Systems Manager parameters
    that control the flow of the demo.
""");

LaunchTemplateCreator templateCreator = new LaunchTemplateCreator();
templateCreator.createTemplate(policyFile, policyName, profileName,
startScript, templateName, roleName);
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println(
    "Creating an EC2 Auto Scaling group that maintains three EC2
instances, each in a different Availability Zone.");
System.out.println("*** Wait 30 secs for the VPC to be created");
TimeUnit.SECONDS.sleep(30);
AutoScaler autoScaler = new AutoScaler();
String[] zones = autoScaler.createGroup(3, templateName,
autoScalingGroupName);

System.out.println("""
    At this point, you have EC2 instances created. Once each instance
starts, it listens for
    HTTP requests. You can see these instances in the console or
continue with the demo.
    Press Enter when you're ready to continue.
""");
```

```
in.nextLine();
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println("Creating variables that control the flow of the
demo.");
ParameterHelper paramHelper = new ParameterHelper();
paramHelper.reset();
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println("""
    Creating an Elastic Load Balancing target group and load
balancer. The target group
    defines how the load balancer connects to instances. The load
balancer provides a
    single endpoint where clients connect and dispatches requests to
instances in the group.
    """);

String vpcId = autoScaler.getDefaultVPC();
List<Subnet> subnets = autoScaler.getSubnets(vpcId, zones);
System.out.println("You have retrieved a list with " + subnets.size() + "
subnets");
String targetGroupArn = loadBalancer.createTargetGroup(protocol, port,
vpcId, targetGroupName);
String elbDnsName = loadBalancer.createLoadBalancer(subnets,
targetGroupArn, lbName, port, protocol);
autoScaler.attachLoadBalancerTargetGroup(autoScalingGroupName,
targetGroupArn);
System.out.println("Verifying access to the load balancer endpoint...");
boolean wasSuccessful =
loadBalancer.verifyLoadBalancerEndpoint(elbDnsName);
if (!wasSuccessful) {
    System.out.println("Couldn't connect to the load balancer, verifying
that the port is open...");
    CloseableHttpClient httpClient = HttpClients.createDefault();

    // Create an HTTP GET request to "http://checkip.amazonaws.com"
    HttpGet httpGet = new HttpGet("http://checkip.amazonaws.com");
    try {
        // Execute the request and get the response
        HttpResponse response = httpClient.execute(httpGet);
```

```
        // Read the response content.
        String ipAddress =
IOUtils.toString(response.getEntity().getContent(),
StandardCharsets.UTF_8).trim();

        // Print the public IP address.
        System.out.println("Public IP Address: " + ipAddress);
        GroupInfo groupInfo = autoScaler.verifyInboundPort(vpcId, port,
ipAddress);
        if (!groupInfo.isPortOpen()) {
            System.out.println("""
                For this example to work, the default security group
for your default VPC must
                allow access from this computer. You can either add
it automatically from this
                example or add it yourself using the AWS Management
Console.
                """);

            System.out.println(
                "Do you want to add a rule to security group " +
groupInfo.getGroupName() + " to allow");
            System.out.println("inbound traffic on port " + port + " from
your computer's IP address (y/n) ");
            String ans = in.nextLine();
            if ("y".equalsIgnoreCase(ans)) {
                autoScaler.openInboundPort(groupInfo.getGroupName(),
String.valueOf(port), ipAddress);
                System.out.println("Security group rule added.");
            } else {
                System.out.println("No security group rule added.");
            }
        }

    } catch (AutoScalingException e) {
        e.printStackTrace();
    }
} else if (wasSuccessful) {
    System.out.println("Your load balancer is ready. You can access it by
browsing to:");
    System.out.println("\t http://" + elbDnsName);
} else {
```

```
        System.out.println("Couldn't get a successful response from the load
balancer endpoint. Troubleshoot by");
        System.out.println("manually verifying that your VPC and security
group are configured correctly and that");
        System.out.println("you can successfully make a GET request to the
load balancer.");
    }

    System.out.println("Press Enter when you're ready to continue with the
demo.");
    in.nextLine();
}

// A method that controls the demo part of the Java program.
public static void demo(LoadBalancer loadBalancer) throws IOException,
InterruptedException {
    ParameterHelper paramHelper = new ParameterHelper();
    System.out.println("Read the ssm_only_policy.json file");
    String ssmOnlyPolicy = readFileAsString(ssmJSON);

    System.out.println("Resetting parameters to starting values for demo.");
    paramHelper.reset();

    System.out.println(
        """"
                This part of the demonstration shows how to toggle
different parts of the system
                to create situations where the web service fails, and
shows how using a resilient
                architecture can keep the web service running in spite
of these failures.

                At the start, the load balancer endpoint returns
recommendations and reports that all targets are healthy.
        """);
    demoChoices(loadBalancer);

    System.out.println(
        """"
                The web service running on the EC2 instances gets
recommendations by querying a DynamoDB table.
                The table name is contained in a Systems Manager
parameter named self.param_helper.table.
        """);
}
```

```
        To simulate a failure of the recommendation service,
let's set this parameter to name a non-existent table.
        """);
    paramHelper.put(paramHelper.tableName, "this-is-not-a-table");

    System.out.println(
        ""
        \nNow, sending a GET request to the load balancer
endpoint returns a failure code. But, the service reports as
        healthy to the load balancer because shallow health
checks don't check for failure of the recommendation service.
        """);
    demoChoices(loadBalancer);

    System.out.println(
        ""
        Instead of failing when the recommendation service fails,
the web service can return a static response.
        While this is not a perfect solution, it presents the
customer with a somewhat better experience than failure.
        """);
    paramHelper.put(paramHelper.failureResponse, "static");

    System.out.println("""
        Now, sending a GET request to the load balancer endpoint returns
a static response.
        The service still reports as healthy because health checks are
still shallow.
        """);
    demoChoices(loadBalancer);

    System.out.println("Let's reinstate the recommendation service.");
    paramHelper.put(paramHelper.tableName, paramHelper.dyntable);

    System.out.println("""
        Let's also substitute bad credentials for one of the instances in
the target group so that it can't
        access the DynamoDB recommendation table. We will get an instance
id value.
        """);

    LaunchTemplateCreator templateCreator = new LaunchTemplateCreator();
    AutoScaler autoScaler = new AutoScaler();
```



```
// Create a new instance profile based on badCredsProfileName.
templateCreator.createInstanceProfile(policyFile, policyName,
badCredsProfileName, roleName);
String badInstanceId = autoScaler.getBadInstance(autoScalingGroupName);
System.out.println("The bad instance id values used for this demo is " +
badInstanceId);

String profileAssociationId =
autoScaler.getInstanceProfile(badInstanceId);
System.out.println("The association Id value is " +
profileAssociationId);
System.out.println("Replacing the profile for instance " + badInstanceId
+ " with a profile that contains bad credentials");
autoScaler.replaceInstanceProfile(badInstanceId, badCredsProfileName,
profileAssociationId);

System.out.println(
    ""
    Now, sending a GET request to the load balancer endpoint
returns either a recommendation or a static response,
    depending on which instance is selected by the load
balancer.
    "");

demoChoices(loadBalancer);

System.out.println("""
    Let's implement a deep health check. For this demo, a deep health
check tests whether
    the web service can access the DynamoDB table that it depends on
for recommendations. Note that
    the deep health check is only for ELB routing and not for Auto
Scaling instance health.
    This kind of deep health check is not recommended for Auto
Scaling instance health, because it
    risks accidental termination of all instances in the Auto Scaling
group when a dependent service fails.
    """);

System.out.println("""
    By implementing deep health checks, the load balancer can detect
when one of the instances is failing
    and take that instance out of rotation.
    """);
```

```
paramHelper.put(paramHelper.healthCheck, "deep");

System.out.println("""
    Now, checking target health indicates that the instance with bad
credentials
    is unhealthy. Note that it might take a minute or two for the
load balancer to detect the unhealthy
    instance. Sending a GET request to the load balancer endpoint
always returns a recommendation, because
    the load balancer takes unhealthy instances out of its rotation.
    """);

demoChoices(loadBalancer);

System.out.println(
    """
        Because the instances in this demo are controlled by an
auto scaler, the simplest way to fix an unhealthy
        instance is to terminate it and let the auto scaler start
a new instance to replace it.
        """);
autoScaler.terminateInstance(badInstanceId);

System.out.println("""
    Even while the instance is terminating and the new instance is
starting, sending a GET
    request to the web service continues to get a successful
recommendation response because
    the load balancer routes requests to the healthy instances. After
the replacement instance
    starts and reports as healthy, it is included in the load
balancing rotation.
    Note that terminating and replacing an instance typically takes
several minutes, during which time you
    can see the changing health check status until the new instance
is running and healthy.
    """);

demoChoices(loadBalancer);
System.out.println(
    "If the recommendation service fails now, deep health checks mean
all instances report as unhealthy.");
paramHelper.put(paramHelper.tableName, "this-is-not-a-table");
```

```
demoChoices(loadBalancer);
paramHelper.reset();
}

public static void demoChoices(LoadBalancer loadBalancer) throws IOException,
InterruptedException {
    String[] actions = {
        "Send a GET request to the load balancer endpoint.",
        "Check the health of load balancer targets.",
        "Go to the next part of the demo."
    };
    Scanner scanner = new Scanner(System.in);

    while (true) {
        System.out.println("-".repeat(88));
        System.out.println("See the current state of the service by selecting
one of the following choices:");
        for (int i = 0; i < actions.length; i++) {
            System.out.println(i + ": " + actions[i]);
        }

        try {
            System.out.print("\nWhich action would you like to take? ");
            int choice = scanner.nextInt();
            System.out.println("-".repeat(88));

            switch (choice) {
                case 0 -> {
                    System.out.println("Request:\n");
                    System.out.println("GET http://" +
loadBalancer.getEndpoint(lbName));
                    CloseableHttpClient httpClient =
HttpClientBuilder.createDefault();

                    // Create an HTTP GET request to the ELB.
                    HttpGet httpGet = new HttpGet("http://" +
loadBalancer.getEndpoint(lbName));

                    // Execute the request and get the response.
                    HttpResponse response = httpClient.execute(httpGet);
                    int statusCode =
response.getStatusLine().getStatusCode();
                    System.out.println("HTTP Status Code: " + statusCode);
                }
            }
        }
    }
}
```

```
        // Display the JSON response
        BufferedReader reader = new BufferedReader(
            new
InputStreamReader(response.getEntity().getContent()));
        StringBuilder jsonResponse = new StringBuilder();
        String line;
        while ((line = reader.readLine()) != null) {
            jsonResponse.append(line);
        }
        reader.close();

        // Print the formatted JSON response.
        System.out.println("Full Response:\n");
        System.out.println(jsonResponse.toString());

        // Close the HTTP client.
        httpClient.close();
    }
    case 1 -> {
        System.out.println("\nChecking the health of load
balancer targets:\n");
        List<TargetHealthDescription> health =
loadBalancer.checkTargetHealth(targetGroupName);
        for (TargetHealthDescription target : health) {
            System.out.printf("\tTarget %s on port %d is %s\n",
target.target().id(),
                target.target().port(),
target.targetHealth().stateAsString());
        }
        System.out.println("""
        Note that it can take a minute or two for the
health check to update
                after changes are made.
        """);
    }
    case 2 -> {
        System.out.println("\nOkay, let's move on.");
        System.out.println("-".repeat(88));
        return; // Exit the method when choice is 2
    }
    default -> System.out.println("You must choose a value
between 0-2. Please select again.");
}
```

```

        }

        } catch (java.util.InputMismatchException e) {
            System.out.println("Invalid input. Please select again.");
            scanner.nextLine(); // Clear the input buffer.
        }
    }

    public static String readFileAsString(String filePath) throws IOException {
        byte[] bytes = Files.readAllBytes(Paths.get(filePath));
        return new String(bytes);
    }
}

```

建立包裝 Auto Scaling 和 Amazon EC2動作的類別。

```

public class AutoScaler {

    private static Ec2Client ec2Client;
    private static AutoScalingClient autoScalingClient;
    private static IamClient iamClient;

    private static SsmClient ssmClient;

    private IamClient getIAMClient() {
        if (iamClient == null) {
            iamClient = IamClient.builder()
                .region(Region.US_EAST_1)
                .build();
        }
        return iamClient;
    }

    private SsmClient getSSMClient() {
        if (ssmClient == null) {
            ssmClient = SsmClient.builder()
                .region(Region.US_EAST_1)
                .build();
        }
        return ssmClient;
    }
}

```

```
private Ec2Client getEc2Client() {
    if (ec2Client == null) {
        ec2Client = Ec2Client.builder()
            .region(Region.US_EAST_1)
            .build();
    }
    return ec2Client;
}

private AutoScalingClient getAutoScalingClient() {
    if (autoScalingClient == null) {
        autoScalingClient = AutoScalingClient.builder()
            .region(Region.US_EAST_1)
            .build();
    }
    return autoScalingClient;
}

/**
 * Terminates and instances in an EC2 Auto Scaling group. After an instance
is
 * terminated, it can no longer be accessed.
 */
public void terminateInstance(String instanceId) {
    TerminateInstanceInAutoScalingGroupRequest terminateInstanceIRequest =
    TerminateInstanceInAutoScalingGroupRequest
        .builder()
        .instanceId(instanceId)
        .shouldDecrementDesiredCapacity(false)
        .build();

    getAutoScalingClient().terminateInstanceInAutoScalingGroup(terminateInstanceIRequest);
    System.out.format("Terminated instance %s.", instanceId);
}

/**
 * Replaces the profile associated with a running instance. After the profile
is
 * replaced, the instance is rebooted to ensure that it uses the new profile.
 * When
 * the instance is ready, Systems Manager is used to restart the Python web
 * server.

```

```
    */
    public void replaceInstanceProfile(String instanceId, String
newInstanceProfileName, String profileAssociationId)
        throws InterruptedException {
        // Create an IAM instance profile specification.
        software.amazon.awssdk.services.ec2.model.IamInstanceProfileSpecification
iamInstanceProfile =
software.amazon.awssdk.services.ec2.model.IamInstanceProfileSpecification
        .builder()
        .name(newInstanceProfileName) // Make sure
'newInstanceProfileName' is a valid IAM Instance Profile
        // name.
        .build();

        // Replace the IAM instance profile association for the EC2 instance.
        ReplaceIamInstanceProfileAssociationRequest replaceRequest =
ReplaceIamInstanceProfileAssociationRequest
        .builder()
        .iamInstanceProfile(iamInstanceProfile)
        .associationId(profileAssociationId) // Make sure
'profileAssociationId' is a valid association ID.
        .build();

        try {
            getEc2Client().replaceIamInstanceProfileAssociation(replaceRequest);
            // Handle the response as needed.
        } catch (Ec2Exception e) {
            // Handle exceptions, log, or report the error.
            System.err.println("Error: " + e.getMessage());
        }
        System.out.format("Replaced instance profile for association %s with
profile %s.", profileAssociationId,
            newInstanceProfileName);
        TimeUnit.SECONDS.sleep(15);
        boolean instReady = false;
        int tries = 0;

        // Reboot after 60 seconds
        while (!instReady) {
            if (tries % 6 == 0) {
                getEc2Client().rebootInstances(RebootInstancesRequest.builder()
                    .instanceIds(instanceId)
                    .build());
            }
        }
    }
}
```

```
        System.out.println("Rebooting instance " + instanceId + " and
waiting for it to be ready.");
    }
    tries++;
    try {
        TimeUnit.SECONDS.sleep(10);
    } catch (InterruptedException e) {
        e.printStackTrace();
    }

    DescribeInstanceInformationResponse informationResponse =
getSSMClient().describeInstanceInformation();
    List<InstanceInformation> instanceInformationList =
informationResponse.getInstanceInformationList();
    for (InstanceInformation info : instanceInformationList) {
        if (info.getInstanceId().equals(instanceId)) {
            instReady = true;
            break;
        }
    }
}

    SendCommandRequest sendCommandRequest = SendCommandRequest.builder()
        .instanceIds(instanceId)
        .documentName("AWS-RunShellScript")
        .parameters(Collections.singletonMap("commands",
            Collections.singletonList("cd / && sudo python3 server.py
80")))
        .build();

    getSSMClient().sendCommand(sendCommandRequest);
    System.out.println("Restarted the Python web server on instance " +
instanceId + ".");
}

    public void openInboundPort(String secGroupId, String port, String ipAddress)
{
        AuthorizeSecurityGroupIngressRequest ingressRequest =
AuthorizeSecurityGroupIngressRequest.builder()
            .groupName(secGroupId)
            .cidrIp(ipAddress)
            .fromPort(Integer.parseInt(port))
            .build();
```



```
        getEc2Client().authorizeSecurityGroupIngress(ingressRequest);
        System.out.format("Authorized ingress to %s on port %s from %s.",
secGroupId, port, ipAddress);
    }

    /**
     * Detaches a role from an instance profile, detaches policies from the role,
     * and deletes all the resources.
     */
    public void deleteInstanceProfile(String roleName, String profileName) {
        try {
            software.amazon.awssdk.services.iam.model.GetInstanceProfileRequest
getInstanceProfileRequest =
software.amazon.awssdk.services.iam.model.GetInstanceProfileRequest
                .builder()
                .instanceProfileName(profileName)
                .build();

            GetInstanceProfileResponse response =
getIAMClient().getInstanceProfile(getInstanceProfileRequest);
            String name = response.instanceProfile().instanceProfileName();
            System.out.println(name);

            RemoveRoleFromInstanceProfileRequest profileRequest =
RemoveRoleFromInstanceProfileRequest.builder()
                .instanceProfileName(profileName)
                .roleName(roleName)
                .build();

            getIAMClient().removeRoleFromInstanceProfile(profileRequest);
            DeleteInstanceProfileRequest deleteInstanceProfileRequest =
DeleteInstanceProfileRequest.builder()
                .instanceProfileName(profileName)
                .build();

            getIAMClient().deleteInstanceProfile(deleteInstanceProfileRequest);
            System.out.println("Deleted instance profile " + profileName);

            DeleteRoleRequest deleteRoleRequest = DeleteRoleRequest.builder()
                .roleName(roleName)
                .build();

            // List attached role policies.
            ListAttachedRolePoliciesResponse rolesResponse = getIAMClient()
```

```
        .listAttachedRolePolicies(role -> role.roleName(roleName));
        List<AttachedPolicy> attachedPolicies =
rolesResponse.attachedPolicies();
        for (AttachedPolicy attachedPolicy : attachedPolicies) {
            DetachRolePolicyRequest request =
DetachRolePolicyRequest.builder()
                .roleName(roleName)
                .policyArn(attachedPolicy.policyArn())
                .build();

            getIAMClient().detachRolePolicy(request);
            System.out.println("Detached and deleted policy " +
attachedPolicy.policyName());
        }

        getIAMClient().deleteRole(deleteRoleRequest);
        System.out.println("Instance profile and role deleted.");

    } catch (IamException e) {
        System.err.println(e.getMessage());
        System.exit(1);
    }
}

public void deleteTemplate(String templateName) {
    getEc2Client().deleteLaunchTemplate(name ->
name.launchTemplateName(templateName));
    System.out.format(templateName + " was deleted.");
}

public void deleteAutoScaleGroup(String groupName) {
    DeleteAutoScalingGroupRequest deleteAutoScalingGroupRequest =
DeleteAutoScalingGroupRequest.builder()
        .autoScalingGroupName(groupName)
        .forceDelete(true)
        .build();

    getAutoScalingClient().deleteAutoScalingGroup(deleteAutoScalingGroupRequest);
    System.out.println(groupName + " was deleted.");
}

/*
 * Verify the default security group of the specified VPC allows ingress from
```

```
* this
* computer. This can be done by allowing ingress from this computer's IP
* address. In some situations, such as connecting from a corporate network,
you
* must instead specify a prefix list ID. You can also temporarily open the
port
* to
* any IP address while running this example. If you do, be sure to remove
* public
* access when you're done.
*
*/
public GroupInfo verifyInboundPort(String VPC, int port, String ipAddress) {
    boolean portIsOpen = false;
    GroupInfo groupInfo = new GroupInfo();
    try {
        Filter filter = Filter.builder()
            .name("group-name")
            .values("default")
            .build();

        Filter filter1 = Filter.builder()
            .name("vpc-id")
            .values(VPC)
            .build();

        DescribeSecurityGroupsRequest securityGroupsRequest =
DescribeSecurityGroupsRequest.builder()
            .filters(filter, filter1)
            .build();

        DescribeSecurityGroupsResponse securityGroupsResponse =
getEc2Client()
            .describeSecurityGroups(securityGroupsRequest);
        String securityGroup =
securityGroupsResponse.securityGroups().get(0).groupName();
        groupInfo.setGroupName(securityGroup);

        for (SecurityGroup secGroup :
securityGroupsResponse.securityGroups()) {
            System.out.println("Found security group: " +
secGroup.groupId());

            for (IpPermission ipPermission : secGroup.ipPermissions()) {
```

```
        if (ipPermission.fromPort() == port) {
            System.out.println("Found inbound rule: " +
ipPermission);
            for (IpRange ipRange : ipPermission.ipRanges()) {
                String cidrIp = ipRange.cidrIp();
                if (cidrIp.startsWith(ipAddress) ||
cidrIp.equals("0.0.0.0/0")) {
                    System.out.println(cidrIp + " is applicable");
                    portIsOpen = true;
                }
            }

            if (!ipPermission.prefixListIds().isEmpty()) {
                System.out.println("Prefix lList is applicable");
                portIsOpen = true;
            }

            if (!portIsOpen) {
                System.out
                    .println("The inbound rule does not appear to
be open to either this computer's IP,"
                    + " all IP addresses (0.0.0.0/0), or
to a prefix list ID.");
            } else {
                break;
            }
        }
    }

} catch (AutoScalingException e) {
    System.err.println(e.awsErrorDetails().errorMessage());
}

groupInfo.setPortOpen(portIsOpen);
return groupInfo;
}

/*
 * Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
 * Scaling group.
 * The target group specifies how the load balancer forward requests to the
 * instances
 * in the group.
 */
```

```
    */
    public void attachLoadBalancerTargetGroup(String asGroupName, String
targetGroupARN) {
        try {
            AttachLoadBalancerTargetGroupsRequest targetGroupsRequest =
AttachLoadBalancerTargetGroupsRequest.builder()
                .autoScalingGroupName(asGroupName)
                .targetGroupARNs(targetGroupARN)
                .build();

getAutoScalingClient().attachLoadBalancerTargetGroups(targetGroupsRequest);
            System.out.println("Attached load balancer to " + asGroupName);

        } catch (AutoScalingException e) {
            System.err.println(e.awsErrorDetails().errorMessage());
            System.exit(1);
        }
    }

    // Creates an EC2 Auto Scaling group with the specified size.
    public String[] createGroup(int groupSize, String templateName, String
autoScalingGroupName) {

        // Get availability zones.

software.amazon.awssdk.services.ec2.model.DescribeAvailabilityZonesRequest
zonesRequest =
software.amazon.awssdk.services.ec2.model.DescribeAvailabilityZonesRequest
    .builder()
        .build();

        DescribeAvailabilityZonesResponse zonesResponse =
getEc2Client().describeAvailabilityZones(zonesRequest);
        List<String> availabilityZoneNames =
zonesResponse.availabilityZones().stream()

        .map(software.amazon.awssdk.services.ec2.model.AvailabilityZone::zoneName)
            .collect(Collectors.toList());

        String availabilityZones = String.join(",", availabilityZoneNames);
        LaunchTemplateSpecification specification =
LaunchTemplateSpecification.builder()
            .launchTemplateName(templateName)
```

```
        .version("$Default")
        .build();

    String[] zones = availabilityZones.split(",");
    CreateAutoScalingGroupRequest groupRequest =
    CreateAutoScalingGroupRequest.builder()
        .launchTemplate(specification)
        .availabilityZones(zones)
        .maxSize(groupSize)
        .minSize(groupSize)
        .autoScalingGroupName(autoScalingGroupName)
        .build();

    try {
        getAutoScalingClient().createAutoScalingGroup(groupRequest);
    } catch (AutoScalingException e) {
        System.err.println(e.awsErrorDetails().errorMessage());
        System.exit(1);
    }
    System.out.println("Created an EC2 Auto Scaling group named " +
    autoScalingGroupName);
    return zones;
}

public String getDefaultVPC() {
    // Define the filter.
    Filter defaultFilter = Filter.builder()
        .name("is-default")
        .values("true")
        .build();

    software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest request =
    software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest
        .builder()
        .filters(defaultFilter)
        .build();

    DescribeVpcsResponse response = getEc2Client().describeVpcs(request);
    return response.vpcs().get(0).vpcId();
}

// Gets the default subnets in a VPC for a specified list of Availability
Zones.
```

```
public List<Subnet> getSubnets(String vpcId, String[] availabilityZones) {
    List<Subnet> subnets = null;
    Filter vpcFilter = Filter.builder()
        .name("vpc-id")
        .values(vpcId)
        .build();

    Filter azFilter = Filter.builder()
        .name("availability-zone")
        .values(availabilityZones)
        .build();

    Filter defaultForAZ = Filter.builder()
        .name("default-for-az")
        .values("true")
        .build();

    DescribeSubnetsRequest request = DescribeSubnetsRequest.builder()
        .filters(vpcFilter, azFilter, defaultForAZ)
        .build();

    DescribeSubnetsResponse response =
getEc2Client().describeSubnets(request);
    subnets = response.subnets();
    return subnets;
}

// Gets data about the instances in the EC2 Auto Scaling group.
public String getBadInstance(String groupName) {
    DescribeAutoScalingGroupsRequest request =
DescribeAutoScalingGroupsRequest.builder()
        .autoScalingGroupNames(groupName)
        .build();

    DescribeAutoScalingGroupsResponse response =
getAutoScalingClient().describeAutoScalingGroups(request);
    AutoScalingGroup autoScalingGroup = response.autoScalingGroups().get(0);
    List<String> instanceIds = autoScalingGroup.instances().stream()
        .map(instance -> instance.instanceId())
        .collect(Collectors.toList());

    String[] instanceIdArray = instanceIds.toArray(new String[0]);
    for (String instanceId : instanceIdArray) {
        System.out.println("Instance ID: " + instanceId);
    }
}
```

```
        return instanceId;
    }
    return "";
}

// Gets data about the profile associated with an instance.
public String getInstanceProfile(String instanceId) {
    Filter filter = Filter.builder()
        .name("instance-id")
        .values(instanceId)
        .build();

    DescribeIamInstanceProfileAssociationsRequest associationsRequest =
DescribeIamInstanceProfileAssociationsRequest
        .builder()
        .filters(filter)
        .build();

    DescribeIamInstanceProfileAssociationsResponse response = getEc2Client()
        .describeIamInstanceProfileAssociations(associationsRequest);
    return response.iamInstanceProfileAssociations().get(0).associationId();
}

public void deleteRolesPolicies(String policyName, String roleName, String
InstanceProfile) {
    ListPoliciesRequest listPoliciesRequest =
ListPoliciesRequest.builder().build();
    ListPoliciesResponse listPoliciesResponse =
getIAMClient().listPolicies(listPoliciesRequest);
    for (Policy policy : listPoliciesResponse.policies()) {
        if (policy.policyName().equals(policyName)) {
            // List the entities (users, groups, roles) that are attached to
the policy.

software.amazon.awssdk.services.iam.model.ListEntitiesForPolicyRequest
listEntitiesRequest =
software.amazon.awssdk.services.iam.model.ListEntitiesForPolicyRequest
        .builder()
        .policyArn(policy.arn())
        .build();

        ListEntitiesForPolicyResponse listEntitiesResponse = iamClient
            .listEntitiesForPolicy(listEntitiesRequest);
        if (!listEntitiesResponse.policyGroups().isEmpty() || !
listEntitiesResponse.policyUsers().isEmpty())
```



```
        || !listEntitiesResponse.policyRoles().isEmpty()) {
        // Detach the policy from any entities it is attached to.
        DetachRolePolicyRequest detachPolicyRequest =
DetachRolePolicyRequest.builder()
        .policyArn(policy.arn())
        .roleName(roleName) // Specify the name of the IAM
role
        .build();

        iamClient.detachRolePolicy(detachPolicyRequest);
        System.out.println("Policy detached from entities.");
    }

    // Now, you can delete the policy.
    DeletePolicyRequest deletePolicyRequest =
DeletePolicyRequest.builder()
        .policyArn(policy.arn())
        .build();

    iamClient.deletePolicy(deletePolicyRequest);
    System.out.println("Policy deleted successfully.");
    break;
}
}

// List the roles associated with the instance profile
ListInstanceProfilesForRoleRequest listRolesRequest =
ListInstanceProfilesForRoleRequest.builder()
        .roleName(roleName)
        .build();

// Detach the roles from the instance profile
ListInstanceProfilesForRoleResponse listRolesResponse =
iamClient.listInstanceProfilesForRole(listRolesRequest);
for (software.amazon.awssdk.services.iam.model.InstanceProfile profile :
listRolesResponse.instanceProfiles()) {
    RemoveRoleFromInstanceProfileRequest removeRoleRequest =
RemoveRoleFromInstanceProfileRequest.builder()
        .instanceProfileName(profile)
        .roleName(roleName) // Remove the extra dot here
        .build();

    iamClient.removeRoleFromInstanceProfile(removeRoleRequest);
}
```

```
        System.out.println("Role " + roleName + " removed from instance
profile " + InstanceProfile);
    }

    // Delete the instance profile after removing all roles
    DeleteInstanceProfileRequest deleteInstanceProfileRequest =
DeleteInstanceProfileRequest.builder()
        .instanceProfileName(InstanceProfile)
        .build();

    getIAMClient().deleteInstanceProfile(r ->
r.instanceProfileName(InstanceProfile));
    System.out.println(InstanceProfile + " Deleted");
    System.out.println("All roles and policies are deleted.");
}
}
```

建立包裝 Elastic Load Balancing 動作的類別。

```
public class LoadBalancer {
    public ElasticLoadBalancingV2Client elasticLoadBalancingV2Client;

    public ElasticLoadBalancingV2Client getLoadBalancerClient() {
        if (elasticLoadBalancingV2Client == null) {
            elasticLoadBalancingV2Client = ElasticLoadBalancingV2Client.builder()
                .region(Region.US_EAST_1)
                .build();
        }

        return elasticLoadBalancingV2Client;
    }

    // Checks the health of the instances in the target group.
    public List<TargetHealthDescription> checkTargetHealth(String
targetGroupName) {
        DescribeTargetGroupsRequest targetGroupsRequest =
DescribeTargetGroupsRequest.builder()
            .names(targetGroupName)
            .build();

        DescribeTargetGroupsResponse tgResponse =
getLoadBalancerClient().describeTargetGroups(targetGroupsRequest);
    }
}
```

```
        DescribeTargetHealthRequest healthRequest =
DescribeTargetHealthRequest.builder()

    .targetGroupArn(tgResponse.targetGroups().get(0).targetGroupArn())
        .build();

        DescribeTargetHealthResponse healthResponse =
getLoadBalancerClient().describeTargetHealth(healthRequest);
        return healthResponse.targetHealthDescriptions();
    }

    // Gets the HTTP endpoint of the load balancer.
    public String getEndpoint(String lbName) {
        DescribeLoadBalancersResponse res = getLoadBalancerClient()
            .describeLoadBalancers(describe -> describe.names(lbName));
        return res.loadBalancers().get(0).dnsName();
    }

    // Deletes a load balancer.
    public void deleteLoadBalancer(String lbName) {
        try {
            // Use a waiter to delete the Load Balancer.
            DescribeLoadBalancersResponse res = getLoadBalancerClient()
                .describeLoadBalancers(describe -> describe.names(lbName));
            ElasticLoadBalancingV2Waiter loadBalancerWaiter =
getLoadBalancerClient().waiter();
            DescribeLoadBalancersRequest request =
DescribeLoadBalancersRequest.builder()

                .loadBalancerArns(res.loadBalancers().get(0).loadBalancerArn())
                    .build();

            getLoadBalancerClient().deleteLoadBalancer(
                builder ->
builder.loadBalancerArn(res.loadBalancers().get(0).loadBalancerArn()));
            WaiterResponse<DescribeLoadBalancersResponse> waiterResponse =
loadBalancerWaiter
                .waitUntilLoadBalancersDeleted(request);
            waiterResponse.matched().response().ifPresent(System.out::println);
        } catch (ElasticLoadBalancingV2Exception e) {
            System.err.println(e.awsErrorDetails().errorMessage());
        }
    }
}
```

```
        System.out.println(lbName + " was deleted.");
    }

    // Deletes the target group.
    public void deleteTargetGroup(String targetGroupName) {
        try {
            DescribeTargetGroupsResponse res = getLoadBalancerClient()
                .describeTargetGroups(describe ->
describe.names(targetGroupName));
            getLoadBalancerClient()
                .deleteTargetGroup(builder ->
builder.targetGroupArn(res.targetGroups().get(0).targetGroupArn()));
        } catch (ElasticLoadBalancingV2Exception e) {
            System.err.println(e.awsErrorDetails().errorMessage());
        }
        System.out.println(targetGroupName + " was deleted.");
    }

    // Verify this computer can successfully send a GET request to the load
balancer
    // endpoint.
    public boolean verifyLoadBalancerEndpoint(String elbDnsName) throws
IOException, InterruptedException {
        boolean success = false;
        int retries = 3;
        CloseableHttpClient httpClient = HttpClients.createDefault();

        // Create an HTTP GET request to the ELB.
        HttpGet httpGet = new HttpGet("http://" + elbDnsName);
        try {
            while ((!success) && (retries > 0)) {
                // Execute the request and get the response.
                HttpResponse response = httpClient.execute(httpGet);
                int statusCode = response.getStatusLine().getStatusCode();
                System.out.println("HTTP Status Code: " + statusCode);
                if (statusCode == 200) {
                    success = true;
                } else {
                    retries--;
                    System.out.println("Got connection error from load balancer
endpoint, retrying...");
                    TimeUnit.SECONDS.sleep(15);
                }
            }
        }
    }
}
```

```
    } catch (org.apache.http.conn.HttpHostConnectException e) {
        System.out.println(e.getMessage());
    }

    System.out.println("Status.." + success);
    return success;
}

/**
 * Creates an Elastic Load Balancing target group. The target group specifies
 * how
 * the load balancer forward requests to instances in the group and how
instance
 * health is checked.
 */
public String createTargetGroup(String protocol, int port, String vpcId,
String targetGroupName) {
    CreateTargetGroupRequest targetGroupRequest =
CreateTargetGroupRequest.builder()
        .healthCheckPath("/healthcheck")
        .healthCheckTimeoutSeconds(5)
        .port(port)
        .vpcId(vpcId)
        .name(targetGroupName)
        .protocol(protocol)
        .build();

    CreateTargetGroupResponse targetGroupResponse =
getLoadBalancerClient().createTargetGroup(targetGroupRequest);
    String targetGroupArn =
targetGroupResponse.targetGroups().get(0).targetGroupArn();
    String targetGroup =
targetGroupResponse.targetGroups().get(0).targetGroupName();
    System.out.println("The " + targetGroup + " was created with ARN" +
targetGroupArn);
    return targetGroupArn;
}

/**
 * Creates an Elastic Load Balancing load balancer that uses the specified
 * subnets
 * and forwards requests to the specified target group.
 */
```

```
public String createLoadBalancer(List<Subnet> subnetIds, String
targetGroupARN, String lbName, int port,
    String protocol) {
    try {
        List<String> subnetIdStrings = subnetIds.stream()
            .map(Subnet::subnetId)
            .collect(Collectors.toList());

        CreateLoadBalancerRequest balancerRequest =
CreateLoadBalancerRequest.builder()
            .subnets(subnetIdStrings)
            .name(lbName)
            .scheme("internet-facing")
            .build();

        // Create and wait for the load balancer to become available.
        CreateLoadBalancerResponse lsResponse =
getLoadBalancerClient().createLoadBalancer(balancerRequest);
        String lbARN = lsResponse.loadBalancers().get(0).loadBalancerArn();

        ElasticLoadBalancingV2Waiter loadBalancerWaiter =
getLoadBalancerClient().waiter();
        DescribeLoadBalancersRequest request =
DescribeLoadBalancersRequest.builder()
            .loadBalancerArns(lbARN)
            .build();

        System.out.println("Waiting for Load Balancer " + lbName + " to
become available.");
        WaiterResponse<DescribeLoadBalancersResponse> waiterResponse =
loadBalancerWaiter
            .waitUntilLoadBalancerAvailable(request);
        waiterResponse.matched().response().ifPresent(System.out::println);
        System.out.println("Load Balancer " + lbName + " is available.");

        // Get the DNS name (endpoint) of the load balancer.
        String lbDNSName = lsResponse.loadBalancers().get(0).dnsName();
        System.out.println("*** Load Balancer DNS Name: " + lbDNSName);

        // Create a listener for the load balance.
        Action action = Action.builder()
            .targetGroupArn(targetGroupARN)
            .type("forward")
            .build();
```

```

        CreateListenerRequest listenerRequest =
CreateListenerRequest.builder()

    .loadBalancerArn(lsResponse.loadBalancers().get(0).loadBalancerArn())
        .defaultActions(action)
        .port(port)
        .protocol(protocol)
        .defaultActions(action)
        .build();

        getLoadBalancerClient().createListener(listenerRequest);
        System.out.println("Created listener to forward traffic from load
balancer " + lbName + " to target group "
            + targetGroupARN);

        // Return the load balancer DNS name.
        return lbDNSName;

    } catch (ElasticLoadBalancingV2Exception e) {
        e.printStackTrace();
    }
    return "";
}
}

```

建立使用 DynamoDB 模擬建議服務的類別。

```

public class Database {

    private static DynamoDbClient dynamoDbClient;

    public static DynamoDbClient getDynamoDbClient() {
        if (dynamoDbClient == null) {
            dynamoDbClient = DynamoDbClient.builder()
                .region(Region.US_EAST_1)
                .build();
        }
        return dynamoDbClient;
    }

    // Checks to see if the Amazon DynamoDB table exists.

```

```
private boolean doesTableExist(String tableName) {
    try {
        // Describe the table and catch any exceptions.
        DescribeTableRequest describeTableRequest =
DescribeTableRequest.builder()
            .tableName(tableName)
            .build();

        getDynamoDbClient().describeTable(describeTableRequest);
        System.out.println("Table '" + tableName + "' exists.");
        return true;

    } catch (ResourceNotFoundException e) {
        System.out.println("Table '" + tableName + "' does not exist.");
    } catch (DynamoDbException e) {
        System.err.println("Error checking table existence: " +
e.getMessage());
    }
    return false;
}

/*
 * Creates a DynamoDB table to use a recommendation service. The table has a
 * hash key named 'MediaType' that defines the type of media recommended,
such
 * as
 * Book or Movie, and a range key named 'ItemId' that, combined with the
 * MediaType,
 * forms a unique identifier for the recommended item.
 */
public void createTable(String tableName, String fileName) throws IOException
{
    // First check to see if the table exists.
    boolean doesExist = doesTableExist(tableName);
    if (!doesExist) {
        DynamoDbWaiter dbWaiter = getDynamoDbClient().waiter();
        CreateTableRequest createTableRequest = CreateTableRequest.builder()
            .tableName(tableName)
            .attributeDefinitions(
                AttributeDefinition.builder()
                    .attributeName("MediaType")
                    .attributeType(ScalarAttributeType.S)
                    .build(),
                AttributeDefinition.builder()
```



```

        .attributeName("ItemId")
        .attributeType(ScalarAttributeType.N)
        .build())
    .keySchema(
        KeySchemaElement.builder()
            .attributeName("MediaType")
            .keyType(KeyType.HASH)
            .build(),
        KeySchemaElement.builder()
            .attributeName("ItemId")
            .keyType(KeyType.RANGE)
            .build())
    .provisionedThroughput(
        ProvisionedThroughput.builder()
            .readCapacityUnits(5L)
            .writeCapacityUnits(5L)
            .build())
    .build();

getDynamoDbClient().createTable(createTableRequest);
System.out.println("Creating table " + tableName + "...");

// Wait until the Amazon DynamoDB table is created.
DescribeTableRequest tableRequest = DescribeTableRequest.builder()
    .tableName(tableName)
    .build();

WaiterResponse<DescribeTableResponse> waiterResponse =
dbWaiter.waitForTableExists(tableRequest);
waiterResponse.matched().response().ifPresent(System.out::println);
System.out.println("Table " + tableName + " created.");

// Add records to the table.
populateTable(fileName, tableName);
}
}

public void deleteTable(String tableName) {
    getDynamoDbClient().deleteTable(table -> table.tableName(tableName));
    System.out.println("Table " + tableName + " deleted.");
}

// Populates the table with data located in a JSON file using the DynamoDB
// enhanced client.

```

```
public void populateTable(String fileName, String tableName) throws
IOException {
    DynamoDbEnhancedClient enhancedClient = DynamoDbEnhancedClient.builder()
        .dynamoDbClient(getDynamoDbClient())
        .build();
    ObjectMapper objectMapper = new ObjectMapper();
    File jsonFile = new File(fileName);
    JsonNode rootNode = objectMapper.readTree(jsonFile);

    DynamoDbTable<Recommendation> mappedTable =
enhancedClient.table(tableName,
        TableSchema.fromBean(Recommendation.class));
    for (JsonNode currentNode : rootNode) {
        String mediaType = currentNode.path("MediaType").path("S").asText();
        int itemId = currentNode.path("ItemId").path("N").asInt();
        String title = currentNode.path("Title").path("S").asText();
        String creator = currentNode.path("Creator").path("S").asText();

        // Create a Recommendation object and set its properties.
        Recommendation rec = new Recommendation();
        rec.setMediaType(mediaType);
        rec.setItemId(itemId);
        rec.setTitle(title);
        rec.setCreator(creator);

        // Put the item into the DynamoDB table.
        mappedTable.putItem(rec); // Add the Recommendation to the list.
    }
    System.out.println("Added all records to the " + tableName);
}
}
```

建立包裝 Systems Manager 動作的類別。

```
public class ParameterHelper {

    String tableName = "doc-example-resilient-architecture-table";
    String dyntable = "doc-example-recommendation-service";
    String failureResponse = "doc-example-resilient-architecture-failure-
response";
    String healthCheck = "doc-example-resilient-architecture-health-check";
```

```
public void reset() {
    put(dyntable, tableName);
    put(failureResponse, "none");
    put(healthCheck, "shallow");
}

public void put(String name, String value) {
    SsmClient ssmClient = SsmClient.builder()
        .region(Region.US_EAST_1)
        .build();

    PutParameterRequest parameterRequest = PutParameterRequest.builder()
        .name(name)
        .value(value)
        .overwrite(true)
        .type("String")
        .build();

    ssmClient.putParameter(parameterRequest);
    System.out.printf("Setting demo parameter %s to '%s'.", name, value);
}
}
```

- 如需API詳細資訊，請參閱AWS SDK for Java 2.x API參考 中的下列主題。

- [AttachLoadBalancerTargetGroups](#)
- [CreateAutoScalingGroup](#)
- [CreateInstanceProfile](#)
- [CreateLaunchTemplate](#)
- [CreateListener](#)
- [CreateLoadBalancer](#)
- [CreateTargetGroup](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInstanceProfile](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)

- [DescribeAvailabilityZones](#)
- [DescribeIamInstanceProfileAssociations](#)
- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)
- [DescribeTargetHealth](#)
- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplaceIamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

## JavaScript

SDK 適用於 JavaScript ( v3 )

### Note

還有更多。GitHub 尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
#!/usr/bin/env node
// Copyright Amazon.com, Inc. or its affiliates. All Rights Reserved.
// SPDX-License-Identifier: Apache-2.0

import {
  Scenario,
  parseScenarioArgs,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";

/**
 * The workflow steps are split into three stages:
 * - deploy
```

```
* - demo
* - destroy
*
* Each of these stages has a corresponding file prefixed with steps-*.
*/
import { deploySteps } from "./steps-deploy.js";
import { demoSteps } from "./steps-demo.js";
import { destroySteps } from "./steps-destroy.js";

/**
 * The context is passed to every scenario. Scenario steps
 * will modify the context.
 */
const context = {};

/**
 * Three Scenarios are created for the workflow. A Scenario is an orchestration
 class
 * that simplifies running a series of steps.
 */
export const scenarios = {
  // Deploys all resources necessary for the workflow.
  deploy: new Scenario("Resilient Workflow - Deploy", deploySteps, context),
  // Demonstrates how a fragile web service can be made more resilient.
  demo: new Scenario("Resilient Workflow - Demo", demoSteps, context),
  // Destroys the resources created for the workflow.
  destroy: new Scenario("Resilient Workflow - Destroy", destroySteps, context),
};

// Call function if run directly
import { fileURLToPath } from "node:url";

if (process.argv[1] === fileURLToPath(import.meta.url)) {
  parseScenarioArgs(scenarios, {
    name: "Resilient Workflow",
    synopsis:
      "node index.js --scenario <deploy | demo | destroy> [-h|--help] [-y|--yes]
 [-v|--verbose]",
    description: "Deploy and interact with scalable EC2 instances.",
  });
}
```

建立步驟以部署所有資源。

```
import { join } from "node:path";
import { readFileSync, writeFileSync } from "node:fs";
import axios from "axios";

import {
  BatchWriteItemCommand,
  CreateTableCommand,
  DynamoDBClient,
  waitUntilTableExists,
} from "@aws-sdk/client-dynamodb";
import {
  EC2Client,
  CreateKeyPairCommand,
  CreateLaunchTemplateCommand,
  DescribeAvailabilityZonesCommand,
  DescribeVpcsCommand,
  DescribeSubnetsCommand,
  DescribeSecurityGroupsCommand,
  AuthorizeSecurityGroupIngressCommand,
} from "@aws-sdk/client-ec2";
import {
  IAMClient,
  CreatePolicyCommand,
  CreateRoleCommand,
  CreateInstanceProfileCommand,
  AddRoleToInstanceProfileCommand,
  AttachRolePolicyCommand,
  waitUntilInstanceProfileExists,
} from "@aws-sdk/client-iam";
import { SSMClient, GetParameterCommand } from "@aws-sdk/client-ssm";
import {
  CreateAutoScalingGroupCommand,
  AutoScalingClient,
  AttachLoadBalancerTargetGroupsCommand,
} from "@aws-sdk/client-auto-scaling";
import {
  CreateListenerCommand,
  CreateLoadBalancerCommand,
  CreateTargetGroupCommand,
  ElasticLoadBalancingV2Client,
  waitUntilLoadBalancerAvailable,
} from "@aws-sdk/client-elastic-load-balancing-v2";
```

```
import {
  ScenarioOutput,
  ScenarioInput,
  ScenarioAction,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";
import { saveState } from "@aws-doc-sdk-examples/lib/scenario/steps-common.js";
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";

import { MESSAGES, NAMES, RESOURCES_PATH, ROOT } from "./constants.js";
import { initParamsSteps } from "./steps-reset-params.js";

/**
 * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
 */
export const deploySteps = [
  new ScenarioOutput("introduction", MESSAGES.introduction, { header: true }),
  new ScenarioInput("confirmDeployment", MESSAGES.confirmDeployment, {
    type: "confirm",
  }),
  new ScenarioAction(
    "handleConfirmDeployment",
    (c) => c.confirmDeployment === false && process.exit(),
  ),
  new ScenarioOutput(
    "creatingTable",
    MESSAGES.creatingTable.replace("${TABLE_NAME}", NAMES.tableName),
  ),
  new ScenarioAction("createTable", async () => {
    const client = new DynamoDBClient({});
    await client.send(
      new CreateTableCommand({
        TableName: NAMES.tableName,
        ProvisionedThroughput: {
          ReadCapacityUnits: 5,
          WriteCapacityUnits: 5,
        },
        AttributeDefinitions: [
          {
            AttributeName: "MediaType",
            AttributeType: "S",
          },
          {
            AttributeName: "ItemId",
```

```

        AttributeType: "N",
    },
],
KeySchema: [
    {
        AttributeName: "MediaType",
        KeyType: "HASH",
    },
    {
        AttributeName: "ItemId",
        KeyType: "RANGE",
    },
],
)),
);
await waitUntilTableExists({ client }, { TableName: NAMES.tableName });
}),
new ScenarioOutput(
    "createdTable",
    MESSAGES.createdTable.replace("${TABLE_NAME}", NAMES.tableName),
),
new ScenarioOutput(
    "populatingTable",
    MESSAGES.populatingTable.replace("${TABLE_NAME}", NAMES.tableName),
),
new ScenarioAction("populateTable", () => {
    const client = new DynamoDBClient({});
    /**
     * @type {{ default: import("@aws-sdk/client-dynamodb").PutRequest['Item']
[] }}
    */
    const recommendations = JSON.parse(
        readFileSync(join(RESOURCES_PATH, "recommendations.json")),
    );

    return client.send(
        new BatchWriteItemCommand({
            RequestItems: {
                [NAMES.tableName]: recommendations.map((item) => ({
                    PutRequest: { Item: item },
                })),
            },
        }),
    );
});

```



```
    }),
    new ScenarioOutput(
      "populatedTable",
      MESSAGES.populatedTable.replace("${TABLE_NAME}", NAMES.tableName),
    ),
    new ScenarioOutput(
      "creatingKeyPair",
      MESSAGES.creatingKeyPair.replace("${KEY_PAIR_NAME}", NAMES.keyPairName),
    ),
    new ScenarioAction("createKeyPair", async () => {
      const client = new EC2Client({});
      const { KeyMaterial } = await client.send(
        new CreateKeyPairCommand({
          KeyName: NAMES.keyPairName,
        }),
      );

      writeFileSync(`${NAMES.keyPairName}.pem`, KeyMaterial, { mode: 0o600 });
    }),
    new ScenarioOutput(
      "createdKeyPair",
      MESSAGES.createdKeyPair.replace("${KEY_PAIR_NAME}", NAMES.keyPairName),
    ),
    new ScenarioOutput(
      "creatingInstancePolicy",
      MESSAGES.creatingInstancePolicy.replace(
        "${INSTANCE_POLICY_NAME}",
        NAMES.instancePolicyName,
      ),
    ),
  ),
  new ScenarioAction("createInstancePolicy", async (state) => {
    const client = new IAMClient({});
    const {
      Policy: { Arn },
    } = await client.send(
      new CreatePolicyCommand({
        PolicyName: NAMES.instancePolicyName,
        PolicyDocument: readFileSync(
          join(RESOURCES_PATH, "instance_policy.json"),
        ),
      }),
    ),
  );
  state.instancePolicyArn = Arn;
}),
```

```
new ScenarioOutput("createdInstancePolicy", (state) =>
  MESSAGES.createdInstancePolicy
    .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
    .replace("${INSTANCE_POLICY_ARN}", state.instancePolicyArn),
),
new ScenarioOutput(
  "creatingInstanceRole",
  MESSAGES.creatingInstanceRole.replace(
    "${INSTANCE_ROLE_NAME}",
    NAMES.instanceRoleName,
  ),
),
new ScenarioAction("createInstanceRole", () => {
  const client = new IAMClient({});
  return client.send(
    new CreateRoleCommand({
      RoleName: NAMES.instanceRoleName,
      AssumeRolePolicyDocument: readFileSync(
        join(ROOT, "assume-role-policy.json"),
      ),
    }),
  );
}),
new ScenarioOutput(
  "createdInstanceRole",
  MESSAGES.createdInstanceRole.replace(
    "${INSTANCE_ROLE_NAME}",
    NAMES.instanceRoleName,
  ),
),
new ScenarioOutput(
  "attachingPolicyToRole",
  MESSAGES.attachingPolicyToRole
    .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName)
    .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName),
),
new ScenarioAction("attachPolicyToRole", async (state) => {
  const client = new IAMClient({});
  await client.send(
    new AttachRolePolicyCommand({
      RoleName: NAMES.instanceRoleName,
      PolicyArn: state.instancePolicyArn,
    }),
  );
});
```

```

    }),
    new ScenarioOutput(
      "attachedPolicyToRole",
      MESSAGES.attachedPolicyToRole
        .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
        .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
    ),
    new ScenarioOutput(
      "creatingInstanceProfile",
      MESSAGES.creatingInstanceProfile.replace(
        "${INSTANCE_PROFILE_NAME}",
        NAMES.instanceProfileName,
      ),
    ),
  ),
  new ScenarioAction("createInstanceProfile", async (state) => {
    const client = new IAMClient({});
    const {
      InstanceProfile: { Arn },
    } = await client.send(
      new CreateInstanceProfileCommand({
        InstanceProfileName: NAMES.instanceProfileName,
      }),
    );
    state.instanceProfileArn = Arn;

    await waitUntilInstanceProfileExists(
      { client },
      { InstanceProfileName: NAMES.instanceProfileName },
    );
  }),
  new ScenarioOutput("createdInstanceProfile", (state) =>
    MESSAGES.createdInstanceProfile
      .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
      .replace("${INSTANCE_PROFILE_ARN}", state.instanceProfileArn),
  ),
  new ScenarioOutput(
    "addingRoleToInstanceProfile",
    MESSAGES.addingRoleToInstanceProfile
      .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
  ),
  new ScenarioAction("addRoleToInstanceProfile", () => {
    const client = new IAMClient({});
    return client.send(

```

```
    new AddRoleToInstanceProfileCommand({
      RoleName: NAMES.instanceRoleName,
      InstanceProfileName: NAMES.instanceProfileName,
    }),
  );
}),
new ScenarioOutput(
  "addedRoleToInstanceProfile",
  MESSAGES.addedRoleToInstanceProfile
    .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
    .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
),
...initParamsSteps,
new ScenarioOutput("creatingLaunchTemplate", MESSAGES.creatingLaunchTemplate),
new ScenarioAction("createLaunchTemplate", async () => {
  const ssmClient = new SSMClient({});
  const { Parameter } = await ssmClient.send(
    new GetParameterCommand({
      Name: "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
    }),
  );
  const ec2Client = new EC2Client({});
  await ec2Client.send(
    new CreateLaunchTemplateCommand({
      LaunchTemplateName: NAMES.launchTemplateName,
      LaunchTemplateData: {
        InstanceType: "t3.micro",
        ImageId: Parameter.Value,
        IamInstanceProfile: { Name: NAMES.instanceProfileName },
        UserData: readFileSync(
          join(RESOURCES_PATH, "server_startup_script.sh"),
        ).toString("base64"),
        KeyName: NAMES.keyPairName,
      },
    }),
  );
}),
new ScenarioOutput(
  "createdLaunchTemplate",
  MESSAGES.createdLaunchTemplate.replace(
    "${LAUNCH_TEMPLATE_NAME}",
    NAMES.launchTemplateName,
  ),
),
),
```

```

new ScenarioOutput(
  "creatingAutoScalingGroup",
  MESSAGES.creatingAutoScalingGroup.replace(
    "${AUTO_SCALING_GROUP_NAME}",
    NAMES.autoScalingGroupName,
  ),
),
new ScenarioAction("createAutoScalingGroup", async (state) => {
  const ec2Client = new EC2Client({});
  const { AvailabilityZones } = await ec2Client.send(
    new DescribeAvailabilityZonesCommand({}),
  );
  state.availabilityZoneNames = AvailabilityZones.map((az) => az.ZoneName);
  const autoScalingClient = new AutoScalingClient({});
  await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
    autoScalingClient.send(
      new CreateAutoScalingGroupCommand({
        AvailabilityZones: state.availabilityZoneNames,
        AutoScalingGroupName: NAMES.autoScalingGroupName,
        LaunchTemplate: {
          LaunchTemplateName: NAMES.launchTemplateName,
          Version: "$Default",
        },
        MinSize: 3,
        MaxSize: 3,
      }),
    ),
  );
}),
new ScenarioOutput(
  "createdAutoScalingGroup",
  /**
   * @param {{ availabilityZoneNames: string[] }} state
   */
  (state) =>
    MESSAGES.createdAutoScalingGroup
      .replace("${AUTO_SCALING_GROUP_NAME}", NAMES.autoScalingGroupName)
      .replace(
        "${AVAILABILITY_ZONE_NAMES}",
        state.availabilityZoneNames.join(", "),
      ),
),
new ScenarioInput("confirmContinue", MESSAGES.confirmContinue, {
  type: "confirm",

```

```
   )),
    new ScenarioOutput("loadBalancer", MESSAGES.loadBalancer),
    new ScenarioOutput("gettingVpc", MESSAGES.gettingVpc),
    new ScenarioAction("getVpc", async (state) => {
        const client = new EC2Client({});
        const { Vpcs } = await client.send(
            new DescribeVpcsCommand({
                Filters: [{ Name: "is-default", Values: ["true"] }],
            }),
        );
        state.defaultVpc = Vpcs[0].VpcId;
    }),
    new ScenarioOutput("gotVpc", (state) =>
        MESSAGES.gotVpc.replace("${VPC_ID}", state.defaultVpc),
    ),
    new ScenarioOutput("gettingSubnets", MESSAGES.gettingSubnets),
    new ScenarioAction("getSubnets", async (state) => {
        const client = new EC2Client({});
        const { Subnets } = await client.send(
            new DescribeSubnetsCommand({
                Filters: [
                    { Name: "vpc-id", Values: [state.defaultVpc] },
                    { Name: "availability-zone", Values: state.availabilityZoneNames },
                    { Name: "default-for-az", Values: ["true"] },
                ],
            }),
        );
        state.subnets = Subnets.map((subnet) => subnet.SubnetId);
    }),
    new ScenarioOutput(
        "gotSubnets",
        /**
         * @param {{ subnets: string[] }} state
         */
        (state) =>
            MESSAGES.gotSubnets.replace("${SUBNETS}", state.subnets.join(", ")),
    ),
    new ScenarioOutput(
        "creatingLoadBalancerTargetGroup",
        MESSAGES.creatingLoadBalancerTargetGroup.replace(
            "${TARGET_GROUP_NAME}",
            NAMES.loadBalancerTargetGroupName,
        ),
    ),
),
```

```
new ScenarioAction("createLoadBalancerTargetGroup", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  const { TargetGroups } = await client.send(
    new CreateTargetGroupCommand({
      Name: NAMES.loadBalancerTargetGroupName,
      Protocol: "HTTP",
      Port: 80,
      HealthCheckPath: "/healthcheck",
      HealthCheckIntervalSeconds: 10,
      HealthCheckTimeoutSeconds: 5,
      HealthyThresholdCount: 2,
      UnhealthyThresholdCount: 2,
      VpcId: state.defaultVpc,
    })),
  );
  const targetGroup = TargetGroups[0];
  state.targetGroupArn = targetGroup.TargetGroupArn;
  state.targetGroupProtocol = targetGroup.Protocol;
  state.targetGroupPort = targetGroup.Port;
}),
new ScenarioOutput(
  "createdLoadBalancerTargetGroup",
  MESSAGES.createdLoadBalancerTargetGroup.replace(
    "${TARGET_GROUP_NAME}",
    NAMES.loadBalancerTargetGroupName,
  ),
),
new ScenarioOutput(
  "creatingLoadBalancer",
  MESSAGES.creatingLoadBalancer.replace("${LB_NAME}", NAMES.loadBalancerName),
),
new ScenarioAction("createLoadBalancer", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  const { LoadBalancers } = await client.send(
    new CreateLoadBalancerCommand({
      Name: NAMES.loadBalancerName,
      Subnets: state.subnets,
    })),
  );
  state.loadBalancerDns = LoadBalancers[0].DNSName;
  state.loadBalancerArn = LoadBalancers[0].LoadBalancerArn;
  await waitUntilLoadBalancerAvailable(
    { client },
    { Names: [NAMES.loadBalancerName] },
  ),
}
```

```

    );
  }},
  new ScenarioOutput("createdLoadBalancer", (state) =>
    MESSAGES.createdLoadBalancer
      .replace("${LB_NAME}", NAMES.loadBalancerName)
      .replace("${DNS_NAME}", state.loadBalancerDns),
  ),
  new ScenarioOutput(
    "creatingListener",
    MESSAGES.creatingLoadBalancerListener
      .replace("${LB_NAME}", NAMES.loadBalancerName)
      .replace("${TARGET_GROUP_NAME}", NAMES.loadBalancerTargetGroupName),
  ),
  new ScenarioAction("createListener", async (state) => {
    const client = new ElasticLoadBalancingV2Client({});
    const { Listeners } = await client.send(
      new CreateListenerCommand({
        LoadBalancerArn: state.loadBalancerArn,
        Protocol: state.targetGroupProtocol,
        Port: state.targetGroupPort,
        DefaultActions: [
          { Type: "forward", TargetGroupArn: state.targetGroupArn },
        ],
      })
    );
    const listener = Listeners[0];
    state.loadBalancerListenerArn = listener.ListenerArn;
  }},
  new ScenarioOutput("createdListener", (state) =>
    MESSAGES.createdLoadBalancerListener.replace(
      "${LB_LISTENER_ARN}",
      state.loadBalancerListenerArn,
    ),
  ),
  new ScenarioOutput(
    "attachingLoadBalancerTargetGroup",
    MESSAGES.attachingLoadBalancerTargetGroup
      .replace("${TARGET_GROUP_NAME}", NAMES.loadBalancerTargetGroupName)
      .replace("${AUTO_SCALING_GROUP_NAME}", NAMES.autoScalingGroupName),
  ),
  new ScenarioAction("attachLoadBalancerTargetGroup", async (state) => {
    const client = new AutoScalingClient({});
    await client.send(
      new AttachLoadBalancerTargetGroupsCommand({

```



```

        AutoScalingGroupName: NAMES.autoScalingGroupName,
        TargetGroupARNs: [state.targetGroupArn],
    })),
    );
  })),
  new ScenarioOutput(
    "attachedLoadBalancerTargetGroup",
    MESSAGES.attachedLoadBalancerTargetGroup,
  ),
  new ScenarioOutput("verifyingInboundPort", MESSAGES.verifyingInboundPort),
  new ScenarioAction(
    "verifyInboundPort",
    /**
     *
     * @param {{ defaultSecurityGroup: import('@aws-sdk/client-
ec2').SecurityGroup}} state
     */
    async (state) => {
      const client = new EC2Client({});
      const { SecurityGroups } = await client.send(
        new DescribeSecurityGroupsCommand({
          Filters: [{ Name: "group-name", Values: ["default"] } ]},
        ),
      );
      if (!SecurityGroups) {
        state.verifyInboundPortError = new Error(MESSAGES.noSecurityGroups);
      }
      state.defaultSecurityGroup = SecurityGroups[0];

      /**
       * @type {string}
       */
      const ipResponse = (await axios.get("http://checkip.amazonaws.com")).data;
      state.myIp = ipResponse.trim();
      const myIpRules = state.defaultSecurityGroup.IpPermissions.filter(
        ({ IpRanges }) =>
          IpRanges.some(
            ({ CidrIp }) =>
              CidrIp.startsWith(state.myIp) || CidrIp === "0.0.0.0/0",
          ),
      )
      .filter(({ IpProtocol }) => IpProtocol === "tcp")
      .filter(({ FromPort }) => FromPort === 80);
    }
  )

```

```
    state.myIpRules = myIpRules;
  },
),
new ScenarioOutput(
  "verifiedInboundPort",
  /**
   * @param {{ myIpRules: any[] }} state
   */
  (state) => {
    if (state.myIpRules.length > 0) {
      return MESSAGES.foundIpRules.replace(
        "${IP_RULES}",
        JSON.stringify(state.myIpRules, null, 2),
      );
    }
    return MESSAGES.noIpRules;
  },
),
new ScenarioInput(
  "shouldAddInboundRule",
  /**
   * @param {{ myIpRules: any[] }} state
   */
  (state) => {
    if (state.myIpRules.length > 0) {
      return false;
    }
    return MESSAGES.noIpRules;
  },
  { type: "confirm" },
),
new ScenarioAction(
  "addInboundRule",
  /**
   * @param {{ defaultSecurityGroup: import('@aws-sdk/client-ec2').SecurityGroup }} state
   */
  async (state) => {
    if (!state.shouldAddInboundRule) {
      return;
    }

    const client = new EC2Client({});
    await client.send(
```

```
    new AuthorizeSecurityGroupIngressCommand({
      GroupId: state.defaultSecurityGroup.GroupId,
      CidrIp: `${state.myIp}/32`,
      FromPort: 80,
      ToPort: 80,
      IpProtocol: "tcp",
    }),
  );
},
),
new ScenarioOutput("addedInboundRule", (state) => {
  if (state.shouldAddInboundRule) {
    return MESSAGES.addedInboundRule.replace("${IP_ADDRESS}", state.myIp);
  }
  return false;
}),
new ScenarioOutput("verifyingEndpoint", (state) =>
  MESSAGES.verifyingEndpoint.replace("${DNS_NAME}", state.loadBalancerDns),
),
new ScenarioAction("verifyEndpoint", async (state) => {
  try {
    const response = await retry({ intervalInMs: 2000, maxRetries: 30 }, () =>
      axios.get(`http://${state.loadBalancerDns}`),
    );
    state.endpointResponse = JSON.stringify(response.data, null, 2);
  } catch (e) {
    state.verifyEndpointError = e;
  }
}),
new ScenarioOutput("verifiedEndpoint", (state) => {
  if (state.verifyEndpointError) {
    console.error(state.verifyEndpointError);
  } else {
    return MESSAGES.verifiedEndpoint.replace(
      "${ENDPOINT_RESPONSE}",
      state.endpointResponse,
    );
  }
}),
saveState,
];
```

## 建立步驟以執行示範。

```
import { readFileSync } from "node:fs";
import { join } from "node:path";

import axios from "axios";

import {
  DescribeTargetGroupsCommand,
  DescribeTargetHealthCommand,
  ElasticLoadBalancingV2Client,
} from "@aws-sdk/client-elastic-load-balancing-v2";
import {
  DescribeInstanceInformationCommand,
  PutParameterCommand,
  SSMClient,
  SendCommandCommand,
} from "@aws-sdk/client-ssm";
import {
  IAMClient,
  CreatePolicyCommand,
  CreateRoleCommand,
  AttachRolePolicyCommand,
  CreateInstanceProfileCommand,
  AddRoleToInstanceProfileCommand,
  waitUntilInstanceProfileExists,
} from "@aws-sdk/client-iam";
import {
  AutoScalingClient,
  DescribeAutoScalingGroupsCommand,
  TerminateInstanceInAutoScalingGroupCommand,
} from "@aws-sdk/client-auto-scaling";
import {
  DescribeIamInstanceProfileAssociationsCommand,
  EC2Client,
  RebootInstancesCommand,
  ReplaceIamInstanceProfileAssociationCommand,
} from "@aws-sdk/client-ec2";

import {
  ScenarioAction,
  ScenarioInput,
  ScenarioOutput,
} from "@aws-doc-sdk-examples/lib/scenario/scenario.js";
```

```
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";

import { MESSAGES, NAMES, RESOURCES_PATH } from "./constants.js";
import { findLoadBalancer } from "./shared.js";

const getRecommendation = new ScenarioAction(
  "getRecommendation",
  async (state) => {
    const loadBalancer = await findLoadBalancer(NAMES.loadBalancerName);
    if (loadBalancer) {
      state.loadBalancerDnsName = loadBalancer.DNSName;
      try {
        state.recommendation = (
          await axios.get(`http://${state.loadBalancerDnsName}`)
        ).data;
      } catch (e) {
        state.recommendation = e instanceof Error ? e.message : e;
      }
    } else {
      throw new Error(MESSAGES.demoFindLoadBalancerError);
    }
  },
);

const getRecommendationResult = new ScenarioOutput(
  "getRecommendationResult",
  (state) =>
    `Recommendation:\n${JSON.stringify(state.recommendation, null, 2)}`,
  { preformatted: true },
);

const getHealthCheck = new ScenarioAction("getHealthCheck", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  const { TargetGroups } = await client.send(
    new DescribeTargetGroupsCommand({
      Names: [NAMES.loadBalancerTargetGroupName],
    }),
  );
});

const { TargetHealthDescriptions } = await client.send(
  new DescribeTargetHealthCommand({
    TargetGroupArn: TargetGroups[0].TargetGroupArn,
  }),
);
```

```
state.targetHealthDescriptions = TargetHealthDescriptions;
});

const getHealthCheckResult = new ScenarioOutput(
  "getHealthCheckResult",
  /**
   * @param {{ targetHealthDescriptions: import('@aws-sdk/client-elastic-load-
balancing-v2').TargetHealthDescription[]}} state
   */
  (state) => {
    const status = state.targetHealthDescriptions
      .map((th) => `${th.Target.Id}: ${th.TargetHealth.State}`)
      .join("\n");
    return `Health check:\n${status}`;
  },
  { preformatted: true },
);

const loadBalancerLoop = new ScenarioAction(
  "loadBalancerLoop",
  getRecommendation.action,
  {
    whileConfig: {
      whileFn: ({ loadBalancerCheck }) => loadBalancerCheck,
      input: new ScenarioInput(
        "loadBalancerCheck",
        MESSAGES.demoLoadBalancerCheck,
        {
          type: "confirm",
        },
      ),
      output: getRecommendationResult,
    },
  },
);

const healthCheckLoop = new ScenarioAction(
  "healthCheckLoop",
  getHealthCheck.action,
  {
    whileConfig: {
      whileFn: ({ healthCheck }) => healthCheck,
      input: new ScenarioInput("healthCheck", MESSAGES.demoHealthCheck, {
        type: "confirm",
      },
    ),
  },
);
```

```
    })),
    output: getHealthCheckResult,
  },
},
);

const statusSteps = [
  getRecommendation,
  getRecommendationResult,
  getHealthCheck,
  getHealthCheckResult,
];

/**
 * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
 */
export const demoSteps = [
  new ScenarioOutput("header", MESSAGES.demoHeader, { header: true }),
  new ScenarioOutput("sanityCheck", MESSAGES.demoSanityCheck),
  ...statusSteps,
  new ScenarioInput(
    "brokenDependencyConfirmation",
    MESSAGES.demoBrokenDependencyConfirmation,
    { type: "confirm" },
  ),
  new ScenarioAction("brokenDependency", async (state) => {
    if (!state.brokenDependencyConfirmation) {
      process.exit();
    } else {
      const client = new SSMClient({});
      state.badTableName = `fake-table-${Date.now()}`;
      await client.send(
        new PutParameterCommand({
          Name: NAMES.ssmTableNameKey,
          Value: state.badTableName,
          Overwrite: true,
          Type: "String",
        }),
      );
    }
  }),
  new ScenarioOutput("testBrokenDependency", (state) =>
    MESSAGES.demoTestBrokenDependency.replace(
      "${TABLE_NAME}",

```

```
        state.badTableName,
    ),
),
...statusSteps,
new ScenarioInput(
    "staticResponseConfirmation",
    MESSAGES.demoStaticResponseConfirmation,
    { type: "confirm" },
),
new ScenarioAction("staticResponse", async (state) => {
    if (!state.staticResponseConfirmation) {
        process.exit();
    } else {
        const client = new SSMClient({});
        await client.send(
            new PutParameterCommand({
                Name: NAMES.ssmFailureResponseKey,
                Value: "static",
                Overwrite: true,
                Type: "String",
            })),
        );
    }
}),
new ScenarioOutput("testStaticResponse", MESSAGES.demoTestStaticResponse),
...statusSteps,
new ScenarioInput(
    "badCredentialsConfirmation",
    MESSAGES.demoBadCredentialsConfirmation,
    { type: "confirm" },
),
new ScenarioAction("badCredentialsExit", (state) => {
    if (!state.badCredentialsConfirmation) {
        process.exit();
    }
}),
new ScenarioAction("fixDynamoDBName", async () => {
    const client = new SSMClient({});
    await client.send(
        new PutParameterCommand({
            Name: NAMES.ssmTableNameKey,
            Value: NAMES.tableName,
            Overwrite: true,
            Type: "String",
```



```
    }),
  );
}),
new ScenarioAction(
  "badCredentials",
  /**
   * @param {{ targetInstance: import('@aws-sdk/client-auto-
scaling').Instance }} state
   */
  async (state) => {
    await createSsmOnlyInstanceProfile();
    const autoScalingClient = new AutoScalingClient({});
    const { AutoScalingGroups } = await autoScalingClient.send(
      new DescribeAutoScalingGroupsCommand({
        AutoScalingGroupNames: [NAMES.autoScalingGroupName],
      }),
    );
    state.targetInstance = AutoScalingGroups[0].Instances[0];
    const ec2Client = new EC2Client({});
    const { IamInstanceProfileAssociations } = await ec2Client.send(
      new DescribeIamInstanceProfileAssociationsCommand({
        Filters: [
          { Name: "instance-id", Values: [state.targetInstance.InstanceId] },
        ],
      }),
    );
    state.instanceProfileAssociationId =
      IamInstanceProfileAssociations[0].AssociationId;
    await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
      ec2Client.send(
        new ReplaceIamInstanceProfileAssociationCommand({
          AssociationId: state.instanceProfileAssociationId,
          IamInstanceProfile: { Name: NAMES.ssmOnlyInstanceProfileName },
        }),
      ),
    );

    await ec2Client.send(
      new RebootInstancesCommand({
        InstanceIds: [state.targetInstance.InstanceId],
      }),
    );

    const ssmClient = new SSMClient({});
```

```
await retry({ intervalInMs: 20000, maxRetries: 15 }, async () => {
  const { InstanceInformationList } = await ssmClient.send(
    new DescribeInstanceInformationCommand({}),
  );

  const instance = InstanceInformationList.find(
    (info) => info.InstanceId === state.targetInstance.InstanceId,
  );

  if (!instance) {
    throw new Error("Instance not found.");
  }
});

await ssmClient.send(
  new SendCommandCommand({
    InstanceIds: [state.targetInstance.InstanceId],
    DocumentName: "AWS-RunShellScript",
    Parameters: { commands: ["cd / && sudo python3 server.py 80"] },
  }),
);
},
),
new ScenarioOutput(
  "testBadCredentials",
  /**
   * @param {{ targetInstance: import('@aws-sdk/client-
  ssm').InstanceInformation}} state
   */
  (state) =>
    MESSAGES.demoTestBadCredentials.replace(
      "${INSTANCE_ID}",
      state.targetInstance.InstanceId,
    ),
),
loadBalancerLoop,
new ScenarioInput(
  "deepHealthCheckConfirmation",
  MESSAGES.demoDeepHealthCheckConfirmation,
  { type: "confirm" },
),
new ScenarioAction("deepHealthCheckExit", (state) => {
  if (!state.deepHealthCheckConfirmation) {
    process.exit();
  }
});
```

```
    }
  })),
  new ScenarioAction("deepHealthCheck", async () => {
    const client = new SSMClient({});
    await client.send(
      new PutParameterCommand({
        Name: NAMES.ssmHealthCheckKey,
        Value: "deep",
        Overwrite: true,
        Type: "String",
      }),
    );
  })),
  new ScenarioOutput("testDeepHealthCheck", MESSAGES.demoTestDeepHealthCheck),
  healthCheckLoop,
  loadBalancerLoop,
  new ScenarioInput(
    "killInstanceConfirmation",
    /**
     * @param {{ targetInstance: import('@aws-sdk/client-
    ssm').InstanceInformation }} state
     */
    (state) =>
      MESSAGES.demoKillInstanceConfirmation.replace(
        "${INSTANCE_ID}",
        state.targetInstance.InstanceId,
      ),
    { type: "confirm" },
  ),
  new ScenarioAction("killInstanceExit", (state) => {
    if (!state.killInstanceConfirmation) {
      process.exit();
    }
  })),
  new ScenarioAction(
    "killInstance",
    /**
     * @param {{ targetInstance: import('@aws-sdk/client-
    ssm').InstanceInformation }} state
     */
    async (state) => {
      const client = new AutoScalingClient({});
      await client.send(
        new TerminateInstanceInAutoScalingGroupCommand({
```

```

        InstanceId: state.targetInstance.InstanceId,
        ShouldDecrementDesiredCapacity: false,
    })),
    );
},
),
new ScenarioOutput("testKillInstance", MESSAGES.demoTestKillInstance),
healthCheckLoop,
loadBalancerLoop,
new ScenarioInput("failOpenConfirmation", MESSAGES.demoFailOpenConfirmation, {
    type: "confirm",
}),
new ScenarioAction("failOpenExit", (state) => {
    if (!state.failOpenConfirmation) {
        process.exit();
    }
}),
new ScenarioAction("failOpen", () => {
    const client = new SSMClient({});
    return client.send(
        new PutParameterCommand({
            Name: NAMES.ssmTableNameKey,
            Value: `fake-table-${Date.now()}`,
            Overwrite: true,
            Type: "String",
        }),
    );
}),
new ScenarioOutput("testFailOpen", MESSAGES.demoFailOpenTest),
healthCheckLoop,
loadBalancerLoop,
new ScenarioInput(
    "resetTableConfirmation",
    MESSAGES.demoResetTableConfirmation,
    { type: "confirm" },
),
new ScenarioAction("resetTableExit", (state) => {
    if (!state.resetTableConfirmation) {
        process.exit();
    }
}),
new ScenarioAction("resetTable", async () => {
    const client = new SSMClient({});
    await client.send(

```

```
    new PutParameterCommand({
      Name: NAMES.ssmTableNameKey,
      Value: NAMES.tableName,
      Overwrite: true,
      Type: "String",
    }),
  );
}),
new ScenarioOutput("testResetTable", MESSAGES.demoTestResetTable),
healthCheckLoop,
loadBalancerLoop,
];

async function createSsmOnlyInstanceProfile() {
  const iamClient = new IAMClient({});
  const { Policy } = await iamClient.send(
    new CreatePolicyCommand({
      PolicyName: NAMES.ssmOnlyPolicyName,
      PolicyDocument: readFileSync(
        join(RESOURCES_PATH, "ssm_only_policy.json"),
      ),
    }),
  );
  await iamClient.send(
    new CreateRoleCommand({
      RoleName: NAMES.ssmOnlyRoleName,
      AssumeRolePolicyDocument: JSON.stringify({
        Version: "2012-10-17",
        Statement: [
          {
            Effect: "Allow",
            Principal: { Service: "ec2.amazonaws.com" },
            Action: "sts:AssumeRole",
          },
        ],
      }),
    }),
  );
  await iamClient.send(
    new AttachRolePolicyCommand({
      RoleName: NAMES.ssmOnlyRoleName,
      PolicyArn: Policy.Arn,
    }),
  );
};
```

```

await iamClient.send(
  new AttachRolePolicyCommand({
    RoleName: NAMES.ssmOnlyRoleName,
    PolicyArn: "arn:aws:iam::aws:policy/AmazonSSMManagedInstanceCore",
  }),
);
const { InstanceProfile } = await iamClient.send(
  new CreateInstanceProfileCommand({
    InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
  }),
);
await waitUntilInstanceProfileExists(
  { client: iamClient },
  { InstanceProfileName: NAMES.ssmOnlyInstanceProfileName },
);
await iamClient.send(
  new AddRoleToInstanceProfileCommand({
    InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
    RoleName: NAMES.ssmOnlyRoleName,
  }),
);

return InstanceProfile;
}

```

建立步驟以銷毀所有資源。

```

import { unlinkSync } from "node:fs";

import { DynamoDBClient, DeleteTableCommand } from "@aws-sdk/client-dynamodb";
import {
  EC2Client,
  DeleteKeyPairCommand,
  DeleteLaunchTemplateCommand,
  RevokeSecurityGroupIngressCommand,
} from "@aws-sdk/client-ec2";
import {
  IAMClient,
  DeleteInstanceProfileCommand,
  RemoveRoleFromInstanceProfileCommand,
  DeletePolicyCommand,
  DeleteRoleCommand,

```

```
DetachRolePolicyCommand,
paginateListPolicies,
} from "@aws-sdk/client-iam";
import {
  AutoScalingClient,
  DeleteAutoScalingGroupCommand,
  TerminateInstanceInAutoScalingGroupCommand,
  UpdateAutoScalingGroupCommand,
  paginateDescribeAutoScalingGroups,
} from "@aws-sdk/client-auto-scaling";
import {
  DeleteLoadBalancerCommand,
  DeleteTargetGroupCommand,
  DescribeTargetGroupsCommand,
  ElasticLoadBalancingV2Client,
} from "@aws-sdk/client-elastic-load-balancing-v2";

import {
  ScenarioOutput,
  ScenarioInput,
  ScenarioAction,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";
import { loadState } from "@aws-doc-sdk-examples/lib/scenario/steps-common.js";
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";

import { MESSAGES, NAMES } from "./constants.js";
import { findLoadBalancer } from "./shared.js";

/**
 * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
 */
export const destroySteps = [
  loadState,
  new ScenarioInput("destroy", MESSAGES.destroy, { type: "confirm" }),
  new ScenarioAction(
    "abort",
    (state) => state.destroy === false && process.exit(),
  ),
  new ScenarioAction("deleteTable", async (c) => {
    try {
      const client = new DynamoDBClient({});
      await client.send(new DeleteTableCommand({ TableName: NAMES.tableName }));
    } catch (e) {
      c.deleteTableError = e;
    }
  })
];
```

```
    }
  )),
  new ScenarioOutput("deleteTableResult", (state) => {
    if (state.deleteTableError) {
      console.error(state.deleteTableError);
      return MESSAGES.deleteTableError.replace(
        "${TABLE_NAME}",
        NAMES.tableName,
      );
    }
    return MESSAGES.deletedTable.replace("${TABLE_NAME}", NAMES.tableName);
  )),
  new ScenarioAction("deleteKeyPair", async (state) => {
    try {
      const client = new EC2Client({});
      await client.send(
        new DeleteKeyPairCommand({ KeyName: NAMES.keyPairName }),
      );
      unlinkSync(`${NAMES.keyPairName}.pem`);
    } catch (e) {
      state.deleteKeyPairError = e;
    }
  )),
  new ScenarioOutput("deleteKeyPairResult", (state) => {
    if (state.deleteKeyPairError) {
      console.error(state.deleteKeyPairError);
      return MESSAGES.deleteKeyPairError.replace(
        "${KEY_PAIR_NAME}",
        NAMES.keyPairName,
      );
    }
    return MESSAGES.deletedKeyPair.replace(
      "${KEY_PAIR_NAME}",
      NAMES.keyPairName,
    );
  )),
  new ScenarioAction("detachPolicyFromRole", async (state) => {
    try {
      const client = new IAMClient({});
      const policy = await findPolicy(NAMES.instancePolicyName);

      if (!policy) {
        state.detachPolicyFromRoleError = new Error(
          `Policy ${NAMES.instancePolicyName} not found.`
        );
      }
    }
  })
);
```



```

    );
  } else {
    await client.send(
      new DetachRolePolicyCommand({
        RoleName: NAMES.instanceRoleName,
        PolicyArn: policy.Arn,
      }),
    );
  }
} catch (e) {
  state.detachPolicyFromRoleError = e;
}
}),
new ScenarioOutput("detachedPolicyFromRole", (state) => {
  if (state.detachPolicyFromRoleError) {
    console.error(state.detachPolicyFromRoleError);
    return MESSAGES.detachPolicyFromRoleError
      .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
  }
  return MESSAGES.detachedPolicyFromRole
    .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
    .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
}),
new ScenarioAction("deleteInstancePolicy", async (state) => {
  const client = new IAMClient({});
  const policy = await findPolicy(NAMES.instancePolicyName);

  if (!policy) {
    state.deletePolicyError = new Error(
      `Policy ${NAMES.instancePolicyName} not found.`
    );
  } else {
    return client.send(
      new DeletePolicyCommand({
        PolicyArn: policy.Arn,
      }),
    );
  }
}),
new ScenarioOutput("deletePolicyResult", (state) => {
  if (state.deletePolicyError) {
    console.error(state.deletePolicyError);
    return MESSAGES.deletePolicyError.replace(

```

```
        "${INSTANCE_POLICY_NAME}",
        NAMES.instancePolicyName,
    );
}
return MESSAGES.deletedPolicy.replace(
    "${INSTANCE_POLICY_NAME}",
    NAMES.instancePolicyName,
);
}),
new ScenarioAction("removeRoleFromInstanceProfile", async (state) => {
    try {
        const client = new IAMClient({});
        await client.send(
            new RemoveRoleFromInstanceProfileCommand({
                RoleName: NAMES.instanceRoleName,
                InstanceProfileName: NAMES.instanceProfileName,
            }),
        );
    } catch (e) {
        state.removeRoleFromInstanceProfileError = e;
    }
}),
new ScenarioOutput("removeRoleFromInstanceProfileResult", (state) => {
    if (state.removeRoleFromInstanceProfile) {
        console.error(state.removeRoleFromInstanceProfileError);
        return MESSAGES.removeRoleFromInstanceProfileError
            .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
            .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
    }
    return MESSAGES.removedRoleFromInstanceProfile
        .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
        .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
}),
new ScenarioAction("deleteInstanceRole", async (state) => {
    try {
        const client = new IAMClient({});
        await client.send(
            new DeleteRoleCommand({
                RoleName: NAMES.instanceRoleName,
            }),
        );
    } catch (e) {
        state.deleteInstanceRoleError = e;
    }
}
```

```
    }),
    new ScenarioOutput("deleteInstanceRoleResult", (state) => {
      if (state.deleteInstanceRoleError) {
        console.error(state.deleteInstanceRoleError);
        return MESSAGES.deleteInstanceRoleError.replace(
          "${INSTANCE_ROLE_NAME}",
          NAMES.instanceRoleName,
        );
      }
      return MESSAGES.deletedInstanceRole.replace(
        "${INSTANCE_ROLE_NAME}",
        NAMES.instanceRoleName,
      );
    }),
    new ScenarioAction("deleteInstanceProfile", async (state) => {
      try {
        const client = new IAMClient({});
        await client.send(
          new DeleteInstanceProfileCommand({
            InstanceProfileName: NAMES.instanceProfileName,
          }),
        );
      } catch (e) {
        state.deleteInstanceProfileError = e;
      }
    }),
    new ScenarioOutput("deleteInstanceProfileResult", (state) => {
      if (state.deleteInstanceProfileError) {
        console.error(state.deleteInstanceProfileError);
        return MESSAGES.deleteInstanceProfileError.replace(
          "${INSTANCE_PROFILE_NAME}",
          NAMES.instanceProfileName,
        );
      }
      return MESSAGES.deletedInstanceProfile.replace(
        "${INSTANCE_PROFILE_NAME}",
        NAMES.instanceProfileName,
      );
    }),
    new ScenarioAction("deleteAutoScalingGroup", async (state) => {
      try {
        await terminateGroupInstances(NAMES.autoScalingGroupName);
        await retry({ intervalInMs: 60000, maxRetries: 60 }, async () => {
          await deleteAutoScalingGroup(NAMES.autoScalingGroupName);
        });
      }
    });
  });
}
```

```
    });
  } catch (e) {
    state.deleteAutoScalingGroupError = e;
  }
}),
new ScenarioOutput("deleteAutoScalingGroupResult", (state) => {
  if (state.deleteAutoScalingGroupError) {
    console.error(state.deleteAutoScalingGroupError);
    return MESSAGES.deleteAutoScalingGroupError.replace(
      "${AUTO_SCALING_GROUP_NAME}",
      NAMES.autoScalingGroupName,
    );
  }
  return MESSAGES.deletedAutoScalingGroup.replace(
    "${AUTO_SCALING_GROUP_NAME}",
    NAMES.autoScalingGroupName,
  );
}),
new ScenarioAction("deleteLaunchTemplate", async (state) => {
  const client = new EC2Client({});
  try {
    await client.send(
      new DeleteLaunchTemplateCommand({
        LaunchTemplateName: NAMES.launchTemplateName,
      }),
    );
  } catch (e) {
    state.deleteLaunchTemplateError = e;
  }
}),
new ScenarioOutput("deleteLaunchTemplateResult", (state) => {
  if (state.deleteLaunchTemplateError) {
    console.error(state.deleteLaunchTemplateError);
    return MESSAGES.deleteLaunchTemplateError.replace(
      "${LAUNCH_TEMPLATE_NAME}",
      NAMES.launchTemplateName,
    );
  }
  return MESSAGES.deletedLaunchTemplate.replace(
    "${LAUNCH_TEMPLATE_NAME}",
    NAMES.launchTemplateName,
  );
}),
new ScenarioAction("deleteLoadBalancer", async (state) => {
```

```
try {
  const client = new ElasticLoadBalancingV2Client({});
  const loadBalancer = await findLoadBalancer(NAMES.loadBalancerName);
  await client.send(
    new DeleteLoadBalancerCommand({
      LoadBalancerArn: loadBalancer.LoadBalancerArn,
    }),
  );
  await retry({ intervalInMs: 1000, maxRetries: 60 }, async () => {
    const lb = await findLoadBalancer(NAMES.loadBalancerName);
    if (lb) {
      throw new Error("Load balancer still exists.");
    }
  });
} catch (e) {
  state.deleteLoadBalancerError = e;
}
}),
new ScenarioOutput("deleteLoadBalancerResult", (state) => {
  if (state.deleteLoadBalancerError) {
    console.error(state.deleteLoadBalancerError);
    return MESSAGES.deleteLoadBalancerError.replace(
      "${LB_NAME}",
      NAMES.loadBalancerName,
    );
  }
  return MESSAGES.deletedLoadBalancer.replace(
    "${LB_NAME}",
    NAMES.loadBalancerName,
  );
}),
new ScenarioAction("deleteLoadBalancerTargetGroup", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  try {
    const { TargetGroups } = await client.send(
      new DescribeTargetGroupsCommand({
        Names: [NAMES.loadBalancerTargetGroupName],
      }),
    );
  }

  await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
    client.send(
      new DeleteTargetGroupCommand({
        TargetGroupArn: TargetGroups[0].TargetGroupArn,
```

```
    })),
  ),
);
} catch (e) {
  state.deleteLoadBalancerTargetGroupError = e;
}
}),
new ScenarioOutput("deleteLoadBalancerTargetGroupResult", (state) => {
  if (state.deleteLoadBalancerTargetGroupError) {
    console.error(state.deleteLoadBalancerTargetGroupError);
    return MESSAGES.deleteLoadBalancerTargetGroupError.replace(
      "${TARGET_GROUP_NAME}",
      NAMES.loadBalancerTargetGroupName,
    );
  }
  return MESSAGES.deletedLoadBalancerTargetGroup.replace(
    "${TARGET_GROUP_NAME}",
    NAMES.loadBalancerTargetGroupName,
  );
}),
new ScenarioAction("detachSsmOnlyRoleFromProfile", async (state) => {
  try {
    const client = new IAMClient({});
    await client.send(
      new RemoveRoleFromInstanceProfileCommand({
        InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
        RoleName: NAMES.ssmOnlyRoleName,
      })),
    );
  } catch (e) {
    state.detachSsmOnlyRoleFromProfileError = e;
  }
}),
new ScenarioOutput("detachSsmOnlyRoleFromProfileResult", (state) => {
  if (state.detachSsmOnlyRoleFromProfileError) {
    console.error(state.detachSsmOnlyRoleFromProfileError);
    return MESSAGES.detachSsmOnlyRoleFromProfileError
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${PROFILE_NAME}", NAMES.ssmOnlyInstanceProfileName);
  }
  return MESSAGES.detachedSsmOnlyRoleFromProfile
    .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
    .replace("${PROFILE_NAME}", NAMES.ssmOnlyInstanceProfileName);
}),
```

```
new ScenarioAction("detachSsmOnlyCustomRolePolicy", async (state) => {
  try {
    const iamClient = new IAMClient({});
    const ssmOnlyPolicy = await findPolicy(NAMES.ssmOnlyPolicyName);
    await iamClient.send(
      new DetachRolePolicyCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        PolicyArn: ssmOnlyPolicy.Arn,
      }),
    );
  } catch (e) {
    state.detachSsmOnlyCustomRolePolicyError = e;
  }
}),
new ScenarioOutput("detachSsmOnlyCustomRolePolicyResult", (state) => {
  if (state.detachSsmOnlyCustomRolePolicyError) {
    console.error(state.detachSsmOnlyCustomRolePolicyError);
    return MESSAGES.detachSsmOnlyCustomRolePolicyError
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${POLICY_NAME}", NAMES.ssmOnlyPolicyName);
  }
  return MESSAGES.detachedSsmOnlyCustomRolePolicy
    .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
    .replace("${POLICY_NAME}", NAMES.ssmOnlyPolicyName);
}),
new ScenarioAction("detachSsmOnlyAWSRolePolicy", async (state) => {
  try {
    const iamClient = new IAMClient({});
    await iamClient.send(
      new DetachRolePolicyCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        PolicyArn: "arn:aws:iam::aws:policy/AmazonSSMManagedInstanceCore",
      }),
    );
  } catch (e) {
    state.detachSsmOnlyAWSRolePolicyError = e;
  }
}),
new ScenarioOutput("detachSsmOnlyAWSRolePolicyResult", (state) => {
  if (state.detachSsmOnlyAWSRolePolicyError) {
    console.error(state.detachSsmOnlyAWSRolePolicyError);
    return MESSAGES.detachSsmOnlyAWSRolePolicyError
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${POLICY_NAME}", "AmazonSSMManagedInstanceCore");
  }
});
```

```
    }
    return MESSAGES.detachedSsmOnlyAWSRolePolicy
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${POLICY_NAME}", "AmazonSSManagedInstanceCore");
  })),
  new ScenarioAction("deleteSsmOnlyInstanceProfile", async (state) => {
    try {
      const iamClient = new IAMClient({});
      await iamClient.send(
        new DeleteInstanceProfileCommand({
          InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
        })),
      );
    } catch (e) {
      state.deleteSsmOnlyInstanceProfileError = e;
    }
  })),
  new ScenarioOutput("deleteSsmOnlyInstanceProfileResult", (state) => {
    if (state.deleteSsmOnlyInstanceProfileError) {
      console.error(state.deleteSsmOnlyInstanceProfileError);
      return MESSAGES.deleteSsmOnlyInstanceProfileError.replace(
        "${INSTANCE_PROFILE_NAME}",
        NAMES.ssmOnlyInstanceProfileName,
      );
    }
    return MESSAGES.deletedSsmOnlyInstanceProfile.replace(
      "${INSTANCE_PROFILE_NAME}",
      NAMES.ssmOnlyInstanceProfileName,
    );
  })),
  new ScenarioAction("deleteSsmOnlyPolicy", async (state) => {
    try {
      const iamClient = new IAMClient({});
      const ssmOnlyPolicy = await findPolicy(NAMES.ssmOnlyPolicyName);
      await iamClient.send(
        new DeletePolicyCommand({
          PolicyArn: ssmOnlyPolicy.Arn,
        })),
      );
    } catch (e) {
      state.deleteSsmOnlyPolicyError = e;
    }
  })),
  new ScenarioOutput("deleteSsmOnlyPolicyResult", (state) => {
```



```
    if (state.deleteSsmOnlyPolicyError) {
      console.error(state.deleteSsmOnlyPolicyError);
      return MESSAGES.deleteSsmOnlyPolicyError.replace(
        "${POLICY_NAME}",
        NAMES.ssmOnlyPolicyName,
      );
    }
    return MESSAGES.deletedSsmOnlyPolicy.replace(
      "${POLICY_NAME}",
      NAMES.ssmOnlyPolicyName,
    );
  })),
  new ScenarioAction("deleteSsmOnlyRole", async (state) => {
    try {
      const iamClient = new IAMClient({});
      await iamClient.send(
        new DeleteRoleCommand({
          RoleName: NAMES.ssmOnlyRoleName,
        }),
      );
    } catch (e) {
      state.deleteSsmOnlyRoleError = e;
    }
  })),
  new ScenarioOutput("deleteSsmOnlyRoleResult", (state) => {
    if (state.deleteSsmOnlyRoleError) {
      console.error(state.deleteSsmOnlyRoleError);
      return MESSAGES.deleteSsmOnlyRoleError.replace(
        "${ROLE_NAME}",
        NAMES.ssmOnlyRoleName,
      );
    }
    return MESSAGES.deletedSsmOnlyRole.replace(
      "${ROLE_NAME}",
      NAMES.ssmOnlyRoleName,
    );
  })),
  new ScenarioAction(
    "revokeSecurityGroupIngress",
    async (
      /** @type {{ myIp: string, defaultSecurityGroup: { GroupId: string } }} */
      state,
    ) => {
      const ec2Client = new EC2Client({});
```

```

    try {
      await ec2Client.send(
        new RevokeSecurityGroupIngressCommand({
          GroupId: state.defaultSecurityGroup.GroupId,
          CidrIp: `${state.myIp}/32`,
          FromPort: 80,
          ToPort: 80,
          IpProtocol: "tcp",
        }),
      );
    } catch (e) {
      state.revokeSecurityGroupIngressError = e;
    }
  },
),
new ScenarioOutput("revokeSecurityGroupIngressResult", (state) => {
  if (state.revokeSecurityGroupIngressError) {
    console.error(state.revokeSecurityGroupIngressError);
    return MESSAGES.revokeSecurityGroupIngressError.replace(
      "${IP}",
      state.myIp,
    );
  }
  return MESSAGES.revokedSecurityGroupIngress.replace("${IP}", state.myIp);
}),
];

/**
 * @param {string} policyName
 */
async function findPolicy(policyName) {
  const client = new IAMClient({});
  const paginatedPolicies = paginateListPolicies({ client }, {});
  for await (const page of paginatedPolicies) {
    const policy = page.Policies.find((p) => p.PolicyName === policyName);
    if (policy) {
      return policy;
    }
  }
}

/**
 * @param {string} groupName

```

```
*/
async function deleteAutoScalingGroup(groupName) {
  const client = new AutoScalingClient({});
  try {
    await client.send(
      new DeleteAutoScalingGroupCommand({
        AutoScalingGroupName: groupName,
      }),
    );
  } catch (err) {
    if (!(err instanceof Error)) {
      throw err;
    }
    console.log(err.name);
    throw err;
  }
}

/**
 * @param {string} groupName
 */
async function terminateGroupInstances(groupName) {
  const autoScalingClient = new AutoScalingClient({});
  const group = await findAutoScalingGroup(groupName);
  await autoScalingClient.send(
    new UpdateAutoScalingGroupCommand({
      AutoScalingGroupName: group.AutoScalingGroupName,
      MinSize: 0,
    }),
  );
  for (const i of group.Instances) {
    await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
      autoScalingClient.send(
        new TerminateInstanceInAutoScalingGroupCommand({
          InstanceId: i.InstanceId,
          ShouldDecrementDesiredCapacity: true,
        }),
      ),
    );
  }
}

async function findAutoScalingGroup(groupName) {
  const client = new AutoScalingClient({});
```

```
const paginatedGroups = paginateDescribeAutoScalingGroups({ client }, {});
for await (const page of paginatedGroups) {
  const group = page.AutoScalingGroups.find(
    (g) => g.AutoScalingGroupName === groupName,
  );
  if (group) {
    return group;
  }
}
throw new Error(`Auto scaling group ${groupName} not found.`);
}
```

- 如需API詳細資訊，請參閱AWS SDK for JavaScript API參考 中的下列主題。

- [AttachLoadBalancerTargetGroups](#)
- [CreateAutoScalingGroup](#)
- [CreateInstanceProfile](#)
- [CreateLaunchTemplate](#)
- [CreateListener](#)
- [CreateLoadBalancer](#)
- [CreateTargetGroup](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInstanceProfile](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)
- [DescribeAutoScalingGroups](#)
- [DescribeAvailabilityZones](#)
- [DescribeIamInstanceProfileAssociations](#)
- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)

- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplacelamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

## Python

### SDK for Python ( Boto3 )

#### Note

還有更多。GitHub尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
class Runner:
    """
    Manages the deployment, demonstration, and destruction of resources for the
    resilient service.
    """

    def __init__(
        self,
        resource_path: str,
        recommendation: RecommendationService,
        autoscaler: AutoScalingWrapper,
        loadbalancer: ElasticLoadBalancerWrapper,
        param_helper: ParameterHelper,
    ):
        """
        Initializes the Runner class with the necessary parameters.

        :param resource_path: The path to resource files used by this example,
        such as IAM policies and instance scripts.
        :param recommendation: An instance of the RecommendationService class.
        :param autoscaler: An instance of the AutoScaler class.
        :param loadbalancer: An instance of the LoadBalancer class.
```

```
:param param_helper: An instance of the ParameterHelper class.
"""
self.resource_path = resource_path
self.recommendation = recommendation
self.autoscaler = autoscaler
self.loadbalancer = loadbalancer
self.param_helper = param_helper
self.protocol = "HTTP"
self.port = 80
self.ssh_port = 22

prefix = "doc-example-resilience"
self.target_group_name = f"{prefix}-tg"
self.load_balancer_name = f"{prefix}-lb"

def deploy(self) -> None:
    """
    Deploys the resources required for the resilient service, including the
    DynamoDB table,
    EC2 instances, Auto Scaling group, and load balancer.
    """
    recommendations_path = f"{self.resource_path}/recommendations.json"
    startup_script = f"{self.resource_path}/server_startup_script.sh"
    instance_policy = f"{self.resource_path}/instance_policy.json"

    logging.info("Starting deployment of resources for the resilient
    service.")

    logging.info(
        "Creating and populating DynamoDB table '%s'.",
        self.recommendation.table_name,
    )
    self.recommendation.create()
    self.recommendation.populate(recommendations_path)

    logging.info(
        "Creating an EC2 launch template with the startup script '%s'.",
        startup_script,
    )
    self.autoscaler.create_template(startup_script, instance_policy)

    logging.info(
        "Creating an EC2 Auto Scaling group across multiple Availability
    Zones."
```

```
)
zones = self.autoscaler.create_autoscaling_group(3)

logging.info("Creating variables that control the flow of the demo.")
self.param_helper.reset()

logging.info("Creating Elastic Load Balancing target group and load
balancer.")

vpc = self.autoscaler.get_default_vpc()
subnets = self.autoscaler.get_subnets(vpc["VpcId"], zones)
target_group = self.loadbalancer.create_target_group(
    self.target_group_name, self.protocol, self.port, vpc["VpcId"]
)
self.loadbalancer.create_load_balancer(
    self.load_balancer_name, [subnet["SubnetId"] for subnet in subnets]
)
self.loadbalancer.create_listener(self.load_balancer_name, target_group)

self.autoscaler.attach_load_balancer_target_group(target_group)

logging.info("Verifying access to the load balancer endpoint.")
endpoint = self.loadbalancer.get_endpoint(self.load_balancer_name)
lb_success = self.loadbalancer.verify_load_balancer_endpoint(endpoint)
current_ip_address = requests.get("http://
checkip.amazonaws.com").text.strip()

if not lb_success:
    logging.warning(
        "Couldn't connect to the load balancer. Verifying that the port
is open..."
    )
    sec_group, port_is_open = self.autoscaler.verify_inbound_port(
        vpc, self.port, current_ip_address
    )
    sec_group, ssh_port_is_open = self.autoscaler.verify_inbound_port(
        vpc, self.ssh_port, current_ip_address
    )
    if not port_is_open:
        logging.warning(
            "The default security group for your VPC must allow access
from this computer."
        )
        if q.ask(
```

```

        f"Do you want to add a rule to security group
{sec_group['GroupId']} to allow\n"
        f"inbound traffic on port {self.port} from your computer's IP
address of {current_ip_address}? (y/n) ",
        q.is_yesno,
    ):
        self.autoscaler.open_inbound_port(
            sec_group["GroupId"], self.port, current_ip_address
        )
    if not ssh_port_is_open:
        if q.ask(
            f"Do you want to add a rule to security group
{sec_group['GroupId']} to allow\n"
            f"inbound SSH traffic on port {self.ssh_port} for debugging
from your computer's IP address of {current_ip_address}? (y/n) ",
            q.is_yesno,
        ):
            self.autoscaler.open_inbound_port(
                sec_group["GroupId"], self.ssh_port, current_ip_address
            )
        lb_success =
self.loadbalancer.verify_load_balancer_endpoint(endpoint)

    if lb_success:
        logging.info(
            "Load balancer is ready. Access it at: http://%s",
current_ip_address
        )
    else:
        logging.error(
            "Couldn't get a successful response from the load balancer
endpoint. Please verify your VPC and security group settings."
        )

    def demo_choices(self) -> None:
        """
        Presents choices for interacting with the deployed service, such as
sending requests to
the load balancer or checking the health of the targets.
        """
        actions = [
            "Send a GET request to the load balancer endpoint.",
            "Check the health of load balancer targets.",
            "Go to the next part of the demo.",

```



```
]
choice = 0
while choice != 2:
    logging.info("Choose an action to interact with the service.")
    choice = q.choose("Which action would you like to take? ", actions)
    if choice == 0:
        logging.info("Sending a GET request to the load balancer
endpoint.")
        endpoint =
self.loadbalancer.get_endpoint(self.load_balancer_name)
        logging.info("GET http://%s", endpoint)
        response = requests.get(f"http://{endpoint}")
        logging.info("Response: %s", response.status_code)
        if response.headers.get("content-type") == "application/json":
            pp(response.json())
    elif choice == 1:
        logging.info("Checking the health of load balancer targets.")
        health =
self.loadbalancer.check_target_health(self.target_group_name)
        for target in health:
            state = target["TargetHealth"]["State"]
            logging.info(
                "Target %s on port %d is %s",
                target["Target"]["Id"],
                target["Target"]["Port"],
                state,
            )
            if state != "healthy":
                logging.warning(
                    "%s: %s",
                    target["TargetHealth"]["Reason"],
                    target["TargetHealth"]["Description"],
                )
            logging.info(
                "Note that it can take a minute or two for the health check
to update."
            )
    elif choice == 2:
        logging.info("Proceeding to the next part of the demo.")

def demo(self) -> None:
    """
    Runs the demonstration, showing how the service responds to different
failure scenarios
```

```
and how a resilient architecture can keep the service running.
"""
ssm_only_policy = f"{self.resource_path}/ssm_only_policy.json"

logging.info("Resetting parameters to starting values for the demo.")
self.param_helper.reset()

logging.info(
    "Starting demonstration of the service's resilience under various
failure conditions."
)
self.demo_choices()

logging.info(
    "Simulating failure by changing the Systems Manager parameter to a
non-existent table."
)
self.param_helper.put(self.param_helper.table, "this-is-not-a-table")
logging.info("Sending GET requests will now return failure codes.")
self.demo_choices()

logging.info("Switching to static response mode to mitigate failure.")
self.param_helper.put(self.param_helper.failure_response, "static")
logging.info("Sending GET requests will now return static responses.")
self.demo_choices()

logging.info("Restoring normal operation of the recommendation service.")
self.param_helper.put(self.param_helper.table,
self.recommendation.table_name)

logging.info(
    "Introducing a failure by assigning bad credentials to one of the
instances."
)
self.autoscaler.create_instance_profile(
    ssm_only_policy,
    self.autoscaler.bad_creds_policy_name,
    self.autoscaler.bad_creds_role_name,
    self.autoscaler.bad_creds_profile_name,
    ["AmazonSSMManagedInstanceCore"],
)
instances = self.autoscaler.get_instances()
bad_instance_id = instances[0]
instance_profile = self.autoscaler.get_instance_profile(bad_instance_id)
```

```
        logging.info(
            "Replacing instance profile with bad credentials for instance %s.",
            bad_instance_id,
        )
        self.autoscaler.replace_instance_profile(
            bad_instance_id,
            self.autoscaler.bad_creds_profile_name,
            instance_profile["AssociationId"],
        )
        logging.info(
            "Sending GET requests may return either a valid recommendation or a
static response."
        )
        self.demo_choices()

        logging.info("Implementing deep health checks to detect unhealthy
instances.")
        self.param_helper.put(self.param_helper.health_check, "deep")
        logging.info("Checking the health of the load balancer targets.")
        self.demo_choices()

        logging.info(
            "Terminating the unhealthy instance to let the auto scaler replace
it."
        )
        self.autoscaler.terminate_instance(bad_instance_id)
        logging.info("The service remains resilient during instance
replacement.")
        self.demo_choices()

        logging.info("Simulating a complete failure of the recommendation
service.")
        self.param_helper.put(self.param_helper.table, "this-is-not-a-table")
        logging.info(
            "All instances will report as unhealthy, but the service will still
return static responses."
        )
        self.demo_choices()
        self.param_helper.reset()

    def destroy(self, automation=False) -> None:
        """
        Destroys all resources created for the demo, including the load balancer,
Auto Scaling group,
```

```
EC2 instances, and DynamoDB table.
"""
logging.info(
    "This concludes the demo. Preparing to clean up all AWS resources
created during the demo."
)
if automation:
    cleanup = True
else:
    cleanup = q.ask(
        "Do you want to clean up all demo resources? (y/n) ", q.is_yesno
    )

if cleanup:
    logging.info("Deleting load balancer and related resources.")
    self.loadbalancer.delete_load_balancer(self.load_balancer_name)
    self.loadbalancer.delete_target_group(self.target_group_name)
    self.autoscaler.delete_autoscaling_group(self.autoscaler.group_name)
    self.autoscaler.delete_key_pair()
    self.autoscaler.delete_template()
    self.autoscaler.delete_instance_profile(
        self.autoscaler.bad_creds_profile_name,
        self.autoscaler.bad_creds_role_name,
    )
    logging.info("Deleting DynamoDB table and other resources.")
    self.recommendation.destroy()
else:
    logging.warning(
        "Resources have not been deleted. Ensure you clean them up
manually to avoid unexpected charges."
    )

def main() -> None:
    """
    Main function to parse arguments and run the appropriate actions for the
demo.
    """
    parser = argparse.ArgumentParser()
    parser.add_argument(
        "--action",
        required=True,
        choices=["all", "deploy", "demo", "destroy"],
```

```
        help="The action to take for the demo. When 'all' is specified, resources
are\n"
        "deployed, the demo is run, and resources are destroyed.",
    )
    parser.add_argument(
        "--resource_path",
        default="../../../../workflows/resilient_service/resources",
        help="The path to resource files used by this example, such as IAM
policies and\n"
        "instance scripts.",
    )
    args = parser.parse_args()

    logging.info("Starting the Resilient Service demo.")

    prefix = "doc-example-resilience"

    # Service Clients
    ddb_client = boto3.client("dynamodb")
    elb_client = boto3.client("elbv2")
    autoscaling_client = boto3.client("autoscaling")
    ec2_client = boto3.client("ec2")
    ssm_client = boto3.client("ssm")
    iam_client = boto3.client("iam")

    # Wrapper instantiations
    recommendation = RecommendationService(
        "doc-example-recommendation-service", ddb_client
    )
    autoscaling_wrapper = AutoScalingWrapper(
        prefix,
        "t3.micro",
        "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
        autoscaling_client,
        ec2_client,
        ssm_client,
        iam_client,
    )
    elb_wrapper = ElasticLoadBalancerWrapper(elb_client)
    param_helper = ParameterHelper(recommendation.table_name, ssm_client)

    # Demo invocation
    runner = Runner(
        args.resource_path,
```

```

        recommendation,
        autoscaling_wrapper,
        elb_wrapper,
        param_helper,
    )
    actions = [args.action] if args.action != "all" else ["deploy", "demo",
"destroy"]
    for action in actions:
        if action == "deploy":
            runner.deploy()
        elif action == "demo":
            runner.demo()
        elif action == "destroy":
            runner.destroy()

    logging.info("Demo completed successfully.")

if __name__ == "__main__":
    logging.basicConfig(level=logging.INFO, format="%(levelname)s: %(message)s")
    main()

```

建立包裝 Auto Scaling 和 Amazon EC2動作的類別。

```

class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

```

```

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
        self.ssm_client = ssm_client
        self.iam_client = iam_client
        sts_client = boto3.client("sts")
        self.account_id = sts_client.get_caller_identity()["Account"]

        self.key_pair_name = f"{resource_prefix}-key-pair"
        self.launch_template_name = f"{resource_prefix}-template-"
        self.group_name = f"{resource_prefix}-group"

        # Happy path
        self.instance_policy_name = f"{resource_prefix}-pol"
        self.instance_role_name = f"{resource_prefix}-role"
        self.instance_profile_name = f"{resource_prefix}-prof"

        # Failure mode
        self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
        self.bad_creds_role_name = f"{resource_prefix}-bc-role"
        self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

    def create_policy(self, policy_file: str, policy_name: str) -> str:
        """
        Creates a new IAM policy or retrieves the ARN of an existing policy.

        :param policy_file: The path to a JSON file that contains the policy
        definition.
        :param policy_name: The name to give the created policy.
        :return: The ARN of the created or existing policy.
        """
        with open(policy_file) as file:

```

```

        policy_doc = file.read()

    try:
        response = self.iam_client.create_policy(
            PolicyName=policy_name, PolicyDocument=policy_doc
        )
        policy_arn = response["Policy"]["Arn"]
        log.info(f"Policy '{policy_name}' created successfully. ARN:
{policy_arn}")
        return policy_arn

    except ClientError as err:
        if err.response["Error"]["Code"] == "EntityAlreadyExists":
            # If the policy already exists, get its ARN
            response = self.iam_client.get_policy(
                PolicyArn=f"arn:aws:iam::{self.account_id}:policy/
{policy_name}"
            )
            policy_arn = response["Policy"]["Arn"]
            log.info(f"Policy '{policy_name}' already exists. ARN:
{policy_arn}")
            return policy_arn
        log.error(f"Full error:\n\t{err}")

def create_role(self, role_name: str, assume_role_doc: dict) -> str:
    """
    Creates a new IAM role or retrieves the ARN of an existing role.

    :param role_name: The name to give the created role.
    :param assume_role_doc: The assume role policy document that specifies
which
                        entities can assume the role.
    :return: The ARN of the created or existing role.
    """
    try:
        response = self.iam_client.create_role(
            RoleName=role_name,
AssumeRolePolicyDocument=json.dumps(assume_role_doc)
        )
        role_arn = response["Role"]["Arn"]
        log.info(f"Role '{role_name}' created successfully. ARN: {role_arn}")
        return role_arn

    except ClientError as err:

```



```
        if err.response["Error"]["Code"] == "EntityAlreadyExists":
            # If the role already exists, get its ARN
            response = self.iam_client.get_role(RoleName=role_name)
            role_arn = response["Role"]["Arn"]
            log.info(f"Role '{role_name}' already exists. ARN: {role_arn}")
            return role_arn
        log.error(f"Full error:\n\t{err}")

def attach_policy(
    self,
    role_name: str,
    policy_arn: str,
    aws_managed_policies: Tuple[str, ...] = (),
) -> None:
    """
    Attaches an IAM policy to a role and optionally attaches additional AWS-
    managed policies.

    :param role_name: The name of the role to attach the policy to.
    :param policy_arn: The ARN of the policy to attach.
    :param aws_managed_policies: A tuple of AWS-managed policy names to
    attach to the role.
    """
    try:
        self.iam_client.attach_role_policy(RoleName=role_name,
        PolicyArn=policy_arn)
        for aws_policy in aws_managed_policies:
            self.iam_client.attach_role_policy(
                RoleName=role_name,
                PolicyArn=f"arn:aws:iam::aws:policy/{aws_policy}",
            )
        log.info(f"Attached policy {policy_arn} to role {role_name}.")
    except ClientError as err:
        log.error(f"Failed to attach policy {policy_arn} to role
        {role_name}.")
        log.error(f"Full error:\n\t{err}")

def create_instance_profile(
    self,
    policy_file: str,
    policy_name: str,
    role_name: str,
    profile_name: str,
    aws_managed_policies: Tuple[str, ...] = (),
```

```

) -> str:
    """
    Creates a policy, role, and profile that is associated with instances
    created by
    this class. An instance's associated profile defines a role that is
    assumed by the
    instance. The role has attached policies that specify the AWS permissions
    granted to
    clients that run on the instance.

    :param policy_file: The name of a JSON file that contains the policy
    definition to
        create and attach to the role.
    :param policy_name: The name to give the created policy.
    :param role_name: The name to give the created role.
    :param profile_name: The name to the created profile.
    :param aws_managed_policies: Additional AWS-managed policies that are
    attached to
        the role, such as
    AmazonSSMManagedInstanceCore to grant
        use of Systems Manager to send commands to
    the instance.
    :return: The ARN of the profile that is created.
    """
    assume_role_doc = {
        "Version": "2012-10-17",
        "Statement": [
            {
                "Effect": "Allow",
                "Principal": {"Service": "ec2.amazonaws.com"},
                "Action": "sts:AssumeRole",
            }
        ],
    }
    policy_arn = self.create_policy(policy_file, policy_name)
    self.create_role(role_name, assume_role_doc)
    self.attach_policy(role_name, policy_arn, aws_managed_policies)

    try:
        profile_response = self.iam_client.create_instance_profile(
            InstanceProfileName=profile_name
        )
        waiter = self.iam_client.get_waiter("instance_profile_exists")
        waiter.wait(InstanceProfileName=profile_name)

```

```

        time.sleep(10) # wait a little longer
        profile_arn = profile_response["InstanceProfile"]["Arn"]
        self.iam_client.add_role_to_instance_profile(
            InstanceProfileName=profile_name, RoleName=role_name
        )
        log.info("Created profile %s and added role %s.", profile_name,
role_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "EntityAlreadyExists":
            prof_response = self.iam_client.get_instance_profile(
                InstanceProfileName=profile_name
            )
            profile_arn = prof_response["InstanceProfile"]["Arn"]
            log.info(
                "Instance profile %s already exists, nothing to do.",
profile_name
            )
            log.error(f"Full error:\n\t{err}")
        return profile_arn

def get_instance_profile(self, instance_id: str) -> Dict[str, Any]:
    """
    Gets data about the profile associated with an instance.

    :param instance_id: The ID of the instance to look up.
    :return: The profile data.
    """
    try:
        response =
self.ec2_client.describe_iam_instance_profile_associations(
            Filters=[{"Name": "instance-id", "Values": [instance_id]}]
        )
        if not response["IamInstanceProfileAssociations"]:
            log.info(f"No instance profile found for instance
{instance_id}.")
            profile_data = response["IamInstanceProfileAssociations"][0]
            log.info(f"Retrieved instance profile for instance {instance_id}.")
            return profile_data
    except ClientError as err:
        log.error(
            f"Failed to retrieve instance profile for instance
{instance_id}."
        )

```

```
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidInstanceID.NotFound":
            log.error(f"The instance ID '{instance_id}' does not exist.")
        log.error(f"Full error:\n\t{err}")

def replace_instance_profile(
    self,
    instance_id: str,
    new_instance_profile_name: str,
    profile_association_id: str,
) -> None:
    """
    Replaces the profile associated with a running instance. After the
    profile is
    replaced, the instance is rebooted to ensure that it uses the new
    profile. When
    the instance is ready, Systems Manager is used to restart the Python web
    server.

    :param instance_id: The ID of the instance to restart.
    :param new_instance_profile_name: The name of the new profile to
    associate with
                                the specified instance.
    :param profile_association_id: The ID of the existing profile association
    for the
                                instance.

    """
    try:
        self.ec2_client.replace_iam_instance_profile_association(
            IamInstanceProfile={"Name": new_instance_profile_name},
            AssociationId=profile_association_id,
        )
        log.info(
            "Replaced instance profile for association %s with profile %s.",
            profile_association_id,
            new_instance_profile_name,
        )
        time.sleep(5)

        self.ec2_client.reboot_instances(InstanceIds=[instance_id])
        log.info("Rebooting instance %s.", instance_id)
        waiter = self.ec2_client.get_waiter("instance_running")
        log.info("Waiting for instance %s to be running.", instance_id)
```

```

waiter.wait(InstanceIds=[instance_id])
log.info("Instance %s is now running.", instance_id)

self.ssm_client.send_command(
    InstanceIds=[instance_id],
    DocumentName="AWS-RunShellScript",
    Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
)
log.info(f"Restarted the Python web server on instance
'{instance_id}'.")
except ClientError as err:
    log.error("Failed to replace instance profile.")
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidAssociationID.NotFound":
        log.error(
            f"Association ID '{profile_association_id}' does not exist."
            "Please check the association ID and try again."
        )
    if error_code == "InvalidInstanceId":
        log.error(
            f"The specified instance ID '{instance_id}' does not exist or
is not available for SSM. "
            f"Please verify the instance ID and try again."
        )
    log.error(f"Full error:\n\t{err}")

def delete_instance_profile(self, profile_name: str, role_name: str) -> None:
    """
    Detaches a role from an instance profile, detaches policies from the
role,
and deletes all the resources.

:param profile_name: The name of the profile to delete.
:param role_name: The name of the role to delete.
    """
    try:
        self.iam_client.remove_role_from_instance_profile(
            InstanceProfileName=profile_name, RoleName=role_name
        )

self.iam_client.delete_instance_profile(InstanceProfileName=profile_name)
log.info("Deleted instance profile %s.", profile_name)
attached_policies = self.iam_client.list_attached_role_policies(

```

```

        RoleName=role_name
    )
    for pol in attached_policies["AttachedPolicies"]:
        self.iam_client.detach_role_policy(
            RoleName=role_name, PolicyArn=pol["PolicyArn"]
        )
        if not pol["PolicyArn"].startswith("arn:aws:iam::aws"):
            self.iam_client.delete_policy(PolicyArn=pol["PolicyArn"])
            log.info("Detached and deleted policy %s.", pol["PolicyName"])
        self.iam_client.delete_role(RoleName=role_name)
        log.info("Deleted role %s.", role_name)
except ClientError as err:
    log.error(
        f"Couldn't delete instance profile {profile_name} or detach "
        f"policies and delete role {role_name}: {err}"
    )
    if err.response["Error"]["Code"] == "NoSuchEntity":
        log.info(
            "Instance profile %s doesn't exist, nothing to do.",
profile_name
        )

def create_key_pair(self, key_pair_name: str) -> None:
    """
    Creates a new key pair.

    :param key_pair_name: The name of the key pair to create.
    """
    try:
        response = self.ec2_client.create_key_pair(KeyName=key_pair_name)
        with open(f"{key_pair_name}.pem", "w") as file:
            file.write(response["KeyMaterial"])
        chmod(f"{key_pair_name}.pem", 0o600)
        log.info("Created key pair %s.", key_pair_name)
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to create key pair {key_pair_name}.")
        if error_code == "InvalidKeyPair.Duplicate":
            log.error(f"A key pair with the name '{key_pair_name}' already
exists.")
        log.error(f"Full error:\n\t{err}")

```

```
def delete_key_pair(self) -> None:
    """
    Deletes a key pair.
    """
    try:
        self.ec2_client.delete_key_pair(KeyName=self.key_pair_name)
        remove(f"{self.key_pair_name}.pem")
        log.info("Deleted key pair %s.", self.key_pair_name)
    except ClientError as err:
        log.error(f"Couldn't delete key pair '{self.key_pair_name}'.")
        log.error(f"Full error:\n\t{err}")
    except FileNotFoundError as err:
        log.info("Key pair %s doesn't exist, nothing to do.",
self.key_pair_name)
        log.error(f"Full error:\n\t{err}")

def create_template(
    self, server_startup_script_file: str, instance_policy_file: str
) -> Dict[str, Any]:
    """
    Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling. The
launch template specifies a Bash script in its user data field that runs
after
the instance is started. This script installs Python packages and starts
a
Python web server on the instance.

:param server_startup_script_file: The path to a Bash script file that is
run
                                when an instance starts.
:param instance_policy_file: The path to a file that defines a
permissions policy
                                to create and attach to the instance
profile.
:return: Information about the newly created template.
    """
    template = {}
    try:
        # Create key pair and instance profile
        self.create_key_pair(self.key_pair_name)
        self.create_instance_profile(
            instance_policy_file,
```

```
        self.instance_policy_name,
        self.instance_role_name,
        self.instance_profile_name,
    )

    # Read the startup script
    with open(server_startup_script_file) as file:
        start_server_script = file.read()

    # Get the latest AMI ID
    ami_latest = self.ssm_client.get_parameter(Name=self.ami_param)
    ami_id = ami_latest["Parameter"]["Value"]

    # Create the launch template
    lt_response = self.ec2_client.create_launch_template(
        LaunchTemplateName=self.launch_template_name,
        LaunchTemplateData={
            "InstanceType": self.inst_type,
            "ImageId": ami_id,
            "IamInstanceProfile": {"Name": self.instance_profile_name},
            "UserData": base64.b64encode(
                start_server_script.encode(encoding="utf-8")
            ).decode(encoding="utf-8"),
            "KeyName": self.key_pair_name,
        },
    )
    template = lt_response["LaunchTemplate"]
    log.info(
        f"Created launch template {self.launch_template_name} for AMI
        {ami_id} on {self.inst_type}."
    )
    except ClientError as err:
        log.error(f"Failed to create launch template
        {self.launch_template_name}.")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidLaunchTemplateName.AlreadyExistsException":
            log.info(
                f"Launch template {self.launch_template_name} already exists,
                nothing to do."
            )
        log.error(f"Full error:\n\t{err}")
    return template
```



```
def delete_template(self):
    """
    Deletes a launch template.
    """
    try:
        self.ec2_client.delete_launch_template(
            LaunchTemplateName=self.launch_template_name
        )
        self.delete_instance_profile(
            self.instance_profile_name, self.instance_role_name
        )
        log.info("Launch template %s deleted.", self.launch_template_name)
    except ClientError as err:
        if (
            err.response["Error"]["Code"]
            == "InvalidLaunchTemplateName.NotFoundException"
        ):
            log.info(
                "Launch template %s does not exist, nothing to do.",
                self.launch_template_name,
            )
            log.error(f"Full error:\n\t{err}")

def get_availability_zones(self) -> List[str]:
    """
    Gets a list of Availability Zones in the AWS Region of the Amazon EC2
    client.

    :return: The list of Availability Zones for the client Region.
    """
    try:
        response = self.ec2_client.describe_availability_zones()
        zones = [zone["ZoneName"] for zone in response["AvailabilityZones"]]
        log.info(f"Retrieved {len(zones)} availability zones: {zones}.")
    except ClientError as err:
        log.error("Failed to retrieve availability zones.")
        log.error(f"Full error:\n\t{err}")
    else:
        return zones

def create_autoscaling_group(self, group_size: int) -> List[str]:
    """
```

```

Creates an EC2 Auto Scaling group with the specified size.

:param group_size: The number of instances to set for the minimum and
maximum in
                    the group.
:return: The list of Availability Zones specified for the group.
"""
try:
    zones = self.get_availability_zones()
    self.autoscaling_client.create_auto_scaling_group(
        AutoScalingGroupName=self.group_name,
        AvailabilityZones=zones,
        LaunchTemplate={
            "LaunchTemplateName": self.launch_template_name,
            "Version": "$Default",
        },
        MinSize=group_size,
        MaxSize=group_size,
    )
    log.info(
        f"Created EC2 Auto Scaling group {self.group_name} with
availability zones {zones}."
    )
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    if error_code == "AlreadyExists":
        log.info(
            f"EC2 Auto Scaling group {self.group_name} already exists,
nothing to do."
        )
    else:
        log.error(f"Failed to create EC2 Auto Scaling group
{self.group_name}.")
        log.error(f"Full error:\n\t{err}")
else:
    return zones

def get_instances(self) -> List[str]:
    """
    Gets data about the instances in the EC2 Auto Scaling group.

    :return: A list of instance IDs in the Auto Scaling group.
    """

```

```
    try:
        as_response = self.autoscaling_client.describe_auto_scaling_groups(
            AutoScalingGroupNames=[self.group_name]
        )
        instance_ids = [
            i["InstanceId"]
            for i in as_response["AutoScalingGroups"][0]["Instances"]
        ]
        log.info(
            f"Retrieved {len(instance_ids)} instances for Auto Scaling group
{self.group_name}."
        )
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to retrieve instances for Auto Scaling group
{self.group_name}."
        )
        if error_code == "ResourceNotFound":
            log.error(f"The Auto Scaling group '{self.group_name}' does not
exist.")
        log.error(f"Full error:\n\t{err}")
    else:
        return instance_ids

def terminate_instance(self, instance_id: str, decrementssetting=False) ->
None:
    """
    Terminates an instance in an EC2 Auto Scaling group. After an instance is
    terminated, it can no longer be accessed.

    :param instance_id: The ID of the instance to terminate.
    :param decrementssetting: If True, do not replace terminated instances.
    """
    try:
        self.autoscaling_client.terminate_instance_in_auto_scaling_group(
            InstanceId=instance_id,
            ShouldDecrementDesiredCapacity=decrementssetting,
        )
        log.info("Terminated instance %s.", instance_id)

        # Adding a waiter to ensure the instance is terminated
        waiter = self.ec2_client.get_waiter("instance_terminated")
```

```

        log.info("Waiting for instance %s to be terminated...", instance_id)
        waiter.wait(InstanceIds=[instance_id])
        log.info(
            f"Instance '{instance_id}' has been terminated and will be
replaced."
        )

    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to terminate instance '{instance_id}'.")
        if error_code == "ScalingActivityInProgressFault":
            log.error(
                "Scaling activity is currently in progress. "
                "Wait for the scaling activity to complete before attempting
to terminate the instance again."
            )
        elif error_code == "ResourceContentionFault":
            log.error(
                "The request failed due to a resource contention issue. "
                "Ensure that no conflicting operations are being performed on
the resource."
            )
            log.error(f"Full error:\n\t{err}")

def attach_load_balancer_target_group(
    self, lb_target_group: Dict[str, Any]
) -> None:
    """
    Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
Scaling group.
    The target group specifies how the load balancer forwards requests to the
instances
    in the group.

    :param lb_target_group: Data about the ELB target group to attach.
    """
    try:
        self.autoscaling_client.attach_load_balancer_target_groups(
            AutoScalingGroupName=self.group_name,
            TargetGroupARNs=[lb_target_group["TargetGroupArn"]],
        )
        log.info(
            "Attached load balancer target group %s to auto scaling group
%s.",

```

```

        lb_target_group["TargetGroupName"],
        self.group_name,
    )
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Failed to attach load balancer target group
'{{lb_target_group['TargetGroupName']}}'."
    )
    if error_code == "ResourceContentionFault":
        log.error(
            "The request failed due to a resource contention issue. "
            "Ensure that no conflicting operations are being performed on
the resource."
        )
    elif error_code == "ServiceLinkedRoleFailure":
        log.error(
            "The operation failed because the service-linked role is not
ready or does not exist. "
            "Check that the service-linked role exists and is correctly
configured."
        )
    log.error(f"Full error:\n\t{{err}}")

def delete_autoscaling_group(self, group_name: str) -> None:
    """
    Terminates all instances in the group, then deletes the EC2 Auto Scaling
group.

:param group_name: The name of the group to delete.
    """
    try:
        response = self.autoscaling_client.describe_auto_scaling_groups(
            AutoScalingGroupNames=[group_name]
        )
        groups = response.get("AutoScalingGroups", [])
        if len(groups) > 0:
            self.autoscaling_client.update_auto_scaling_group(
                AutoScalingGroupName=group_name, MinSize=0
            )
            instance_ids = [inst["InstanceId"] for inst in groups[0]
["Instances"]]
            for inst_id in instance_ids:

```

```
        self.terminate_instance(inst_id)

        # Wait for all instances to be terminated
        if instance_ids:
            waiter = self.ec2_client.get_waiter("instance_terminated")
            log.info("Waiting for all instances to be terminated...")
            waiter.wait(InstanceIds=instance_ids)
            log.info("All instances have been terminated.")
        else:
            log.info(f"No groups found named '{group_name}'! Nothing to do.")
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to delete Auto Scaling group '{group_name}'.")
        if error_code == "ScalingActivityInProgressFault":
            log.error(
                "Scaling activity is currently in progress. "
                "Wait for the scaling activity to complete before attempting
to delete the group again."
            )
        elif error_code == "ResourceContentionFault":
            log.error(
                "The request failed due to a resource contention issue. "
                "Ensure that no conflicting operations are being performed on
the group."
            )
        log.error(f"Full error:\n\t{err}")

def get_default_vpc(self) -> Dict[str, Any]:
    """
    Gets the default VPC for the account.

    :return: Data about the default VPC.
    """
    try:
        response = self.ec2_client.describe_vpcs(
            Filters=[{"Name": "is-default", "Values": ["true"]}])
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error("Failed to retrieve the default VPC.")
        if error_code == "UnauthorizedOperation":
            log.error(
```

```

        "You do not have the necessary permissions to describe VPCs.
    "
        "Ensure that your AWS IAM user or role has the correct
permissions."
    )
    elif error_code == "InvalidParameterValue":
        log.error(
            "One or more parameters are invalid. Check the request
parameters."
        )

        log.error(f"Full error:\n\t{err}")
    else:
        if "Vpcs" in response and response["Vpcs"]:
            log.info(f"Retrieved default VPC: {response['Vpcs'][0]
['VpcId']}")
            return response["Vpcs"][0]
        else:
            pass

def verify_inbound_port(
    self, vpc: Dict[str, Any], port: int, ip_address: str
) -> Tuple[Dict[str, Any], bool]:
    """
    Verify the default security group of the specified VPC allows ingress
from this
    computer. This can be done by allowing ingress from this computer's IP
address. In some situations, such as connecting from a corporate network,
you
    must instead specify a prefix list ID. You can also temporarily open the
port to
    any IP address while running this example. If you do, be sure to remove
public
    access when you're done.

    :param vpc: The VPC used by this example.
    :param port: The port to verify.
    :param ip_address: This computer's IP address.
    :return: The default security group of the specified VPC, and a value
that indicates
        whether the specified port is open.
    """
    try:

```

```
response = self.ec2_client.describe_security_groups(
    Filters=[
        {"Name": "group-name", "Values": ["default"]},
        {"Name": "vpc-id", "Values": [vpc["VpcId"]]},
    ]
)
sec_group = response["SecurityGroups"][0]
port_is_open = False
log.info(f"Found default security group {sec_group['GroupId']}.")

for ip_perm in sec_group["IpPermissions"]:
    if ip_perm.get("FromPort", 0) == port:
        log.info(f"Found inbound rule: {ip_perm}")
        for ip_range in ip_perm["IpRanges"]:
            cidr = ip_range.get("CidrIp", "")
            if cidr.startswith(ip_address) or cidr == "0.0.0.0/0":
                port_is_open = True
        if ip_perm["PrefixListIds"]:
            port_is_open = True
        if not port_is_open:
            log.info(
                f"The inbound rule does not appear to be open to
either this computer's IP "
                f"address of {ip_address}, to all IP addresses
(0.0.0.0/0), or to a prefix list ID."
            )
        else:
            break
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Failed to verify inbound rule for port {port} for VPC
{vpc['VpcId']}.")
    if error_code == "InvalidVpcID.NotFound":
        log.error(
            f"The specified VPC ID '{vpc['VpcId']}' does not exist.
Please check the VPC ID."
        )
        log.error(f"Full error:\n\t{err}")
    else:
        return sec_group, port_is_open
```



```
def open_inbound_port(self, sec_group_id: str, port: int, ip_address: str) ->
None:
    """
    Add an ingress rule to the specified security group that allows access on
    the
    specified port from the specified IP address.

    :param sec_group_id: The ID of the security group to modify.
    :param port: The port to open.
    :param ip_address: The IP address that is granted access.
    """
    try:
        self.ec2_client.authorize_security_group_ingress(
            GroupId=sec_group_id,
            CidrIp=f"{ip_address}/32",
            FromPort=port,
            ToPort=port,
            IpProtocol="tcp",
        )
        log.info(
            "Authorized ingress to %s on port %s from %s.",
            sec_group_id,
            port,
            ip_address,
        )
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to authorize ingress to security group '{sec_group_id}'
on port {port} from {ip_address}."
        )
        if error_code == "InvalidGroupId.Malformed":
            log.error(
                "The security group ID is malformed. "
                "Please verify that the security group ID is correct."
            )
        elif error_code == "InvalidPermission.Duplicate":
            log.error(
                "The specified rule already exists in the security group. "
                "Check the existing rules for this security group."
            )
        log.error(f"Full error:\n\t{err}")
```

```
def get_subnets(self, vpc_id: str, zones: List[str] = None) -> List[Dict[str,
Any]]:
    """
    Gets the default subnets in a VPC for a specified list of Availability
    Zones.

    :param vpc_id: The ID of the VPC to look up.
    :param zones: The list of Availability Zones to look up.
    :return: The list of subnets found.
    """
    # Ensure that 'zones' is a list, even if None is passed
    if zones is None:
        zones = []
    try:
        paginator = self.ec2_client.get_paginator("describe_subnets")
        page_iterator = paginator.paginate(
            Filters=[
                {"Name": "vpc-id", "Values": [vpc_id]},
                {"Name": "availability-zone", "Values": zones},
                {"Name": "default-for-az", "Values": ["true"]},
            ]
        )

        subnets = []
        for page in page_iterator:
            subnets.extend(page["Subnets"])

        log.info("Found %s subnets for the specified zones.", len(subnets))
        return subnets
    except ClientError as err:
        log.error(
            f"Failed to retrieve subnets for VPC '{vpc_id}' in zones
            {zones}."
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidVpcID.NotFound":
            log.error(
                "The specified VPC ID does not exist. "
                "Please check the VPC ID and try again."
            )
        # Add more error-specific handling as needed
        log.error(f"Full error:\n\t{err}")
```

## 建立包裝 Elastic Load Balancing 動作的類別。

```
class ElasticLoadBalancerWrapper:
    """Encapsulates Elastic Load Balancing (ELB) actions."""

    def __init__(self, elb_client: boto3.client):
        """
        Initializes the LoadBalancer class with the necessary parameters.
        """
        self.elb_client = elb_client

    def create_target_group(
        self, target_group_name: str, protocol: str, port: int, vpc_id: str
    ) -> Dict[str, Any]:
        """
        Creates an Elastic Load Balancing target group. The target group
        specifies how
            the load balancer forwards requests to instances in the group and how
        instance
            health is checked.

        To speed up this demo, the health check is configured with shortened
        times and
            lower thresholds. In production, you might want to decrease the
        sensitivity of
            your health checks to avoid unwanted failures.

        :param target_group_name: The name of the target group to create.
        :param protocol: The protocol to use to forward requests, such as 'HTTP'.
        :param port: The port to use to forward requests, such as 80.
        :param vpc_id: The ID of the VPC in which the load balancer exists.
        :return: Data about the newly created target group.
        """
        try:
            response = self.elb_client.create_target_group(
                Name=target_group_name,
                Protocol=protocol,
                Port=port,
                HealthCheckPath="/healthcheck",
```

```
        HealthCheckIntervalSeconds=10,
        HealthCheckTimeoutSeconds=5,
        HealthyThresholdCount=2,
        UnhealthyThresholdCount=2,
        VpcId=vpc_id,
    )
    target_group = response["TargetGroups"][0]
    log.info(f"Created load balancing target group
'{{target_group_name}}'.")
    return target_group
except ClientError as err:
    log.error(
        f"Couldn't create load balancing target group
'{{target_group_name}}'."
    )
    error_code = err.response["Error"]["Code"]

    if error_code == "DuplicateTargetGroupName":
        log.error(
            f"Target group name {{target_group_name}} already exists. "
            "Check if the target group already exists."
            "Consider using a different name or deleting the existing
target group if appropriate."
        )
    elif error_code == "TooManyTargetGroups":
        log.error(
            "Too many target groups exist in the account. "
            "Consider deleting unused target groups to create space for
new ones."
        )
    log.error(f"Full error:\n\t{{err}}")

def delete_target_group(self, target_group_name) -> None:
    """
    Deletes the target group.
    """
    try:
        # Describe the target group to get its ARN
        response =
self.elb_client.describe_target_groups(Names=[target_group_name])
        tg_arn = response["TargetGroups"][0]["TargetGroupArn"]

        # Delete the target group
```

```
        self.elb_client.delete_target_group(TargetGroupArn=tg_arn)
        log.info("Deleted load balancing target group %s.",
target_group_name)

        # Use a custom waiter to wait until the target group is no longer
available
        self.wait_for_target_group_deletion(self.elb_client, tg_arn)
        log.info("Target group %s successfully deleted.", target_group_name)

    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to delete target group '{target_group_name}'.")
        if error_code == "TargetGroupNotFound":
            log.error(
                "Load balancer target group either already deleted or never
existed. "
                "Verify the name and check that the resource exists in the
AWS Console."
            )
        elif error_code == "ResourceInUseException":
            log.error(
                "Target group still in use by another resource. "
                "Ensure that the target group is no longer associated with
any load balancers or resources.",
            )
            log.error(f"Full error:\n\t{err}")

    def wait_for_target_group_deletion(
        self, elb_client, target_group_arn, max_attempts=10, delay=30
    ):
        for attempt in range(max_attempts):
            try:

elb_client.describe_target_groups(TargetGroupArns=[target_group_arn])
                print(
                    f"Attempt {attempt + 1}: Target group {target_group_arn}
still exists."
                )
            except ClientError as e:
                if e.response["Error"]["Code"] == "TargetGroupNotFound":
                    print(
                        f"Target group {target_group_arn} has been successfully
deleted."
                    )
```

```
        return
    else:
        raise
        time.sleep(delay)
    raise TimeoutError(
        f"Target group {target_group_arn} was not deleted after {max_attempts
* delay} seconds."
    )

def create_load_balancer(
    self,
    load_balancer_name: str,
    subnet_ids: List[str],
) -> Dict[str, Any]:
    """
    Creates an Elastic Load Balancing load balancer that uses the specified
    subnets
    and forwards requests to the specified target group.

    :param load_balancer_name: The name of the load balancer to create.
    :param subnet_ids: A list of subnets to associate with the load balancer.
    :return: Data about the newly created load balancer.
    """
    try:
        response = self.elb_client.create_load_balancer(
            Name=load_balancer_name, Subnets=subnet_ids
        )
        load_balancer = response["LoadBalancers"][0]
        log.info(f"Created load balancer '{load_balancer_name}'.")

        waiter = self.elb_client.get_waiter("load_balancer_available")
        log.info(
            f"Waiting for load balancer '{load_balancer_name}' to be
available..."
        )
        waiter.wait(Names=[load_balancer_name])
        log.info(f"Load balancer '{load_balancer_name}' is now available!")

    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to create load balancer '{load_balancer_name}'. Error
code: {error_code}, Message: {err.response['Error']['Message']}"
        )
```

```

    )

    if error_code == "DuplicateLoadBalancerNameException":
        log.error(
            f"A load balancer with the name '{load_balancer_name}'
already exists. "
            "Load balancer names must be unique within the AWS region. "
            "Please choose a different name and try again."
        )
    if error_code == "TooManyLoadBalancersException":
        log.error(
            "The maximum number of load balancers has been reached in
this account and region. "
            "You can delete unused load balancers or request an increase
in the service quota from AWS Support."
        )
        log.error(f"Full error:\n\t{err}")
    else:
        return load_balancer

def create_listener(
    self,
    load_balancer_name: str,
    target_group: Dict[str, Any],
) -> Dict[str, Any]:
    """
    Creates a listener for the specified load balancer that forwards requests
to the
    specified target group.

    :param load_balancer_name: The name of the load balancer to create a
listener for.
    :param target_group: An existing target group that is added as a listener
to the
        load balancer.
    :return: Data about the newly created listener.
    """
    try:
        # Retrieve the load balancer ARN
        load_balancer_response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]
        )
        load_balancer_arn = load_balancer_response["LoadBalancers"][0][

```

```
        "LoadBalancerArn"
    ]

    # Create the listener
    response = self.elb_client.create_listener(
        LoadBalancerArn=load_balancer_arn,
        Protocol=target_group["Protocol"],
        Port=target_group["Port"],
        DefaultActions=[
            {
                "Type": "forward",
                "TargetGroupArn": target_group["TargetGroupArn"],
            }
        ],
    )
    log.info(
        f"Created listener to forward traffic from load balancer
        '{load_balancer_name}' to target group '{target_group['TargetGroupName']}'."
    )
    return response["Listeners"][0]
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Failed to add a listener on '{load_balancer_name}' for target
        group '{target_group['TargetGroupName']}'."
    )

    if error_code == "ListenerNotFoundException":
        log.error(
            f"The listener could not be found for the load balancer
            '{load_balancer_name}'. "
            "Please check the load balancer name and target group
            configuration."
        )
    if error_code == "InvalidConfigurationRequestException":
        log.error(
            f"The configuration provided for the listener on load
            balancer '{load_balancer_name}' is invalid. "
            "Please review the provided protocol, port, and target group
            settings."
        )
    log.error(f"Full error:\n\t{err}")
```



```
def delete_load_balancer(self, load_balancer_name) -> None:
    """
    Deletes a load balancer.

    :param load_balancer_name: The name of the load balancer to delete.
    """
    try:
        response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]
        )
        lb_arn = response["LoadBalancers"][0]["LoadBalancerArn"]
        self.elb_client.delete_load_balancer(LoadBalancerArn=lb_arn)
        log.info("Deleted load balancer %s.", load_balancer_name)
        waiter = self.elb_client.get_waiter("load_balancers_deleted")
        log.info("Waiting for load balancer to be deleted...")
        waiter.wait(Names=[load_balancer_name])
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Couldn't delete load balancer '{load_balancer_name}'. Error
            code: {error_code}, Message: {err.response['Error']['Message']}"
        )

        if error_code == "LoadBalancerNotFoundException":
            log.error(
                f"The load balancer '{load_balancer_name}' does not exist. "
                "Please check the name and try again."
            )
            log.error(f"Full error:\n\t{err}")

def get_endpoint(self, load_balancer_name) -> str:
    """
    Gets the HTTP endpoint of the load balancer.

    :return: The endpoint.
    """
    try:
        response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]
        )
        return response["LoadBalancers"][0]["DNSName"]
    except ClientError as err:
        log.error(
```

```

        f"Couldn't get the endpoint for load balancer
{load_balancer_name}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "LoadBalancerNotFoundException":
        log.error(
            "Verify load balancer name and ensure it exists in the AWS
console."
        )
    log.error(f"Full error:\n\t{err}")

    @staticmethod
    def verify_load_balancer_endpoint(endpoint) -> bool:
        """
        Verify this computer can successfully send a GET request to the load
balancer endpoint.

        :param endpoint: The endpoint to verify.
        :return: True if the GET request is successful, False otherwise.
        """
        retries = 3
        verified = False
        while not verified and retries > 0:
            try:
                lb_response = requests.get(f"http://{endpoint}")
                log.info(
                    "Got response %s from load balancer endpoint.",
                    lb_response.status_code,
                )
                if lb_response.status_code == 200:
                    verified = True
                else:
                    retries = 0
            except requests.exceptions.ConnectionError:
                log.info(
                    "Got connection error from load balancer endpoint,
retrying..."
                )
                retries -= 1
                time.sleep(10)
        return verified

    def check_target_health(self, target_group_name: str) -> List[Dict[str,
Any]]:

```

```

    """
    Checks the health of the instances in the target group.

    :return: The health status of the target group.
    """
    try:
        tg_response = self.elb_client.describe_target_groups(
            Names=[target_group_name]
        )
        health_response = self.elb_client.describe_target_health(
            TargetGroupArn=tg_response["TargetGroups"][0]["TargetGroupArn"]
        )
    except ClientError as err:
        log.error(f"Couldn't check health of {target_group_name} target(s).")
        error_code = err.response["Error"]["Code"]
        if error_code == "LoadBalancerNotFoundException":
            log.error(
                "Load balancer associated with the target group was not
found. "
                "Ensure the load balancer exists, is in the correct AWS
region, and "
                "that you have the necessary permissions to access it.",
            )
        elif error_code == "TargetGroupNotFoundException":
            log.error(
                "Target group was not found. "
                "Verify the target group name, check that it exists in the
correct region, "
                "and ensure it has not been deleted or created in a different
account.",
            )
        log.error(f"Full error:\n\t{err}")
    else:
        return health_response["TargetHealthDescriptions"]

```

建立使用 DynamoDB 模擬建議服務的類別。

```

class RecommendationService:
    """

```

```
Encapsulates a DynamoDB table to use as a service that recommends books,
movies,
and songs.
"""

def __init__(self, table_name: str, dynamodb_client: boto3.client):
    """
    Initializes the RecommendationService class with the necessary
    parameters.

    :param table_name: The name of the DynamoDB recommendations table.
    :param dynamodb_client: A Boto3 DynamoDB client.
    """
    self.table_name = table_name
    self.dynamodb_client = dynamodb_client

def create(self) -> Dict[str, Any]:
    """
    Creates a DynamoDB table to use as a recommendation service. The table
    has a
    hash key named 'MediaType' that defines the type of media recommended,
    such as
    Book or Movie, and a range key named 'ItemId' that, combined with the
    MediaType,
    forms a unique identifier for the recommended item.

    :return: Data about the newly created table.
    :raises RecommendationServiceError: If the table creation fails.
    """
    try:
        response = self.dynamodb_client.create_table(
            TableName=self.table_name,
            AttributeDefinitions=[
                {"AttributeName": "MediaType", "AttributeType": "S"},
                {"AttributeName": "ItemId", "AttributeType": "N"},
            ],
            KeySchema=[
                {"AttributeName": "MediaType", "KeyType": "HASH"},
                {"AttributeName": "ItemId", "KeyType": "RANGE"},
            ],
            ProvisionedThroughput={"ReadCapacityUnits": 5,
"WriteCapacityUnits": 5},
        )
        log.info("Creating table %s...", self.table_name)
```

```
        waiter = self.dynamodb_client.get_waiter("table_exists")
        waiter.wait(TableName=self.table_name)
        log.info("Table %s created.", self.table_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "ResourceInUseException":
            log.info("Table %s exists, nothing to be done.", self.table_name)
        else:
            raise RecommendationServiceError(
                self.table_name, f"ClientError when creating table: {err}."
            )
    else:
        return response

def populate(self, data_file: str) -> None:
    """
    Populates the recommendations table from a JSON file.

    :param data_file: The path to the data file.
    :raises RecommendationServiceError: If the table population fails.
    """
    try:
        with open(data_file) as data:
            items = json.load(data)
            batch = [{"PutRequest": {"Item": item}} for item in items]
            self.dynamodb_client.batch_write_item(RequestItems={self.table_name:
batch})
            log.info(
                "Populated table %s with items from %s.", self.table_name,
data_file
            )
    except ClientError as err:
        raise RecommendationServiceError(
            self.table_name, f"Couldn't populate table from {data_file}:
{err}"
        )

def destroy(self) -> None:
    """
    Deletes the recommendations table.

    :raises RecommendationServiceError: If the table deletion fails.
    """
    try:
        self.dynamodb_client.delete_table(TableName=self.table_name)
```

```

        log.info("Deleting table %s...", self.table_name)
        waiter = self.dynamodb_client.get_waiter("table_not_exists")
        waiter.wait(TableName=self.table_name)
        log.info("Table %s deleted.", self.table_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "ResourceNotFoundException":
            log.info("Table %s does not exist, nothing to do.",
self.table_name)
        else:
            raise RecommendationServiceError(
                self.table_name, f"ClientError when deleting table: {err}."
            )

```

建立包裝 Systems Manager 動作的類別。

```

class ParameterHelper:
    """
    Encapsulates Systems Manager parameters. This example uses these parameters
    to drive
    the demonstration of resilient architecture, such as failure of a dependency
    or
    how the service responds to a health check.
    """

    table: str = "doc-example-resilient-architecture-table"
    failure_response: str = "doc-example-resilient-architecture-failure-response"
    health_check: str = "doc-example-resilient-architecture-health-check"

    def __init__(self, table_name: str, ssm_client: boto3.client):
        """
        Initializes the ParameterHelper class with the necessary parameters.

        :param table_name: The name of the DynamoDB table that is used as a
recommendation
                           service.
        :param ssm_client: A Boto3 Systems Manager client.
        """
        self.ssm_client = ssm_client
        self.table_name = table_name

```

```
def reset(self) -> None:
    """
    Resets the Systems Manager parameters to starting values for the demo.
    These are the name of the DynamoDB recommendation table, no response when
a
    dependency fails, and shallow health checks.
    """
    self.put(self.table, self.table_name)
    self.put(self.failure_response, "none")
    self.put(self.health_check, "shallow")

def put(self, name: str, value: str) -> None:
    """
    Sets the value of a named Systems Manager parameter.

    :param name: The name of the parameter.
    :param value: The new value of the parameter.
    :raises ParameterHelperError: If the parameter value cannot be set.
    """
    try:
        self.ssm_client.put_parameter(
            Name=name, Value=value, Overwrite=True, Type="String"
        )
        log.info("Setting parameter %s to '%s'.", name, value)
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to set parameter {name}.")
        if error_code == "ParameterLimitExceeded":
            log.error(
                "The parameter limit has been exceeded. "
                "Consider deleting unused parameters or request a limit
increase."
            )
        elif error_code == "ParameterAlreadyExists":
            log.error(
                "The parameter already exists and overwrite is set to False.
"
                "Use Overwrite=True to update the parameter."
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需API詳細資訊，請參閱 [中的適用於 AWS SDK Python \( Boto3 \) 的下列主題API參考](#)。
  - [AttachLoadBalancerTargetGroups](#)
  - [CreateAutoScalingGroup](#)
  - [CreateInstanceProfile](#)
  - [CreateLaunchTemplate](#)
  - [CreateListener](#)
  - [CreateLoadBalancer](#)
  - [CreateTargetGroup](#)
  - [DeleteAutoScalingGroup](#)
  - [DeleteInstanceProfile](#)
  - [DeleteLaunchTemplate](#)
  - [DeleteLoadBalancer](#)
  - [DeleteTargetGroup](#)
  - [DescribeAutoScalingGroups](#)
  - [DescribeAvailabilityZones](#)
  - [DescribeIamInstanceProfileAssociations](#)
  - [DescribeInstances](#)
  - [DescribeLoadBalancers](#)
  - [DescribeSubnets](#)
  - [DescribeTargetGroups](#)
  - [DescribeTargetHealth](#)
  - [DescribeVpcs](#)
  - [RebootInstances](#)
  - [ReplaceIamInstanceProfileAssociation](#)
  - [TerminateInstanceInAutoScalingGroup](#)
  - [UpdateAutoScalingGroup](#)

如需開發人員指南和程式碼範例的完整清單 AWS SDK，請參閱 [使用 建立 Amazon EC2 資源 AWS SDK](#)。本主題也包含有關入門的資訊，以及先前SDK版本的詳細資訊。



# 使用 Amazon 監控 Amazon EC2API 請求 CloudWatch

您可以使用 Amazon 監控 Amazon EC2API 請求 CloudWatch，這會收集原始資料並將其處理為可讀取的近乎即時的指標。這些指標提供一種簡單的方法來追蹤 Amazon EC2API 操作隨時間的用量和結果。此資訊可讓您更清楚地了解 Web 應用程式的效能，並可讓您識別和診斷各種問題。您也可以設定監控特定閾值的警示，並在達到這些閾值時傳送通知或採取特定動作。

如需的詳細資訊 CloudWatch，請參閱 [Amazon CloudWatch 使用者指南](#)。

## Important

Amazon EC2API 指標是一項選擇加入功能。您必須請求存取此功能。如需詳細資訊，請參閱 [the section called “啟用 Amazon EC2API 指標”](#)。

## 目錄

- [啟用 Amazon EC2API 指標](#)
- [Amazon EC2API 指標和維度](#)
- [指標資料保留](#)
- [監控代表您提出的請求](#)
- [帳單](#)
- [使用 Amazon CloudWatch](#)

## 啟用 Amazon EC2API 指標

使用下列程序為您的 請求存取此功能 AWS 帳戶。

請求存取此功能

1. 開啟 [AWS Support 中心](#)。
2. 選擇建立案例。
3. 選擇 帳戶和帳單。
4. 針對服務，選擇一般資訊 和入門。
5. 針對類別，選擇使用 AWS 和服務。

6. 選擇 Next step: Additional information (下一步：其他資訊)。
7. 對於 Subject (主旨)，請輸入 **Request access to Amazon EC2 API metrics**。
8. 對於 Description (說明)，輸入 **Please grant my account access to Amazon EC2 API metrics. Related page: <https://docs.aws.amazon.com/AWSEC2/latest/APIReference/monitor.html>**。也包括您需要存取的區域。
9. 選擇下一步驟：立即解決或聯絡我們。
10. 在聯絡我們索引標籤上，選擇您偏好的聯絡語言和聯絡方法。
11. 選擇提交。

## Amazon EC2API指標和維度

### 指標

Amazon EC2API指標包含在AWS/EC2/API命名空間中。下表列出 Amazon EC2API請求可用的指標。

| 指標                   | 描述                                                                                                                                         |
|----------------------|--------------------------------------------------------------------------------------------------------------------------------------------|
| ClientErrors         | <p>用戶端錯誤導致的失敗API請求數。</p> <p>這些錯誤通常是由用戶端執行的作業所造成，例如在請求中指定不正確或無效的參數，或是代表沒有使用該動作或資源許可的使用者使用動作或資源。</p> <p>單位：計數</p>                            |
| RequestLimitExceeded | <p>您的帳戶EC2APIs超過 Amazon 允許的請求率上限的次數。</p> <p>Amazon EC2API請求會受到限流，以協助維持服務的效能。如果您的請求已限流，您會收到Client.RequestLimitExceeded 錯誤。</p> <p>單位：計數</p> |
| ServerErrors         | <p>內部伺服器錯誤導致的失敗API請求數。</p> <p>這些錯誤通常是由 AWS 伺服器端錯誤、例外狀況或失敗所造成。</p>                                                                          |

| 指標              | 描述          |
|-----------------|-------------|
|                 | 單位：計數       |
| SuccessfulCalls | 成功API請求的數量。 |
|                 | 單位：計數       |

## 維度

Amazon EC2 指標資料可以篩選所有EC2API動作。如需維度的詳細資訊，請參閱 [Amazon CloudWatch 概念](#)。

## 指標資料保留

Amazon EC2API指標 CloudWatch 會以 1 分鐘的間隔傳送至。CloudWatch 會保留指標資料，如下所示：

- 含少於 60 秒期間 (1 分鐘) 的資料點可供使用 15 天。
- 具有 300 秒 (5 分鐘) 期間的資料點可供 63 天使用。
- 具有 3600 秒 (1 小時) 期間的資料點可供 455 天 (15 個月) 使用。

## 監控代表您提出的請求

API AWS 服務代表您提出的請求，例如服務連結角色提出的請求，不會計入您的API限流限制，也不會 CloudWatch 為您的帳戶將指標傳送至 Amazon。無法使用 監控這些請求 CloudWatch。

API 第三方服務供應商代表您提出的請求確實會計入您的API限流限制，而且它們會 CloudWatch 針對您的帳戶將指標傳送至 Amazon。您可以使用 監控這些請求 CloudWatch。

## 帳單

適用標準 CloudWatch 定價和費用。使用 Amazon EC2API指標不會收取額外費用。如需詳細資訊，請參閱 [Amazon CloudWatch Pricing](#)。

# 使用 Amazon CloudWatch

## 內容

- [檢視 CloudWatch 指標](#)
- [建立 CloudWatch 警示](#)

## 檢視 CloudWatch 指標

使用下列程序檢視 Amazon EC2API 指標。

### 先決條件

您必須啟用帳戶的 Amazon EC2API 指標存取權。如需詳細資訊，請參閱 [the section called “啟用 Amazon EC2API 指標”](#)。

使用主控台檢視 Amazon EC2API 指標

1. 在開啟 CloudWatch 主控台 <https://console.aws.amazon.com/cloudwatch/>。
2. 在導覽窗格中，選擇指標、所有指標。
3. 在瀏覽索引標籤上，選擇 EC2/API 指標命名空間。
4. 若要檢視指標，請選取指標維度。

使用命令列檢視 Amazon EC2API 指標

請使用以下其中一個命令：

- [list-metrics](#) ( AWS CLI )

```
aws cloudwatch list-metrics --namespace "AWS/EC2/API"
```

- [Get-CWMetricList](#) ( AWS Tools for Windows PowerShell )

```
Get-CWMetricList -Namespace "AWS/EC2/API"
```

## 建立 CloudWatch 警示

您可以建立 CloudWatch 警示，在警示變更狀態時傳送 Amazon SNS 訊息。警示會在您指定的期間監看單一指標。它會根據指標相對於指定閾值的值，在多個期間內傳送通知給 SNS 主題。

例如，您可以建立警示，監控因伺服器端錯誤而失敗的 API 請求數量 `DescribeInstances`。下列警示會在 5 分鐘內請求失敗次數 `DescribeInstances` API 達到 10 個伺服器端錯誤的閾值時傳送電子郵件通知。

### 先決條件

您必須啟用帳戶的 Amazon EC2 API 指標存取權。如需詳細資訊，請參閱 [the section called “啟用 Amazon EC2 API 指標”](#)。

為 Amazon EC2 `DescribeInstances` API 請求伺服器錯誤建立警示

1. 在開啟 CloudWatch 主控台 <https://console.aws.amazon.com/cloudwatch/>。
2. 在導覽窗格中，選擇 Alarms (警示)、All alarms (所有警示)。
3. 選擇 Create alarm (建立警示)。
4. 選擇選取指標，然後指定以下內容：
  - a. 選擇 EC2/API。
  - b. 選擇每個動作指標。
  - c. 選取 `DescribeInstances` 與 `ServerErrors` 指標名稱位於相同資料列旁的核取方塊。
  - d. 選擇選取指標。
5. Specify metric and conditions (指定指標和條件) 頁面隨即出現，顯示您所選取指標和統計資料的圖形及其他資訊。
  - a. 在指標下，指定下列項目：
    - i. 在 Statistic (統計資料) 中選擇 Sum (總和)。
    - ii. 對於期間，請確認已選取 5 分鐘。
  - b. 在 Conditions (條件) 下，指定以下內容：
    - i. 對於閾值類型，選擇靜態。
    - ii. 對於常數 `ServerErrors` 為，請選擇大於/等於 `>=`。
    - iii. 針對 ...，輸入 10。

- c. 選擇 Next (下一步)。
6. Configure actions (設定動作) 頁面隨即顯示。
  - 在通知下，指定下列項目：
    - i. 針對 Alarm 狀態觸發程序，選擇在警示中。
    - ii. 對於選取 SNS 主題，選擇選取現有 SNS 主題或建立新主題，然後完成通知的必填欄位。
    - iii. 選擇 Next (下一步)。
7. 隨即顯示新增名稱和描述頁面。
  - a. 在警示名稱中，輸入警示的名稱。名稱只能包含 ASCII 個字元。
  - b. 針對警示描述，輸入警示的選用描述。
  - c. 選擇 Next (下一步)。
8. 預覽和建立頁面隨即出現。驗證資訊是否正確，然後選擇建立警示。

如需詳細資訊，請參閱 [Amazon 使用者指南 中的使用 Amazon CloudWatch 警示](#)。 CloudWatch

本文為英文版的機器翻譯版本，如內容有任何歧義或不一致之處，概以英文版為準。